

TIZEN

Overview and Architecture

Seokjae Jeong, Samsung Electronics



TIZEN[°] Contents

- **Solution** Solution
- s Architecture
- STIZEN SDK 2.0 Alpha Update
- **\$** Core Subsystem
- s Conclusion





Overview





There are many smart devices in mobile market.







And, almost as many software platforms for them







Many smart devices also appear in non-mobile market

















User Expectation

- s Before smart device,
 - The user knew that they were different.
 - Solution of the set of the set
- \land Now,
 - The user is expecting something among them.
 - However, manufacturers provide different applications and user experiences
 - Disappointed about inconvenient and incomplete continuation among them.
 - Due to use of different and proprietary software platforms



Proprietary platforms





Why do they do?

- Solution State State
 - The platform has been designed for a specific embedded device.
 - Solution Manufacturers do not want to share their proprietary platforms.



Proprietary platforms





What if there is..

Solution What if there is a standard-based, cross category platform?

- The same software can run on many categories of devices with few or no changes
- Devices can be connected more easily and provide better convergence services to users
- Source? What if the platform is Open Source?
 - Manufacturers can deploy the platform on their products easily
 - New features/services can be added without breaking
 [given the software complies to platform standards]







The platform having these two features is



✓ Standard-based, Cross Category Platform ✓ Open Source Platform





Standard-based, cross category platform



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Future Profiles

Tizen 2.0 Profiles



Standard-based, cross category platform







Open Source Project









Strong Industry Support



Guiding the industry roles of Tizen



 Gathering
 Requirements
