

SE 2F03 Fall 2005

02 Propositional Logic

Instructor: W. M. Farmer

Revised: 26 September 2005

What is Propositional Logic?

- **Propositional logic** is the study of the truth or falsehood of **propositions** or **sentences** constructed using truth-functional **connectives**.
 - Also called **sentential logic**.
 - Began with the work of the Stoic philosophers, particularly Chrysippus, in the late 3rd century BCE.
- Most other logics are extensions of propositional logic.
- Applications:
 - Logical arguments.
 - Logical circuits (e.g., electronic circuits).
 - Boolean constraint modeling.

Propositional Symbols and Connectives

- A **propositional symbol** is a symbol that denotes an atomic proposition.
- A **propositional connective** is a symbol used to construct a **propositional formula** that denotes a compound proposition.
 - Each connective denotes an n -ary **truth function**
$$f : B \times \dots \times B \rightarrow B$$
where $0 \leq n$ and $B = \{t, f\}$.
- Common propositional connectives:
 - 0-ary: \top (truth), \perp (falsehood).
 - Unary: \neg (negation).
 - Binary: \wedge (conjunction), \vee (disjunction),
 \Rightarrow (implication), \Leftrightarrow (bi-implication), $|$ (Sheffer's stroke).

Truth Tables (1)

- The truth-valued function that a propositional connective denotes can be represented by a **truth table**.
- Examples:

T		p	$(\neg p)$	p	q	$(p \wedge q)$	p	q	$(p \vee q)$
t		t	f	t	t	t	t	t	t
		f	t	t	f	f	t	f	t
F				f	t	f	f	t	t
f				f	f	f	f	f	f

p	q	$(p \Rightarrow q)$	p	q	$(p \Leftrightarrow q)$	p	q	$(p \mid q)$
t	t	t	t	t	t	t	t	f
t	f	f	t	f	f	t	f	t
f	t	t	f	t	f	f	t	t
f	f	t	f	f	t	f	f	t

Truth Tables (2)

- Truth tables can be used to analyze the meaning of propositional formulas.
- Example (**Rule of Contraposition**):

p	q	$((p \Rightarrow q) \Leftrightarrow ((\neg q) \Rightarrow (\neg p)))$					
t	t	t	t	f	t	f	t
t	f	f	t	t	f	f	t
f	t	t	t	f	t	t	t
f	f	t	t	t	t	t	t

- A propositional formula A is a **tautology** and is **valid** if all of the final entries in the truth table for A are t.
- A propositional formula A is **satisfiable** if some of the final entries in the truth table for A are t.
- A and B are **logically equivalent** if $(A \Leftrightarrow B)$ is valid.

What is a Logic?

- Informally, a logic is a system of reasoning.
- Formally, a **logic** is a family of **formal languages** with:
 1. A common syntax.
 2. A common semantics.
 3. A notion of **logical consequence**.
- A logic may include a **proof system** for **proving** that a given formula is a logical consequence of a given set of formulas.
- Examples:
 - Propositional logic.
 - First-order logic.
 - Simple type theory (higher-order logic).

PROP: Syntax

- PROP is a simple version of propositional logic.
- The single language L of PROP is the pair $\{\mathcal{A}, \mathcal{B}\}$ where:
 - $\mathcal{A} = \{p_0, p_1, p_2, \dots\}$ is a set of propositional symbols.
 - $\mathcal{B} = \{\neg, \Rightarrow\}$ is a set of propositional connectives.
- A **formula** of L is a string of symbols inductively defined by the following formation rules:
 1. Each $p \in \mathcal{A}$ is a formula of L .
 2. If A and B are formulas of L , then so are $(\neg A)$ and $(A \Rightarrow B)$.
- \mathcal{B} is a **complete** set of propositional connectives, i.e., every truth function can be represented by a formula using only the members of \mathcal{B} .
 - $\{|\}$ is also complete.

PROP: Abbreviations

We will employ the following abbreviations:

- T denotes $(p_0 \Rightarrow p_0)$.
- F denotes $(\neg T)$.
- $(A \vee B)$ denotes $((\neg A) \Rightarrow B)$.
- $(A \wedge B)$ denotes $(\neg((\neg A) \vee (\neg B)))$.
- $(A \Leftrightarrow B)$ denotes $((A \Rightarrow B) \wedge (B \Rightarrow A))$.
- $(A | B)$ denotes $(\neg(A \wedge B))$.

