

Information-Theoretic Cryptography

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BICI-INDAM 2005 International PhD School on Mathematical Aspects of
Modern Cryptography, Sept. 4–9, 2005, Bertinoro.

Introduction

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Information Theory in Cryptography

Information theory $\stackrel{?}{\subseteq}$ Cryptography

Information theory $\stackrel{?}{\supseteq}$ Cryptography

Information theory \leftrightarrow Cryptography

Information theory vs. cryptography

Common features:

- Main math. tools: probability theory, algebra
- Crucial applications
- Fascinating science
- Fundamental concept of reductions

Distinguishing features:

- Average-case vs. worst-case analysis (\forall adversaries)
- Computational hardness, complexity theory
- Verifiability of applications
- Viability of ad-hoc solutions
- Scientific communities

A classical prejudice

- Shannon proved that information-theoretic secrecy requires a (one-time) key at least as long as the message to be encrypted.
- This is completely impractical; hence we must resort to computational security.
- Computational security is ugly:
 - model of computation (e.g. Turing machine)
 - complicated definitions (e.g. polynomial time)
 - no ultimate proofs
- The main purpose of IT in cryptography is to prove impossibility results.

However,

- IT can also prove constructive (possibility) results for unconditional security.
- Many complexity-theoretic results are information-theoretic in nature
- ... if one interprets IT in a general sense.
Often, Shannon entropy is not the relevant measure.

Assumptions in cryptography

- Every security proof is relative to assumptions!
 - **Randomness exists** (generation of secret keys)
 - **Independence exist** (\nexists telepathy)
 - Computational intractability assumptions
 - Adversary's computing power and/or memory
 - Adversary's obtainable side information
 - Correct behavior (trustworthiness) of entities
 - Quantum theory is correct
 - Tamper-resistance of devices
 - Noise in communication systems
- Assumptions should be made **explicit** !
- Assumptions should be as **weak** as possible !

Goal in cryptography:

Information Theory Basics

Definition of entropy

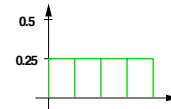
Entropy of a random variable X :

$$H(X) = - \sum_{x \in \mathcal{X}: P_X(x) \neq 0} P_X(x) \log_2 P_X(x)$$

Alternative notation: $H(X) = E[-\log P_X(X)]$

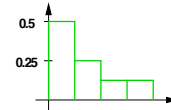
Theorem: $0 \leq H(X) \leq \log_2 |\mathcal{X}|$

Entropy: some examples

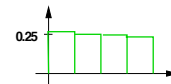


entropy

2 bits



1.75 bits



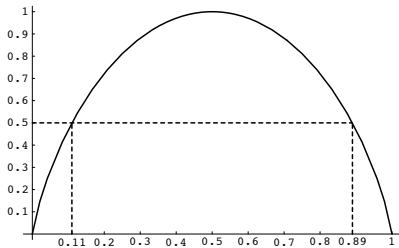
1.99 bits



3 bits

Binary entropy function

$$h(p) = -p \log p - (1-p) \log(1-p)$$

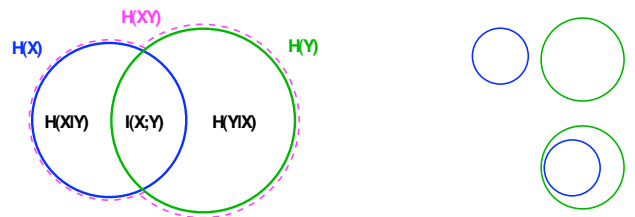


Conditional entropy and mutual information

$$H(X|Y) = H(XY) - H(Y)$$

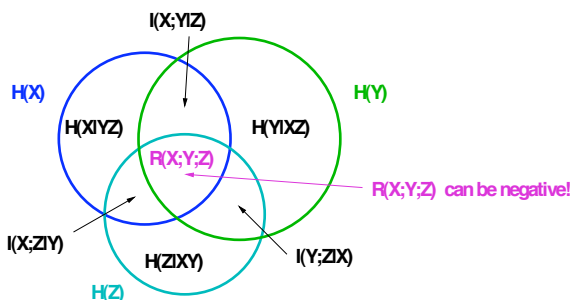
$$I(X;Y) = H(X) - H(X|Y) = H(X) + H(Y) - H(XY) = I(Y;X)$$

