





CONTENTS

1. Up-to-date statistics, standings, results, head-to-heads
2. Series Contact List
3. IRB Sevens series schedule
4. IRB Sevens Series & Tournament Rules
5. Results Tables – previous seasons

ONLINE MEDIA CENTRE

An online 'media centre' for every event is made available by the IRB on irbsevens.com. This includes:

- Squad details (once available)
- Team historical head-to-heads
- All-time leading scorers (points, tries etc)
- Latest Standings table
- Broadcast quality audio content (See below for details)

Broadcast quality audio of players and coaches from all regions are made available in each event's online media centre on irbsevens.com at the end of each day's play.

The soundbites are of broadcast quality in .mp3 format and are for the use of national and regional radio stations around the world, as well as print and online journalists.

For more information on accessing this free service, or for information on accessing the free Total Rugby Radio programme if you are a radio station, please email radio@irb.com



IRB STAFF SERIES CONTACT LIST

Name: Beth Coalter
Tournament Operations Manager, IRB
Address: Huguenot House, 35/38 St Stephen's Green
Dublin 2, Ireland
Phone: +353 1 2409 217
Fax: +353 1 2409 201
E-mail: beth.coalter@irb.com

Name: Tracy O'Callaghan
Tournaments Assistant, IRB
Address: Huguenot House, 35/38 St Stephen's Green
Dublin 2, Ireland
Phone: +353 1 2409 272
Fax: +353 1 2409 201
E-mail: tracy.ocallaghan@irb.com

Name: Greg Thomas
Head of Communications, IRB
Address: Huguenot House, 35/38 St Stephen's Green
Dublin 2, Ireland
Phone: +353 1 2409 214
Mobile: +353 86 8196149
Fax: +353 1 2409 201
E-mail: greg.thomas@irb.com

Name: Seb Lauzier
Sevens Web & Radio Broadcast Editor
Address: 5th Floor, 1 Burlington Lane, Chiswick
London W4 2TH
Phone: +44 208 233 7904
Mobile: +353 87 6306660
E-mail: seb.lauzier@irb.com



2006/07 SERIES SCHEDULE

2006/07 SCHEDULE OF TOURNAMENTS		
Dubai	1-2 December 2006	Dubai Exiles Rugby ground
George (RSA)	8-9 December 2006	George Rugby Ground
New Zealand	2-3 February 2007	Westpac Stadium, Wellington
USA	10-11 February 2007	San Diego
Hong Kong	30-31 March, 1 April 2007	Hong Kong Stadium
Adelaide	7-8 April 2007	Adelaide Oval
London	26-27 May 2007	Twickenham
Scotland	2-3 June 2007	Murrayfield, Edinburgh



2006/2007

SERIES & TOURNAMENT RULES



Laws of the game governing Sevens competition

7.1 IRB Sevens Rules

All matches shall be played according to the International Rugby Board (IRB) Bye Laws, Regulations and Laws of the Game with Seven-a-side variations as framed by IRB.7

7.2 The overall winner of the IRB Sevens will be determined by the Team with the most IRB Sevens points as set out below.

(i) IRB Sevens Ranking Points

		16 TEAM TOURNAMENT	24 Team Tournament
Cup	Winner (1)	20 points	30 points
	Runner Up (1)	16 points	24 points
	Semi Final (2)	12 points	18 points
	Quarter Final (4)		8 points
Plate	Winner (1)	8 points	4 points
	Runner Up (1)	6 points	3 points
	Semi Final (2)	4 points	2 points
Bowl	Winner (1)	2 points	1 point

- (ii) In the event of two or more Teams being equal on IRB Sevens points for any position on the IRB Sevens table, such position shall be determined on the margin of points scored for and against the Team (in all matches) with the highest margin of points scored for and against being considered the leading Team in the respective position.
- (iii) In the event of (ii) above not providing a decision, the position on the IRB Sevens table will be determined on the basis of the Team scoring the most tries in the IRB Sevens.
- (iv) In the event of (iii) above not providing a decision, the position on the IRB Sevens table will be considered equal (i.e. a tie)
- (v) In the event of a Tournament being abandoned, there will be no IRB Sevens points allocated.



7.3 Tournament Squads

- (i) All Teams will be entitled to have the following squads in attendance at IRB Sevens Tournaments:
 - up to 12 players;
 - up to 3 management;
- (ii) Participating Unions are reminded that at the November 2000 Interim Meeting of the IRB Executive Council, it was decided that 18 would be the guideline age for age grade players to be eligible to play adult Rugby. This guideline applies to the IRB Sevens.

7.4 Declaration of Squads

- (i) **The Team Manager shall be required to submit a squad (max 12 players) for the Tournament on the form contained in this section. The squad including shirt numbers (1-12) shall be submitted no later than 72 hours prior to the start of the Tournament. Please complete the Tournament Squad Declaration Form which can be found in Section 18.**

Should a player become injured within the 72 hour period up until 7.00pm on the night prior to the start of the Tournament then the player may be replaced at the Participating Union's cost provided he is certified as injured by the Tournament Doctor.

- (ii) If a participating Team sends a player home (for any reason) after 7.00pm on the night before the Tournament then a replacement player must come from the Reserve Pool.
- (iii) If a participating Team prior to squad declaration sends a player home (for any reason) the participating Team can bring another eligible player into his squad at the expense of the participating Team.
- (iv) No later than 30 minutes prior to each Match the Team Manager must submit his Team of 7 players and up to 5 replacements from the squad.
- (v) Team Managers must ensure that all players representing their Union are eligible to do so in accordance with International Rugby Board (IRB) Bye Laws and Regulations.
- (vi) **Players must retain the same shirt number throughout the Tournament.**



7.5 Tournament Replacements

If a player is injured or suspended such that he cannot continue in the Tournament and in the case of injury this is certified by the Tournament Medical Officer, then;

- (i) The Participating Team can call up a player from the Tournament Reserve Squad provided by the Host Union.
- (ii) The player shall be selected by the Team Manager and endorsed by the IRB Sevens Manager or his nominee, having regard to the playing position of the participating Team's injured/suspended player.
- (iii) A Team can only take a player from the reserve pool when it is not in a position to select 10 fit players for any match in the tournament.
- (iv) A Tournament Reserve Squad player can only take the field (in the playing Seven) in a match if the participating Team through injury or suspension has no other players available from its nominated twelve players.
- (v) Once the Reserve Squad player takes the field then the player that he replaced may no longer take any further part in the Tournament.
- (vi) The replacement player must then stay with that Team until the Tournament ends.
- (vii) For the avoidance of doubt, if, during the Tournament pursuant to this section 7.5, a Tournament Reserve Squad player is called up for and plays for a Participating Union in the Tournament, such player's eligibility under Regulation 8 of the IRB Regulations Relating to the Game (Regulations) shall not be affected. In addition, the Union calling on such a player shall not be deemed to be in breach of Regulation 8.
- (viii) The co-ordination and registering of the Tournament replacement players (including timings) shall be through the IRB Sevens Manager or his nominee.

