

# Thestran Quests

## Tursh & Rindol Field Area

Quest: Grazeel's Peace Treaty

Starting NPC: Grazeel

Location: Tursh, behind the crafting barn

Task: Deliver a note for the kobold, then deliver the reply

Reward: Unlock Work Orders from Grazeel, 12 copper

+2 Gwartak Clan Artisans faction

1,000 Crafting Experience

Locate the Grazeel crouched behind the crafting barn and speak to him. It seems that he is a crafter himself and wants to be welcomed into the crafting area, but he keeps getting chased off. Agree to deliver a note for him to the Finishing Taskmaster in front of the barn. Speak to him, and you receive grudging permission for Grazeel to come and go. Return to Grazeel, and in gratitude he offers teach you a recipe if you help him with a bit of work.

To obtain recipes you need 10 Gwartak Clan Artisans faction. Note: He only offers two WO's, which won't give you enough faction to get the recipe without having to come back later. It seems as you level it resets his WO's, or as you do quite a few WO's elsewhere. This is not a quick quest but the recipe makes some of the best low level rare quality items in game, and only uses common materials. So definitely worth getting.

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Quest: Tursh Supplies

Starting NPC: Winifred Oaksan

Location: Tursh, in one of the upstairs rooms of the crafting barn.

Items Needed: T1 crafted items based on your craft.

Artificer: 4 Weighted Wood Grip, 3 Charlatan's Basalt Stone Block, 3 Votary's Weakened Wood Board, 4 Trilliant Cut Quartz Jewel

Blacksmith: 2 Weighted Metal Bandings, 3 Weighted Metal Ribbings, 5 Charlatan's Copper Ingots, and 4 Drifter's Copper Sheets.

Outfitter: 3 Rugged Leather Strappings, 3 Mangled Leather Bundle, 3 Mystic's Cloth Jute Bolt, 2 Charlatan's Mangled Leather Bundle

Reward: 1s; your choice of level 10 crafting tool based on your occupation: a refining tool with +2 Tool Effectiveness and +1 Shaping Tools or a

complication tool with +3 Tool Effectiveness; your choice of level 8 artisan apparel: Tursh Workshirt, +4 Ingenuity, +14 Crafting Station Use or Tursh

Workpants, +4 Ingenuity, +12 Crafting Utility Use. Note: Quest is repeatable

+10 Tursh & Rindol Field Artisan, +5 Western Plains Citizen, +10 Thestran Watch

2,500 Crafting Experience

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Quest: Gregan's Demand

Starting NPC: Gregan Blacque

Location: Tursh, Upper Floor of Barley Harvest Inn.

Items Needed: 3 Weighted Metal Banding, 3 Weighted Wood Grip, 3 Rugged Leather Strapping, 1 Merchant's Companion, 1 Copper Ore, 1 Worn Hammer (non-weapon), 3 Cleaner, 2 Weakened Timber

Reward: A 5 Silver Credit Note that can be exchanged with any Vendor

4000 Crafting xp @ lvl 15

+1 New Targonor Artisans

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Quest: Dear Sister

Starting NPC: Gregan Blacque

Location: Tursh, Upper Floor of Barley Harvest Inn.

Task: Deliver a case full of crafting supplies to his sister in Bordinar's Cleft crafting area

Reward: Blaque Cleaner; Blaque Oil; Black Artisan's Brew; New Targonor Artisan Faction +3;

7,000 Crafting Experience

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Quest: The Captain's Old Sword

Starting NPC: Osmal Maradin

Location: Rindol Field (if you enter from the east, he's off to your right a ways, uphill and along a path)

Prerequisite: 25 Tursh and Rindol Field Artisan Faction Artisan Level 12

Task: Repair the sword given to you (doable by all crafting classes).

Reward: Osmal's Ring (Heroic): lv. 15 left finger, +8 Crafting Tool Use

1 silver

+50 Tursh and Rindol Field Artisans

+10 Thestran Artisans

12,500 Crafting Experience (@ level 15 & 24)

This quest is suggested and notable because it gives one of the few (thus far) pieces of jewelry useable by crafters, and is the prerequisite for a second such quest. The task is simple: take the sword given to you by Osmal and refurbish it., using your craft's finishing station.

Since most people won't have Rindol Field Artisan Faction going into this quest, you can gain some by performing Work Orders for a few individuals, such as Osmal himself, or Fest in the Tursh Inn. You can also gain more faction by grinding normal Work Orders within the Fisher's Pen outpost, a short trip to the north of Tursh.

Note: I was told that before you get this quest you should talk to Fest in the Tursh Inn to get his Lucky Dice - I don't know if this actually does have anything to do with the quest or not though, or if it's just a red herring. So far, evidence leans toward the red herring suspicion.

Quest: The Fate of Captain Umbertroe

Starting NPC: Osmal Maradin

Location: Rindol Field

Prerequisites: Complete "The Captain's Old Sword," attain Crafter level 15 and 50 Tursh and Rindol Field Artisan Faction

Task: Discover the fate of Captain Kasey Umbertroe.

