

BAY-LAKES COUNCIL CAMPS LEADER'S GUIDEBOOK 2012

BEAR PAW SCOUT CAMP &

GARDNER DAM SCOUT CAMP



DID YOU KNOW?

Medical forms are the same for youth and adult and must be renewed annually.

Tour permits are encouraged but are not required for Bay-Lakes Council Troops and Crews attending Bay-Lakes Council operated camps. Units from out of Council are still required to bring a tour permit authorized by their home council.

New fees for youth and adults!



www.baylakesbsa.org



Prepared. For Life.™

BOY SCOUTS OF AMERICA

BAY-LAKES COUNCIL MISSION STATEMENT

The mission of the Bay-Lakes Council, Boy Scouts of America, is to develop leadership traits in both youth and adults. We will accomplish our Mission by fostering an atmosphere that:

Inspires people to adopt lifelong positive values
Encourages service to society and community
Promotes fun and adventure
Instills love of God and country, and
Embodies the ideals represented by the Scout Oath and Law.

Scout Oath

On my honor I will do my best
To do my duty to God and my country
and to obey the Scout Law;
To help other people at all times;
To keep myself physically strong,
mentally awake, and morally straight.

Scout Law

A Scout is trustworthy, loyal,
helpful, friendly, courteous, kind,
obedient, cheerful, thrifty, brave,
clean, and reverent.

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HOW TO USE THIS GUIDE

The 2012 Leader's Guide is intended to be a step-by-step road map through the entire summer camp experience. It is written from the suggestions of volunteers just like you. Remember, if there's something we can improve on, let us know!

This Leader's Guide is designed to be taken apart and photocopied as needed. Use your own judgment as to who should get what part, but we recommend the following distribution.

1) TROOP LEADER(S) IN CAMP & TROOP COMMITTEE

Should receive and review this entire guide!

2) SENIOR PATROL LEADER & PATROL LEADER'S COUNCIL

Program Planning Section
Equipment Checklists
Camp Rules

3) SCOUTS

Merit Badge Program/Meeting Schedule
Cool Stuff to do at Camp
Individual Equipment Checklist
Camp Guidelines & Policies

4) ADULTS ATTENDING CAMP OVERNIGHT

Camp Guidelines & Policies
Fun Stuff to do at Camp
Medical Checklist

5) PARENTS

Parent's Page
Camp Guidelines & Policies
Medical Checklist

This entire document can be found on the Bay-Lakes Council web-site at www.baylakesbsa.org.

STEP ONE – OVERALL PLANNING

We recommend Troops follow the timetable and division of labor to make the most of a week at camp. Obviously, every troop has its own system, but it's important all the steps in the procedure are completed.

Troop Committee Chair appoints a **Troop Summer Camp Chair** whose responsibilities include:

- 1) Promote summer camp in the troop and keep Scouts and parents advised of camp opportunities.*
- 2) Make sure that the following responsibilities are carried out:
 - Financial planning (see Step Two)
 - Registration planning (see Step Three)
 - Program planning (see Step Four)
 - Transportation planning (see Step Five)

We recommend that each of these responsibilities be delegated to separate individuals, or that one individual at most handle two areas.

- 3) Have the troop summer camp adult leaders involved in all summer camp preparations and planning!

*Provisional camping is an option for some Scouts – see page 77-81 for more information.

SUGGESTED TIMETABLE:

By January 15

Troop summer camp financial, registration, program & transportation chairs recruited.

Financial planning is underway (**see Step Two**)

Troop Camp Parent's Night is planned. Camp promotion is planned.

January 21 – Attend the pre-camp leader's orientation – Fox Valley Tech, Appleton – 9:00 – 11:30 am.

By February 1

Registration planning is underway (**see Step Three**).

By March 1

First camp payment and roster is due at Bay-Lakes Council Center for Scouting

By May 1

Program planning (**see Step Four**). **Campership Requests are due at the Center for Scouting, Appleton no later than May 2.**

Second and final camp payment is due at Bay-Lakes Council Center for Scouting

Transportation planning is underway (**see Step Five**)

By June 1

Finances complete

Registration complete

Program complete

Transportation complete

Two weeks before arrival at camp

Mail the following directly to the **Camp**: - **Please do not fax or email**

- Annual Health History and Medical Form (680-001) **NO OTHER HEALTH FORMS WILL BE ACCEPTED** and medication cards (make copies of all forms, **KEEP ORIGINALS**).
- Merit badge request and high adventure pre-registration
- Troop roster
- Any special requests/requirements (dietary needs, etc.)
- **Tent request form (Bear Paw only)**
- **Variable menu plan (Gardner Dam only)**
- **Troop information request form/roster (Gardner Dam only)**

One week before arrival at camp

Contact camp regarding any last-minute changes.

Hold final troop leader's council meeting to review programs and final check of equipment, registration, transportation and all paperwork.

STEP TWO – FINANCES

Campsite Reservations:

Use this Campsite Reservation Form in the *Forms Sections* of this guide. A \$50.00 site deposit is due at the time the reservation is made. **This non-refundable site deposit will be applied to camper fees.** For campsite capacity, please refer to the Summer Site Reservation Form (*Forms section*).

The camp staff will make every effort to ensure the summer camp experience is a happy and memorable one for every Scout. This guidebook has been prepared to assist you and your Troop committee while planning and promoting summer camp.

Camp Fees – 2012

Scout Fees: **Camp fee is \$250 per youth.** \$100.00 per youth must be paid by March 1, 2012. Balance of \$150.00 per youth is due by May 1, 2012.

TO QUALIFY FOR THE \$250.00 CAMP FEE, FIRST PAYMENT MUST BE MADE BY MARCH 1, 2012 AND FINAL PAYMENT BY MAY 1, 2012. OTHERWISE CAMP FEE IS \$275.00.

- Webelos Scouts cross over into Boy Scouts at the end of fifth grade and attend Boy Scout summer camp with their troop.
- New Scouts (**including Webelos Scouts**) joining a Boy Scout troop **after** the March 1st & May 1st deadlines will still qualify for \$250.00 camping fee (NO LATE FEE FOR SCOUTS NEW TO YOUR TROOP).
- **Fees are non-refundable.** Fees may be transferred to another youth **not currently signed up to attend camp.**
- **DISCOUNT** – If a Scout attends a week of regular summer camp at Gardner Dam or Bear Paw, he can attend a **second week of regular summer camp** (at Gardner Dam or Bear Paw Scout Camp) for only \$175. **Attending NYLT or Wolf River Adventures does not qualify as the first week of regular summer camp towards this discount opportunity.**

The camp fees along with a troop roster must be received at the Bay-Lakes Council Center for Scouting with every payment. Final troop rosters must be filed with the Camp Director upon arrival in camp.

Adult Fees: **\$110.00 per person for the full week,** (or \$25 per day) due by **May 1, 2012.**

Wolf River High Adventure Section contains all required registration and fee information.

Camperships: Scouts registered with the Bay-Lakes Council are eligible to apply for camperships through the Council. No Scout will be denied the opportunity to attend summer camp because of finances. The Bay-Lakes Council is committed to financially assisting Scouts and their families provided there is an effort to raise funds (through troop fundraisers such as popcorn sales), and the Campership Application is received in the Center for Scouting **no later than 4:30 pm May 2, 2012. Late applications will not be considered.**

All **campership requests** must be on the most recent copy of the **Campership Application** (see *Forms section*). Send the application to:

Campership Request
Bay-Lakes Council Center for Scouting
PO Box 267
Appleton, WI 54912-0267

Additional applications are available at the Bay-Lakes Council Center for Scouting or on the council's web site. All camperships are on as **needed basis**. The Bay-Lakes Council **does not grant full camperships or fund individuals attending an out-of-council camp. Applicants must be registered with a Bay-Lakes Council troop or crew at the time campership is sent in.** Applications for unregistered youth will be returned.

