

The Rebound Attack: Cryptanalysis of Reduced Whirlpool and Grøstl

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Overview

- 1 Motivation
- 2 The Rebound Attack
- 3 The Whirlpool Hash Function
- 4 Rebound Attack on Whirlpool
- 5 Rebound Attack on Grøstl
- 6 Results and Conclusions

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Motivation

- NIST SHA-3 Competition
 - diversity of designs
 - diversity of cryptanalytic tools needed
- Many AES based designs
 - how to analyze them?
 - we contribute with new attack to this toolbox
- Applications?
 - idea of attack is widely applicable
 - Whirlpool, Grøstl

Overview

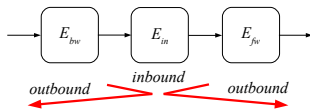
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Collision Attacks on Hash Functions

- iterated hash function $h(M, IV)$
 - compression function $f: H_t = f(M_t, H_{t-1}), H_0 = IV$
- different types of collision attacks:
 - (1) collision:
 - fixed IV
 - $f(M_t, IV) = f(M'_t, IV), M_t \neq M'_t$
 - (2) semi-free-start collision:
 - random chaining input
 - $f(M_t, H_{t-1}) = f(M'_t, H_{t-1}), M_t \neq M'_t$
 - (3) free-start collision:
 - random differences and values of chaining input
 - $f(M_t, H_{t-1}) = f(M'_t, H'_{t-1}), M_t \neq M'_t, H_{t-1} \neq H'_{t-1}$

⇒ increasing degrees of freedom

The Rebound Attack



- Applies to block-cipher and permutation based designs:

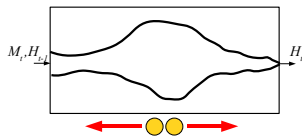
$$E = E_{fw} \circ E_{in} \circ E_{bw}$$

$$P = P_{fw} \circ P_{in} \circ P_{bw}$$

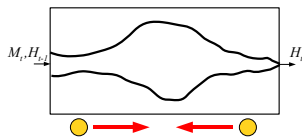
- **Inbound phase:**
 - efficient meet-in-the-middle phase in E_{in}
 - aided by available degrees of freedom
 - called *match-in-the-middle*
- **Outbound phase:**
 - probabilistic part in E_{bw} and E_{fw}
 - repeat inbound phase if needed

Comparison with other Strategies

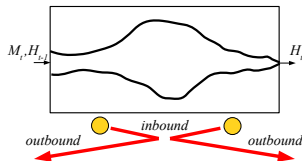
- inside-out approach:



- meet-in-the-middle attack:



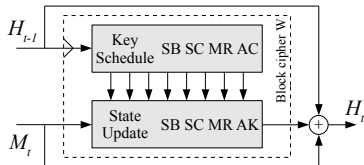
- rebound attack:



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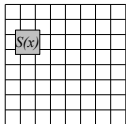
The Whirlpool Hash Function



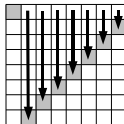
- Designed by Barretto and Rijmen
 - submitted to NESSIE in 2000
 - standardized by ISO/IEC 10118-3:2003
- 512-bit hash value and using 512-bit message blocks
- Block-cipher based (AES)
 - Miyaguchi-Preneel mode with conservative key-schedule
- No attacks in 8 years of existence

The Whirlpool Round Transformations

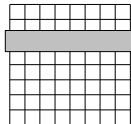
SubBytes



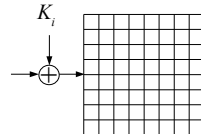
ShiftColumns



MixRows

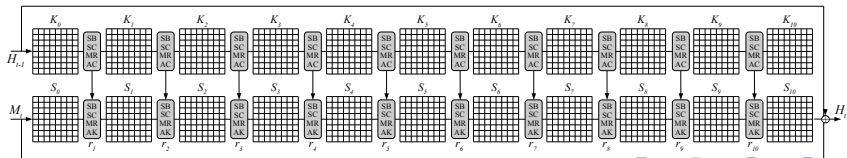


AddRoundKey

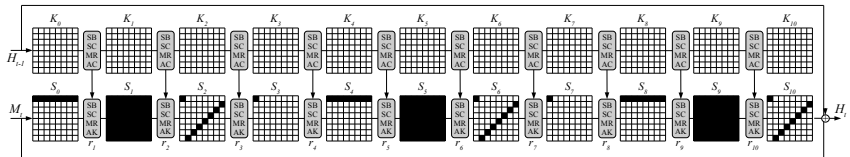


- 10 rounds
- AES like round transformations on two 8×8 states

$$k_i = AC \circ MR \circ SC \circ SB \quad r_i = AK \circ MR \circ SC \circ SB$$



Wide-Trails in Whirlpool

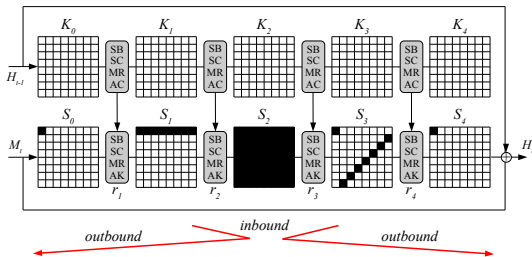


- Minimum number of active S-boxes
 - 81 for any 4-round trail: $(8 - 64 - 8 - 1)$
 - maximum differential probability: $(2^{-5})^{81} = 2^{-405}$
- Collision attack on Whirlpool: $< 2^{256}$
 - use “message modification” techniques (first rounds)
 - a full active state remains: probability $(2^{-5})^{64} = 2^{-320}$