Reward: Rindol's Field Medal (Legendary): lv. 20 left ear, +13 Finishing Skills, Halfling Hero effect (+5 Problem Solving, +5 Reasoning, +5 Ingenuity, +5 Finesse); Recipe for Seer's Amulet (gained during quest but not removed from the recipe book.); +100 Tursh and Rindol Field Artisans faction, +50 Thestra Artisans faction, 750 Adventuring Experience, 20,000 Crafting Experience

Bag of Jewels sells for 6 silver 52 copper

This quest is again good because it gives you one of the few bits of crafting jewelry, in this case probably the first Heroic item most people will be able to obtain. Once you've finished with the lead-in quest and are at least crafting level 15, talk to Osmal again about the much-admired Captain Umbertroe. She's disappeared into parts unknown, and the people of the village (Osmal very much included) want to know of her whereabouts. The only suggestion that Osmal has to give you is that she first left for Renton Keep, and that you might try to pick up her trail there.

Go next to Renton Keep, and speak to Riley McLare, the Utility Vendor within the northeast tower. She gives you the idea of conferring with one of the Vulmane seers to find the halfling's location, and sends you off to Dakhnarg.

Before you go on this leg of the trip, make sure you have a rare item from your crafting class, as you'll need it once you reach the town. The list of required items is (Carpenter and Minerologist required items may currently be switched):

Carpenters: Thorn Timber

Outfitters: Scraggy Hide

Mineralogists: Gneiss

Blacksmiths: Nickel Ore

Once in Dakhnarg, find Ghostclaw Ramur. Location is -20493, -52313, 18400 just past the crafting area and speak with her. She tells you that she can perform the task once you create a Seer's Amulet for her to use, at which point she gives you the recipe. You can craft the item yourself, or use one crafted by another player. Be forewarned that this recipe is difficult: you now need a high quality item (quality A?) to successfully make it, and a bad run of complications could make your rare item go \*poof\*.

Once you have an amulet speak to the seer, who takes the amulet and performs the ritual needed. She tells you of her vision: she sees Kasey Umbertroe in a land filled with sand and sun, ie: probably Qalia. The quest is complete at this point - you DO NOT have to track the halfling down in Qalia itself, at least not for this quest. (As it seems a bit of a cliffhanger, this may or may not be the end of the chain in the long run, but it is the end of this quest.) Return across Thestra to Osmal to collect your hard-earned reward.

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Quest: Experimental Equipment:

Starting NPC: Lucara Tandir

Location: Tursh, western craft building

Prerequisite 25 Tursh and Rindol Field Artisan Faction, Level 8

Task: Recruit 5 volunteers to test out a new apron:

Rella Torane (halfling beside Lucara, she's the Master Blacksmith)

Esmarin McTane (inside the door to the left)

Lund Kanalt (just outside the building)

Abson Morrik (just outside the other crafting building)

Kalind Ednolson (downstairs inside the southern crafting building, check in the two back rooms [to locate this npc make a hotkey with /target Kalind, he's in the ceiling])

Reward: Custom Experimental Apron +9 Problem Solving, +9 Finishing, +9 Refining

+20 Tursh and Rindol Fields Artisan Faction

+5 Thestran Artisan Faction;

4,000 Crafting Experience

*(Quest Details Verified 8-13-07)*

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Quest: Rindol Field Repair Duty

Starting NPC: Morras Goldfarn

Location: Rindol Field, veranda of water mill

Prerequisite: 25 Tursh and Rindol Field Artisan Faction

Task: Repair various points around Rindol FieldReward: Oil of Architecture;

+50 Tursh and Rindol Field Artisan Faction;

+20 Thestra Artisan Faction;

1 Silver

5,000 Crafting Experience

Notes: Items to repair are: stone under wheel on water, barrel in main market area, fence at Mayor's House and the boat on the shoreline. The stone for the wheel is actually to the left of the wheel if looking at it from the middle of the lake but it is on the inside between the outer and inner stone wall you have to go out to third person and go down so you see under water even though your char is not under it. When standing with you back to the wheel inside the little area it's on your left and sticks out from the rest of the wall

*(Quest Details Verified 8-13-07)*

Quest: Bridle Bits  
Starting NPC: Arla Bast  
Location: Tursh  
Task: 3 Bridle Bits  
Reward: 60 cp; 360 Crafting Experience; +10 Tursh/Rindol Field Artisans

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Quest: Tankards  
Starting NPC: Miron Oakvale  
Location: Tursh  
Task: Make 5 tankards  
Reward 600 craft exp; +10 Tursh/Rindol Field Artisans  
Padded Headband +3 Finishing  
Padded Workboots +3 Crafting Station Use  
Padded Workpants +1 Ingenuity +6 Finishing  
Padded Workshirt +1 Problem Solving +7 Crafting Station use

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Quest: Inn's Cutlery  
Starting NPC: Miron Oakvale  
Location: Tursh  
Task: Make 5 Inn's Cutlery  
Reward 600 craft exp; +10 Tursh/Rindol Field Artisans  
Padded Headband +3 Finishing  
Padded Workboots +3 Crafting Station Use  
Padded Workpants +1 Ingenuity +6 Finishing  
Padded Workshirt +1 Problem Solving +7 Crafting Station use

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Quest: Ale and Wine Kegs  
Starting NPC: Miron Oakvale  
Location: Tursh  
Task: Make 5 Ale and Wine Kegs  
Reward 1050 craft exp; +10 Tursh/Rindol Field Artisans  
Ruby Studded Boots +1 Finesse +10 Refining

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Quest: Dice Cups  
Starting NPC: Fest Ozzil  
Location: Tursh  
Task: Make 4 Pewter Dice Cups  
Reward 600 craft exp; +10 Tursh/Rindol Field Artisans  
2 Tursh Guard Cards 2 Kobold Warrior Cards  
Note: the cards are for a game he will play with you called Warfare

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Quest: Sabre's Dagger  
Starting NPC: Retta Koll  
Location: Tursh  
Task: Make a Dagger for Sabre  
Reward 210 craft exp; +1 Black Diamond Merces  
Fieldwork Toolbelt 3 slots +5 crafting tools  
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### **Special "Quest" Work Orders**

Work Order Giver: Lieutenant Inna Grovetal  
Location: Tursh, right in front of the inn (to the right of the broker as you face the inn)  
Prerequisite: unsure, I received these as a Level 16 Mineraologist with 310 Tursh/Rindol Field Faction  
Task: Craft 5 crossbows.  
Reward: Level 15 BOE heroic iron rasp, tool effectiveness +17 and 2 Derinium Brick  
10 Tursh/Rindol Field Faction  
Crafting Experience equivalent to turning in a work order of that level.

