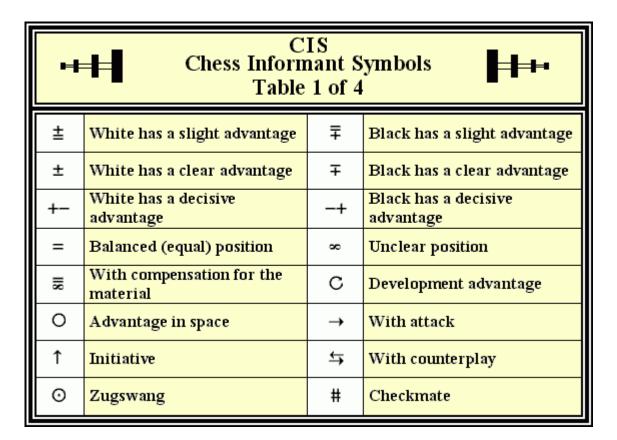
## **Chess Symbols**

There is a wide range of symbols used in chess. The basic ones were provided in the Chess Notations tutorial. The following tables are provided to assist you in becoming familiar with and being able to identifying chess symbols you might encounter. The symbols presented below are: Chess Informant Symbols (CIS), United States Chess Federation (USCF) Symbols, New In Chess (NIC) Symbols, and Miscellaneous Symbols. After the various tables of symbols, there appears a table with the graphic symbols used for pieces and pawns and corresponding names in various languages. Keep in mind the important observation from an earlier tutorial that when looking at annotated games that have been analyzed:

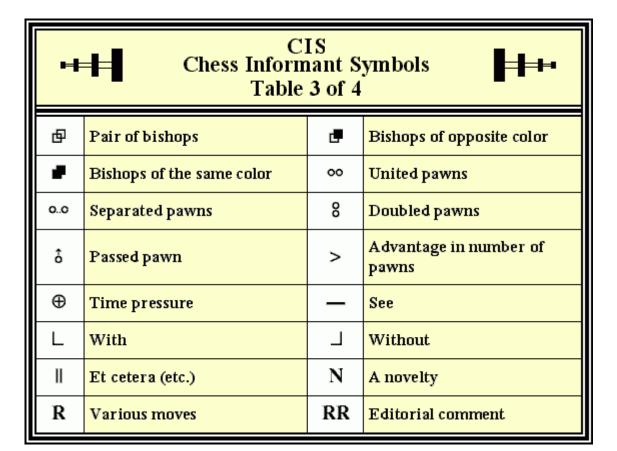
Analysis is always subjective.

-Jon Sveisson, http://www.MyChessSite.net/ Membership Pages ("King's Indian Defence - Playing on the flanks")

What one person might say is a brilliant move or pawn advance, another might classify as good, or even questionable. He or she might not comment upon it at all! One must remember that a player easily could make a mistake or worse...a **blunder** (extremely overwhelming error in making a move or pawn advance which usually results in a resounding defeat). An excellent move when analyzed, just might turn out to be devastating when attempted in an actual game if followed by a mistake or blunder. Therein lies perhaps the deepest mystery in chess-one that even computers have yet to overcome: the value of subjective thinking coupled with the unknown timing of mistakes and blunders.



CIS Chess Informant Symbols Table 2 of 4						
!	A good move	!!	An excellent move			
?	A mistake	??	A blunder			
!?	A move deserving attention	?!	A dubious move			
Δ	With the idea of		Only move (forced move)			
۵	A better move is	\$	Ranks			
1	Diagonals	⊞	Center			
<b>»</b>	Kingside	«	Queenside			
×	Weak point (weak square at)	Τ	End game			





## CIS Chess Informant Symbols Table 4 of 4



\* symbol depicted may vary in style

(ch)	Championship (national)	(izt)	Interzonal Tournament
(ct)	Candidate's Tournament	(m)	Match
(ol)	Olympiad	corr.	Correspondence Game
1:0	White won	0:1	Black won
1/2:1/2	Draw or Stalemate)	å3/3c	Encyclopaedia of Chess Endings
Å	Pawn*	6	Knight*
<u>\$</u>	Bishop *	罝	Rook *
昷	Queen *	츟	King *

