

---

# Computational Topology

seminar

# Alpha shapes

Celikik Marjan



**1. Intuitive definition and applications**

**2. Formal definition**

**3. Construction of alpha-shapes (Edelsbrunner's algorithm)**

**4. Dual definition, union of balls and homotopy equivalence**

**5. Limitations of classical alpha-shapes**

**6. Extensions**

- **Conformal Alpha-Shapes**
- **Weighted-Alpha Shapes**



### What are $\alpha$ -shapes ?

---

Originally introduced by:

**H. Edelsbrunner, D. G. Kirckpatrick and R. Seidel. *On the shape of a set of points in the plane***

---

Approach to formalize the intuitive notion of "shape" for spatial point sets

Generalization of the convex hull of a point set

Family of shapes derived from the Delaunay triangulation  
parameterized by  $\alpha$

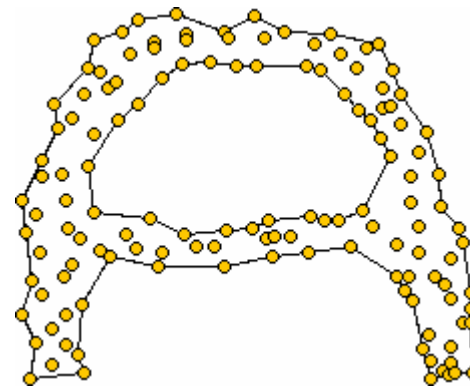
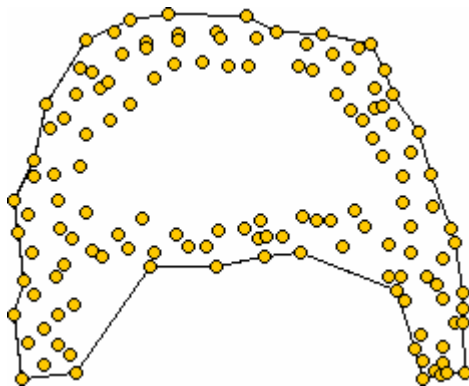
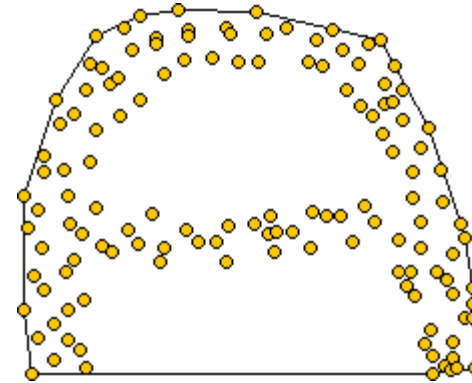
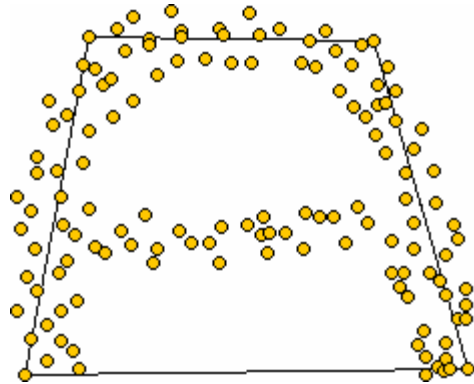
Dual shape\* of the union of balls ...