Theorem: $0 \leq H(X|Y) \leq H(X) \iff I(X;Y) \geq 0$

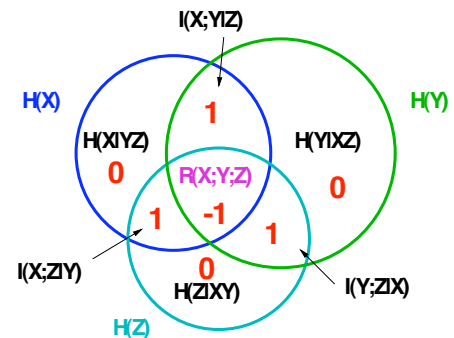


3 random variables: $H(X|YZ) = H(XYZ) - H(YZ)$
 $I(X;YZ) = H(X|Z) - H(X|YZ)$
 $= H(XZ) + H(YZ) - H(Z) - H(XYZ)$

Chain rule: $H(XYZ) = H(X) + H(Y|X) + H(Z|XY)$



Example: X, Y indep. random bits, $Z = X \oplus Y$



Significance of Shannon entropy

Data Compression Theorem: Optimal data compression can compress the output of an information source arbitrarily close to its entropy. Error-free compression to below the entropy is impossible.

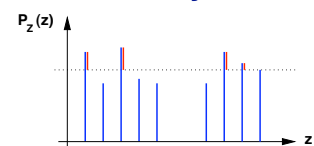
Example: An asymmetric binary source with $P(X_i = 1) = 0.11$ can be compressed to by a factor 2 because $h(0.11) = 0.5$.

Channel Coding Theorem: Optimal coding for a noisy communication channel allows to transmit information reliably at any rate arbitrarily close to the channel capacity

$$C = \max_{P_{\text{Input}}} I(\text{Input}; \text{Output})$$

Reliable transmission above capacity is impossible.

Distance from uniformity



$$d(\mathbf{Z}) := \frac{1}{2} \sum_{z \in \mathcal{Z}} \left| P_{\mathbf{Z}}(z) - \frac{1}{|\mathcal{Z}|} \right| \quad (= \text{sum of red quantities})$$

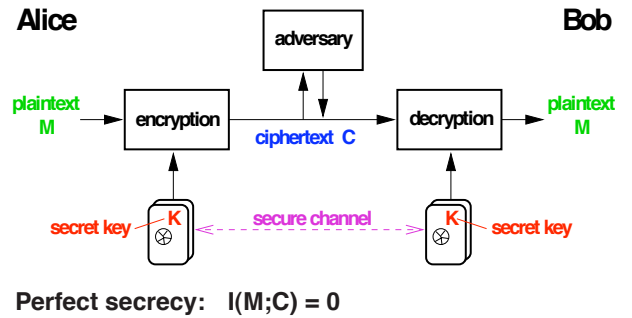
$$d(\mathbf{Z}|\mathbf{W}) := E_{\mathbf{W}} [d(P_{\mathbf{Z}|\mathbf{W}}(\cdot|\mathbf{W}))]$$

Lemma: One can define a uniform random variable \mathbf{Z}' that is independent of \mathbf{W} and such that $\mathbf{Z} = \mathbf{Z}'$ holds with probability $1 - d(\mathbf{Z}|\mathbf{W})$.

