

# Greek Week 2007



**Florida Atlantic University**

Greek Week Policies and Procedures

## Greek Week Schedule of Events

**Sunday March 25:** Battle of the Greeks. May the best prevail!!

- Flag Football
- Basketball

Event Location(s): Oxley Center and outdoor basketball courts 9 a.m. – 10 p.m.

**Monday March 26:** Skit Night (Auditorium) 6 p.m. – 11 p.m.

- Skits

**Tuesday March 27:** Olympics Games/ Greek Week BBQ

- Sand Volleyball
- Greek God/Goddess/Freak spirit competition
- Olympics Competition
  - Swimming
  - Track
  - Tug of War
  - Three-legged Race
  - Obstacle Course (which includes: Brain Bowl, Egg on a spoon, Dizzy Bat, Limbo, Water balloon toss, & Slip N Slide)

Event Location: Housing Lawn and Pits and Campus Recreation Track and Field facility.  
Events begin at 3:30 p.m. Food served at 3:30 p.m. (BBQ).

**Wednesday March 28:** Talent/Lip Sync Night at 6 p.m. in Auditorium.

- Talent
- Lip Sync
- Greek God/Goddess/Freak song competition

**Thursday March 29:** Education Night

- Guest Speaker TBA
- Dress to Pin

Event Location: Grand Palm Room 7 p.m. – 10 p.m.

**Friday March 30:** Championship Friday

- Volleyball at 2 p.m. at Housing BBQ Pitts
- Flag Football at 8:30 p.m. at the Campus Recreation Track and Field

**Saturday March 31:** Dance Marathon and Greek Awards Banquet 7 p.m. - 12 p.m.

- Dance Marathon is from 9 a.m. to 3 p.m. in the Housing Lawn
- Greek Awards Banquet starts at 7 p.m. in the Grand Palm Room (Dress to Pin.)

**Note: Penny Wars will be taken place in the Breezeway Monday through Thursday. Greek Freak, God, and/or Goddess, must be seen in the breezeway for no less than five minutes by Peggy Joseph or Nick Monaco between the hours of 11 a.m. – 1 p.m. on those days.**

***Greek Week***  
Policies & Procedures

**Article I. STRUCTURE**

- A. ***Greek Week Chairs***- Greek Week will be composed of at least four chairs, each a representative of his/her Greek affiliation, IFC, Panhellenic, National Pan-hellenic, and Multi Cultural Greek Council
- B. ***Committee Chairs***- Committees and committee chair persons will be set up in the following way:
1. Reservations Chair- He/she will handle the reservation of space for Greek Week events. They will report back to the Greek Week chairs.
  2. Athletics Chair- He/she will help setup athletic schedules for Greek Olympics. They will also work with the reservations chair in setting up and reserving fields for Greek Olympics with Campus Recreation.
  3. Finance Chair- He/she will track the Greek Week budget, and collects money for philanthropy and submits funds to the Coordinator of Greek Life.
  4. Guest Speaker Chair- He/she will handle reserving a guest speaker for the designated event night. This will include obtaining costs, speaker background and final reservations and contracts.
  5. Awards Chair- He/she will handle the coordinate the purchasing of awards which will be given out during the Greek Awards Banquet at the end of the school year.
  6. Promotions Chair- Is responsible for publicizing and posting fliers in the breezeway, resident halls and Greek Week events (fliers must be approved by Student Development and Activities and Housing before posting).
  7. Registration Chair- Is responsible for making sure all teams are registered and is in charge of all check-in requirements.
- C. ***Greek Week Meetings***- Greek Week meetings will be held at the discretion of the Greek Week chairs. Organizations will be notified at least one week in advance.
- D. ***The Running Program***- Greek Week is set in the following dates. When the program starts on whatever date is established by the committee, THE FINAL SET SCHEDULE WILL NOT CHANGE. RULES, POLICIES, AND PROCEDURES ARE FINAL. If there are problems or conflicts with certain policies, then these problems need to be addressed before Greek Week begins. After the designated date, NOTHING changes. (Unless a rain delay or other environmental circumstances may alter the schedule of Greek Week)

**Article II. ATTENDANCE**

- A. ***Attendance at Events***- Attendance at Greek Week events will be based on an organization's active chapter roster. This doesn't mean that every member of your chapter has to be present at an event; however, you must have the minimum amount of people needed for a sport. Every group must submit a roster to the Greek Life Coordinator and attendance will be based on these rosters. Greek Week staff will have rosters at every event and check-in will be with them. From now on, attendance at events will be your active chapter roster. Alumni attendance will not count toward attendance points. If a

representative from your organization fails to check-in, the organization will not receive credit for that member.

**B. Allocation of Attendance Points-** Points received for attendance will be allocated to the organizations running points total. At the end of the week, an Attendance Award will be given out to the organization with the best attendance percentage at every event. This award will add **first place points** to the running total and points will also be awarded to teams from second place on down. Attendance will be counted only on the events as follows: education night, talent, skit, lip sync and the Greek Week BBQ.