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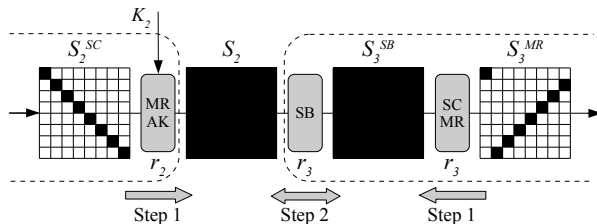
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The Rebound Attack on Whirlpool



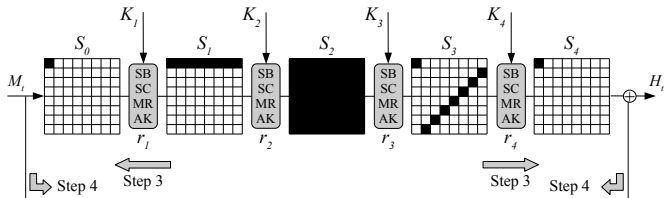
- **Inbound** phase:
 - (1) start with differences in round r_2 and r_3
 - (2) match-in-the-middle at S-box using values of the state
- **Outbound** phase:
 - (3) probabilistic propagation in MixRows of r_1 and r_4
 - (4) match one-byte difference of feed-forward

Inbound Phase



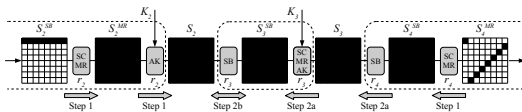
- (1) Start with differences in state S_2^{SC} and S_3^{MR}
 - linear propagation to full active state of S_2 and S_3^{SB}
 - deterministic due to MDS property of MixRows
 - (2) Match-in-the-middle at S-box of round r_3
 - differential match for single S-box: probability $\sim 2^{-1}$
 - for each match we get 2-8 possible values for the S-box
- ⇒ with a complexity of 2^{64} , we get 2^{64} matches

Outbound Phase

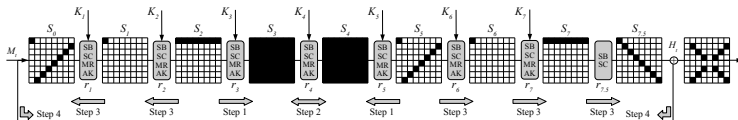


- (3) Propagate through MixRows of r_1 and r_4
- using truncated differences (active bytes: $8 \rightarrow 1$)
 - probability: 2^{-56} in each direction
- (4) Match difference in one active byte of feed-forward
- \Rightarrow complexity for 4 round collision of Whirlpool: 2^{120}

Extension to more Rounds



- Semi-free-start collision on 5 rounds
 - extend **inbound** phase using degrees of freedom in key
 - same complexity (2^{120}) as in 4 round attack

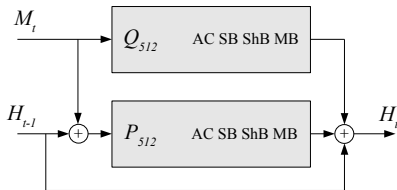


- Semi-free-start near-collision on 7.5 rounds
 - extend **outbound** phase with probability one (MixRows)
 - near-collision on 52 of 64 bytes (2^{128})

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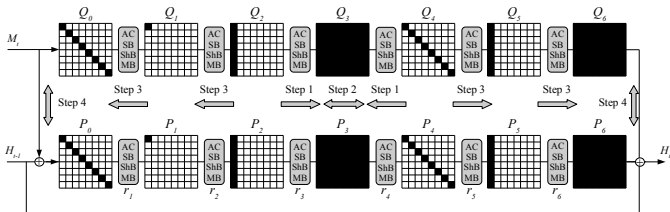
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SHA-3 Candidate Grøstl



- Compression function of Grøstl
 - permutation based, no key-schedule inputs
 - AES based round transformations (AC, SB, ShB, MB)
- Grøstl-256: 8×8 state for P_{512} and Q_{512}
 - 8×8 state for P_{512} and Q_{512}
 - 10 rounds each

Rebound Attack on Grøstl-256



- Semi-free-start collision on 6 rounds of Grøstl-256
 - less degrees of freedom (no key schedule input)
 - maximize using differential trails in both permutations
 - birthday match on input and output differences
- Complexity of attack: $\sim 2^{120}$

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Results

- Summary of attacks:

hash function	rounds	computational complexity	memory requirements	type
Whirlpool	4.5/10	2^{120}	2^{16}	collision
	5.5/10	2^{120}	2^{16}	semi-free-start collision
	7.5/10	2^{128}	2^{16}	semi-free-start near-collision
Grøstl-256	6/10	2^{120}	2^{70}	semi-free-start collision

- Improvements?

- still degrees of freedom in key schedule left (Whirlpool)
- 8.5/10 rounds attack on Maelstrom¹ (1024 bit key)
- 8.5/12 rounds of SHA-3 candidate Cheetah-512

¹Gazzoni Filho, Barreto, Rijmen (SBSeg 2006)

Conclusions

- The Rebound Attack
 - **inbound** phase for expensive parts
 - **outbound** phase for “cheaper” parts
- Contribute to hash function cryptanalysis toolbox
 - improved analysis of AES based designs
 - better attacks for more degrees of freedom
 - simple designs allow simple analysis
- Future work
 - apply to other design strategies
 - analyze SHA-3 candidates
 - give bounds for simple AES based designs