Refunds: Criteria used to consider a refund will include the following reasons **ONLY** and appropriate documentation must be submitted with your Refund Request Form (obtain Refund Request Form from the Center for Scouting):

1. Scout's illness – written statement is required from physician
2. Extreme family emergency – written statement is required from parent.
3. Required Summer school – written statement is required from principal or guidance counselor stating that summer school is necessary in order to advance to the next grade.
4. Adults whose work requirements have changed.

We will work with you to attempt to get youth into another session of summer camp if at all possible. Refund forms are due in the Center for Scouting no later than September 15, 2012.

STEP THREE – REGISTRATION

1) Membership

BSA Registration Requirements

Only registered youth members of Boy Scout troops or Venture crews will be accepted as campers. A 'camper' is defined as anyone staying on the camp property overnight.

Adult Leadership in Camp

There must be a minimum of two adults with each troop attending camp. The troop leader or anyone serving as the troop leader must be at least 21 years of age and a registered member of the Boy Scouts of America. The second adult may be a registered Scouter 18 years of age or older, or a parent of a participating youth member.

2) **BSA Annual Health History and Medical Record Form (680-001) and Medication Cards**

Assemble and double check all medical exam forms and medication cards (when applicable) **before** your arrival at camp! Please pay careful attention to the following requirements.

*******EXTREMELY IMPORTANT*******

HEALTH FORMS

Everyone attending camp must have a current Annual Health History and Medical Record Form (680-001).

NO OTHER HEALTH FORMS WILL BE ACCEPTED.

To assure a smooth check-in please double check all forms for:

- 1) **Doctor's signature dated within the past 12 months prior to arrival at camp.**
- 2) **Youth medicals – Need parent's signature dated within the past 12 months.**
- 3) **Adult medicals - Individual's signature dated within the past 12 months.**

Day visitors wishing to participate in any camp program/activity OR if staying **overnight** **MUST** have a current Annual Health History and Medical Record on file. This means the entire medical, parts A, B and C must be completed

The 72 Hour Myth

There is **NO** "72 Hour" provision in the Boy Scout long term resident camping program. **Cub Scouting Yes. Boy Scouting NO.** The **EVENT** you are participating in is **Boy Scout Summer Camp** and this **EVENT** lasts six days. The actual length of a person's stay in camp has **NO** bearing in this matter. **EVERYONE**, youth and adults, attending camp (participating in events OR spending the night) **MUST** have **ALL** parts of the medical form completed; that is parts **A, B and C.**

MEDICATIONS

The following provisions for medications are required by the State of Wisconsin Department of Health and Family Services and are separate from and in addition to the completed BSA medical forms.

All prescription medication for youth to be taken while in camp must:

- 1) Be accompanied by a complete **medication card** (see each camp for specific card).
- 2) Be in the **original pharmacy container** and labeled with **pharmacy information.**
- 3) Each separate medication must have a separate medication card and container!

All medication cards must have the following: (See individual camp for specifics – GDC p. 25, BP p. 63)

- 1) **Doctor's signature** dated within the past **12 months**.
- 2) **Specific instructions** regarding the medications.
- 3) **Contact information** for the prescribing doctor.

It is the troop's responsibility to ensure that all of its attendees meet the above requirements.

Please mail (do not fax or email) **1 COPY** of each Annual Health History and Medical Record and necessary medication card to **CAMP** two weeks prior to arrival at camp. **Bring** an extra copy of each Annual Health History and Medical Record to camp (keep with you in the campsite).

KEEP THE ORIGINALS AT HOME – Camp copies will **NOT** be returned since State Laws require the camp to maintain a copy on file for several years.

3) Troop Rosters

Upon arrival at camp, please be prepared to turn in an accurate roster of all youth and adults in camp during the week.

Reminder: Names of Scouts attending must also accompany payments to the Center for Scouting in Appleton.

4) Insurance

The Bay-Lakes Council provides **secondary** coverage for accident and sickness insurance for its traditional membership. Please carefully read this information and retain for future reference. Payment of this insurance premium for accident and sickness of Bay-Lakes Council Scouts and Scouters is made possible by the generous support of Friends of Scouting and the Council's Annual Popcorn Sales.

Who is covered?

All registered Cub Scouts, Boy Scouts, Venturers and adult leaders are covered. This includes seasonal staff and any new members who join throughout the year. Guests who are being encouraged to become registered leaders or Scouts are automatically covered while at a scheduled activity. Other guests are not covered.

Troops attending from outside Bay-Lakes Council must provide their own accident and sickness insurance. Please send proof of insurance to camp along with your merit badge request forms.

Coverage

The plan provides year-round coverage for injuries occurring anywhere in the world while:

- a. Participating in, or attending official Scout activities.
- b. Traveling to and from scheduled functions as a member of a Boy Scout troop, Cub Scout pack, Venture crew or Varsity team.

Coverage is provided for sickness first manifesting itself while the insured member is:

- a. In attendance at a scheduled session of an overnight or other covered event operated and supervised by the Bay-Lakes Council. Seasonal camp staff members are also covered during their off-duty time, subject to worker's compensation exclusion.
- b. Traveling to and from such an overnight or other covered event.

When an injury or sickness occurs in the course of a Scouting activity, the claim **must first be made through the family's primary insurance carrier**. Any costs incurred due to the accident or sickness not covered by the family's primary insurance carrier should be submitted directly to **HSR (Health Special Risk)** along with an **HSR claim form**, which may be obtained at camp or by contacting the Center for Scouting at (920) 734-5705.

STEP FOUR – PROGRAM PLANNING

Please see individual camp sections for specific information

GARDNER DAM SCOUT CAMP (Page 21)

BEAR PAW SCOUT CAMP (Page 55)

STEP FIVE – TRANSPORTATION PLANNING

General

For general guidelines on transportation of Scouts, please consult the *Guide to Safe Scouting*, available from the Center for Scouting, Bay-Lakes Council Scout Shops or the BSA website: <http://www.scouting.org>.

Tour Permits

Tour permits are strongly encouraged but are not required for Bay-Lakes Council Troops and Crews attending Bay-Lakes Council operated camps. Troops from Out of Council are still required to bring a tour permit authorized by their home Council.

When to Arrive

We ask that all troops arrive in camp between 1:30 pm and 3:00 pm on Sunday in order to complete the check-in process. Accommodations will be made for those Scouts or troops who cannot arrive on time due to special circumstances, if advance arrangements have been made with the camp director. At Bear Paw, trailer tow-ins begins no earlier than 1:30 pm. Troops arriving earlier may hike personal gear into their campsite.

When to Depart

We ask that all troops plan to depart no later than 10:00 am on Saturday. Please make sure that everyone providing transportation for your troop is notified.

Checklist

Does every youth in your troop have...

- A ride to camp?
- A ride home from camp?
- A completed medical form

Does every driver in your troop have...

- Proper automobile insurance?
- Written permission to transport the Scouts in his/her vehicle?

EQUIPMENT CHECKLIST

Troop Equipment to Bring to Camp

- Tent with tags or markings "No flames in tents"
- Your troop flag
- Merit Badge Pamphlets (see Advancement in Camp)
- Troop Record Book (for advancement and Scouts' records)
- Clothes marking pen
- Props for favorite stunts and skits
- Troop library books – Scout Song Book, handbooks, etc.
- Assorted hand tools for camp projects
- Night lighting for latrines
- Favorite cooking equipment (Dutch ovens, trail kits, chef kits, knife, fork, and spoon; required at Gardner Dam Scout Camp)
- Spices for meals (for Gardner Dam Scout Camp, camp supplies salt and pepper).
- Propane or "white" gas stove at Gardner Dam Scout Camp, for patrol cooking.
- Your best troop spirit and enthusiasm**
- Annual Health History and Medical Record for each youth and leader, troop roster, payment receipts and tour permit (if from out of council).**

Patrol Equipment to Bring to Camp

- Patrol flags
- Progress records for each Scout
- Patrol and Troop Leadership handbook
- Patrol log book (keep the log going each year)
- Props for stunts and skits
- Your best troop spirit and enthusiasm**

Suggested Items for Troop Leaders to Bring to Camp

- Electric, Coleman, or propane lantern (**See liquid fuel policy**)
- Stapler and extra thumbtacks for bulletin board
- Magic markers (red, blue, black, green)
- Alarm clock
- Polyethylene sheets (for numerous uses)
- Antiseptic soap/paper toweling
- Cash/valuables box
- Folding chair and table
- Scoutmaster's Handbook
- Addresses and phone number of parents on vacation or away from home!**
- Troop advancement objectives
- Troop program ideas
- Skill training equipment

We suggest all equipment be well packed and clearly marked with the owner's name and troop number. The trails to campsites will not be open to cars, unless alternative arrangements have been made in advance with the camp director.

