

CITYFIGHT

Major Stratagem

Requirements: Opponent controls a hive city tile or a ruins tile.

Effect: If you wish, you may fight the battle using the Cityfight scenario from the Cities of Death expansion. If the player that played this card wins the battle they capture one of their opponent's hive city tile or a ruins tiles without having to roll on the conquest table.

"Street by street and block by block we'll sweep them out. There are snipers on the rooftops and the underpass is heavily mined. It's going to be dangerous, it's going to be fun."

– Wolfguard Arn Ironjaw at the conquest of Carste

PLANETSTRIKE

Major Stratagem

Requirements: You must control a spaceport.

Effect: If you wish, you may fight the battle using the Planetstrike scenario from the Planetstrike expansion. You will be the attacker, and the opponent the defender.

"We burn their bastions and shatter their defence lines! We shall teach them to defy the will of the Tyrant!"

– Kaldemar Kursh, Red Corsairs

APOCALYPTIC BATTLE

Major Stratagem

Requirements: This must be a multi-player battle with at least two players per side.

Effect: If you wish, you may fight the battle using the Apocalypse scenario from the Apocalypse expansion. Each player must field a 1500 Apocalypse army (or more, if all players agree).

"One hammer blow will be all it takes. Place the men on alert, summon the reserves! We crush them here and now, for the Emperor!"

– Lord Marshal Graf Harazahn

VITAL MISSION

Minor Stratagem

Requirements: You must control a command bastion.

Effect: You may choose the mission to be played instead of rolling randomly. If the opponent picks the same stratagem, then roll-off to see who gets to choose the mission.

"The lives of millions, and the honour of our Chapter, hang in the balance brothers. Failure is not an option."

– Captain Androcles, Star Phantoms Chapter

CHOSEN GROUND

Minor Stratagem

Requirements: You must control a command bastion.

Effect: You may choose the deployment type for the mission instead of rolling randomly. If the opponent picks the same stratagem, then roll-off to see who gets to choose the deployment type.

"We draw the line here! Sergeants, pass the word out, we give no ground, we stand and we die in the name of the Emperor!"

– Commissar Zoutah, Catachan 'Wild Cats'

AMBUSH

Minor Stratagem

Requirements: You must control a power station.

Effect: You will set up second, and will Seize the Initiative on a roll of 4 or more.

"See the Gue'la, how they arrogantly stride into our trap. We will punish their belligerence, their ignorant lack of foresight."

– O'Sharrek, Commander Darkwind

**PLANETARY
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