**C. Philanthropy-** The official Greek Week philanthropy is TBA. A running competition will be established for the week. In addition, money is being donated to a cause that the Greek Week committee decides on.

### **Article III. General Procedures**

**A. Points-** Points will be tracked by the Greek Week staff and will not be finalized until viewed and signed by that Greek Week Committee.

**B. Available Information-** Points will be updated daily. Current points will be announced at each Greek Week chair meeting.

**C. Finger Pointing Policy-**After Greek Week meetings, policies and procedures updates, and months of planning time, there should be no concerns left by the start of Greek Week. If you find any problems at all with the policies or procedures, you are only allowed to point fingers at yourself for not bringing it up in time. **THE GREEK WEEK STAFF WILL NOT TOLERATE COMPLAINTS** in reference to the official rules/policies. **THEY VOLUNTEERED TO COORDINATE THE WEEKS EVENTS, NOT HANDLE PEOPLES PROBLEMS.**

### **Greek Week Chair Responsibility**

1. The Greek Week Chair is responsible for attending all Greek Week meetings before Greek Week and all event meetings (as described above in general rule no.7) during Greek Week. The Chair is responsible for communicating all information learned in these meetings to his/her chapter. If the chairperson is unable to attend a meeting, a suitable substitute must be selected.
2. The Greek Week Chair and the Team Captain(s) are the sole spokespeople for the chapter in regards to questions about rules, discussions with officials or complaints to the Greek Week Committee. If for any reason a Greek Week chair cannot be present at an event, the Greek Week Committee must be notified, in writing, by the end of the previous night's events.
3. Please remember that the Greek Week Chair is responsible for setting an example of integrity and honor for his/her chapter for the week. If the chairperson does not meet up to his/her responsibilities, the chapter will struggle with Greek Week. Open and efficient communication between Greek Week Chairs and the Greek Week Committee and a positive attitude of cooperation on both sides will help to make Greek Week 2007 a success for all involved.

## GENERAL RULES

1. Any necessary equipment will be purchased/rented and distributed by the Greek Week Committee by request of the participating chapters. Storage of equipment during Greek Week will be the responsibility of the Greek Week Committee. If the fraternity or sorority fails to return a piece of equipment, they will be responsible for the replacement costs.
2. In the event of an equipment failure, the judge of that event is responsible for calling the error by throwing out a signal flag or blowing a whistle. Upon seeing this flag or hearing the whistle, the event participant or team captain may immediately stop or must continue. If the participant chooses to stop, he/she will be permitted to retry the entire event after the other teams or participants have finished. If the participant opts not to stop, he/she is not allowed to contest the equipment error with the judge afterwards. Up to a five-second credit to allow for judgment time will be awarded for each thrown flag denied, to be decided by line referee.
3. Points will be awarded both for participation and for placing in each event. All ruling decisions will be overseen by the entire Greek Week Committee. The Coordinator of Greek Life will have the authority to rule that a team cannot place in an event based upon the rules for **No Placement (NP)** for that event. This type of disqualification will be known as "No Placement" or NP and only participation points will be awarded, regardless of the teams final score or time in the event. Only the Greek Life Coordinator has the authority to disqualify a team from an event completely, known as "Complete DQ" or DQ. In the event of a complete DQ, placement and participation points will not be awarded.
4. Teams are expected to compete at their respective time. If the entire competing team is not checked in (with proper registration forms and identification) and ready to compete at the designated time, this will be considered grounds for a placing DQ from that event. If there is a problem with the event order for an event, please approach the Athletics Chair when the order sheets are passed out. Otherwise, the team will receive a placing DQ.
5. The Greek Week chair for the chapter and one team captain per event may approach the Greek Week Committee concerning a ruling decision. **More than two people as stated above** approaching the Greek Week Committee will be considered as grounds for complete DQ from that event. That person should be the Greek Week chair (or acting chair) and the designated team captain (for that particular event) from the chapter. Greek Week chairs must be consistent throughout Greek Week and or designated chapter representatives.
6. The night before each event a meeting will be held with the Greek Week Committee in reference to any violations or concerns about Greek Week.
7. The Greek Week Committee and the Greek Life Coordinator reserve the right to disqualify any individual, group of individuals, chapters or groups of chapters at any time prior to, during or after Greek Week for unsportsmanlike conduct or behavior unbecoming of a member of our Greek Community. The Greek Week Committee must

confer with the Greek Life Coordinator in all ruling decisions. The Greek Life Coordinator will be the final say in all ruling decisions.