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Work Order Giver: Lieutenant Inna Grovetal  
Location: Tursh, right in front of the inn (to the right of the broker as you face the inn)  
Prerequisite: Artificer only (?)  
Task: Work order called Undead Barrier, instructed me to seek out Weskan Tahl in Southwatch and see what he needs me to do. It also says there is another work order needed for some of the required items. Weskan Tahl is in a tent south of Southwatch Village, loc -35635, 47923. Select the work order: Gate of Undead (white at lvl 16). The reward for this is Weskan's Note. Return to Lieutenant Inna Grovetal with the note. Turn it in as though you were turning in a completed work order.  
Reward: Goldsmith's Toolbelt, heroic 4 slot toolbelt with +11 Crafting Tools, required level 16  
10 Tursh/Rindol Field Faction  
Crafting Experience equivalent to turning in a work order of that level.

**Arm the Militia: Helmets** - this was blue to me at 15

Required Task: craft 5 helmets

Rewards (with A grade): Artist's Toolbelt, lvl 11 BOE 4 slot toolbelt with +2 Utility; Oiled Leather Boots, lvl 5 with +1 Finesse and +5 Station; Oiled Leather Apron, lvl 5 with +1 Ingenuity and +7 Finishing Skills

Faction: 10 tursh/rindol

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**Arm the Militia: Shields** - white to me at 15

Required Task: craft 5 shields

Rewards (with B grade): Elven Saw, lvl 10 BOE with +10 Tool Effectiveness; Winterseed Oil (short-term finesse buff expendable item); Rawhide Toolbelt, Level 1 BOE 3 slot toolbelt with +1 Finishing Skills

Faction: 10 tursh/rindol

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**An Officer's Armor** - white to me at 15

Required Task: craft one officer's armor

Reward (with B grade): Pocketed Workpants, lvl 10 BOE with +37 Tools (right-clicking these pants reveals it has 2 slots like a bag, the tool-tip states these are for utilities)

Faction: 10 tursh/rindol

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**An Officer's Sword** - white to me at 15

Required Task: craft one officer's sword

Reward (with B grade): Pocketed Workpants, lvl 10 BOE with +37 Tools (right-clicking these pants reveals it has 2 slots like a bag, the tool-tip states these are for utilities)

Faction: 10 tursh/rindol

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**Siege Weapon Parts** - yellow to 15

Required Task: craft one siege weapon

Reward (with B grade): 60c

Faction: 10 tursh/rindol

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**Arm the Militia: Swords** - white to 15

Required Task: craft 5 swords

Reward (with B grade): Level 15 BOE heroic iron rasp, tool effectiveness +17 and 2 Derinium Brick

Faction: 10 tursh/rindol

there are two more that I wasn't able to complete before the servers went down:

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**Arm the Militia: Armor** - white to 15

Required Task: craft 5 armor

Rewards (with A grade): Artist's Toolbelt, lvl 11 BOE 4 slot toolbelt with +2 Utility; Oiled Leather Boots, lvl 5 with +1 Finesse and +5 Station; Oiled Leather Apron, lvl 5 with +1 Ingenuity and +7 Finishing Skills

Faction: 10 tursh/rindol

### **Leth Nurae Area**

Quest: The Studies of Iallos Quen

Starting NPC: Iallos Quen

Location: Leth Nurae, on a walkway between the bank and crafting area

Items Needed: 1 Charlatain's Stave (must be Thestran Style), 4 Toughened Leather Strapping, 3 Weighted Metal Banding

Reward: Iallos Quen's Enchanted Workshirt (Heroic): Lv. 15 chest, +5 Finesse, +5 Problem Solving, +20 Refining Skills, +20 Finishing Skills;

50 Leth Nurae Artisan Faction

40 Thestra Artisan Faction

9,000 Crafting Experience

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Quest: Business Partner

Starting NPC: Luca Penderfield (Halfling)

Location: Leth Nurae, near walkway intersection between Bank and Merchant Area.

Task: Create Art Sculpture

Rewards: Embroidered Workshirt (Uncommon): Lv. 3 Chest, +1 Problem Solving, 4 Crafting Utility Use; Belted Silk Pants (Uncommon): Lv. 5 Pants, +1 Ingenuity, +7 Crafting Station Use

10 Leth Nurae Artisan Faction

30 Tursh & Rindol Field Artisan Faction

25 Thestrans Artisan Faction

5 Silver

9,000 Crafting Experience

Quest: Felgrand's Inquisition

Starting NPC: Felgrand Owesh

Location: Leth Nurae, between mailbox/exchange broker and crafting area

Task: Deliver a note to Kalawyn Farathor (the exotic goods vendor in the merchant district)

Reward: +5 Leth Nurae Artisan Faction

7000 Crafting Experience

1 Silver

## **Bordinar's Cleft Area**

Quest: Mory's Deal

Starting NPC: Mory Blacque

Location: Bordinar's Cleft, on the way to the crafting area (look for the female human).

