IRB SEVENS WORLD SERIES 2006/07



STATISTICAL REVIEW AND MATCH ANALYSIS

IRB GAME ANALYSIS
March 2007

This is a report on the San Diego, USA, 2007 IRB Sevens tournament.

It comprises an analysis of all elements of play together with the approach to, and performance of, all participating teams in various aspects of the game.

The report looks at such areas as

- Scoring and the effectiveness of each team in attack and defence
- The source and origin of tries
- The effectiveness of teams in retaining possession
- Each country's passes and rate of passing
- Each country's second phases and rate of second phase play
- The number and nature of tackles made by each team
- Each team's approach and success at the breakdown
- Each country's performance on its own restarts
- Plus data on scrums, lineouts, penalties, referees and temporary suspensions.

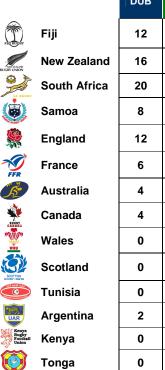
Similar reports will be prepared on each leg of the IRB Sevens series. These reports will then be sent to all participating teams before the start of the next group of events.

At the end of the 2006/2007 IRB Sevens World Series, a comprehensive report, bringing together the data collected throughout the series, will then be produced and distributed to all member countries of the International Rugby Board.



NO.	TEAM	SCORE	TEAM	REFEREE
	1 = 7 (1)1	JOOKE	1 = 7 (101	REI EREE
1	England	26 - 14	Kenya	Smith
2	Australia	29 - 14	USA	Pilara
3	Fiji	57 - 5	Scotland	Mafi
4	Argentina	31 - 0	West Indies	Bullen
5	South Africa	33 - 0	Portugal	Hirabayashi
6	Samoa	22 - 10	Tonga	Stanish
7	New Zealand	31 - 19	Canada	Lloyd-Jones
8	France	28 - 5	Chile	Teagarden
9	England	26 - 10	USA	Hirabayashi
10	Australia	12 - 21	Kenya	Mafi —
11	Fiji	55 - 7	West Indies	Teagarden
12	Argentina	12 - 17	Scotland	Stanish
13	South Africa	19 - 0	Tonga	Smith
14	Samoa	29 - 14	Portugal	Lloyd-Jones
15	New Zealand	43 - 5	Chile	Bullen
16	France	21 - 5	Canada	Pilara
17	Kenya	5 - 33	USA	Smith
18	Scotland	31 - 5	West Indies	Bullen
19	Portugal	5 - 31	Tonga	Teagarden
20	Canada	17 - 19	Chile	Mafi
21	England	14 - 19	Australia	Stanish
22	Fiji	19 - 5	Argentina	Hirabayashi
23	South Africa	14 - 21	Samoa	Pilara
24	New Zealand	26 - 0	France	Lloyd-Jones
25	Argentina	17 - 10	Portugal	Mafi
26	Chile	12 - 31	Kenya	Smith
27	Canada	14 - 7	USA	Pilara
28	Tonga	22 - 5	West Indies	Teagarden
29	Fiji	26 - 21	South Africa	Stanish
30	New Zealand	19 - 7	England	Lloyd-Jones
31	Australia	7 - 10	France	Hirabayashi
32	Samoa	34 - 0	Scotland	Bullen
33	Portugal	42 - 10	Chile	Teagarden
34	USA	17 - 0	West Indies	Mafi
35	Argentina	22 - 5	Kenya	Hirabayashi
36	Canada	10 - 24	Tonga	Bullen
37	South Africa	21 - 14	England	Smith
38	Australia	7 - 17	Scotland	Mafi
39	Fiji	19 - 10	New Zealand	Lloyd-Jones
40	France	0 - 38	Samoa	Stanish
41	Portugal	5 - 26	USA	Hirabayashi
42	Argentina	17 - 22	Tonga	Teagarden
43	South Africa	28 - 19	Scotland	Pilara
44	Fiji	38 - 24	Samoa	Stanish





	DUB	GEO	NZL	USA	НКС	AUS	LON	sco	TOTAL
	12	12	16	20	0	0	0	0	60
t	16	20	12	12	0	0	0	0	60
l	20	16	12	8	0	0	0	0	56
	8	4	20	16	0	0	0	0	48
	12	12	8	4	0	0	0	0	36
	6	4	6	12	0	0	0	0	28
	4	2	0	4	0	0	0	0	10
	4	0	4	0	0	0	0	0	8
	0	8	0	0	0	0	0	0	8
	0	0	0	6	0	0	0	0	6
	0	6	0	0	0	0	0	0	6
	2	0	2	0	0	0	0	0	4
	0	0	4	0	0	0	0	0	4
	0	0	0	2	0	0	0	0	2



PLAYER STATISTICS

Player		Most Points	Player		Most Tries
William Ryder	FJI	56	Mikaele Pesamino	SAM	6
Uale Mai	SAM	45	William Ryder	FJI	6
Mikaele Pesamino	SAM	36	Mosese Volavola	FJI	6
Pedro Leal	POR	34	Santiago Gomez Cora	ARG	5
Simon Amor	ENG	32	Uale Mai	SAM	5
Mzwandile Stick	RSA	31	Siaosi Tua'tao	TON	5
Mosese Volavola	FJI	30			
Jone Nagica	USA	30			



