

ACADEMY OF INTERACTIVE ARTS & SCIENCES

SEVENTH ANNUAL INTERACTIVE ACHIEVEMENT AWARDS NOMINATION FORM
FOR ACHIEVEMENTS JANUARY 1, 2003 TO DECEMBER 31, 2003

All nominations, fees and product samples must be received by the Academy no later than Monday, December 15, 2003

GENERAL INFORMATION SECTION

Title of Game

Publisher

Publisher Contact Name

Publisher Contact Phone Number / E-Mail

Developer

Developer Contact Name

Developer Contact Phone /E-Mail

CRAFT AWARDS

16 copies of the game for Art Awards evaluation.

Outstanding Achievement in Animation
Outstanding Achievement in Art Direction

16 copies of the game for Performance Awards evaluation.

Outstanding Character Performance - Male
Outstanding Character Performance - Female

16 copies of the game and soundtrack or score for Audio Awards evaluation.

Outstanding Achievement in Soundtrack
Outstanding Achievement in Original Composition
Outstanding Achievement in Sound Design

16 copies of the game for Engineering Awards evaluation.

Outstanding Achievement in Gameplay Engineering
Outstanding Achievement in Visual Engineering

16 copies of the game for Design Awards evaluation.

Outstanding Achievement in Game Design
Outstanding Achievement in Character or Story Development

GENRE SELECTION

16 copies of the game for Genre Award evaluation

Select only **ONE** genre for the nominated product:

CONSOLE

Platform Action Adventure	Action Sports
Sports Simulation	Children's
First Person Action	Family
Role Playing	Fighting
Action/Adventure	Racing

WIRELESS & HANDHELD

Handheld	Wireless
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COMPUTER

Action/Adventure	Children's
Downloadable	Family
First Person Action	Role Playing
Simulation	Sports
Strategy	

ONLINE

Massive Multiplayer/Persistent World

NOMINATION FEE

Payment of \$1000 nominating fee
(please note that fees are nonrefundable).

I have enclosed a check payable to:
Academy of Interactive Arts and Sciences OR
Please bill my credit card:

Mastercard Visa American Express

Credit Card Number _____

Expiration Date _____

Signature Name as it appears on credit card

(I hereby authorize the Academy of Interactive Arts and Sciences to bill my credit card for the amount indicated above.)

MAILING INFORMATION

Send all materials to:
Academy of Interactive Arts and Sciences
9343 Culver Blvd., Culver City, CA 90232
Attention: Nomination Department

Signature of Nominating Party Date

By signing this entry form, I confirm I have read and agreed to the Academy of Interactive Arts and Sciences Awards Procedures & Rules. The Academy of Interactive Arts and Sciences reserves the right to determine product eligibility and to exclude any product from consideration. Materials submitted will not be returned. The Academy of Interactive Arts and Sciences reserves the right to disclose the names of all nominees after submission deadline.

Nominees from pay game networks must arrange free access for the AIAS finalist screening process.

Questions? Contact us at (310) 441-2280 ext. 109 or email jarrod@interactive.org Visit our website www.interactive.org



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