WELCOME TO CAMP HALF-BLOOD!

An EVENT KIT for the PERCY JACKSON AND THE OLYMPIANS series



A NOTE FROM RICK RIORDAN

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Dear Bookseller:

Get your bronze sword and shield ready. Percy Jackson is in trouble again. His friend Annabeth has been abducted by a manticore. The goddess Artemis is missing. And a new prophecy has warned of a monster so powerful it could destroy Mount Olympus. The Titan's Curse, the third adventure in the bestselling Percy Jackson and the Olympians series, arrives May 1, 2007!

Because so many bookstores have expressed interest in holding a "Percy Party" to celebrate the publication of the new book, Hyperion and I are pleased to offer this event kit. In it, you will find everything you need for a great in-store party: Greek mythology activities, an event flier, games, and more.

Thank you for all the support you've given the series! I hope you enjoy the new book, and have a great event with all the young demigods in your area!

Best wishes from Camp Half-Blood,

Rick Riordan

THE PERCY PARTY AT A GLANCE



1. Making Name Tags

As guests arrive, encourage them to make name tags with their names in English and Ancient Greek. A reproducible handout with the Greek alphabet is provided to help guests learn to write their names (page 3). Have markers and name tags on hand, and you're all set!

2. Self-Paced Activities

The following reproducible handouts are included:

Draw Your Own Monster (page 7)

Make Your Own Greek Vase (page 8)
Greek Gods Coloring Sheets (pages 14-16)

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These can be used as in-store "warm-up" a

These can be used as in-store "warm-up" activities while your guests are arriving, or given out as fun take-home projects. Customer-created artwork also makes for a great in-store display after the event.

3. Word Search Raffle

The Percy Jackson word search (page 4) can be filled out before or during the event. Collect these and use them as drawing slips for prizes. A Greek mythology book also makes a great giveaway.

4. A Reading from The Titan's Curse

A 'reader's theater' script is included (pages 11-14). Ask for volunteers to play the dialogue parts. A bookseller can act as narrator. Alternately, a bookseller may choose to read a passage from *The Titan's Curse*.

5. The Claiming Ceremony

Allow your demigod guests to consult the Oracle to find out which Greek god will claim them! Print a large version of the Oracle's wheel (page 9), then laminate and attach a spinner. The wheel can be used as an in-store display before and after the event, too.

6. Mythology Quiz Game

Hold a friendly competition to see how much your guests know about Greek mythology and the Percy Jackson books (page 6). Thirty sample questions with answers are attached. A reference chart on the Greek gods is also included (page 5). This can be used to generate extra questions, or as a refresher sheet for the contestants. For correct answers, you may wish to award small prizes. Blue candy (Percy Jackson's favorite kind) is always a popular option!

7. Refreshment Ideas

- "Nectar" punch or soda
- "Ambrosia" brownies or cookies—Don't eat too many, or you might go up in flames!
- Lightning-bolt-shaped cookies
- Fresh strawberries (from Camp Half-Blood)

8. Other Greek mythology books

You may want to have these on display along with the Percy Jackson series:

Evslin, Bernard. Heroes, Gods, and Monsters of the Greek Myths.

D'Aulaire, Ingri. D'Aulaires' Book of Greek Myths.

Osborne, Mary Pope. Tales from the Odyssey.

Evans, Cheryl. Usborne *Illustrated Guide to Greek Myths and Legends*.

LEARNING ANCIENT GREEK

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Percy takes lessons in Ancient Greek from Annabeth every morning. He says a demigod's brain is "hardwired" for Greek. Try your hand at learning the Greek alphabet below. Practice writing your name and the names of the Olympian gods using Greek letters.

