



NEW ZEALAND RUGBY UNION  
COMPETITIONS REVIEW

# NEW COMPETITIONS INFORMATION SUMMARY

2 JUNE 2005

PREMIER DIVISION  
DIVISION ONE



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## 1

## INTRODUCTION

- 1.1 This document sets out summary information for the new NZRU domestic competitions for 2006 to 2008. These competitions will replace the existing Air New Zealand NPC.

## 2

## DECISIONS OF NZRU BOARD

- 2.1 The objectives of the Competitions Review were to:

*“conduct a comprehensive review of all NZRU competitions ... to ensure they provide the best possible platform for sustaining a winning All Blacks team and maintaining rugby as a game accessible and attractive to all New Zealanders.”*

- 2.2 The decisions by the NZRU Board:

- a. Provide an opportunity for all 14 applicants for the Premier Division to compete in that division based on the commitments made in their applications;
- b. Result in more competitive competitions as the best players and best teams will play each other more often;
- c. Recognise the desirability of maintaining at least a limited involvement of All Blacks in the Premier Division;
- d. Recognise the need for the NZRU to continually innovate and develop its competitions;
- e. Increase the pool of players by increasing the number of Provincial Unions developing players for their Premier teams;
- f. Provide greater aspirational pathways for players, coaches, referees and administrators;
- g. Result in a greater geographical spread of Premier teams;
- h. Provide for at least two Premier teams in each Super Rugby franchise;
- i. Fit within a 13-week window, which allows for a dedicated 20-week club window;
- j. Recognise the ability to play additional All Blacks Tests in the near future is limited to the beginning of the All Blacks' end-of-year tour (meaning that the All Blacks must assemble by the first weekend of November/last weekend of October);
- k. Create a clear differentiation from the Super Rugby competition;
- l. Take the history of Provincial Unions and the NPC into account;
- m. Allow for a competition structure which replicates Rugby World Cup pressures of sudden-death knock-out matches;
- n. Increase fan, sponsor and broadcaster loyalty;
- o. Create quality competitions that can be enjoyed and supported.



## 3

## PREMIER DIVISION

- 3.1 In the best interests of New Zealand rugby, from 2006 to 2008 the Premier Division will be a 14-team, two-pool competition comprising:
- Auckland
  - Bay of Plenty
  - Canterbury
  - Counties Manukau
  - Hawke's Bay
  - Manawatu
  - Nelson Bays/Marlborough
  - North Harbour
  - Northland
  - Otago
  - Southland
  - Taranaki
  - Waikato
  - Wellington
- 3.2 The two pools are to be national seeded pools of seven teams. Seedings will be based on finishing positions in the previous year's competition (which for the 2006 competition will be finishing positions in the 2005 Air New Zealand NPC).
- 3.3 A copy of the proposed competition structure is attached as Appendix B.
- 3.4 The Premier Division is to take place in three "rounds".
- 3.5 Round One of the Premier Division will involve:
- the teams within each pool playing a round robin;
  - each team playing three home/three away, and having a bye;
  - at the conclusion of Round One, the top three teams from each pool moving to the "Top Six" and the bottom four teams from each pool moving to either Repechage A or Repechage B in Round Two of the competition.
- 3.6 Round Two of the Premier Division will comprise:
- a. the Top Six:
    - teams will play the three teams they did not play in Round One (with either two home/one away or one home/two away);
    - the number of home games will be determined by finishing position at the end of Round One (i.e. the teams with the most points at the end of Round One will have the most home games in Round Two);
    - all points from Round One will carry through to Round Two;
    - all points from both Round One and Round Two will count in determining the finishing position of teams at the conclusion of Round Two;
    - all teams in the Top Six will move to the quarterfinals;
  - b. Repechage A and Repechage B:
    - Repechage A will be made up of four teams: the teams finishing fourth and seventh in Pool A in Round One and the teams finishing fifth and sixth in





Pool B in Round One;

- Repechage B will be made up of four teams: the teams finishing fourth and seventh in Pool B in Round One and the teams finishing fifth and sixth in Pool A in Round One;
- teams will play a round robin within each Repechage (with either two home/one away or one home/two away);
- the number of home games will be determined by finishing position at the end of Round One (i.e. the teams with the most points at the end of Round One will have the most home games in Round Two);
- no points from Round One will carry through to Round Two;
- only points earned in Round Two will count in determining the winner of each of Repechage A and Repechage B;
- the winner of each of Repechage A and Repechage B will move to the quarterfinals (as the seventh- and eighth-ranked quarterfinalists).

3.7 Round Three of the Premier Division will comprise:

- a. quarterfinals:
  - made up of the:
    - Top Six (ranked one to six on finishing position in the Top Six); and
    - the winner of Repechage A and the winner of Repechage B (ranked seventh and eighth based on points from Round Two);
  - home games will be awarded to the teams ranked one to four;
- b. semifinals:
  - made up of the winners of each of the four quarterfinals;
  - home games will be awarded to the teams ranked the highest in the quarterfinals;
- c. final:
  - made up of the winners of each semifinal;
  - the home game will be awarded to the team ranked highest in the quarterfinals.

#### COMPETITION DRAWS & GAMES

- 3.8 The Premier Division will run for a total of 13 weeks. A proposed playing calendar for 2006–2008 is attached as Appendix A.
- 3.9 An example draw (with seedings based on Provincial Union playing history as set out in the Competitions Review Application for Entry document) is attached as Appendix C.
- 3.10 Each Provincial Union participating in the Premier Division will be guaranteed a minimum of nine games in any one year (with at least four home games). Provincial Unions making the finals could play as many as 12 games (with up to eight home games). Attached as Appendix D is a table detailing the number of home and away games at each round of the Premier Division based on the example draw.

