

# MEASURING SUCCESS THE SCOUTING WAY

- Skills and Experience
- Leadership
- Understanding
- Confidence
- Personal Health
- Spirituality
- Group Skills
- Environmental Awareness
- Self Reliance



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## HOW DO YOU MEASURE SUCCESS?

### Scouts Canada's Mission

*The mission of Scouting is to contribute to the education of young people, through a value system based on the Scout Promise and Law, to help build a better world where people are self-fulfilled as individuals, and play a constructive role in society.*

### Scouting achieves its Mission by:

- Involving youth throughout their formative years in a non-formal educational process.
- Using a specific method that makes each individual the principal agent in his or her development as a self-reliant, supportive, responsible and committed person.
- Assisting youth to establish a value system based upon spiritual, social and personal principles as expressed in the Promise and Law.



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## INTRODUCTION

Leading models of youth development all share a common key principle: youth development and community development are interdependent. The important work of developing and educating young people needs to focus on both encouraging their growth as dynamic, *multi-dimensional* individuals AND on enhancing the potential for the community to nurture this personal growth.

Scouts Canada incorporates this approach in the delivery of all our programs. Scouting promotes the personal growth of youth members as responsible, contributing members of their family and community, with a special focus on active learning about outdoor activities and the environment.

### EVERY OUTCOME TELLS A STORY

Scouts Canada is working to better measure the positive impact of our programs using expected “Outcomes” as the measure. Outcomes are the changes or benefits that result from participating in our program activities.

For many of Scouting’s programs, our Achievement Award/Badge System provides a direct and meaningful indicator of Outcomes: an excellent way to tell our story and to measure Scouting’s achievements over time. This achievement

recognition system is an integral part of the Cub (ages 8-10), Scout (11-14), and Venturer (14-17) programs.

Scouts Canada’s Beaver (5-7) and Rover (18-26) programs have no or little formal achievement recognition. But these programs also result in direct changes and benefits to the youth who participate. The Beaver Program Goals and Elements and the Rover Program Areas help paint the Outcomes picture.

Scouts Canada also offers two shorter-term programs. SCOUTSabout is everything Scouting knows about programming for children ages 5-10, but packaged differently. Offered in 3-month modules, SCOUTSabout is run after school in schools or community centres, or sometimes during school breaks and summer vacation. Participants enjoy the same kinds of activities as Beavers and Cubs, but with a focus on structured play and learning by doing less the traditional aspects of uniform, ceremony or badge programs.

Extreme Adventure offers the opportunity for young men and women from 14-17 years of age, to plan and participate in one or more of a variety of short-term adventure-based activities. There is also an emphasis on working in teams and developing group skills. These skills are transferable to all other aspects of life.

Adult volunteers are vital in providing youth with dynamic, educational and fun programs. In addition to causing positive Outcomes for our youth members, leaders undergo their own positive changes during the Scouting experience. Scouts Canada offers Basic and Advanced leadership training for our dedicated adult volunteers. The learning objectives of these adult training programs provide Outcomes indicators for our leaders.

**NEW!**

Scouts Canada has introduced a Climate Change Education and Action Program to engage our members proactively in addressing climate change. In the Cub, Scout and Venturer sections, the following badges were adjusted with climate change components.

In addition, an energy audit, a review of families' energy use, is incorporated as a method to reduce the amount of greenhouse gasses produced. Earning a combination of these badges and completion of the energy audit entitles the members to earn a Climate Change crest.

**Cub Badges:**

Recycling, Cyclist, Home Repair, Family Helper, World Conservation Award

**Scout Badges:**

Recycling, Home Repair, World Conservation Award and specific Troop Specialty badge criteria

**Venturer Badges:**

World Conservation Award



## BEAVERS (FOR BOYS AND GIRLS AGE 5-7)

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### Program Goals

Scouts Canada developed the Beaver program goals to correspond with early childhood education and development guidelines.

The Beaver Program places emphasis on activities which encourage Beavers to:

- find examples of God's love for them and the world
- experience and express love and joy
- be healthy and have good feelings about themselves
- develop a sense of belonging and sharing in small group activities
- develop a sense of co-operation through non-competitive activities
- appreciate nature

To help Beavers realize these goals, the program uses seven elements: games, crafts, storytelling, music, playacting, outdoors and spiritual fellowship. The Beaver program, through the seven elements, results in many positive Outcomes for members. Children across Canada participate in the Beaver program.

