

UBISOFT TAKES TO THE SKIES WITH NEW TOM CLANCY AIR COMBAT BRAND

Paris, FRANCE – September 25, 2007 – Ubisoft, one of the world's largest video game publishers, announced the creation of a new *Tom Clancy* franchise being developed by Ubisoft's Bucharest studio for next generation consoles and PC. The first air combat game taking place in Tom Clancy's universe, the brand will launch in 2008.

"Ubisoft has an unrivaled track record of creating and sustaining new brands," said Serge Hascoet, chief creative officer at Ubisoft. "Our commitment to refreshing our catalog with regular introduction of new IPs is what keeps gamers coming back for more. With this new brand we're redefining the aerial combat genre and extending the Tom Clancy universe to deliver a compelling new action titles to next-generation gamers."

Set in a near future, the game imagines a world where a private military force has cumulated such power that it attacks the USA. Thrust into the cockpits of incredibly powerful and technologically advanced jet fighters, gamers will benefit from hi-tech piloting assistance, providing comfort, security and enhanced perception. As players gain skills and confidence, they will be able to shed the assistance. But before choosing performance over security, they'll have to weigh the risks carefully.

"We are confident that this new brand will become the new benchmark for flight combat games and will be, like other Tom Clancy based games, an instant online multiplayer hit," says Sebastien Delen, managing director of Ubisoft's Bucharest studio. "The player will experience all the action and excitement of modern air combat, from intense dog fighting to tactical strikes."

About Ubisoft

Ubisoft is a leading producer, publisher and distributor of interactive entertainment products worldwide and has grown considerably through a strong and diversified line-up of products and partnerships. Ubisoft has offices in 23 countries and sales in more than 55 countries around the globe. It is committed to delivering high-quality, cutting-edge video

game titles to consumers. Ubisoft generated sales of 680 million Euros for the 2006-07 fiscal year. To learn more, please visit www.ubisoftgroup.com.

About Tom Clancy

With more than 80 million books sold, Tom Clancy is arguably the world's most recognized author. His works include fiction such as The Hunt for Red October, Clear and Present Danger, The Sum of All Fears, Rainbow Six, Without Remorse and The Teeth of the Tiger. Clancy also writes nonfiction works about weapons and various military units. Four of his books have already been adapted into highly successful feature films.