#### COMPETITION POINTS & TIE-BREAKERS

- 3.11 Points for the Premier Division will be the same as for the current Air New Zealand NPC, that is:
  - a. 4 points for a win;
  - b. 2 points for a draw;
  - c. 1 point for losing by 7 or fewer points; and
  - d. 1 point for scoring 4 or more tries.



- 3.12 Tie-breakers at the end of Round One and Round Two of the Premier Division will be decided in a similar way to that in which tie-breakers are decided at the end of the current Air New Zealand NPC round robin, that is (in the following order):
- a. Where two unions are tied, the union that won the most recent game played between them during that year's competition is to have the higher position;
  - b. The union with the higher differential of points scored for and against in that round of the competition is to have the higher position;
  - c. The union that scored the most tries in that round of the competition is to have the higher position;
  - d. By the toss of a coin.
- 3.13 Tie-breakers at the end of the quarterfinals, semifinals and final of the Premier Division will be decided in a similar way to that in which tie-breakers are decided at the end of the current Air New Zealand NPC semifinals and final, that is (in the following order):
- a. A further ten minutes of extra time each way will be played;
  - b. The team scoring the most tries in the game is considered the winner;
  - c. The winner of the most recent game played between them during that year's competition is considered the winner;
  - d. The team having the higher differential of points scored for and against during that year's competition is considered the winner;
  - e. By the toss of a coin, in the case of a quarterfinal or semifinal.
- 3.14 In the event that teams are tied at the end of the Premier Division final and the winner is unable to be determined by applying criteria (a.) to (d.) above, the teams will be declared joint winners of the Premier Division.



## 4

## DIVISION ONE

- 4.1 In the best interests of New Zealand rugby, from 2006 to 2008 the Division One competition will be a 12-team, two-pool competition comprising:
- Buller
  - East Coast
  - Horowhenua Kapiti
  - King Country
  - Mid Canterbury
  - North Otago
  - Poverty Bay
  - South Canterbury
  - Thames Valley
  - Wairarapa Bush
  - Wanganui
  - West Coast
- 4.2 The two pools are to be national seeded pools of six teams. Seedings will be based on finishing positions in the previous year's competition (which for the 2006 competition will be finishing positions in the 2005 Air New Zealand NPC).
- 4.3 A copy of the proposed competition structure is attached as Appendix E.
- 4.4 The Division One competition is also to take place in three rounds.
- 4.5 Round One of the Division One competition will involve:
- teams playing a round robin within each pool;
  - all teams playing five games with either three home/two away or two home/three away;
  - the number of home games will be determined by seedings from the previous year's competition (i.e. the teams seeded the highest will have the most home games);
  - at the conclusion of Round One, the top three teams from each pool moving to the "Meads Cup" competition in Round Two;
  - at the conclusion of Round One, the bottom three teams from each pool moving to the "Lochore Cup" competition in Round Two.
- 4.6 Round Two of the Division One competition will involve:
- teams in the Meads Cup competition playing the teams they have not played in Round One;
  - teams in the Lochore Cup competition playing the teams they have not played in Round One;
  - all teams playing three games with either two home/one away or one home/two away;
  - the number of home games will be determined by finishing position at the end of Round One (i.e. the teams with the most points at the end of Round One will have the most home games in Round Two);
  - all points earned in both Round One and Round Two counting to determine the ranking of teams at the conclusion of Round Two;



- the top four teams from the Meads Cup competition moving to the semifinals for that competition;
  - the top four teams from the Lochore Cup competition moving to the semifinals for that competition.
- 4.7 Round Three of the Division One competition will involve:
- the semifinals of the Meads Cup competition;
  - the winners of the semifinals moving to the final of the Meads Cup competition (with the winner receiving the Meads Cup);
  - the semifinals of the Lochore Cup competition;
  - the winners of the semifinals moving to the final of the Lochore Cup competition (with the winner receiving the Lochore Cup);
  - semifinal home games being awarded to the teams with the highest finishing position at the end of Round Two;
  - the final home game being awarded to the team with the highest finishing position at the end of Round Two.

#### COMPETITION DRAWS & GAMES

- 4.8 The Division One competition will run for 10 weeks. A proposed playing calendar for 2006–2008 is attached as Appendix A.
- 4.9 An example draw (with seedings based on Provincial Union playing history as set out in the Competitions Review Application for Entry document) is attached as Appendix F.
- 4.10 Each Provincial Union participating in the Division One competition will be guaranteed a minimum of eight games in any one year, with at least three home games. Provincial Unions making a final could have as many as 10 games and up to seven home games. Attached as Appendix G is a table detailing the number of home and away games at each round of the Division One competition based on the example draw.

#### COMPETITION POINTS & TIE-BREAKERS

- 4.11 Points for the Division One competition will be the same as for the current Air New Zealand NPC as outlined in paragraph 3.11.
- 4.12 Tie-breakers in the Division One competition will be decided in the same way as outlined in paragraphs 3.12 to 3.14.



## 5

## PREMIER “B” COMPETITION

- 5.1 In the best interests of New Zealand rugby, the NZRU is proposing that from 2006 each Provincial Union participating in the Premier Division have a “B” team.
- 5.2 The Premier “B” competition will, therefore, be a 14-team competition. The competition will be run in two national pools, each of seven teams. Each pool will be seeded based on finishing positions in the previous year’s “B” competition (however, for the 2006 competition seedings will be the same as for the Premier Division).
- 5.3 A copy of the proposed competition structure is attached as Appendix H.
- 5.4 The Premier “B” competition is to take place in two rounds.
- 5.5 Round One of the Premier “B” competition will involve:
- the seven teams within each pool playing a round robin;
  - each team playing three home/three away, and having a bye;
  - the top two teams from each pool moving to semifinals in Round Two of the competition.
- 5.6 Round Two of the Premier “B” competition will involve:
- semifinals; and
  - the winners of each semifinal moving to the final.
- 5.7 An example draw for the Premier “B” competition is attached as Appendix I.