IRB SEVENS WORLD SERIES - SAN DIEGO 2007

STATISTICAL SUMMARY

	2007	2006
POINTS (average per game)	34	40
TRIES (average per game)	5.8	6.4
CONVERSION SUCCESS (%)	59%	60%
PENALTY GOALS (total)	0	0
DROP GOALS (total)	0	0
MATCHES WON by team scoring most tries	43 out of 44	40 out of 44
SOURCE OF TRIES - Pens/FKs (%)	32%	30%
SOURCE OF TRIES - Turnover/Opp Error (%)	23%	22%
ORIGIN OF TRIES - Own Half (%)	40%	38%
BUILD UP TO TRIES - No Rucks/Mauls (%)	66%	68%
BUILD UP TO TRIES - 3 Or Fewer Passes (%)	64%	63%
BALL IN PLAY (average per game)	7m 04secs 50%	6m 47secs 48%
PASSES (average per game)	68	66
RUCKS/MAULS (average per game)	18	14
TACKLES (average per game)		
KICKS (average per game)	10	10
SCRUMS (average per game)	4.3	4.1
SCRUMS possession retained (%)	87%	86%
LINEOUTS (average per game)	2.2	2.1
LINEOUTS percentage contested(%)	55%	73%
LINEOUTS possession retained (%)	77%	71%
RESTARTS kicked short (%)	82%	78%
RESTARTS possession retained (%)	24%	26%
PENALTIES (average per game)	7	6
PENALTIES awarded at breakdown (%)	54%	52%
YELLOW CARDS (total)	16	15



IRB SEVENS WORLD SERIES – SAN DIEGO 2007 STATISTICAL SUMMARY

SCORING POINTS

The average number of points scored in a game was 34 (2006 – 40) – with the highest number of points in a game being 62 – Fiji v Scotland and Fiji v West Indies and the least 17 – Australia v France and USA v West Indies

The average number of point <u>scored by a team was 17</u> but, not surprisingly, there were major variations around this average. **Fiji**, for example, averaged 36 points per game while **West Indies** managed just 3. The average for each competing team was as follows:

AVERAGE POINTS SCORED PER TEAM PER GAME

	AVERAGE I GIRTO GOOKED I EK TEAMT EK GAME						
		Matches	2007	2006			
PIL REGISTY	Fiji	6	36*	24*			
	Samoa	6	28*	32			
RUGBY UNION	New Zealand	5	26	33			
	South Africa	6	23	29			
USARUGBY	USA	6	18	12			
	Tonga	6	18	30			
	England	5	17	32*			
UAR	Argentina	6	17	21			
Kenya Rugby Football Union	Kenya	5	15	19			
SCOTTISH	Scotland	6	15	16			
J5-	Australia	5	15	21			
RUGRY	Canada	5	13	23			
FP P	Portugal	6	13	n/a			
FFR	France	5	12	18			
4	Chile	5	10	n/a			
NEST INDIES	West Indies	5	3	2			
		* inc 20min final					

The figures show the average number of points scored. The figures do not show, however, how <u>effective</u> each team was in scoring points in relation to the possession that it obtained. A team may, for example, obtain little possession but still manage to score a significant number of tries. The



following paragraph considers this and attempts to show how successful each team was in converting possession into tries.

This was done by adding together the time each team was in possession of the ball in all the matches it played and then dividing it by the number of tries scored. The result then gave a <u>rate</u> of try scoring. As an illustration of this, **Kenya** scored one try for every 75 seconds possession.

The following table gives the relevant figure for each participating team:

RATE OF TRY SCORING

		Matches	2007	2006
PLI STATE	Fiji	6	1 try scored every 38secs	1 try scored every 42secs
	Samoa	6	43	52
RUGBY UNION	New Zealand	5	50	44
	South Africa	6	64	38
UAR	Argentina	6	69	48
	Tonga	6	75	45
Kenya Rugby Football Union	Kenya	5	75	75
SCOTTISH	Scotland	6	78	104
SA CONTRACTOR OF THE CONTRACTO	England	5	89	53
55°	Australia	5	95	67
USARUGBY	USA	6	95	105
4	Chile	5	96	n/a
CANADA	Canada	5	103	54
F 12 12 12 12 12 12 12 12 12 12 12 12 12	Portugal	6	110	n/a
FFR	France	5	138	79
WEST INDILE	West Indies	5	259	351

The table shows that on a <u>rate</u> of try scoring, the top four are the same but with a slight change with the bottom four. Not all teams therefore maintained an identical position to that shown in the first table.



CONCEDING POINTS

AVERAGE POINTS CONCEDED PER TEAM PER GAME

The average number of point conceded by a team was 17 but, just as in points scored, there were major variations around this average.

New Zealand, for example, conceded 10 points per game while Chile conceded 32. The average for each competing team was as follows:

		Matches	2007	2006
N. ZAAAD	New Zealand	5	10	10
COST UNION	Fiji	6	12*	13*
UAR	Argentina	6	12	11
	South Africa	6	13	15
SA RUGBY.	Tonga	6	13	18
ISA DILICIPY	USA	6	13	20
SANOGET	Australia	5	15	15
FFR	France	5	16	18
	England	5	17	7*
	Samoa	6	19*	12
	Canada	5	20	19
Kenya Rugby Football Union	Kenya	5	21	21
	Scotland	6	24	21
BUSEY LINON	Portugal	6	24	n/a
ANGEN INDIA	West Indies	5	31	43
1	Chile	5	32	n/a
		* inc 20min final		

The figures show the average number of points conceded. The figures do not show, however, how <u>effective</u> each team was in <u>restricting</u> points in relation to the possession that their opponents obtained. A team may, for example, concede very few tries in the face of considerable opposition possession. The following paragraph attempts to give some sort of measurement to this by illustrating how successful each team was in preventing their opposition from converting possession into tries.

This was done by adding together the total time the team's opponents were in possession of the ball - and then dividing it by the number of tries conceded. The result then gave a <u>rate</u> of try scoring by the opposition. As an illustration of this, **Australia** conceded a try for every 96 seconds possession obtained by their opponents.



The following table gives the relevant figure for each participating team.