### Games

Active and co-operative games are vital elements in the Beaver program. In addition to providing a fun activity for Beavers, games play an important role in helping Beavers develop:

- the ability and desire to co-operate and get along with others,
- a personal commitment to caring and sharing with others,
- a sense of fair play,
- basic co-ordination skills and fitness levels.

### Crafts

Beavers love making creative crafts—it's their chance to let their imaginations flow. Crafts help Beavers develop self-confidence and pride in personal achievement. They also enhance basic fine motor co-ordination skills, and discover the joy of personal creative expression.

### Music, Storytelling and Play Acting

Whether singing songs, listening to or telling intriguing and compelling stories, or acting in a hilarious skit, Beavers develop many important skills and positive attitudes. Our introduction to the creative arts helps Beavers discover a basic appreciation for music and drama. It also shows Beavers how to plan and work together as a team, and develops basic public speaking and presentation skills.

### Outdoors

It's often said that Scouting is an educational organization, and the outdoors is our classroom. This is especially true in Beavers, where members enjoy hikes, nature walks, outdoor sleep-overs and family camps. These outdoor activities provide fun and adventure for Beavers, but they also help develop an interest and appreciation for the natural environment, and basic knowledge of flora, fauna, and ecosystems in their local setting.

### Spiritual Fellowship

Duty to God is one of Scouting's fundamental principles, and all of our programs include a spiritual emphasis. Through songs, stories and interactive talks, Beavers commit to spiritual principles and discover how spirituality relates to being thoughtful and caring towards other people and nature.

## CUBS (FOR BOYS AND GIRLS AGES 8 - 10)



The Cub program is divided into six activity areas. Each activity area provides various learning opportunities—Cubs can develop/modify their attitudes while gaining skills and knowledge in that particular activity area.

The six activity areas are: the Natural World; Outdoor Activities; Creative Expression; Health and Fitness; Home and Community; and Canada and the World.

Within each area, Cub growth and development is recognized by a STAR (which provides broad introductory skills and knowledge), a number of BADGES (which offer increased knowledge and skills focused on a specific aspect of the activity area) and an AWARD (which recognizes

broad and increased knowledge and skills relating to the activity area).

Achievement over time in all six activity areas results in a well-rounded young citizen with knowledge and skills in:

- the outdoors
- cultural pursuits
- personal fitness
- moral and ethical development
- responding and contributing to her/his local and world community.

Following is a detailed listing of badges and awards for the Wolf Cub program and related Outcome indicators.



“It feels good to sew on a badge because earning it takes awhile and a lot of work.”

- Stephen Healy

**Star/Badge**

**OUTCOMES**

**Blue Star  
(Home and  
Community)**



Blue Star activities provide basic knowledge and skills to ensure Cubs actively and positively contribute as members of their families and their local communities.

**Achievement Badges in the Home and Community activity areas develop further specific skills and knowledge relating to positive family and community participation.**

**Disability  
Awareness Badge**



Cubs earning this badge develop a basic awareness of the many issues facing disabled persons and increased knowledge of how to make the community and its services more accessible.

**Family Helper  
Badge**



This badge helps Cubs develop practical skills and knowledge around simple household chores and responsibilities (such as basic cooking and cleaning.)

**Family Safety  
Badge**



Cubs develop knowledge and skills to make the home a safer, more accident-free place to live, along with a “safety-first” attitude.

**First Aider Badge**



Through hands-on instruction, Cubs acquire basic skills and knowledge of simple first aid, including rescue breathing, burn treatment, and treatment for frostbite.

**Guide Badge**



This badge’s requirements help Cubs develop and demonstrate knowledge of their local community and its services and institutions. This allows them to practically assist people unfamiliar with the area.

**Home Repair  
Badge**



Through “learning by doing,” Cubs learn basic skills and knowledge of simple home repairs, such as replacing a light bulb or tap washer.

**Law Awareness  
Badge**



Cubs acquire basic knowledge about the fundamental laws governing our daily interactions. They also develop knowledge and skills to help create and maintain a “crime-safe” local community.