## COMPETITION POINTS &amp; TIE BREAKERS

- 5.8 Points for the Premier “B” competition will be the same as for the current Air New Zealand NPC (as outlined in paragraph 3.11).
- 5.9 Tie-breakers in the Premier “B” competition will be decided in the same way as outlined in paragraphs 3.12 to 3.14.



## 6

## RANFURLY SHIELD

- 6.1 The Ranfurly Shield will be contested only in Rounds One and Two of the new Premier Division and Division One competitions.
- 6.2 As a result of the new competition structures, the Ranfurly Shield Regulations will be amended to remove the holder's ability to choose the order of challenges during the new competitions.

## 7

## FINANCIAL INFORMATION

- 7.1 In reaching its decisions, the NZRU Board were conscious of the financial impact those decisions would have on both Provincial Unions and the NZRU. As part of the decision-making process, the NZRU utilised high-level modelling of revenue and costs both for the NZRU and Provincial Unions.
- 7.2 Naturally the modelling was based on certain assumptions (some of which may change as a result of the Provincial Union Funding Review). However, provided Provincial Unions deliver and eventually better the financial commitments made in their applications, the NZRU is confident that the new competitions are financially sustainable.

°



## 8

## CONDITIONS OF PARTICIPATION

- 8.1 During consideration of the applications, the NZRU Board was acutely aware of the significance of its decisions to Provincial Unions, the NZRU and the wider New Zealand rugby community. Against this background, it is vital that all Provincial Unions participating in the new competitions are competitive and sustainable both on and off the field.
- 8.2 Accordingly, the invitation to, and continued participation of, each Provincial Union in the new competitions is subject to the NZRU Board being satisfied (in its sole and absolute opinion but acting reasonably) that a union:
- a. is sufficiently competitive; and
  - b. achieves the financial projections as and when stated in its application; and
  - c. is financially sustainable; and
  - d. continues to meet the prerequisite criteria; and
  - e. continues to satisfy the assessable criteria to acceptable levels, including in respect of governance and administration structures and processes; and
  - f. dedicates sufficient resources (including financial resources) to the development of rugby at all levels within its boundaries, including the development and resourcing of community rugby; and
  - g. complies with the terms of its application (including the prohibition on the use of loan players in the Division One competition) and the terms of the renewed Participation Agreement to be entered between Provincial Unions and the NZRU.
- 8.3 Each Provincial Union's application will be the benchmark against which the NZRU will, on an annual basis, assess that union's compliance with the above conditions. Further work will also be undertaken by the NZRU to establish, in consultation with Provincial Unions, additional processes and mechanisms to assist in this assessment.
- 8.4 Failure to meet any or all of the above conditions may, at the sole and absolute discretion of the Board but acting reasonably, result in a Provincial Union being removed from the competition it has gained entry to/is participating in.

## 9

## CONCLUSION

- 9.1 The new competition structures are exciting and challenging for Provincial Unions, players, coaches, managers, referees, fans, broadcasters, sponsors and the media. They will also provide clear benefits to all stakeholders of rugby in New Zealand.