 Identification and Facilitation of service models







Tizen Ecosystem



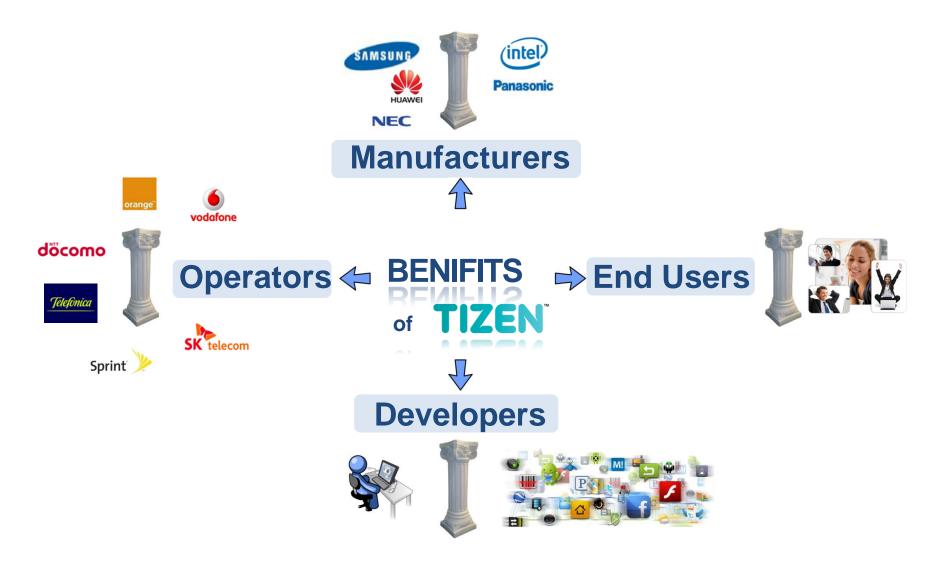


The most important entities for the Tizen ecosystem





Four pillars of Tizen ecosystem



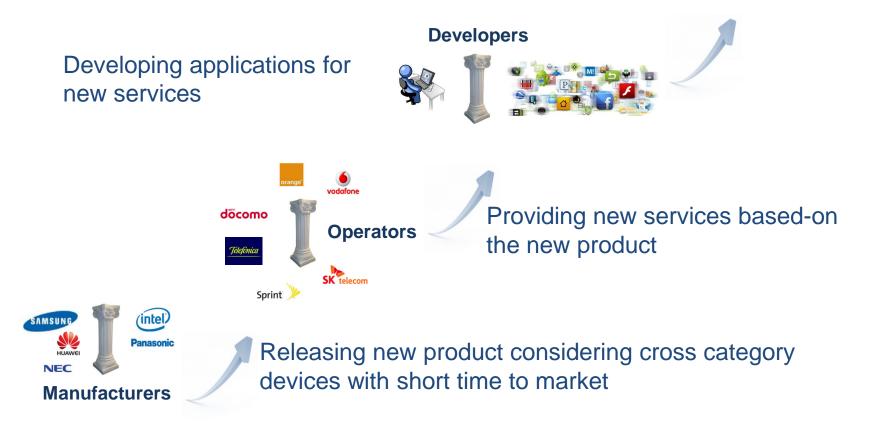




Benefit propagation

Using new product and new services with the application

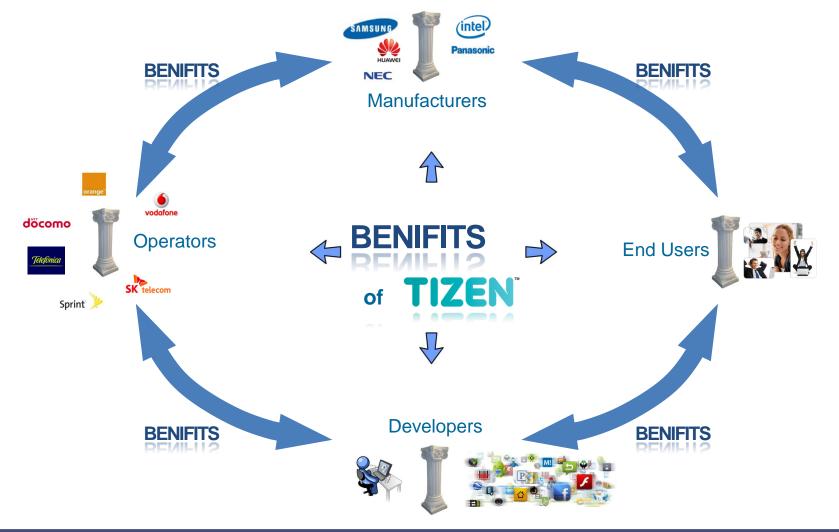








Benefit chain \rightarrow Solid ecosystem







Tizen, When? Where? How?





Tizen Releases

- Open Source Release
 - Tizen Alpha, Beta: Jan. 9 2012, Feb. 27 2012
 - * Tizen 1.0 Larkspur: Apr. 30 2012
 - * Tizen 2.0 Alpha: Sep. 25 2012
- s Tizen Larkspur scope
 - Platform Source Code: Web API, Core Subsystems, Linux Kernel
 - SDK: Web App. Dev. Env. (Host OS: MS-Windows, Ubuntu Linux)
- 🕸 Tizen 2.0 Alpha
 - Additional Features
 - Enhanced Web Framework (WebKit2), better W3C/HTML5 API support, more Tizen Device APIs
 - 🕸 Tools
 - Advanced IDE & SDK for Web application development
 - Other Improvements
 - Platform SDK for platform development based on OBS





Tizen Developer Conference

https://www.tizen.org/conference

- The first annual Tizen conference
 Hyatt in SF, CA, May 7-9th, 2012
- 🕸 Four keynotes
- Forty seven technical presentations
 - About Tizen Platform and SDK
 - On-line slides along with video or audio streaming
- Tizen Developer Contest (~Aug. 7, 2012)
- Reference device distribution by Linux Foundation









Tizen Roadmap

- 🕸 Tizen 1.0 Larkspur Apr. 2012
- Strizen 2.0 Magnolia Jan. 2013
 - Solution APIs, more Web APIs, Security Enhancements, etc







Tizen Open Source Information

鎍 Visit

- http://www.tizen.org
- http://developer.tizen.org/sdk
- http://source.tizen.org/
- https://developer.tizen.org/documentation
- s Community
 - Mailing lists: <u>http://www.tizen.org/community/mailing-lists</u>
 - IRC Channel: #tizen
 - Wiki: <u>https://www.tizen.org/community/wiki</u>
 - JIRA: <u>http://bugs.tizen.org</u>