8. To be awarded any trophies or awards, chapters must participate in every event throughout Greek Week.
9. All participants for events must be an active member in good standing of a chapter on this campus and must have signed a waiver. All participants must be of an undergraduate status on record with Florida Atlantic University. Alumni and initiated members from other Universities may participate only if that chapter cannot fulfill a team of at least 10 members. All names of Alumni and initiated members participating must be submitted to the registration chair at least one week before the beginning of Greek Week. Greeks attending PBCC must be on record with the Greek Life office (on the active chapter roster) and have a valid PBCC ID in order to participate.
10. Every chapter must have a signed statement of ethics form before they are allowed to participate in any event associated with Greek Week. Also, a complete registration packet must be completed prior to the beginning of Greek Week. This statement of ethics form must be turned into the chair by 5:00pm on March 12.
11. Updated rosters must be turned into the Greek Week committee registration chair no later than 5 p.m. on March 1, 2007. If rosters are not turned in by 5 p.m. on March 1, your chapter is unable to participate in Greek Week.
12. There will be one mandatory meeting for all chapter Greek Week chairs. This meeting is an informational meeting held by the chair of Greek Week. This meeting will discuss the rules/policies and event information throughout the week of Greek Week. The date of this meeting will be determined by the Greek Week chair. The meeting will be held at least two weeks before the actual date of Greek Week.

## **Greek Week Alcohol Policy**

**In accordance with federal, state and local laws and policies set by Florida Atlantic University, IFC, Panhellenic, NPH and MGC Council Boards, and FIPG guidelines: all Greek Week events will be alcohol free events (dry). Any violation of this policy will be handled as follows:**

1. Any individual who is found to be in possession of alcohol and is approached by a member of the Greek Week Committee, Greek Life Staff or officiating Greek Week personnel will be asked to dump out any opened alcohol containers and to forfeit any closed alcohol containers. The name and chapter affiliation of that person will be noted and forwarded to the Greek Week Chair. All Greek Week events listed on the event schedule must be alcohol free. Signs of intoxication will DQ the entire team for the day's event.
2. If the individual refuses to dump out and/or forfeit their alcohol, they will be escorted from the event by Florida Atlantic University Police.
3. Anyone escorted from an event will not be allowed to participate in any further Greek Week competitions.
4. If more than five members of the same chapter are approached at an event due to alcohol intoxication, that chapter will receive a DQ from the event, will receive no participation points and will forfeit all trophies won.
5. A second violation of this policy by an individual or chapter will result in a complete DQ from all of Greek Week for this 2007 semester.

This policy begins midnight on Sunday March 25 and extends through 11 p.m. on March 31.

## Statement of Ethics

The Office of Greek Life, IFC, NPC, NPHC and MGC councils realize that Greek activities, e.g. Greek Week, support the academic mission of Florida Atlantic University and therefore play a vital role in a Greek's education. We further realize that these activities provide important life skills concerning teamwork, sportsmanship and more importantly, winning and losing. Through competition, Greeks learn self-discipline, build self-esteem and self-confidence and develop the necessary skills to handle competitive situations.

## Code Of Conduct

- All Greeks attending and participating in an event shall not violate the alcohol and drug policies of Florida Atlantic University. During an event, all Greeks attending and participating in that event are expected to conduct themselves in a manner of sportsmanship that will reflect positively upon the Greek System, Florida Atlantic University and the local community.
- The goal of Greek Week is to contribute to a Greek's education, but classroom work must still be the primary concern of each student. Each Greek is expected to maintain his/her classroom performance throughout Greek Week.
- All officials are expected to be treated with respect during an event by all Greeks participating and attending that event.
- For every event, the participating Greeks must have proper identification and display that identification when prompted by an official during the check-in period of the event.
- Enthusiasm is an inherent aspect of all competitive events; however, all participants are to maintain a level of respect for themselves and those around them.
- Any violation of these above policies, shall be dealt with first by the Officials of Greek Week and the Coordinator of Greek Life, and second, if need be, by the Greek Conduct Board.

\_\_\_\_\_ of \_\_\_\_\_, have read to my chapter the above Greek Week Code of Conduct and my chapter and I understand and agree to abide by them.

President's Signature \_\_\_\_\_ Date \_\_\_\_\_



# Penny Wars

## Event Purpose

Penny Wars is a competition between competing Greek Week Organizations in order to raise money for the philanthropy of the week. Each organization will have a clear Tupperware bucket with a cover on it, only large enough to place in, on the Greek Week table in the breezeway from 11 a.m. to 1 p.m. on Monday, Tuesday, Wednesday and Thursday of Greek Week. Each organization is responsible for having **one member** of your organization at the table from 11 a.m. – 1 p.m. everyday that the competition is going on.

## Event Specifics

Each organization is required to have **one member** sitting at Penny Wars table between 11 a.m. and 1 p.m. in the Breezeway. That representative must be wearing a form of letters or another form of paraphernalia of your organization.