7.6 Each Tournament is required to conduct a meeting of Team representatives at least 24 hours prior to the commencement of the Tournament.

Each Team is required to send at least one representative to the meeting.



7.7 Disputes

7.7.1 IRB Sevens Manager

The IRB Sevens Manager shall deal with minor complaints and disputes relating to the day to day administration and management of the Tournament but shall refer all complaints and disputes which are not, in the opinion of the IRB Sevens Manager, of such a nature to the Disputes Committee in accordance with clause 7.7.2.

7.7.2 Constitution of Disputes Committees and notification of complaints

- (a) Subject to clause 7.7.1 above, IRB shall appoint a Disputes Committee to deal with those disputes relating to the Tournament. The Disputes Committee shall ordinarily comprise two representatives appointed by IRB (one of whom shall also act as Chairman) and one representative of the Tournament. The Tournament shall provide and/or arrange such facilities as are necessary for the Disputes Committee such as typing, meeting room, interpreter.
- (b) Subject to the provisions of this Manual, the Disputes Committee shall conduct all of its activities in accordance with IRB Bye-Laws, Regulations Relating to the Game and/or the Laws of the Game as may be appropriate.
- (c) Formal notice of any complaint and/or dispute and all relevant documentation and materials relating thereto should be lodged with the IRB Sevens Manager with a copy to the Participating Union, within 2 hours after the complainant becomes aware of the incident/issue giving rise to the dispute. Subject to clause 7.7.1 above, the IRB Sevens Manager shall pass copies of all such documentation and materials to the Chairman of the Disputes Committee.

7.7.3 Powers of Disputes Committee

In relation to disputes handled by the Disputes Committee, the Disputes Committee shall have power to determine all issues of any nature arising in connection with the conduct of the Tournament including but not limited to disputes, disagreements or the interpretation or performance of the rules of the Tournament and matters covered in the Tournament Manual between and among Participating Unions, the Host Union, IRB, Members of the Teams, Referees, the IRB Sevens Manager and all other persons, institutions and companies involved in the Tournament.

7.7.4 Procedures

The Disputes Committee shall have full discretion as to its procedures and as to what evidence it may require. The Disputes Committee will not be bound by judicial rules governing the procedure or the admissibility of evidence provided that the proceedings are conducted in a fair manner with a reasonable opportunity for each party to present its case.

7.7.5 Sanctions

The following sanctions shall be available to the Disputes Committee:

- (i) to expel a Participating Union and its Team from the remainder of the Tournament; and/or
- (ii) to expel any Member of a Team from the remainder of the Tournament; and/or
- (iii) to suspend or otherwise discipline a Participating Union and/or its Team and/or any Member of a Team; and/or
- (iv) to require the payment or repayment of any sum by a Participating Union and/or Team and/or any Member of a Team and to impose fines on the same; and/or
- (v) to cancel and/or vary the result of a Match and/or the points awarded in relation thereto; and/or
- (vi) to caution, reprimand and warn as to future conduct any Participating Union and/or Team and/or any Member of any Team; and/or
- (vii) to impose such other punishment, penalty, restriction or other terms as it considers appropriate sanction.

7.7.6 Miscellaneous

- (a) The Disputes Committee may also carry out the following functions:

exercise such other powers necessary or incidental; and/or

hear and decide such other matters as the Company may from time to time refer to the Disputes Committee for adjudication.

- (b) Subject to Clause 7.7.6 (c) and 7.7.7 below, the decision of the Disputes Committee shall be final and binding immediately upon notification to the parties.



- (c) Where the Disputes Committee makes a decision which results in the expulsion of a Team from the Tournament, in such circumstance a right of appeal to an independent Appeal Committee shall exist which shall use all reasonable endeavours to determine the appeal on an expedited basis and prior to the conclusion of the Tournament. The Appeal Committee shall be appointed by the Company and shall ordinarily comprise three members, but may comprise two members and in exceptional circumstances one member.
- (d) For the avoidance of doubt, the parties agree that prior to or during the Tournament no challenges shall be made to any decisions of the IRB Sevens Manager and/or Disputes Committee and/or any other persons or bodies appointed by the Company in respect of any and all operational, participatory, commercial and any other matters relating to the Tournament. However, in the event that the parties hereto are unable to settle amicably any dispute arising out of or in connection with this Agreement or in the event that a party seeks to challenge any decision made by or on behalf of the Company (other than decisions in relation to Disciplinary, Anti-Doping or Misconduct matters) then, subject to any dispute regulations specifically formulated by the IRB or the Company and applied to the Tournament, a party may, following completion of all Matches in the Tournament, refer the matter to an independent arbitrator appointed by agreement of the parties or should that person be unavailable or no agreement reached, such further person as may be nominated by the President for the time being of the Law Society of England and Wales.
- (e) If this Tournament Manual and/or the Laws or Regulations contain no provision for a particular incident or incidents, then the IRB Sevens Manager may deal with the matter or refer such matter to the Disputes Committee and the matter shall be dealt with in accordance with the principles of justice and fairness.

7.7.7 Appeals

- (a) In addition to the provisions contained in Clause 7.7.6(c) above, the parties agree that, in circumstances where the Disputes Committee makes a decision to expel a Team from the Tournament and the right of appeal in this Clause 7.7.7 is exercised by a Participating Union, the Appeal Committee shall have the power to:
- (i) allow or dismiss the appeal;
 - (ii) vary the decision in such manner as it shall think fit (including power to reduce, uphold, decrease or cancel any penalty);
 - (iii) make such further order (in relation to costs or otherwise) as it thinks fit; and
 - (iv) take any other step which in the exercise of their discretion they consider it would be appropriate to take in order to deal justly with the case in question.

The Appeal Committee will not be bound by judicial rules governing the procedure or the admissibility of evidence provided that the proceedings are conducted in a fair manner with a reasonable opportunity for each party to present its case. The decision of the appeal officer shall be final and binding.



Laws specific to 16-team competition

8.1 All Matches shall be played according to the current Laws of the Game as framed by the IRB. In cases of difference in interpretation, the English text of the IRB Handbook shall be authoritative and final.

8.2 To ensure uniformity, white footballs will be used in all Matches. The specified ball will conform with the Laws of the Game. Each Participating Union will be supplied with a number of practice balls for the Tournament.