LOWER CASE	UPPER CASE	NAME OF LETTER	ENGLISH LETTER	PRONUNCIATION	
α	A	alpha	a	f <u>a</u> ther	
β	В	beta	ь	<u>b</u> ig	
γ	Γ	gamma	g, n	<u>G</u> od, <u>a</u> nkle	
δ	Δ	delta	d	<u>d</u> oor	
ε	Е	epsilon	e	m <u>e</u> t	
ξ	Z	zeta	z, dz	<u>z</u> eal, ku <u>dz</u> u	
η	Н	eta	ē	ob <u>e</u> y	
θ	Θ	theta	th	<u>th</u> ing	
ι	I	iota	i	p <u>i</u> t, pol <u>i</u> ce	
к	K	kappa	k	<u>k</u> eep	
λ	Λ	lambda	1	<u>l</u> aw	
μ	M	mu	m	<u>m</u> other	
ν	N	nu	n	<u>n</u> umber	
ξ	Ξ	xi	X	fo <u>x</u>	
О	О	omicron	О	n <u>o</u> t	
π	П	pi	p	<u>p</u> oor	
ρ	P	rho	r, rh	<u>r</u> od	
σ	Σ	sigma	s	<u>s</u> ave	
τ	T	tau	t	<u>t</u> ime	
υ	Y	upsilon	u, y	German ü	
ф	Φ	phi	ph	<u>ph</u> one	
χ	X	chi	ch	German <u>ich</u>	
ψ	Ψ	psi	ps	ti <u>ps</u> y	
ω	Ω	omega	ō	v <u>o</u> te	

PERCY JACKSON WORD SEARCH



ВЕ

D

Discover the hidden words lurking in this puzzle! (Solution on back page.)

BDGA

О 0 D Χ Ε Ζ K Υ S Υ S F S Z Q PAMZA QWL U L



DIONYSUS

PERCY ANNABETH GROVER CLARISSE

APOLLO

CHIRON ARES SALLY GABE RIPTIDE LUKE HEPHAESTUS LONG ISLAND DIONYSUS HELLHOUND HALFBLOOD ZEUS POSEIDON ATHENA

Your Name:





THE TWELVE OLYMPIAN GODS + 2

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Percy's Greek God Reference Chart!

GOD/GODDESS	SPHERE OF CONTROL	ANIMAL/SYMBOL	
ZEUS	sky, lord of the gods	Eagle, lightning bolt	
HERA	motherhood, marriage	Cow (motherly animal), lion, peacock	
POSEIDON	sea, earthquakes	Horse, trident	
DEMETER	agriculture	Red poppy, barley	
HEPHAESTUS	blacksmiths	Anvil, quail (hops funny like him)	
ATHENA	wisdom, battle, useful arts	owl	
APHRODITE	love	Dove, magic belt (that makes men fall for her)	
ARES	war	Wild boar, bloody spear	
APOLLO	music, medicine, poetry, archery, bachelors	Mouse, lyre	
ARTEMIS	maiden girls, hunting	She-bear	
HERMES	travelers, merchants, thieves, messengers	Caduceus, winged helm and sandals	
DIONYSUS	wine	Tiger, grapes	
HESTIA	home and hearth	Crane (gave up her council seat for Dionysus)	
HADES	underworld	Helm of terror	



OLYMPIAN TRIVIA QUESTIONS

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Answer the following triva questions and test your Percy knowledge! (Answers on back page.)

- 1. Who is Annabeth's mother?
- 2. Who is Clarisse's father?
- 3. What sort of creature is Mr. Brunner?
- 4. What sort of creature is Grover?
- 5. Two words: What is the name of Percy's boarding school?
- 6. The three old women Percy sees on the side of the road are actually the Three _____
- 7. How many Olympian gods are there?
- 8. What type of tree is on top of Half Blood Hill?
- 9. What is Mr. D's full name?
- 10. Who were the enemies that fought a major war with the Gods?
- 11. What sort of animal head hangs above Ares' cabin?
- 12. Name one thing that Hermes is the god of.
- 13. Who is the wife of Zeus?
- 14. What is the pattern on Mr. D's shirt?
- 15. Where do Percy and his mother like to go on vacation?
- 16. Three words: according to Percy's mom, how did his dad disappear?
- 17. Who is Dionysus' father?
- 18. What is Dionysus restricted from?
- 19. What part of the Big House seems mysterious to Percy?
- 20. What does Percy use to defeat Clarisse when she tries to bully him?
- 21. What lives in the canoe lake?
- 22. Two words: Dionysus was grounded to Camp Half Blood because he was chasing a what?
- 23. Aside from pinochle, what is another game Dionysus considers the greatest human achievement?
- 24. Two words: How did Percy's mother's parents die?
- 25. What is Smelly Gabe's last name?
- 26. What sort of creature tried to attack young Percy when he was taking a nap in daycare?
- 27. Who was Zeus' mother, who hid him from Cronos?
- 28. Chiron says the United States eagle is actually a symbol of whom?
- 29. Chiron says there is a statue of what Greek mythological figure in Rockefeller Center?
- 30. Who is the Greek lord of the dead?