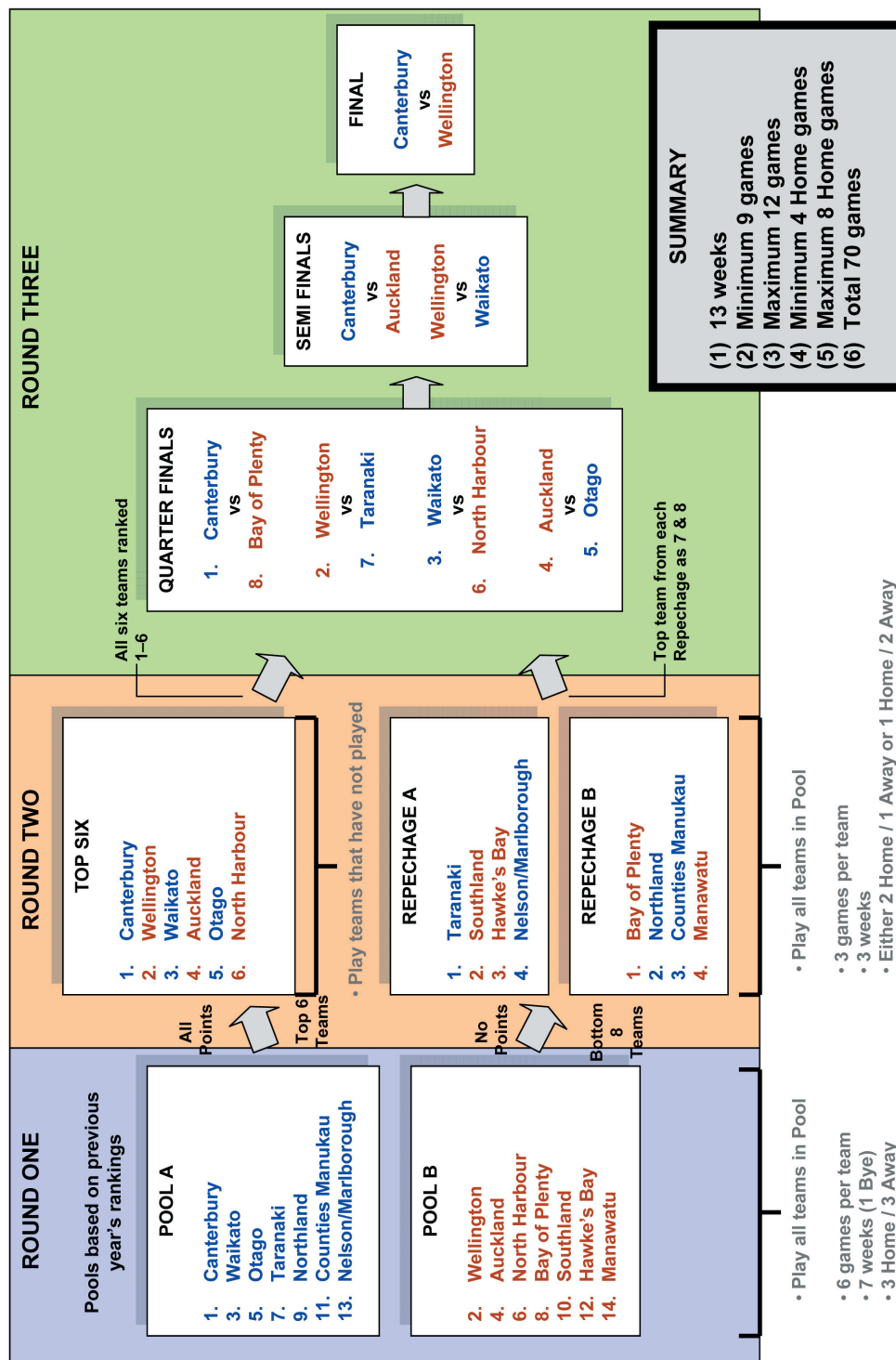




# Appendices

## APPENDIX B • PREMIER DIVISION – 14 TEAMS

*Seedings based on five-year playing history  
Assumes all results go according to original 1–14 seeding*



## Appendices

### APPENDIX C • DRAFT DRAW – PREMIER DIVISION

*Seedings based on five-year playing history  
Assumes all results go according to original 1–14 seeding  
Seedings in brackets*

#### ROUND ONE

Premier Division : Pool A			
<b>Week 1</b>			
Date	Home Team	v	Away Team
29/07/2006	Waikato (3)	v	Counties Manukau (11)
29/07/2006	Canterbury (1)	v	Nelson/Marlborough (13)
29/07/2006	Otago (5)	v	Northland (9)
<b>Week 2</b>			
Date	Home Team	v	Away Team
5/08/2006	Northland (9)	v	Waikato (3)
5/08/2006	Counties Manukau (11)	v	Canterbury (1)
5/08/2006	Taranaki (7)	v	Otago (5)
<b>Week 3</b>			
Date	Home Team	v	Away Team
12/08/2006	Nelson/Marlborough (13)	v	Counties Manukau (11)
12/08/2006	Waikato (3)	v	Taranaki (7)
12/08/2006	Canterbury (1)	v	Northland (9)
<b>Week 4</b>			
Date	Home Team	v	Away Team
19/08/2006	Otago (5)	v	Waikato (3)
19/08/2006	Northland (9)	v	Nelson/Marlborough (13)
19/08/2006	Taranaki (7)	v	Canterbury (1)
<b>Week 5</b>			
Date	Home Team	v	Away Team
26/08/2006	Nelson/Marlborough (13)	v	Taranaki (7)
26/08/2006	Counties Manukau (11)	v	Northland (9)
26/08/2006	Canterbury (1)	v	Otago (5)
<b>Week 6</b>			
Date	Home Team	v	Away Team
2/09/2006	Otago (5)	v	Nelson/Marlborough (13)
2/09/2006	Taranaki (7)	v	Counties Manukau (11)
2/09/2006	Waikato (3)	v	Canterbury (1)
<b>Week 7</b>			
Date	Home Team	v	Away Team
9/09/2006	Northland (9)	v	Taranaki (7)
9/09/2006	Nelson/Marlborough (13)	v	Waikato (3)
9/09/2006	Counties Manukau (11)	v	Otago (5)

Premier Division : Pool B			
Date	Home Team	v	Away Team
29/07/2006	North Harbour (6)	v	Southland (10)
29/07/2006	Wellington (2)	v	Manawatu (14)
29/07/2006	Auckland (4)	v	Hawke's Bay (12)
Date	Home Team	v	Away Team
5/08/2006	Southland (10)	v	Auckland (4)
5/08/2006	Hawke's Bay (12)	v	Wellington (2)
5/08/2006	Bay of Plenty (8)	v	North Harbour (6)
Date	Home Team	v	Away Team
12/08/2006	Auckland (4)	v	Bay of Plenty (8)
12/08/2006	Wellington (2)	v	Southland (10)
12/08/2006	Manawatu (14)	v	Hawke's Bay (12)
Date	Home Team	v	Away Team
19/08/2006	North Harbour (6)	v	Auckland (4)
19/08/2006	Bay of Plenty (8)	v	Wellington (2)
19/08/2006	Southland (10)	v	Manawatu (14)
Date	Home Team	v	Away Team
26/08/2006	Hawke's Bay (12)	v	Southland (10)
26/08/2006	Manawatu (14)	v	Bay of Plenty (8)
26/08/2006	Wellington (2)	v	North Harbour (6)
Date	Home Team	v	Away Team
2/09/2006	Auckland (4)	v	Wellington (2)
2/09/2006	Bay of Plenty (8)	v	Hawke's Bay (12)
2/09/2006	North Harbour (6)	v	Manawatu (14)
Date	Home Team	v	Away Team
9/09/2006	Manawatu (14)	v	Auckland (4)
9/09/2006	Southland (10)	v	Bay of Plenty (8)
9/09/2006	Hawke's Bay (12)	v	North Harbour (6)



