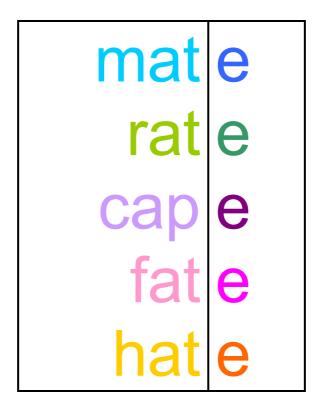
## magic e

#### Rule

The magic e sends all its power to the vowel making the vowel so strong it says its name but no energy is left for the 'e' to make any sound (learn for reading first and then spelling).

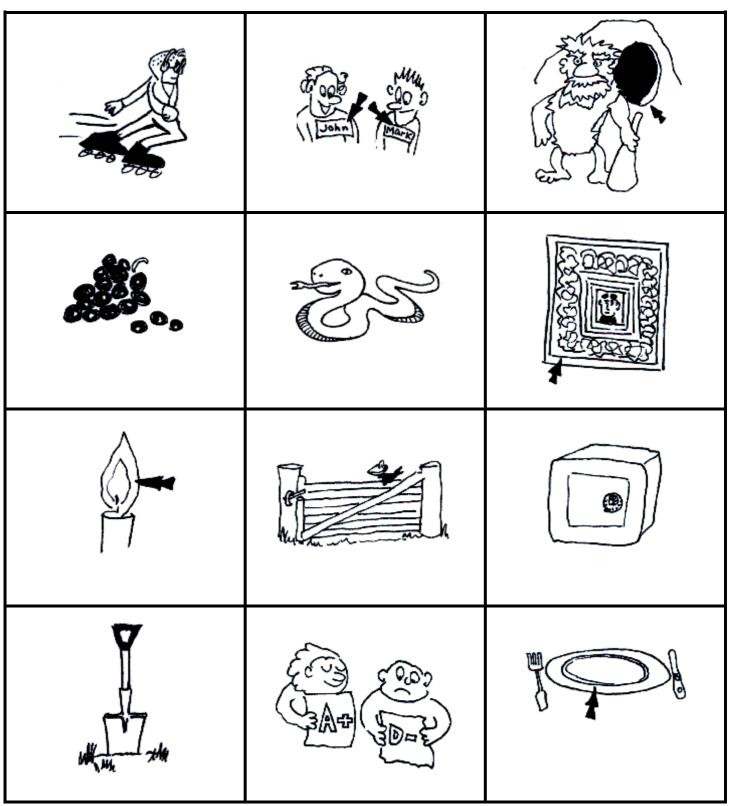


- Try reading these words.
- Cover the 'e' and read the cvc word the vowel is closed in and makes a weak sound.
- Reveal the 'e' and read the whole word now the vowel has been given power by the magic 'e' and it has a strong name.



# magic e (a-e)

Spell the word that matches the picture from the list at the bottom of the page.



grade gate grape safe

plate frame spade name snake skate flame cave

# magic e (a-e)

Read the sentences and make a tick	yes	no
1. Can you skate on a flame?		
2. Will you wave to a mate?		
3. Do you hate to be late?		
4. Can a whale bake a cake made with dates?		
5. Can a man shave with a plate?		
6. Can you rake the garden with a spade?		
7. Is it safe to catch a bus in a gale?		
8. Is a case made with cane?		
9. Is it brave to hide in a dark cave?		
10. Can a fire burst into a blaze of flames?		

# magic e (a-e)

Spell the words that match the pictures.

1.A \_\_\_\_\_

can bite you.

2.Did you shut the \_\_\_\_\_



3.I like to eat \_\_\_\_\_

4.Lock up the gold in the \_\_\_\_\_



5.I go to the park to \_\_\_\_\_

5.I go to the park to \_



6.I want my dinner on a hot \_\_\_\_\_



in the garden.

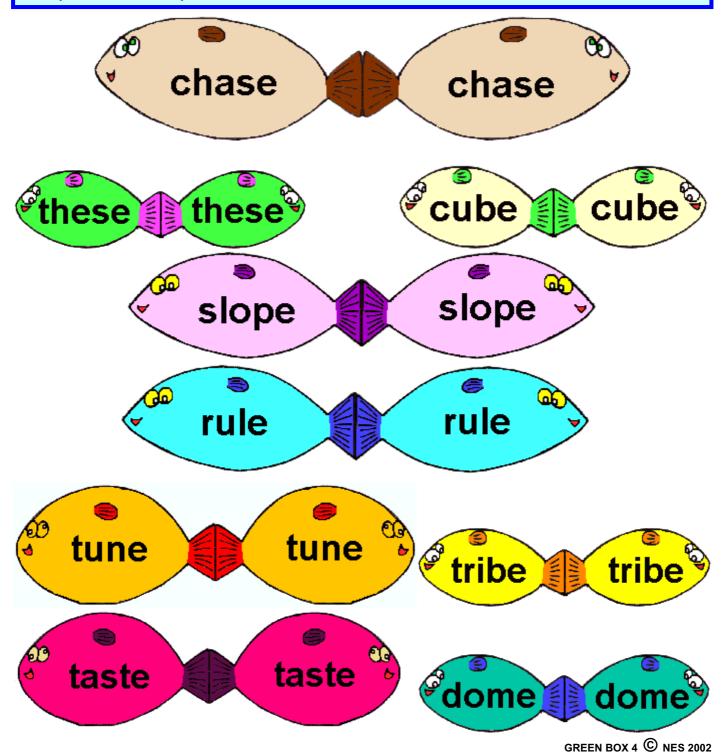
8. You will burn your hand if you pick up that \_\_\_\_\_

## **X** Magic e Fishing **X**

#### **INSTRUCTIONS**

Print, then cut around each fish, stick the two halves together and put a staple through the nose. You will need a magnet tied to a piece of string to make the fishing rod. Put all the fish in a bag and take it in turns to try and catch a fish.

READING - read the word to keep the fish. SPELLING - when the last fish has been caught, swap fish and read out the words for each other to spell. Any that are spelt incorrectly escape back into the pond. The winner is the one with the most fish at the end.



### magic e

Cut out and stick these words to card to make a magic 'e' Follow On card game.

cube	tune	mule
pole	froze	mole
cane	blaze	wade
pile	slime	pride
tube	use	fume
dome	close	tone
flute	rude	f <mark>use</mark>
choke	chose	*
ape	shame	*
drive	swipe	
save	fade	*
white	s <mark>ize</mark>	*
tame	life	*

Print out the following 3 pages onto sticky labels (label size  $38.1 \, \text{mm} \times 63.5 \, \text{mm}$ ) to make the same Magic 'e' Follow On and a new Chain Game.

# These were just a few of the many magic 'e' resources from Nessy.

