

# **Shadowrun:Duels FAQ**

## **Figure Corrections**

#003 Liada does not have damage bonus for attacks using yellow dice; the yellow damage bonus noted on her tape is a misprint.

Replace the first sentence of the back of the “Wuxing, Inc Magic Certification” gear card with the following text: “Increase by 2 the value of any red die just rolled during one of this figure’s attack actions, after any Bad Karma is resolved.”

## **Preparing Your Figure**

Character point costs and gear point costs use different systems, and are not interchangeable. Every character receives up to twelve points of equipment, which has no effect on the amount of points available to build a team of characters.

## **Aces**

Aces do not inflict damage or cause ace effects if the attack misses.

Each ace causes 1 damage if the attack hits, except red aces, which cause one normal damage and one additional damage due to the Major Mojo ace effect.

## **The Dice**

When using red or black dice alone in an attack, they can only be used within the range of their respective damage track.

## **Check For Shields**

The defender chooses which dice are blocked by any shields which may be available.

Shields have no effect on whether or not an attack hits its target, only how much damage a successful hit causes.

## **Measuring Movement and Attacks**

Line of fire may not be measured through any part of either the attacker’s base or the target’s.

## **General Clarifications**

A roll of a “0” on a d10 results in a score of 10, not 0.

There is no restriction on the use of duplicate characters.