8.3 Eligibility

A player may play for a Participating Union in the Tournament if he is eligible to play for that Union in accordance with IRB Regulations Relating to the Game (Regulation 8) in force at the time of the Tournament.

For the avoidance of doubt this shall be:

- a) Born in the country; or
- b) One parent or grand parent was born in that country; or
- c) He has completed thirty six consecutive months of Residence immediately preceding the time of playing;

8.4 Best Players

The Participating Union will use its best endeavours to ensure that the players representing the Union in the IRB Sevens Series 2005-06 shall be the best players available to the Participating Union to take part in the Tournament.

8.5 The 16 Teams competing will be grouped into four pools of four as follows:

Pool A	Pool B	Pool C	Pool D
A1 = 1 st seed	B1 = 2 nd seed	C1 = 3 rd seed	D1 = 4 th seed
A2	B2	C2	D2
A3	B3	C3	D3
A4	B4	C4	D4

Pool Composition will be determined by the IRB Sevens Organisers with reference to seedings for each cluster of Tournaments based on the IRB Sevens Rankings from the previous 6 Tournaments.

- 8.6** Play on the first day of the Tournament will consist of matches between teams in the same pool on a round robin basis. No extra time will be played in pool matches. Points will be awarded for these matches on the following basis:

Win	=	3 points
Draw	=	2 points
Loss	=	1 point
No show	=	0 points

- (i) If a Team wilfully refuses to play, or wilfully abandons a Match in progress, without the prior consent of the Match Referee, then, subject to confirmation by the Disputes Committees, that Team will be expelled from the Tournament.
- (ii) If a Team has been expelled from the Tournament, for whatever reason, then

that Team shall be deemed to have been awarded no pool competition table points and to have scored no tries or points in the pool Matches; and

for the purposes of determining standings in the pool competition table, all Match results against such Team shall be deemed null and void. This means that all pool competition table points awarded in Matches against the expelled Team and tries and points scored or conceded in Matches against such Team will not be taken into account in determining standings in the pool competition table.

8.7 Determining Pool Table Standings

- (1) Position in the pool competition table shall be determined by competition points as set out in 8.6 above.
- (2) If at the conclusion of the pool stage two Teams are equal on competition points for any position in the pool, such position in the pool competition table will be determined on the result of the Match between the two equal Teams. The Team that won that Match shall be deemed to have finished higher in the pool competition table.
- (3) If the Match between the two Teams equal on competition points at the end of the pool stage was a draw, then the following process shall be used to determine the placings.
- (i) The margin of points scored for and against a Team in all pool Matches shall be considered. The Team with the highest positive margin of points shall be ranked



higher in the pool competition table:- if the tie remains unresolved then:

- (ii) The margin of tries scored for and against a Team in all pool Matches shall be considered. The Team with the highest positive margin of tries shall be ranked higher in the pool competition table: if the tie remains unresolved then:
- (iii) The Team that has scored the highest number of points in the pool Matches shall be ranked higher in the pool competition table: if the tie still remains unresolved then;
- (iv) The Team that has scored the highest number of tries in the pool Matches shall be ranked higher in the pool competition table: if the tie still remains unresolved then:
- (v) The tie will be resolved by the toss of a coin between the Team Managers concerned

(4) If at the end of the pool stage more than two Teams are tied on points then the following process shall be used to determine the placings:

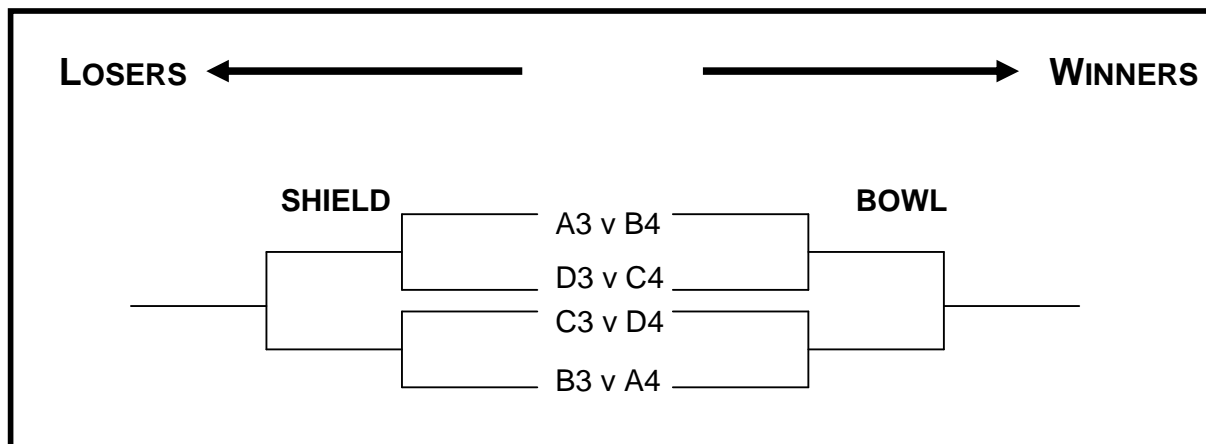
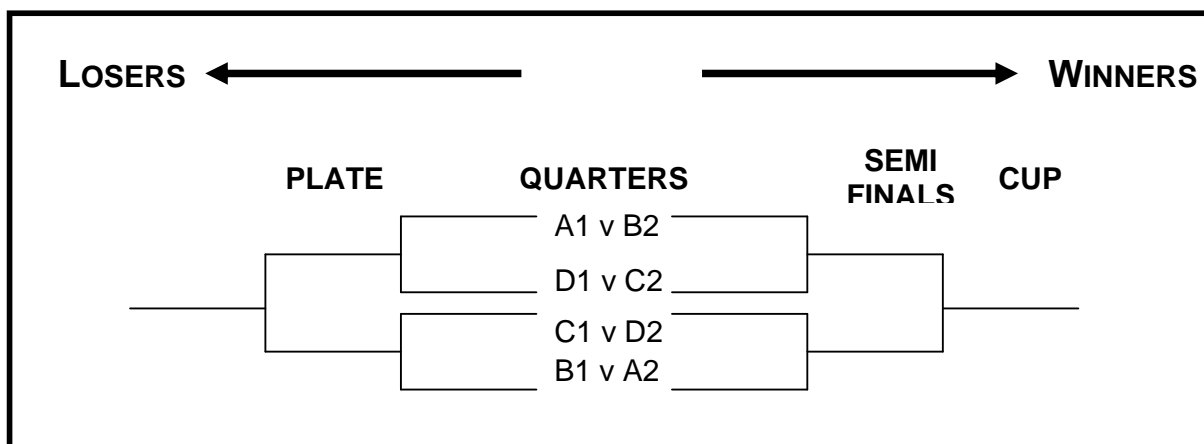
- (i) The margin of points scored for and against a Team in all pool Matches will be considered. The Team with the highest positive margin of points shall be ranked highest in the pool competition table: if the tie remains unresolved then:
- (ii) The margin of tries scored for and against a Team in all pool Matches will be considered. The Team with the highest positive margin of tries shall be ranked higher in the pool competition table, if the tie remains unresolved then:
- (iii) The Teams concerned shall be ranked by reference to the number of points scored in all pool Matches. The Team with the highest number of points scored in the pool Matches shall be ranked higher in the pool competition table: if the tie remains unresolved then:
- (iv) The Teams concerned shall be ranked by reference to the number of tries scored in all pool Matches. The Team with the highest number of tries scored in the pool Matches shall be ranked higher in the pool competition table: if the tie remains unresolved then:

