

DDR2 SDRAM interfaces for next-gen systems

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Memory devices are critical components of electronic systems. And with increasing complexity brought about by greater end-market demands, next-generation systems require newer memory architectures. For example, high-end servers, router boxes and even video game systems need high-speed and low-latency memory architectures, so memory developers are now designing innovative devices.

Representing the latest high-speed memories available today are DDR2 SDRAM, RLDRAM II and QDR II SRAM. Designers must understand their respective strengths and weaknesses to balance system performance with bandwidth, density, latency, power and cost. **Table 1** shows various memory device options available today.

SDRAMs have been traditionally used in PCs. As processor core speeds exceeded 2GHz, changes in memory speed, ef-

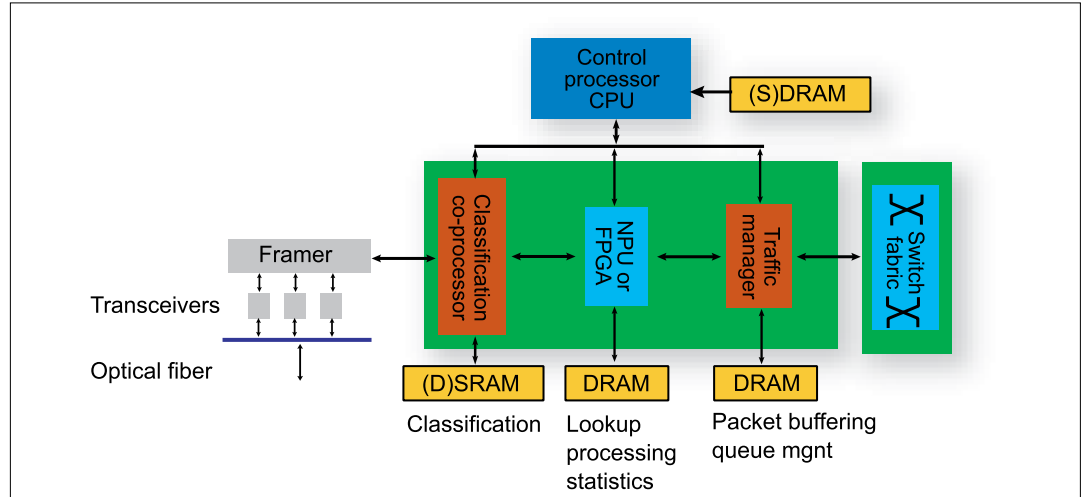


Figure 2: DRAMs are integrated into networking applications requiring high-speed memories.

iciency, size and costs became necessary to support processor enhancements. DDR SDRAMs were then introduced as a cost-effective solution for upgrading data bandwidth to memory, and quickly became the memory choice for the PC and server markets (**Figure 1**).

The price drop was noted in other applications such as networking. Several memory requirements exist for networking applications. Among these, DRAMs are primarily used for packet buffer memory, which

involves large packet memory to store entire packets during network processing of packet headers (**Figure 2**).

Improved design

DDR2 SDRAM is the next evolutionary step from DDR memory. Both DDR and DDR2 SDRAM have mostly identical addressing and command control interfaces. The basic difference between the two lies in the data interface. DDR uses both the rising and falling edges of the clock to transfer data. Meanwhile, DDR2 SDRAM

architecture uses a 4n-prefetch architecture in which the internal data bus is four times the width of the external data bus. A single read/write cycle has a single 4n-bit-wide, one-clock-cycle data transfer at the memory core and four corresponding n-bit-wide, one-half-clock-cycle data transfers at the I/O. Note that two external clock cycles correspond to two rising and two falling edges. This structure enables high-speed operation, as internal column accesses are a quarter frequency of the external data transfer rate.

The data interface is designed to transfer two n-bit-wide words per clock cycle. However, if data transfers were based on a free-running system clock, maximum frequency occurs as total output access and flight time equaled the bit time. Moreover, in such a scheme, the data does not track the clock during changes in temperature and loading, thus cutting down the effective data valid window and further limiting the maximum attainable frequency.