RATE OF TRY CONCEDING

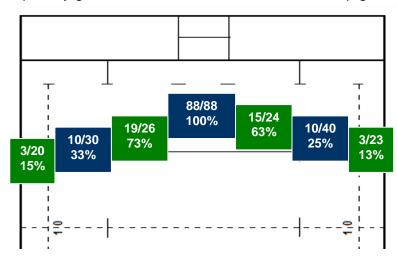
		Matches	2007	2006
RUGBY UNION	New Zealand	5	1 try conceded every 145 secs	1 try conceded every 83 secs
	Samoa	6	110	91
SA RUGBY.	South Africa	6	101	113
The state of the s	Fiji	6	102	103
UAR	Argentina	6	98	124
5	Australia	5	96	81
USARUGBY	USA	6	90	64
SANOUBY	Tonga	6	85	67
	England	5	78	114
CAWANA	Canada	5	74	69
FFR	France	5	74	67
Kenya Rugby Football Union	Kenya	5	68	88
888	Portugal	6	57	n/a
SCOTTISH SUSSY I BATAN	Scotland	6	50	45
4	Chile	5	49	n/a
WEST INDIES	West Indies	5	40	36

OTHER SCORING

There were **253** tries scored in the tournament making an average of **5.7** per game (2006 - 6.0). No penalty goals were kicked and there were no drop goals.

The conversion success rate was **59%** (2006 - 62%).

The conversion success rates from various parts of the pitch are shown:



IRB GAME ANALYSIS



While the participating teams had conversion success rates either side of this figure, it was interesting to note that there were noticeable variations in the percentage success rate of those teams scoring more than 18 tries as shown below:

CONVERSION SUCCESS RATES

\bigcirc		
YLL WELLEN	Fiji	67%
UAR	Argentina	39%
RUGBY UNION	New Zealand	57%
	Tonga	39%
	Samoa	50%
SA RUGBY.	South Africa	90%

West Indies and **Chile** had the lowest success rate of all 16 participating teams at 33%.

Nevertheless, because of the relatively few tries scored, applying percentages can, at this stage, only be regarded as indicative. In addition, the location of the score can be a significant factor in achieving a successful conversion. As the sevens series develops, however, and tries accumulate, it will be possible to produce, at the end of the year, a more meaningful comparison of each team's cumulative conversion hit rate.

IMPACT OF TRIES

With no penalty goals, not one drop goal and a conversion success rate of **59%**, it was inevitable that tries would determine the winning team in the vast majority of cases – and this proved to be the case.

Of the 44 matches, **43 (or 98%) were won by the team scoring the most tries.** 1 matches were won because of conversions where the tries were equal.

SEVENS WORLD SERIES USA

STATISTICAL REVIEW AND MATCH ANALYSIS

SOURCE OF TRIES

There were **253** tries scored in the 44 matches. The following tables show

- 1. The possession source that resulted in tries
- 2. Where tries were scored
- 3. Where on the pitch the lead up to the try started
- 4. The build up to all tries

1. Possession source

The teams scoring the tries obtained possession of the ball prior to the scoring of the try from a variety of sources. This is shown in the following table:

POSSESSION SOURCE OF TRIES (%)

	2007	2006
PENALTY/FREE KICK	32	30
TURNOVER/OPPONENT'S HANDLING ERROR	23	22
SCRUM (OWN)	13	12
RESTART (OPP)	9	7
LINEOUT (OWN)	7	7
RESTART (OWN)	5	12
KICK RECEIPT	6	6
SCRUM (OPP)	2	2
LINEOUT (OPP)	3	2
	100%	100%

The above indicates that – overall – teams score around a third of their tries through penalties and free kicks. This was not always the case however:

- 11 of **Tonga**'s 19 tries came from penalties and free kicks
- this contrasted with **Argentina's** 4 out of 18
- not one of USA tries came from the set pieces of scrum and lineout
- only 12 tries came from regained 50m restarts 7 came from Fiji. No other team had more than 1.

2. Position where tries were scored

Of all the tries scored,

35% were scored under the posts

20% within 15 metres of the left corner flag

25% within 15 metres of the right corner flag

The remaining 20% were scored in-field either side of the posts.

PAGE 8

IRB GAME ANALYSIS



3. Origin of tries

Tries originate from various parts of the pitch. The following paragraph shows where the attacking team obtained possession from which they eventually scored

26% originated within the 22 metre line26% between the 22 and 10 metre line8% between 10 metres and halfway and40% originated in the scoring team's half

Individual teams varied from these percentages as shown below.

ORIGIN OF TRIES SCORED (%)

		Own Half	HW – 10m	10m – 22m	22m – Try line	Total Tries
PLI THE SET	Fiji	12	1	10	11	34
	Samoa	10	2	9	7	28
RUGBY UNION	New Zealand	10	3	6	2	21
	South Africa	10	1	5	4	20
	Tonga	3	1	6	9	19
UAR	Argentina	7	2	6	3	18
USARUGBY	USA	9	0	3	5	17
SCOTTISH	Scotland	2	3	7	3	15
	England	5	1	3	4	13
<u> </u>	Australia	7	0	4	1	12
Kenya Rugby Football Union	Kenya	5	0	3	4	12
2 P P P P P P P P P P P P P P P P P P P	Portugal	8	1	2	1	12
cavaya	Canada	4	1	2	4	11
4	Chile	4	0	2	3	9
FFR	France	2	4	2	1	9
West India	West Indies	3	0	0	0	3

IRB GAME ANALYSIS PAGE 9



4. Build-up to tries

Possession of the ball that leads to tries is obtained from a number of sources – and they are listed above. More often than not, other actions – second phase, kicks and passes – then take place before the try is scored.

The table shows how many **second phases** preceded each try.

The table shows that <u>66%</u> of tries were preceded by <u>not one second</u> <u>phase</u>. Interestingly, not one of **Kenya**'s tries contained a second phase.

BUILD UP TO TRIES (PHASES)

	2007	2006
None	66%	68%
1 rucks/mauls	24	23
2 rucks/mauls	6	5
3 + rucks/mauls	4	4
	100%	100%

BUILD UP TO TRIES (PASSES)

The table shows the total number of <u>passes</u> that preceded each of the **253** tries.

