

Introduction to the Work of the ASRG and Consent-Based Communications



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THE *Open* GROUP

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Part 1 of 3: About the ASRG.

*“What's in a name? That which we call a rose
By any other word would smell as sweet.”*

“Romeo and Juliet” by William Shakespeare

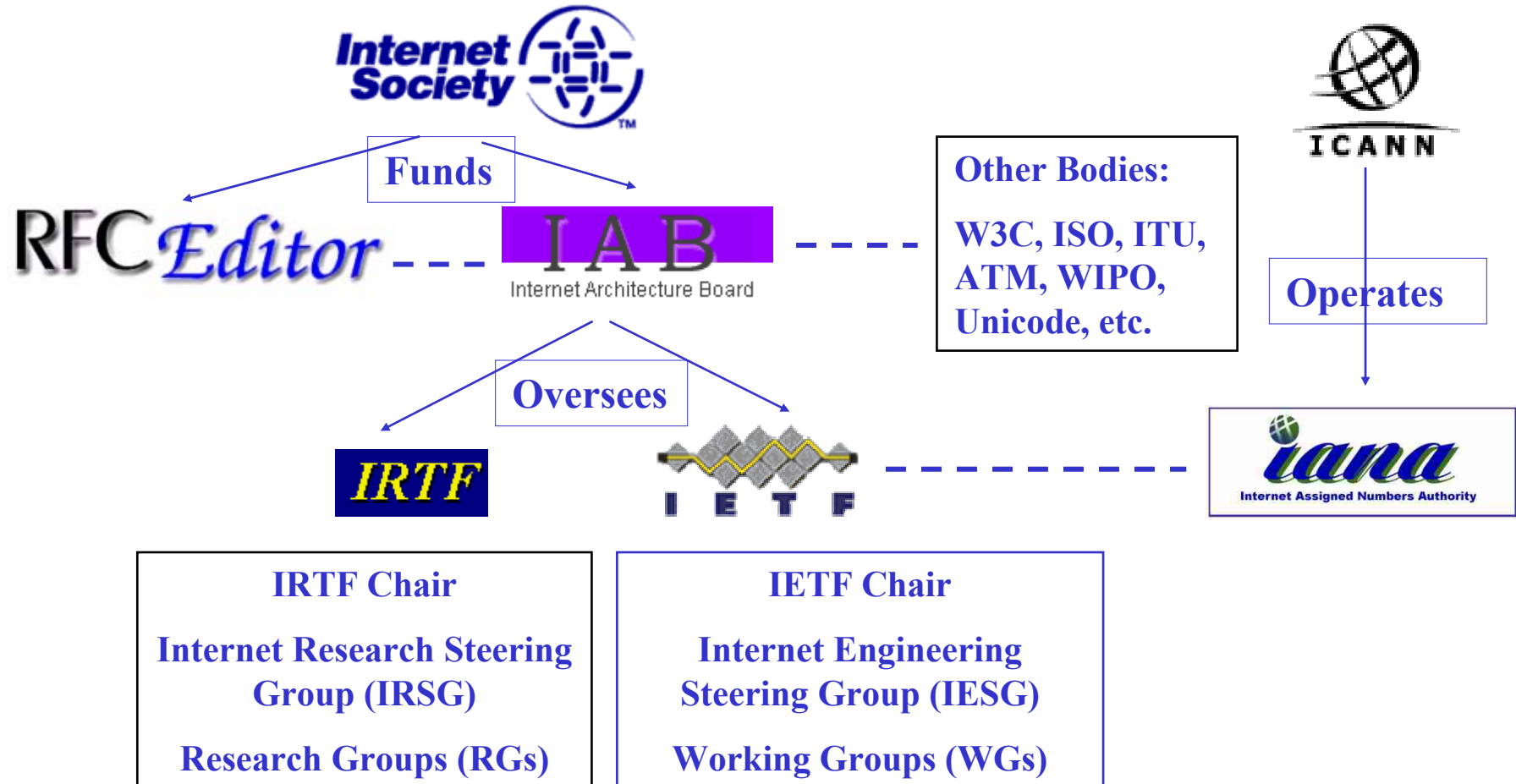


Part 1 of 3: About the ASRG

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1.1. Internet Standards Bodies and Related Organizations