YOUR COOPERATION IS NEEDED

SAFETY GUIDELINES AND POLICIES

Vehicles in Camp

No private vehicles will be allowed beyond the camp parking lot for any reason other than persons with a disability. All program and administration sites are within walking distance of each troop site. A parking area is provided and all vehicles must be parked in a designated parking lot.

Bicycles

Youth and leaders are not to bring bikes, minibikes, or motorcycles to camp.

Alcoholic Beverages/Drugs/Tobacco/Fireworks

Alcoholic beverages, illegal drugs, and fireworks are not allowed on council properties. Violators will be asked to leave. This rule is strictly enforced. Youth under the age of 18 are not allowed to smoke. Adults are asked to exercise discretion and use the designated smoking area in camp. Smoking is not permitted in any building, tent, campsite or program area.

Firearms and Bows/Arrows

For safety and logistical reasons, youth and leaders are not to bring firearms and/or bow and arrows to camp. Camp equipment should prove adequate for merit badge, NRA, and NAA qualifying.

Fires

All troops in camp must complete and post the Troop Fireguard Chart provided by camp. This should be inspected daily by the troop leader. The 55-gallon water drum in each site must be kept full and ready at all times. No fire shall be left unattended anywhere in camp.

Liquid Fuels/Propane – Gas Stoves and Lanterns

The Bay-Lakes Council follows the National BSA Policy regarding the use of liquid fuels. All leaders in camp will be asked to read and sign the BSA Liquid Fuel Policy. They may then, in accordance with camp and BSA policy, use liquid fuels. Open flames are not allowed in tents.

Health Inspections

Daily health inspections of each camper and his personal quarters are a must and are the responsibility of each troop leader. Hand washing is very important before Scouts prepare or eat meals. Early detection of possible health problems ensures prompt care. Health problems must be reported to the health officer immediately.

Shoes

All campers and visitors wear closed toe shoes when in camp to avoid possible foot injuries. Campers participating in river tubing or other river activities wear old shoes that tie.

Rock Hopping on the River (Gardner Dam Scout Camp)

The Wolf River is an intriguing area in camp but all campers must remain off the river unless supervised. This includes hopping from one rock to the next.

Pets

Campers and visitors are not to bring pets to camp.

Stone Throwing

Please do not throw stones or pine cones.

Recycling

All Bay-Lakes Council camps practice recycling. Each campsite will receive a recycling container, which the troop will be responsible for emptying each day at the camp recycling center. Your cooperation in this matter is greatly appreciated. The Bay-Lakes Council is doing whatever possible to play a leading role in recycling and other environmental matters. Please be environmentally conscious!

Scout Oath & Scout Law

The Scout Oath and the Scout Law apply at all times while in camp.

In accordance with Federal Law and U.S. Department of Agriculture policy, this institution is prohibited from discriminating on the basis of race, color, national origin, sex, age or disability. To file a complaint of discrimination, write USDA, Director, Office of Civil Rights, 1400 Independence Avenue, SW, Washington, D.C. 20250-9410 or call (800) 795-3272 or (202) 720-6382 (TTY). USDA is an equal opportunity provider and employer.

Anyone leaving camp or returning to camp must first check out/in at the camp office.

PROVISIONAL CAMP OPPORTUNITY

Bear Paw Scout Camp offers a Provisional Week of traditional merit badge-based summer camp during the 7th week of camp, July 29 – August 4. The Provisional Troop will be formed from those individuals that can't make the troop's already established camp week, or if a Scout just wants to have an additional week of fun. Cost for camp is \$250. If a Scout has attended a full week of summer camp at either Bay-Lakes Council camp with his troop in 2012, the fee for a second week of camp is only \$175. Adult leadership is provided. **Attending NYLT or Wolf River Adventures does NOT count as the first week of regular camp in this discount opportunity.** Information and sign up form can be found on page 79.

To sign up for provisional camp, registration form can also be found on the Council website, www.baylakesbsa.org, under *camp forms*, or call the Center for Scouting at 920-734-5705, Ext. 142.

INDIVIDUAL EQUIPMENT CHECKLIST

SUGGESTION: It is strongly encouraged that Scouts carry their own gear to the campsite. This teaches self-sufficiency.

Clothes

- _____ Complete Scout uniform(s), including shorts
- _____ Extra socks
- _____ Extra underwear
- _____ t-shirts
- _____ Shorts
- _____ Order of the Arrow sash (if member)
- _____ 2 pair long pants

- _____ Hiking shoes
- _____ Casual shoes
- _____ Old sneakers
- _____ Swim suit
- _____ Raincoat/poncho
- _____ Sweatshirt or jacket

Tubing

- _____ Long pants
- _____ Long-sleeved shirt
- _____ Old shoes that tie

COPE & Mountain Biking

- _____ long pants

Personal Items

- _____ Completed medical record
- _____ Scout Handbook
- _____ Pack, duffel bag, or foot locker
- _____ Flashlight with extra batteries
- _____ Notebook and pencils/pens
- _____ Water bottle and watch
- _____ Spending money
- _____ Watch

- _____ Towels (at least 2)
- _____ Soap
- _____ Toothbrush/toothpaste
- _____ Comb/brush
- _____ Medication/medication card (if applicable)
- _____ Knife, fork and spoon

Bedding

- _____ Sleeping bag/blankets
- _____ Pillow

- _____ Air mattress/ground pad
- _____ Ground cloth

Optional Equipment

- _____ Alarm clock
- _____ Camera/film
- _____ Compass
- _____ Scout knife

- _____ Fishing tackle
- _____ Musical instrument
- _____ Devotional text
- _____ Insect repellent

Special Equipment for Merit Badge Work:

Cooking Merit Badge

- _____ Cook kit / chef's kit
- _____ Mess kit

Swimming Merit Badge

- _____ Long sleeve button down shirt
- _____ Long pants (**NOT SWEAT PANTS**)

Camping Merit Badge

- _____ Backpack

Orienteering Merit Badge

- _____ Compass

Rifle/Shotgun/Archery Merit Badge

- _____ Additional money for targets/ammunition

Campcraft Merit Badges

- _____ Craft kit or money to purchase kit at camp

The camp does NOT assume responsibility for damage or loss to any personal property brought to camp. All items should be clearly marked with the camper's name and Troop number, and properly and securely stored.

SCOUT CAMP PARENT'S PAGE

WHAT TO TAKE TO CAMP:

Annual health History and Medical Record (680-001) and Medication Card, properly filled out

CLOTHING

Complete Scout uniform
Extra socks
Extra underwear
t-shirts
2 pr. Long pants
Shorts
Raincoat or poncho
Hiking shoes
Casual shoes/sneakers
Swimsuit
Old tie shoes (tubing)
Sweatshirt or jacket

PERSONAL ITEMS

Scout Handbook
Spending money
Pack, duffel bag or foot locker
Flashlight with extra batteries
Notebook and pencils/pens
Soap, toothbrush/toothpaste
Comb/brush
Insect repellent
Knife, fork, spoon (Gardner Dam)
Water Bottle
Order of the Arrow sash (if member)

BEDDING

Air mattress
Sleeping bag
Pillow
Ground cloth

OPTIONAL

Alarm clock
Musical instrument
Scout knife
Devotional text
Fishing tackle
Compass
Watch
Camera/film

The camp does not assume responsibility for damage or loss to any personal property brought to camp. All items should be clearly marked with the camper's name and troop number, and properly and securely stored.