The table shows that **64**% of tries were preceded by 3 or fewer passes.

	2007	2005
No passes	17	13%
1 pass	16	13
2 passes	15	20
3 passes	16	17
4 passes	13	10
5 passes	7	8
6 passes	4	7
7 passes	4	3
8 passes	3	4
9 + passes	5	5
	100%	100%

SEVENS WORLD SERIES USA

STATISTICAL REVIEW AND MATCH ANALYSIS

BALL IN PLAY

The average amount of ball-in-play time was **7 minutes 04 seconds or 50%** (2005- 48%).

The highest ball in play time was Australia v USA and New Zealand v France both with 8 mins 50 secs (63%)

The lowest ball in play time was Samoa v Uscotland with 5 mins 11 secs (37%)

While the lowest possession time by any team in a game was **Chile** with 1min 46 secs and the highest was **France** with 5 min 57 secs.

AVERAGE POSSESSION TIME PER TEAM PER GAME

There was a considerable variation between the ball in play figures achieved by the various teams. This is shown in the following table which shows the average possession time achieved by each team throughout the tournament

As seen in the table, there were some noticeable differences between the participating teams. **USA**, for example, had almost twice the possession of **West Indies**.

		2007	2006
	USA	4m 28	3m 47
SANOBY	France	4m 07	3m 57
	Tonga	3m 58	3m 37
	England	3m 52	4m 05
	Canada	3m 47	3m 15
CANADA CANADA	Australia	3m 47	3m 46
	Portugal	3m 41	n/a
	South Africa	3m 34	2m 46
	Fiji	3m 33	2m 36
RUGBY UNION	New Zealand	3m 29	3m 59
UAR	Argentina	3m 27	2m 57
	Samoa	3m 23	4m18
SCOTTISH	Scotland	3m 15	4m 20
Kenya Rugby Football Union	Kenya	3m 01	3m 08
1	Chile	2m 53	n/a
WEST INDIES	West Indies	2m 35	2m.20



The following table shows the percentage possession attained by each team in every game.

NO.	TEAM	POSSESSION %	TEAM	POSSESSION %	SCORE
1	England	55%	Kenya	45%	26 - 14
2	Australia	44%	USA	56%	29 - 14
3	Fiji	61%	Scotland	39%	57 - 5
4	Argentina	55%	West Indies	45%	31 - 0
5	South Africa	42%	Portugal	58%	33 - 0
6	Samoa	44%	Tonga	56%	22 - 10
7	New Zealand	45%	Canada	55%	31 - 19
8	France	63%	Chile	37%	28 - 5
9	England	41%	USA	59%	26 - 10
10	Australia	65%	Kenya	35%	12 - 21
11	Fiji	63%	West Indies	37%	55 - 7
12	Argentina	46%	Scotland	54%	12 - 17
13	South Africa	56%	Tonga	44%	19 - 0
14	Samoa	42%	Portugal	58%	29 - 14
15	New Zealand	72%	Chile	28%	43 - 5
16	France	53%	Canada	47%	21 - 5
17 18	Kenya Scotland	45% 56%	USA West Indies	55% 44%	5 - 33 31 - 5
19		37%		63%	5 - 31
20	Portugal Canada	51%	Tonga Chile	49%	17 - 19
21	England	53%	Australia	47%	14 - 19
22	Fiji	50%	Argentina	50%	19 - 5
23	South Africa	59%	Samoa	41%	14 - 21
24	New Zealand	34%	France	66%	26 - 0
25	Argentina	43%	Portugal	57%	17 - 10
26	Chile	44%	Kenya	56%	12 - 31
27	Canada	45%	USA	55%	14 - 7
28	Tonga	54%	West Indies	46%	22 - 5
29	Fiji	47%	South Africa	53%	26 - 21
30	New Zealand	36%	England	64%	19 - 7
31	Australia	50%	France	50%	7 - 10
32	Samoa	55%	Scotland	45%	34 - 0
33	Portugal	54%	Chile	46%	42 - 10
34	USA	60%	West Indies	40%	17 - 0
35	Argentina	61%	Kenya	39%	22 - 5
36	Canada	48%	Tonga	52%	10 - 24
37	South Africa	48%	England	52%	21 - 14
38	Australia	43%	Scotland	57%	7 - 17
39	Fiji	41%	New Zealand	59%	19 - 10
40	France	46%	Samoa	54%	0 - 38
41	Portugal	38%	USA	62%	5 - 26
42	Argentina	43%	Tonga	57%	17 - 22
43	South Africa	47%	Scotland	53%	28 - 19
44	Fiji	47%	Samoa	53%	38 - 24



The following table shows the number of matches when the team obtained more possession than their opposition. It can be seen that **USA** obtained more possession than their opponents in all of their 6 matches, while **Chile** did not obtain more possession in any of their 5.

NUMBER OF MATCHES WHERE MOST POSSESSION OBTAINED



PASSING

The average number of passes per game was **68** (2006 – 66)

The most passes in a game was 104 (New Zealand v France)

The fewest passes in a game was 46 (Samoa v Scotland)

The team that passed most won on 20 occasions: the team that passed the least won on 21 occasions with three matches having the same number of passes. Conversely, **USA** out-passed their opponents in all 6 of theirs.



The average number of passes made by the participating teams showed major differences as shown in the following table:

AVERAGE NUMBER OF <u>PASSES</u> PER TEAM PER GAME

		2007	2006
	USA	51	37
FFR	France	41	40
*	Canada	40	35
e awar	England	36	40
NAME AND STREET	New Zealand	36	42
	Tonga	36	35
	South Africa	36	17
UAR	Argentina	35	26
8 P 8	Portugal	33	n/a
SCOTTISH	Scotland	32	51
3	Chile	30	n/a
WEST INDIE	West Indies	29	20
Kenya Rugby Football Union	Kenya	28	31
FILE RUGBY	Fiji	28	23
	Samoa	28	47
15	Australia	27	38

The above table shows major differences between the various teams. **USA** made almost twice as many passes as **Australia** for example. Such differences can however partly be explained by the amount of possession obtained by each team. If this is taken into account, the <u>rate</u> at which each country passed the ball is far closer as shown in the next table. In the **USA** and **Australia** case, for example, while **USA** may have made almost double the passes, they only passed at a rate that was only 50% more.