1.1. Roles of Internet Standards Bodies and Related Organizations

□ Internet Society (ISOC)

- Professional membership organization of Internet experts
- Funds and oversees IAB, IRTF, IETF and RFC Editor



□ Internet Architecture Board (IAB)

- A committee of 13 Internet experts chosen by the IETF
- Provides oversight of Internet architecture, IETF and IRTF



□ The RFC Editor

- Edits and publishes Request for Comments (RFC) documents
- Independent of the IETF and IRTF



□ Internet Assigned Numbers Authority (IANA)

- Operated by ICANN on behalf of the IETF
- Maintains unique parameters for Internet protocols and standards



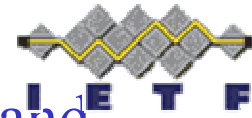
□ Internet Corporation for Assigned Names and Numbers (ICANN)

- Operates the Domain Name System (DNS) under contract with the US Government



1.2. Differences Between IETF and IRTF

□ Internet Engineering Task Force (IETF)



- focuses on the short-term issues of engineering and standards making
- Operates more formally
- Consists of 100+ working groups working on Internet standards

□ Internet Research Task Force (IRTF)



- focuses on long-term research issues related to the Internet
- Operates more informally
- Consists of 12 research groups doing research on Internet related issues

1.3. What is the ASRG?

- A Research Group (RG) of the IRTF
- An open membership RG, possible spammer members
- Formed in March of 2003, founded by Paul Judge
- Membership
 - Over 650+ list subscribers in addition to website visitors
 - Over 6,000+ mailing list messages in archive
 - Membership on individual basis, not organizational (RFC 2014)
- Co-Chairs:
 - Dr. Paul Q. Judge
 - Yakov Shafranovich



1.4. Why was the ASRG Created?

- Scale, growth, and effect of spam on the Internet have generated considerable interest in addressing this problem
- Once considered a nuisance, spam has grown to account for a large percentage of the mail volume on the Internet.
- This unwanted traffic stands to affect local networks, the infrastructure, and the way that people use email.

1.5. Goals of the ASRG

- Understand the problem and collectively propose and evaluate solutions
- Investigate the feasibility of consent-based architecture or framework to allow individuals and organizations to express consent or lack of consent, and enforce their decisions
- Will not pursue research into legal issues of spam, other than the extent to which these issues affect, support, or constrain the technology



1.6. ASRG Research Agenda

- **Understanding phase**
- **Proposal Phase**
- **Evaluation Phase**

1.6. ASRG Research Agenda

- **The understanding phase includes:**
 - Inventory of problems
 - Analysis and characterization:
 - Analysis of Actual Spam Data
 - Public Trace Data

1.6. ASRG Research Agenda

- **The *proposal phase* includes:**
 - Requirements document
 - Survey of Solutions
 - Taxonomy of solutions
 - Bibliography of spam-related research
 - Consent Framework and related work
 - Identifying standardization requirements
 - Possible later transfer to the IETF
 - Proposals
 - Best Current Practices

1.6. ASRG Research Agenda

- **The evaluation phase includes:**
 - Creating an evaluation model
 - Technical Considerations document
 - Requirements document
 - Consent framework
 - Evaluation of Solutions
 - Overall survey
 - Individual proposal by proposal evaluation