DRAW YOUR OWN MONSTER 216

The Ancient Greeks had many different ideas about what the Greek monsters looked like. Below are some depictions of monsters from Greek mythology. Using any combination of animals—owl, horse, eagle, bull, lion, dog—draw your own updated version of what you would conceive a Monster might look like.



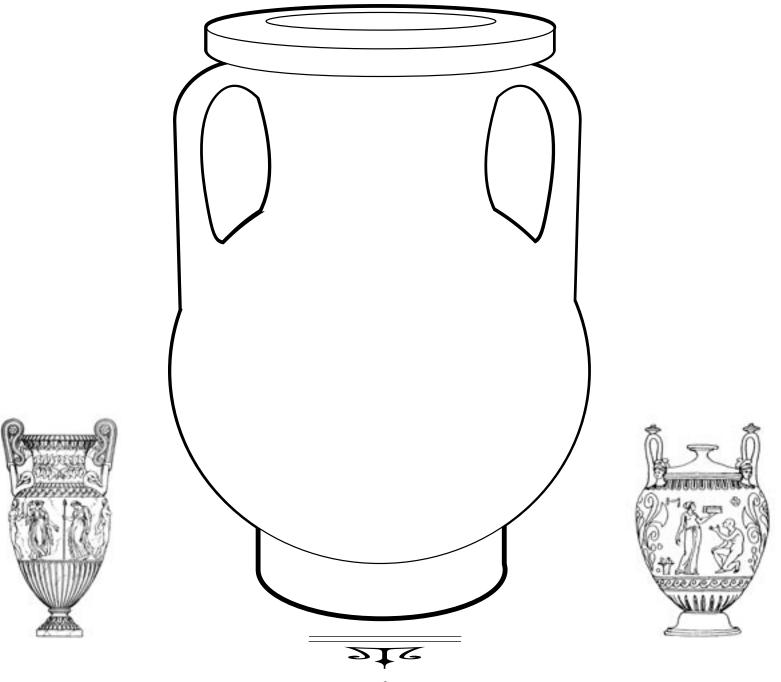




MINOTAUR

MAKE YOUR OWN GREEK VASE

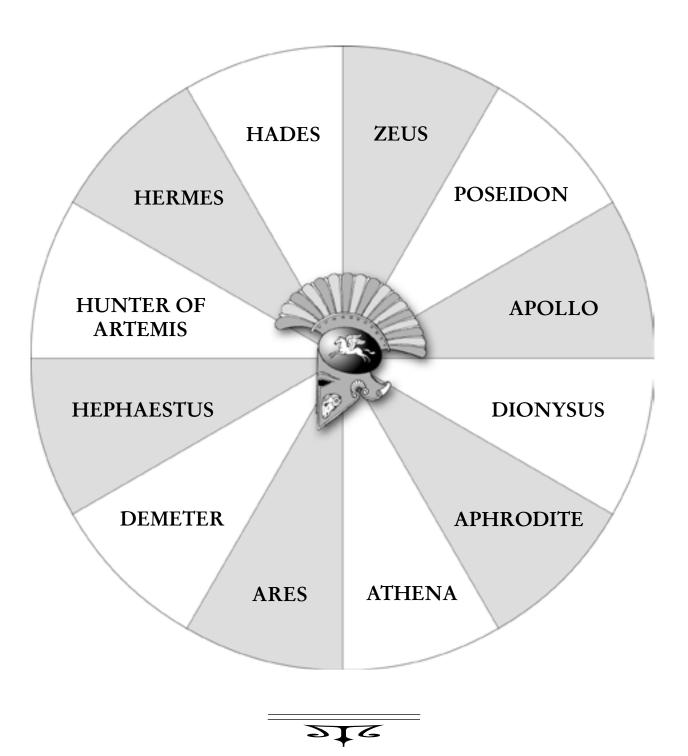
Greek vases often showed pictures of daily life or scenes from myths. The vases usually had a fancy border design around the edges. Below are some examples. Design your own Greek vase showing a scene from the Percy Jackson books. This could be an important event or simply a scene from every day life at camp. Use the shape below to draw the vase and plan your design. If you would prefer, you can use a circular plate. The geometric border at the top of the page is part of a Greek dinner plate.





