

Alternate Formats For Two Players

There is a mighty wind of change blowing through the trading card game industry. Its name is QuickStrike™. The first QuickStrike game is Avatar, and you can play it in a variety of ways. Of course, you can play Avatar with decks you have constructed. But there are faster tests of skill as well. You only need a few packs and an enemy!

Rip 'Em and Flip 'Em

Rip N' Flip is the simplest, fastest way to play Avatar. You and your friend just rip open a number of packs, separate the Chamber Cards™, choose one, shuffle the cards and start flipping. Ignore all trait requirements (the symbols on the Chamber Cards). I recommend using at least four packs.

Who Will Like This Format: Casual players checking out the game for the first time, players who like using their cards immediately, and players without enough time to make a deck.

Tip: Choose the Chamber with the best front signature move. With a random stack of cards, chances are you won't be charging fast enough to worry about your back signature move.

Arcade Encounter

This format provides a nice twist on Rip N' Flip. Instead of choosing one Chamber from your packs, you use them all! First you and your opponent have to decide exactly how you're going to use them. Can you choose your order or do you shuffle the Chambers? When flip your Chambers over, do you flip them as one big stack or do you keep them in the same order? Can you look at your signature moves ahead of time or not? Whatever you choose, when your opponent scores a point, remove your top Chamber from the game, just like in your favorite arcade game! When you lose your last Chamber, you lose the game. Again, ignore the trait requirements on the Chambers. Five packs work really well for this format.

Who Will Like This Format: Players who enjoy using lots of characters and abilities, players who like to adapt to some random events and players

Tip: If you know your signature moves, use them wisely. Try to counterattack when you can if you want to keep your top signature move, and don't be too afraid to take a point if there is a weak Chamber on top and a better one below it.

Sealed Deck

This format takes a little more time. Each player buys a certain number of packs, opens them, and makes a deck. You will have to use more packs for this type of format (somewhere in the neighborhood of eight to ten). Choose one Chamber and then forty

cards that match that Chamber's symbols. You then play with official rules. How can you make the best deck from the limited resources at your disposal? To many players, this is the truest test of TCG skill.

Who Will Like This Format: Players practicing for a tournament, players with a little more time but who don't have their decks on them, and players who want to test their performance under pressure.

Tip: Don't fall in love with Zenementals. While they are very powerful cards, they lock you into a set of traits that may not be your best deck build. Use them only if they complement the rest of your cards.