**Pet Care Badge**



By caring for their own pet, Cubs develop the basic knowledge and skills, including local pet and animal regulations, needed to raise a healthy pet in a safe manner.

**Star/Badge**

**OUTCOMES**

**Canadian Family Care Award**



Individually or as part of a team, Cubs must demonstrate a broad and enhanced skill and knowledge relating to their various home and community responsibilities.

**Black Star (The Natural World)**



Black Star activities develop a Cub's knowledge and skills of the natural world and understanding how it works.

**Achievement badges in The Natural World activity area develop further specific skills and knowledge relating to positive use of the natural world.**

**Astronomer Badge**



This badge allows Cubs to enhance their knowledge of the solar system and constellations.

**Gardener Badge**



Cubs develop and demonstrate practical gardening knowledge and skills to help beautify their community and/or to grow and produce food.

**Naturalist and Observer Badges**



The requirements for these badges help Cubs increase their awareness and knowledge of flora and fauna. This knowledge contributes to an increased concern and awareness of environmental issues.

**Recycling Badge**



By practising recycling's "three R's," Cubs develop a practical knowledge of how to reduce, reuse and recycle items. This helps them contribute positively to the quality of life in their local environment.

**World Conservation Badge**



Cubs gain knowledge and skills to help protect and preserve the local environment. This helps flora and fauna continue to thrive, and improves the quality of local habitat.

**Canadian Wilderness Award**



Individually or as part of a team, Cubs develop and demonstrate a broad and higher skill and knowledge level to responsibly enjoy and protect the natural environment.



## Star/Badge

## OUTCOMES

### Green Star (The Outdoors)



Green Star activities develop knowledge and skills to help Cubs live safely and harmoniously in the outdoors.

**Achievement badges in The Outdoors activity area further develop specific skills and knowledge to help Cubs safely enjoy the outdoors.**

### Camping Badge



By participating in a number of overnight camps, Cubs develop basic camping knowledge and skills and can, under adult supervision, camp safely overnight.

### Cooking Badge



Cubs learn outdoor and home cooking knowledge and skills, and learn how to safely cook nutritious meals under adult supervision.

### Fishing Badge



This badge allows Cubs to learn sport fishing skills and develop proper waterlife conservation behaviour.

### Hiking Badge



Cubs develop basic hiking knowledge and skills and demonstrate appropriate conservation practices.

### Trailcraft Badge



Planning is the key to safe outdoor activities. Cubs develop outdoor safety knowledge and skills, including proper preparations and planning for outdoor activities and basic survival skills.

### Watercraft Badge



Cubs learn basic boating skills and knowledge

### Winter Cubbing Badge



Winter adds a new dimension to outdoor activities. Cubs develop basic knowledge and skills to help them safely enjoy the outdoors during the winter.

### Canadian Camper Award



Individually or as part of a team, Cubs develop a broad and higher level of skill and knowledge relating to the outdoors and camping.

### Canadian Heri- tage Trails Award



Cubs develop a broad and higher level of skill and knowledge in outdoor heritage and conservation.

## Star/Badge

## OUTCOMES

**Tawny Star  
(Creative  
Expression)**



Tawny Star activities develop and shape basic creative attitudes, skills and knowledge.

**Achievement badges in the Creative Expression activity area develop specific creative skills and knowledge.**

**Artist Badge**



Cubs develop basic drawing and painting knowledge and skills.

**Carpenter Badge**



Through hands-on learning, Cubs learn basic carpentry knowledge and skills, with an emphasis on safely using tools.

**Collector Badge**



By maintaining and presenting a collection of related items (like stamps or coins), Cubs develop organizational and public speaking knowledge and skills.

**Computer Badge**



Cubs learn computer knowledge and skills, with an emphasis on using computers productively and safely.

**Entertainer  
Badge**



Through acting, singing, dancing and other creative activities, Cubs learn how to entertain a group. They also develop the self-confidence needed to perform and speak in public.

**Handicraft  
Badge**



Cubs develop basic knowledge and skills to help them create practical items from simple materials.

**Musician Badge**



This badge helps Cubs develop basic knowledge and skills in singing or playing an instrument.

**Photographer  
Badge**



By practising their skills, Cubs develop basic and/or home video production photography knowledge and skills to create meaningful images.