## Event Rules

1. Penny War will begin at 11 a.m. on Monday, Tuesday, Wednesday and Thursday
2. Penny Wars will end at promptly 1 p.m. on Monday, Tuesday, Wednesday and Thursday with **No Exceptions**.
3. **The buckets will be collected at exactly 1 p.m. on Monday through Thursday by only Peggy Joseph or Nick Monaco.**
4. The final time of Penny Wars will be held at Education Night on Thursday, March 29 for only one hour at a time announced at the event with **No Exceptions**.
5. **Any members caught touching the money after being placed into the bucket will forfeit their organization from Penny Wars, thus receiving no points.**
6. Unrolled pennies are worth positive \$.01 in a bucket
7. A roll of 50 pennies are worth positive \$1 in a bucket
8. All silver coins in a bucket are worth negative the exact dollar amount of the coin, whether rolled or unrolled.
9. All bills are worth negative the exact dollar amount in a bucket.
10. Each organization is responsible for having **one member** of your organization at the table from 11 a.m.- 1 p.m. everyday that the competition is going on.
11. If a member of your organization is not present at the table between 11 a.m. – 1 p.m. your bucket is flipped over and no money is allowed to enter in the bucket until a member of your organization is sitting at the Penny Wars table.
12. If there is a day throughout the Penny Wars competition where there is no member representation at the table your bucket becomes flipped over your organization is not allowed to place in Penny Wars. As a result your organization will only receive the minimum of 10 points for participating.
13. If there is **no** member representation for two or more days during the competition, your organization does not receive any points.

## Event Scoring

First Place	50 Points
Second Place	20 Points
3 <sup>rd</sup> Place and Lower	10 Points

# **GREEK OLYMPIC AFFAIR**

## **Event Specifics**

Each organization must create a banner representing their organization. The organizations banner will be presented by the chapter and designated freak/god/goddess competitors. All banners will be presented during the opening ceremonies of Greek Week. During this time all members presenting their banner will walk around a designated path introducing their chapter.

## **Event Purpose**

To inform and educate the Greek Community/Non-Greeks on each individual chapter within the Greek system.

## **Event Rules**

1. The banner must be 4' x 6' (no larger or smaller)
2. Any material may be used to design your banner.
3. A part/aspect of the banner must include your designated theme.
4. The banner must represent your chapter in general.
5. Banners must fall within the idea of common decency. This includes, but is not limited to:
  - Nudity
  - Sexual Acts, implied or otherwise
  - Cultural insensitivity
6. The banner must shed a positive light on the Greek Community.
7. This banner should be a combined chapter effort and not the making of an outside company.
8. The banner must be held and walked with by at least two people of the organization.
9. Banners will be posted at all events throughout Greek Week.
10. Each organization will have two minutes to present their banner to the Greek Community.

## **Event Scoring**

Each organization shall receive a maximum of 10 participation points if the above rules and regulations are followed. The banners will also be judged by a panel of faculty/staff members of the University. Normal placement points will be used.

A panel of judges will score the banners on the following categories:

- Originality/Creativity
- Spirit of Members
- Theme/chapter representation on banner.
- Overall chapter presentation of banner.

# **Greek Education night**

## **Event Specifics**

Each chapter is responsible for attending the Greek Education session - topic TBA. This is a Greek Week event; therefore if you do not participate, you will not be eligible to place in any other Greek Week event.

## **Event Purpose**

To educate the chapters on the topic being presented.

## **Event Rules**

1. Any member not staying for the entire session or arriving 10 minutes late will not count in the attendance. All members of each fraternity/sorority must sign in with the Registration chair.
2. Any disruption caused in the session by any chapter or one of its members will result in forfeiting the participation points and an automatic disqualification from Greek Week awards and/or trophies for the member's respective chapter. Disciplinary action against the individual member and his/her chapter will also be taken.
3. Participation points will be awarded as described in the scoring system.
4. All members not attending the education night event and who are taken classes during the event must e-mail the registration chair with his\her class schedule by the Mon., March 19, 2007.

## **Event Scoring**

See scoring system page. This is one of the mandatory events (80 percent of your chapter must be present in order to receive first place points)

# Greek Talent/Lip Sync

## Event Specifics

Each chapter may sing one song with no fewer than three of its members participating. **Each organization MUST submit the written text of the song it will perform to the Peggy Joseph by 5 p.m. on Mon., March 12. Failure to do so will result in the chapter not being able to participate in Lip Sync. This will be strictly enforced.**

## Event Rules

1. Each performance can be no shorter than 30 seconds and no longer than 10 minutes. Performances can take place on or off stage to increase audience participation.
2. The song could be of any choice within means as stated in no.3. Your specified theme must be a part/aspect of your lip sync.
3. The song CANNOT include any vulgarity, obscenity or indecency or have a theme that is negative towards the Greek community or any member chapter, the University or Greek Week officials.
4. The event will be judged for quality of song performance of the music. The places will be awarded at the discretion of the judges, whose decision will be final except for disqualifications or NP's.

## Event Scoring

Normal scoring will be used. Points will be awarded as a result of the places awarded by the judges. Judging will be based on four categories: musical quality, participation/effort, musical enjoyment and positive image.