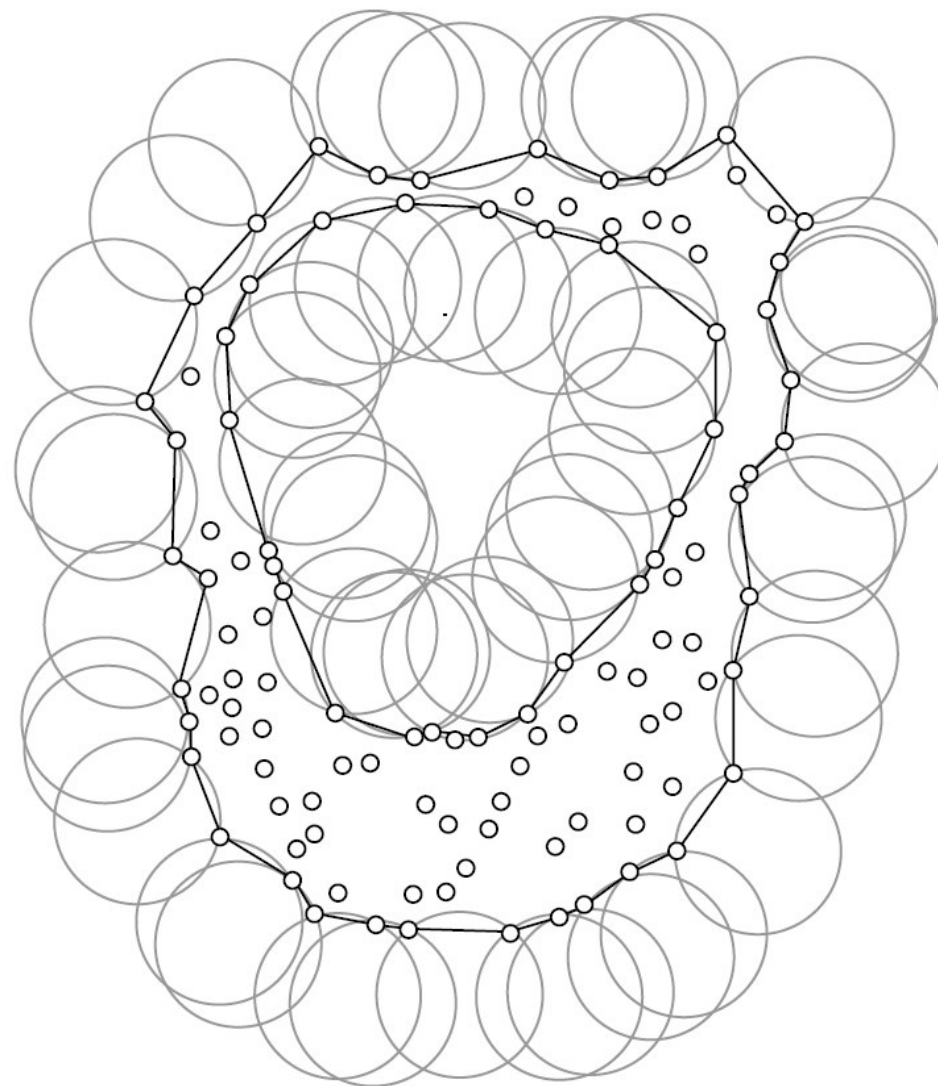
## Intuitive definition

Assume a finite set of points in the plane

We have an intuitive notion of the shape formed by these points



## Intuitive definition

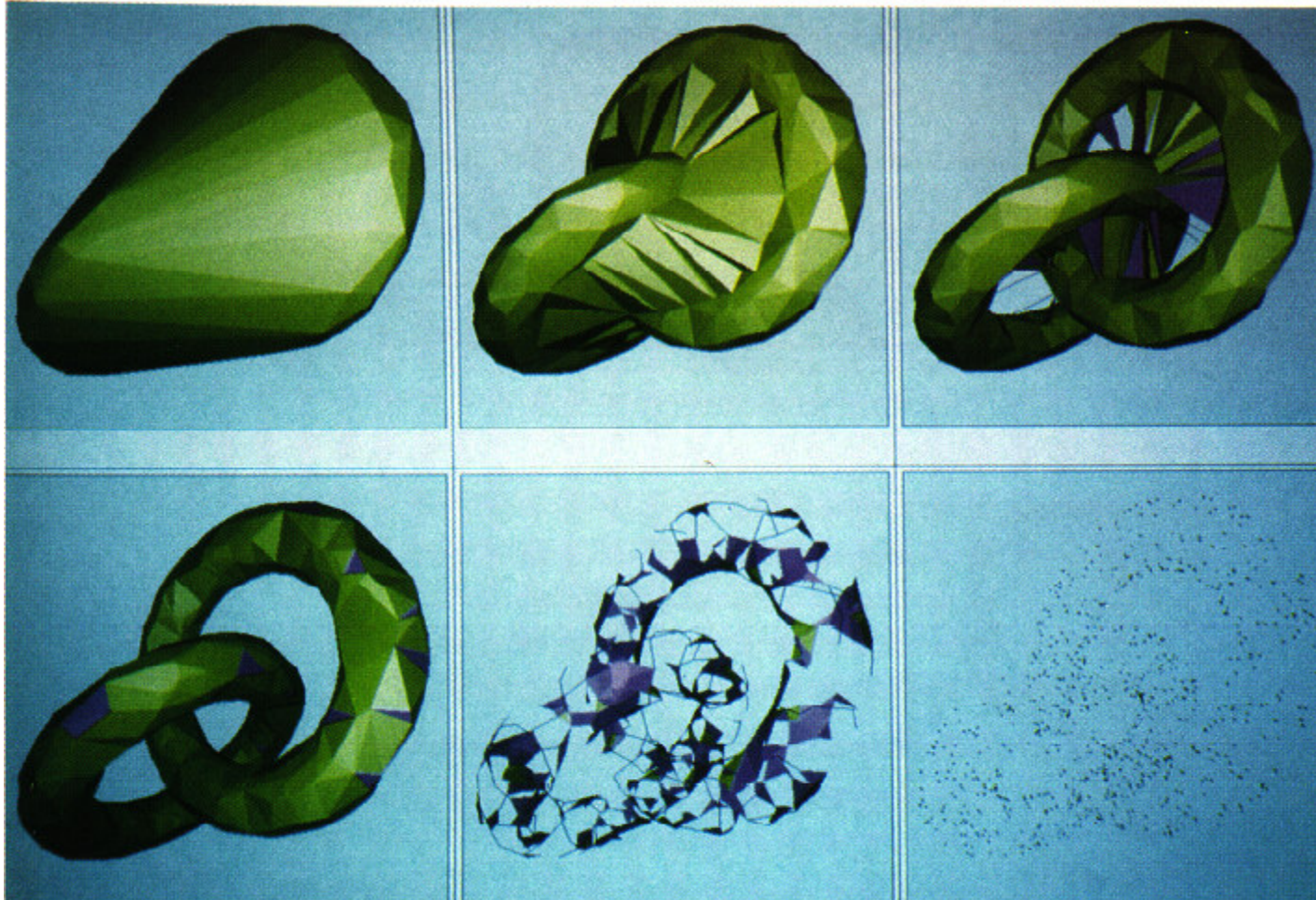


$\alpha \rightarrow \infty$

$\alpha \rightarrow 0$

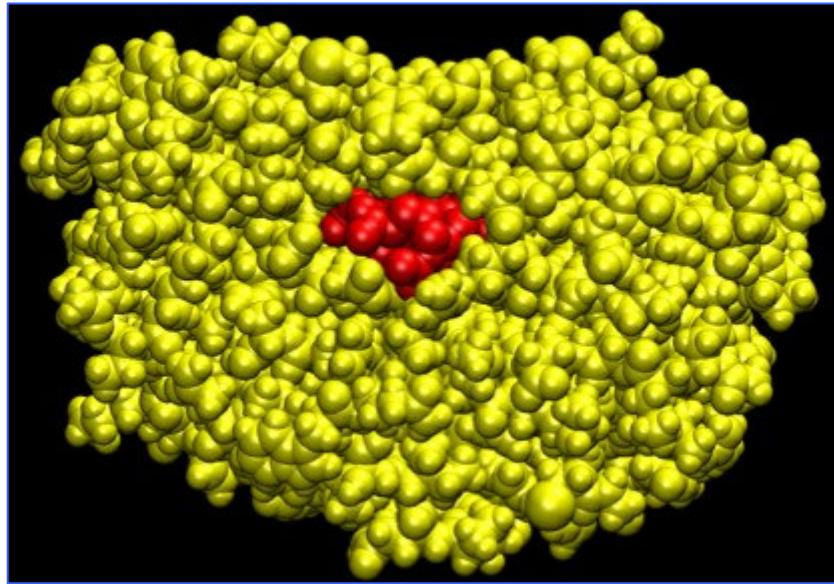


- Surface reconstruction and geometric modeling (later more)





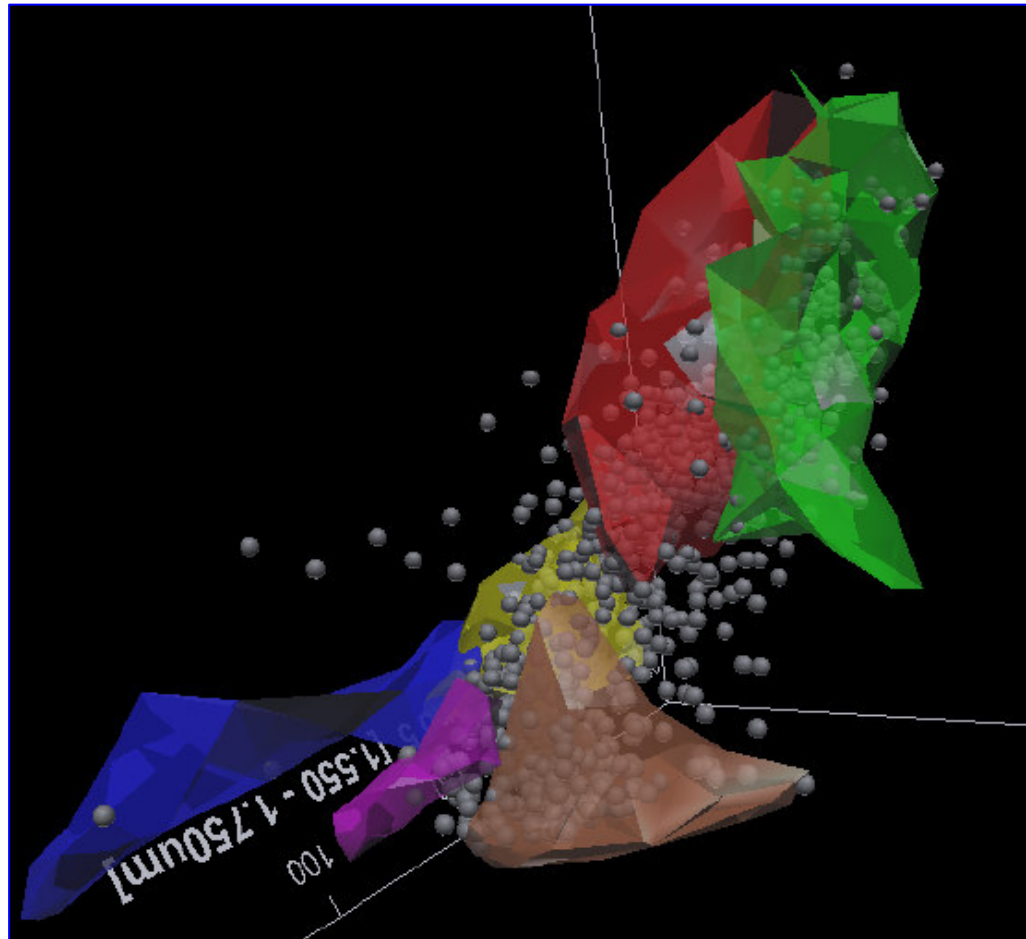
- Modeling molecular structures (later more)



HIV-1 Protease



- Classification and visualization





- **Grid generation**
- **Medical image analysis**
- **Visualizing the structure of earthquake data ...**



## Formal definition – boundary of alpha-shape

Let the points in  $S$  be in **general position**

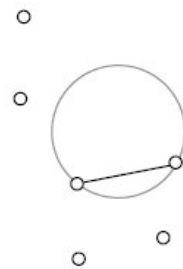
*def.* In  $k-1$  dimensional hyperplane lie at most  $k$  points ...