## Star/Badge

## OUTCOMES

### Reader Badge



Cubs develop an appreciation of reading, and learn basic library and research skills.

### Canadian Arts Award



Individually or as part of a team, Cubs develop a broad and higher level skill and knowledge of the importance that the Arts plays in the greater community.

### Red Star (Health and Fitness)



Red Star activities develop attitudes, knowledge and skills relating to personal fitness and positive healthy lifestyles.

**Achievement badges in the Health and Fitness activity area help Cubs develop further specific skills and knowledge relating to personal fitness and healthy lifestyles.**

### Athlete Badge



By doing their best in various physical activities, Cubs develop knowledge and skills about health and personal fitness, including the importance of diet, sleep and physical activity.

### Cyclist Badge



Cubs learn bicycling knowledge and skills, with an emphasis on safety.

### Skater Badge



Cubs develop basic ice and/or in-line skating knowledge and skills.

### Skier and Snowboarder Badges



Cubs learn basic cross-country and/or downhill skiing or snowboarding knowledge and skills, with an emphasis on safety and the Alpine Responsibility Code.

### Swimmer Badge



Cubs learn basic swimming knowledge and skills, with an emphasis on safety.

### Team Player Badge



Through participating in organized team sports, Cubs develop the knowledge, skills and positive attitudes needed to be a productive and harmonious member of the team.

### Canadian Healthy Living Award



Individually or as part of a team, Cubs develop a broad and higher level of skill and knowledge relating to health and personal fitness.

**Star/Badge**

**OUTCOMES**

**Purple Star  
(Canada and the World)**



Purple Star activities develop attitudes, knowledge and skills related to their local, national and international communities

**Achievement badges in the Canada and the World activity area further develop Cubs' specific skills and knowledge relating to the wider world beyond their own homes.**

**Aboriginal Awareness Badge**



Cubs learn about the past and present contributions of Canada's First Peoples, and develop positive attitudes about these contributions.

**Canadian Heritage Badge**



Through personally-directed research, Cubs develop a positive attitude and knowledge about Canada's diversity, including past and first settlers.

**International Trade Badge**



Cubs develop basic knowledge regarding the role imports and exports play in the daily lives of Canadians.

**Space Exploration Badge**



Cubs learn about Canada's role in space exploration and research.

**World Religions Badge**



This badge allows Cubs to learn about the various religions in the Canadian mosaic. They also enhance their understanding of their local communities and Canada.

**World Cubbing Badge**



Cubs learn about how people live in another country, and enhance their understanding of the world.

**World Citizen Award**



Individually or as part of a team, Cubs develop a broad and higher level skill and knowledge about the Canadian multicultural mosaic and Canada's role in the world community.

**Religion in Life Award**



Cubs develop knowledge of their own specific religious faith/denomination.



**Cub Individual and Pack Specialty Badges**



The Individual Specialty Badge and the Pack Specialty Badge allow Cubs and/or an entire pack to design requirements for special interest areas not already covered in the current badge and star system.

## THE SCOUT PROGRAM (FOR BOYS AND GIRLS AGES 11 - 14)

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The Scout program, in addition to offering youth fun and adventure, features a comprehensive achievement recognition system.

The program is divided into four activity areas: Citizenship, Leadership, Personal Development and Outdoor Skills. Each activity area provides learning opportunities for Scouts to develop or modify their attitudes while gaining skills and knowledge in each activity area. Scouts earn recognition in each of the four areas through “Activity Badges.” (There are two progressive levels of each Activity Badge.)

We also encourage Scouts to explore new areas of personal interest through our “Challenge Badge” system. These badges cover seven categories:

- Athletic
- Culture and Society
- Home and Family
- Outdoors
- Personal Development
- Science and Technology
- Environment

When Scouts earn the lower level Activity Badge in all four areas AND earn a certain

number and type of Challenge Badges, they’re recognized by receiving the Voyageur Scout Award.

Scouts receive the Pathfinder Scout Award when they earn the higher level of four Activity Badges and more Challenge Badges. A Pathfinder Scout who completes some additional requirements receives the Chief Scout’s Award. This prestigious honour recognizes superior attitudes, knowledge and skills.