Items Needed: 1 Tin Ingot, 3 Jute Cloth Bolt, 2 Teardrop Cut Quartz Jewel, 1 Trilliant Cut Garnet Jewel

Reward: Blaque Cleaner; Blaque Oil

6000 Crafting Experience

+1 New Targonor Artisan Faction

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Quest: Arming the Shaletooth Tower/Shaletooth Armor

Starting NPC: Engran Hearthwarden (Shaletooth Master Artisan)

Location: Shaletooth Tower, near Bardinar's Cleft. If you approach Bardinar's Cleft after crossing Themwar's Shield from the east, continue on the road. It will turn south past a lake and dead-end at Shaletooth Tower.

Items Needed:

Minerologists -

Carpenters - 5 Drifter's Clubs, 5 Mystic's Staves

Weaponsmith - 3 Sentry's Short Swords, 3 Brigand's Daggers, 3 Votary's Maces

Armorsmith - ?

Outfitters - 3 Charlatan's Shoes, 3 Charlatan's Armguards

Reward: 1s;

your choice of level 10 crafting tool based on your occupation: a refining tool with +2 Tool Effectiveness and +1 Shaping Tools or a complication tool with +3 Tool Effectiveness;

your choice of level 8 artisan apparel: Shaletooth Workshirt, +4 Ingenuity, +14 Crafting Station Use or Shaletooth Workpants, +4 Ingenuity, +12 Crafting Utility Use.

Notes: This quest can be repeated to get both tools, and both the shirt and the pants.

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Quest: Building Materials

Starting NPC: Argus Darkhammer

Location: Bordinar's Cleft, EastHearth, take the first passage to the right when you enter the main hall to the end

Items Needed: 5 Barbed Wood Board, 3 Copper Sheet, 3 Slate Stone Block, 1 Mangled Leather Bundle, 2 Cotton Cloth Bolt

Reward: Reinforced Heavy Calipers (Heroic): Calipers Lv. 10, +3 Tool Effectiveness; Mummy Shawl Treatment; Enhanced Adhesive;

+50 Bordinar's Cleft Artisan Faction;

+50 Thestran Artisan Faction;

7500 Crafting Experience (@ lvl 15)

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Quest: Engran's Errand

Starting NPC: Engran Hearthwarde (Shaletooth Master Artisan)

Location: Shaletooth Tower, at the end of a path that runs near Bordinar's Cleft, south of the lake.

Task: Deliver a note to Argus Darkhammer in Bordinar's Cleft

Reward: +10 Bordinar's Cleft Artisan Faction; +10 Bordinar's Cleft Faction; +1000 Crafting Experience; 50 Copper

Notes: The NPC you deliver the note to isn't found in the crafting area - instead go into the first passageway on the right after you enter the main hall of Bordinar's Cleft, and follow it to the room at the end.

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Quest: Bordinar's Cleft Upkeep

Starting NPC: Argus Darkhammer

Location: Bordinar's Cleft, Easthearth (first passage to the right after entering the main hall)

Prerequisite: Crafting Level 11 (??? Can anyone confirm?)

Task: Repair various areas around Bordinar's Cleft

Reward: Blue Supply Pack (random items);

100 Bordinar's Cleft Artisan Faction

75 Thestran Artisan Faction

5,000 Crafting Experience;

2 Silver 50 Copper

Notes: This quest asks you to "repair" various points around the Cleft, but in game terms all you need to do is run close to them, and perhaps stand still for a moment. The four areas are: the main gate into the city, the statues outside the king's hall and in the main hall, and the railings near the entrance (underground between the outside area and main hall). If you're pretty sure you're near the right spot, try shifting your location slightly and standing still, and eventually you should see the "repaired" message appear on your screen.

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Quest: Dye Delivery

Starting NPC: Hagir Silvereye

Location: Bordinar's Cleft

Task: Deliver a box of dye to Malden Frozensword in Bordinar's Cleft

Reward: Adhesive; Fuel; Oil; Water;

5 Bordinar's Cleft Artisan Faction

50 Copper

2,000 Crafting Experience

Notes: The NPC that you deliver the goods to is found in one of the rooms of the Merchant's Hold, inside the "Thunderaxe General Goods."

### New Targonor Area

Quest: Shipwright's Order  
Starting NPC: Lorskan Wesot  
Location: New Targonor docks, building near shipbuilding area\*\*  
Requirements: Level 25  
Task: craft Imbalanced Wood Shaft (2) and Imbalanced Metal Ribbing (3)  
Rewards: 25s;  
Assistant Shipwright's Toolbelt (lvl25 rare, 4 slots, +8 Crafting Tools)  
50 New Targonor Artisans  
25 Thestran Artisans Faction.  
40,000 Crafting Experience

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Quest: Mast Repair  
Starting NPC: Lorskan Wesot  
Location: New Targonor docks, building near shipbuilding area\*  
Requirements: Unknown  
Task: craft Weakened Wood Board (5), Barbed Wood Board (3) and Barbed Timber (2)  
Rewards: 10s; Assistant Shipwright's Utility Pouch (lvl20 rare, 40 slots, +1 Reasoning, +1 Ingenuity)  
60 New Targonor Artisans  
55 Thestran Artisans faction  
20,000 Crafting Experience

