

# DON'T DEAL WITH THE DEVIL

#### Primary Consumer Target: Young Men 14-25 Secondary Target: Kids 6-11

In this groundbreaking video game created by independent developer Studio MDHR, **Cuphead and Mugman** are a couple of kind-hearted, happy-go-lucky brothers who have found themselves in a precarious predicament: they've gambled with the Devil...and lost! Now they have suddenly found themselves owing him their souls, unless they can collect the contracts of his other runaway debtors across the fantastical Inkwell Isles!

- Downloadable video game launched Sept 2017, with 8+ Million units sold
- Platforms: Xbox, Steam, Mac, Windows, Nintendo Switch, Playstation 4 & GogCom; playable in Tesla Models 3, S & X
- Nintendo Switch is fastest selling, most popular platform with 50/50 split male/female demo
- Winner of 20+ awards; 3 Guinness World Records!
- 1B+ YouTube views of Cuphead related content
- IM+ active followers on Twitch for #Cuphead
- Excellent social engagement; **1M+ impressions** on most posts
- New downloadable content (DLC) targeting 2021 launch

### Licensing

- Global licensing program with 35+ licensees to date across key categories with partners such as Funko, YouTooz,PowerA, USAopoly, Trademark Products, Insert Coin Clothing, Ensky, Fifth Sun, Jay Franco + Sons, 1,000 Toys, GB Eye, McFarlane Toys and more!
- Art prints available through Bottleneck Gallery and Trends International.
- Dark Horse: Cuphead Art Book completed 2<sup>nd</sup> print run and 1<sup>st</sup> Graphic Novel was top seller, 2<sup>nd</sup> Graphic Novel-Sept 2021
- Little, Brown Books for Young Readers: Middle Grade Reader #1 Mar 2020; #2 Dec 2020 & #3 planned for 2021
- Running Press: Mini kit including a mini book and a 3" Cuphead bobbling figurine
- Launched first-ever Kids' Meal program with Arby's in US/CAN Sept 2020

## Entertainment

Coming to Netflix: The Cuphead Show animated series

#### Ready to play? Contact us today!

Global Licensing: Carla Silva, csilva@hearst.com Domestic Licensing: Jarred Goro, jgoro@hearst.com Global Publishing: Christina Nix Lynch, christina.nixlynch@hearst.com Brand Marketing: Beth Nock, enock@hearst.com



www.cupheadgame.com