Elementary Graph Algorithms

CSE 780

Reading: Chapter 22

1 Basic Depth-First Search

- Algorithm

  procedure $Search(G = (V, E))$

  // Assume $V = \{1, 2, \ldots, n\}$ //

  // global array $visited[1..n]$ //

  $visited[1..n] \leftarrow 0$;

  for $i \leftarrow 1$ **to** n

  if $visited[i] = 0$ **then** call $dfs(i)$

  procedure $dfs(v)$

  $visited[v] \leftarrow 1$;

  for each node w such that $(v, w) \in E$ **do**

  if $visited[w] = 0$ **then** call $dfs(w)$

- Questions
  - How to implement the for-loop (i) if an adjacency matrix is used to represent the graph and (ii) if adjacency lists are used?
  - How many times is dfs called in all?
  - How many times is "**if** $visited[\cdot] = 0$" executed in all?
  - What's the over-all time complexity of the command "**for** each node w such that $(v, w) \in E$"

- Time complexity
  - Using adjacency matrix: $O(n^2)$
  - Using adjacency lists: $O(|V| + |E|)$

- Definitions
  - Depth first tree/forest, denoted as G_π
  - Tree edges: those edges in G_π
  - Forward edges: those non-tree edges (u, v) connecting a vertex u to a descendant v.
  - Back edges: those edges (u, v) connecting a vertex u to an ancestor v.
  - Cross edges: all other edges.
  - If G is undirected, then there is no distinction between forward edges and back edges. Just call them back edges.

2 Depth-First Search Revisted

procedure $Search(G = (V, E))$

// Assume $V = \{1, 2, \ldots, n\}$ //

$time \leftarrow 0$;

$vn[1..n] \leftarrow 0$; /* vn stands for *visit number* */

for $i \leftarrow 1$ **to** n

if $vn[i] = 0$ **then** call $dfs(i)$

procedure $dfs(v)$

$vn[v] \leftarrow time \leftarrow time + 1$;

for each node w such that $(v, w) \in E$ **do**

if $vn[w] = 0$ **then** call $dfs(w)$;

$fn[v] \leftarrow time \leftarrow time + 1$ /* fn stands for *finish number* */

3 Topological Sort

- Problem: given a directed acyclic graph $G = (V, E)$, obtain a linear ordering of the vertices such that for every edge $(u, v) \in E$, u appears before v in the ordering.
- Solution:
  - Use depth-first search, with an initially empty list L.
  - At the end of procedure $dfs(v)$, insert v to the front of L.
  - L gives a topological sort of the vertices.
- Observation: the list of nodes in the descending order of finish numbers yields a topological sort .

4 Strongly Connected Components

- A directed graph is *strongly connected* if for every two nodes u and v there is a path from u to v and one from v to u.
- Decide if a graph G is strongly connected:
  - G is strongly connected iff (i) every node is reachable from node 1 and (ii) node 1 is reachable from every node.
  - The two conditions can be checked by applying $dfs(1)$ to G and to G^T, where G^T is the graph obtained from G be reversing the edges.
- A subgraph G' of a directed graph G is said to be a *strongly connected component* of G if G' is strongly connected and is not contained in any other strongly connected subgraph.
- An interesting problem is to find all strongly connected components of a directed graph.
- Each node belongs in exactly one component. So, we identify each component by its vertices.
- The component containing v equals

  $$\{dfs(v) \text{ on } G\} \cap \{dfs(v) \text{ on } G^T\},$$

  where $\{dfs(v) \text{ on } G\}$ denotes the set of all vertices visited during $dfs(v)$ on G.