To overcome these limitations, DDR2 SDRAMs use a byte-wide, bidirectional differential or single-ended data strobe (DQS) that is transmitted externally, along with data (DQ) for capture. DQS is

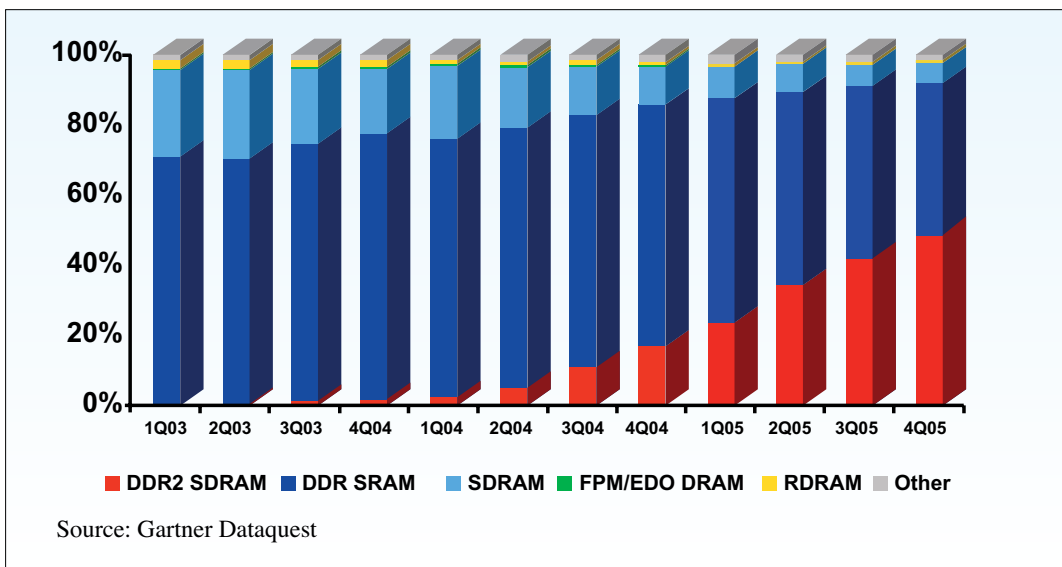


Figure 1: DDR2 SDRAM and DDR SDRAM both enjoy memory market dominance.

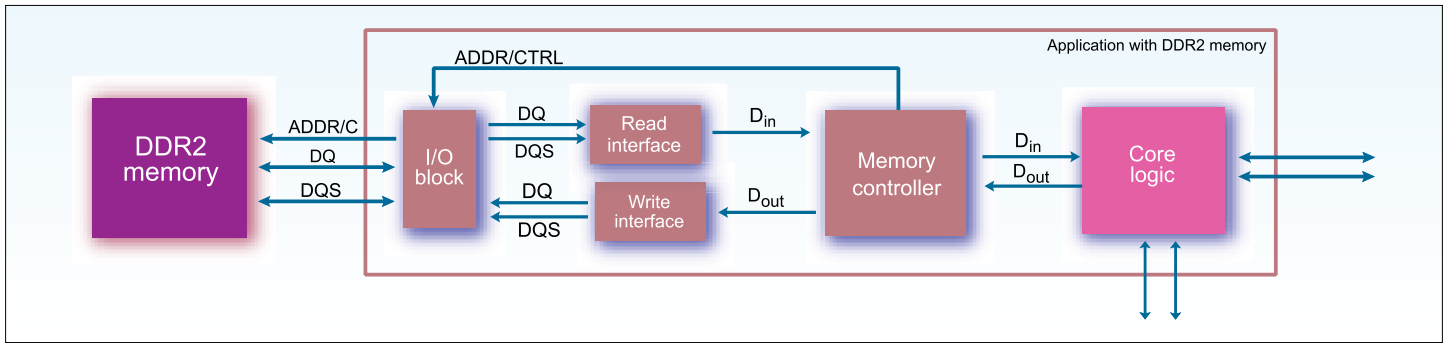


Figure 3: A DDR2 SDRAM implementation includes several design blocks, such as memory control and read/write physical.