## Talent Show, General Rules

All acts and performances must fall within the idea of common decency. This includes, but is not limited to:

- Nudity
- Sexual acts, implied or otherwise
- Cruelty to animals
- cultural insensitivity
- Endangering the safety of any person

## Talent Show Rules

- 10 minute time period to set-up, perform and take down. Any bands will need to arrange to have set-up prior to the start of the **talent** show.
- **The talent must be explicitly explained in writing prior to the show.** This explanation must be submitted two weeks prior to the beginning of Greek Week. All submissions should be to the Peggy Joseph. Should a question arise, the **talent** may need to be seen prior to the **talent** show. Approval must be made by the Peggy Joseph.
- A part/aspect of your show should pertain to your theme.

- Talent routines must be submitted to the Greek Life Coordinator no later than 5 p.m. on March 12. **If this is not completed, your team will not be able to participate in this event.**

A panel of judges will score each category directly after the act takes place. The total score (out of a possible 100 points) will be used to determine the winner standings. **Acts exceeding the time limit will result in point deductions.**

NOTE: ID's will be checked at both the talent and skit events for those participating. Therefore, FAU student ID's must be brought to the event to be checked.

## **Skit night**

### **Event Explanation**

The purpose of the talent show is for the members of a fraternity or sorority to perform a skit for the rest of the Greek community and FAU students.

### **Event Specifics**

Each chapter may perform one act with no fewer than two of its members in the skit. **Each organization participating MUST submit a written outline/music of the act it will perform to Peggy Joseph (to be submitted by March 12 no later than 5 p.m. to Peggy Joseph). Failure to do so will result in that chapter not being able to perform its act. This will be strictly enforced.**

To prepare for the acts, each chapter will be given a total of 10 minutes to set-up, perform and tear down. Extra setup time may NOT be used for performing/set-up/teardown due to time constraints. The Greek Week committee will not provide any equipment or props for the acts, the chapters are responsible for that.

### **Event Rules**

1. Set up and tear down cannot exceed the overall time limit of 10 minutes.
2. The act cannot exceed 10 minutes.
3. The judges' tables cannot be moved.
4. Skits **cannot** include any vulgarity, nudity, obscenity, indecency, food, nor have a theme that is negative towards the Greek community or any member chapter, the university or the Greek Week officials.
3. A part/aspect of your skit should pertain to your theme.
4. All timing shall be done by the judges.
5. Teams will have five minutes from the end of the last performance until their 10 minute time limit begins.

### **Event Scoring**

The acts will be scored on a scale of 0-20 for the following categories:

- Originality / Creativity / Pertinence to the Greek Week theme
- Unity of Performers
- Spirit of Members / Greek Spirit

- Talent Quality
- Entertainment Value

A panel of judges will score each category directly after the act takes place. The total score (out of a possible 100 points) will be used to determine the winner standings. **Any talent exceeding the time limit will result in point deductions. Skit night is one of the mandatory events. (80% or more of your chapter must attend in order to receive first place points).**

## Football

### Event Rules

1. Single elimination, **flag football**, no contact.
2. 7 on 7 teams, unlimited subs.

Florida Atlantic University intramural rules will be followed for the Flag Football event. Referees will be either FAU intramural referees or professional referees who will follow FAU'S Intramural Flag Football rules/policies. Finals will be played on Friday.

NOTE: ID's will be checked at this event. Therefore, FAU student ID's must be brought to the event to be checked.

THE RULES CAN BE FOUND AT THE FOLLOWING WEBSITE:

[www.fau.edu/campusrec](http://www.fau.edu/campusrec)

**Copies are available upon request.**

### Event Scoring

At the conclusion of the event, normal placement scoring will be used.

## Volleyball

### General Provisions

The game shall be played between two teams of six players, teams must alternate positions between players. The time limit on each game will consist of 30 minutes with the clock running continuously, unless an official deems necessary to stop the clock.

A coin toss at the beginning of the match will determine the choice of court or service. Two time outs will be given to each team per game.

The score will be rally scoring to 21. You must win by two points. The cap will be 27. That is, if no team has won the game, the game will end when one team earns 27 points, regardless of whether or not they have won by two points. You must win two of three sets. The third set will go to 15. You must win by two points. The cap on the third game will be 21. Finals will be played on Friday.

NOTE: ID's will be checked at this event. Therefore, FAU student ID's must be brought to the event to be checked.

THE RULES CAN BE FOUND AT THE FOLLOWING WEBSITE:

[www.fau.edu/campusrec](http://www.fau.edu/campusrec)

**Copies are available upon request.**

## **5 on 5 Basketball**

### **Event Rules**

1. TO BEGIN THE GAME:

- a. **Check in:** All players must check in at the registration table 15 minutes before their scheduled game time. There must be at least four players, but no more than five players, in attendance from each team. Teams who fail to check in 10 minutes after the scheduled game time will be disqualified and the opposing team (if present) will advance to the next round.
- b. **Attire:** All players must wear coordinated attire, ideally bearing the chapter letters.
- c. **Coin toss:** The winner of the coin toss starts with the ball.

