

# CS21 Decidability and Tractability

Lecture 13  
February 2, 2007

## Outline

- The Recursion Theorem (finishing up)
- Gödel Incompleteness Theorem

## The Recursion Theorem

Note:  $\langle A \rangle = q(\langle B \rangle)$

A
• output $\langle B \rangle$

Recall:  $q(w)$  is a description of a TM  $P_w$  that prints out  $w$  and then halts.

B
• read contents of tape
• apply $q$ to it
• prepend result to tape

- watch closely as TM AB runs:
- A runs. Tape contents:  $\langle B \rangle$
- B runs. Tape contents:  $q(\langle B \rangle)\langle B \rangle = \langle AB \rangle$
- AB is our desired machine SELF.

## The Recursion Theorem

**Theorem:** Let  $T$  be a TM that computes fn:

$$t: \Sigma^* \times \Sigma^* \rightarrow \Sigma^*$$

There is a TM  $R$  that computes the fn:

$$r: \Sigma^* \rightarrow \Sigma^*$$

defined as  $r(w) = t(w, \langle R \rangle)$ .

- This allows “obtain own description” as valid step in TM program
- first modify TM so that it takes an additional input (that is own description); use at will

## The Recursion Theorem

**Theorem:** Let  $T$  be a TM that computes fn:

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Proof outline: TM  $R$  has 3 parts

- Part A: output description of BT
- Part B: prepend description of A
- Part “T”: run TM  $T$

## The Recursion Theorem

Proof details: TM  $R$  has 3 parts

Part A: output description of BT

- $\langle A \rangle = q(\langle BT \rangle)$

Part B: prepend description of A

- read contents of tape  $\langle BT \rangle$
- apply  $q$  to it  $q(\langle BT \rangle) = \langle A \rangle$
- prepend to tape  $\langle ABT \rangle$

Part “T”: run TM  $T$

- 2<sup>nd</sup> argument on tape is description of  $R$

## Background

- Hilbert's program (1920's):
  - formalize mathematics in axiomatic form
  - derive all true statements “mechanically” from initial axioms
  - would put mathematicians out of business!
  - very influential proposal
- to start: try for all true statements about the natural numbers (“number theory”)

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## Background:

- Kurt Gödel (1931): it is not possible!
- no formalization of number theory can prove all true statements
- stunning result
- considered one of greatest 20<sup>th</sup> century achievements in math.

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## Background

- We will prove using:
  - RE languages and non-RE languages
  - reductions
- Idea:
  - set of all theorems is RE
  - set of all true statements is not RE
- This kind of proof of Gödel's result attributed to Turing (1937).

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## Number Theory

- formal language to express properties of  $\mathbf{N} = \{0, 1, 2, 3, \dots\}$
- allowable symbols: parentheses, and
  - variables  $x, y, z, \dots$  ranging over  $\mathbf{N}$
  - operators + (addition) and \* (multiplication)
  - constants 0 (additive id) and 1 (mult. identity)
  - relation = (equality)
  - quantifiers  $\forall$  (for all) and  $\exists$  (exists)
  - propositional operators  $\wedge$  (and)  $\vee$  (or)  $\neg$  (not)  $\Rightarrow$  (implies)  $\Leftrightarrow$  (iff)

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## Number Theory

- can formalize syntax of allowable formulas (skip)
- defining comparison relations:
  - $x \leq y \equiv \exists z \ x + z = y$
  - $x < y \equiv \exists z \ x + z = y \wedge \neg (z = 0)$

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## Number Theory

- Other natural concepts we will need:
  - quotient  $q$  and remainder  $r$  when divide  $x$  by  $y$   
 $\text{INTDIV}(x, y, q, r) \equiv x = qy + r \wedge r < y$
  - $y$  divides  $x$   
 $\text{DIV}(y, x) \equiv \exists q \ \text{INTDIV}(x, y, q, 0)$
  - $x$  is even  
 $\text{EVEN}(x) \equiv \text{DIV}(1+1, x)$
  - $x$  is odd  
 $\text{ODD}(x) \equiv \neg \text{EVEN}(x)$

