



Operating Instructions

Retain these instructions for future reference

CONTENT

Getting Started:	1
VOLUME:	2
TEMPO:	2
Faster:	2
Slower:	2
BEAT:	2
Modes:	3
Play:	3
BELLY controls:	3
EARS control:	3
FLICKER controls:	
DJ:	4
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Out of the box:

Carefully remove iZ^{TM} from the box. There may be wires holding him in place. If so, remove them carefully and throw them away.

Package Contents:

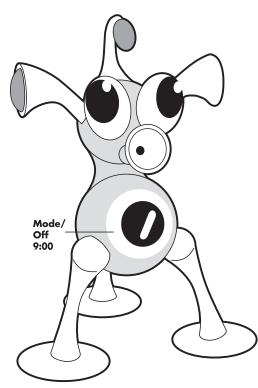
- iZ
- Accessory connection cable

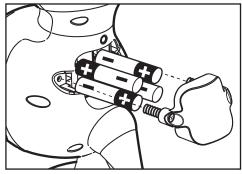
Batteries:

CAUTION! Battery installation should only be performed by an adult. See BATTERY INFORMATION section later in this manual for other warnings and information.

Once iZ is out of his box, use a Philips-head screwdriver to remove the screws on the battery case on iZ's back.

Insert four (4) AA batteries paying careful attention to the positive and negative markings on the inside of the battery compartment. Replace the battery cover and tighten the screws.





Getting Started:

Press the center of iZ's belly to wake him up!

iZ's belly controls several functions. You can control the type of play (mode), the tempo, the beat, the volume and putting him to sleep (OFF).

Turning iZ OFF – To turn iZ OFF at any time, press the 9:00 position on his belly. Depending on the mode you are in, this could be one, two or three presses until you hear a "beep beep" and he says something like "Catch you on the flip side" and goes to sleep.

iZ will also turn OFF automatically if you stop playing with him. This will happen after approximately thirty (30) minutes in **DJ** mode, 30 minutes when he is used with an outside music source and approximately two (2) minutes in **PLAY** mode. If you are using iZ with an iPod™, or other outside music source, he will turn OFF automatically after 30 minutes of playing music if you don't play with him in between. If the outside music source should go silent (reach the end of a playlist or CD), iZ will recognize this and turn himself OFF automatically after 5 minutes if you don't play with him.

IMPORTANT NOTE: For iPod/computer/cd player/radio control: If the cable to the music device is disconnected, and the cable is still connected to iZ, he will automatically turn OFF after five (5) minutes. If all cables are connected, but no sound is being produced from the music device, then again, the auto-shut off will be five (5) minutes. If you disconnect the cable from iZ he will shut down immediately.

VOLUME:

Pressing the **3:00** position controls the volume level. There are six different volume settings. Volume settings are:

Softest (1 press)
Soft (2 presses)
Regular (3 presses)
Louder (5 presses)
Loudest (6 presses)

You will hear a "ding" sound each time you adjust the volume to confirm. On the loudest setting, you will hear two "ding" sounds. The next press will take you back to the softest setting.

The first time you wake iZ up, he will play at the LOUD volume level, but he will remember the last volume setting before you put him to sleep.

TEMPO:

iZ can sing in six different speeds, but he will let you know when he can't go any higher or lower!

Flicker Right ear play the 7 will play the 7 different lead different rhythm tracks. tracks Faster 7 beat 12:00 tracks Mode/ Volume 3:00 9:00 Slower 6:00

Faster:

Press iZ's belly at the **12:00** position to change the speed and pitch of the music he plays. Each time you press, the music will speed up and the pitch will increase until you reach the highest setting.

Slower:

Press iZ's belly at the **6:00** position to slow down the beat and lower the pitch. Each time you press, the music will slow down and the pitch will decrease until you reach the lowest setting.

BEAT:

Pressing the center of iZ's belly not only wakes him up if he is asleep, but also controls the beat track (more on this function later).

Pressing the center of iZ's belly will move through the seven different beat tracks. You will notice that iZ's horn will flash along with the beat track. To stop the beat track from playing, press his belly repeatedly until the beat stops.

iZ can also get ticklish from time to time, and he will giggle if you continue to press his belly when you hear him laugh!

Be careful he is very ticklish! If you keep tickling iZ eventually he will be unable to control himself! Watch out!

Modes:

Pressing the **9:00** position changes the way iZ interacts with you by changing the mode.

iZ has several modes to explore: **PLAY**, **DJ**, and **WZIZ FM**. In some of these modes, the functions of one mode may not apply to others. In all modes except **WZIZ**, iZ will often comment on the music! That's just the way he is!

iZ always wakes up in **PLAY** mode.

Press once (1) for **DJ** mode.

Press (2) times times for WZIZ radio mode.

Press three (3) times and iZ will turn OFF

Play:

iZ will always wake up in this mode. Here you have full control over the music iZ makes! Use his belly, flicker and ears to change to the different sounds.

BELLY controls:

- Beat

- o Pressing the center of iZ's belly cycles through the seven (7) separate beat tracks
- o iZ's horn will flash different colors along with the beat track
- o To stop the beat track from playing, simply cycle through the beat tracks by pressing his belly. Be careful not to tickle him!