WHAT NOT TO BRING TO CAMP:

To make your youth's stay at camp most enjoyable, we ask that the following items be left at home:

-sheath knives -fireworks -other electronic devices*
-candles, gas lanterns -video games*
-pets -cellular phones*

*These can take away from the spirit of what Scout camp is all about!!

How to contact us:

We understand that parents may need to contact us for a wide variety of reasons. Here is how to get in touch:

Mailing Address

Camper's name, troop number, campsite name
Bear Paw Scout Camp
PO Box 128
Mountain, WI 54149
Office: (715) 276-6167
Fax: (715) 276-1354

Camper's name, troop number, campsite name
Gardner Dam Scout Camp
N2940 Gardner Dam Rd
White Lake, WI 54491
Office: (715) 882-2941
Fax: (715) 882-8119

Phone/Fax:

Please keep in mind that we have only one phone line and will only be able to take a message and deliver it to your youth's troop. Please limit use of the phone to emergencies.

Day Visitors

Parents and family members can visit camp at any time, but are most welcome for special camp-wide events. All visitors to camp need to register at the camp office upon their arrival. Meals for visitors at both camps must be arranged at least 24 hours before that meal through the camp business office. Cost for visitor meals are as follows:

Breakfast - \$5

Lunch - \$6

Dinner - \$7

No pets are allowed on the camp property.

Overnight visitors

Anyone spending time overnight in camp is considered a Camper by BSA National Standards. Overnight campers need to turn in an Annual Health History and Medical Record Form (680-001) to the office upon arrival, with parts A, B and C completed.



Bear Paw Scout Camp “Where the Scout Handbook comes alive!”

That’s what the sign says as you get here and we mean it!

When the Scout Oath says, “To help others ...” it means as a leader in Scouting you need to share this guide with others. Share it with the Troop Committee so that they can help provide the support the Troop needs for a successful summer camp. Share it with the Patrol Leaders Council so they can help develop the Troop’s activities for fun and challenges at summer camp. Share this guide with the other summer camp leaders so it can help them develop an understanding that summer camp offers opportunities for leaders too. And don’t forget to share this guide with the parents so it can help them understand how much the Scouts have to look forward to as they make memories that will last a lifetime.

A successful summer camp should be successful for everyone. And that takes a lot of planning and a little bit of persistence. That planning starts now. Since you have this guide in your hands right now it’s time to get the team off to a good start. Get your key leadership to mark the calendar for the Camp Leader Orientation get together on Saturday, January 21, 2012, at Fox Valley Technical College in Appleton.

At the Orientation you will find that the persistence comes in with pesky paperwork! Get the inside information on what is important so you don’t get bogged down with the details. There will be time for details after the major work is done. Remember to share the work load so that everyone invests the time and effort that it takes to develop a plan that will meet your Troop’s needs and leave everyone with memories.

For more information and assistance contact the Center for Scouting at 920-734-5705 and look for up-dates on the council website at www.baylakesbsa.org.

I’m looking forward to a great summer just as much as you!

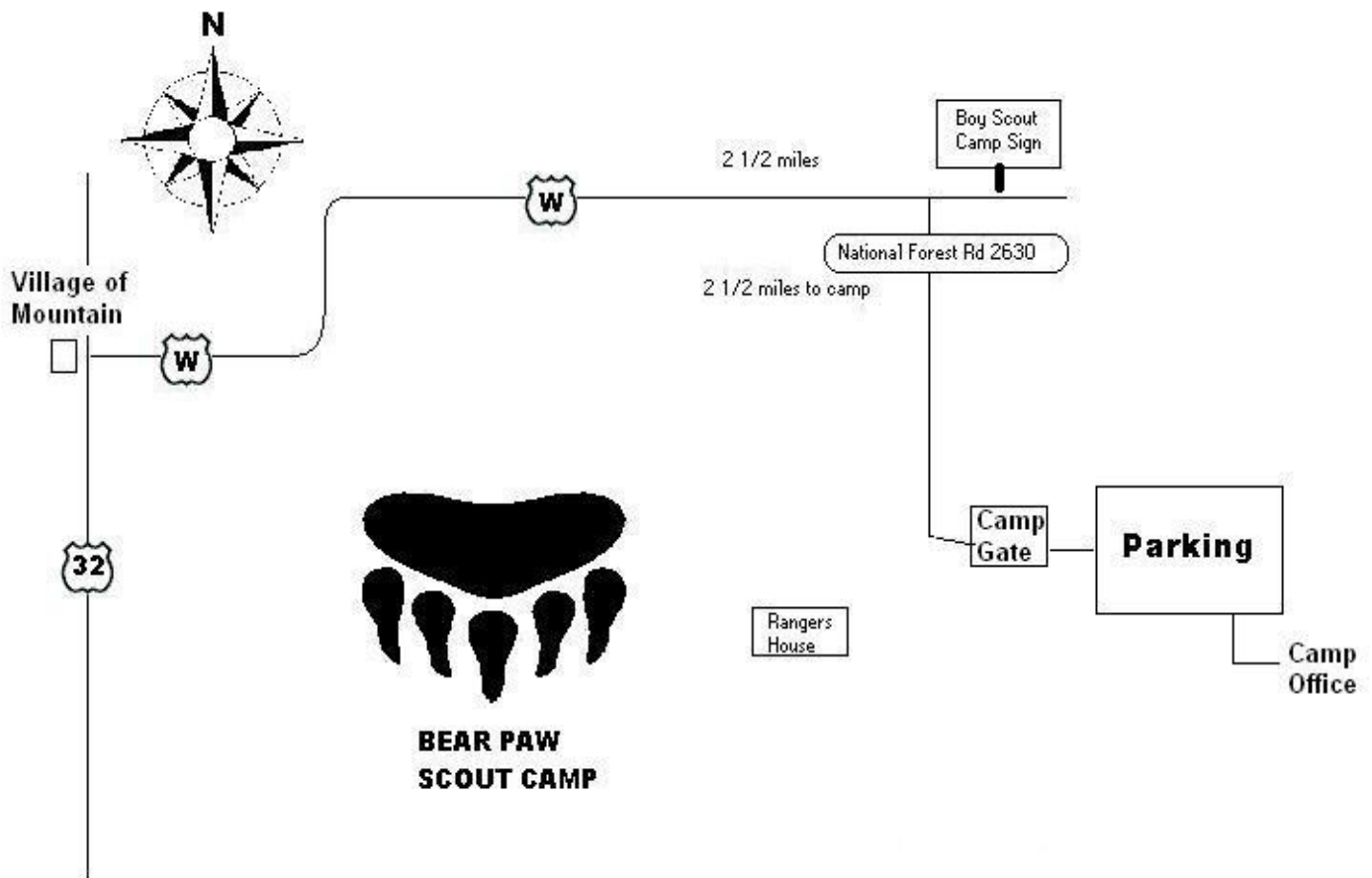
Neil Walker
Camp Director
neil.walker@att.net
Summer: campdirector@bpsc.org

DIRECTIONS – Bear Paw Scout Camp

From Appleton: Go north on Highway 47 to Bonduel, turn onto Highway 117. Turn right onto Highway 22. Turn slight left onto Lake Drive. (Lake drive becomes County Road H). Stay straight to go onto County Road R. Turn right onto County Road M. Turn sharp left onto Highway 32, to Mountain. Turn right onto County Road W to Bear Paw Road.

From Green Bay: Go northwest on US Highway 41. Take the exit ramp towards 141/Iron Mountain. Merge onto US Highway 141 North. Turn slightly left. Turn left onto Highway 64. Turn right onto Highway 32 to Mountain. Turn right onto County Road W to Bear Paw Road.

