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## Kynogon among finalists for the Game Developer Front Line Awards

**Paris/France, December 5, 2006** – Game Developer magazine has announced that Kynogon is a finalist in this year's Front Line Awards in the Middleware Category.

"The Kynapse 4 SDK technology is the product of years of hard work and the entire Kynogon team is deeply honored by this recognition," declared Pierre Pontevia, Kynogon CEO. The Front Line Awards 2006 nomination rounds out an excellent year for Kynogon.

- Kynapse 4 SDK has been selected by world leading game developers for the development of AAA next generation titles including Alone in the Dark, Crackdown, Fable 2, Fall of Liberty, Sonic, and many others.
- Kynogon has entered strategic alliances with numerous partners. In January, Kynogon became an official tools and middleware supplier for the "PLAYSTATION®3". Kynogon joined Epic's Integrated Partner Program and has delivered a Kynapse version that is fully integrated with the Unreal® Engine 3. Kynapse was also smoothly integrated into Trinigy's Vision Engine this year.
- Kynogon has continued to expand the functionalities of Kynapse. Starting with large scale AI supporting huge terrains and big crowds, Kynapse has continued to evolve to handle multiple worlds, sophisticated dynamic avoidance behaviors, and a lot more.
- Kynogon has expanded operations by opening a subsidiary in North America and an office in the United Kingdom.
- In the serious gaming market, Kynapse has been selected by key players such as Rheinmetall Defence. Kynogon has also been chosen by MÄK Technologies, the military simulation technology market leader, as its AI partner.

Winners for the 2006 Front Line Awards will be announced in the January 2007 issue of *Game Developer*.

### About Kynogon

Kynogon develops and markets A.I. software for real-time behavior simulation. Kynogon's technology is used by the world's leading game developers (Electronic Arts, SEGA, Atari, Spark Unlimited, Real Time Worlds, Lionhead Studios, Artificial Mind & Movement, ...) as well as industry leaders (EADS, British Aerospace, ...) Kynogon has 6 years experience providing AI production solutions for the games industry, working with our clients from preproduction to gold master. The company's latest offering is Kynapse, a unique A.I. engine. With Kynapse, Non Player Characters can move around in any 3D dynamic world, understand their environment, hide, communicate, cooperate, drive vehicles, etc. For more information please visit [www.kynogon.com](http://www.kynogon.com).

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