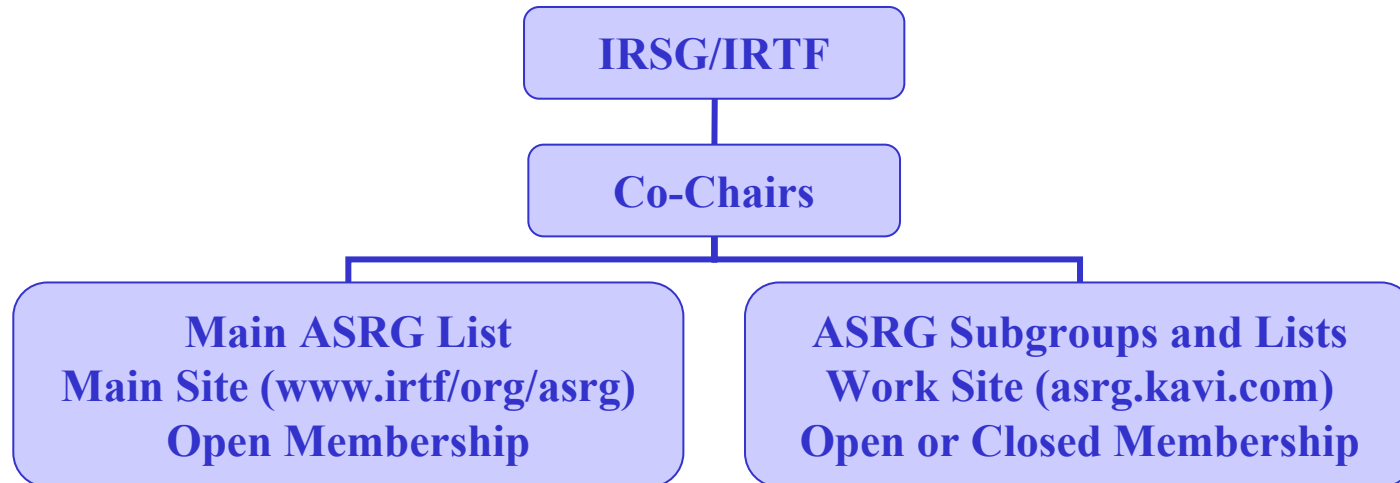
1.7. ASRG Organizational Structure.

- **Governed by RFC 2014**

- **Informal**

- **No consensus required**

- **Individual not organizational membership**





Part 2 of 3:

Consent Based Communications.

“Thou shalt not consent unto him, nor hearken unto him; neither shall thine eye pity him, neither shalt thou spare, neither shalt thou conceal him. But thou shalt surely kill him;”

Deuteronomy 13:8-9 (KJV)

Part 2 of 3:

Consent Based Communications.

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2. ASRG's Definition of Spam
3. Why Consent?
4. Defining Consent
5. Consent Framework: Goals, Process, Components, and Examples.
6. Advantages
7. Disadvantages
8. Challenges and Future Work
9. Questions?

2.1. The Many Definitions of Spam

- **Spamhaus**: *“The word “Spam” as applied to Email means Unsolicited Bulk Email (“UBE”)”*
 - **Unsolicited** means that the Recipient has not granted verifiable permission for the message to be sent.
 - **Bulk** means that the message is sent as part of a larger collection of messages, all having substantively identical content.

- **American Heritage Dictionary**: *“Unsolicited e-mail, often of a commercial nature, sent indiscriminately to multiple mailing lists, individuals, or newsgroups; junk e-mail.”*

2.1. The Many Definitions of Spam

□ Spamhaus and MAPS Technical Definition:

1. The recipient's personal identity and context are irrelevant because the message is equally applicable to many other potential recipients; (BULK)
2. The recipient has not verifiably granted deliberate, explicit, and still-revocable permission for it to be sent; (UNSOLICITED)
3. The transmission and reception of the message appears to the recipient to give a disproportionate benefit to the sender. (BULK)

2.1. The Many Definitions of Spam

- **Direct Marketing Association (DMA)**: “*e-mail that misrepresents an offer or misrepresents the originator--or in some way attempts to confuse or defraud people” (from *News.com* story)*
- **FTC and CAUCE**: “Unsolicited Commercial Email”
- **Others**: Unsolicited Email or Bulk Email



2.1. The Many Definitions of Spam

- ❑ Unsolicited
- ❑ Commercial
- ❑ Bulk
- ❑ Fraudulent
- ❑ Unsolicited + Bulk
- ❑ Unsolicited + Commercial
- ❑ Unsolicited + Bulk + Commercial
- ❑ Other combinations, etc.

2.1. The Many Definitions of Spam.

- ❑ Definition varies from "unsolicited commercial email" to "any email the recipient does not want"
- ❑ Often there are no technical differences between spam and "acceptable" email
- ❑ Format, content and even aggregate traffic patterns may be identical
- ❑ "Bulk" is usually very difficult for an individual recipient to prove, but almost always easy to recognize in practice.
- ❑ More detailed discussion must, of course, be precise in the definition of "unsolicited"

2.2. ASRG's Definition of Spam.

- We all agree that we disagree
- We want to leave the definition of spam to be defined by each end-user and ISP as they want
- We do not have an official definition and are not seeking for one
- For most working discussions, the term "Unsolicited Bulk Email" is sufficient