$T \subset S$  with  $|T| = k+1 \leq d+1$ , the **polytope**  $\Delta_T = \text{conv}T$  has dimension  $k$

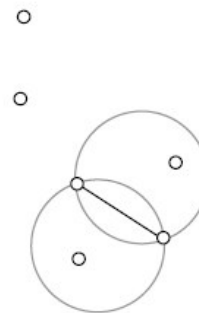
Then  $\Delta_T$  is a  **$k$ -simplex**

**Definition.**  $\alpha$ -ball: Open ball with radius  $\alpha$ , where  $\partial b$  is the surface of the sphere

**Definition.**  $k$ -simplex  $\Delta_T$  is  **$\alpha$ -exposed** if there exists an **empty**  $\alpha$ -ball with  $T = \partial b \cap S$



$\alpha$ -exposed



not  $\alpha$ -exposed

...analogy with the ice-cream “scenario”?



## Formal definition – boundary of alpha-shape

Let  $S_\alpha$  be our alpha-shape

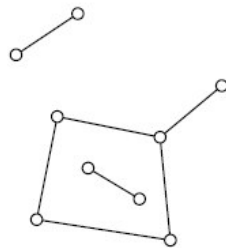
Then the **boundary**  $\partial S_\alpha$  consists of all  $k$ -simplices of  $S$ , which are  $\alpha$ -exposed

$$\partial S_\alpha = \{ \Delta_T \mid T \subset S, |T| \leq d \text{ and } \Delta_T \text{ is } \alpha\text{-exposed} \}$$

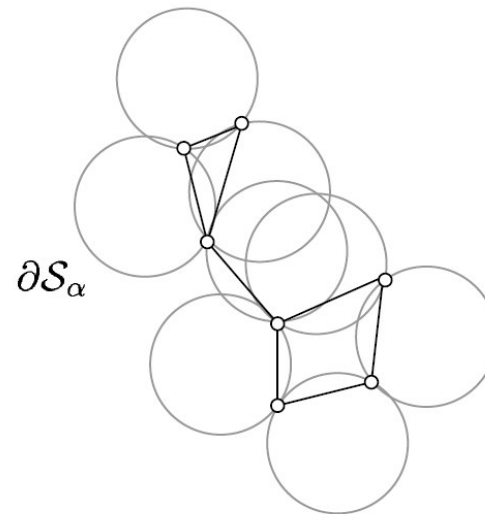
But what exactly is our alpha-shape?  
Does it have a structure in space?

Or more formally...

Is there any *polytope*  $P$  such that  $\partial S_\alpha = \partial P$  ?



These simplices do not form a boundary.



later ...



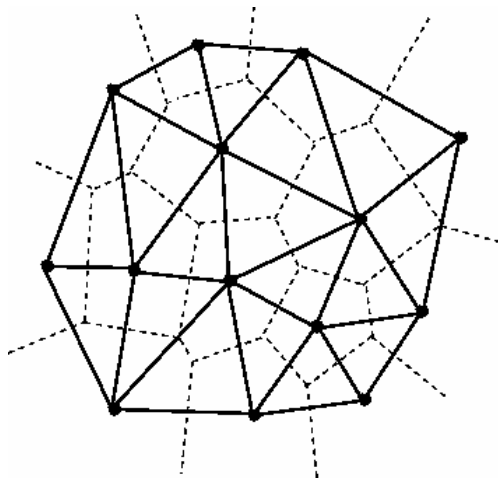
## Formal definition – Convex Hull and Delaunay Triangulation

**Observation.**

$$\lim_{\alpha \rightarrow 0} S_\alpha = S \quad \lim_{\alpha \rightarrow \infty} S_\alpha = \text{conv}S$$

**Definiton.** The **Delaunay triangulation** of  $S \subset R^d$  is the **simplicial complex**  $DT(S)$  consisting of:

- (i) All  $d$ -simplices such that their circumsphere does not contain any other points
- (ii) All  $k$ -simplices which are faces of other simplices in  $DT(S)$



Delaunay triangulation is the **dual shape** of the Voronoi diagram



## Formal definition – Delaunay Triangulation

### Observation.

If  $\Delta_T$  is an  $\alpha$ -exposed simplex of  $S$ , then  $\Delta_T \in DT(S)$

*Proof.* (black-board)

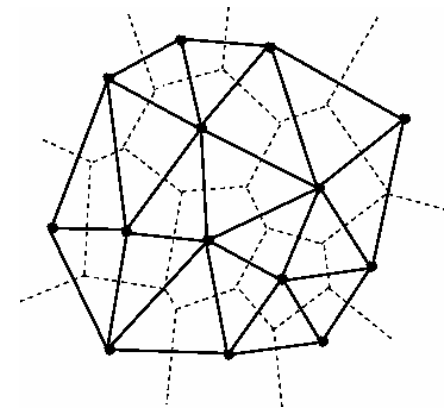
### Observation.

For any  $0 \leq \alpha \leq \infty$   $S_\alpha \subset DT(S)$

This results allows us to construct **simple algorithm** for computing the alpha-shape

*for each  $(d-1)$ -simplex  $\Delta_T$  in  $DT(S)$   
if one of its circumspheres with radius  $\alpha$  is empty  
then  $\Delta_T$  is  $\alpha$ -exposed*

**...but what about lower dimensional simplices ?**  
infinitely many  $\alpha$ -balls touching it

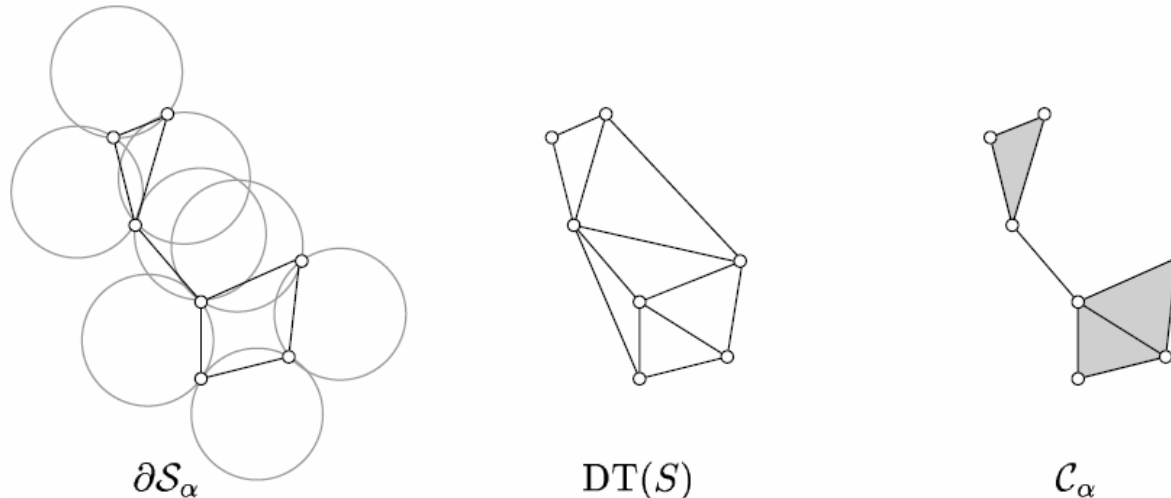


## Formal definition – Alpha Complex

**Definition.** The  $\alpha$ -complex  $C_\alpha(S)$  is a simplicial subcomplex of  $DT(S)$ .

A simplex  $\Delta_T \in DT(S)$  is in  $C_\alpha(S)$  if

- (i) it's circumsphere is empty and has radius smaller than  $\alpha$ , or
- (ii)  $\Delta_T$  is a face of another simplex in  $C_\alpha(S)$



**We found** a simplicial complex with boundary  $\partial S_\alpha$  ...

**Result.** The boundary of the  $\alpha$ -complex is the boundary of the  $\alpha$ -shape

There exist a polytope  $P$ , such that  $\partial S_\alpha = \partial P$ , for all  $\infty \geq \alpha \geq 0$



## Formal definition – Alpha Complex

One can prove:

---

$$\Delta_T \in \partial S_\alpha(S) \Rightarrow \Delta_T \in C_\alpha(S)$$

$$\Delta_T \in \partial S_\alpha(S) \Rightarrow \Delta_T \in \partial C_\alpha(S)$$

$$\Delta_T \in \partial C_\alpha(S) \Rightarrow \Delta_T \in \partial S_\alpha(S)$$