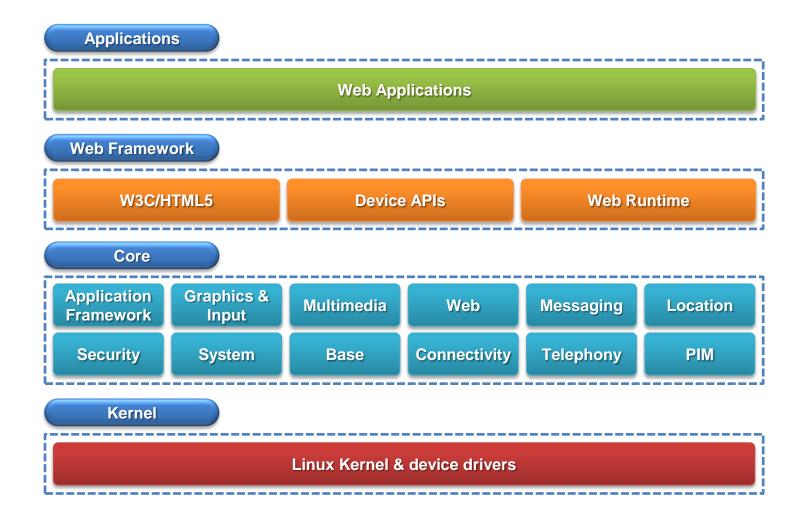


Architecture





Tizen Architecture (for Mobile)







Kernel and Hardware Adaption

Seatures:

- Linux Kernel
- Device Drivers
- Hardware Adaptation Layer
 - Plug-ins
- OpenGL ES/EGL Graphics Driver
 - DRM-based graphics stack

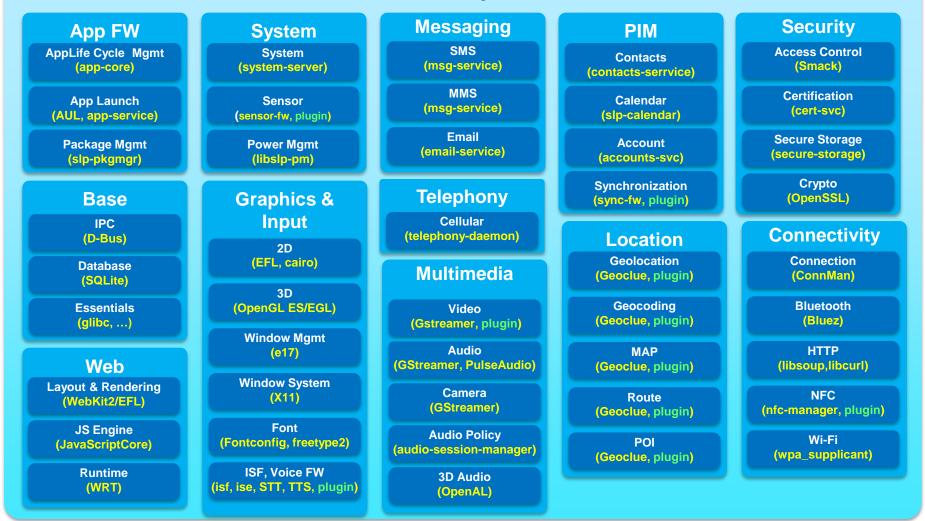
	Kernel /	HW Adapta	ation Layer	
	HAL (HW Adaptati	on Layer)	
Telephony Plug-ins	GStreamer Plug-ins	Sensor Plug-ins	System Plug-ins	OpenGL ES/EGL Graphics Driver
Kernel 3.x SMACK*		Device Drivers		



Core (Mobile)