This is shown in the following table which expresses passes as 'passes per minute possession '.

RATE OF PASSING PER TEAM (PASSES PER MINUTE POSSESSION)

		2007	2006
WEST INDIA	West Indies	11.4	8.7
ISA BUGBY	USA	11.3	10.5
RUSHY	Canada	10.5	10.8
RUGALAND BUGALAND	New Zealand	10.3	10.6
4	Chile	10.2	n/a
UAR	Argentina	10.1	8.6
	South Africa	10.0	6.1
FER THE REST	France	9.9	10.2
SCOTTISH	Scotland	9.9	11.7
RI ISAV II INIAN	England	9.4	9.7
Kenya Rugby Football Union	Kenya	9.4	9.8
8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	Portugal	9.1	n/a
	Tonga	9.0	9.7
	Samoa	8.9	10.9
	Fiji	8.6	9.1
5	Australia	7.3	10.1

As shown earlier, there were on average, 68 passes per game. These passes came in passing sequences of which there were just over 1000.

Of these passing sequences

31% comprised 1 pass	2006 - 28%
25% comprised 2 passes	2006 - 24%
21% comprised 3 passes	2006 - 22%
13% comprised 4 passes	2006 - 12%
10% comprised 5+ passes	2006 - 14%

Most teams fell into this profile – ie around 50+% of their passing movements contained 2 or fewer passes. Where major differences arose, these were seen in the more lengthy passing movements. Certain teams were far more inclined to continue passing than others. This is shown in the following table which notes the number of 5+ pass movements made by each country.



PROPORTION OF 5+ PASSING SEQUENCES TO TOTAL NUMBER OF PASSING MOVEMENTS PER TEAM

		2007	2006
	USA	1 in 5	1 in 6
SANOLD!	France	1 in 6	1 in 4
AND COLAND	New Zealand	1 in 6	1 in 6
WEST INDIES	West Indies	1 in 6	1 in 17
	Scotland	1 in 7	1 in 4
A STATE OF THE STA	Chile	1 in 8	n/a
FILE RUGERY	Fiji	1 in 8	1 in 8
RUGRY	Canada	1 in 9	1 in 7
E P R	Portugal	1 in 9	n/a
	South Africa	1 in 9	1 in 12
UAR	Argentina	1 in 10	1 in 7
	England	1 in 16	1 in 9
	Tonga	1 in 19	1 in 8
	Samoa	1 in 20	1 in 6
Kenya Rugby Football Union	Kenya	1 in 28	1 in 8
55	Australia	1 in 68	1 in 9

During the course of the analysis an attempt was made to divide passes into 3 categories:

- A **Normal** i.e. an orthodox pass from one player to another
- B **Off ground** i.e. a successful pass by a player who has been brought to ground
- C **Pressure** i.e. those passes made by a player under pressure. This would include an offload, any pass where an opponent made contact or was close enough to make the player pass the ball. It has to be said that this is a somewhat imprecise science and therefore the figures should be treated with a considerable degree of caution. At best they should only be regarded as possibly indicative.



Of all the passes made in the tournament,

66% were regarded as **Normal** (2006 – 62%) **7%** were **Off ground** (2006 – 7%) **27%** were **Pressure** passes (2006 – 31%)

All teams made more normal passes than ground or pressure. **Australia** made the most ground passes –12% and **England** made the least – 3%.

RUCKS/MAULS

The average number of rucks/mauls (2nd Phases) per game was **18** (2006 – 14)

There were however noticeable differences from match to match:

The most rucks/mauls in a game was 28 (Canada v Tonga, Australia v USA)

The fewest in a game was 7 (Fiji v West Indies & Scotland v West Indies)

AVERAGE NUMBER OF <u>RUCKS/MAULS</u> PER TEAM PER GAME

In the 44 matches, the team that rucked the most won on 15 occasions: the team that rucked the least won on 29 occasions.

Canada outrucked their opponents in all five of their matches.

The number of rucks/mauls created by the participating teams showed major differences as shown in the attached table:

		2007	2006
	Tonga	14	8
	England	13	10
15	Australia	13	9
RUGHY	Canada	13	8
EANABA (CARACTER)	USA	10	9
P P R	Portugal	10	n/a
	Samoa	9	10
UAR	Argentina	9	5
S FER	France	8	5
Kenya Rugby Football Union	Kenya	7	5
LIGHTUNION	New Zealand	7	7
	Scotland	7	8
RUGBY LINION	South Africa	7	4
	Fiji	7	3
4	Chile	6	n/a
NEST INDIA	West Indies	6	7

PAGE 17

IRB GAME ANALYSIS



The table shows major differences between the various teams. **Tonga,** for example, rucked twice as much as **Fiji.** Again, some of the differences can be explained by the amount of possession obtained by each team. If this is taken into account, the <u>rate</u> at which each country rucked and mauled is far closer, as shown in the next table. This expresses rucks/mauls as 'rucks/mauls per minute possession ':

RATE OF RUCKS/MAULS PER TEAM (RUCKS & MAULS PER MINUTE POSSESSION)

			_
		2007	2006
RUSY	Canada	3.5	2.6
CANABA	Tonga	3.5	2.1
	England	3.3	2.5
1	Australia	3.3	2.4
8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	Portugal	2.7	n/a
UAR	Argentina	2.6	1.6
	Samoa	2.6	2.4
WEST INDIES	West Indies	2.3	2.8
Kenya Rugby Football Union	Kenya	2.2	1.6
4	Chile	2.1	n/a
SCOTTISH	Scotland	2.1	1.8
RUGBY UNION RUGBY UNION	New Zealand	2.1	1.7
USARIJORY	USA	2.1	2.6
₹ FFR	France	2.0	1.3
	South Africa	2.0	1.4
YLU NE SAY	Fiji	1.9	1.2



