



How do we reduce transfer risk?



Make comparisons fair again

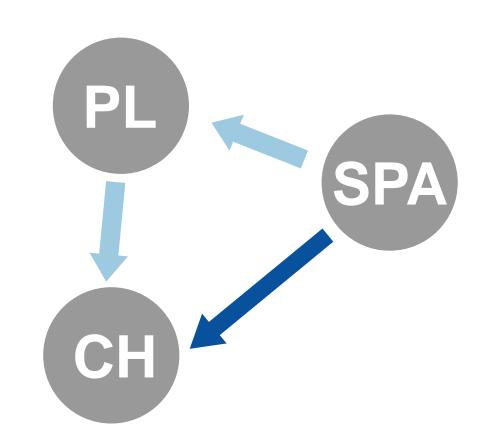


Can we make adjustments to put players onto the same scale?

Expanding the sample size



We can infer league effect both from direct and indirect transfers.





Rate = Player rate \times Age \times League

Rate90

Expected # of goals/shots/... per



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- Player = Player's underlying rate ("skill")



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- Age = Effect of age on performance (↑ or ↓)
- League = Effect of league on performance

The maths slide (example)



- Rate = ?
- Player = Aubameyang
- Age = 28
- League = Premier League

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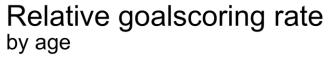


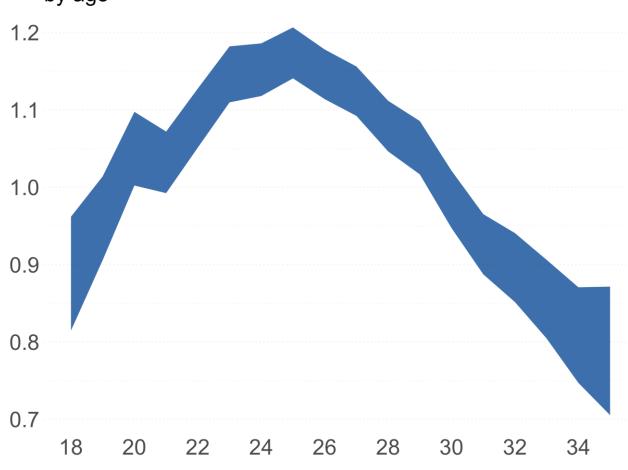
- Rate = $0.42 \times 1.08 \times 0.89 \rightarrow 0.40$ Gp90
- Player = Aubameyang \rightarrow 0.42
- Age = 28
 - \rightarrow 1.08
- League = Premier League → 0.89



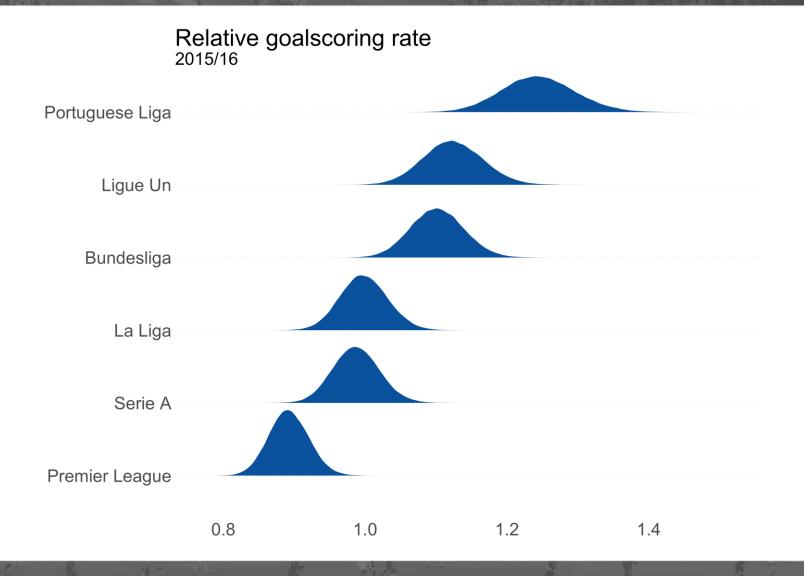
- Player goal and minutes totals per season
- 2006/07 to 2015/16 (inclusive)
- Premier League, Bundesliga, La Liga, Portuguese Liga, Serie A, Ligue Un