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## Number Theory

- Other natural concepts we will need:
  - x is prime  
 $\text{PRIME}(x) \equiv x \geq (1+1) \wedge \forall y (\text{DIV}(y, x) \Rightarrow (y = 1 \vee y = x))$
  - x is a power of 2  
 $\text{POWER}_2(x) \equiv \forall y (\text{DIV}(y, x) \wedge \text{PRIME}(y)) \Rightarrow y = (1+1)$
  - $y = 2^k$  and  $k^{\text{th}}$  bit of x is 1  
 $\text{BIT}(x, y) \equiv \text{POWER}_2(y) \wedge \forall q \forall r (\text{INTDIV}(x, y, q, r) \Rightarrow \text{ODD}(q))$

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## Number Theory

- $y = 2^k$  and  $k^{\text{th}}$  bit of x is 1  
 $\text{BIT}(x, y) \equiv \text{POWER}_2(y) \wedge \forall q \forall r (\text{INTDIV}(x, y, q, r) \Rightarrow \text{ODD}(q))$



$$\begin{array}{r}
 y = \\
 x = \quad \underbrace{101011101011}_{q} \underbrace{1000000000}_{r}
 \end{array}$$

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## Number Theory

- A sentence is a formula with no un-quantified variables
  - every number has a successor:  $\forall x \exists y y = x + 1$  
  - every number has a predecessor:  $\forall x \exists y x = y + 1$  
  - not a sentence:  $x + y = 1$
- “number theory” = set of true sentences
  - denoted  $\text{Th}(\mathbf{N})$

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## Proof systems

- Proof system components:
  - axioms (asserted to be true)
  - rules of inference (mechanical way to derive theorems from axioms)
- axioms for manipulating symbols (e.g.):
  - $(\phi \wedge \psi) \Rightarrow \phi$
  - $(\forall x \phi(x)) \Rightarrow \phi(1+1+1)$
  - $\forall x \forall y \forall z (x = y \wedge y = z \Rightarrow x = z)$
  - others...

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## Peano Arithmetic

- Peano Arithmetic: proof system for number theory. Axioms:
  - 0 is not a successor  
 $\forall x \neg (0 = x + 1)$
  - the successor function is one-to-one  
 $\forall x \forall y (x+1 = y+1 \Rightarrow x = y)$
  - 0 is an identity for +  
 $\forall x x + 0 = x$

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## Peano Arithmetic

- + is associative  
 $\forall x \forall y x + (y + 1) = (x + y) + 1$
- multiplying by zero gives 0  
 $\forall x x * 0 = 0$
- \* distributes over +  
 $\forall x \forall y x * (y + 1) = (x * y) + x$
- induction axiom  
 $(\phi(0) \wedge \forall x (\phi(x) \Rightarrow \phi(x+1))) \Rightarrow \forall x \phi(x)$

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## Peano Arithmetic

- rules of inference:

$$\text{modus ponens} \quad \frac{\varphi \quad \varphi \Rightarrow \psi}{\psi}$$

$$\text{generalization} \quad \frac{\varphi}{\forall x \varphi}$$

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## Proof systems

- a proof is a sequence of formulas

$$\varphi_1, \varphi_2, \varphi_3, \dots, \varphi_n$$

such that each  $\varphi_i$  is either

- an axiom, or
- follows from formulas earlier in list from rules of inference

- A sentence is a theorem of the proof system if it has a proof

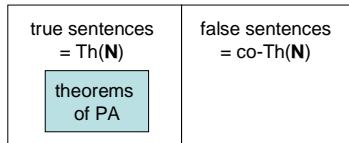
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## Proof systems

- A proof system is **sound** if all theorems in that proof system are true (better have this)
- Peano Arithmetic (PA) is sound.