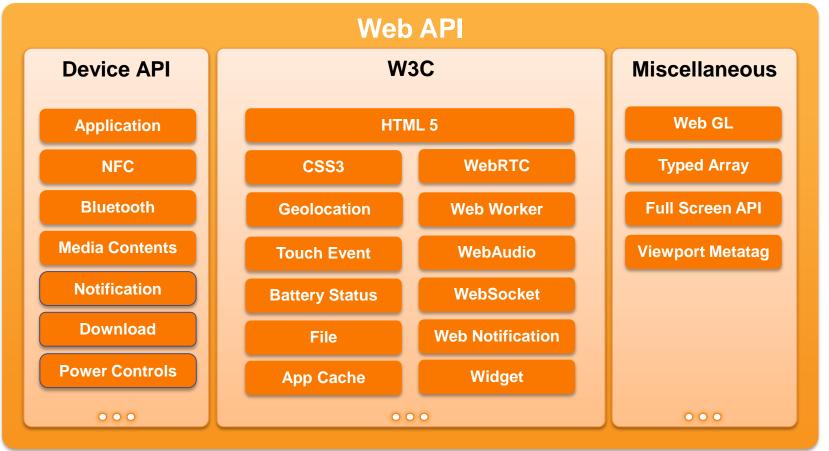
Core subsystems





Tizen Web API

- Standard HTML5 + Tizen Device API
 - https://developer.tizen.org/documentation



*** Tizen WebAPIs are not forking W3C APIs!**

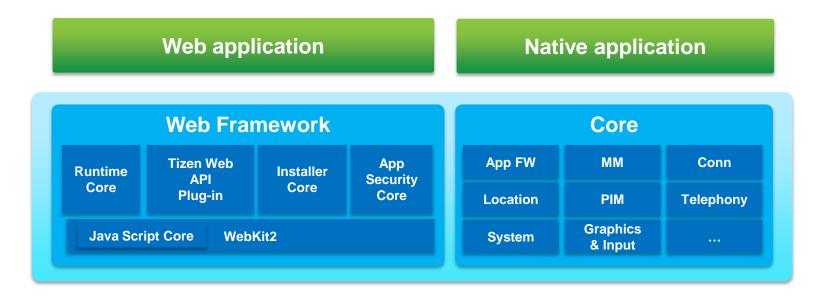




Applications

Web Application

- Web is the primary application development environment for Tizen
- SDK is available for Web App development
- Many sample apps included in the SDK
- Mative Application
 - Available for device implementers through components in Core subsystems







Tizen 2.0 Alpha Update





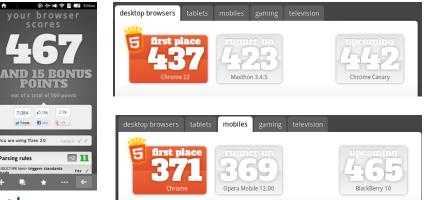
Web Features Update

🕸 W3C/HTML5

- HTML5 <track> element for playing video with subtitles and captions
- W3C battery status API
- W3C screen rotation API
- Keygen and details elements
- disable' attribute of the fieldset element

🕸 Tizen Device API

- Solution State State
- Solution State And A State A State
- Power controls for controlling power resources
- System Info. & Contact updates
 - SIM and Device Orientation added
 - IPV6 address and connected network type information added
 - A few attributes and interfaces deprecated







Web Features Update (cont.)

🔹 Web UI Framework

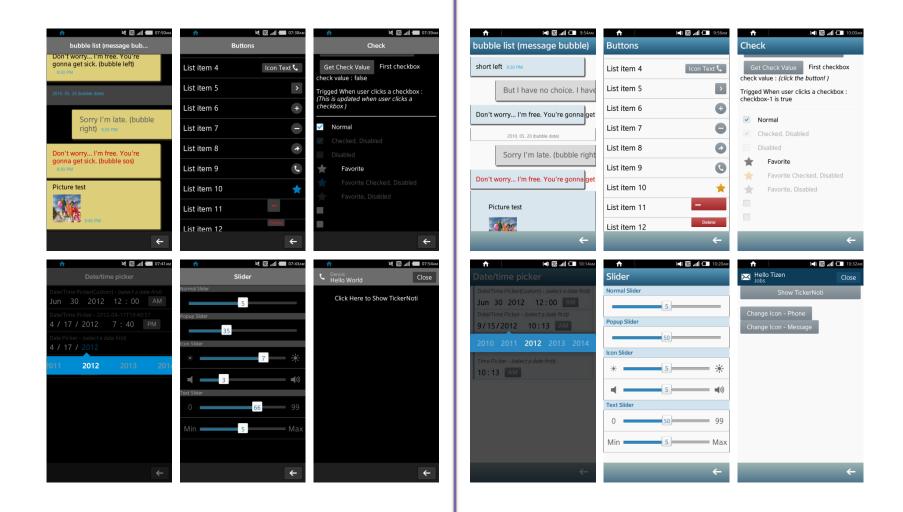
- In a state of the state of
 - Enable/Disable selection of text for copy & paste
 - Enable/Disable context menu by right-clicking or long-pressing the screen
- In the second secon
 - Shortcut scroller
 - Expandable list
 - Auto-divider
 - Virtual list
 - List divider
- jQuery Update
 - jQuery version up: 1.6.4→1.7.1
 - jQuery Mobile version up: 1.0→1.1.0
- Page & widgets specification minor changes
 - Refer to "Release Note": <u>https://developer.tizen.org/sdk/2.0-alpha-release-notes</u>