Bear Paw Scout Camp
PO Box 128
Mountain, WI 54149-0128
Office: (715) 276-6161
Fax: (715) 276-1354



SUNDAY, SUNDAY, SUNDAY!!

Sunday Check-In Schedule

1:30 pm	Check-In begins at the Joannes Lodge
3:00 pm	All Troops are in camp
5:25 pm	Emergency drill – (Line up on numbered blocks)
5:40 pm	Retreat of Colors
6:00 pm	Supper
6:40 pm	Waterfront Orientation
7:00 pm	Camp tour for <u>all Scouts and leaders</u> <ul style="list-style-type: none">- Troop Leader and SPL roundtable with directors at waterfront
	Cracker barrel in dining hall for troop leaders and Senior Patrol Leaders
10:00 pm	<ul style="list-style-type: none">- Final Merit Badge and program scheduling- Meet with and greet area directors

ARRIVAL

Check-in time begins at 1:30 pm. We ask that all troops arrive in camp no later than 3:00 pm in order to complete the check-in process. Please keep in mind that no camp services (including first aid, etc.) will be available until 1:30 pm. Troops arriving early must be self-sufficient and may hike personal gear to their site. Remember that no private vehicles except vehicles pulling troop trailers or equipment vehicles are allowed on camp roads. If you are going to arrive at camp after 3:00 pm, please call the camp office and let us know!

TRAILERS

In-bound: 1:30 – 4:00 Outbound: After 4:00pm

Upon arrival at Bear Paw Scout Camp, troops with an equipment trailer will be allowed to tow it into their campsite. No vehicles are to remain in the campsite. It is recommended that all other gear is to be “packed in” by the Scouts in the troop. The Boy Scout Handbook shows backpacks, not trailers.

PARKING

Parking is available in **Big Bear Parking Lot**. Parking in the visitor’s parking lot (adjacent to the camp office) is reserved for day visitors and handicapped campers. Again, no private vehicles are allowed on camp roads.

TENTAGE

Bear Paw will not provide any tents, tarps or platforms for the summer unless requested by a troop. Troops are responsible for providing their own tents unless the camp is notified at least two weeks in advance of arrival. Complete the form found in the *Forms* section of this guide and return, indicating the campsite the troop has reserved and how many tents will be needed. The staff will provide the platforms and place the tents, poles, stakes and other necessary equipment near the campsite latrine. A commissioner or staff guide will be on hand to direct/assist with both set-up and takedown.

HOW TO CHECK-IN

Beginning at 1:30 pm, your staff guide will meet you at the Joannes Lodge, to lead your troop through our check-in process.

Please have the following items ready:

- All Scouts and leaders who plan on participating in waterfront activities should arrive in their swimsuits, with towels readily accessible. ***This will dramatically reduce your check-in time.***
- A complete and accurate attendance list (your roster will be used for your financial check-in).
- Prescription medication, 1 copy of each medical form (keep the originals at home) and any needed medication cards (if not already mailed in).
- The TOTAL NUMBER of people from your troop that will be eating dinner on Sunday.

You will complete the following at check-in:

- Receive a Merit Badge program schedule for the week
- Good Turn and dining hall grace sign-up
- Acquaintance with camp procedures and rules
- Dining Hall orientation
- Medical recheck and medication turned in along with medication cards
- Swim checks
- Campsite set up

With your troop's full cooperation, the check-in process **should take no longer than 90 minutes.**

CAMP AND AREA SERVICES QUICK REFERENCE GUIDE

The personnel in the camp office and commissioners will be able to assist you in obtaining any special services you need during your stay at camp – for all special needs, your first stop or phone call should be to the Bear Paw Scout Camp office (715) 276-6167. The staff will be more than happy to help you.

Area Attractions

The Mountain/Lakewood area has a number of attractions suitable for day trips, including the Langlade Trout Rearing Station, the Peshtigo Fire Museum, Cathedral Pines, and Mountain Meadows Ranch. The camp office or the Lakewood Area Chamber of Commerce can provide more information on these and many other local attractions upon request.

Banking/ATM

Local banking is available at the Wells Fargo Bank in Mountain, just off Highway 32. Their hours are 9:00 am – 2:00 pm. In addition, there is a 24-hour ATM located at the bank's drive-up window, which accepts most major network cards.

Commissary

The Commissary is available for your troop's hiking and campfire requests at camp. Several items are available at all times, including trail lunches, cobblers, mollies, homemade ice cream, and other items. We can provide many other requests made at least 36 hours in advance.

Dietary Needs

Due to supplier substitutions and limited product availability, the Bay-Lakes Council cannot guarantee food acceptable for diets of medical necessity. Please notify the Business Manager at LEAST 2 weeks prior to arriving at camp. The camp will try to accommodate based on their availability of food products. The parent or Scout leader needs to meet with the cook or Business Manager on Sunday afternoon. Storage of special foods can also be arranged by contacting the Business Manager. Those with food allergies should consider bringing acceptable food to camp to satisfy their special dietary requirements.

Health Care

Bear Paw Scout Camp health care facility is adequate for the majority of needs, and is staffed by a trained and certified health officer. In addition, the staff is trained in basic first aid and CPR, and Mountain Ambulance Service provides emergency assistance if necessary. For other health care needs, the Mountain Clinic, 5 minutes away, is open for most medical services; all others will be available at the Lakewood Clinic, 20 minutes away, which provides a full range of health care services, including dentistry. Any special health concerns need to be made known to the camp leadership before your arrival. All health related concerns occurring while in camp must be reported to the Health Officer immediately.

Hikes

Numerous day and overnight hikes are available in the camp area. Please consult with the Adventure department or your Commissioner about the many hiking possibilities.

Ice

Ice is available upon request from the dining hall. Please make your request to the commissary officer at the back door of the kitchen area.

Laundry

Laundry facilities are available at the Lakewood Laundromat, located on Highway 32 north of Mountain in the community of Lakewood. They are open during regular business hours, and often stay open later upon request.

Local Events

Several local celebrations and festivals take place in the Mountain/Lakewood area during the summer, especially around the Fourth of July. Contact the camp office or the Lakewood Area Chamber of Commerce for more information.

Lodging

Camp can only offer overnight accommodations for adult leaders who have a current medical health record on file (parts A, B and C completed). For other visitors in camp, local accommodations are available. The National Forest Service operates a number of campgrounds in the area. Additionally, there are a number of small hotels, resorts, and bed-and-breakfasts in the surrounding area. Inquiries can be made to the camp office or the Lakewood Area Chamber of Commerce. Please keep in mind that during certain times of the summer, advance reservations will be a necessity.

Mail

Incoming mail is delivered to the boxes in the Program Center. Any mail received before your arrival at camp will be retained, and any mail received after your departure will be forwarded/returned. Please include your Boy Scout troop number, campsite and week of attendance (e.g. week of July 17-23).

Program Center

The Program Center offers a Scouting library with a number of resource materials including Fast Start videos. In addition, several basic leader training courses are offered throughout the summer. For more information on training, ask your camp commissioner. Adult leader meetings are at 10:00 am every morning. We encourage troop representation at each of these meetings to ensure that every troop gets current information each day.

Quartermaster

The camp quartermaster area is located in the Program Center. It offers variety of campsite equipment, including cooking gear, rakes, shovels, backpacks, and toilet paper.

Religious Obligations

The Bay-Lakes Council of the Boy Scouts of America is committed to encouraging reverence and faithfulness to religious obligations. To help participants fulfill their commitment to a religious obligation, Bear Paw Scout Camp offers a mid-week non-sectarian chapel service which emphasizes the religious principles of Scouting and is led by an ordained minister or trained camp staff chaplain.

Sports Equipment

Soccer balls, volleyballs, softballs, bats and other assorted items are available for checkout from the Adventure department. Discs are available for our 9 hole Disc Golf Course, or bring your own.