□ United States Chess Federation (USCF) Symbols						
~	The position is roughly level	$\rightarrow$	Transposes to			
	Or	_	Not			
ô	Player of White pieces	•	Player of Black pieces			
©	Copyright	TM	Trademark			
¥	Championship Game	Х	Match Game			
Ψ	Fork	Ŧ	Pin			
<del>+</del>	Trap	Ť	Player in serious trouble			
$\boxtimes$	Sealed move	_ °	Postal game			
ĎĚ	Time pressure	ĎΫ́	Time control			

New in Chess (NIC) Symbols						
9	Compensation	<b>†</b> †	Development advantage			
>	Strong	٧	Weak			
≥	Better is	≤	Weaker is			
C	Center	S	Space			
	Kingside		Queenside			
В	Pair of bishops	Χ	Mate			

Miscellaneous Symbols							
X	Time control	¥.	Game score		Chess theory		
jb d	White won	1	Black won	Į.	Draw		
€	Belongs(has)	∉	Does not belong (have)	-	Similar to		
<b>≠</b>	Different from	•	Pinned	0	Hole		
Φ	Discovered check	***	Gambit	4	Fianchetto		
ď	Pawn chain	악	Pawn attack (storm)	1	Files		

	FIGURINES - NAMES (DESCRIPTIVE LETTERS)						
LANGUAGE		₩	H	Ä	<b>2</b>	<u>\$</u>	
CROATIAN	Kralj (K)	Dama (D)	Top(T)	Lovac (L)	Skakac (S)	Bijeli	
NORWEGIAN	Konge (K)	Dronning (D)	Tåm(T)	Løper (L)	Springer (S)	Bonde	
ENGLISH	King (K)	Queen (Q)	Rook (R)	Bishop (B)	Knight (N)	Pawn (P)	
GERMAN	König (K)	Dame (D)	Turm (T)	Läufer (L)	Springer (S)	Bauer	
SLAVONIC	Kralj (K)	Dama (D)	Trdnjavi	Lovca(L)	Skakaca (S)	Kmetov	
SWEDISH	Kung (K)	Dam (D)	Tom(T)	Löpare (L)	Springare (S)	Bonde	
YUGOSLAVIAN	König (K)	Dame (D)	Turm (T)	Läufer (L)	Springer (S)	Bauer	
FRENCH	Roi(R)	Dame (D)	Tour(T)	Fou(F)	Cavalier (C)	Pion (P)	
ITALIAN	Re (R)	Donna (D)	Torre (T)	Alfiere (A)	Cavallo (C)	Pedone (P)	
POTUGUESE	Rei (R)	Dama (D)	Torre (T)	Bispo (B)	Cavalo (C)	Peao (P)	
ROMANIAN	Rege (R)	Dama (D)	Tum (T)	Nebum (N)	Cal(C)	Pion (P)	
SPANISH	Rey (R)	Dama (D)	Torre (T)	Alfil (A)	Caballo (C)	Peón (P)	
DUTCH	Koning(K)	Dame (D)	Toren(T)	Loper(L)	Paard (P)	Pion	
FINNISH	Kuningas (K)	Daami(D)	Torni(T)	Lähetti (L)	Ratsu (R)	Sotilas	
HUNGARIAN	Király (K)	Vezér (V)	Bástya (B)	Futó (F)	Huszár (H)	Gyalog(G)	
DANISH	Konge (K)	Dronning(D)	Tåm (T)	Løber (L)	Springer (S)	Bonde	

## **Notes regarding above table:**

The names and descriptive letters provided for Norwegian and Danish are the official names provided by the Norwegian Chess Federation (Norges Sjakkforbund, www.sjakk.no), and by the Danish Chess Federation (Dansk Skak Union, www.dsu.dk). Dronning is sometimes also called, unofficially, dame (lady), as for the Knight it's often called Hest (horse). The use of Komge (K) for the King, Sten (S) for the Rook, and Boude (B) for the pawn, in Danish, are outdated, but sometimes unofficially used.

Also, at http://www.chessvariants.com/d.chess/chess-norwegian.html the names for the Rook, Bishop, and pawn in Norwegian are stated incorrectly as Raket, Biskop, and pawn. The page is a translation by a web-based engine similar to Altavista's babelfish, and such translations are often inaccurate and unreliable.