2. DURING THE GAME:

- a. Substitutions are unlimited, but permitted only when the ball is not in play.
  - b. The ball will change possession after all made baskets, no “make it, take it.” Jump balls follow the possession arrow.
  - c. The ball must be “checked” before it is put into play. The ball must also be passed to a teammate to begin play.
  - d. Shot scoring follows regular Intramural scoring.
  - e. If a player commits five fouls, he/she is disqualified from the game. If the team does not have any other eligible, registered players, the team will be disqualified as well.
  - f. Each game will consist of two 15-minute halves with a three minute halftime.
3. Running time: The clock will not stop unless a team calls timeout. Each team will be allowed two timeouts per GAME. In the second half, once the clock reaches two-minutes remaining, the clock will stop with out-of-bounds, time-outs and fouls.
4. If a team is up by 15 points or more with two minutes remaining in the game, the game will end. If a team is up by 30 points or more at ANY POINT in the game, the game will end.
5. In the event of a tie, there will be a three minute overtime. Any player who has been disqualified for any reason will remain disqualified. All fouls carry over to the overtime period.
6. Good sportsmanship is expected from all players in the event. Unsportsmanlike conduct will not be tolerated and may result in the disqualification of an individual player or an entire team.
7. All decisions made by the referee are final.

NOTE: ID's will be checked at this event. Therefore, FAU student ID's must be brought to the event to be checked.

### **Event Scoring**

At the conclusion of the event, normal placement scoring will be used.

# **Tug of War**

## **Event Explanation**

This event consists of a tug-of-war tournament. The purpose of each individual round is to pull more of the rope on your side of a set marker between you and the other team. The tournament will be bracketed and initial seeds will be determined by the Greek Week committee.

The pull takes place with the entire team either sitting or standing on the ground.

## **Event Specifics**

Each organization will submit 10 different members to be on a team in order to participate, but if an organization does not have 10 members, then their opponent will field a team of exactly the same amount of members the other team has.

NOTE: ID's will be checked at this event. Therefore, FAU student ID's must be brought to the event to be checked.

## **Event Rules**

1. No false starts (only two warnings will be given to each team). After the third false start, the opposing team will be declared the winner by forfeit.
2. No spiked shoes will be allowed.
3. No objects other than shoes can be used
4. Once a pull begins, only those designated to be in the pit area can be there. This includes pullers from the teams currently pulling, members of the chapter officiating, and members of the Greek Week Committee. Any fraternity or sorority member knowingly breaking this rule (there will be one warning given) will cause his or her respective team (or team they are representing) to receive an NP.

\*\*\*Any violation of the above statements will result in an automatic NP\*\*\*

## **Event Scoring**

The winner of the individual pulls will be determined by satisfying one of the following conditions:

1. The five minute time limit expires and your team has more than one-half of the rope on its side of the center mark.
2. Less than five members of the opposing team are on the rope.
3. An opposing team member has crossed the center mark of the rope.
4. Your team has pulled more than three-quarters of the rope to its side of the center mark. The half mark will be determined by two poles, placed half of the rope length on either side of the center mark.
5. The opposing team forfeits.

If the pull is too close to be called in either direction by the judges at the end of regulation, overtime will be called loudly by the head judge. The first overtime will be two minutes long. Each successive overtime will be one minute. 10 Points will be given to the team that wins the race and five points will be given to all the teams that participated.



## **Swim Relay**

**Event Description:** The event will consist of a 4 X 200 yard swimming relay.

### **Event Rules: Swimming**

1. Four individuals will compete in the swim consisting of one lap (two lengths).

### **Swimming**

1. All swimmers will remain out of the water until their leg.
2. On the starting sound, the starting swimmer will begin the race by diving or jumping into the pool and swimming to the opposite side and back using the stroke of their choice.
3. The next swimmer cannot begin until the previous swimmer touches the edge of the pool (judges will be placed on each end of the pool to determine if anyone leaves early). If a swimmer leaves early they must return to their starting side and touch the wall before proceeding, also the previous swimmer must have touched the wall before following swimmer proceeds.
4. When swimmer one touches the wall, swimmer two will begin their swim and the same will go for swimmers three and four.

### **Event Scoring**

10 Points will be given to the team that wins the race and 5 points will be given to all the teams that participated.

**NOTE:** Because of the complexity of trying to predict *every* situation that *could* arise during athletic competition, it is impossible to list every problem that could arise. Therefore, if any determination or interpretations of the rules need to be made, they can be made by Dax Kurykendall or a campus recreation referee, Peggy Joseph and/or Rick Smith.

Remember, this is supposed to be fun. The rules are set up in such a way to promote a safe and fun competitive environment between organizations.

## **Track**

**Event Description:** Organizations will choose four different members to run one lap around the track (one-quarter mile).

### **Event Rules**

1. The first runner will do one lap and hand off the baton to their teammate.
2. Runner two CAN NOT start until they have the baton in their hand.
3. There is no penalty for dropping the baton during a run.
4. There will be a 10 second penalty for any team who is caught leaving the starting point early
5. No objects other than shoes can be used. (Sandals or flip-flops are not included)
6. Any team member without the proper shoes will not be able to run.