2.3. Why Consent?

□ ASRG Charter:

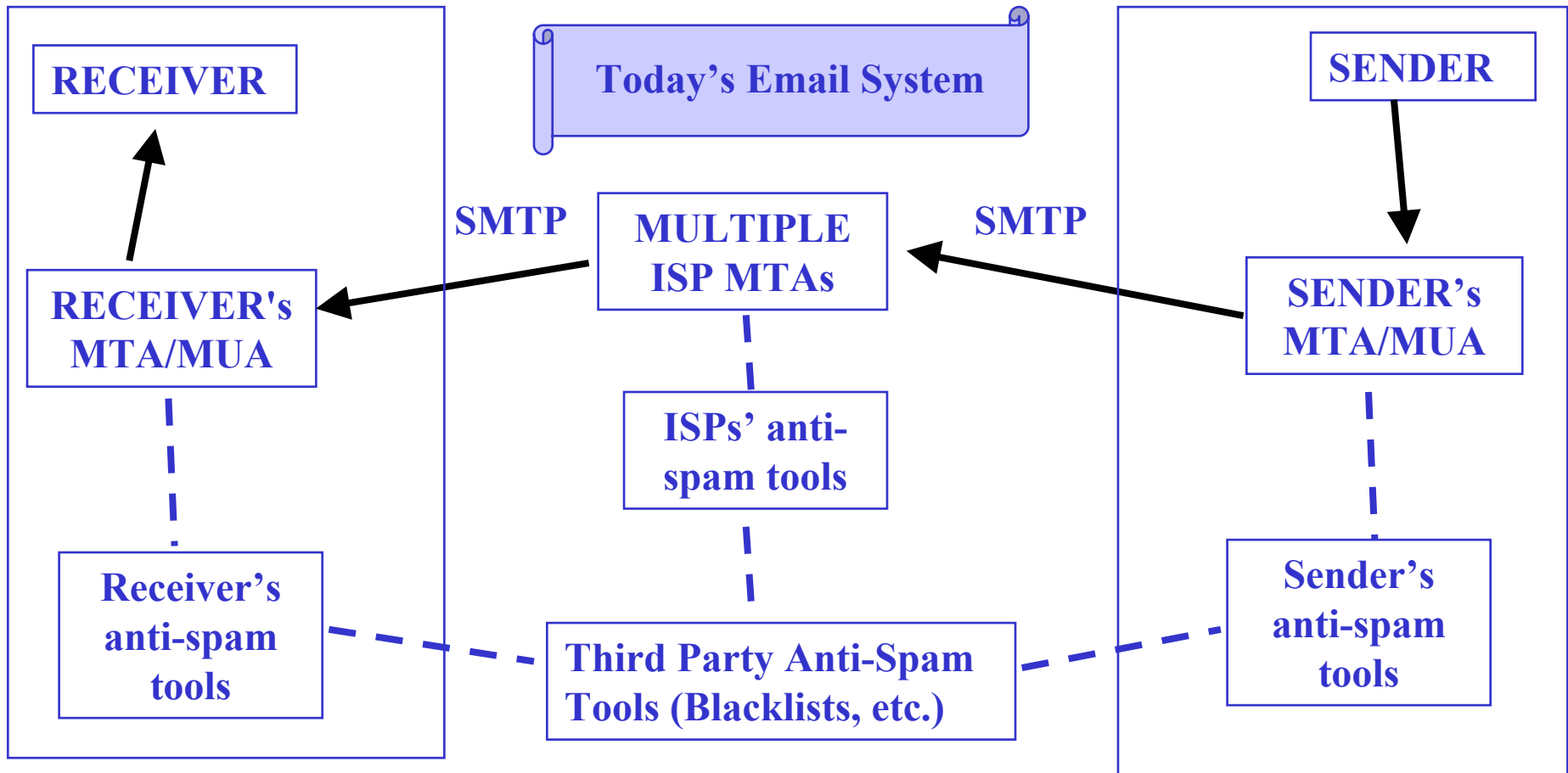
- *“The definition of spam messages is not clear and is not consistent across different individuals or organizations”*
- *Therefore, we generalize the problem into "consent-based communication“*
- *This means that an individual or organization should be able to express consent or lack of consent for certain communication and have the architecture support those desires.”*