## Appendices

### APPENDIX C *continued*

*Assumes all results go according to original 1-14 seeding*

### ROUNDS TWO & THREE

Premier Division : Top Six			
Week 8			
Date	Home Team	v	Away Team
16/09/2006	Waikato (3)	v	Auckland (4)
16/09/2006	Canterbury (1)	v	North Harbour (6)
16/09/2006	Wellington (2)	v	Otago (5)
Week 9			
Date	Home Team	v	Away Team
23/09/2006	Wellington (2)	v	Waikato (3)
23/09/2006	Auckland (4)	v	Canterbury (1)
23/09/2006	Otago (5)	v	North Harbour (6)
Week 10			
Date	Home Team	v	Away Team
30/09/2006	Canterbury (1)	v	Wellington (2)
30/09/2006	North Harbour (6)	v	Waikato (3)
30/09/2006	Auckland (4)	v	Otago (5)

Premier Division : Repechage A			
Date	Home Team	v	Away Team
16/09/2006	Southland (10)	v	Hawke's Bay (12)
16/09/2006	Taranaki (7)	v	Nelson/Marlborough (13)
Week 9			
Date	Home Team	v	Away Team
23/09/2006	Southland (10)	v	Taranaki (7)
23/09/2006	Hawke's Bay (12)	v	Nelson/Marlborough (13)
Week 10			
Date	Home Team	v	Away Team
30/09/2006	Taranaki (7)	v	Hawke's Bay (12)
30/09/2006	Nelson/Marlborough (13)	v	Southland (10)

Premier Division : Repechage B			
Date	Home Team	v	Away Team
16/09/2006	Bay of Plenty (8)	v	Manawatu (14)
16/09/2006	Northland (9)	v	Counties Manukau (11)
Week 9			
Date	Home Team	v	Away Team
23/09/2006	Counties Manukau (11)	v	Manawatu (14)
23/09/2006	Northland (9)	v	Bay of Plenty (8)
Week 10			
Date	Home Team	v	Away Team
30/09/2006	Manawatu (14)	v	Northland (9)
30/09/2006	Bay of Plenty (8)	v	Counties Manukau (11)

Premier Division : Quarter Final			
Week 11			
Date	Home Team	v	Away Team
7/10/2006	Canterbury (1)	v	Bay of Plenty (8)
7/10/2006	Wellington (2)	v	Taranaki (7)
7/10/2006	Waikato (3)	v	North Harbour (6)
7/10/2006	Auckland (4)	v	Otago (5)

Premier Division : Semi Final			
Week 12			
Date	Home Team	v	Away Team
14/10/2006	Wellington (2)	v	Waikato (3)
14/10/2006	Canterbury (1)	v	Auckland (4)

Premier Division : Final			
Week 13			
Date	Home Team	v	Away Team
21/10/2006	Canterbury (1)	v	Wellington (2)