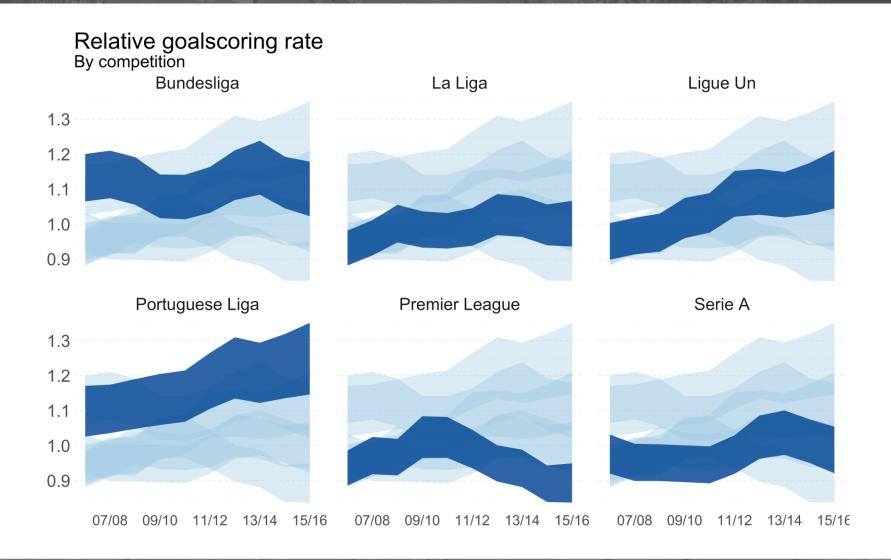




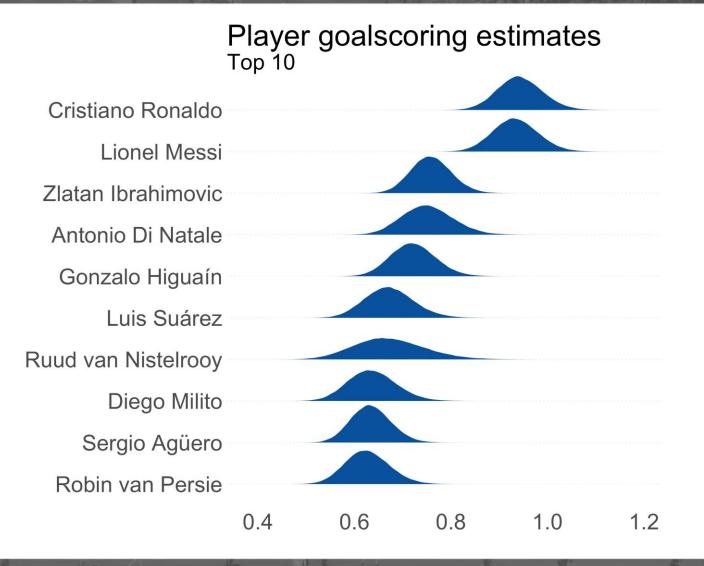








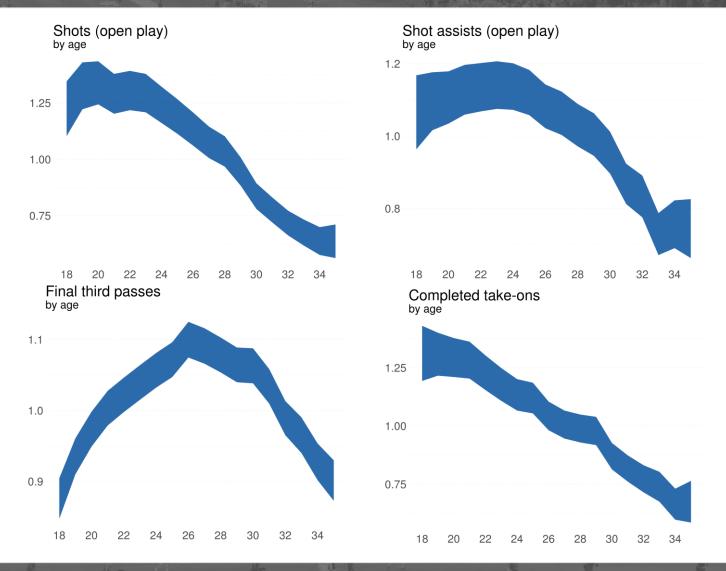




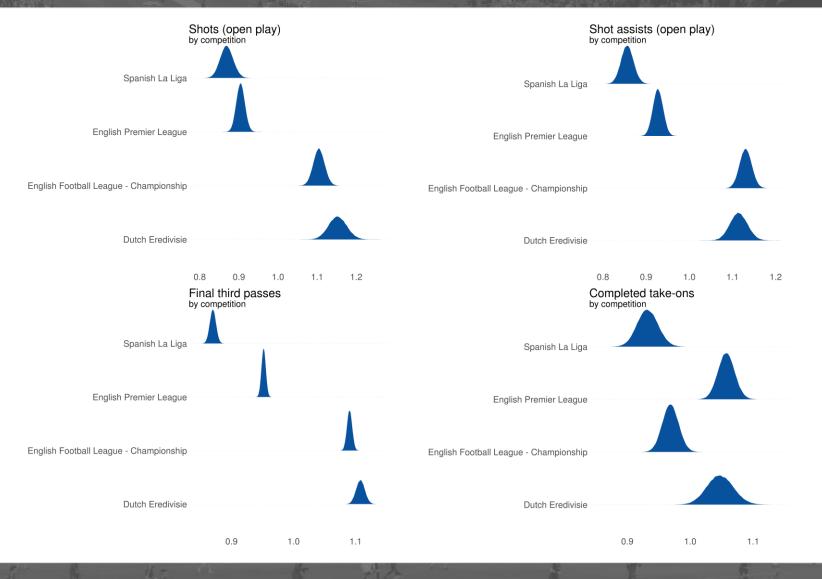


- F9 (total events and minutes per player per game)
- 2013/14 to 2016/17 (inclusive)
- Shots, shot assists, take-ons, and final third passes
- Premier League, La Liga, Eredivisie, and Championship