Finally:

---

$$\partial C_\alpha(S) = \partial S_\alpha(S)$$

$$S_\alpha(S) \leftarrow C_\alpha(S)$$

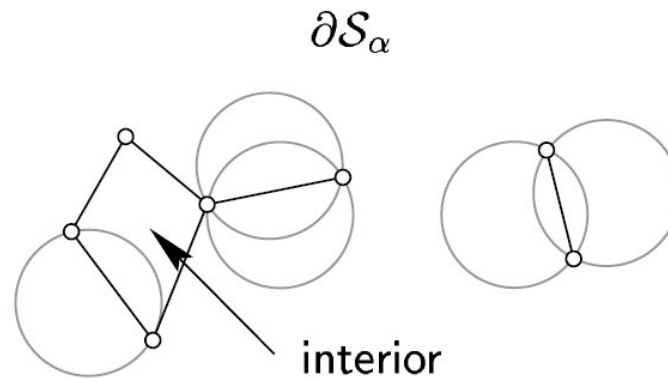
The  $\alpha$ -shape is the  $\alpha$ -complex





## Formal definition – Interior of the alpha-shape

How to find the **interior** of an alpha-shape?



### The straight-forward way:

Inspect the  $\alpha$ -complex structure and check whether there is a  $d$ -simplex containing the facet

### Another (better) way:

A facet  $\Delta_T$  bounds the interior iff exactly one of the two  $\alpha$ -balls with  $T = \partial b \cap S$  is empty

*Proof.* (black-board)



### Observation.

$$\alpha_1 \leq \alpha_2 \Rightarrow C_{\alpha_1}(S) \subset C_{\alpha_2}(S) \Rightarrow S_{\alpha_1}(S) \subset S_{\alpha_2}(S)$$

*Proof.*

According (i)  $\alpha_1 \leq \alpha_2$  implies  $C_{\alpha_1}(S) \subset C_{\alpha_2}(S)$

$\alpha$ -complex:

- (i) it's circumsphere is empty and has radius smaller than  $\alpha$ , or
- (ii)  $\Delta_T$  is a face of another simplex in  $C_\alpha(S)$

### Result.

This shows that for **any** simplex  $\Delta \in DT(S)$  there is an **interval**  $I = [a, \infty]$  and the simplex is in  $C_\alpha(S)$  **iff**  $\alpha \in I$

Basis for Edelsbrunner's Algorithm ... (next)



## Edelsbrunner's Algorithm - Intuitive

1. Compute the Delaunay triangulation of  $S$  knowing that it contains our  $\alpha$ -shape
2. Compute  $C_\alpha$  by inspecting all simplices  $\Delta_T$  in  $DT(S)$  :  
*if* its circumsphere is empty with smaller radius than  $\alpha$  *then*  
accept it (as well as all of its faces)
3. All  $d$ -simplices of  $C_\alpha$  make up the **interior** of  $S_\alpha$ . All simplices on the **boundary**  $\partial C_\alpha$  form  $\partial S_\alpha$

---

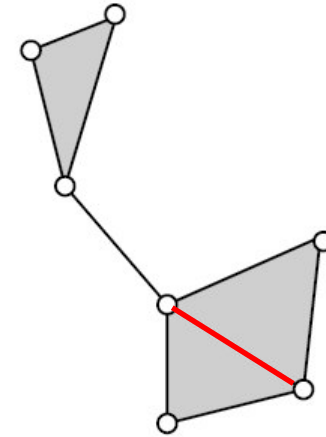
We need certain “primitives” to make the algorithm work:

- Delaunay triangulation (easy)
- Test of “emptiness” (easy)
- Whether a simplex lies on the boundary or inside ?



Whether a simplex lies on the boundary or inside ?

1. If  $\Delta_T \in \text{conv}S$  then it must lie on the boundary
2. If all  $d$ -simplices containing it lie in  $C_\alpha$ , then its inside



Let's increase  $\alpha$  from 0 to infinity and let  $\Delta_T \in DT(S)$ ,

$$\Delta_T \text{ is } \begin{cases} \text{not in } \mathcal{C}_\alpha & (\text{for } \alpha < a) \\ \text{in } \partial\mathcal{C}_\alpha & (\text{for } \alpha \in (a, b)) \\ \text{interior to } \mathcal{C}_\alpha & (\text{for } \alpha \in (b, \infty)) \end{cases} \rightarrow \text{for all } \Delta_T \in DT(S)$$

The algorithm computes all possible  $\alpha$ -shapes for  $S$



## Edelsbrunner's Algorithm

**Case 1:**  $d$ -dimensional simplex (trivial)

Cannot be on the boundary:  $a = b = \text{radius of its circumsphere}$

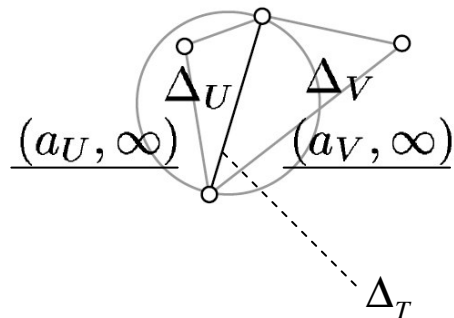
**Case 2:**  $k$ -dimensional simplex ( $k < d$ )

Idea: compute interval of  $k$ -simplex using already computed intervals for  $(k+1)$ -simplices.

$\alpha$ -complex:

- (i) it's circumsphere is empty and has radius smaller than  $\alpha$ , or
- (ii)  $\Delta_T$  is a face of another simplex in  $C_\alpha(S)$





$$\begin{aligned} \Delta_T \in \mathcal{C}_\alpha &\Leftrightarrow \Delta_U \text{ or } \Delta_V \text{ in } \mathcal{C}_\alpha \\ &\Leftrightarrow \alpha \in (\min(a_U, a_V), \infty) \end{aligned}$$

**Observation.** Let  $\Delta_T \in DT(S)$

$$a = \min \{a_U \mid B_U = (a_U, b_u), \Delta_U \text{ } (k+1)\text{-Simplex}, T \subset U\}$$

Then  $\Delta_T \in \mathcal{C}_\alpha$  if and only if  $\alpha \in (a, \infty)$ .

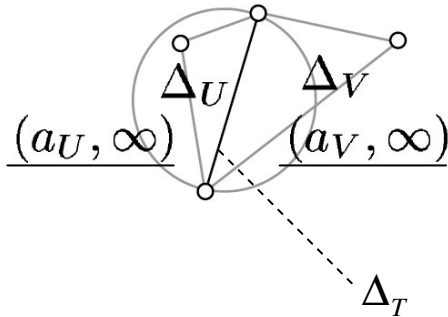
$\alpha$ -complex:

- (i) it's circumsphere is empty and has radius smaller than  $\alpha$ , or
- (ii)  $\Delta_T$  is a face of another simplex in  $\mathcal{C}_\alpha(S)$



If  $\Delta_T \in \text{conv}S$  then it must lie on the boundary

---



$$\begin{aligned} \Delta_T \in \text{int}(\mathcal{C}_\alpha) &\Leftrightarrow \Delta_U \text{ und } \Delta_V \text{ in } \mathcal{C}_\alpha \\ &\Leftrightarrow \alpha \in (\max(a_U, a_V), \infty) \end{aligned}$$

**Observation.** Let  $\Delta_T \in \mathcal{C}_S(\alpha)$

$$b = \max \{a_U \mid B_U = (a_U, b_u), B_U \text{ } d\text{-Simplex mit } T \subset U\}$$

Then  $\Delta_T \in \text{interior of } \mathcal{C}_S(\alpha)$  iff  $\alpha \in (b, \infty)$

## Whether a simplex lies on the boundary or inside

1. If  $\Delta_T \in \text{conv}S$  then it must lie on the boundary
2. If all  $d$ -simplices containing it lie in  $\mathcal{C}_\alpha$ , then its inside