## Appendices

### APPENDIX D • HOME & AWAY GAMES – PREMIER DIVISION

*Assumes all results go according to original 1–14 seeding*

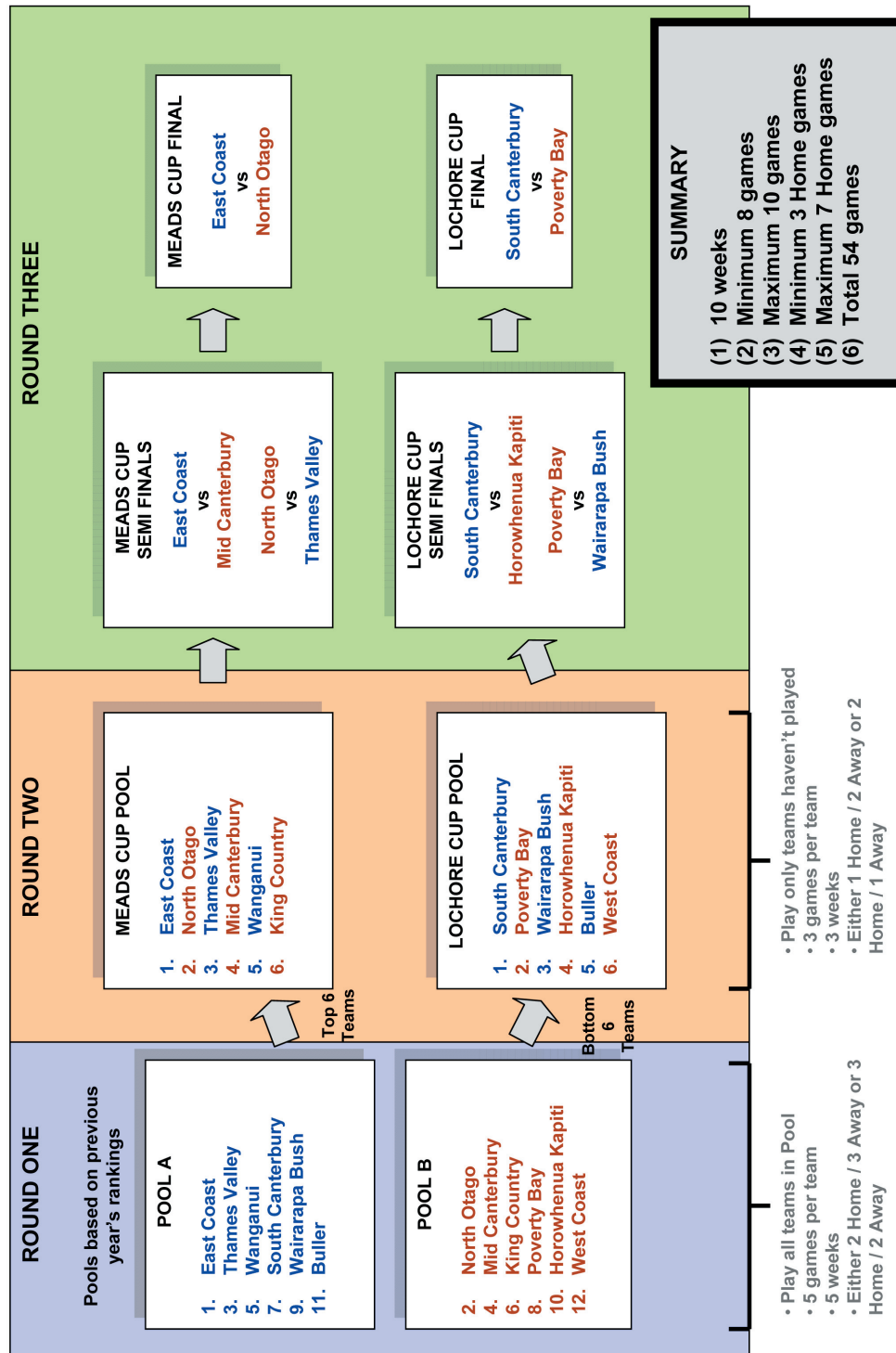
	Home Games During Pool Play	Away Games During Pool Play	Home Games During Top Six	Away Games During Top Six	Home Games During Repercharge	Away Games During Repercharge	Home Playoff Games	Away Playoff Games	Total Home Games	Total Away Games	Total Games
1 Canterbury	3	3	2	1			3	0	8	4	12
3 Waikato	3	3	1	2			1	1	5	6	11
5 Otago	3	3	1	2			0	1	4	6	10
7 Taranaki	3	3			2	1	0	1	5	5	10
9 Northland	3	3			2	1			5	4	9
11 Counties Manukau	3	3			1	2			4	5	9
13 Nelson/Marlborough	3	3			1	2			4	5	9
2 Wellington	3	3	2	1			2	1	7	5	12
4 Auckland	3	3	2	1			1	1	6	5	11
6 North Harbour	3	3	1	2			0	1	4	6	10
8 Bay of Plenty	3	3			2	1	0	1	5	5	10
10 Southland	3	3			2	1			5	4	9
12 Hawke's Bay	3	3			1	2			4	5	9
14 Manawatu	3	3			1	2			4	5	9



# Appendices

## APPENDIX E • DIVISION ONE – 12 TEAMS

*Seedings based on five-year playing history  
Assumes all results go according to original 1–12 seeding*



## Appendices

### APPENDIX F • DRAFT DRAW – DIVISION ONE

*Seedings based on five-year playing history  
Assumes all results go according to original 1–12 seeding  
Seedings in brackets*

#### ROUND ONE

Division One : Pool A			
<b>Week 1</b>			
Date	Home Team	v	Away Team
19/08/2006	Thames Valley (3)	v	Wairarapa Bush (9)
19/08/2006	Wanganui (5)	v	South Canterbury (7)
19/08/2006	East Coast (1)	v	Buller (11)
<b>Week 2</b>			
Date	Home Team	v	Away Team
26/08/2006	Wairarapa Bush (9)	v	East Coast (1)
26/08/2006	South Canterbury (7)	v	Thames Valley (3)
26/08/2006	Wanganui (5)	v	Buller (11)
<b>Week 3</b>			
Date	Home Team	v	Away Team
2/09/2006	Thames Valley (3)	v	Wanganui (5)
2/09/2006	Buller (11)	v	Wairarapa Bush (9)
2/09/2006	East Coast (1)	v	South Canterbury (7)
<b>Week 4</b>			
Date	Home Team	v	Away Team
9/09/2006	Wanganui (5)	v	East Coast (1)
9/09/2006	South Canterbury (7)	v	Wairarapa Bush (9)
9/09/2006	Thames Valley (3)	v	Buller (11)
<b>Week 5</b>			
Date	Home Team	v	Away Team
16/09/2006	Wairarapa Bush (9)	v	Wanganui (5)
16/09/2006	East Coast (1)	v	Thames Valley (3)
16/09/2006	Buller (11)	v	South Canterbury (7)

Division One : Pool B			
Date	Home Team	v	Away Team
19/08/2006	Mid Canterbury (4)	v	Horowhenua Kapiti (10)
19/08/2006	King Country (6)	v	Poverty Bay (8)
19/08/2006	North Otago (2)	v	West Coast (12)
Date	Home Team	v	Away Team
26/08/2006	Horowhenua Kapiti (10)	v	North Otago (2)
26/08/2006	King Country (6)	v	West Coast (12)
26/08/2006	Poverty Bay (8)	v	Mid Canterbury (4)
Date	Home Team	v	Away Team
2/09/2006	West Coast (12)	v	Horowhenua Kapiti (10)
2/09/2006	Mid Canterbury (4)	v	King Country (6)
2/09/2006	North Otago (2)	v	Poverty Bay (8)
Date	Home Team	v	Away Team
9/09/2006	King Country (6)	v	North Otago (2)
9/09/2006	Poverty Bay (8)	v	Horowhenua Kapiti (10)
9/09/2006	Mid Canterbury (4)	v	West Coast (12)
Date	Home Team	v	Away Team
16/09/2006	West Coast (12)	v	Poverty Bay (8)
16/09/2006	Horowhenua Kapiti (10)	v	King Country (6)
16/09/2006	North Otago (2)	v	Mid Canterbury (4)