Retention of possession at the breakdown

At the breakdown, the team taking in the ball retained possession by either winning the ball or being awarded a penalty on **80**% of occasions. The percentage success rate of each team was as follows:

BREAKDOWN RETENTION SUCCESS (%)

		2007	2006
	South Africa	90%	85
SA RUGRY.	Samoa	90	85
	Tonga	88	82
	New Zealand	84	91
RUGBYUNIÓN	Fiji	83	85
rin filoso	Canada	82	88
CAVADA UAR	Argentina	81	82
	USA	79	81
SANUEL I	France	78	77
	England	78	85
1	Chile	77	n/a
55	Australia	76	76
Kenya Rugby Football Union	Kenya	70	81
S 19 10 10 10 10 10 10 10 10 10 10 10 10 10	Portugal	70	n/a
	Scotland	68	89
SCOTING STATES	West Indies	67	61



KICKS

AVERAGE NUMBER OF KICKS PER TEAM PER GAME

The average number of kicks per game was 10 - or around 5 when penalty kicks and free kicks are excluded. These four comprised kicks ahead, kicks to touch at the end of a half and assorted kicks both defensive and desperate. In numerical terms therefore, kicks played a relatively small role in the San Diego tournament.

Argentina kicked more often than any other team. New Zealand and Australia, on the other hand, kicked very little.

In 2 of the 44 matches, neither team made a single kick. This contrasts with the Fiji v South Africa game in which there were12.

Of the total kicks made by teams in open play, attached table shows how many were regained. The overall regained total was 56 out of 239 or 23%

		KICKS MADE	KICKS RETAINED
UAR	Argentina	36	9
y	Chile	26	6
Kenya Rugby Football Union	Kenya	23	5
OTTISH SY UNION	Scotland	21	6
To any	Fiji	19	4
	Tonga	17	6
	South Africa	15	3
	Samoa	13	5
S FFR	France	13	1
ST INDIA	West Indies	11	3
RUGBY	USA	11	2
	England	8	1
E P R	Portugal	8	2
RUGBY	Canada	7	1
13	Australia	6	1
EW ZALAND Y UNION	New Zealand	5	1

TACKLES

Tackles have been divided into 3 categories:

Single this is where one player attempts to bring an opponent to

the ground

Team which is where more than one player makes the tackle Offload

which is where a player commits himself to a tackle but

his opponent manages to offload the ball

Of all the tackles made: 29% were Single Tackles

> 14% were Team tackles **57%** were Offload tackles

100%



There were some **42** tackles per game or **21** per team. Around this figure however there were major variations. While, for example, **Samoa** made 141 in 6 matches, and **USA** made 131 in their 6 matches, **England** made just 73 in their 6.

Such differences between the teams are illustrated in the following table which gives the average number of tackles per team per game:

AVERAGE NUMBER OF TACKLES PER TEAM PER GAME

			_
		2007	2006
RUGE UNION	New Zealand	26	14
Kenya Rugby Football Union	Kenya	24	25
55°	Australia	24	21
	Samoa	24	19
PLUT BUG BY	Fiji	23	24
RHARY	Canada	22	23
CANABA	Portugal	22	n/a
USA BUIGRY	USA	22	16
UAR	Argentina	21	22
FFR	France	21	21
	South Africa	21	31
3	Chile	20	n/a
	Tonga	18	20
WIST INDID	West Indies	16	22
SCOTTISH	Scotland	16	13
	England	15	12

In addition to clear differences in the overall number of tackles made by each team, there were also differences in the sorts of tackles that were made. With regard to team tackles, for example, while these accounted for around 14% of all tackles, in **England**' case the figure was 27% while **Fiji's** was 9%. The full list is as follows:



TACKLE TYPE PER TEAM (%)

		Offload	Offload	Team	Team	Single	Single
		%	%	%	%	%	%
		2007	2006	2007	2006	2007	2006
WEST INDIA	West Indies	71%	77%	11%	6%	18%	17%
YLD BOOK	Fiji	63%	60%	9%	10 %	28%	30%
4	Chile	62%	n/a	11%	n/a	27%	n/a
NAW ZZALAND RUGBY UNION	New Zealand	60%	57%	12%	19%	28%	24%
	Portugal	60%	n/a	12%	n/a	28%	n/a
RUGRY	Canada	60%	68%	15%	13%	25%	19%
55	Australia	59%	61%	18%	11%	23%	28%
Kenya Rugby Football Union	Kenya	57%	69%	13%	10%	30%	21%
FFR	France	55%	62%	15%	10%	30%	28%
UAR	Argentina	54%	60%	17%	17%	29%	23%
USARUGBY	USA	54%	62%	9%	11%	37%	27%
	Tonga	54%	62%	19%	11%	27%	27%
SCOTTISH	Scotland	53%	69%	10%	18%	37%	13%
	Samoa	53%	67%	14%	11%	33%	22%
SA RUGRY.	South Africa	50%	52%	19%	16%	31%	32%
	England	47%	67%	27%	14%	26%	19%

BREAKDOWN

There are over 500 breakdowns in a tournament - and a breakdown occurs when at least one player from each side is on his feet at or over the ball. When the tackler is on his feet and an opponent joins in, then there is a breakdown. When the tackler is not on his feet, a breakdown occurs when at least one player from each side joins in.

What became immediately noticeable was that there were clear differences in the approach of the various countries in committing players to the breakdown. While certain teams frequently committed few additional players, other countries consistently committed more.