- (v) The tie will be resolved by the toss of a coin between the Team Managers concerned

8.8 Following the completion of the pool games, the Group winners and the second placed teams will progress to the Cup and Plate Competition.

The third and fourth placed teams will progress to the Bowl and Shield Competition.

Details of the knock-out structure are illustrated below:



8.9 During the Knock-out Competitions, in the event of a Match being drawn at the end of normal time, extra time will be played until a winner is determined. Extratime will be in periods of five minutes. After each period the Teams will change ends without interval. In extra time the Team which scores first will immediately be declared the winner without further play.

The Team that first kicked off will do so again in the first period of extra time, and subsequent kick-offs will alternate between the two sides.

- 8.10** The duration of Matches, other than the cup final, will be seven minutes each half with a two-minute half time interval. The duration of the cup final will be 10 minutes each half with a two-minute half time interval.

Apart from the willful abandonment of a match and subsequent expulsion under 8.6 in the event of a Match having to be stopped after its commencement under the provisions of the Laws of the Game, then subject to confirmation by the Disputes Committee, the following procedure shall apply:

(a) Pool Matches

- (i) Where a pool Match has been abandoned either at half-time or at any time in the second half the result and any points and tries scored by each team in the match shall stand.
- (ii) Where a pool Match has been abandoned during the first half the result shall be declared a draw.
- (iii) Where a pool Match has been declared a draw then for that Match each Team will be awarded two Match points and any points and tries scored will count towards the total points and tries scored by each Team in all their pool matches

(b) Knock Out Matches

- (i) Where a Match has been abandoned either at half time or at any time in the second half the result shall stand. If both Teams in all matches are tied then the provision within clause 8.7 shall be used to ascertain a winner with points scored in all matches in the Tournament taken into consideration. However, if one of the Teams participated in a Pool where a Team was expelled, for whatever reason, then the matter will be referred to the Disputes Committee which shall decide the most appropriate method for determining the winner of the tied knock out Match.
- (ii) If a Match has been abandoned during the first half the result shall be declared a draw and the provisions within clause 8.7 shall be used to ascertain the winner with points scored in all matches in the Tournament taken into consideration. However, if one of the Teams participated in a Pool where a Team was expelled, for whatever reason, then the matter will be referred to the Disputes Committee which shall decide the most appropriate method for determining the winner of the tied knock out Match.

- 8.12** A match shall be played by no more than seven players in each team on the playing area. A player may be replaced on account of injury or substituted. A team may nominate no more than five replacements/substitutes. A team can substitute or replace up to 3 players. Temporary replacement for a blood injury to a player is permitted. A player who has been replaced through injury



may not resume play in the same match except if temporarily replaced for a blood injury. A player who has been substituted may not resume play in the same match except as a temporary replacement for a player with a blood injury. No replacement or substitution may be made except with the permission of the Referee, and only during a stoppage in play.

8.13 Only players, the referee, touch judges, water carriers (as per Clause 8.17.1) and medically trained persons, in order to tend to an injured player may enter the playing area. During the interval coaches, waterboys and camera crews may enter the playing area but they must leave it before resumption of play and must not do anything to delay the punctual resumption of play.

8.14 The Standard Set of Variations for the Seven-a-Side Game in relation to Law 10 Kick-Off, Law 13 Kick at Goal After a Try, and Law 27 Penalty Kick apply, except that all infringements at a Kick-Off by the kicking team as specified below will result in a Free Kick at the centre of the half-way line awarded to the non-offending team.

- (a) Ball not reaching opponents' 10 metre line, unless first played by an opponent;
- (b) Ball kicked directly into touch;
- (c) Players of the kicker's team in front of the ball when it is kicked;
- (d) Ball kicked into in-Goal where it is immediately made dead by the non-kicking team, or the ball becomes dead by crossing the Touch-in-Goal or Dead Ball lines.

8.15 A player sent from the field, under Law 10, will not be permitted to play again until the matter has been dealt with, in accordance with the applicable Tournament Disciplinary rules.

8.16 Toss

- (i) The toss to decide who will kick off and to choose ends will take place at half time in the preceding match. The toss shall be conducted by the match referee with a representative of each team in attendance.

8.17 On-Field Presentation

8.17.1 Teams and players must participate in Tournaments in their national sevens team strip, which must be registered with the IRB SEVENS Manager by **11 November 2006** in accordance with Appendix 1 of this Section 8. All players in a Participating Team must wear the same jersey, shorts and socks that are of a standard commensurate with the prestige of an international rugby match.

8.17.2 They must have an alternate set of jerseys to wear for games where there is a colour clash. The alternate set of jerseys must also be registered with the IRB SEVENS Manager before **11 November 2006** in accordance with the procedure set out in Appendix 1 of this Section



8.

- 8.17.3 For any match where there is a colour clash, the Team wearing the alternate kit will be determined by a coin toss or at the direction of the IRB Sevens Manager.
- 8.17.4 Squad numbers (1-12) will be assigned to all players who participate in any Match in a Tournament in the IRB SEVENS 2006/07. Once assigned a number, a player will retain such number for the duration of the Tournament. Numbers must be of a sufficient size and suitable design so as to be clearly identifiable from commentary and match tracking positions in the stands. The alternate set of jerseys must also be clearly numbered 1-12. Please note that in the case where the jersey has either a hoop or patterned design, the numbers must have a white background and border in order to ensure that players can be clearly identified.
- 8.17.5 Each player must have his surname clearly stitched or printed on his jersey for every game that he plays in for the duration of the IRB SEVENS 2006/07. This applies **only** to the core teams (New Zealand, England, Fiji, South Africa, Australia, Samoa, Argentina, France, Canada, Scotland and Kenya). For the alternate set of jerseys, it is **not** necessary to have names of players on the jerseys, only numbers as per 8.17.4. This applies to **all** participating teams.

