PROGRAMMERS – APPLICATION REQUIREMENTS

Physics programming, animation programming, audio programming, front-end programming and gameplay and console programming are all critical contributions to Radical's hit titles. Do you have what it takes?

A formal 3 or 4 year Bachelor of Science degree is required for most programming positions at Radical. We also look for:

- Experience in graphics or games, or extensive self-directed experience in relevant areas with strong demo programs. For junior-level candidates, experience programming in mod communities or other hobbyist areas is a great way to show us your commitment to the industry and your potential.
- Excellent real-time and C++ programming skills
- In-depth knowledge of object-oriented design, 3D graphics algorithms, and AI programming techniques
- Experience with console programming (current or next generation)
- Teamwork and strong communication skills
- The desire to collaborate and share ideas

Note: *We will accept code samples and demos of your work, with the understanding that the information you are sharing is not confidential or proprietary. We assume no responsibility in this regard.*

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Radical Entertainment is a Vivendi Universal Games company.