Achievement over time in all four activity areas, coupled with achieving a variety of challenge badges, results in a well-rounded young citizen. The Scout has acquired knowledge and skills in the outdoors, cultural and scientific pursuits, personal fitness, moral and ethical development, and responding and contributing to her/his local, national and world community.

Following is a detailed listing of badges and awards for the Scout program and related Outcome indicators.

“Working toward earning a badge gave me a real incentive to learn.”

- Matt Thomas

**Star/Badge**

**OUTCOMES**

**Voyageur Level  
Citizenship Badge**



Scouts develop knowledge and skills to help them contribute positively and actively as members of their local community.

**Voyageur Level  
Leadership Badge**



This badge helps Scouts assume positive and active roles within their local community by developing their leadership attitudes, knowledge and skills.

**Voyageur Level  
Personal Development  
Badge**



Scouts develop attitudes, knowledge and skills related to personal growth, including the spiritual, social, intellectual and physical aspects of life.

**Voyageur Level  
Outdoor Skills  
Badge**



Scouts develop and enhance their outdoor knowledge and skills, with a focus on hiking and camping in a safe and environmentally friendly way.

**Voyageur Award**



By earning the Voyageur level of all four Activity Badges (and a number of Challenge Badges), Scouts develop and demonstrate a broad base of knowledge and skills in Citizenship, Leadership, Personal Development and Outdoor Skills areas.

**Pathfinder Level  
Citizenship Badge**



Scouts develop and enhance attitudes, knowledge and skills to help them positively and actively contribute as members of their local and national communities.

**Pathfinder Level  
Leadership Badge**



Scouts develop additional leadership attitudes, knowledge and skills to help them positively and actively contribute as members of their local and national communities.

**Pathfinder Level  
Personal Development  
Badge**



Scouts develop additional knowledge and skills related to personal growth in the spiritual, social, intellectual and physical aspects of life. They also learn to apply their knowledge and skills in contributing to the larger community.



**Star/Badge**

**OUTCOMES**

**Pathfinder Level  
Outdoor Skills  
Badge**



Through participating in various outdoor activities and camps, Scouts develop advanced outdoor knowledge and skills, with a focus on hiking and extended camping in safe and environmentally friendly way.

**Pathfinder Award**



By earning the Pathfinder level of the four Activity Badges (and more Challenge Badges), Scouts develop advanced knowledge and skills in Citizenship, Leadership, Personal Development and Outdoor Skills areas.

**Chief Scout's  
Award**



In earning this pinnacle award for Scouts, they develop superior knowledge and skills in Citizenship, Leadership, Personal Development and Outdoor Skills areas.

**World Conser-  
vation Award**



Scouts develop and demonstrate positive environmental attitudes, knowledge and skills. This helps them protect and preserve the local environment, so flora and fauna can continue to thrive and the quality of the local habitat can be enhanced.

**Challenge  
Badges from the  
Athletics Area**



This series of badges helps Scouts develop and demonstrate a personal commitment to health and personal fitness, and working as a member of a team. (Individual Sport; Team Sport; Winter Sport; Water Sport; Swimming)

**Challenge  
Badges from the  
Outdoors Area**



Scouts develop and demonstrate enhanced outdoors knowledge and skills, with an emphasis on safety and environmental responsibility. (Advanced Camping; Exploring; Paddling; Pioneering; Powercraft; Sailing; Water Tripping; Weather; Winter Scouting)

**Religion in Life  
Award**



Scouts develop additional knowledge and positive attitudes about their specific religious faith/denomination.



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**Star/Badge**

**OUTCOMES**

**Challenge Badges from the Home & Family Area**



Scouts demonstrate a personal commitment to developing attitudes, knowledge and skills to help them contribute to their homes and community. (Builder; Cooking; Family Care; Home Repair; Pet Care; Safety)

**Challenge Badges from the Personal Development Area**



Scouts demonstrate a personal commitment to developing attitudes, knowledge and skills, such as first aid and lifesaving, which contribute to the safety of their local community. (Collector; Communicator; First Aid; Individual Specialty; Language Strip; Lifesaving; Troop Specialty)

**Challenge Badges from the Science & Technology Area**



Badges in this category allow Scouts demonstrate a commitment to personal intellectual growth. (Computer; Engineering; Science; Space Exploration)