## Edelsbrunner's Algorithm

Altogether we get the following algorithm:

```
procedure AlphaShape( $S, d$ );  
{Given a point-set  $S \subset \mathbb{R}^d$ , computes a list  $R$  of simplices  $\Delta_T$  and}  
{two lists  $B, I$  of intervals such that  $\Delta_T \in \partial \mathcal{S}_\alpha$  if and only if  $\alpha \in B_T$ }  
{and  $\Delta_T \in \text{int}(\mathcal{S}_\alpha)$  if and only if  $\alpha \in I_T$ .}  
begin  
   $R := \text{DT}(S)$ ;  
  for each  $d$ -simplex  $\Delta_T \in R$  do  
     $B_T := \emptyset$ ;  $I_T := (\sigma_i, \infty)$ ;  
  end for;  
  for  $k := d - 1$  to  $0$  by  $-1$  do  
    for each  $k$ -simplex  $\Delta_T \in R$  do  
      if  $b_T$  is empty then  
         $a := \sigma_T$ ;  
      else  
         $a := \min \{a_U \mid B_U = (a_U, b_u), \Delta_U \text{ } (k + 1)\text{-Simplex, } T \subset U\}$   
      if  $\Delta_T \in \partial \text{conv}(S)$  then  
         $b := \infty$ ;  
      else  
         $b := \max \{a_U \mid B_U = (a_U, b_u), B_U \text{ } d\text{-Simplex mit } T \subset U\}$ ;  
       $B_T := (a, b)$ ;  $I_T := (b, \infty)$ ;  
    end for;  
  end for;  
  return  $(R, B, I)$ ;  
end AlphaShape;
```



### Two dimensions.

Delaunay triangulation doable in  $O(n \log n)$  time

The number of simplices (faces) is  $O(n)$

### $d$ dimensions.

The number of simplices is  $\Theta(n^{\lfloor (d-1)/2 \rfloor})$  !

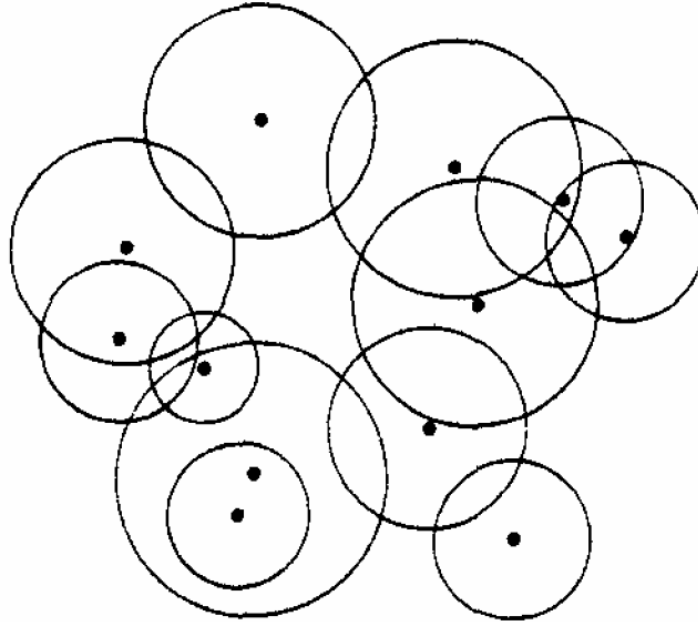


## Union of balls

$\alpha$ -shapes are tightly related to another type of shape: **The union of  $d$ -dimensional balls**

Connection to be established soon...

Let  $B$  be a set of  $n$   $d$ -balls in  $R^d$



Union of balls important for modeling molecules in chemistry and biology



## Union of balls – The three primal diagrams

$p_b = \{x \in R^d : \|x - b\| \leq \|x - b'\|, b' \in B\}$  - *voronoi* cell

$q_b = p_b \cap b$  - intersection of the cell with its ball

$$p_T = \bigcap_{b \in T} p_b$$

$$q_T = \bigcap_{b \in T} q_b$$

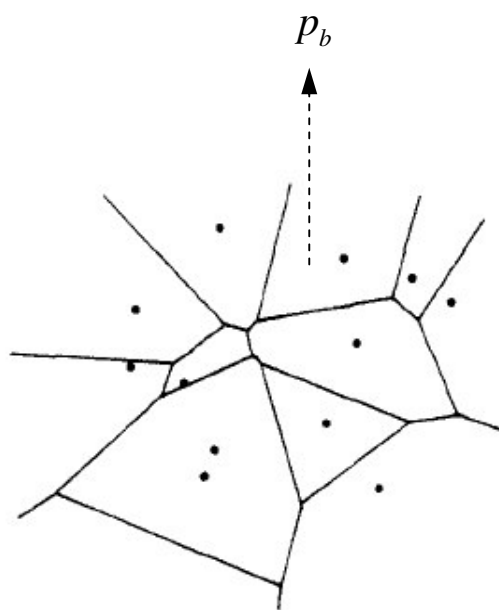
$P = P(B) = \{p_T \mid \emptyset \neq T \subseteq B\}$  The *power diagram* of  $B$  (generalization of the Voronoi diagram)

$D = D(B) = \{q_T \mid \emptyset \neq T \subseteq B\}$  *Intersection* of  $P$  with  $U$

$U = U(B) = \bigcup_{b \in B} b$  The *union* of the balls

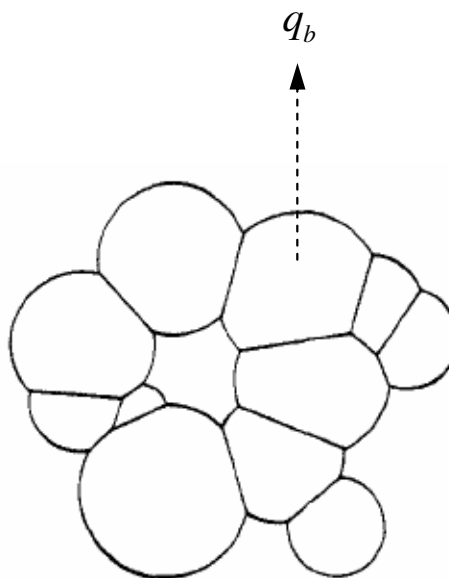


# Union of balls – The three primal diagrams



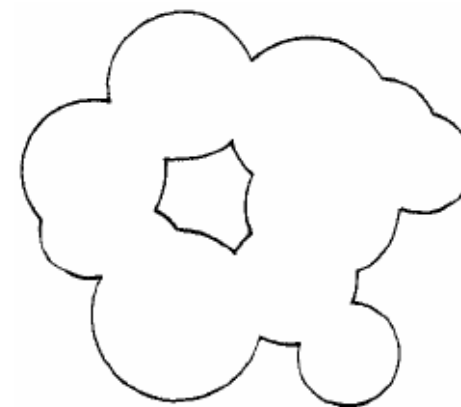
$$P = P(B) = \{p_T \mid \emptyset \neq T \subseteq B\}$$

$$|P| = \bigcup_{p_T \in P} p_T = \mathbb{R}^d$$



$$D = D(B) = \{q_T \mid \emptyset \neq T \subseteq B\}$$

$$|D| = U$$



$$U = U(B) = \bigcup_{b \in B} b$$

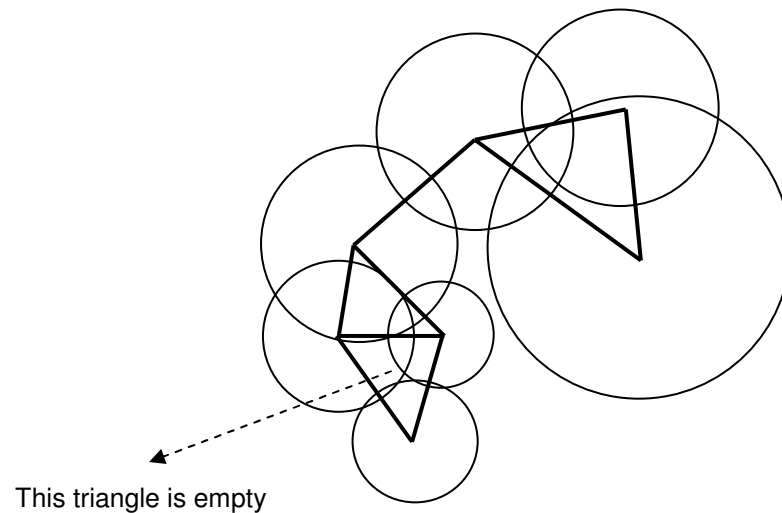


## Union of balls – The three dual diagrams

**Definition.** **Nerve** of a collection of sets  $A$  is  $N(A) = \{X \subseteq A \mid \bigcap_{a \in X} a \neq \emptyset\}$