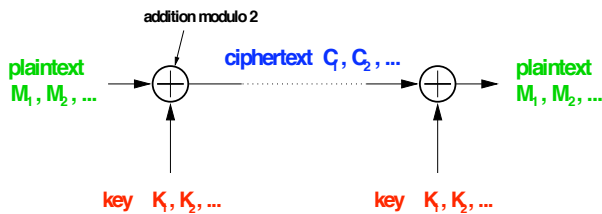
Information-Theoretic Encryption and Key Agreement

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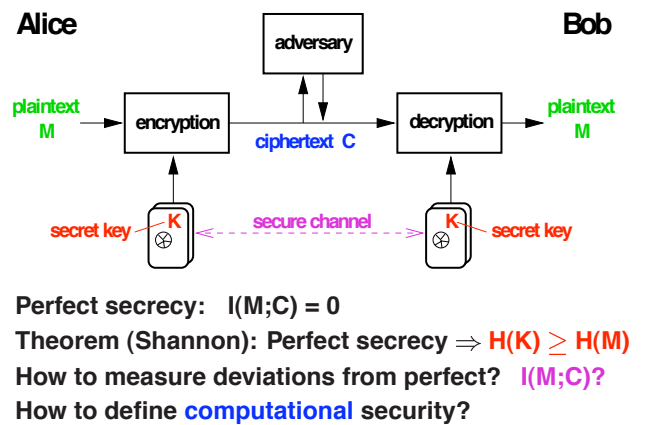
Symmetric cryptosystem



One-time pad



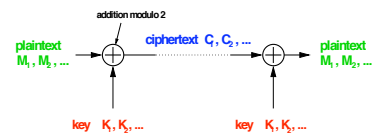
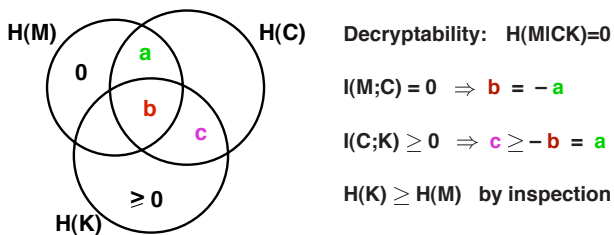
Symmetric cryptosystem



Shannon's theorem

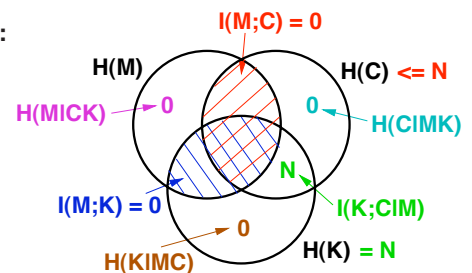
Theorem: $H(K) \geq H(M)$ for every perfect cipher.

Proof:



Theorem: The OTP is a perfect cipher for every P_M .

Proof:

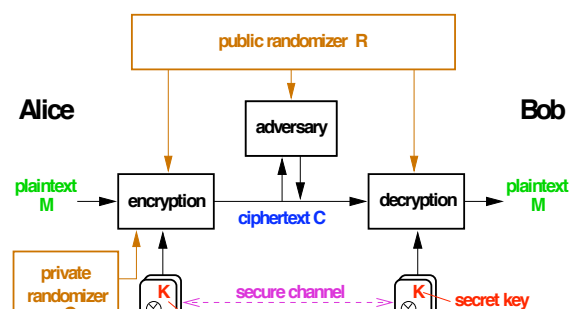


A discussion of Shannon's theorem

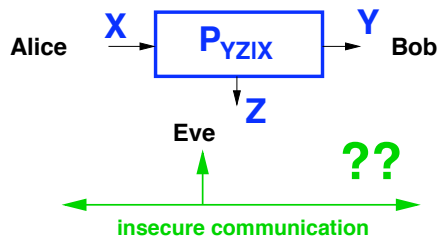
Significance of impossibility results:

- Assumptions should be general.
- No obvious modifications invalidating the impossibility result.
 - Randomization should be allowed!
 - Interaction (insecure) should be allowed!
 - Noise should be taken into account!