Let the Oracle of Delphi determine which Olympian claims you!

Directions: Poke a hole through the center of the Oracle's Wheel and insert a spinner using a metal brad and a popsicle stick.





A 'READER'S THEATER' SELECTION FROM CHAPTER TWO:

My Vice Principal Gets a Missile Launcher



CAST

Narrator Zoë
Percy Artemis
Annabeth Dr. Thorn
Thalia Nico



The set-up:

Annabeth, Thalia, and Percy have been sent to a school in Maine to help Grover save two half-bloods, Bianca and Nico di Angelo. Unfortunately, a monster (in the form of vice principal Dr. Thorn) takes Percy and the di Angelos hostage. As Dr. Thorn is about to put them on a helicopter, Annabeth, Thalia and Grover charge to the rescue.

NARRATOR: Looking back on it, Annabeth's move was brilliant. Wearing her cap of invisibility, she plowed into the di Angelos and me, knocking us to the ground. For a split second, Dr. Thorn was taken by surprise, so his first volley of missiles zipped harmlessly over our heads. This gave Thalia and Grover a chance to advance from behind – Thalia wielding her magic shield, Aegis. If you've never seen Thalia run into battle, you have never been truly frightened. She uses a huge spear that expands from this collapsible Mace canister she carries in her pocket, but that's not the scary part. Her shield is modeled after one her dad Zeus uses – also called Aegis — a gift from Athena. The shield has the head of the gorgon Medusa molded into the bronze, and even though it won't turn you to stone, it's so horrible, most people will panic and run at the sight of it. Even Dr. Thorn winced and growled when he saw it. Thalia moved in with her spear.

THALIA: For Zeus!

NARRATOR: I thought Dr. Thorn was a goner. Thalia jabbed at his head, but he snarled and swatted the spear aside. His hand changed into an orange paw, with enormous claws that sparked against Thalia's shield as he slashed. If it hadn't been for Aegis, Thalia would've been sliced like a loaf of





bread. As it was, she managed to roll backwards and land on her feet.

The sound of the helicopter was getting louder behind me, but I didn't dare look.

Dr. Thorn launched another volley of missiles at Thalia, and this time I could see how he did it. He had a tail – a leathery, scorpion-like tail that bristled with spikes at the tip. The missiles deflected off Aegis, but the force of their impact knocked Thalia down.

Grover sprang forward. He put his reed pipes to his lips and began to play – a frantic jig that sounded like something pirates would dance to. Grass broke through the snow. Within seconds, rope-thick weeds were wrapping around Dr. Thorn's legs, entangling him. Dr. Thorn roared and began to change. He grew larger until he was in his true form – his face still human, but his body that of a huge lion. His leathery, spiky tail whipped deadly thorns in all directions.

ANNABETH: A manticore!

BIANCA: Who are you people? And what is that?

NICO: A manticore? He's got three thousand attack power and plus five to saving throws!

NARRATOR: I didn't know what he was talking about, but I didn't have time to worry about it. The manticore clawed Grover's magic weeds to shreds then turned toward us with a snarl.

ANNABETH: Get down!