- ### □ Spam may be a permanent part of the Internet like war, taxes, death and cockroaches

2.4. Defining Consent.

- Consent:
 - Expression of wanting to receive specific communications
- Lack of Consent:
 - Expression of not wanting to receive specific communications
- Consent need not necessarily be in advance
- Not the same as the legal concept of Consent
- Computer approximation of person's wishes, does not always correspond exactly to what the person desires
- Exists in a crude form in Instant Messaging systems

2.5. Consent Framework.



2.5. Consent Framework - Goals.

- Provide a system of systems to tie in all anti-spam tools into one cohesive whole
- Leverage existing protocols and email infrastructure
- Allows users and organizations of use their own definitions of spam
- Allows to components to be plugged in as necessary
- Define a set of standard protocols and formats for expressing and denying consent, and for anti-spam tools to communicate
- Allows users to grant and revoke consent, and make the decision known to the sender

2.5. Consent Framework – Process.

- 1. Users and Organizations Define Consent Rules and Policies
 - User's policy may be shared with the ISP or organization
 - ISP's or organization's policy may override the user's policy (possible privacy and anonymity issues)
- 2. MTAs/MUAs Enforce Consent Policies
 - Information from third parties maybe used for enforcement (Blacklists, e-postage, DCC, etc.)
- 3. Some Information May Be Shared with Sender
 - Requests for additional information (C/R, e-postage, etc.)
 - Grant or revocation of consent (opt-in/opt-out)

2.5. Consent Framework – Examples.

- 1. Consent Expression:
 - GUI tools and configuration files to set settings for anti-spam tools
- 2. Enforcement:
 - Filtering tools and anti-spam tools (SpamAssassin, etc.)
 - Third Party Sources:
 - Blacklists and DNSRBLs (Senderbase, MAPS, Spamhaus, SPEWS, etc.)
 - Coordinated detection systems (SpamCop, DCC, Razor, etc.)
 - Marks/Tags (E-postage, Hashcash, TrustedSender, digital certificates, Habeas, etc.)
- 3. Sharing with Sender:
 - Challenge / Response (MailBlocks, etc.)
 - E-Postage requests (TipJar.com, etc.)

2.5. Consent Framework – Components.

- ❑ Standard formats and protocols for defining and sharing of consent policies
- ❑ Standard protocols and formats for obtaining information from third parties (such as blacklists)
- ❑ Standard protocols and formats for consent and revocation of consent, and for sharing consent decisions with the sender
- ❑ Best Current Practices
- ❑ Extensibility provided in every protocol and format



2.6. Advantages.

- ❑ Allows organizations to choose and integrate multiple anti-spam tools easier, providing a united and coordinated response to spam
- ❑ Allows each user and organization to define spam as they see fit
- ❑ Allows for automatic processing of challenge/response, opt-in and opt-out requests
- ❑ Provides a standard format for an opt-in audit trail
- ❑ Allows for easier comparison of different anti-spam proposals and solutions
- ❑ Edge solution not requiring changes at the network core



2.6. Disadvantages.

- ❑ Puts an additional burden on anti-spam tool vendors
- ❑ Requires cooperation from anti-spam tools
- ❑ Has significant privacy and anonymity issues
- ❑ Scalability is unknown
- ❑ Effect on spammers unknown
- ❑ Deployment issues need to be studied further



2.7. Challenges and Future Work.

- ❑ Investigate the feasibility of consent framework
- ❑ Define consent framework further
- ❑ Define protocols and formats for consent
- ❑ Investigate scalability and deployment issues
- ❑ Analyze possible effect on spammers

Part 3 of 3: Current ASRG Status, Selective Proposals and Activities.

*“Hostile armies may face each other for years,
striving for the victory which is decided in a
single day”*

“Art of War”, Sun Tzu

Part 3 of 3: Current ASRG Status, Selective Proposals and Activities.

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5. Proposals – Replacing SMTP.
6. Proposals – E-postage.
7. Challenge / Response Internetworking (CRI).
8. Best Current Practices.
9. Questions?



3.1. ASRG Status

- Working on Foundational Documents
- Beginning Analysis of Spam work
- Analyzing some proposals
- Organizing existing anti-spam data
- Working on Consent framework
- Many additional efforts
- More Volunteers Needed!!!