Symmetric cryptosystem with randomization



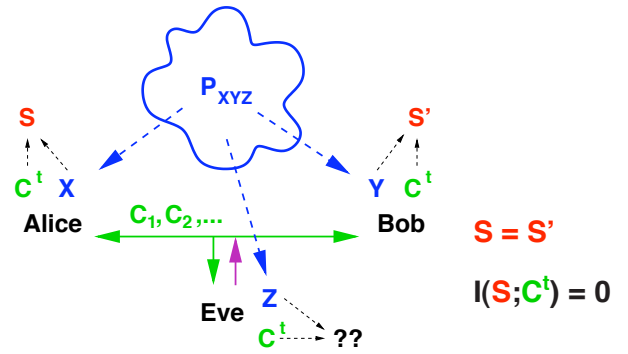
Wire-tap channels (Wyner, Csiszár-Körner)



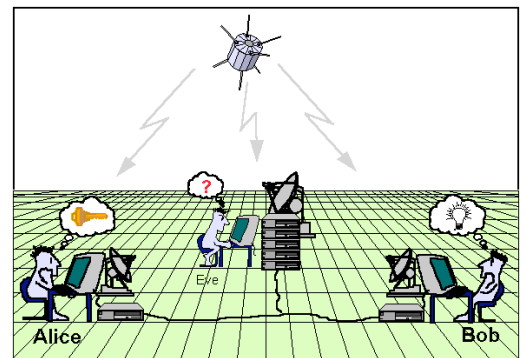
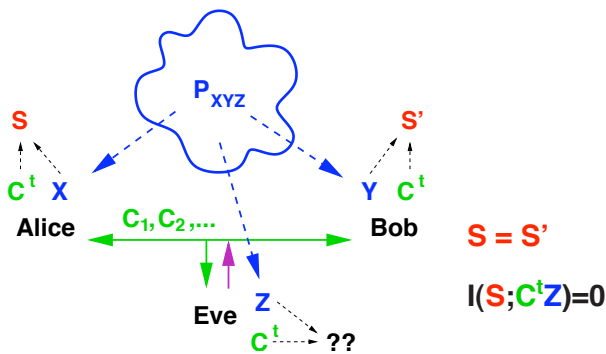
Secrecy capacity $\geq I(X;Y) - I(X;Z)$

It is 0 if Eve's channel better than Bob's

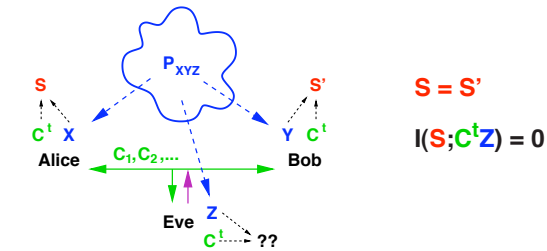
Secret key agreement by public discussion



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Secret key agreement by public discussion

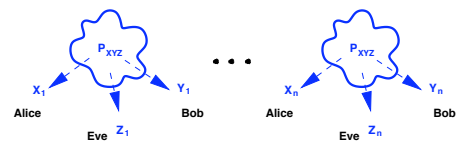


Theorem: $H(S) \leq \min [I(X;Y), I(X;YZ)]$

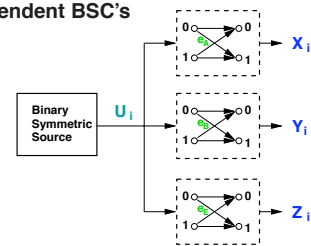
Corollary: The bound $H(K) \geq H(M)$ also holds in an interactive settings.

Corollary: A public-key cryptosystem cannot be information-theoretically secure.

Independent repetitions



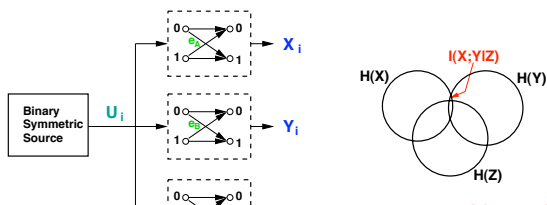
Example: independent BSC's



Secret-key rate

Definition: The secret-key rate of P_{XYZ} , denoted $S(X;Y||Z)$, is the maximum rate at which A and B can agree on a secret key S.

Theorem: $S(X;Y||Z) \geq \max [0, I(Y;X) - I(Z;X), I(X;Y) - I(Z;Y)]$
 $S(X;Y||Z) \leq \min [I(X;Y), I(X;YZ)]$



The three phases of secret key agreement