NARRATOR: Annabeth pushed the di Angelos flat into the snow. At the last second, I remembered my own shield. I hit my wristwatch and metal plating spiraled out into a thick bronze shield. Not a moment too soon. The thorns impacted against it with such force they dented the metal. The beautiful shield, a gift from my brother, was badly damaged. I wasn't sure it would even stop a second volley. I heard a THWACK and a yelp, and Grover landed next to me with a thud.

DR. THORN: Yield!

THALIA: Never!

NARRATOR: Thalia charged the monster, and for a second I thought she would run him through. But then there was a thunderous noise and a blaze of light from behind us. The helicopter appeared out of the mist, hovering just beyond the cliffs. The searchlights blinded Thalia, and the monster swatted her away with its tail. Her shield flew off into the snow. Her spear flew the other direction.

PERCY: NO!

NARRATOR: I ran out to help her. I parried away a spike just before it would've hit her chest. I raised my shield over us, but I knew it wouldn't be enough.

DR. THORN: Now do you see how hopeless it is? Yield, little heroes!

NARRATOR: We were trapped between a monster and a fully armed helicopter. We had no chance. Then I heard a clear, piercing sound: the call of a hunting horn blowing in the woods.





The manticore froze. For a moment, no one moved. There was only the swirl of snow and wind and the chopping of the helicopter blades.

DR. THORN: No. It cannot be --

NARRATOR: His sentence was cut short when something shot past me like a streak of moonlight. A glowing silver arrow sprouted from Dr. Thorn's shoulder. He staggered backward, wailing in agony.

DR. THORN: Curse you!

NARRATOR: Thorn unleashed his spikes, dozens of them at once, into the woods where the arrow had come from, but just as fast, silvery arrows shot back in reply. It almost looked like the arrows had intercepted the thorns in midair and sliced them in two, but my eyes must've been playing tricks on me. No one, not even Apollo's kids at camp, could shoot with that much accuracy. The manticore pulled the arrow out of his shoulder with a howl of pain. His breathing was heavy. I tried to swipe at him with my sword, but he wasn't as injured as he looked. He dodged my attack and slammed his tail into my shield, knocking me aside.

Then the archers came from the woods. They were girls, about a dozen of them. The youngest was maybe ten. The oldest, about fourteen, like me. They wore silvery ski parkas and jeans, and they were all armed with bows. They advanced on the manticore with determined expressions.

ANNABETH: The Hunters!

THALIA (sarcastically): Oh, wonderful.

NARRATOR: One of the older archers stepped forward with her bow drawn. She was tall and graceful with coppery colored skin. Unlike the other girls, she had a silver circlet braided into the top of her long dark hair, so she looked like some kind of Persian princess.

ZOE: Permission to kill, my lady?

NARRATOR: I couldn't tell who she was talking to, because she kept her eyes on the Manticore. The monster wailed.

DR. THORN: This is not fair! Direct interference! It is against the Ancient Laws.

ARTEMIS: Not so.

NARRATOR: The girl who spoke was a little younger than me, maybe twelve or thirteen. She had auburn hair gathered back in a ponytail and strange eyes, silvery yellow like the moon. Her face was so beautiful it made me catch my breath, but her expression was stern and dangerous.

ARTEMIS: The hunting of all wild beasts is within my sphere. And you, foul creature, are a wild beast. Zoë, permission granted.





DR. THORN: If I cannot have these alive, I shall have them dead!

NARRATOR: He lunged at Thalia and me, knowing we were weak and dazed.

ANNABETH: No!

NARRATOR: Annabeth charged at the monster.

ZOE: Get back, half-blood! Get out of the line of fire!

NARRATOR: But Annabeth leaped onto the monster's back and drove her knife into his mane. The Manticore howled, turning in circles with his tail flailing as Annabeth hung on for dear life.