France's approach to the breakdown for example was quite different from **Kenya**. In attack for example, **Kenya** would seldom send in more than one player while **France**, on the other hand, would send in more than one on two out of three occasions.



The extent of the differences between each team's approach is illustrated by an exercise that looked at how many players were committed to the breakdown (1) in attack and (2) in defence.

NUMBER OF PLAYERS COMMITTED TO BREAKDOWN - ATTACK

1 PLAYER 2007 2006 2007 2007 2006 2007 81% 18% Samoa 81% 94% 19%	2+ PLAYERS 2006 19% 6%
2007 2006 2007	2006 19% 6%
2007 2006 2007	2006 19% 6%
Kenya 82% 81% 18%	19% 6%
Samoa 81% 94% 19%	
	20%
Fiji 70% 80% 30%	
South Africa 69% 70% 31%	30%
Tonga 66% 76% 34%	24%
New Zealand 65% 94% 35%	6%
USA 65% 64% 35%	33%
Argentina 61% 79% 39%	21%
Canada 58% 81% 42%	19%
Chile 57% n/a 43%	n/a
Australia 57% 58% 43%	42%
Portugal 55% n/a 45%	n/a
England 51% 55% 49%	45%
West Indies 50% 45% 50%	55%
Scotland 41% 68% 59%	32%
France 29% 48% 71%	52%

What was also noticeable was how few 2nd phases were created by certain teams compared with others. A comparison of past IRB Sevens winners illustrates the extent of the differences:

2nd phases created

Fiji 40 in 6 games – av 6.6

France 41 in 5 games – av 8.2

South Africa 42 in 6 games inc. final– av 7.0

New Zealand 37 in 5 games inc final– av 7.4

England 64 in 5 games – av 12.8



There were also noticeable differences regarding the number of players committed at defensive breakdowns. **Scotland, Kenya and South Africa's** approach was quite different from **Australia, Argentina** and **Tonga** when defending the second phase as seen in the following table. Whereas the first group would frequently not send in an additional player, the latter group did in the vast majority of cases.

NUMBER OF PLAYERS COMMITTED TO BREAKDOWN - DEFENCE

		NO	NO	1	1	2+	2+
		PLAYER	PLAYER	PLAYER	PLAYER	PLAYERS	PLAYERS
		2007	2006	2007	2006	2007	2006
SCOTTISH	Scotland	46%	16%	46%	60%	8%	24%
Kenya Rugby Football Union	Kenya	34%	15%	53%	62%	13%	23%
	South Africa	32%	30%	52%	53%	16%	17 %
RUGBY UNION	New Zealand	30%	30%	57%	63%	13%	7%
USARUGBY	USA	27%	21%	55%	66%	18%	13%
FLUENCEY	Fiji	26%	37%	52%	54%	22%	9%
VEST INDIES	West Indies	26%	23%	57%	46%	17%	31%
	Samoa	25%	10%	51%	65%	24%	25%
	Portugal	20%	n/a	57%	n/a	23%	n/a
CAWAYA	Canada	20%	19%	56%	53%	24%	28%
FFR	France	15%	26%	58%	60%	27%	14%
4	Chile	13%	n/a	64%	n/a	23%	n/a
	England	13%	8%	54%	56%	33%	36%
	Tonga	12%	20%	53%	53%	35%	27%
UAR	Argentina	12%	23%	63%	58%	25%	19%
J5 -	Australia	10%	20%	68%	66%	22%	14%

IRB GAME ANALYSIS

SEMENS WORLD SERIES USA

STATISTICAL REVIEW AND MATCH ANALYSIS

SCRUMS

	2007
Average no per game	4.3 (2006 – 4.2)
Most in a game	9 (South Africa v Tonga)
Least in a game	2 (4 matches)
Possession retained by putting in team	87%
Penalties	7 against putting in team: 12 against opponents
Crooked feeds penalised	3
Scrums against the head	1 in 11

Portugal and England were the only teams that won all their scrums. **Tonga and Kenya each** won 3 tight heads, **South Africa** and **Fiji** each won 2 – the remaining 12 teams won 1 or none. While, **Chile** lost 4 of their 9 scrums and only 5 teams never won an opposition scrum.

LINEOUTS

	2006
Average no per game	2.2 (2006 – 2.1)
Most in a game	6 (Argentina v Tonga, Fiji v South Africa)
Least in a game	0 (6 matches)
Possession retained by putting in team	77%
Percentage contested	55%

Samoa's opponents had only one lineout in total. **Argentina's** opponents had 11.

Although there were relatively few lineout throws per team, only 4 teams never lost a lineout. (**England**, **Fiji**, **New Zealand** and **Canada**). **Portugal** and **Canada** had only **two** lineout throw-ins in the entire tournament.

There were 4 lineout steals by **Argentina** and 4 by **Canada**. Two other teams managed 2 each – the remainder managed 1 or none.



RESTARTS

Restarts were classified into 2 sorts, long and short. A short restart was one that was contestable: a long one was not.

18% of restarts were kicked long (2006–28%) **82%** were kicked short (2006 – 72%)

Of all restarts, the kicking team won **24%** or 1 in 4 (2006 - 24% or 1 in 4). There were **33** restart errors. The most successful teams were **Samoa**, **Kenya**, **Portugal**, and **West Indies** who had no restart errors in 25, 13, 14 and 3 short starts respectively.