8.18 Technical Zone

- 8.18.1 Each team is allowed to have the following personnel in the technical zone during Matches: Coach, Manager, Physiotherapist and five reserve players. The five reserve players must be clearly identifiable as reserve players.
- 8.18.2 A maximum of three non-playing personnel (the physiotherapist and two reserve players) are allowed to enter the field of play for the purposes of water carrying (which is only permitted when play is stopped for an injury or when a try has been scored). The water carriers and physiotherapist must wear the technical zone bibs provided by the IRB at all times.
- 8.18.3 Except as specified in 8.18.2 or as otherwise allowed under the laws and regulations of the game, all non-playing personnel must remain inside the technical zone, which will be clearly marked.



8.19 Appointment of Officials

8.19.1 The Company upon consultation with the IRB shall appoint or procure the appointment of relevant officials and agencies for the Tournament in respect of the following matters;

For the Tournament

For the administration and implementation of the Tournament Anti-Doping Programme;

For the administration and implementation of the Tournament Disciplinary Programme;

For Refereeing Duties and related matters;

Referees, Touch Judges, Playing enclosure referees, Referee Assessors, Referee Team Manager:

For Other Duties in relation to the Tournament;

- (i) IRB Seven's Manager;
- (ii) Match Commissioner(s);
- (iii) A Media Manager.

8.19.2 For each Venue / Match:

- (i) the Match Officials

8.19.3 The Host Union shall appoint:

- (i) For the Tournament:
 - (a) The Tournament Director approved by the IRB (and support structure); and
 - (b) A Tournament Medical Officer (and support structure); and
 - (c) Such other persons as from time to time deemed by the Company to be reasonably required for an event of the reputation and stature of the Tournament;

8.19.4 For each Venue / Match:

- (a) A nominee of the Tournament Medical Officer; and
- (b) A Venue Manager;

8.19.5 For each Team (including, without limitation, the Referee's Team):



- (a) A Liaison Officer (who should where possible speak the language of the Team to whom they are designated); and
- (b) An Interpreter (where applicable).

8.20 Role of Officials

(a) Liaison Officers

Liaison Officers will be regarded as a Member of the Team during the Tournament for the purposes of:

- (i) ensuring that the legitimate requirements of the Team are met by the Host Union, and
- (ii) looking after the general interests and welfare of the Team.

(b) Doctor/Physiotherapist

The Host Union will, on request from a Participating Union, make available at reasonable times a local doctor and/or physiotherapist who, for administrative purposes, shall be under the full control of the Liaison Officer and whose expenses shall be a charge to the Participating Union. No player shall be entitled to such physiotherapy or massage treatment, except as provided by the Host Union, or with the prior consent of both his Team Manager and the Liaison Officer.

(c) Interpreters

The Liaison Officer may act as Interpreter.

8.20 Requests by Officials

The Participating Union and each member of the Team will comply with the reasonable requests of the Tournament Officials.

8.21 No other Matches than those comprised in the Tournament shall be played by the Participating Union during the Tournament Term.

8.22 The Company may appoint a Disputes Committee to deal with complaints and/or disputes and/or appeals. The Disputes Committee shall have the power to determine all issues of any nature arising in connection with the Tournament, including but not limited to, disputes, disagreements, the interpretation or performance of this Manual.

8.22 Variations

8.22.1 Subject to Clause 8.22.2 below, the Company reserves the right from time to time before and during the Tournament to make or vary rules and give directions as to the conduct of the Tournament, the conduct of the Participating Union and each Member of the Team. All such rules and directions when made and communicated will become binding on the Participating Union and each Member of its Team.



8.22.2 This Clause 8.22.2 is intended to allow the Company to take such action as it considers necessary in the best interests of the Tournament to maintain the integrity of the Tournament and to respond to events. This clause shall be implemented in accordance with the following provisions:

- (a) Variations of the Terms of Participation, rules or directions shall not be retrospective and shall apply uniformly across all Participating Unions and Team Members. Variations of the Terms of Participation, rules or directions in accordance with this Clause 8.22 shall be communicated in writing and shall be binding on the Company.
- (b) Where it is practicable to do so, the Company shall seek to consult with Participating Unions in relation to variations of the Terms of Participation, rules or directions, but such consultation shall not limit the rights of the Company under the Terms of Participation. Any variation to the Terms of Participation shall be communicated in writing.
- (c) The IRB Bye-Laws, Regulations Relating to the Game, the Laws of the Game, the Commercial Guidelines, the Tournament Disputes Rules, the Tournament Disciplinary Procedures and the Tournament Anti-Doping Procedures shall not be varied save by decision and/or direction of the IRB Council.

Laws specific to 24-team competition

9.1 All Matches shall be played according to the current Laws of the Game as framed by the IRB. In cases of difference in interpretation, the English text of the IRB Handbook shall be authoritative and final.

9.2 To ensure uniformity, white footballs will be used in all Matches. The specified ball will conform with the Laws of the Game. Each Participating Union will be supplied with a number of practice balls for the Tournament.

9.3 Eligibility

A player may play for a Participating Union in the Tournament if he is eligible to play for that Union in accordance with IRB Regulations Relating to the Game (Regulation 8) in force at the time of the Tournament.

For the avoidance of doubt this shall be:

- a) Born in the country; or
- b) One parent or grand parent was born in that country; or
- c) He has completed thirty six consecutive months of Residence immediately preceding the time of playing;

9.4 Best Players

The Participating Union will use its best endeavours to ensure that the players representing the Union in the IRB Sevens Series 2005-06 shall be the best players available to the Participating Union to take part in the Tournament.

9.5 The 24 teams competing will be grouped into six pools of four as follows:

Pool A A1 = 1 st seed A2 A3 A4	Pool B B1 = 2 nd seed B2 B3 B4	Pool C C1 = 3 rd seed C2 C3 C4
Pool D D1 = 4 th seed D2 D3 D4	Pool E E1 = 5 th seed E2 E3 E4	Pool F F1 = 6 th seed F2 F3 F4

Seedings for each cluster of Tournaments will be determined by the IRB Sevens Organisers with reference to the IRB Sevens Rankings of the previous 6 Tournaments.