## Appendices

### APPENDIX F *continued*

*Assumes all results go according to original 1–12 seeding*

### ROUNDS TWO & THREE

Division One : Meads Cup Pool			
<b>Week 6</b>			
Date	Home Team	v	Away Team
23/09/2006	Thames Valley (3)	v	Mid Canterbury (4)
23/09/2006	East Coast (1)	v	King Country (6)
23/09/2006	North Otago (2)	v	Wanganui (5)
<b>Week 7</b>			
Date	Home Team	v	Away Team
30/09/2006	Wanganui (5)	v	King Country (6)
30/09/2006	North Otago (2)	v	Thames Valley (3)
30/09/2006	Mid Canterbury (4)	v	East Coast (1)
<b>Week 8</b>			
Date	Home Team	v	Away Team
7/10/2006	Mid Canterbury (4)	v	Wanganui (5)
7/10/2006	King Country (6)	v	Thames Valley (3)
7/10/2006	East Coast (1)	v	North Otago (2)

Division One : Lochore Cup Pool			
Date	Home Team	v	Away Team
23/09/2006	Poverty Bay (8)	v	Buller (11)
23/09/2006	South Canterbury (7)	v	West Coast (12)
23/09/2006	Wairarapa Bush (9)	v	Horowhenua Kapiti (10)
Date	Home Team	v	Away Team
30/09/2006	Poverty Bay (8)	v	Wairarapa Bush (9)
30/09/2006	Horowhenua Kapiti (10)	v	South Canterbury (7)
30/09/2006	Buller (11)	v	West Coast (12)
Date	Home Team	v	Away Team
7/10/2006	Horowhenua Kapiti (10)	v	Buller (11)
7/10/2006	South Canterbury (7)	v	Poverty Bay (8)
7/10/2006	West Coast (12)	v	Wairarapa Bush (9)

Division One : Meads Cup Semi Final			
<b>Week 9</b>			
Date	Home Team	v	Away Team
14/10/2006	North Otago (2)	v	Thames Valley (3)
14/10/2006	East Coast (1)	v	Mid Canterbury (4)

Division One : Lochore Cup Semi Final			
Date	Home Team	v	Away Team
14/10/2006	South Canterbury (7)	v	Horowhenua Kapiti (10)
14/10/2006	Poverty Bay (8)	v	Wairarapa Bush (9)

Division One : Meads Cup Final			
<b>Week 10</b>			
Date	Home Team	v	Away Team
21/10/2006	East Coast (1)	v	North Otago (2)

Division One : Lochore Cup Final			
Date	Home Team	v	Away Team
21/10/2006	South Canterbury (7)	v	Poverty Bay (8)