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Quest: Lorskan's Ships  
Starting NPC: Alison McTane  
Location: New Targonor docks, 1st building to the left as you come down from the city  
Requirements: Unknown\*  
Task: craft 3 x Ship Parts (recipe given, no raw mats required)  
Rewards: 1s25c; Assistant Shipwright's Apron (lvl14 rare, +5 Problem Solving, +1 Ingenuity, +3 Station, +14 Utility);  
18,000 Crafting Experience (at level 32 & 21)  
Faction: +10 New Targonor, +10 Thestran Watch, +75 New Targonor Artisans, +70 Thestra Artisans

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Quest: New Targonor Dock Repairs  
Starting NPC: Alison McTane  
Location: New Targonor docks  
Requirements: Level 15 + 100 Thestran Artisan Faction  
Task:  
Repair a Dock Stone Under the North Bridge --- 20,457 , 577 , -230  
Repair a Dock Stone Near the Large Grating in middle of two bridges --- 17226 , 12125 , -2044  
Repair a Dock Stone by the Ship Building Area at the north pier. --- 30820 , 6618 , -2720  
Repair a Dock Stone By the Western Stone Wall --- 10836 , 21789 , 850  
Repair a Dock Stone Beside the South Bridge --- -13801 , 33495 , 250  
Rewards:  
Dockmaster's Headband (Level 19 Yellow, +4 Problem Solving, +4 Finesse, +28 Crafting Station Use)  
25 silver  
100 New Targonor Artisans Faction  
80 Thestran Artisans Faction  
10,000 Crafting Experience Points

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Quest: Book Materials  
Starting NPC: bookseller Luccan Bell  
Location: New Targonor (near the NT Trading Co office in the crafting area).  
Quest Level: 20  
Need: Toughened Leather Strapping x3, Rugged Leather Lining x4  
Bookbinder's Apron: lvl 19  
+4 Finesse  
+3 Problem Solving  
+19 Crafting Station Use

Bookbinder's Gloves: lvl 19  
+2 Finesse  
+2 Problem Solving  
+14 Crafting Station Use

also gives:

25s  
+50 New Targonor Artisans faction  
+50 Thestra Artisans faction  
50,000 crafting experience  
(42,400 crafting experience @ level 20)

Quest: Grodek's New Hammer  
Starting NPC: Grodek  
Location: New Targonor, crafting area in room around courtyard  
Requirements: Level 20  
Task: Repair a hammer using 1 dried leather strapping and a balanced wood shaft using the Assembly Table  
Rewards:  
Choice of one level 20 Heroic tool: Customized Needle, Saw, or Hammer, +17 Tool Effectiveness  
+75 New Targonor Artisans  
+50 Thestran Artisans  
+5 New Targonor  
+5 Thestran Watch  
18,000 Crafting Experience Points

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Quest: Joining the Dawn's Sign  
Starting NPC: Sydon  
Location: New Targonor (At the main docks in between two buildings)  
Requirements: Level 40  
Blacksmiths - 4 Pyrite Ingot  
Outfitters - 4 Silkbloom Cloth Bolt  
Artificers - 4 Knotted Wood Board  
Task: Meet the members of Dawn's Sign (all at the initial place) and craft 4 equipment items  
Rewards:  
- Dawn's Sign Ring (Heroic): minimum level 40, finger, +1 each to all attributes (PS,ING,REASON,FIN) and +1 to Tools,Utilites and Station skills  
- Dawn's Sign Apron (Heroic): minimum level 40, apron, +40 Problem Solving, +27 each for Utility,Tools and Station skills  
- Title: of the Dawn's Sign  
+100 New Targonor Faction  
+8000 Dawn's Sign Faction  
300,000 Crafting Experience

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Quest: Necessary Investigation  
Starting NPC: Sydon  
Location: New Targonor (At the main docks in between two buildings)  
Requirements: Level 40  
Prerequisite: Follow up to quest 'Joining the Dawn's Sign'  
Task: Apprehend Tahren - done by talking to Spark and crafting a 'Sky Eye Rune' for him (no ingredients needed for me), then follow him to the bookstore (NT Crafting Square) and identify Tahren there.  
Rewards:  
- Dawn's Sign Gloves (Heroic): minimum level 40, hand, +4 Ingenuity, +4 Reasoning, +30 each for Utilities,Tools and Station skills  
- 50 silver  
+100 New Targonor Artisans faction  
+100 Thestra Artisans faction  
300,000 Crafting Experience

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### **Halgarad Area**

Quest: The Herbalist's Equipment  
Starting NPC: Orlanna Grandor, behind crafting building  
Location: Halgarad  
Task: Repair the tools given by the NPC , Grade "A" Required  
Reward: 3 Rare T2 resources of your choice  
12,000 Crafting Experience  
+15 Halgarad Artisan Faction  
+50 Thestra Artisans faction  
50 Copper

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### **Other Areas**

Quest: Outpost Work  
Starting NPC: Cort Owen (Tursh), Nighthunter Lilren (Halgarad)  
Location: Multiple Cities  
Requirements: Level 11  
Task: Deliver crate of crafting supplies to Farquard Temmers in Fisher's Pen  
Reward: 10000 crafting experience (no coin or faction reward)  
This appears to be a quest offered by the finishing taskmaster in each of the Thestran cities. Once you've done the quest in one city, it will not be available in other cities.