### **Event Scoring**

10 Points will be given to the team that wins the race and five points will be given to all the teams that participated.

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## **Three-legged Race**

**Event Description:** Organizations will choose three, two member teams to compete. The race will be a 60 yard race.

### **Event Rules**

1. A ribbon or such will be tied around the ankles of the two member teams.
2. If at any time the ribbon is to come untie, you are to stop and tie it, otherwise you will not be able to continue on to touch the other teammates waiting.
3. The first pair will go 20 yards and tag their teammates.
4. The second pair will go the next 20 yards and tag their teammates.
5. The third pair will go the last 20 yards and cross the finish line.
6. No other objects besides shoes are allowed

### **Event Scoring**

10 Points will be given to the team that wins the race and five points will be given to all the teams that participated.

**NOTE:** Because of the complexity of trying to predict *every* situation that *could* arise during athletic competition, it is impossible to list every problem that could arise. Therefore, if any determination or interpretations of the rules need to be made, they can be made by Dax Kurykendall or a campus recreation referee, Peggy Joseph and/or Rick Smith.

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## **Obstacle Course**

### **Event Description**

Organizations will choose six members to compete in the obstacle course. Each member will complete one event and then tag their team member to begin the next event. Organizations will compete individually and will be timed by a stop watch.

**Team member one: Brain Bowl**

*Questions will be asked of the country that the organization picked. Questions will be chosen from the following topics: Religion, politics, political system, population, import/export items, wars, history, technology, geographical area, national flag, and national song. You can't advance until you get your question correct*

**Team member two: Egg on a Spoon.**

*Team member will put an egg on a teaspoon, put the spoon in their mouth and put their hands behind their back. They will carry the spoon (with the egg on it) in their mouth for 20 yards. If the egg drops, they can use their hands to put it back on the spoon, but can not advance forward while using their hands. If the egg breaks, they must go back and get a new egg.*

**Team member three: Dizzy Bat**

*Team member will make 10 rotations around a bat and then run for 10 yards.*

**Team member four: Limbo**

*Team member must go underneath the stick without using their hands or knees for support. The stick will be placed at four feet. They must go under with their stomach and head facing towards the sky.*

**Team member five: Water Balloon Toss**

*Team member must pick up a water balloon and toss it to team member six. The toss will be at a distance of five yards. If the balloon breaks, they must toss another one. If three balloons break, the team is disqualified. As soon as a balloon is caught, team member six can do their event.*

**Team member six: Slip N Slide**

*Team member will get a running head start. They will slide down the slip n slide. They must touch the judges hand at the end of the slip n slide for the time to be stopped. If the team member slides but DOES NOT reach the end, they CAN NOT get up. They must use their hands and feet to push themselves on their stomachs to the end.*

**Event Scoring**

10 Points will be given to the team that wins the race and 5 points will be given to all the teams that participated.

**NOTE:** Because of the complexity of trying to predict *every* situation that *could* arise during athletic competition, it is impossible to list every problem that could arise. Therefore, if any determination or interpretations of the rules need to be made, they can be made by Dax Kurykendall or a campus recreation referee, Peggy Joseph and/or Rick Smith. Remember, this is supposed to be fun. The rules are set up in such a way to promote a safe and fun competitive environment between organizations.

**Greek Week Contacts**  
**Greek Week Committee**

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**Finance Chair**

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[onegoodgrlleft@aol.com](mailto:onegoodgrlleft@aol.com)

**Registration chair**

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**Theme Chair**

Amanda Clare  
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**Special Event Chair**

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**Assoc. Dean of Student Affairs**

Dr. Lisa Bardill  
(561)297-3547  
[bardill@fau.edu](mailto:bardill@fau.edu)

**Skit Night**  
**Monday, March 26**  
**Order of Routines**

1. Alpha Epsilon Pi
2. Delta Phi Epsilon
3. Alpha Tau Omega
4. Beta Chi Theta
5. Alpha Xi Delta
6. Sigma Alpha Mu
7. Beta Theta Pi
8. Theta Phi Alpha
9. Pi Kappa Alpha
10. Phi Sigma Sigma
11. Sigma Phi Epsilon

**Lip Sync Night**  
**Wednesday, March 28**  
**Order of Routines**

1. Alpha Epsilon Pi
2. Theta Phi Alpha
3. Sigma Alpha Mu
4. Beta Theta Pi
5. Phi Sigma Sigma
6. Alpha Tau Omega
7. Beta Chi Theta
8. Delta Phi Epsilon
9. Pi Kappa Alpha
10. Alpha Xi Delta
11. Sigma Phi Epsilon