All subsets of  $A$  with non-empty intersection (thus  $N(A)$  is an **abstract simplicial complex**)

**Example:** The nerve of  $B$  is the collection of all subsets of  $d$ -balls with non-empty common intersection



Geometric realization of the nerve of a set of balls



## Union of balls – The three dual diagrams

$\sigma_T \equiv$  Convex hull of the centers of the  $d$ -balls in  $T$  (actually the corresponding simplex  $\text{conv}T$ )

$R = R(B) = \{\sigma_T \mid \emptyset \neq p_T \in P\} \cup \{\emptyset\}$     The *regular triangulation* of  $B$  (Delaunay triangulation)

$K = K(B) = \{\sigma_T \mid \emptyset \neq q_T \in D\} \cup \{\emptyset\}$     The *dual complex* of  $D$

$S = S(B) = |K|$     The *dual shape* of  $U$

$R$  and  $K$  are geometric realizations of the nerves of  $P, D$

---

$$P = P(B) = \{p_T \mid \emptyset \neq T \subseteq B\}$$

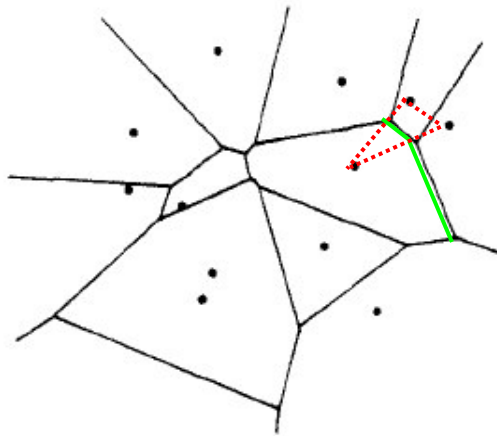
$$D = D(B) = \{q_T \mid \emptyset \neq T \subseteq B\}$$

$$U = U(B) = \bigcup_{b \in B} b$$



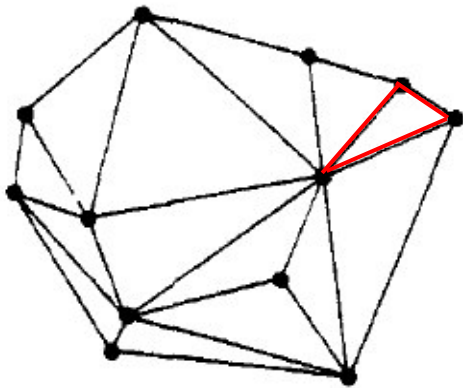


# Union of balls – The three dual diagrams

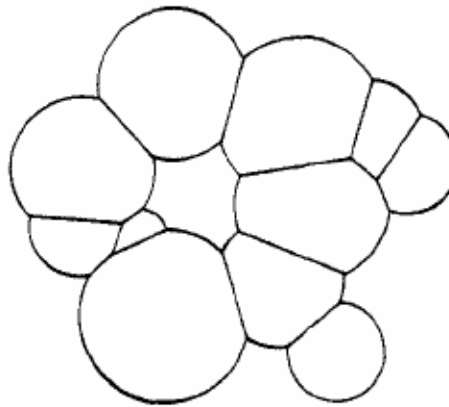


$$P = P(B) = \{p_T \mid \emptyset \neq T \subseteq B\}$$

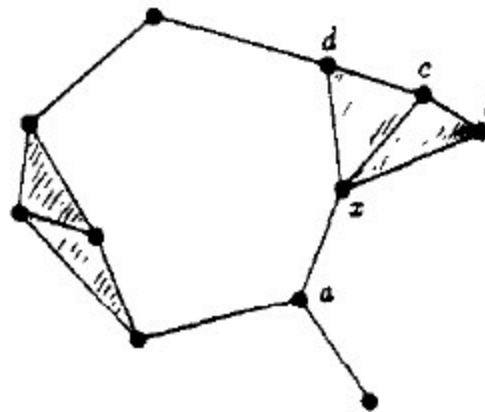
$$p_T \in P \Leftrightarrow \sigma_T \in R$$



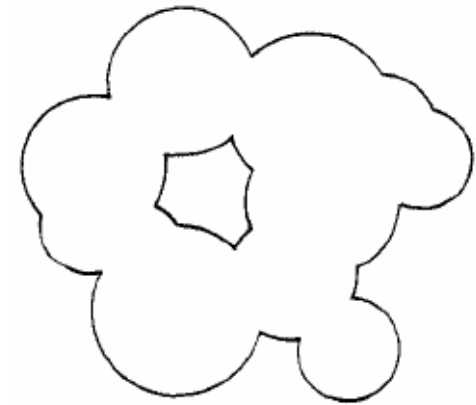
$$R = R(B) = \{\sigma_T \mid \emptyset \neq p_T \in P\} \cup \{\emptyset\}$$



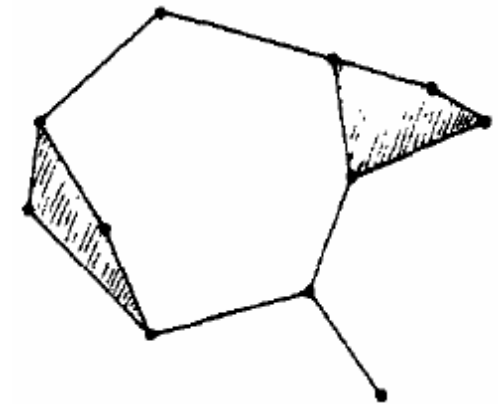
$$D = D(B) = \{q_T \mid \emptyset \neq T \subseteq B\}$$



