

As a general rule in each round, the higher the dollar value, the more difficult the clue.

After a player selects a category and clue, Alex will read the clue and if a player thinks he/she knows the correct response, he/she will need to buzz in before the other players. Three responses in a question form will then appear onscreen, and using the numbered buttons on the handheld buzzer, the player must select the response that he/she thinks is correct.

For each **correct** response, the dollar value will be added to a player's score.

For each **incorrect** response, the dollar value will be subtracted from a player's score.

If the player's response is correct, he/she controls the board and will choose the next category and clue.

If the player's response is incorrect, the other player(s) may then buzz in and try to guess the correct response. The other player(s) are then scored in the same way as above.

OBJECT

The object of Jeopardy![®] is to earn as many dollars as possible. The player with the most dollars at the end of the game, wins.

GAMEPLAY

Unlike most quiz games, Jeopardy! is played in a reverse fashion—Alex provides the category and clues (i.e., the "answers"), then it's up to the players to provide the correct question.

A game of Jeopardy! consists of 3 rounds: Jeopardy!, Double Jeopardy! and Final Jeopardy!

Jeopardy! & Double Jeopardy!

The Jeopardy! and Double Jeopardy! rounds each have 6 categories with 5 clues per category (a total of 30 clues per round).

The dollar value of each clue varies. In the Jeopardy! round, the clues are worth \$200, \$400, \$600, \$800 or \$1000. In the Double Jeopardy!, the clues are worth twice as much: \$400, \$800, \$1200, \$1600 and \$2000.

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If no players respond to a clue, their scores will remain unchanged.

Note: Except for the start of the Jeopardy! and Double Jeopardy! rounds, the last player to respond correctly controls the board and gets to choose the next clue.

Daily Doubles

To help substantially increase a player's winnings, three Daily Doubles are hidden somewhere on the board. One Daily Double is in the Jeopardy! round and two are in the Double Jeopardy! round.

If a player is lucky enough to uncover a Daily Double, he or she will have a chance to wager any or all of their winnings up to that point in the round.

If a player's score is negative or less than the maximum dollar value of the category when they select a Daily Double, they can still wager up to the maximum dollar value of that round—up to \$1,000 for Jeopardy!, \$2,000 for Double Jeopardy!.

The minimum amount a player must wager on a Daily Double is \$5.

Players' Daily Double wagers will be added to their scores if they're correct, or subtracted from their scores if they're incorrect.

If a player decides to wager all of his or her winnings, the player will make it a true Daily Double (i.e., they'll double their wager by answering correctly).

Note: Only the player who selects a Daily Double gets to play it!

Final Jeopardy!

After the Jeopardy! and Double Jeopardy! rounds, players enter the Final Jeopardy! round. Here they'll each have to answer one final clue—a clue that is unusually challenging.

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After all the players have entered their wagers, they'll be shown the same Final Jeopardy! clue. They'll then have 30 seconds to select a response.

As always, if their response is correct, the wager will be added to their score; if they're incorrect, it will be subtracted from their score.

The player with the highest score after Final Jeopardy!, wins the game!

Note: Final Jeopardy! clues are unusually challenging because of the way they are phrased. They are often riddle-like and contain a cleverly-disguised hint. Be sure to read a Final Jeopardy! clue very carefully before selecting a response.

In Final Jeopardy!, players will be shown the category first then each of them will need to wager any amount from \$0 up to their current score.

Note: Player(s) with a negative score can't play Final Jeopardy!...sorry.

When the first player is ready to wager on Final Jeopardy!, all other players must turn their backs to the TV screen so as not to see the amount of the wager. When it's the next player's turn to wager, the other players will then turn their backs to the TV screen, as well. Each player must NOT know how much the other players have wagered.

Since players must place their wagers before they see the Final Jeopardy! clue, the amount of the wager may depend on how well players think they know the category.

If players know the category well, they may want to wager more money. If they're less familiar with the category, they may want to wager less money and hope the other player(s) respond incorrectly. It's all part of the overall strategy of Final Jeopardy!

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HOW TO USE THE BUZZER

Each player needs a handheld buzzer to play the Jeopardy! DVD game—it's your all-in-one control unit.
As you'll notice, your Jeopardy! buzzer has four different buttons.

The THREE BLUE BUTTONS perform two functions. They scroll through the categories and answers on the Jeopardy! board...AND they're used when players select a response.



RED Button

The RED BUTTON in the center also has two functions. It acts as an ENTER button when you want to choose a category or a dollar value on the Jeopardy! board...AND it acts as your buzzer when you wish to buzz in with a response.

For example, when you press the RED BUTTON to buzz in on an answer, three multiple-choice questions will appear onscreen.

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You'll then press one of the NUMBERED BLUE BUTTONS on your handheld that corresponds to what you think is the correct choice.

Press the correct button, and you'll be awarded the dollar value of that answer.

IR

Transmitter

Press the incorrect button, and you'll lose the dollar value and opposing players will have a chance to buzz in.

Before any players can buzz in, however, you'll have to wait until you're prompted by the words "Buzz In Now" at the bottom of your screen.

A note of caution: Don't buzz in before you see the onscreen prompt. Use your buzzer wisely!

Finally, you'll notice a notch on your handheld. When playing, place your finger there to make sure it doesn't block the infrared (IR) transmitter, located just above it.

A NOTE ON THE JEOPARDY!® DVD GAME BOARD:

Each episode of Jeopardy! begins with a full game board of 30 clues. However, unlike the Jeopardy! game board on the TV quiz show, the DVD game board does NOT display the dollar values of all remaining clues at the same time.

To determine how many clues remain in a specific category, the player will need to highlight the category with his/her buzzer then press the ENTER button. The category will then scroll down to reveal the dollar values of the remaining clues. The player will NOT be able to exit the category until he/she selects a clue.

However, if the player selects a category that contains no more clues, a screen will appear, indicating that all of the clues in that category have been played. By pressing the enter button, the player will be able to return to the game board and select another category and clue.

When all the clues have been played in a round, the DVD will automatically take the player(s) to the next round.