- 9.6** Play on the first day of the Tournament will consist of matches between teams in the same pool on a round robin basis. No extra time will be played in pool matches. Points will be awarded for these matches on the following basis:

Win	=	3 points
Draw	=	2 points
Loss	=	1 point
No show	=	0 points

- (i) If a Team wilfully refuses to play, or wilfully abandons a Match in progress, without the prior consent of the Match Referee, then, subject to confirmation by the Disputes Committees, that Team will be expelled from the Tournament.
- (ii) If a Team has been expelled from the Tournament, for whatever reason, then

that Team shall be deemed to have been awarded no pool competition table points and to have scored no tries or points in the pool Matches; and

for the purposes of determining standings in the pool competition table, all Match results against such Team shall be deemed null and void. This means that all pool competition table points awarded in Matches against the expelled Team and tries and points scored or conceded in Matches against such Team will not be taken into account in determining standings in the pool competition table.

9.7 Determining Pool Table Standings

- (1) Position in the pool competition table shall be determined by competition points as set out in 9.6 above.
- (2) If at the conclusion of the pool stage two Teams are equal on competition points for any position in the pool, such position in the pool competition table will be determined on the result of the Match between the two equal Teams. The Team that won that Match shall be deemed to have finished higher in the pool competition table.



- (3) If the Match between the two Teams equal on competition points at the end of the pool stage was a draw, then the following process shall be used to determine the placings.
- (i) The margin of points scored for and against a Team in all pool Matches shall be considered. The Team with the highest positive margin of points shall be ranked higher in the pool competition table:- if the tie remains unresolved then:
 - (ii) The margin of tries scored for and against a Team in all pool Matches shall be considered. The Team with the highest positive margin of tries shall be ranked higher in the pool competition table: if the tie remains unresolved then:
 - (iii) The Team that has scored the highest number of points in the pool Matches shall be ranked higher in the pool competition table: if the tie still remains unresolved then;
 - (iv) The Team that has scored the highest number of tries in the pool Matches shall be ranked higher in the pool competition table: if the tie still remains unresolved then:
 - (v) The tie will be resolved by the toss of a coin between the Team Mangers concerned
- (4) If at the end of the pool stage more than two Teams are tied on points then the following process shall be used to determine the placings:
- (i) The margin of points scored for and against a Team in all pool Matches will be considered. The Team with the highest positive margin of points shall be ranked highest in the pool competition table: if the tie remains unresolved then:
 - (ii) The margin of tries scored for and against a Team in all pool Matches will be considered. The Team with the highest positive margin of tries shall be ranked higher in the pool competition table, if the tie remains unresolved then:
 - (iii) The Teams concerned shall be ranked by reference to the number of points scored in all pool Matches. The Team with the highest number of points scored in the pool Matches shall be ranked higher in the pool competition table: if the tie remains unresolved then:



- (iv) The Teams concerned shall be ranked by reference to the number of tries scored in all pool Matches. The Team with the highest number of tries scored in the pool Matches shall be ranked higher in the pool competition table: if the tie remains unresolved then:
- (v) The tie will be resolved by the toss of a coin between the Team Managers concerned

9.8 Following the completion of the pool games, the group winners will progress to the Cup competition together with the two second placed teams with the best records. The other four second placed teams, together with the four third placed teams with the best records will progress to the Plate Competition. The remaining eight teams will progress to the Bowl Competition.

9.9 During the Knock-out Competitions, in the event of a Match being drawn at the end of normal time, extra time will be played until a winner is determined. Extra time will be in periods of five minutes. After each period the Teams will change ends without interval. In extra time the Team which scores first will immediately be declared the winner without further play.

The Team that first kicked off will do so again in the first period of extra time, and subsequent kick-offs will alternate between the two sides.

9.9.1 The duration of Matches, other than the Cup Final, will be seven minutes each half with a two-minute half time interval. The duration of the Cup Final will be 10 minutes each half with a two-minute half time interval.

9.10 Apart from the willful abandonment of a match and subsequent expulsion under 9.6 in the event of a Match having to be stopped after its commencement under the provisions of the Laws of the Game, then subject to confirmation by the Disputes Committee, the following procedure shall apply:

(a) Pool Matches

- (i) Where a pool Match has been abandoned either at half-time or at any time in the second half the result and any points and tries scored by each team in the match shall stand.
- (ii) Where a pool Match has been abandoned during the first half the result shall be declared a draw.
- (iii) Where a pool Match has been declared a draw then for that Match each Team will be awarded two Match points and any points and tries scored will count towards the total points and tries scored by each Team in all their pool matches

(b) Knock Out Matches

- (i) Where a Match has been abandoned either at half time or at any time in the second half the result shall stand. If both Teams in all matches are tied then the provision within clause 9.7 shall be used to ascertain a winner with points scored in all matches in the Tournament taken into consideration. However, if one of the Teams participated in a Pool where a Team was expelled, for whatever reason, then the matter will be referred to the Disputes Committee which shall decide the most appropriate method for determining the winner of the tied knock out Match.
- (ii) If a Match has been abandoned during the first half the result shall be declared a draw and the provisions within clause 9.7 shall be used to ascertain the winner with points scored in all matches in the Tournament taken into consideration. However, if one of the Teams participated in a Pool where a Team was expelled, for whatever reason, then the matter will be referred to the Disputes Committee which shall decide the most appropriate method for determining the winner of the tied knock out Match.

- 9.11** A match shall be played by no more than seven players in each team on the playing area. A player may be replaced on account of injury or substituted. A team may nominate no more than five replacements/substitutes. A team can substitute or replace up to 3 players. Temporary replacement for a blood injury to a player is permitted. A player who has been replaced through injury may not resume play in the same match except if temporarily replaced for a blood injury. A player who has been substituted may not resume play in the same match except as a temporary replacement for a player with a blood injury. No replacement or substitution may be made except with the permission of the Referee, and only during a stoppage in play.
- 9.12** Only players, the referee, touch judges, water carriers (as per Clause 9.18) and medically trained persons, in order to tend to an injured player may enter the playing area. During the interval coaches, waterboys and camera crews may enter the playing area but they must leave it before resumption of play and must not do anything to delay the punctual resumption of play.
- 9.13** The Standard Set of Variations for the Seven-a-Side Game in relation to Law 10 Kick-Off, Law 13 Kick at Goal After a Try, and Law 27 Penalty Kick apply, except that all infringements at a Kick-Off by the kicking team as specified below will result in a Free Kick at the centre of the half-way line awarded to the non-offending team.

Ball not reaching opponents' 10 metre line, unless first played by an opponent;

Ball kicked directly into touch;

Players of the kicker's team in front of the ball when it is kicked;

Ball kicked into in-Goal where it is immediately made dead by the non-kicking team, or the ball becomes dead by crossing the Touch-in-Goal or Dead Ball lines.



9.14 A player sent from the field, under Law 10, will not be permitted to play again until the matter has been dealt with, in accordance with the applicable Tournament Disciplinary rules.