EARS control:

- Rhythm

- o Turning iZ's right ear will play different rhythm tracks. There are seven (7) total.
- o iZ's right eye will bounce along with the different rhythms
- o To stop the rhythm track, simply rotate the right ear until the track stops

- Leads

- o Turning iZ's left ear will play the seven (7) different lead tracks.
- o iZ's left eye will bounce in tune with the leads
- o To stop the lead track, rotate iZ's left ear until the lead track ends

FLICKER controls

Use iZ's Flicker to add an effect to the music he is playing. iZ has different effects that change depending on the beat track he is playing. Hit his Flicker and listen to the different sounds!

To stop the music and create a new mix: Hold iZ's belly for three (3) seconds. **To save your current mix you've made:** Hold down on the dot at the **3:00** belly position for three (3) seconds. iZ will make a cash register sound and say, "Oh Yeah!" to confirm your save.

To return to the saved track at any time: Press down on the dot at the 9:00 belly position to toggle to the Play mode. iZ will warm up and pick up the mix right where you left it!

Sometimes, iZ will go a little nutty and will need some fine tuning. He might sound as if he is a radio or like he is running out of power. If this happens, simply use his left and right ear to wind or tune iZ up. After a few turns, iZ will return to the music.

DJ:

iZ can mix tracks just as well as (or better than) the world's top DJs! In this mode, iZ likes to do most of the work himself, but if what iZ is mixing isn't cool for you, you can press the center of his belly and he will create something completely different! Turning iZ's ears and jingling his flicker will make a popping noise. iZ likes to control his own mixes, so he won't let you interject with your own!

Remember! iZ will automatically fall asleep after approximately thirty (30) minutes in **DJ** mode if you don't play with him. Just press his belly or turn his ears every couple of minutes to keep him going.

WZIZ FM:

WZIZ FM is a great place to hear what's hot! iZ has the ability to tune into several "stations" to find the newest beats around. Although he is not a radio, he thinks he is. In this mode, iZ plays his own version of a song. Changing the pitch, leads, rhythms, or beats is not possible, but if you don't like the music on the "station" that's playing, just twist either ear to change it!

iPod TMCD or other music device input:

When iZ arrives you will notice that an accessory cable is included. This cable is used to connect your iPod or other music device into iZ!

iZ loves all kinds of music, even if it's not his own. iZ will play all of your favorite music from your iPod, CD player, MP3 player or radio! To play your own songs, plug one end of the supplied cable into the headphone jack of your iPod or other music accessory, and plug the other end into iZ!

IMPORTANT NOTE: Plugging the cable into iZ overrides all other modes of play. If you have a personal mix that you created in PLAY mode that you want to save, you will need to save it before plugging the connection cable into iZ.

After you plug in your music device:

Once you plug in your iPod or other music device, you can choose whether or not you want to hear iZ talk while your music plays. He is very vocal, so this option allows you to turn off his comments and still hear your music.

To TURN OFF iZ's comments while playing your iPod or other music device:

Iz will be in COMMENTS ON mode when you first plug in your music device.

Press the MODE switch (9:00 position) once to select COMMENTS OFF. iZ will let you know that the comments are turned OFF by flashing his horn blue twice and say something like "Oalie Meolee" iZ will continue to play your music and auto-shut off just as he would when the comments are turned on.

Press the MODE switch (9:00 position) again and iZ will POWER OFF and he will flash his horn red and say his goodbye phrase.

Battery Information:

CAUTION: As with all small batteries, the batteries used with this toy should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone the poison control center.

Make sure that batteries are inserted correctly and follow the toy and battery manufacturer's instructions.

- iZ uses four (4) AA batteries.
- When replacing, replace all four (4) at the same time.
- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Do not dispose of used batteries in a fire. This could cause the batteries to explode.
- Battery installation should be done by an adult.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Replace with new batteries at the first sign of erratic operation. INFORMATION TO USER

Caution: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or experienced ratio/TV technician for help.

While playing your own music, you can press the center of iZ's belly or bang his Flicker to add different sound effects on top of your own music!

To stop playing your own music, you can simply put iZ to sleep as you normally would or disconnect the cable from iZ's back.

IMPORTANT NOTE: For iPod / computer / cd player / radio control: As long as there is music playing and you haven't played with him, iZ will shut off after 30 minutes. If the cable to the music device is disconnected, and the cable is still connected to iZ, he will automatically turn OFF in five minutes. If all cables are connected, but no sound is being produced from the music device, he will also automatically turn OFF in five (5) minutes.

IMPORTANT NOTE: Until the cable is removed from iZ's back, all other modes of play will be unavailable.

90-DAY LIMITED WARRANTY

Zizzle, L.L.C. ("Zizzle") warrants to the original consumer purchaser of this product that it will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Zizzle's option) without charge to the purchaser, when returned to Zizzle with proof of the date of purchase.

Product returned to Zizzle without proof of the date of purchase or after the 90-day limited warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Zizzle's option) for a service fee of U.S.\$24.00. Payments must be by check or money order payable to Zizzle, L.L.C.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

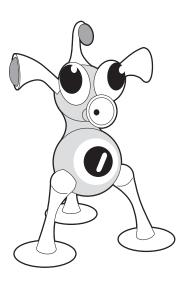
All product returned must be shipped prepaid and insured for loss or damage to:

Zizzle
6500 26th Street East
Fife, WA 98424
Attn: Returns Department

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day limited warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE ZIZZLE IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL ZIZZLE BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights, which vary from state to state.



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This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

The instruction manual contains important information, please keep this for reference.

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