RESTART RETENTION RATES PER TEAM

		LONG RESTART	SHORT RESTART	RESTART REGAINED 2007	RESTART REGAINED 2006
PIL (TELESY)	Fiji	7	26	1 in 2	1 in 23
UAR	Argentina	1	21	1 in 3	1in 6
8 P R	Portugal	2	14	1 in 4	n/a
	Samoa	1	25	1 in 4	1 in 2
	Tonga	4	18	1 in 4	1 in 3
Kenya Rugby Football Union	Kenya	4	13	1 in 4	1 in 18
	England	2	13	1 in 5	1 in 2
USARUGBY	USA	none	19	1 in 6	1 in 19
4	Chile	3	9	1 in 6	n/a
FFR	France	2	12	1 in 7	1 in 5
15	Australia	2	12	1 in 7	1 in 3
RUGEY	Canada	2	12	1 in 7	1 in 2
SCOTTISH	Scotland	4	14	1 in 9	1 in 3
SA RUGBY.	South Africa	7	16	1 in 12	1 in 2
RUGBY UNION	New Zealand	7	16	1 in 12	1 in 5
WEST INDIES	West Indies	4	3	none	0 in 7

Lack of success at the restart is not always the result of an unsuccessful challenge. Certain teams can intentionally kick long on more occasions than others. Retention rates at restarts varied, with some teams retaining their own restarts noticeably more successfully than others as shown in the following table:



PENALTIES

The average number of penalties per game was 7 (2006 - 7)

The most in a game was 14 (Portugal v Tonga)
The fewest in a game was 1 (Scotland v West Indies, Fiji v West Indies)

Of the penalties and free kicks awarded:

54% were at the breakdown (ruck/tackle)
5% were at the scrum
11% were faulty restarts
10% were for offside
6% were for illegal tackles
6% were +10m
4% were for obstruction
0% for lineout offences
3% miscellaneous
1% for foul play
100%

With regard to the total number of penalties conceded by each team, the following table has been split into two in order to reflect the fact that some teams played 6 matches and others 5:

TOTAL NUMBER OF <u>PENALTIES CONCEDED</u> PER TEAM

		MATCHES	PENS			MATCHES	PENS
Kenya Rugby Football Union	Kenya	5	11	SCOTTISH SLEEV UNDON	Scotland	6	11
WEST INDIES	West Indies	5	13	USARUGBY	USA	6	16
4	Chile	5	15	PLANT STATE OF THE PARTY OF THE	Fiji	6	16
CANADA	Canada	5	16		Samoa	6	18
RUGBY UNION	New Zealand	5	19	E P R	Portugal	6	21
	England	5	21		Tonga	6	24
FFR	France	5	22		South Africa	6	25
1	Australia	5	28	UAR	Argentina	6	31



What needs to be noted however is that such figures are absolute and do not necessarily reflect the true degree of discipline or ill-discipline of a particular team. The number of penalties can, for example, vary from match to match. Some referees penalise more than others (in one game, there were 14 penalties and free kicks – in another, there were none). A better and probably more accurate indicator, therefore, is the <u>proportion</u> of penalties conceded by a team in all their matches compared with their opponents. This can be seen in the following table. Using **Scotland** as an example, out of 33 penalties awarded in matches, only 11 or 33% went against them.

TOTAL NUMBER OF PENALTIES FOR & AGAINST PER TEAM

		PENALTIES FOR	PENALTIES AGAINST
SCOTTISH	Scotland	22	11
Kenya Rugby Football Union	Kenya	21	11
	USA	27	16
BEGRY	Canada	22	16
	England	24	21
	Portugal	25	21
	Fiji	19	16
	Samoa	19	18
	Tonga	25	24
3	Chile	13	15
WEST INDIES	West Indies	8	13
	South Africa	19	25
FER	France	15	22
RUGHY LIMAND RUGHY LIMON	New Zealand	12	19
(F)	Australia	17	28
UAR	Argentina	19	31



With regard to penalties awarded at the breakdown, the **team in possession** was penalised **10**% less than their opponents. Certain countries, however, show a different pattern as shown in the following table:

TOTAL NUMBER OF <u>PENALTIES FOR & AGAINST</u> ATTACK AT BREAKDOWN PER TEAM

		PENALTIES FOR	PENALTIES AGAINST
4	Chile	0	1
	Samoa	3	1
	Fiji	4	2
55	Australia	5	5
WEST INDIES	West Indies	2	4
₹ FER	France	4	6
	Tonga	11	2
RUGRY	Canada	6	7
RUGBY UNION	New Zealand	2	6
	South Africa	5	3
Kenya Rugby Football Union	Kenya	7	4
UAR	Argentina	7	7
NEA PHICEY	USA	9	5
SCOTTISH	Scotland	4	6
	England	10	10
	Portugal	6	7
	TOTAL	85	76

The average number of penalties awarded by the 8 participating referees was as follows:

·	PENALTIES PER GAME	YELLOW/ RED CARDS
Smith	8.8	3 +1 red
Pilara	7.4	1
Mafi	7.2	3
Stanish	7.2	3
Teagarden	6.8	1
Lloyd-Jones	6.4	1
Hirabayashi	6.3	3
Bullen	5.8	1
		16 +1 red



Of all penalties and free kicks awarded, **32%** went against the team in possession of the ball. The range varied noticeably between the 8 referees however. One referee penalised the team in possession on only **18%** of occasions while another penalised them on **44%** of occasions.

TEMPORARY SUSPENSIONS (Red/Yellow cards)

There were **16** yellow cards issued – with **one** red cards. This contrasts with 13 yellow cards and no red cards in 2005.

The offences for which they were awarded were as follows:

	YELLOW CARDS	RED CARD
THROWING BALL AWAY	6	
ILLEGAL TACKLES	5	
RUCK OFFENCES	1	
TIME WASTING	1	
PLAYING OPP W/OUT BALL	1	
FOUL PLAY	1	1
NOT 10m	1	
TOTAL	16	1

This year, 7 of the 16 teams did not concede a card (New Zealand, West Indies, USA, Canada, Samoa, Kenya and France)

		YELLOW CARDS	RED CARD
	South Africa	3	
SA RUGBY.	Australia	3	
UAR	Argentina	2	
The state of the s	Fiji	2	1
3	Chile	2	
	England	1	
	Tonga	1	
SCOTTISH	Scotland	1	
2 P P P P P P P P P P P P P P P P P P P	Portugal	1	
	Total	16	1