Web UI Framework Theme Changed

Is Black theme → White theme







Core Subsystem Update

- Applications
 - Camera: added to reference target
 - Solution Clock: World clock feature added
 - Memo: Genlist sweep functionality added
 - Calculator: GUI changed
 - Email: IMAP folder management



- Setting: Power saving mode, font, storage, developer option, and display settings added
- Seyboard: Landscape mode support with White theme
- s System
 - Sew sensor type: Gyro and light
 - Solution State State
 - ♦ libusb upgraded: $1.0.9 \rightarrow 1.0.12$
- 🕸 Telephony
 - Sew modem plug-ins (telplugin-imc, telplugin-imc-modem)
 - Supporting X-GOLDTM626 modem chipset from Intel





IDE and Tools

🔹 Common Tools

- Solution SDK and State of the SDK state
- Semulator
 - Enhanced support for OpenGL ES
 - Host HW acceleration on MS Windows
 - HW Acceleration with ATI and Intel graphics cards
 - Other enhancements: <u>https://developer.tizen.org/sdk/2.0-alpha-release-notes</u>
- Emulator Manager
 - Multi-byte character path
 - Bug fixes
- Install Manager
 - Platform SDK with custom installation
 - SDK image-based installation
 - Other enhancements





IDE and Tools (cont.)

- Web IDE and Tools
 - Sommand line tools: packaging, signing, and installation
 - JavaScript Editor
 - Enhanced code visualization and many functionalities
 - Project Wizard
 - Many new samples added
 - Export Wizard for user-defined templates
 - 🕸 UI Builder
 - Web Simulator
- Platform IDE and Tools
 - Project Wizard
 - Package Manager
- Documents
 - Getting Started with Tizen
 - Tizen Web App Programming





Core Subsystems

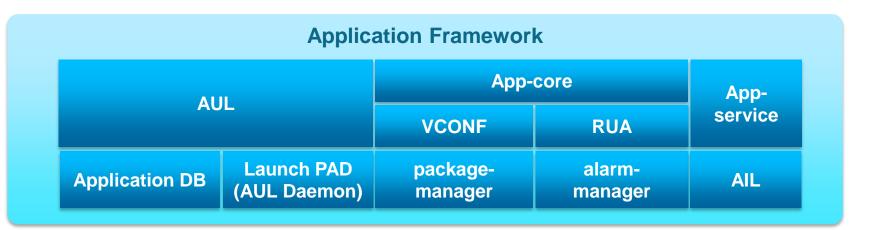


An Overview of the Tizen Application Framework Youngjoo Park, Samsung

Application Framework

Servides

- Launching Application (aul, app-svc)
 - Explicit or implicit information (Combination of Action, URI, and MIME) can be used to determine an app to launch
 - Allowed to launch different type of app (i.e. Web to Native and Native to Web)
- Application life cycle management and handling system events (app-core)
 - Getting app state change notification or system events through main loop
 - Then, calling registered callbacks for the events
- Installing/Uninstalling application (package manager)
- Managing application launched history (librua)
- Setting an alarm to launch at specific time (alarm-manager)
- AUL : Application Utility Library
- RUA : Recently Used Application