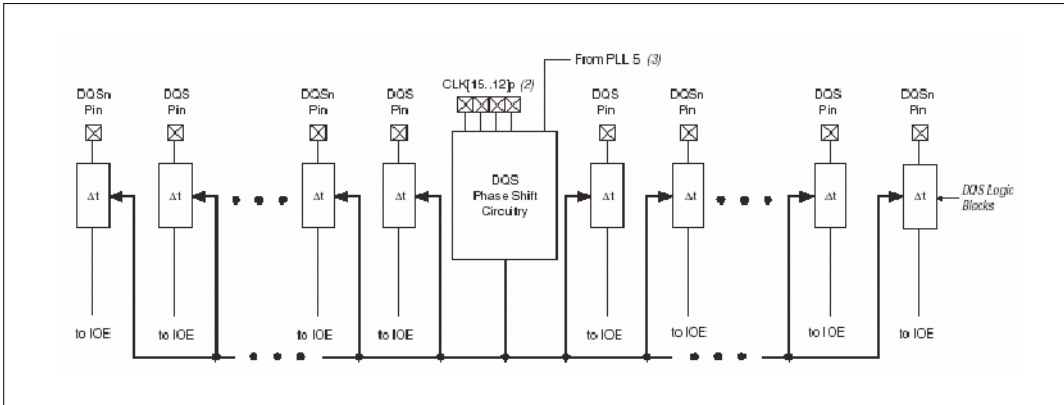


Figure 4: Stratix II FPGAs feature dedicated DQS circuitry.

transmitted edge-aligned by the DDR SDRAM during reads, and center-aligned by the controller during writes to the memory. DDR SDRAM uses on-chip delay-locked loops (DLLs) to clock out DQS and corresponding DQs, ensuring that they are well-matched and can track each other during changes in voltage and temperature.

DDR2 SDRAMs feature differential clock inputs (CK and CK#) to mitigate effects of duty-cycle variation on clock inputs. Compared with SDR and DDR SDRAMs, DDR2 SDRAMs also support the use of data mask signals to mask data bits during write cycles. All I/Os are compliant with Jedec standard for SSTL-18.

A DDR2 SDRAM implementation includes several design blocks such as memory control, read physical and write physical block (Figure 3). The memory control block is designed for efficiently issuing accesses from memory to the application-specific core logic or vice versa. The read physical block handles external signal timing that captures data during read cycles. Likewise, the write physical block manages the issuance of clock and data with the appropriate external signal timing.

FPGA support

In many digital systems, FPGAs connect multiple devices for interoperability and co-processing, to implement features not supported by ASIC devices, or to implement an entire device function. Some modern FPGAs, such

Parameter	DDR SDRAM	DDR2 SDRAM	RLDRAM II	QDR II SRAM
Performance (MHz)	100-200	200-400	200, 300, 400	154-333
Density	64Mb – 1Gb 32Mb-2Gb (DIMM)	256Mb – 1Gb 32Mb-2Gb (DIMM)	288Mb, 576Mb	8-72Mb
Important features	Doubling raw bandwidth over SDR SDRAM	Higher speed, density and lower power than DDR SDRAM	Low latency, high speed, high peak bandwidth, efficient cyclic bank addressing	Separate true dual-port read and write ports, optimal for 1:1 read/write ratios
Target market	Desktops, servers, storage, LCDs, displays, networking and communication equipment	Desktops, servers, storage, LCDs, displays, networking and communication equipment	Main memory, cache memory, networking, packet processing, traffic management	Cache memory, routers, ATM switches, packet memories, lookup and classification memories
I/O standard	SSTL-2 Class I, II	SSTL-18 Class I, II	HSTL-1.8V / 1.5V	HSTL-1.8V
Data width (bits)	4, 8, 16, 32	4, 8, 16	9, 18, 36	8, 9, 18, 36
Burst length	2, 4, 8	4, 8	2, 4, 8	2, 4
Number of banks	4 8	(>1Gb), 4	8	N/A
Row/column access	Row before column	Row before column	Row and column together or multiplexed option	N/A
CAS latency	2, 2.5, 3	3, 4, 5	4, 6, 8	N/A
Posted CAS additive latency	N/A	0, 1, 2, 3, 4	N/A	N/A
Read latency	RL = CL	RL = CL + AL	RL = CL	1.5 clk cycles
On-die termination	No	Yes	Yes	Yes
Data strobe	Single ended bidirectional strobe	Differential or single-ended bidirectional strobe	Free-running differential read and write clocks	Free-running read and write clocks
Refresh requirement	Yes	Yes	Yes	No
Relative cost comparison	Lowest	Less than DDR SDRAM with market acceptance	Higher than DDR SDRAM, less than SRAM	Highest

Table 1: DDR2 SDRAM offers performance advantages over other available memory device options.