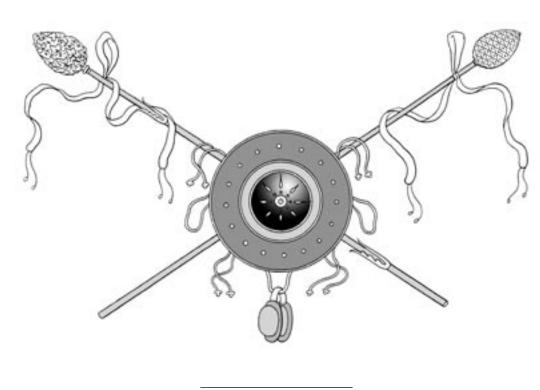
PERCY: Annabeth, no!

NARRATOR: The Hunters let their arrows fly. The first caught the manticore in the neck. Another hit his chest. The manticore staggered backward.

DR. THORN: This is not the end, Huntress! You shall pay!

NARRATOR: And before anyone could react, the monster, with Annabeth still on his back, leaped over the cliff and tumbled into the darkness.

TO BE CONTINUED!



COLOR ME!



PERCY JACKSON & THE OLYMPIANS



COLOR ME!



PERCY JACKSON & THE OLYMPIANS



COLOR ME!



PERCY JACKSON ε THE OLYMPIANS





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ANSWERS TO OLYMPIAN TRIVIA QUESTIONS

1. Athena

2. Ares

3. centaur

4. satyr

5. Yancy Academy

6. Fates

7. 12

8. pine

9. Dionysus

10. Titans

11. boar

12. travelers, thieves, merchants, roads

13. Hera

14. tiger

15. Montauk

16. lost at sea

17. Zeus

18. wine, alcohol

19. attic

20. toilets, plumbing

21. Naiads

22. wood nymph

23. gladiator fighting or Pacman

24. airplane crash

25. Ugliano

26. snake

27. Rhea

28. Zeus

29. Prometheus

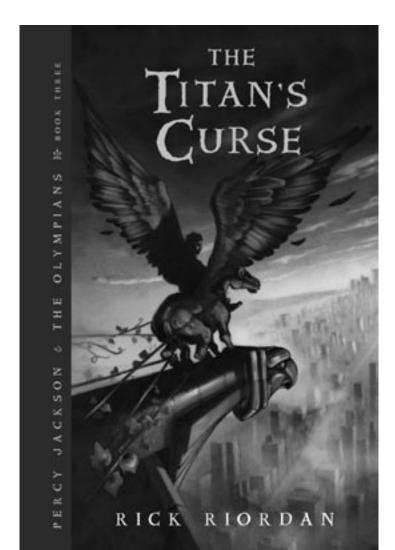
30. Hades

SOLUTION TO WORD SEARCH

NAGMWS I B D G A B E H J U D J O G VHGRSM(LONGISLAND)DIAK K K R U U G L K A S W G O J K U R T C G ROOXEZWRDVHTEBANNACJ QVCZQESBHHEUPHXV MRESDEP E Y(R)X T A 2JCADWXA LDARIZKV AH(RIPT D MGVTSUSX OTFUKQTD LOEGXF UGDOR LQBBO(ARES)K IILUFSZQ



CAMP HALF-BLOOD WANTS YOU!



Do you think your teachers are secretly monsters?

Do you suspect you have hidden powers?

Could your father or mother be an Olympian god?

YOU ARE NOT ALONE!

Join us for a Camp Half-Blood regional meeting, celebrating the arrival of the third Percy Jackson adventure, *The Titan's Curse*. All young demigods are invited.

Games! Prizes! Find out which Greek god will claim you!

DATE:			
TIME:	 		
PLACE:			



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PERCY JACKSON AND THE OLYMPIANS

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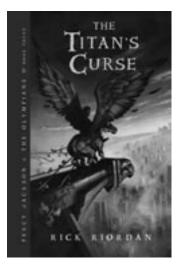
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"Perfectly paced, with **electrifying** moments chasing each other like heartbeats."

- New York Times Book Review

"A fantastic blend of myth and modern."

- Eoin Colfer, Author of Artemis Fowl series

A **BookSense** children's series bestseller A **Publishers Weekly** children's bestseller



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