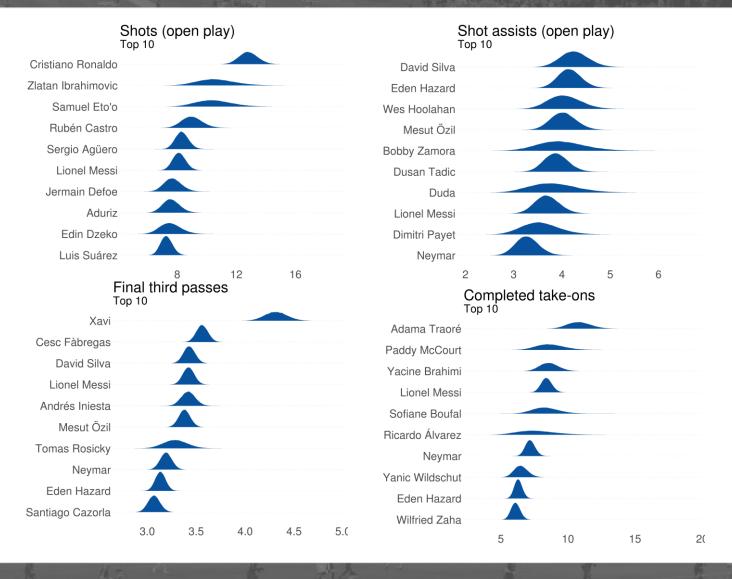












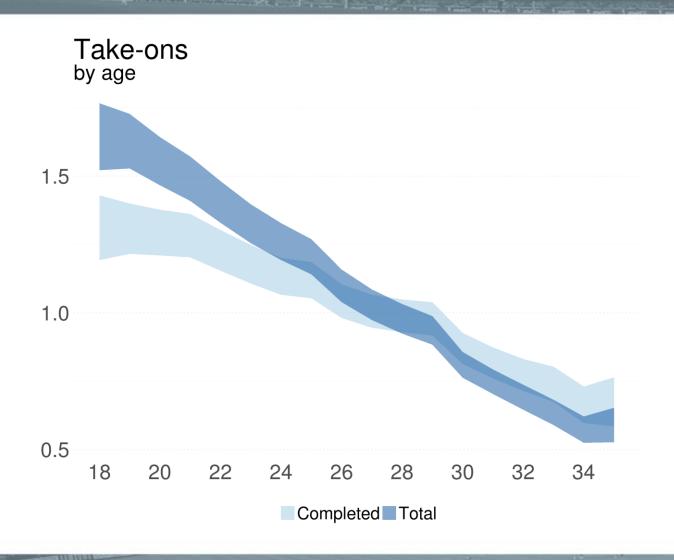
Extending and improving the model



- Personalise age curves
- Account for in-game effects (time, scoreline, ...)
- Adjust for team and manager styles

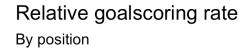


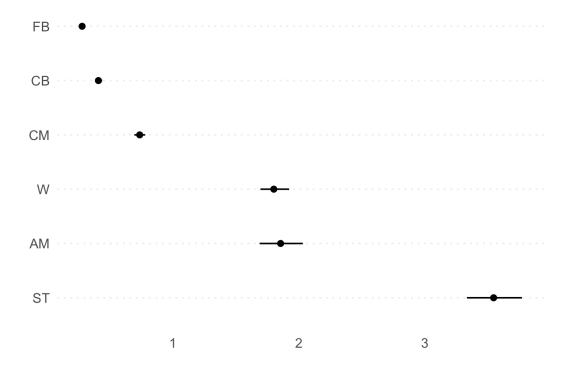
Appendix 1: ratios





Appendix 2: positions





Player goalscoring estimates

Top 15 (2012 to 2016)