9.15 Toss

The toss to decide who will kick off and to choose ends will take place at half time in the preceding match. The toss shall be conducted by the match referee with a representative of each team in attendance.

9.16 On-Field Presentation

9.16.1 Teams and players must participate in Tournaments in their national sevens team strip, which must be registered with the IRB SEVENS Manager by **11 November 2006** in accordance with the procedure set out in Appendix 2 or the Participation Agreement. All players in a Participating Team must wear the same jersey, shorts and socks that are of a standard commensurate with the prestige of an international rugby match.

9.16.2 They must have an alternate set of jerseys to wear for games where there is a colour clash. The alternate set of jerseys must also be registered with the IRB SEVENS Manager before **11 November 2006** in accordance with Appendix 1 of this Section 9.

9.16.3 For any match where there is a colour clash, the Team wearing the alternate kit will be determined by a coin toss or at the direction of the IRB Sevens Manager.

9.16.4 Squad numbers (1-12) will be assigned to all players who participate in any Match in a Tournament in the IRB SEVENS 2006/07. Once assigned a number, a player will retain such number for the duration of the Tournament. Numbers must be of a sufficient size and suitable design so as to be clearly identifiable from commentary and match tracking positions in the stands. The alternate set of jerseys must also be clearly numbered 1-12. Please note that in the case where the jersey has either a hoop or patterned design, the numbers must have a white background and border in order to ensure that players can be clearly identified.

9.16.5 Each player must have his surname clearly stitched or printed on his jersey for every game that he plays in for the duration of the IRB SEVENS 2006/07. This applies **only** to the core teams (New Zealand, England, Fiji, South Africa, Australia, Samoa, Argentina, France, Canada, Scotland, Kenya and Portugal). For the alternate set of jerseys, it is **not** necessary to have names of players on the jerseys, only numbers as per 9.16.4. This applies to **all** participating teams.



9.17 Technical Zone

- 9.17.1 Each team is allowed to have the following personnel in the technical zone during Matches: Coach, Manager, Physiotherapist and five reserve players. The five reserve players must be clearly identifiable as reserve players.
- 9.17.2 A maximum of three non-playing personnel (the physiotherapist and two reserve players) are allowed to enter the field of play for the purposes of water carrying (which is only permitted when play is stopped for an injury or when a try has been scored). The water carriers and physiotherapist must wear the technical zone bibs provided by the IRB at all times.
- 9.17.3 Except as specified in 9.18 or as otherwise allowed under the laws and regulations of the game, all non-playing personnel must remain inside the technical zone, which will be clearly marked.

9.18 Appointment of Officials

- 9.18.1 The Company upon consultation with the IRB shall appoint or procure the appointment of relevant officials and agencies for the Tournament in respect of the following matters;

For the Tournament

For the administration and implementation of the Tournament Anti-Doping Programme;

For the administration and implementation of the Tournament Disciplinary Programme;

For Refereeing Duties and related matters;

Referees, Touch Judges, Playing enclosure referees, Referee Assessors, Referee Team Manager:

For Other Duties in relation to the Tournament;

- (i) IRB Seven's Manager;
- (ii) Match Commissioner(s);
- (iii) A Media Manager.

- 9.18.2 For each Venue / Match:

- (i) the Match Officials

- 9.18.3 The Host Union shall appoint:

- (i) For the Tournament:



- (a) The Tournament Director approved by the IRB (and support structure); and
- (b) A Tournament Medical Officer (and support structure); and
- (c) Such other persons as from time to time deemed by the Company to be reasonably required for an event of the reputation and stature of the Tournament;

9.18.4 For each Venue / Match:

- (a) A nominee of the Tournament Medical Officer; and
- (b) A Venue Manager;

9.18.5 For each Team (including, without limitation, the Referee's Team):

- (a) A Liaison Officer (who should where possible speak the language of the Team to whom they are designated); and
- (b) An Interpreter (where applicable).

9.19 Role of Officials

(a) Liaison Officers

Liaison Officers will be regarded as a Member of the Team during the Tournament for the purposes of:

- (i) ensuring that the legitimate requirements of the Team are met by the Host Union, and
- (ii) looking after the general interests and welfare of the Team.

(b) Doctor/Physiotherapist

The Host Union will, on request from a Participating Union, make available at reasonable times a local doctor and/or physiotherapist who, for administrative purposes, shall be under the full control of the Liaison Officer and whose expenses shall be a charge to the Participating Union. No player shall be entitled to such physiotherapy or massage treatment, except as provided by the Host Union, or with the prior consent of both his Team Manager and the Liaison Officer.

(c) Interpreters

The Liaison Officer may act as Interpreter.



9.20 Requests by Officials

The Participating Union and each member of the Team will comply with the reasonable requests of the Tournament Officials.

9.21 No other Matches than those comprised in the Tournament shall be played by the Participating Union during the Tournament Term.

9.22 The Company may appoint a Disputes Committee to deal with complaints and/or disputes and/or appeals. The Disputes Committee shall have the power to determine all issues of any nature arising in connection with the Tournament, including but not limited to, disputes, disagreements, the interpretation or performance of this Manual.

9.23 Variations

9.23.1 Subject to Clause 9.23.2 below, the Company reserves the right from time to time before and during the Tournament to make or vary rules and give directions as to the conduct of the Tournament, the conduct of the Participating Union and each Member of the Team. All such rules and directions when made and communicated will become binding on the Participating Union and each Member of its Team.

9.23.2 This Clause 9.23.2 is intended to allow the Company to take such action as it considers necessary in the best interests of the Tournament to maintain the integrity of the Tournament and to respond to events. This clause shall be implemented in accordance with the following provisions:

- (a) Variations of the Terms of Participation, rules or directions shall not be retrospective and shall apply uniformly across all Participating Unions and Team Members. Variations of the Terms of Participation, rules or directions in accordance with this Clause 9.23 shall be communicated in writing and shall be binding on the Company.
- (b) Where it is practicable to do so, the Company shall seek to consult with Participating Unions in relation to variations of the Terms of Participation, rules or directions, but such consultation shall not limit the rights of the Company under the Terms of Participation. Any variation to the Terms of Participation shall be communicated in writing.
- (c) The IRB Bye-Laws, Regulations Relating to the Game, the Laws of the Game, the Commercial Guidelines, the Tournament Disputes Rules, the Tournament Disciplinary Procedures and the Tournament Anti-Doping Procedures shall not be varied save by decision and/or direction of the IRB Council.