**Challenge Badges from the Culture & Society Area**



Scouts demonstrate a personal commitment to developing attitudes, knowledge and skills relating to the social and cultural diversity of Canada. (Artist; Cultural Awareness; Handicraft; Heritage; Literary Arts; Modeller; Music; Performing Arts; Photography; Special Needs Awareness)

**Challenge Badges from the Environment Area**



By earning the various badges in this category, Scouts demonstrate a personal commitment to use and enjoy natural resources in an environmentally responsible way. (Agriculture; Fish & Wildlife; Forestry; Horticulture; Naturalist; Recycling; Soil/Water Management)



## VENTURERS (FOR TEENS AGES 14-17)

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Scouts Canada's Venturer program emphasizes activities which encourage Venturers to:

- show that they can care and live according to their personal values and religious beliefs;
- develop and use the skills of communicating, solving problems and making decisions;
- explore vocational opportunities;
- participate in a variety of social, cultural and spiritual activities;
- become aware of and respond to needs of the community and the environment.

### Venturer Program Elements

**The Venturer Program is divided into four main elements:**

1. Leadership
2. Company organization

3. Lifestyle/Spiritual
4. Activity

- exploration
- personal fitness
- personal interest
- service
- social/cultural/spiritual
- vocational

Teens achieve in all four elements during the three-year Venturer program. In doing so, they also realize the broad goals of the Venturer program.

Here is a detailed listing of badges and awards from the Venturer program and related Outcome indicators.



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**Star/Badge**

**OUTCOMES**

**Personal Fitness Award**



Venturers develop and enhance positive attitudes, knowledge and skills around health and personal fitness, including: a healthy diet based on Canada's Food Guide, fun and motivating physical activity, as well as an understanding of the risks associated with drugs and alcohol. They also demonstrate a personal commitment to active and healthy living, and developing improved health and endurance.

**Personal Interest Award**



By focusing on hobbies and other activities they're interested in, Venturers develop a commitment to personal growth and self-improvement. They achieve satisfaction, develop goal-setting and project planning skills and knowledge, and discover self-confidence while pursuing something they enjoy.

**Service Award**



Through researching community needs and active participation and service, Venturers develop positive attitudes and knowledge about their local communities. They branch out into the community and discover the rewards of helping others.

**Social, Cultural and Spiritual Needs Award**



Venturers develop knowledge and skills relating to the community, its people, culture and institutions. They also demonstrate a real personal commitment to improving community life.

**Vocational Award**



Teens are often overwhelmed by the many potential career choices they face. This award helps Venturers develop positive attitudes, skills and knowledge about potential careers, personal finances, and education and training opportunities.

**Exploration Award**



Venturers develop skills and knowledge about the natural world, encompassing biology, conservation, and advanced outdoor and first-aid skills.

**The Venturer Award**



Venturers develop team building and leadership attitudes and knowledge. They learn how to lead meetings, plan group activities, and accomplish goals.

**Star/Badge**

**OUTCOMES**

**The Outdoorsman Award**



By participating in a wide variety of camps and adventurous activities, Venturers develop highly advanced outdoor skills and knowledge. They learn no-trace camping skills, tool and equipment usage, food preparation, survival first aid, and orienteering. They also develop increased personal fitness levels and endurance, and develop further knowledge in protecting the natural environment.

**The World Conservation Award**



Through personally-directed research, Venturers develop specialized advanced skills and knowledge of conservation, including: deforestation, soil erosion, water and air pollution, animal and plant species extinction, and overpopulation.

**Canadian Trails Award**



Venturers develop comprehensive skills and knowledge needed to enjoy outdoor activities, including: planning, camping skills, increased fitness levels, and outdoor historical/heritage investigation.

**Blue and Gold Award**



Venturers learn basic business skills, attitude and knowledge, including how to plan and run business meetings, and how to cooperate with others in a formal team environment.

**The Queen's Venturer Award**



This is the pinnacle award for Venturers. Venturers develop comprehensive knowledge in outdoor skills, first aid, environmental awareness, peer leadership, organization skills, and community service.

**Amory Adventure Award**



As part of a group, Venturers develop advanced skills to help them plan and manage outdoor activities, with an emphasis on adventure, safety, conservation and risk management.

**Religion in Life Program**



Venturers develop additional knowledge and positive attitudes about their specific religious faith/denomination.