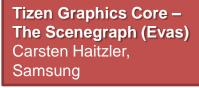


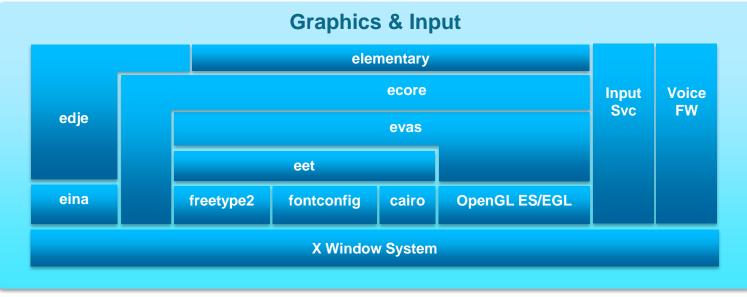


Overview of Graphics and Input in Tizen Seokjae Jeong, Samsung

Graphics & Input

- Sconsists of:
 - Sentightenment Foundation Libraries
 - Rich Widgets multiple theme supports by Elementary
 - Retained mode canvas by Evas (Scene-graph, OpenGL ES back-end)
 - Compositing Window Manager
 - Window System based on X11
 - SD (OpenGL ES), Font (freetype2, fontconfig)
 - Input Service (SCIM), Voice FW (STT, TTS),



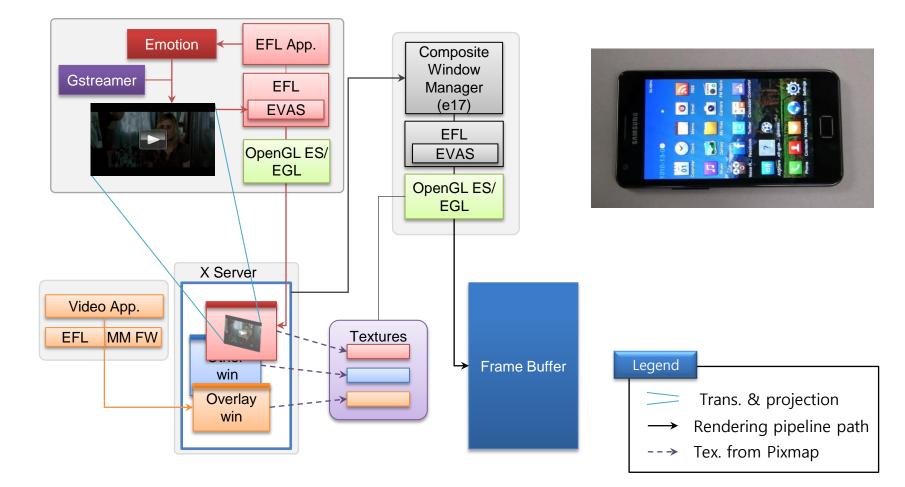






Graphics & Input: Advanced Feature

Video decoding on an Evas object





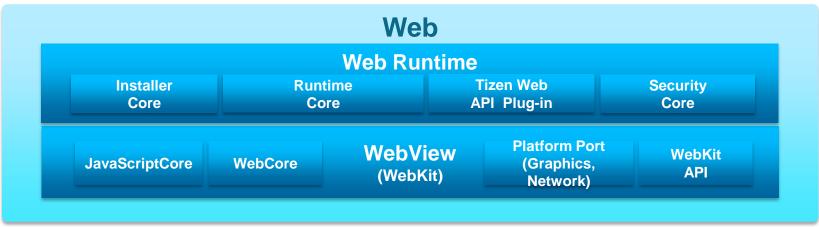
Ming Jin, Samsung

WebKit & WebKit2 /EFL

Web

Servides:

- Sest Web experience with Browser and packaged Web Apps
 - Focusing on functionality(HTML5), performance (UI Responsiveness, 2D/3D Acceleration, JS Engine), Standard Compliance(W3C)
 - More device feature accessibility through Tizen Device API
 - jQuery Mobile based Tizen Web UI FW enables easy Web App development
- Consists of:
 - WebVeiw (WebKit2/EFL): JavaScriptCore, WebCore(HTML5/W3C API implementation), WebKit API
 - Web Runtime: Execution environment for packaged Web Apps







TIZEN

Multimedia (1/2)