PROP: Semantics

- Let $L = \{\mathcal{A}, \mathcal{B}\}$ be the language of PROP and $f_{\neg}, f_{\Rightarrow}$ be the truth values denoted by \neg, \Rightarrow , respectively.
- A **model** for L is an (interpretation) function I that assigns a truth value in $\{t, f\}$ to each $p \in \mathcal{A}$.
- The **valuation function** for I is the function V that maps formulas of L to $\{t, f\}$ and satisfies the following conditions:
 1. If $p \in \mathcal{A}$, then $V(p) = I(p)$.
 2. If A is a formula of L , then $V((\neg A)) = f_{\neg}(V(A))$.
 3. If A and B are formulas of L , then $V((A \Rightarrow B)) = f_{\Rightarrow}(V(A), V(B))$.

Proof Systems

- A **proof system** is a system of axioms and rules for constructing **formal proofs**.
- Proof systems come in several different styles.
- Two of the most popular styles are:
 1. **Hilbert style**.
 2. **Natural deduction**.

Hilbert-Style Proof Systems

- A **Hilbert-style proof system \mathbf{H}** for a language L consists of:
 1. A set of formulas of L called **logical axioms**.
 2. A set of **rules of inference**.
- A **proof** of A from Σ in \mathbf{H} is a finite sequence B_1, \dots, B_n of formulas of L with $B_n = A$ such that each B_i is either a logical axiom, a member of Σ , or follows from earlier B_j by one of the rules of inference.
- Hilbert-style proof systems are easy to understand but hard to use!

PROP: A Hilbert-Style Proof System

Let **H** be the following Hilbert-style proof system for PROP:

- The **logical axioms** of **H** are all formulas of L that are instances of the following three schemas:

A1: $(A \Rightarrow (B \Rightarrow A))$.

A2: $((A \Rightarrow (B \Rightarrow C)) \Rightarrow ((A \Rightarrow B) \Rightarrow (A \Rightarrow C)))$.

A3: $((\neg A \Rightarrow \neg B) \Rightarrow (B \Rightarrow A))$.

- The single **rule of inference** of **H** is **modus ponens**:

MP: From A and $(A \Rightarrow B)$, infer B .

Metatheorems of Propositional Logic

- **Deduction Theorem.** $\Sigma \cup \{A\} \vdash_{\mathbf{H}} B$ implies $\Sigma \vdash_{\mathbf{H}} A \Rightarrow B$.
- **Soundness Theorem.** $\Sigma \vdash_{\mathbf{H}} A$ implies $\Sigma \models A$.
- **Completeness Theorem.** $\Sigma \models A$ implies $\Sigma \vdash_{\mathbf{H}} A$.
- **Soundness and Completeness Theorem (second form).** Σ is consistent in \mathbf{H} iff Σ is satisfiable.
- **Compactness Theorem.** If Σ is finitely satisfiable, then Σ is satisfiable.

Natural Deduction Systems

- A **natural deduction system** is a proof system consisting of a set of **introduction** and **elimination** rules.
 - An introduction rule introduces a logical symbol into the conclusion.
 - An elimination rule eliminates a logical symbol from a premise.
- **Reasoning from assumptions** (i.e., the deduction theorem) is formalized as the elimination rule for \Rightarrow .
- Huth and Ryan present in *Logic in Computer Science* a natural deduction system for propositional logic that is sound and complete.
- Natural deductions systems are harder to understand than Hilbert-style systems but much easier to use!

Normal Forms (1)

- A **literal** is a propositional symbol or the negation of a propositional symbol.
- A propositional formula is in **conjunctive normal form (CNF)** if it is a conjunction of disjunctions of literals.
- A propositional formula is in **disjunctive normal form (DNF)** if it is a disjunction of conjunctions of literals.
- **Theorem.** Every propositional formula is logically equivalent to:
 1. A formula in CNF.
 2. A formula in DNF.
- A CNF and a DNF of a formula can be “read” off of the formula’s truth table.

Normal Forms (2)

- **Lemma.**

1. A disjunction D of literals is valid iff, for some propositional symbol p , D contains both p and $\neg p$.
2. A conjunction C of literals is satisfiable iff, for all propositional symbols p , C does not contain both p and $\neg p$.

- **Theorem.**

1. Validity of a formula in CNF can be checked in linear time.
2. Satisfiability of a formula in DNF can be checked in linear time.

- **Proposition.** A formula A is valid [satisfiable] iff $\neg A$ is not satisfiable [valid].

Automated Reasoning Software

- Decision procedures:
 - **Validity checkers.**
 - **Satisfiability checkers.**
- Theorem proving systems.
 - **Automatic theorem provers** (automatically search for a proof of a given conjecture).
 - **Proof checkers** (automatically check the correctness of a given proof).
 - **Interactive theorem provers** (help the user to develop a proof of a given conjecture).