## **Kojani Quests**

### **Tanvu Area**

Quest: **Swordsmith's Letter**

NPC: Nujen Starsinger

Location: Tanvu, crafting area

Quest Level: Level 5

Task: Deliver a letter to Karenda Bluewine, on the southwestern dock of Dallerjuba Village, north across the bay from Tanvu

Reward: 3,500 Crafting Experience; +5 Tanvu Artisan Faction; 1 Silver

\*\*\*

Quest: **The Swordsmith's Apprentice**

Starting NPC: Karenda Bluewine

Prerequisite: Level 12, Must have completed "Swordsmith's Letter"

Location: Dallerjuba Village, north across from bay from Tanvu. Standing at the end of the westernmost dock.

Items Needed: 1 Nickel Ore, 1 Toughened Leather Strapping, 1 Imbalanced Large Hilt, 1 Carnelian Jewel

Reward:

Tanvu Swordcrafter's Gloves

Soulbound

Crafting Hands

+9 Finesse

+16 Crafting Tool Use

Item Level: 18

+75 Tanvu Artisans Faction

+75 Kojani Artisans Faction

12,000 Crafting Experience

Note: Although Karenda says to find him in Tanvu with the materials, he really means to return to the same spot, which isn't technically in the city of Tanvu.

This quest is a prerequisite to "The Swordsmith's Apprentice: Craftsmanship" under "Other Quests"

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Quest: **The Swordsmith's Apprentice: Craftsmanship**

Starting NPC: Karenda Bluewine

Location: Dallerjuba Village, north across the bay from Tanvu, standing at the end of the westernmost dock

Prerequisite: Complete "The Swordsmith's Apprentice"

Leatherworkers: Scraggy Bundle

Blacksmiths: Nickle Ingot

Artificers: Thorn Board

Task: Craft a component for a sword and return it to Karenda.

Reward:

Master Karenda's Band (Heroic)

Soulbound

Crafting Head

+10 Problem Solving

+6 Finesse

+12 Finishing Skills

+12 Crafting Station Use

+6 Crafting Tool Use

Activated Ability: Master Karenda's Focus (3 minute 12 point buff to problem solving and reasoning. It has a 10 minute refresh.)

Item Level: 20

+200 Tanvu Artisans' Faction

+250 Kojan Artisans' Faction

15,000 Crafting Experience

Temporary buff "Barbwood Talisman" (lasts one hour, gives +12 AC, +24 Hit Points, and Damage Shield 2)

Notes: Again, although the quest says to go to him in Tanvu when you are finished, you return to the same spot in the village. When you receive the recipe (at the moment) it says it is a refining recipe, but it is really under finishing recipes. Also, note that this quest requires a rare item:

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### **Martok Area**

Quest: **Lost Kef**

Starting NPC: Mutokash

Location: Martok

Quest Level: Level 5

Objective: Find Kef Jortul somewhere in the outskirts of Martok. Mutokash only knows that he is somewhere in the area, possibly at Gaxton Village, doing some building repair. As you enter the town he's on the right side behind a building. /target Kef picks him up easily.

Reward: 4,000 crafting xp, 100 adventuring xp, +5 Martok Artisan Faction; 2 Silver 50 Copper,

**Quest: Korgan's Project**

Starting NPC: Korgan

Location: Martok

Items Needed: 2 Weakened Wood Boards, 1 Barbed Wood Board, 2 Copper Ingots, 1 Ratty Bundle

Reward: Orcish Workers Bandana Lv. 10 head, +6 Problem Solving;

50 copper

+75 Martok Artisans faction

+75 Kojan Artisans faction,

9,000 Crafting Experience (@ level 15)

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**Tawar Galan / Ca'ial Brael Area**

**Quest: The Artist's Supplies**

Starting NPC: Layel Winroa (Ca'ial Brael Artist)

Location: Tawar Galan, inside the crafting area (on the beach, under a tree, a bit north of the teleporter)

Quest Level: Level 12

Items Needed: 3 Basalt Slabs, 2 Slate stone blocks, 1 Marquise Cut Quartz Gem

Rewards:

Sharktooth Chisel +2 Finesse and +5 Tool Effectiveness

Merchant's Shirt +11 Problem Solving and +33 Crafting Utility Use

1 silver

+50 Kojan Artisans faction

+1 Ca'ial Brael faction

+1 Tawar Galan - Foreign Visitation Area faction

+50 Ca'ial Brael Artisans

10,000 Crafting Experience (@ level 15)

Note: The jewelry must be attuned with Resistance, not with Attribute!

\*\*\*

**Quest: Fiend Hunter's Gear**

Starting NPC: Kanni

Quest Level: 8

Location: Ca'ial Brael, crafting platform

Task: To repair equipment given to you by the NPC (chest armor and a weapon) The items to be repaired required Grade A.

Reward: Fiend Hunter's Apron (Rare): lv. 10 Apron, +2 Ingenuity, +2 Reasoning, +5 Crafting Utility Use;

+75 Ca'ial Brael Artisan Faction

+125 Kojani Artisan Faction

50 Copper

12,000 Crafting Experience

\*\*\*

**Quest: Legendary Fiend Hunter's Weapon**

Starting NPC: Kanni

Location: Ca'ial Brael, crafting platform

Prerequisite: Crafting Level 22, Must have completed "Fiend Hunter's Gear"

Task: Find Kanni in the Wailing Wind Asylum and speak with her. Search for the Rakhane, a legendary polearm, on the skeletons in the area. (I found it on one near Kanni, on the edge near the cliff. Not sure if the location changes.) Speak with Kanni again and return to a crafting station to repair the weapon, returning it to Kanni in Ca'ial Brael when you are finished.