**Talent Night**  
**Wednesday, March 28**  
**Order of Routines**

1. Pi Kappa Alpha
2. Delta Phi Epsilon
3. Sigma Alpha Mu
4. Alpha Tau Omega
5. Alpha Xi Delta
6. Alpha Epsilon Pi
7. Beta Chi Theta
8. Phi Sigma Sigma
9. Sigma Phi Epsilon
10. Theta Phi Alpha
11. Beta Theta Pi

**GREEK WEEK THEMES**

Fraternities

1. Alpha Epsilon Pi—France
2. Alpha Tau Omega—Norway
3. Beta Chi Theta—Trinidad
4. Beta Theta Pi—Kazakhstan
5. Pi Kappa Alpha—United Kingdom
6. Sigma Alpha Mu—Canada
7. Sigma Phi Epsilon—China

Sororities

1. Alpha Xi Delta—Egypt
2. Delta Phi Epsilon—England
3. Phi Sigma Sigma—USA
4. Theta Phi Alpha—Greece

# Greek Week Points

## Sunday

### Football and Basketball Points

1 <sup>st</sup> Place	100 Points
2 <sup>nd</sup> Place	80 Points
3 <sup>rd</sup> and lower	50 Points

### Banner Competition

Originality/creativity

Spirit of members

Theme/chapter representation on banner

Overall chapter presentation of banner

All acts scored on a 0-5 scale

Total of 20 points

10 points to all chapters for participating

10:00am Banner Walk

## Monday

### Skit Night

**80% of Chapter has to attend to receive 1<sup>st</sup> Place**

**All acts score 0-20 Points**

Musical Quality

Participation

Incorporating Theme

Greek Spirit

Creativity

**Total Maximum of a 100 Points**

## Tuesday

### Volley Ball

1 <sup>st</sup> Place	100 Points
2 <sup>nd</sup> Place	80 Points
3 <sup>rd</sup> and lower	50 Points

### Olympic Games

Swimming 10

Points

Tug of War 10

Points

Track 10

Points

Three-legged Race 10  
Points  
Obstacle Course 10  
Points

**5 Points will be given to everyone else that participated in each event and didn't win.**

### **Wednesday**

#### **Talent/Lip Sync**

**80% of Chapter has to attend to receive 1<sup>st</sup> Place**

**All acts score 0-20 Points**

Originality

Unity of Performers

Greek Spirit

Entertainment Value/ Talent

Integration of Theme

**Total Max. of 100**

### **Thursday**

#### **Mixer/ Education Night**

**80% of Chapter has to attend to receive points**

**Points by Participation**

80% and above 50pts

less than 80% 0pts

### **Penny Wars Winners**

1<sup>st</sup> Place 50 Points

2<sup>nd</sup> Place 20 Points

3<sup>rd</sup> and under 10 Points

### **Friday**

**Athletic Championships (Points will be given as mention above under Sunday)**

### **Saturday**

#### **Dance Marathon**

**80% of Chapter has to attend**

Overall Participation Winner 75 Points

Greek Freak and God Winner 20 Points

## **2007 Dance Marathon Memo for the Greeks/Clubs: March 31<sup>st</sup> from 9 AM to 3 PM**

### **-Goals of Dance Marathon:**

- 1. Raise awareness for Children's Hospital & Children's Miracle Network*
- 2. Raise money to help the cause*
- 3. Get involved and have fun!*

### **-Dancers:**

- Each dancer **MUST** raise a minimum of \$100.00 to sign-up as a dancer.
- Money is due to the SAVI by March 30<sup>th</sup>.
  - Fundraising can be done in many ways:
    - Car wash    -Can drive    -Asking family/friends
    - Selling donation cards (see SHANDS balloons, heart cut outs)
    - Going door to door for donations
    - Anything legal you can think of!
- Must fill out forms provided by SAVI (coming soon!)
- Submit the addresses of family/friends to SAVI so that donation letters can be sent to them (see sign-up sheet).
- Sororities and fraternities are encouraged to sign-up at least 3 dancers.

### **-Non-Dancers:**

- Participate by supporting your organization's dancers, engaging in various activities, and having fun!
- There will be many activities taking place (games, entertainment...)

### **-Point System:**

- There will be a point system that gives participation points to each organization. Therefore, we need a list of each participating fraternity or sorority in order to create a sign-up sheet for each. On the day of the event the students will be responsible for locating the sign-in table and signing the correct group's form. At the end of the event the numbers will be tallied and the group with the most participants will be recognized.

- At entrance of event there will be a suggested donation can for all non-dancers to contribute.

### **More Fundraising Info:**

-SHANDS cards are to be given out in bundles of 25. They are to be sold for \$1.00. Write the buyer's name on the card and **KEEP** the card. There are plenty of cards in a variety of shapes/pictures. Please only supply in bundles of 25 and keep track of the person or group who took them.

-Donation cans are available (small white cans and larger blue buckets). You may write your name on the small white cans. Use for you fundraising and return by March 30<sup>th</sup> to SAVI. If you need extra cans or SHANDS cards please send students to the SAVI office (UC 207) to collect more.



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## Greek Handbook Signatures

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