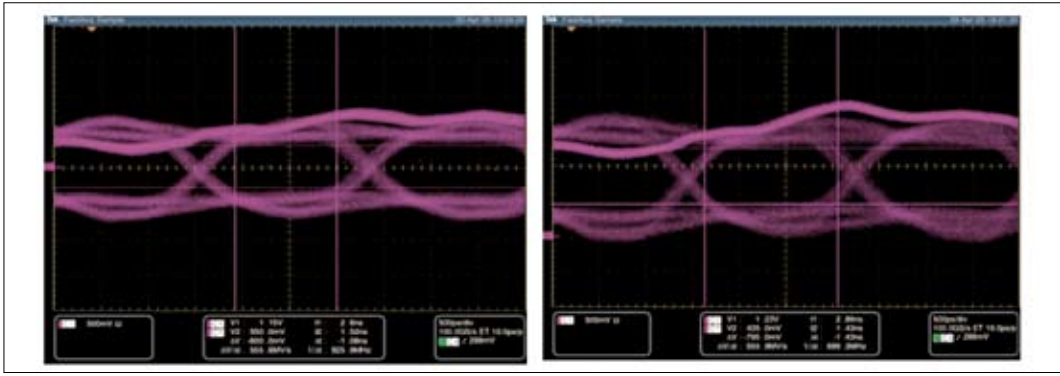


Figure 5: Eye diagram verifies the functionality of DDR2 SDRAM interface.

Memory type	Maximum data rate peripherals (Mbps)	Maximum clock frequency (MHz)	Bandwidth for 32bits (Gbps)
DDR2SDRAM	667Mbps	333MHz	21Gbps
DDRSDRAM	400Mbps	200MHz	13Gbps
RLDRAM II	600Mbps	300MHz	19Gbps
SDR SDRAM	200Mbps	200MHz	6Gbps
QDR/QDRII SRAM	1,200Mbps	300MHz	38Gbps
ZBT SRAM	200Mbps	200MHz	6Gbps

Table 2: Stratix II and Stratix II GX give high-speed memory interface support.

Measurement	Drive strength	Vout (V)	DIMM spec (V)
V _{oh} minimum	Oct25	1.15	1.025
	16mA	1.23	
V _{ol} maximum	Oct25	0.55	0.775
	16mA	0.43	

Table 3: Eye diagram results exceed DDR2 specifications.

as Altera's Stratix II, Stratix and Stratix GX FPGAs, are designed to support high-speed memory interfaces and the corresponding intellectual property core. **Table 2** gives the support for memory interfaces in Stratix II and Stratix II GX FPGAs.

The major challenge in de-

signing a high-speed DDR2 external interface is how to reliably capture the DQ data with the DQS strobe during read operations, and properly drive DQ data with DQS strobe during write operations. DDR2 poses an added challenge over other high-speed memory interfaces because the

DQS signal is a bidirectional clock. PLLs cannot be used in the front-end of the read path, and bidirectional aspects introduce issues in tristating the signal at high speed. Memory devices like Stratix II have dedicated DQS phase-shift circuitry to handle

such challenges.

Meanwhile, Altera's Quartus II software provides Megafunctions for DQ and DQS to instantiate RTL blocks based on DDR2 memory configuration. The software analyzes DQS input frequency to determine the optimal resynchronization clock phase. It also provides Tcl commands to extract timing-analysis results. Also, a simulation model is provided to verify DLL and DQS delay behavior.

Figure 5 shows an eye diagram that verifies the functionality of DDR2 SDRAM interface in Stratix II FPGAs. The eye diagram was captured during a write operation at 267MHz, with OCT25Ω on the left and 16mA on the right. The measurement was taken at the DIMM (far) end—i.e. with the FPGA driving. Drive strength was 16mA and the termination was set to Class II. Measurements show that the limit exceeds DDR2 specifications of 900mV ±125mV (775mV to 1.025V) (**Table 3**).

DDR2 SDRAM interface offers a memory technology choice for next-generation systems. Designing for DDR2 SDRAM interfaces involves multiple challenges. However, emerging FPGA-based memory interface solutions are being developed in hopes of overcoming these challenges and providing a robust solution that meets industry's performance needs.