Rewards: (Choice of)

- Fiend Hunter's Hammer: +5 Armor Smithing, +5 Weapon Smithing, +16 Tool Effectiveness, Activated Ability: Fiend Hunter's Craftsmanship, level 20

- Fiend Hunter's Knife: +5 Tailoring, +5 Leatherworking, +16 Tool Effectiveness, Activated Ability: Fiend Hunter's Craftsmanship, level 20

- Fiend Hunter's Saw: +5 Mineralogy, +5 Carpentry, +16 Tool Effectiveness, Activated Ability: Fiend Hunter's Craftsmanship, level 20

Activated ability increases Finesse by +5 for 10 minutes

Reward includes:

+100 Ca'ael Brael Artisan Faction

+250 Kojan Artisan Faction

2 Silver, 50 Copper

30,000 Crafting Experience

## Qalian Quests

### Khal Area

#### Quest: **Dune Eagle Shipment**

Starting NPC: Izzet Reymara (Master of the Dune Eagle Trading Company)

Quest Level: 8

Location: Khal, outer eastern side, on the second floor of the building located next to the tent with the crafting tables next to the NPC Rahia Jadarri

Items Needed: 2 Brigand's Weakened Wood Board; 3 Sentry's Copper Ingot; 2 Mystic's Mangled Leather Bundle

Reward:

Dune Eagle Trading Company Apron (Heroic): lv. 10 Apron, +15 Finishing Skills, +15 Refining Skills (JUNK! Almost anything else is better)

30 Khal Artisans

50 Qalian Artisans

1 Silver

10,000 Crafting Experience

\*\*\*

#### Quest: **Outpost Work**

NPC: Kiarvan Beshandi (Finishing Taskmaster) in the Khal crafting room

Prerequisite: Crafting Level 11

Objective: Deliver supplies to Jaoi Dernox (Refining Taskmaster) at the Refugee Camp in Jharu Flats

Reward: 10,000 Crafting Experience

Note: This quest is offered in many areas, but can only be done once overall.

\*\*\*

#### Quest: **The Charm Maker's Teachings**

Starting NPC: Nedas Araken

Location: Khal, in Primal Conclave - less than 10m away from the Necromancer Instructor

Objective: Read "The Charm Maker's Teachings" book.

Rewards: 10,000 Crafting Experience Points.

\*\*\*

#### Quest: **Charm Crafting**

Starting NPC: Nedas Araken

Location: Khal, in Primal Conclave - less than 10m away from the Necromancer Instructor

Objective: Craft a practice charm.

Rewards:

20,000 Crafting Experience Points.

100 Qalian Charm Crafters faction and 50 Qalian Artisan Faction

Recipes Awarded:

Harvest Charm (Level 22)

Fire Charm (Level 37)

Earth Charm (Level 37)

Wind Charm (Level 37)

Water Charm (Level 37)

\*\*\*

### Lomshir Area

#### Quest: **The Dyemaker's Tests**

Starting NPC: Kaji Uraander

Location: Lomshir, under one of the tents mid-town.

Items Needed: Jute Stitched Shoes, Copper Gauntlets, Weakened Club (one of each, all Qalian style)

Reward: 3 x Black Dye; 3x White Dye; 3x Red Dye; 3x Light Purple Dye

+30 Lomshir Artisan Faction

+25 Qalian Artisan Faction

7,500 Crafting Experience

\*\*\*

#### Quest: **Lomshir Supplies**

Starting NPC: Hekash Valmir

Location: Lomshir

Prerequisite: Crafting Level 20

Task: Craft 3 "Component Parts" from a special finishing recipe

Reward: Lomshir Craftsman's Gloves (Legendary): +18 Tool Use, +18 Crafting Station, +18 Utility Use

25 Silver

+50 Lomshir Artisan Faction

+50 Qalian Artisan Faction

15,000 Crafting Experience

### **Hathor Zhi Area**

\*NOTE\* Many will be KoS here. To gain Hathor Zhi faction, craft at Desert Sun outpost in Infineum Plateau

#### **Quest: Arming Hathor Zhi**

Starting NPC: Sallan Lerris (Master Blacksmith)

Location: Hathor Zhi, inner crafting area

Items Needed: 2 Tin Claws, 3 Brigand's Martial Staffs, 2 Charlatan's Mitts, 3 Toughened Leather Strapping, 1 Imbalanced Small Hilt

Reward: Decorative Artisan's Pants (Heroic): lv. 10 legs, +3 Problem Solving, +3 Ingenuity, +15 Crafting Utility Use

4500 Crafting Experience

+50 Hathor Zhi Artisan Faction

+50 Qalian Artisan Faction

2 Silver 50 Copper

\*\*\*

### **Varryn Dunes Area**

#### **Quest: The Ambassador's Repair**

NPC: ??? (the ambassador)

Location: Varryn Dunes Outpost

Prerequisites: (high crafting level? 27 Carpenter could receive quest)

Task: Repair 3 items

Reward: Repairing Stone finishing recipe

\*\*\*

### **Mekalia Area**

#### **Quest: Best Artisan Ever**

Starting NPC: Zolu Sowuf

Location: Mekalia, crafting area

Items Needed: 3 Barbed Wood Board, 3 Copper Sheet, 3 Basalt Stone Block, 3 Mangled Leather Bundle, 2 Cotton Cloth Bolt

Rewards: (All three items are received on completion)

Oiled Leather Apron (rare)

+1 Ingenuity

+7 Finishing Skills

Item Level: 5

Padded Vest (rare)

