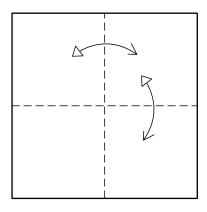
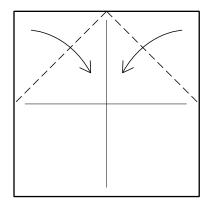
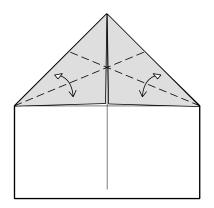
Simple A 10" square makes a model 8.5" long



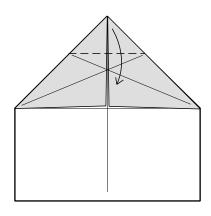
1. Precrease in half both horizontally and vertically.



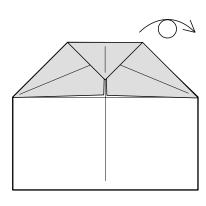
2. Valley the top corners to the center.



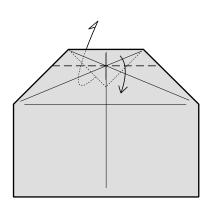
3. Precrease (through all layers) along the angle bisectors.



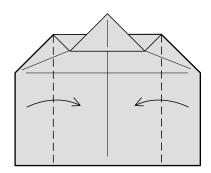
4. Valley down from where the creases meet the outer edge.



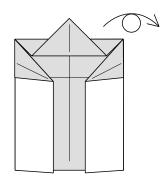
5. Turn over.



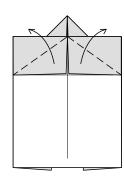
6. Valley through the intersection of creases, swinging the flap from behind towards the front.



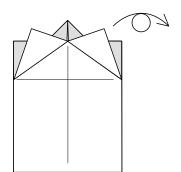
7. Lightly fold the sides inward (not to the center).

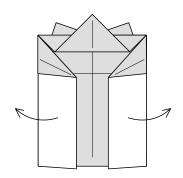


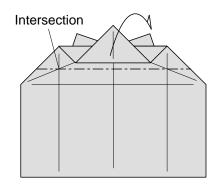
8. Turn over.



9. Valley the corners outwards as far as possible.



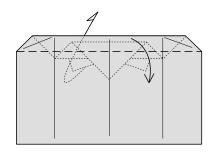




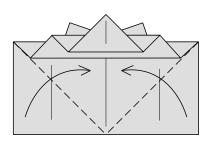
10. Turn over.

11. Open out sides.

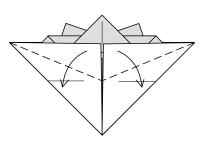
12. Mountain fold through the intersection of creases.



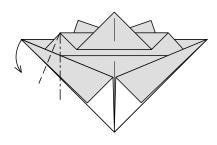
13. Valley along the existing crease, swinging the flaps from behind foward.



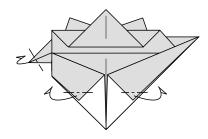
14. Valley the bottom corners to the center.



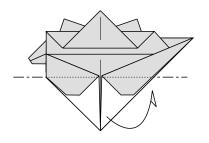
15. Valley the raw edges to the outer edges.



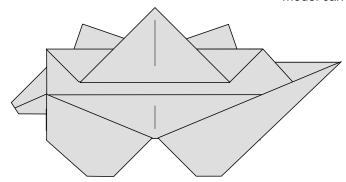
16. Pleat to form the head.



16. Shape the feet and head with mountain folds.



17. Mountain fold the white point behind. Allow the point to stick out, so the model can stand on it.



18. Completed Pureland Stegosaurus ©1997 Marc Kirschenbaum