THE UNIVERSITY OF SHEFFIELD

DEPARTMENT OF COMPUTER SCIENCE

AUTUMN SEMESTER 1999-00 2 HOURS

THEORY OF MACHINES

Answer THREE questions.

All questions carry equal weight. Figures in square brackets indicate the percentage of available marks allocated to each part of a question.

- 1. a) Compare finite automata and Turing machines by:
 - (i) explaining informally what each is and how they differ; [10%]
 - (ii) giving a formal definition of each and making it clear how transitions are defined for each. [10%]
 - (iii) explaining the difference between them in terms of the classes of language in the Chomsky hierarchy that each accepts. [10%]
 - b) Consider the set of all languages over the alphabet $\{0, 1\}$:
 - (i) Write a regular expression that represents the language of strings containing at least two 0's and draw a transition diagram for a finite automaton that accepts this language.
 - (ii) Write a regular expression that represents the language of strings in which the number of 0s is even and draw a transition diagram for a finite automaton that accepts this language.
 - (iii) Draw a transition diagram for a finite automaton that accepts the union of the languages in (i) and (ii). [10%]
 - c) Consider the grammar G with rewrite rules:

$$\begin{array}{rcccc} S & \to & AcB \\ A & \to & aBcAa \\ A & \to & a \\ B & \to & bAcBb \\ B & \to & b \end{array}$$

Construct a transition diagram for a pushdown automaton which accepts strings in the language generated by G. [30%]

[50%]

- 2. a) Using any of the building block single tape Turing machines:
 - 1. L,R, and x;
 - 2. the searching machines R_x , $R_{\neg x}$, L_x , and $L_{\neg x}$; or
 - 3. the shifting machines S_R and S_L ,

construct a composite single tape Turing machine that decides the language

 $L = \{ w \in \{a, b, *\}^* \mid w \text{ has the form } v * v, v \in \{a, b\}^* \}$

Explain the strategy your machine uses.

b)	What is a Universal Turing machine and how would you design one ?	[30%]
c)	What is the halting problem and why is it significant ?	[20%]

- 3. a) The class of primitive recursive functions is defined in terms of a set of initial functions and a set of construction operations for building new functions from existing functions.
 - (i) Specify each initial function in terms of its input and output. [15%]
 - (ii) Specify each construction operation by showing how in each case the operation generates a new function from more basic given functions. [15%]
 - (iii) Show that the function $f: \mathbf{N} \times \mathbf{N} \to \mathbf{N}$ defined by

$$f(x,y) = min(x,y)$$
 (the minimum of x and y)

is primitive recursive. You may assume that the functions plus, \neg , eq, quo, monus and mult have been shown to be primitive recursive, if you find it useful to do so. [20%]

- (iv) Show how the multiplication function $mult : \mathbf{N} \times \mathbf{N} \to \mathbf{N}$ can be defined using primitive recursion with the constant functions $K_m^n : \mathbf{N}^n \to \mathbf{N}$ and the plus function $plus : \mathbf{N} \times \mathbf{N} \to \mathbf{N}$. Use your definition to compute the value of 2 * 3. [20%]
- b) The class of partial recursive functions is a larger class of functions than the primitive recursive functions because it increases the set of function construction operations to include minimalization.
 - (i) Define minimalization. [10%]
 - (ii) What is the value of f(4) if f is defined by

$$f(x) = \mu y[monus(x, pred(y)) = 0] ?$$

Show how you have derived your answer.

[20%]

- 4. a) Define the classes of languages P and NP, making clear what the difference is. [10%]
 - b) (i) What is a polynomial reduction from a language L_1 over an alphabet Σ_1 to a language L_2 over an alphabet Σ_2 ? [10%]
 - (ii) What is the problem of propositional satisfiability ? [10%]
 - (iii) State Cook's Theorem and explain its significance. [20%]
 - c) Show that the language consisting of all palindromes in $\{x, y\}^*$ is in P. (A palindrome is a string that is the same written backwards as forwards.) [50%]

END OF QUESTION PAPER