- Algorithm:

  1. Apply depth-first search to G and compute $fn[u]$ for each node.
  2. Compute G^T.
  3. Apply depth-first search to G^T:

     $visited[1..n] \leftarrow 0$

     for each vertex u in decreasing order of $fn[u]$ **do**

         if $visited[u] = 0$ **then** call $dfs(u)$

  4. The vertices on each tree in the depth-first forest of the preceding step form a strongly connected component.

5 Articulation Points and Biconnected Components

5.1 Definitions

- Let G be a connected, undirected graph.
- An *articulation point* of G is a vertex whose removal disconnects G.
- A *bridge* of G is an edge whose removal disconnects G.
- A graph is *biconnected* if it contains no articulation point.
- A *biconnected component* of G is a maximal biconnected subgraph.
- Each edge belongs to exactly one biconnected component. (See Figure 23.10 on page 495 of the textbook.)
- Note: for convenience, we have defined a single edge to be biconnected.

5.2 Identifying All Articulation Points

- Let G_π be any depth-first tree of G.
- An edge in G is a *back edge* iff it is not in G_π.
- The root of G_π is an articulation of G iff it has more than one child in G_π.
- A non-root vertex v in G_π is an articulation point of G iff v has a child w in G_π such that no vertex in subtree(w) is connected to a proper ancestor of v by a back edge. (subtree(w) denotes the subtree rooted at w in G_π.)
- Define

$$low[w] = \min \begin{cases} vn[w] \\ vn[x] : x \text{ is joined to some vertex in subtree}(w) \text{ by a back edge} \end{cases}$$

- A non-root vertex v in G_π is an articulation point of G iff v has a child w such that $low[w] \geq vn[v]$.

- Note that

$$low[v] = \min \begin{cases} vn[v] \\ vn[w] : w \text{ is connected to } v \text{ by a back edge} \\ low[w] : w \text{ is a child of } v \end{cases}$$

- Computing $low[v]$ for each vertex v:

procedure $Art(v, u)$

/* visit v from u */

$low[v] \leftarrow vn[v] \leftarrow time \leftarrow time + 1;$

for each vertex $w \neq u$ such that $(v, w) \in E$ **do**

if $vn[w] = 0$ **then**

call $Art(w, v)$

$low[v] \leftarrow \min\{low[v], low[w]\}$

else

$low[v] \leftarrow \min\{low[v], vn[w]\}$

endif

endfor

- Initial call: $Art(1, 0)$.

- **Problem:** Print all articulation points.

> **procedure** $Art(v, u)$
>
> /* visit v from u */
>
> $low[v] \leftarrow vn[v] \leftarrow time \leftarrow time + 1$;
>
> **for** each vertex $w \neq u$ such that $(v, w) \in E$ **do**
>
>   **if** $vn[w] = 0$ **then**
>
>   call $Art(w, v)$
>
> $low[v] \leftarrow \min\{low[v], low[w]\}$
>
>   **if** $(vn[v] = 1)$ **and** $(vn[w] \neq 2)$ **then**
>
>   **print** v is an articulation point
>
>   **if** $(vn[v] \neq 1)$ **and** $(low[w] \geq vn[v])$ **then**
>
>   **print** v is an articulation point
>
>   **else**
>
> $low[v] \leftarrow \min\{low[v], vn[w]\}$
>
>   **endif**
>
> **endfor**

- **Problem:** Identify all biconnected components.

> **procedure** $Art(v, u)$
>
> /* visit v from u */
>
> $low[v] \leftarrow vn[v] \leftarrow time \leftarrow time + 1$;
>
> **for** each vertex $w \neq u$ such that $(v, w) \in E$ **do**
>
> **if** $vn[w] < vn[v]$ **then** add (v, w) to Stack
>
> **if** $vn[w] = 0$ **then**
>
> call $Art(w, v)$
>
> $low[v] \leftarrow \min\{low[v], low[w]\}$
>
> **if** $low[w] \geq vn[v]$ **then**
>
> Pop off all edges on top of Stack until (inclusively) edge (v, w)
>
> //these edges form a biconnected component//
>
> **else**
>
> $low[v] \leftarrow \min\{low[v], vn[w]\}$
>
> **endif**
>
> **endfor**