+2 Finesse

+2 Problem Solving

+13 Crafting Tool Use

Item Level: 9

Oiled Leather Boots (rare)

+1 Finesse

+5 Crafting Station Use

Item Level: 5

6,000 Crafting Experience (@ level 15)

+50 Mekalia Artisan Faction

+50 Qalia Artisan Faction

+1 Mekalia Faction

+0 Forces of General Irinas Ulbaen Faction

\*\*\*

### **Ahgram Area**

#### **Quest: Fresh Cloth**

Starting NPC: Kaneb Adon

Location: Ahgram, next to clothing merchant

Items Needed: 3 Cotton Cloth Bolt, 1 Cotton Grifter's Bolt, 2 Mystic's Jute Bolts

Reward: Artist's Smock +30 Crafting Station Use, +9 Problem Solving

20,000 Crafting Experience

50 Ahgram Artisan Faction

40 Qalian Artisan Faction

\*\*\*

#### **Quest: Exotic Crafting Supplies**

Starting NPC: Dawen Krelodog

Location: Ahgram

Requirements: level 21

Task: Craft Brigand's Mangled Leather Bundle (3), Grifter's Cotton Cloth Bolt (1), Sentry's Copper Sheet (1)

Rewards: 10s

Artisan's Copper Ring (Level 20 rare, +1 Finesse, +4 Crafting tools)

30,000 Crafting Experience

+30 Ahgram artisans

+30 Qalian artisans faction

Quest: **Assorted Supplies**

Starting NPC: Soreen Nazei

Location: Refining Taskmaster in the Crafting area of Ahgram on Qalia. (Note: This is a quest, not a work order, that she gives.)

Items Needed: 3 Barbed Wood Boards, 1 Slate Stone Block, 2 Weakened Wood Boards

Reward: Rat Hide Utility Pouch, level 20, Rare, 40 slots crafting container, +9 Crafting Utility Use

3 silver, 50 copper

+50 Ahgram Artisans faction

+50 Qalian Artisans faction

25,000 crafting experience

\*\*\*

Quest: **Harvest Supply**

Starting NPC: Soreen Nazei

Location: Refining Taskmaster in the Crafting area of Ahgram on Qalia. (Note: This is a quest that she gives, not a work order.)

Items Needed: 3 Garnet Samples, 10 Jute Bales, 1 Slate Slab

Reward: Rat Hide Toolbelt, level 20, Rare, 4 slots toolbelt, +1 Finesse, +1 Ingenuity, +1 Crafting Tool Use; 10 silver

+50 Ahgram Artisans faction

+50 Qalian Artisans faction

21,000 crafting experience

\*\*\*

Quest: **Nelon's Tonic**

Start: Nelon Issan

Location: Ahgram

Level:20

Objective: Discover the thief and unravel the mystery.

Nelon's Tonic Formula (0/1)

Walkthrough:

Speak with Nelon Issan (Ahgram), Speak with Joley Poral (Ahgram), Speak with Rold Dakavstan (Ahgram)

Goto the Tradewind Tavern in Khal

Speak with Joley Poral in the Tradewind Tavern in Khal, Speak with Rold Dakavstan in the Tradewind Tavern in Khal

Speak with Jar Tej in the Tradewind Tavern in Khal, Speak with Joley Poral in the Tradewind Tavern in Khal

Speak with Rold Dakavstan in the Tradewind Tavern in Khal, Speak with Kejar Rultav on the Docks outside the Crafter's Forum in Khal

Kejar Rultav hands over Nelon's Tonic Formula, Use your Ahgram Influence

Speak with Joley Poral in the Tradewind Tavern in Khal, Speak with Rold Dakavstan in the Tradewind Tavern in Khal

**Speak** with Nelon Issan (Ahgram)

Reward:

Resource Transmutation Ring, Slot: Finger, Soulbound, +13 Refining Skills

+200 Ahgram Artisans faction

+250 Qalian Artisans faction

500 adventuring experience

100,000 crafting experience

Nelon's Tonic (16 min buff that gives +20 Reasoning, +15 Ingenuity, +15 Finesse), 1 time use.

50 Silver

\*\*\*

Quest: **The Origin of the Catalysts**

NPC: Nelon Issan

Location: Ahgram

Requirements:

Completion of Nelon's Tonic Quest

Qalia Artisan Faction 100

Ahgram Artisan Faction 25

Crafting Level 45

Description: Meet four Master Artisans in

\*Tursh: Kalind Endalson (stuck in the wall at the harvesting barn outside of town) May require you to do a few WO's if you have no faction.

\*New Targonor: Grodek (at the NT crafting square - SE area)

Requests 1 of the following: (1) Reinforced wood grip, (1) reinforced large hilt, or (1) tanned leather lining

\*Dallerjuba Village (port town accross the water from Tanvu): Karenda Bluewine

Karenda asks that you deliver a letter to Nujen Starsinger in Tanvu crafting area.

Nujen Starsinger asks that you return a letter to Karenda Bluewine.

\*Khal: Izzet Reymara (east of Khal at the Dune Eagle Trading Company)

TIP: When you talk to each Master, make sure the note appears in you inventory before moving onto the next Master.

Reward:

Shandrel's Focus (Earring, +8 all skills and stats, summons random T5 crystal every 72 in game hours)

+250 Thestra, Qalia, and Kojan artisan faction

+ 1,000 adventure experience

+ 500,000 crafting experience

Extra Reward: Unlocks Recipe "Shandrel's Robe" - Level 45 Outfitters Only (Both LW and Tailor can use, as its outfitting skill based.)