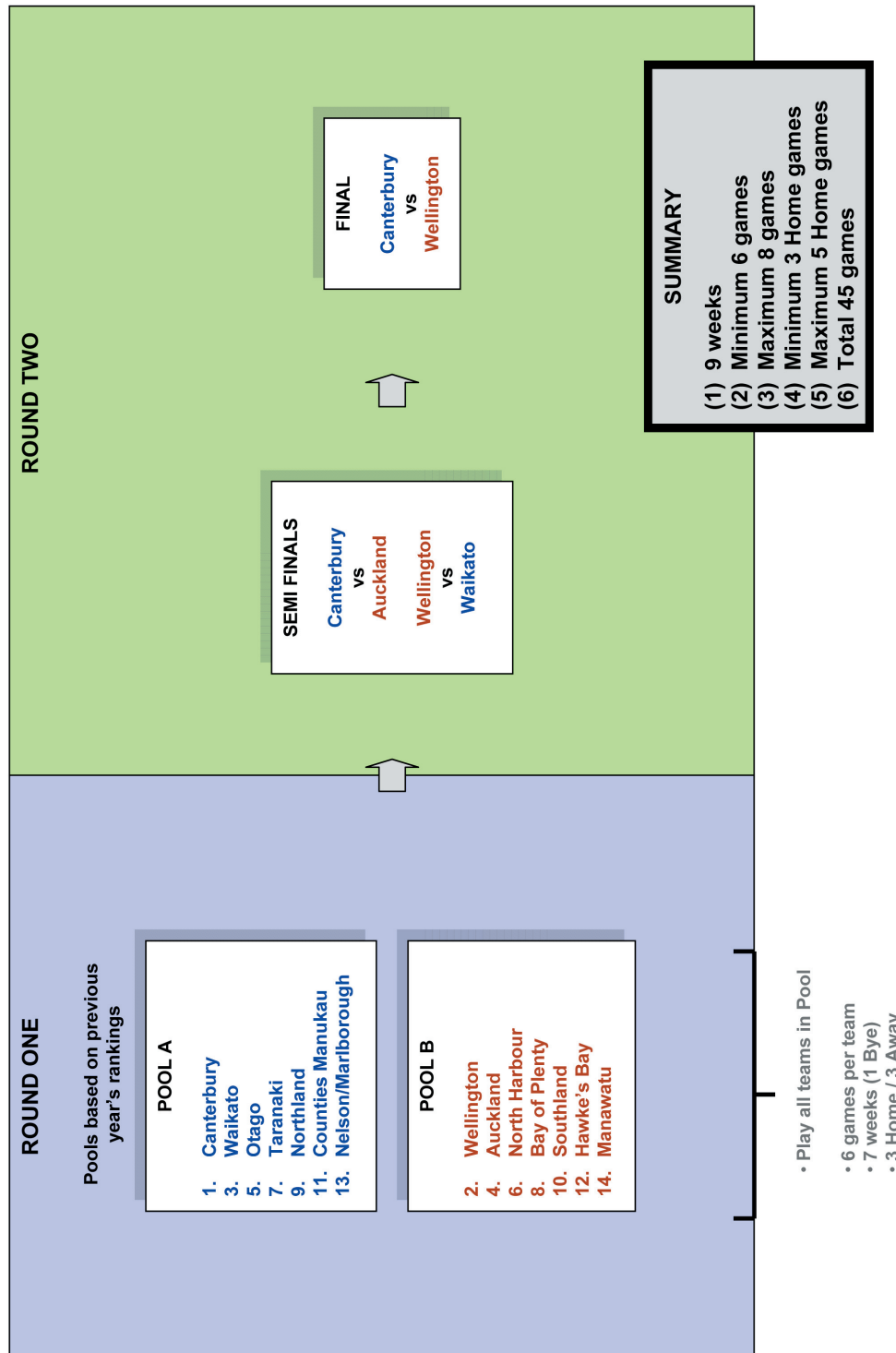






# Appendices

## APPENDIX H • PREMIER “B” – 14 TEAMS



## Appendices

### APPENDIX I • DRAFT DRAW – PREMIER “B”

*Seedings based on five-year playing history for “A” team  
Assumes all results go according to original 1–14 seeding  
Seedings in brackets*

#### ROUNDS ONE & TWO

Premier B Competition : Pool A			
Week 1			
Date	Home Team	v	Away Team
19/08/2006	Waikato (3)	v	Counties Manukau (11)
19/08/2006	Canterbury (1)	v	Nelson/Marlborough (13)
19/08/2006	Otago (5)	v	Northland (9)
Week 2			
Date	Home Team	v	Away Team
26/08/2006	Northland (9)	v	Waikato (3)
26/08/2006	Counties Manukau (11)	v	Canterbury (1)
26/08/2006	Taranaki (7)	v	Otago (5)
Week 3			
Date	Home Team	v	Away Team
2/09/2006	Nelson/Marlborough (13)	v	Counties Manukau (11)
2/09/2006	Waikato (3)	v	Taranaki (7)
2/09/2006	Canterbury (1)	v	Northland (9)
Week 4			
Date	Home Team	v	Away Team
9/09/2006	Otago (5)	v	Waikato (3)
9/09/2006	Northland (9)	v	Nelson/Marlborough (13)
9/09/2006	Taranaki (7)	v	Canterbury (1)
Week 5			
Date	Home Team	v	Away Team
16/09/2006	Nelson/Marlborough (13)	v	Taranaki (7)
16/09/2006	Counties Manukau (11)	v	Northland (9)
16/09/2006	Canterbury (1)	v	Otago (5)
Week 6			
Date	Home Team	v	Away Team
23/09/2006	Otago (5)	v	Nelson/Marlborough (13)
23/09/2006	Taranaki (7)	v	Counties Manukau (11)
23/09/2006	Waikato (3)	v	Canterbury (1)
Week 7			
Date	Home Team	v	Away Team
30/09/2006	Northland (9)	v	Taranaki (7)
30/09/2006	Nelson/Marlborough (13)	v	Waikato (3)
30/09/2006	Counties Manukau (11)	v	Otago (5)

Premier B Competition : Semi Final			
Week 8			
Date	Home Team	v	Away Team
7/10/2006	Wellington (2)	v	Waikato (3)
7/10/2006	Canterbury (1)	v	Auckland (4)

Premier B Competition : Final			
Week 9			
Date	Home Team	v	Away Team
14/10/2006	Canterbury (1)	v	Wellington (2)

Premier B Competition : Pool B			
Date			
Date	Home Team	v	Away Team
19/08/2006	North Harbour (6)	v	Southland (10)
19/08/2006	Wellington (2)	v	Manawatu (14)
19/08/2006	Auckland (4)	v	Hawke's Bay (12)
Date			
Date	Home Team	v	Away Team
26/08/2006	Southland (10)	v	Auckland (4)
26/08/2006	Hawke's Bay (12)	v	Wellington (2)
26/08/2006	Bay of Plenty (8)	v	North Harbour (6)
Date			
Date	Home Team	v	Away Team
2/09/2006	Auckland (4)	v	Bay of Plenty (8)
2/09/2006	Wellington (2)	v	Southland (10)
2/09/2006	Manawatu (14)	v	Hawke's Bay (12)
Date			
Date	Home Team	v	Away Team
9/09/2006	North Harbour (6)	v	Auckland (4)
9/09/2006	Bay of Plenty (8)	v	Wellington (2)
9/09/2006	Southland (10)	v	Manawatu (14)
Date			
Date	Home Team	v	Away Team
16/09/2006	Hawke's Bay (12)	v	Southland (10)
16/09/2006	Manawatu (14)	v	Bay of Plenty (8)
16/09/2006	Wellington (2)	v	North Harbour (6)
Date			
Date	Home Team	v	Away Team
23/09/2006	Auckland (4)	v	Wellington (2)
23/09/2006	Bay of Plenty (8)	v	Hawke's Bay (12)
23/09/2006	North Harbour (6)	v	Manawatu (14)
Date			
Date	Home Team	v	Away Team
30/09/2006	Manawatu (14)	v	Auckland (4)
30/09/2006	Southland (10)	v	Bay of Plenty (8)
30/09/2006	Hawke's Bay (12)	v	North Harbour (6)