Telephone/Fax

The camp telephone number is (715) 276-6167. We ask that this number be used for **emergency calls only**. Any incoming messages will be delivered to your mailbox in the Program Center (emergency messages will be delivered immediately to your campsite). The camp fax number is (715) 276-1354. Incoming faxes are accepted 24 hours a day. Outgoing faxes are limited to camp business, unless in an emergency and approved by the Camp Director. An adult leader must be present for Boy Scouts to make outgoing calls.

Trading Post

The camp Trading Post is your outlet for all of your Bear Paw needs and memories. It stocks a wide variety of items, including camping equipment, craft kits, merit badge items, souvenirs, and snacks. Be sure to stop in and check it out.

Visitors

All visitors to camp are welcome, but must register at the Camp Office immediately upon their arrival. **Any overnight visitor must have an Annual Health History and Medical Form parts A, B and C with physician's signature on file in the Health Lodge.** Visitor meals are **\$5 breakfast, \$6 lunch and \$7 dinner.**

Weather and Emergencies

Bear Paw Scout Camp monitors the NOAA weather network 24 hours a day. At any sign of severe weather, our staff is fully trained to implement the Camp's emergency response plan. The plan specifics are included in your site binder (which you will receive upon arrival), posted in all program areas, and in the Camp Office. All precautions are taken in severe weather and other emergency situations. Troops are advised of designated shelters upon their arrival in camp.

PROGRAM PLANNING

Program planning is the **most important and exciting** aspect of any troop's preparation for their week at summer camp. A good program should include a balance of fun activities, troop and patrol activities, *advancement opportunities*, and some free time to enjoy the extensive offerings at Bear Paw!

Start program planning by making a list of all the things your troop would like to do in camp. Use the *Area Descriptions*, and *Program Schedule* lists as working guides. Don't forget to include troop and patrol activities! Program planning should be completed at least two weeks prior to arriving at camp. Please remember the goals for Camp (listed in order of importance) are:

1. **Having fun! Camp is where memories are made.**
2. Developing leadership skills
3. Working on rank advancement
4. Earning merit badges

Plan one "open" (no Merit Badges scheduled) block for each Scout to have some down/free time.

Once you have acquainted yourself with all of what Bear Paw has to offer, remember, more activities will be added between now and your week at camp. You will be provided with this when you arrive on Sunday.

How to Request Merit Badges for your Scouts

In the FORMS section of this guide, there is a form entitled, *Bear Paw Merit Badge Request Form*. Please fill out as completely as possible and MAIL at least 2 weeks before your arrival.

Preference is given on a first come, first served basis

Please write/type legibly! We look at a lot of these every week

Send by mail to:

**Program Director
Bear Paw Scout Camp
PO Box 128
Mountain, WI 54149**

A friendly reminder:

While this is a general overview of what is happening at Bear Paw this summer, *all times and dates are subject to change*. The planning process of a summer camp is a fluid, ever changing voyage. We strive to get every part of this guide correct, but, contrary to popular belief, Bear Paw Scout Camp's administration is human, and does make mistakes! When changes are made, if essential to the planning process, you will be informed of them. Otherwise, you will receive a finalized listing of dates, times, and activities when you arrive at camp. Would you like to see some of the planning process in action? Have some ideas you think would make Bear Paw better? Come to the Bear Paw web site and browse through the history and forums at: www.BPSC.org.

PROGRAM AREA DESCRIPTIONS

ADVENTURE (NOTE: Some programs will merge with WRA Northwoods Day Adventures)

The Adventure program at Bear Paw is designed to be a training tool for those troops and older Scouts who wish take part in High Adventure activities at the troop, council, or even the national level. Philmont Scout Ranch, Florida Sea Base, or Northern Tier Canoe Base are all great opportunities that only Boy Scouts and Venture Scouts can take part in. This is an excellent opportunity to spark some interest in troops to develop your own high adventure activities! It's easier than you think. Have an idea for a troop outing, but do not know where to start? Ask one of our staff and they will be able to help you get started.

Wolf River Adventures is designed to help troop and venture crews participate in a High Adventure program without having to spend a lot of time planning the logistics. **(Please see detailed information in the separate Wolf River Adventures Guidebook.)**

The design of this program allows a troop to attend Gardner Dam or Bear Paw Scout Camp, and have the older Scouts (13+) participate in their choice of 2 week-long adventures (Door County or Advanced Whitewater), or the Northwoods Day Adventures while the younger Scouts can develop the skills needed to participate in these activities down the road.

Bear Paw still offers in-camp programs for Older Scouts, detailed below.

ADVENTURE REQUIREMENTS

- 13+ years of age
- Must be a Swimmer (if participating in any water-based trips)
- Proper clothing needed
 - Closed toed shoes that can get wet, swimsuit, and t-shirt for all water trips
 - Closed toed shoes, weather specific clothing for all other outings

There is no sign up required before camp for any adventure trips, you just need to sign up at the Sunday night cracker barrel. Spots are limited, sign up is on a first come, first served basis only!

Advancement

MERIT BADE	Block	Prerequisites	Notes
Cycling	AB	One each: 10, 15, 25 mile bike rides	In camp 10, 15, 25 mile rides. All six rides are REQUIRED before attempting Friday's 50 mile bike ride

Activities

Half-Day Trips (2 blocks – C & D)

- | | |
|---|---|
| Whitewater Tubing
Flat-water Canoeing and Kayaking
Chute Pond Excursion
- Jumping Rock, Natural Waterslide | Mountain Bike Treks
- Single-track trail riding
- Road
Sailing |
|---|---|

Overnight Trips (Does not interfere with merit badge blocks)

- | | |
|---|--|
| Leave-No-Trace Backpacking
- Lost Mountain
- Butler Rock
- Nicolet National Forest
Peshtigo River - Twin Bridges Park
- Canoeing with Island Camping | General Camp out
- Explorer Point
- Dream something up; we will do our best to get you out for a night!
Overnight bike hike
- Lost Mountain
- Bagley Rapids |
|---|--|

Special Events

Bear Paw Triathlon – (a Bear Paw Tradition)

- 0.5 mile swim, 7 mile bike ride, 1 mile run
- Can be run by individual or team of 3. Adults can also form teams or complete individually.
- Some of our fastest times in previous years came from adult leaders, so if you think you might be able to finish, join in the fun!!

Bear Paw Volleyball Classic (staff vs. campers)

Disc Golfing – open all week on our nine-hole course. Bring your own discs if you have them. We have discs available. A Scout Disc Golf Tournament is held every week.

Sports equipment available: Ultimate Frisbee, Soccer, Football, Volleyball, Kickball

- This equipment may be used to challenge staff, or just to check out to use in your campsite or the Field of Dreams. How about interpatrol or intertroop challenges?

Instruction

Leave-No-Trace – Outdoor Ethics, Trek Safely, Trip Planning, FUN!!!

AQUATICS

The aquatics area will teach youth how to safely enjoy all waterfront activities, including swimming, boating, canoeing, sailing, and snorkeling. The waterfront experience begins with the swim check on Sunday afternoon, when each participant will be placed in one of the following ability groups:

Non-swimmer: Brief entry into shallow water to assess comfort level, or swim less than 50 yards.

Beginner: Must jump into water feet first, and then swim 50 yards in water that is over swimmer's head. (2nd Class swimming requirement)

Swimmer: Must jump into water feet first, then swim 100 yards as follows: 75 yards in strong manner using side, breast, trudgeon or front crawl strokes; 25 yards using elementary backstroke; rest, by floating or with just enough motion to stay afloat. (1st Class swimming requirement)

*The **Buddy System** is used at all times during all aquatics activities and in all other areas of camp. Leaders are asked to be sure that each youth understands the operation of the buddy system and that it is enforced within their troop.

***All Aquatic merit badges require each youth to show proficiency in CPR before arriving at camp. Need a verification note from leader or guardian.

