

SWG's Universe Size

April 11th 2003: ACK!! My poor email!!

A few hours after posting this updated webpage, i received several emails concerning another MMORPG called "WW2O" (World War 2 Online). Yes, i apologize for not including it in the first place lol, I didn't realize there was a map available for that game :). Anyways thanks for reminding me hehheh ;).

Alright, an updated chart has been included at the bottom of this webpage, enjoy lol :D.

April 9th 2003

Have you ever wondered how SWG compares to other games? Well, look no further, as this webpage will show you just how big it is.

We start with EverQuest (EQ). Now it's important to note that EQ's world size isn't continous. The game is made up of multiple rooms. Because im such a lazy guy, i don't want to do extensive research on the curent size of EQ, so ill just use the original EQ size to compare it to SWG.



As you can see, EQ is just under the size of a single SWG world. The size of each SWG world shown here is 16km x 16km. But as you probably already know, the devs made about 0.5km around the edge of each world impassable, so the actual explorable size is 15km x 15km. Here's another chart showing you just that.



It's still fairly large. Now we move on to compare SWG to other MMORPGs.



UO is unbelievably small here, same with EQ. The surprise here is AC, being such an old MMORPG, the scale of its world is pretty impressive. The upcoming MMORPG Horizons is just under the entire size of SWG though. Back to EQ, even if we included all the expansions from that game, it's unlikely to exceed that of AC :). I apologize for not being able to show you the sizes of DAoC (Dark Age of Camelot) & AO (Anarchy Online). No maps seem to be available for them online :(.

Alright, so now that you've seen the sizes of ingame worlds, its time to show you a comparison of real world countries :D. Let's start with Taiwan:



As you can see, each of the 9 reddish squares represents a single SWG world at launch. The entire size of the game, if it were to be built in real scale, should be visible from space muwaha >:) Ok let's compare it to a bigger island, Britain:



Woot!! Sure looks puny now doesn't it? Well yes it does, until you put in all 20 galaxies MUWAHA!!



My gosh! It's half the size of Ireland!!!

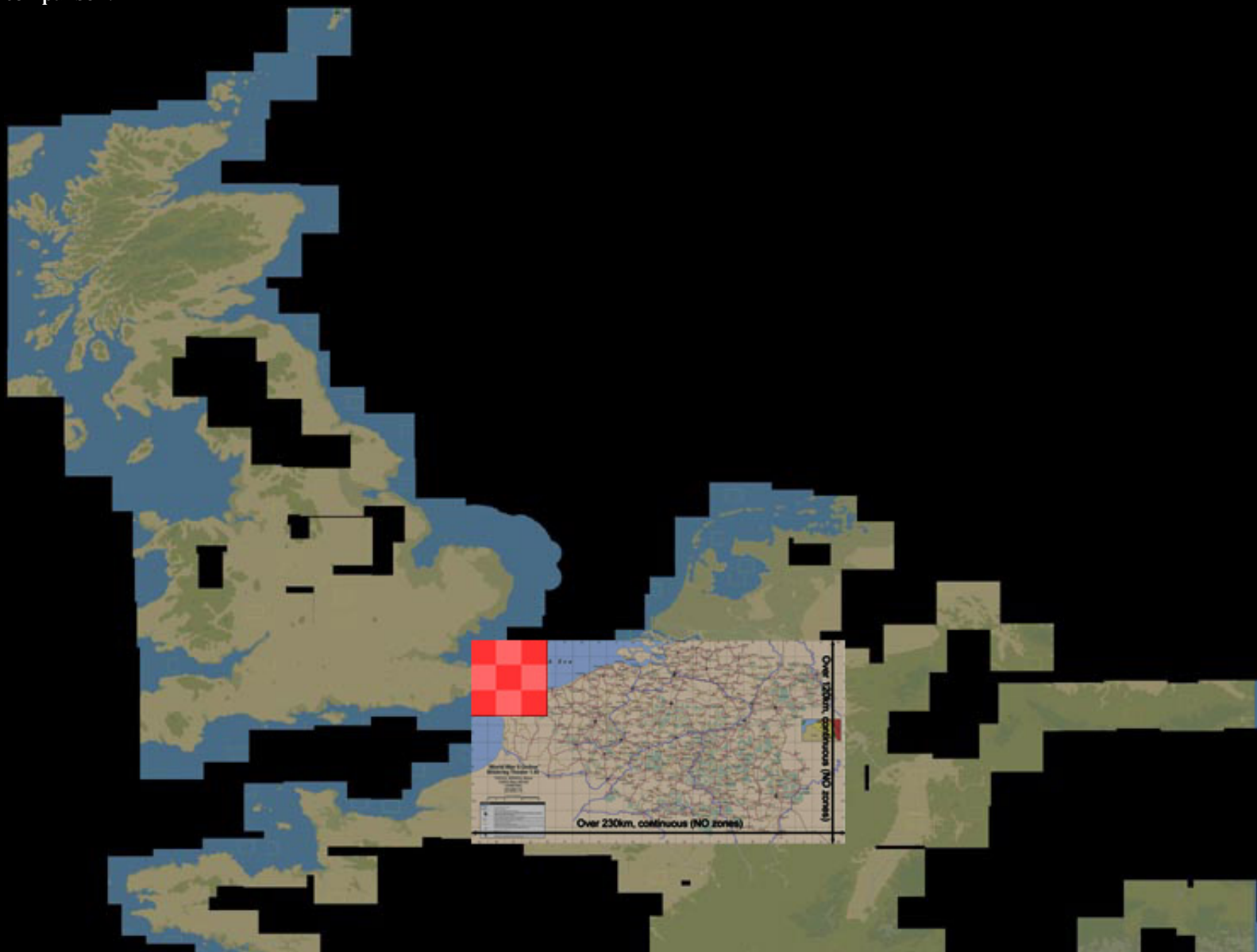
Ok, im getting lazy again. If i have time, ill compare it to other cities. Email me if you want a direct comparison of your city.
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UPDATED April 11th 2003!!

Alrighty, lets get to it then :) WW20's map size is tremendous, measuring over a million square kilometers in size. Here's a comparison chart the folks over at [TGPO.net](http://www.tgpo.net) made:



Ah yes, most impressive :). However, WW2O's map size is actually much much larger. While i don't have exact dev quotes, someone was kind enough to give some numbers on exactly how big the game was, measuring 921.6KM by 998.4KM!! Here's another chart created by **Bushman** back in November over at WW2O, i've put in the map above, as well as a red square (representing SWG's 9 worlds) as comparison:





With that, i present the final comparison chart including WW20 :):