$$K = K(B) = \{\sigma_T \mid \emptyset \neq q_T \in D\} \cup \{\emptyset\}$$



$$U = U(B) = \bigcup_{b \in B} b = |D|$$



$$S = S(B) = |K|$$

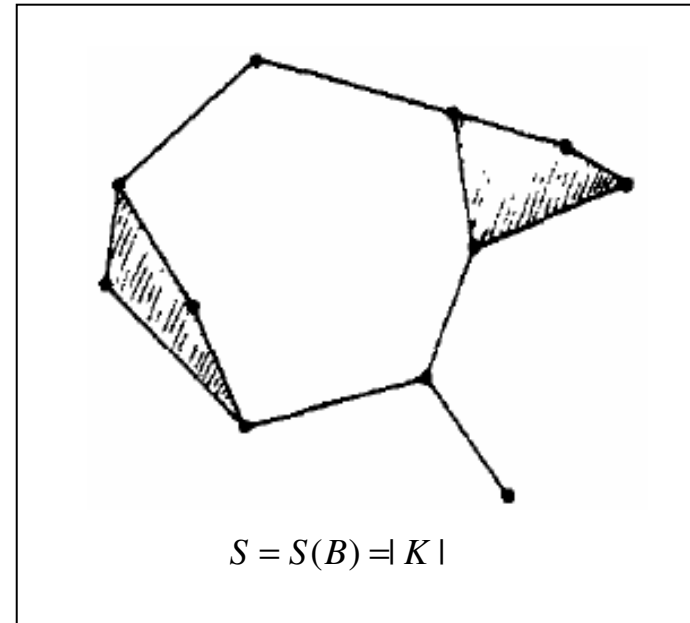


## Union of balls – Another definition of alpha-shapes



$$U = U(B) = \bigcup_{b \in B} b \quad |D|$$

dual



$$S = S(B) = |K|$$

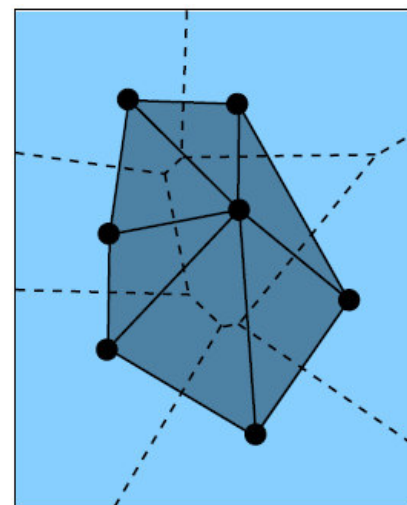
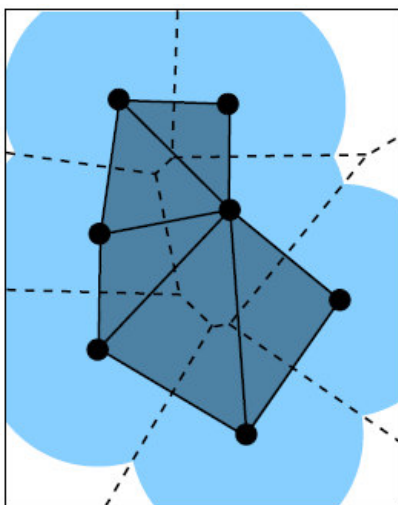
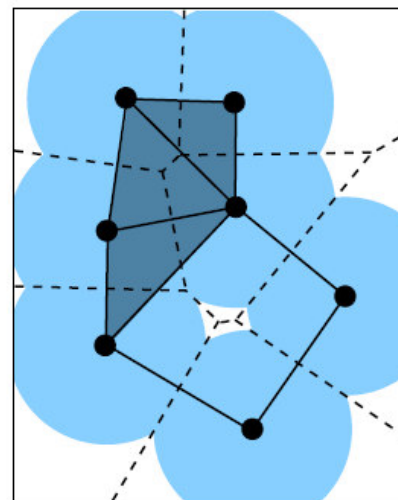
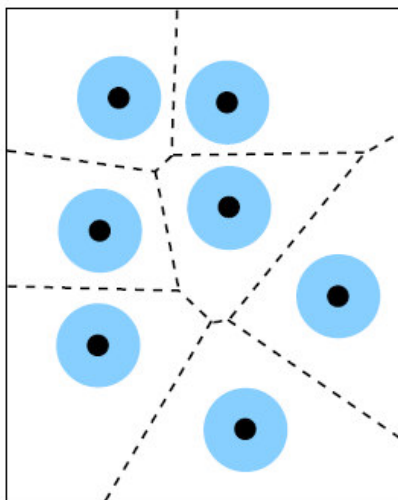
Boundary of this complex is the boundary of an  $\alpha$ -shape\* !

**Alpha shape** is the nerve of the union of balls intersected with their respective voronoi cells

*Anybody noticing any difference with the previous definition? :-)*



# Union of balls – Another definition of alpha-shapes



## Union of balls – Homotopy Equivalence

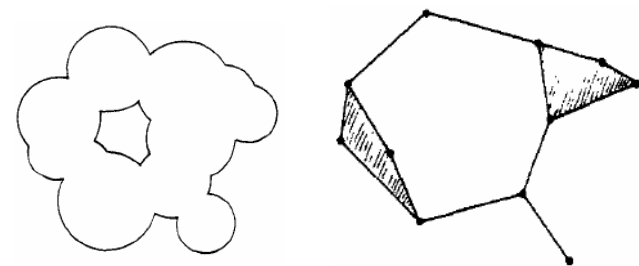
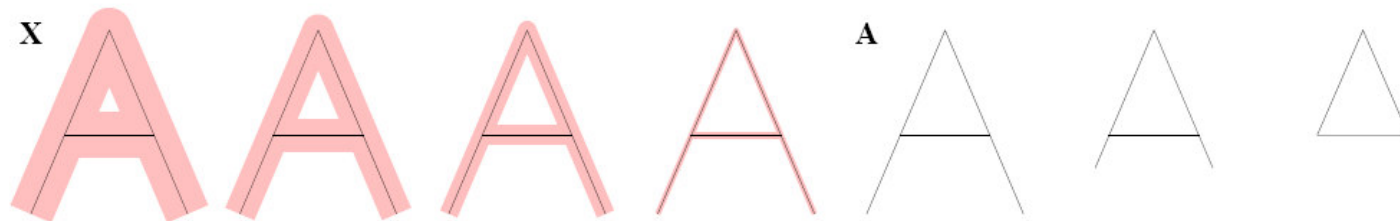
**Result. They are homotopy equivalent!**

$S$  captures the basic topology of the union (but independently of dimension)

**Deformation retraction.**  $S$  is a deformation retraction of  $U$

Intuitively, continuous deformation of *the space* until becomes *the subspace* without moving...

Special case of homotopy (the requirement of subspace is relaxed here)



## Union of balls – Algorithmic implications of homotopy equivalence

For a topological space  $Y$ , the  $k$ -th **homology group**  $H_k = H_k(Y)$  is an abelian group that expresses the  $k$ -dimensional connectivity of  $Y$

**Theorem.** Two homotopy equivalent topological spaces have **isomorphic homology groups**.

**Fact.** There are very well known and efficient algorithms for computing homology groups of simplicial complexes.

**Result.** We have an efficient algorithm for computing the homology groups for the union of balls!



### The Union of balls as a model for various molecules has

- Combinatorial
- Metric
- Topological properties
- Folding, Connectivity ...

...**directly computable** from the  $\alpha$ -shape which is **computationally inexpensive**

### Examples:

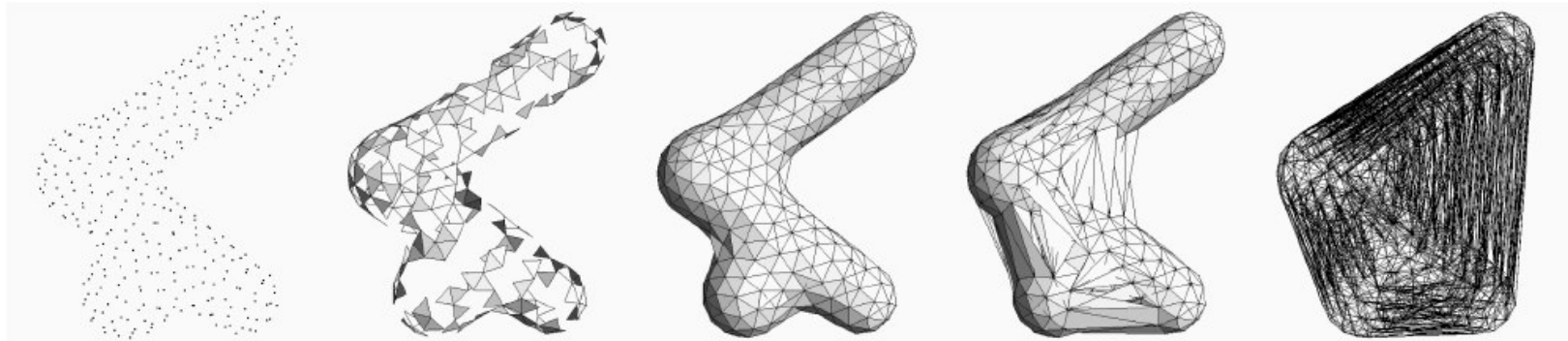
- Counting faces of the union of balls
- Measuring the union of balls (ex. volume)
- Physical forces associated with the molecules etc.



## Limitations of classical alpha shapes

### Shape modeling.

Reconstruction of objects which have been sampled by points.