- Servides:
 - Playback of audio and video contents (local and streaming)
 - Capturing images and recording audio and video
 - Sound (OpenAL) specially for games
 - Scanning & Playback of radio
 - Determining audio policy
 - Extracting and displaying media content information
- Seatures:
 - High Quality Video Playback
 - Full HD(1080P) Playback (with HW codec & Render Optimization)
 - Support for various kind of Multimedia Streaming (HTTP, RTP/RTSP)
 - Support for HTML5 Video and embedded playback in Web Browser
 - High Quality & High Speed Camera/Recorder
 - High Quality Image Capture & Video Recording
 - Support for various kind of shooting mode (single,continuous,paronama,etc)





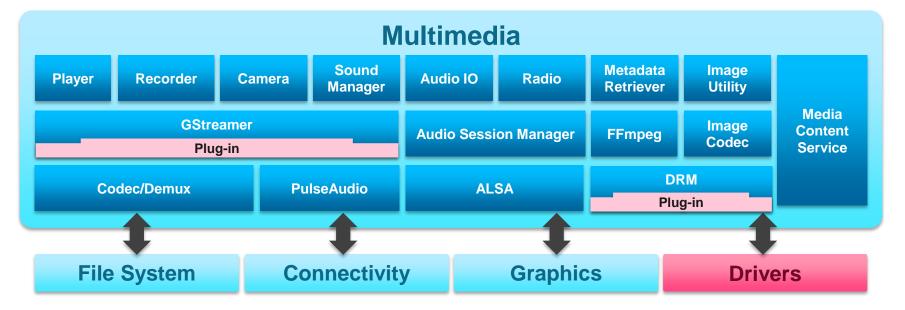




Multimedia (2/2)

Key Components:

- Streamer: Audio, Video, Recording, Streaming, Editing, Etc
- Audio Session Manager: Sound Policy Management
- PulseAudio: Software mixing multiple audio streams
- Multiple-Format Codec: Various support of codec
- Media Content Service: Content management for media files
- Audio I/O: Accessing raw audio buffer to manipulate







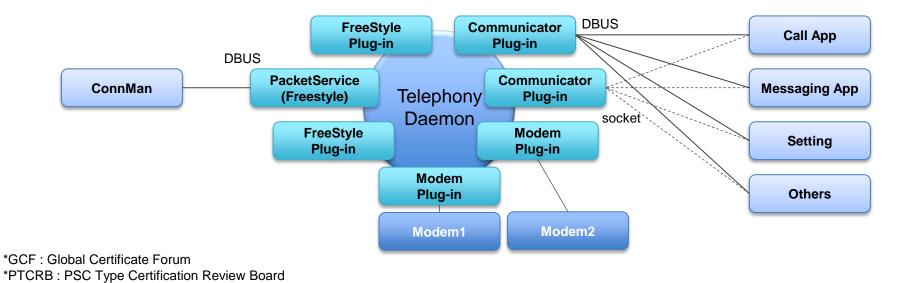
Connectivity

- Cellular and Wi-Fi Connection
 - * "Always-on" internet connections based on cellular(e.g.3G) and Wi-Fi .
 - s connman manages internet connections
 - Allowing automatic connection for available Wi-Fi access point
 - Managing statistics of data network
- s Bluetooth
 - Based on Bluez and profiles (OPP, A2DP, RFCOMM, HFP, HDP, etc)
 - Discovering / bonding / exchanging data with remote devices
- s Tethering
 - Providing three type of tethering : USB, Bluetooth and Wi-Fi
- 🔹 NFC
 - Including NFC Manager to handling NFC plug-ins
 - Supporting P2P, Controlling NDEF tag, car emulator
- 鎍 Wi-Fi
 - Scanning and connecting Access Points
 - Connecting hidden Access Points



Telephony

- Serified open source telephony stack
 - It is a proven qualified stack with dominant industry modem chip vendors
 - Applications in Tizen are already implemented on Tizen Telephony stack.
 - It supports well-defined interface with ConnMan
- Providing benefits for commercialization
 - Flexible plug-in architecture for manufacturer 's customization
 - GCF, PTCRB-certified stack
 - Manufacturer can make commercial product without license burden



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Conclusion



- Standard-based, Open Source software platform under Linux Foundation
- Offering an industry leading HTML5-based application APIs for various categories of smart devices
- Updates in Tizen SDK 2.0 Alpha
- s Architecture

TIZEN

- 🕸 Kernel
- Web Framework
- Core Subsystems
- Continuously evolving platform









Thanks