## ROVERS (FOR MEN AND WOMEN AGES 18-26)

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Working together to achieve group and personal goals is the hallmark of the Rover program.

Rovers across Canada gain knowledge, skills and understanding through six areas of study. In **Leadership Skills**, Rovers develop skills and knowledge in group dynamics, including problem solving and interpersonal relationships.

The **Life Skills** area helps them learn to manage money, health and nutrition, and develop employable skills and vocational aptitudes. **Communication Skills** helps Rovers develop public speaking, interviewing, and teaching skills. Rovers develop skills and knowledge about **Spiritual and Social Issues** in society.

In the **Personal Interest** area, Rovers develop superior goal setting and project management skills around activities what *they* like best. Like all Scouting programs, Rovers further develop comprehensive and superior **Outdoors** skills, with an emphasis on challenging, safe and environmentally friendly outdoor activities.

### RAMBLER BADGE

The Rambler Badge is for the Rover seeking adventure and understanding of other cultures and countries. By planning and participating in a trip to another country, Rovers develop skills and knowledge in geography, history, planning, and presentation skills. They also develop positive values and attitudes around other cultures, equality and tolerance.

Rovers develop skills and knowledge  
in group dynamics, including problem solving  
and interpersonal relationships.

# ADULT LEADERSHIP DEVELOPMENT PROGRAM

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## Adult Leaders

Scouts Canada assists and supports its over 28,000 leaders in developing the attitudes, skills and knowledge needed to provide fulfilling and educational programs for youth. Scouts Canada offers formal training, on-the-job instruction, mentoring, numerous resources and lots of encouragement to help leaders acquire these abilities.

In Scouts Canada's *Basic Wood Badge* development program, leaders develop competencies in the following six subject areas:

- Scouts Canada's Mission and Principles
- Program Planning
- Leadership
- Outdoor Skills
- Section Management
- Administration

## Basic Wood Badge Outcomes

When they complete the Basic program, leaders gain the knowledge and understanding they need to help them make a personal commitment to Scouts Canada's Mission and

Principles, and share their skills and enthusiasm with their youth members.

They develop skills and knowledge about the characteristics, learning and social needs of various age groups, allowing them to deliver fun, adventurous and educational programs tailored to different ages and skill levels.

Leaders also develop an understanding of risk management and various types of hazards to help them provide the safest possible environment for youth. They develop skills and knowledge in recognizing signs of child abuse, understanding techniques used to receive reports from their youth and knowing what action to take.

Learning to share leadership and find vital community resources are important goals of the Basic program. Leaders interact with parents, outside facilities and organizations, and learn where to go for the materials they need. Scouting is a youth organization, and our training programs teach leaders to encourage youth to get involved in planning their own programs. Scouting is all about the outdoors. Leaders



completing the Basic program develop excellent outdoor skills and knowledge, helping them to teach youth environmental awareness, conservation and safety.

Finally, leaders develop skills in the area of administration, including financial and volunteer management, planning and the understanding and implementation of policies.

### **Advanced Wood Badge Program Planning and Delivery**

In Scouts Canada's *Advanced Wood Badge* development program, leaders develop competencies in the following three subject areas:

- Advanced Program Delivery
- Advanced Leadership Skills
- Advanced Outdoor Skills

### **Advanced Wood Badge Outcomes**

Upon completion of the Advanced program, leaders develop skills and knowledge related to

the concept of "Learning by Doing," and can demonstrate this knowledge in teaching their youth. They learn excellent inter personal communication techniques, develop skills in motivating youth, and learn how to reinforce positive behaviour. They also develop knowledge and skills in dealing with any inappropriate behaviour.

Leaders develop positive attitudes, skills and knowledge of Scouting's values, as outlined in Scouting's Mission, Principles, Practices, Promise and Law.

The Advanced program also develops superior problem-solving, decision-making, leadership and organizational skills, including: performance evaluation, managing conflicts, and situational leadership styles.

Leaders also develop superior outdoor skills; taking leaders to the next level, and incorporating the "No-Trace" ethic to make sure all outdoor activities have a positive effect on the environment.



**For information about Scouting**  
**1-888-Scouts-Now**  
**[www.scouts.ca](http://www.scouts.ca)**