3.2. Foundational Documents.

- Inventory of Problems
 - Lists problems caused by spam and related problems in the current email system
 - Draft being worked on by a subgroup
- Technical Considerations for Spam Control Mechanisms
 - Outlines high-level considerations for anti-spam tools
 - Discusses possible control points in the email infrastructure
 - Written by John Levine, Dave Crocker and Vernon Shryver, all known anti-spam experts, currently in second version
- Requirements for Anti-Spam Proposals
 - Defines common terminology for anti-spam proposals
 - Outlines requirements for anti-spam proposals
 - Draft submitted as an Internet draft

3.3. Analysis and Characterization Subgroup.

- Applies empirical and quantitative methods to problems and issues surrounding spam:
 - Where it comes from
 - What it looks like
 - Ways to eliminate it
- Headed by a professional statistician
- Areas of interest include (but not limited to):
 - Data acquisition and dissemination
 - Research design
 - Measurement & metrics
 - Data analysis and interpretation

3.4. Proposals – DNS-based Authentication Methods.

- RMX/SPF:
 - Seeks to eliminate MAIL FROM forgery
 - Defines a DNS record that needs to be present for every sending SMTP server for each domain used in MAIL FROM
 - Possibly requires a new DNS record type
- DRIP:
 - Seeks to eliminate HELO forgery
 - Defines a DNS record in the domain used in the HELO command containing the IP address of the sending MTA
- Meta Mark:
 - Uses TXT records to marks whether a specific IP address is an MTA or not
- Currently all DNS-based proposals are being combined by a small subgroup into a single proposal
- Significant deployment and anonymity issues need to be analyzed

3.5. Replacing SMTP.

- Several proposals have been submitted to both the IETF and the ASRG
- Seeks to create an alternative email system not backwards compatible with SMTP
- Variations include:
 - Using digital certificates for server-to-server authentication (AMTP)
 - Using DNS records for server-to-server authentication, similar to RMX/SPF/DRIP (MTP)
 - Charging for email – e-postage
 - Digital signatures for every message and a centralized verification system (GIEIS)
 - Pull instead of push approach (IM2000)
 - Alternative “business class” email system with authentication and guaranteed delivery, similar to today’s Express snail mail

3.5. Replacing SMTP – Issues.

- ❑ Installed base the size of the Internet is not likely to make such a change anytime soon
- ❑ Can take decades to reach that level of adoption, if it ever does.
- ❑ Internet comprises a massive number of independent administrations, what is important and feasible to one might be neither to another
- ❑ Replacing SMTP with a protocol that allows strangers to send each other mail would not stop spam any more than SMTP-AUTH stopped spam

3.6. Proposals – E-postage.

- Seeks to add cost to existing email systems similar to postal stamps in snail mail
- Various kinds of schemes:
 - Centralized digital money
 - Anonymous digital money (Digicash)
 - Processing power (Hash Cash)
 - Other mechanisms

3.6. E-postage – Issues.

- ❑ Lack of an international infrastructure for micro-payments
- ❑ Anonymity (Digicash and Hashcash may solve the problem)
- ❑ Hijacked Computers and Accounts
- ❑ Viruses and worms causing charges to ring up
- ❑ Mailing lists suddenly faced with payment choices
- ❑ Spammers can steal or buy high performance computers (for Hash Cash)
- ❑ Unknown financial, administrative and social costs
- ❑ Deployment and scalability issues
- ❑ Maybe suitable best for niche applications

3.7. Challenge / Response Internetworking (CRI).

- What is CRI?
 - A protocol for two C/R systems to automatically communicate
 - Saves the trouble of manually clicking on the response
 - Maybe a starting point for a consent token exchange protocol
- Issues with C/R:
 - Adds an authentication layer to SMTP, significant anonymity and deployment issues
 - Problems with disabled people
 - Unknown effect on spammers

3.8. Best Current Practices.

- Defining best practices for:
 - End users
 - Mail administrators
 - Anti-Spam tools vendors
 - Blacklist operators
 - Email senders
 - Consent framework
- Updating existing documents:
 - Existing RFCs 2505, 2635 and 3098

Introduction to the Work of the ASRG and Consent-Based Communications



ASRG Website:

www.irtf.org/asrg

Questions? Comments?

ASRG Mailing List:

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