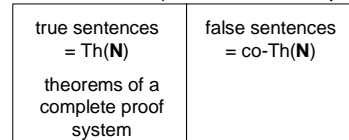
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## Proof systems

- A proof system is **complete** if all true sentences are theorems in that proof system
- hope to have this (recall Hilbert's program)



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## Incompleteness Theorem

**Theorem:** Peano Arithmetic is not complete.

(same holds for any reasonable proof system for number theory)

Proof outline:

- the set of theorems of PA is RE
- the set of true sentences (=  $\text{Th}(\mathbf{N})$ ) is not RE

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## Incompleteness Theorem

- Lemma: the set of theorems of PA is RE.
- Proof:
  - TM that recognizes the set of theorems of PA:
  - systematically try all possible ways of writing down sequences of formulas
  - accept if encounter a proof of input sentence (note: true for any reasonable proof system)

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## Incompleteness Theorem

- Lemma:  $\text{Th}(\mathbf{N})$  is not RE
- Proof:
  - reduce from co-HALT (show  $\text{co-HALT} \leq_m \text{Th}(\mathbf{N})$ )
  - recall co-HALT is not RE
  - what should  $f(\langle M, w \rangle)$  produce?
  - construct  $\gamma$  such that  $M$  loops on  $w \Leftrightarrow \gamma$  is true

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## Incompleteness Theorem

- we will define  $\text{VALCOMP}_{M,w}(y) \equiv \dots$  (details to come) so that it is true iff  $y$  is a (halting) computation history of  $M$  on input  $w$
- then define  $f(\langle M, w \rangle)$  to be:
 
$$\gamma \equiv \neg \exists y \text{VALCOMP}_{M,w}(y)$$
- YES maps YES?
  - $\langle M, w \rangle \in \text{co-HALT} \Rightarrow \gamma$  is true  $\Rightarrow \gamma \in \text{Th}(\mathbf{N})$
- NO maps to NO?
  - $\langle M, w \rangle \notin \text{co-HALT} \Rightarrow \gamma$  is false  $\Rightarrow \gamma \notin \text{Th}(\mathbf{N})$

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## Expressing computation in the language of number theory

- we'll write configurations over an alphabet of size  $p$ , where  $p$  is a prime that depends on  $M$
- $y$  is a power of  $p$ :
 
$$\text{POWER}_p(y) \equiv \forall z (\text{DIV}(z, y) \wedge \text{PRIME}(z) \Rightarrow z = p)$$
- $d = p^k$  and length of  $v$  as a  $p$ -ary string is  $k$ 

$$\text{LENGTH}(v, d) \equiv \text{POWER}_p(d) \wedge v < d$$

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## Expressing computation in the language of number theory

- the  $p$ -ary digit of  $v$  at position  $y$  is  $b$  (assuming  $y$  is a power of  $p$ ):
 
$$\text{DIGIT}(v, y, b) \equiv \exists u \exists a (v = a + by + upy \wedge a < y \wedge b < p)$$
- the three  $p$ -ary digits of  $v$  at position  $y$  are  $b, c$ , and  $d$  (assuming  $y$  is a power of  $p$ ):
 
$$\text{3DIGIT}(v, y, b, c, d) \equiv \exists u \exists a (v = a + by + cpy + dppy + uppy \wedge a < y \wedge b < p \wedge c < p \wedge d < p)$$

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## Expressing computation in the language of number theory

- the three  $p$ -ary digits of  $v$  at position  $y$  “match” the three  $p$ -ary digits of  $v$  at position  $z$  according to  $M$ 's transition function (assuming  $y$  and  $z$  are powers of  $p$ ):
 
$$\text{MATCH}(v, y, z) \equiv \forall (a,b,c,d,e,f) \in C \text{3DIGIT}(v, y, a, b, c) \wedge \text{3DIGIT}(v, z, d, e, f)$$
- where  $C = \{(a,b,c,d,e,f) : abc \text{ in config. } C_i \text{ can legally change to } def \text{ in config. } C_{i+1}\}$

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## Expressing computation in the language of number theory

- all pairs of 3-digit sequences in  $v$  up to  $d$  that are exactly  $c$  apart “match” according to  $M$ 's transition function (assuming  $c, d$  powers of  $p$ )
 
$$\text{MOVE}(v, c, d) \equiv \forall y (\text{POWER}_p(y) \wedge y + pc < d) \Rightarrow \text{MATCH}(v, y, y + pc)$$

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