Advancement

MERIT BADE	Block	Prerequisites	Notes
Canoeing***	A, B	2 (note verifying CPR requirement)	Must be a swimmer
Lifesaving***	AB	1a, 1b, (note verifying CPR requirement)	Long sleeved shirt/long pants. Swimming MB recommended. Must be swimmer.
Motorboating	C	Note verifying CPR requirement	Must be a swimmer
Rowing***	A	2 (note verifying CPR requirement)	Must be a swimmer
Small Boat Sailing***	C, D	1b (note verifying CPR requirement)	Must be a swimmer and have not previously completed this badge
Swimming***	A, B	2 (note verifying CPR requirement)	Long sleeved shirt/long pants. MUST be able to attain "Swimmer" ability by end of first day.

Activities

Mile Swim: Candidates must pass through a set of preliminaries offered Monday and Tuesday at 7 pm. The mile swim can be completed after the preliminaries, during any free time, Wednesday – Friday. The swimmer must have a qualified rower and spotter, one of whom is a swimmer; accompany him on his mile swim attempt. Adults and Scouts alike are able to complete this! Please allow at least one hour to complete this challenge.

BSA Snorkeling: A one-night activity, from 7 – 8 pm. Basic instruction and practice of skills will be taught on Monday and on Tuesday the Scouts snorkel around Bear Paw Lake, applying the skills and techniques learned the previous night.

2nd and 1st Class Swimming Requirements: Offered Wednesday at 9 am, or other scheduled time with Aquatics staff approval.

Instructional Swim: Offered daily for youth who would like to advance their swim skills and classification. Check with the aquatics staff for available times.

Polar Bear Swim: MTWTF, 6:45 am until Wake-up bell. Come and wake up bright and early with the ice cold, healing waters of Bear Paw Lake. Participate 3 out of 5 mornings and receive a special award! This is for leaders and Scouts.

IMPORTANT!!

AQUATICS TRAINING PROGRAM CHANGES:

2010 brought some new changes to the BSA Aquatics programs and standards. The BSA Lifeguard Program has been updated to a professional lifeguard certification course. The new course requires 30+ hours of classroom and in-water training and, as such, we are no longer able to offer this certification at summer camp.

In addition to **Safe Swim Defense** and **Safety Afloat**, the BSA has developed two new adult training programs to build on these and better provide skill training for "Qualified Supervision".

These are: **Aquatics Supervision: Swimming and Water Rescue**, and **Paddle Craft Safety**.

The two courses are 8 hours each, and the certification lasts for 3 years.

Troop Activities

Troop Swim: Available during troop time, 4:30 – 5:00 pm. This is a great opportunity for a troop to learn and practice the fundamentals of Safe Swim Defense. Sign up at the Sunday night cracker barrel.

NOTE: For **Troop Swims**, troops are responsible for providing lifeguards and a 21 year old adult.

Float Lunch: Your troop can sign up for a lunchtime cruise on the lake. Camp provides a trail lunch and BSA Lifeguard supervision. This is a great opportunity for a troop to learn and practice the principles of Safety Afloat. Sign up at the Sunday night cracker barrel, or talk to the Aquatics Director.

Hours of operation:

9:00 am – 12:00 noon	Instruction and open boating
1:30 pm – 4:30 pm	Afternoon Open Session
4:30 pm – 5:30 pm	Scheduled Special Activities
7:00 pm – 8:00 pm	Schedules Evening Activities

*Times may be subject to change

CLIMBING

The Climbing department at Bear Paw is very unique for a Boy Scout camp, especially one in Wisconsin. We have the privilege of utilizing a 35 foot rock face, located just outside of camp in the Nicolet National Forest. This face is used for our Merit Badge program, open climbs, and the Wolf River Adventures Program throughout the week.

In addition to our camp, we offer a cross-programming partnership with Gardner Dam Scout Camp. The Scouts in our merit badge program are able to go over to Gardner Dam and climb on their climbing tower. In turn, the Scouts from Gardner Dam are able to come and climb on Bear Paw's natural rock face.

Advancement

MERIT BADGE	Block	Prerequisites	Notes
Climbing	AB	none	Recommended for 14 years and older because of the nature of the rock face. Must be physically fit enough to climb up a 35 foot vertical rock face.

This badge takes up blocks A and B in the mornings of Monday, Tuesday, Thursday and Friday. There is also a 10 participant limit in the merit badge for safety reasons. The merit badge participants take part in the open-programming partnership with Gardner Dam and climb on their tower. This is an excellent opportunity because Scouts get experience climbing on both artificial and natural surfaces. Many develop a life-long hobby when exposed to all the aspects of the sport!

Open Climb:

- Wednesday morning (Blocks A and B)

Leader Training Opportunities:

- Climb on Safely

Hours of operation:

9:00 am – 12:00 noon

4:30 pm – 5:30 pm

7:00 pm – 8:00 pm

*Times may be subject to change

Merit Badge Instruction

Scheduled Special Activities

Scheduled Evening Activities

ORDER OF THE ARROW

The Order of the Arrow (O.A.) is Scouting's official honor camping society. The Lodge associated with the Bay-Lakes Council is the Awase Lodge #61. Three separate ceremonies are held during the week to recognize members of various levels within the brotherhood. Check out the lodge's new web site for more information: www.Awase.org.

Calling-Out Ceremony:

Held on Tuesday evening, this ceremony is the public recognition of those youth who have been elected and adults who have been nominated for membership into the Order of the Arrow. Troop leaders should have a copy of the Troop election results available for review. Leaders should make arrangements to pay for candidates' induction costs while at camp. Fee (\$40.00) includes dues through the end of the calendar year, O.A. handbook, O.A. sash, Awase Lodge pocket flap, and OA cracker barrel. **Ordeal candidates coming in just on Tuesday evening to complete their Ordeal MUST present a completed medical and health history (parts A, B and C) in order to spend the night Tuesday in camp.**

Ordeal Ceremony:

Youth and adults who are Called-Out on Tuesday night have the option of completing their Ordeal at camp on Wednesday, concluding with the Ordeal ceremony late Wednesday afternoon. Eligible youth and adults wishing to participate must register in advance at the camp office. Troops with adults who are completing their Ordeal at camp must have a least 2 adult leaders with the rest of the troop during the Ordeal.

Brotherhood Ceremony:

Ordeal members wishing to seal their membership in the Order of the Arrow will have an opportunity to become Brotherhood members at camp. The Brotherhood interviews will take place on Wednesday afternoon, with the Brotherhood ceremony taking place Wednesday afternoon just before the Ordeal ceremony. There is no additional cost.

OUT OF COUNCIL TROOPS

Arrowmen from Councils other than Bay-Lakes Council are invited to attend all OA ceremonies while at camp, depending on their level of membership. Ordeal CANDIDATES may take part in the call-out ceremony at camp, but not the Ordeal ceremony. Their election results must be accompanied by a letter from their Scout executive, granting permission to participate in the call-out at camp. They must be inducted in their own Council. This is the National Lodge policy and cannot be changed.

Advancement

MERIT BADGE	Block	Prerequisites	Notes – All prices approximate
Indian Lore	B	None	Need moccasin, choker and dream catcher kit – available in Trading Post ~ \$3 – 7

Cheerful Service

Elangomat Program

"Elangomat" is the Lenni Lenape word translating roughly as "friend" or "guide". Participants in this program will indeed function as both friends and guides to those who have just been called out. They live and work side by side with the candidates helping them through their Ordeal. This is fantastic opportunity for any Arrowmen, youth or adult, to re-explore their commitment to the Order and their peers.

Logistics

Help from Arrowmen is needed behind-the-scenes in every area from setting pot torches to fire building. If you've got some time and can give the Lodge a hand, talk to us at the cracker barrel on Sunday, or catch one of our staff around camp.

OUTDOOR SKILLS

The Outdoor Skills area is where core Scouting skills are developed. It serves as camp's headquarters for Camping, Wilderness Survival, First Aid, Fishing, Pioneering and Orienteering. This area is also home to many advancement and special activity opportunities for all ages.