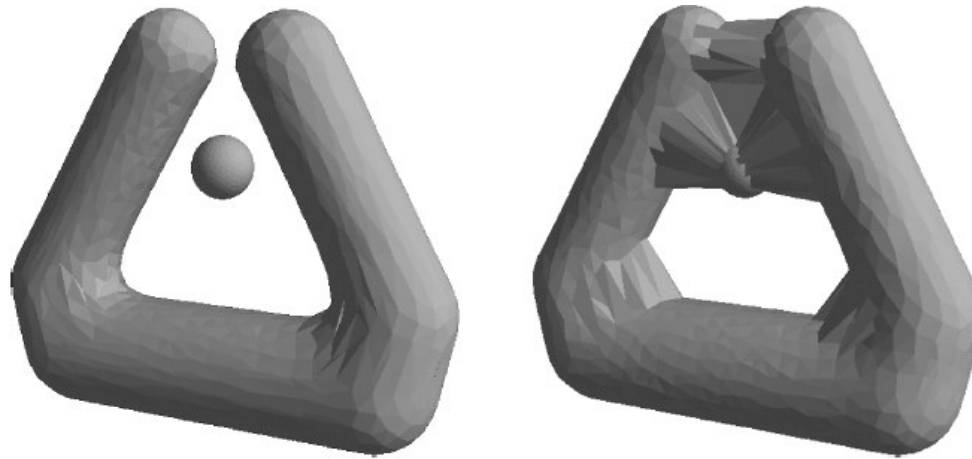


How to determine the “best”  $\alpha$  ?





## Limitations of classical alpha shapes



There are sets of points for which no satisfying  $\alpha$  exists

- Low density point-set will require large  $\alpha$  in order to connect...
- Non-uniform distribution of points not appropriate

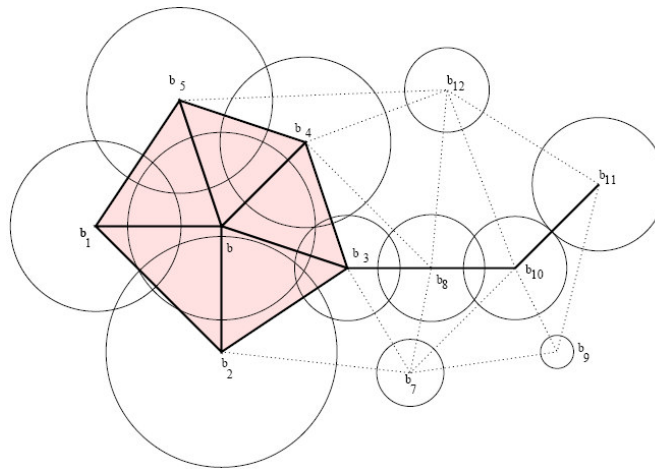


### Generalization of $\alpha$ -shapes (the dual of the union of balls)

Each point has a weight assigned,  $\alpha$ -shapes: all weights set to 0

Intuitively weights corresponds to radii of the balls

---



Again **weighted alpha** shape (again) is a polytope whose boundary is the union of all  $\alpha$ -exposed simplices spanned by  $S$

Different definition of  $\alpha$ -exposed simplex

Solves the problem of classical  $\alpha$ -shapes for non-uniform density of sample points

**Problem:** How to assign the weights?



**Conformal  $\alpha$ -shape.** Use a local scale parameter  $\hat{\alpha}$  instead of the global scale parameter  $\alpha$   
Used for reconstructing 3-dimensional smooth surfaces from a finite sampling...

At each point  $p$  in  $S$  we put a ball of radius  $\alpha_p$  determined from its internal alpha scale:

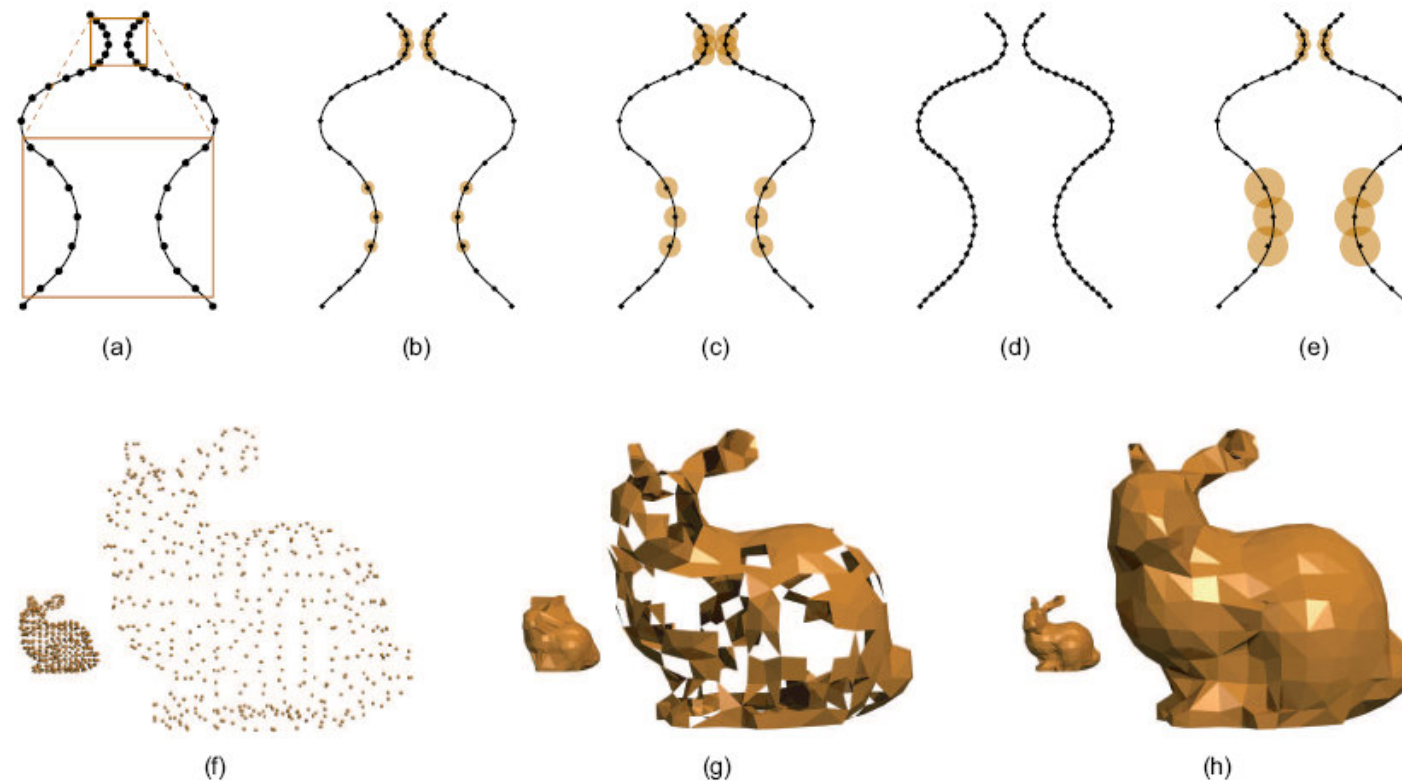
$$\alpha_p(\hat{\alpha}) = \alpha_p^+ \hat{\alpha} + \alpha_p^- \quad \alpha_p^+ = \|p - p^*\| \quad \alpha_p^- = \alpha_p^1 = 0$$

Let  $C_p^{\hat{\alpha}}$  be the intersection of the voronoi cell and the ball at  $p$ , and let  $C^{\hat{\alpha}}$  be the interior of  $\bigcup_{p \in P} C_p^{\hat{\alpha}}$

Then *conformal alpha complex* is the Delaunay triangulation restricted to  $C^{\hat{\alpha}}$

Also a filtration of the Delaunay triangulation  $DT(S)$





**Fig. 5** Adapting the growth of the balls at the sample points as it is done for conformal  $\alpha$ -shapes illustrates the superiority of conformal  $\alpha$ -shapes (e) over uniform  $\alpha$ -shapes (b,c) for curve and surface reconstruction from non-uniform samples (a). Uniform  $\alpha$ -shapes would need uniform sampling as in (d). In (f) two scaled versions of a uniform sub-samples of the Stanford Bunny are shown in one scene to illustrate non-uniform sampling on a global scale. An  $\alpha$ -shape for this sample is shown in (g) and a conformal  $\alpha$ -shape is shown in (h).