IRB SEVENS WORLD SERIES

FINAL STANDINGS 1999/00 – 2005/06

IRB SEVENS SEASON VII

SEASON 2005/2006 TABLE

	Total Points	Dubai	George (SA)	Wellington (NZ)	Los Angeles (USA)	Hong Kong	Singapore	Paris (France)	London (UK)
Fiji	144	16	20	20	16	24	20	8	20
England	122	20	12	8	20	30	16	4	12
South Africa	110	12	12	16	12	18	12	20	8
New Zealand	76	8	6	12	12	18	4	4	12
Samoa	72	12	8	4	0	8	8	16	16
Argentina	64	4	16	6	8	8	12	6	4
France	50	6	4	12	6	0	6	12	4
Australia	40	4	4	4	4	8	4	12	0
Kenya	13	0	0	0	0	3	2	2	6
Scotland	12	0	0	2	2	8	0	0	0
Wales	8	2	2	0	0	4	0	0	0
Canada	4	0	0	0	4	0	0	0	0
Portugal	2	0	0	0	0	0	0	0	2
China	1	2	0	0	0	1	0	0	0

IRB SEVENS SEASON VI

SEASON 2004/2005 TABLE

	Total Points	Dubai	George (SA)	Wellington (NZ)	Los Angeles (USA)	Singapore	London (UK)	Paris (France)
New Zealand	116	12	20	20	20	20	12	12
Fiji	88	16	16	12	8	12	8	16
England	86	20	12	4	12	16	16	6
South Africa	76	12	8	12	4	12	20	8
Argentina	68	6	12	16	16	4	12	2
Samoa	46	8	6	4	6	8	2	12
Australia	42	4	2	8	12	6	6	4
France	30	0	0	0	4	2	4	20
Scotland	22	4	0	6	0	4	4	2
Kenya	6	0	4	2	0	0	0	0
Tunisia	4	0	4	0	0	0	0	0
Canada	2	0	0	0	2	0	0	0
Portugal	2	2	0	0	0	0	0	0

IRB SEVENS SEASON V

SEASON 2003/2004 TABLE

	Total Points	Dubai	George (SA)	Wellington (NZ)	Los Angeles (USA)	Hong Kong	Singapore	Bordeaux (France)	London (UK)
New Zealand	128	16	16	20	16	18	6	20	16
England	122	12	20	12	8	30	4	16	20
Argentina	98	8	8	2	20	24	16	8	12
Fiji	84	4	12	16	12	8	8	12	12
South Africa	74	20	12	12	4	18	20	12	8
Samoa	60	12	4	4	12	8	12	4	4
France	37	4	6	4	4	3	12	2	2
Australia	34	6	4	2		8	4	6	4
Canada	22	2	2	6		8			
Scotland	12					4	2		6
Tonga	8			8					
Kenya	8			6		2			
Korea	2					2			
Cook Islands	1					1			

IRB SEVENS SEASON IV

SEASON 2002/2003 TABLE

	Total Points	Dubai	George (SA)	Brisbane	Wellington	Hong Kong	Cardiff	London	
New Zealand	112	20	16	12	20	24	8	12	New Zealand
England	108	6	4	4	16	30	12	20	England
Fiji	94	8	20	16	12	18	4	16	Fiji
South Africa	82	12	12	4	4	18	20	12	South Africa
Australia	66	12	12	8	12	8	6	8	Australia
Samoa	58	16	6	6	8	8	12	2	Samoa
Argentina	36	4	8	20	4		16		Argentina
France	20	2	0	12	6				France
Wales	14	4	0	-			4	6	Wales
Kenya	12	0	4	-		8			Kenya
Tonga	10			2		8			Tonga
Canada	6				2	4			Canada
Scotland	5					3	2		Scotland
Georgia	4							4	Georgia
Italy	4							4	Italy
Namibia	2		2	-					Namibia
Korea	2					5			Korea
Cook Islands	2					2			Cook Islands
USA	1					1			USA

IRB SEVENS SEASON III

SEASON 2001/2002 TABLE

	Total Points	Durban	Santiago	Mar del Plata	Brisbane	Wellington	Beijing	Hong Kong	Singapore	Kuala Lumpur	London	Cardiff
New Zealand	198	20	20	12	16	12	20	18	20	20	20	20
South Africa	136	12	12	16	12	20	16	4	4	16	16	8
England	126	12	6	6	4	12	8	30	12	8	12	16
Fiji	122	6	12	20	8	4	12	24	8	12	4	12
Australia	108	8	4	8	20	4	12	8	12	12	8	12
Samoa	90	16	8	4	12	16	6	8	6	4	6	4
Argentina	86	4	16	12	6	8	4	8	16	6	4	2
Wales	50		4	4		6		18	2	4	12	
France	20	4		2		2	2	2			2	6
Scotland	13							3	4	2		4
USA	12		2		4		4	2				
Canada	8							8				
Cook Islands	2				2							
Namibia	2	2										
Morocco	1							1				

IRB SEVENS SEASON II

SEASON 2000/2001 TABLE

	Total Points	Durban	Dubai	Wellington	Hong Kong	Shanghai	Kuala Lumpur	Tokyo	London	Cardiff
New Zealand	162	20	20	4	30	12	16	20	20	20
Australia	150	12	12	20	18	20	20	16	16	16
Fiji	124	16	16	16	24	8	12	12	12	8
Samoa	92	6	12	8	18	4	8	12	12	12
South Africa	82	8	8	2	8	16	12	8	8	12
Argentina	50	12	6	6	8	4	4	2	4	4
England	32		4		8	6		6	6	2
Canada	26	4	0	4	8	2		4	4	
Wales	19				3		4	4	2	6
USA	16			12	4					
Korea	14					12	2			
Cook Islands	12			12						
France	12	4			2		6			
Portugal	4	2			2					
Zimbabwe	4		4							
Georgia	4									
Ireland	2		2							
Hong Kong	1				1					

IRB SEVENS SEASON I

SEASON 1999/2000 TABLE

	Total Points	Dubai	Stellenbosh		Mar del Plata	Wellington	Fiji		Hong Kong		
New Zealand	186	20	16	20	16	16	20	12	30	16	20
Fiji	180	16	20	16	20	20	16	20	24	20	8
Australia	118	8	8	8	12	12	12	16	18	12	12
Samoa	82	12	6	12	12	12	12	4	8	2	2
South Africa	80	12	12	12	4	6	6		8	4	16
Canada	60	4	4	6	6	8	4	4	8	12	4
Argentina	52			4	8	4	8	8	8		12
France	34	6		2	4	2		6	4	4	6
England	22								18		4
Georgia	12		12								
Tonga	12	4	2			4		2			
Japan	8									8	
Papua New Guinea	8						2			6	
Uruguay	8			4			4				
Morocco	4		4								
Scotland	2	2									
Spain	2				2						