Advancement

MERIT BADGE	Block	Prerequisites	Notes
Camping	AB, CD	9a (20 nights of camping) 8d	None
Fingerprinting	7 pm	None	See additional information below
First Aid	A, B	None	Bring personal first aid kit from home
Fishing	A, B	9 (cannot guarantee at camp)	Bring own rod/reel and tackle
Geocaching	C	7	Bring your own GPS if you have one
Orienteering	CD	At least Second Class Rank	None
Pioneering	AB	None	Rope Making – 3pm Wednesday
Wilderness Survival	B, C, D	5	Required overnight hike, Thursday

Activities

Totin' Chip: Monday, Tuesday and Thursday at 4:30 pm– Learn the proper usage and safety procedures for using knives, axes, and saws.

Firem'n Chit: Monday, Tuesday and Thursday at 4:30 pm– Learn the proper skills and safety associated with fire building and control.

Mountain Trek: Lunch Hike: Wednesday, 10:00 am – 2:00 pm. This hike fulfills the hiking requirement for Second Class rank, and also gives an opportunity for troops and patrols to explore outside of camp. You will be hiking to Lost Mountain, eating lunch at the peak, and hiking back. This offers great views and awesome solitude, provided by the Nicolet National Forest! Must sign up by Monday at dinner.

Outdoor Code Certification: Monday

Leave No Trace (LNT) Presentation: Tuesday

Paul Bunyan Woodsman Award: Offered throughout the week. This award is available to experienced campers who are willing to assist in instructing a Totin' Chip session and participate in a 2 hour conservation project. It is a nationally recognized award that comes with a pocket certificate.

Outdoor Badminton: Any time during the week, feel free during the afternoon and evening activity times to challenge the outdoor skills staff to a game of outdoor badminton. It's quick, it's fun, and it's even an Olympic sport!

Fingerprinting Merit Badge: Monday, Tuesday, or Thursday at 7:00 pm. Fingerprinting is a merit badge that takes approximately 1 hour to work through the requirements. As such, if your Scouts would like to earn this merit badge all they have to do is attend evening programming at 7:00 pm sharp. Scout should be signed up at eh Sunday cracker barrel to avoid over crowding.

Hour of operation:

9:00 am – 12:00 noon	Morning Instructional Sessions
1:30 pm – 4:30 pm	Afternoon Instructional Sessions
4:30 pm – 5:15 pm	Scheduled Special Activities
7:00 pm – 8:30 pm	Scheduled Evening Activities

*Times may be subject to change

Eagle Challenge

The Eagle Challenge program is a great way to introduce your new scouts to Bear Paw and to give them instruction on the basic scouting skills. The area also offers advancement for any scouts seeking instruction in most skills from Tenderfoot to First Class rank.

Advancement

Eagle Challenge – Blocks A, B, & C

Participants are instructed in Firem'n Chit, Totin' Chip, and Fingerprinting Merit Badge along with the following rank advancement requirements.

Tenderfoot	Second Class	First Class
4a, 4b, 4c, 5, 6, 7, 9, 11, 12a, 12b	1a, 2, 4, 6, 7a, 7c, 9b	1, 2, 6, 7a, 8a, 8b, 8c, 8d, 11

Activities

Open Advancement: Open advancement is time when any scout who is in need of instruction can attend and work on any requirement offered in our Eagle Challenge program. This is recommended for scouts who need only a few requirements to advance a rank or for leaders who want to complete their outdoor skills training. Hours for open advancement are listed below.

Group Instruction: Troops can sign their scouts up for a group instructional session where we can cover a few requirements with a large group of scouts. Attend the Sunday cracker barrel and we can schedule a time that works for your troop.

Open Advancement Hours:

Monday, Tuesday, Thursday 3:00 pm – 5:15 pm and 7:00 pm – 8:00 pm
Wednesday 9:00 am – 12:00 am and 1:30 pm – 4:30 pm
Friday 2:00 pm – 3:30 pm

Hours of Operation:

9:00 am – 12:00 noon Morning Instructional sessions
1:30 pm – 4:30 am Afternoon Instructional sessions
4:30 pm – 5:15 pm Scheduled Special Activities
7:00 pm – 8:00 pm Scheduled Evening Activities

*Times may be subject to change

ECOLOGY/CONSERVATION

The Ecology/Conservation department provides learning about the wonders of our surrounding environment for all ages, Scout and leaders alike. Come and discover the fundamentals of conservation, which play such a large part in the Scouting program and life long outdoor ethics

Advancement

MERIT BADGES	Block	Prerequisites	Notes – All prices approximate
Astronomy	D	none	Will need to attend 3 out of 4 evening star hikes
Energy	B	4 – home energy audit	None
Environmental Science	A, B, C, D	None	Bring pen and paper Age 14 recommended
Fish/Wildlife Management	B	None	None
Forestry [#]	C	None	None
Mammal Study*	A1, A2, B1, B2	None	None
Nature*	C	4e	None
Reptile/Amphibian Study*	A1, A2	8 – maintain reptile or amphibian for 1 month	None
Soil & Water Conservation	A	None	None
Space Exploration	A, D	None	~\$6 cost
Weather	D1, D2	None	None

*Recommended Merit Badge for first-year Scouts.

#Prior experience in topics related to Ecology/Conservation strongly recommended.

Activities

- Nature Reference Library
- Nature Trail around camp – guided hikes available! Self guided nature trail available.
- Edible plants demonstrations
- Conservation projects (great for the Awase Award, advancement and service!)
- Star Hikes – Monday, Tuesday, Wednesday and Thursday
- Excellent opportunity for those interested in astronomy, whether in the merit badge or not. A great deal will be learned about the constellations in our summer sky.
- Rocket building and launching
- Live animals from around Bear Paw on display

Hour of Operation:

9:00 am – 12:00 noon	Morning Instructional Sessions
1:30 pm – 4:30 pm	Afternoon Instructional Sessions
4:30 pm – 5:15 pm	Scheduled Special Activities
7:00 pm – 8:30 pm	Scheduled Evening Activities

*Times may be subject to change

HANDICRAFT

The Handicraft Area is a place for youth to try their hand (no pun intended!!) at creating a memento of their days at camp. Discover the world of arts and craftsmanship and possibly create a lifelong hobby!

Advancement

MERIT BADGE	Block	Prerequisites	Notes – All prices approximate
Art	C1, C2,	None	Bring a white all cotton T-shirt, or buy one in Trading Post: ~\$3 - \$5
Basketry	A1, A2, B1, B2, D2	None	Need to make round and square basket: ~ \$8 - \$10 for both kits
Communications	A, D	5, 6, 8	This badge requires a lot of writing, time needs to be spent out of session to complete the badge (notebook & pen)
Leatherwork	B1, B2, C1, C2, D1	None	Leather kit that can be tooled: ~ \$5 - \$10 in TP – no moccasins
Pulp & Paper	C1, C2	One of 7a, b, c, d, e	
Woodcarving	A1, A2, B1, B2, D1, D2	None	~\$4 - \$6 cost, bring small blade pocket knife

Materials Required for Merit Badges

Woodcarving: \$4 – 6 (for slide kit) and a pocket knife with a **small** blade (knives with blades larger than the Scout's palm-width are at camp)

Leatherwork: A small or large knife sheath kit sold at the camp Trading Post (\$5-\$10) is the best option. Other kits bought elsewhere may **not** fulfill requirements; moccasins do not. If the leather cannot be tooled, then it cannot be used for the merit badge.

Basketry: Two baskets must be made, one square and one circular bottomed. They cost \$4 - \$5 each bought at the trading post. The campstool materials are provided by Campcraft at no cost (as they are re-used). Be aware that the baskets sold at camp have a bottom already. Bringing a basket kit from somewhere else that does not have a pre-made bottom takes much more time to complete.

*All materials can be purchased at camp. It is **highly** recommended to buy the materials at camp to make sure that the Scout has the correct items.

Other important things to know about Merit Badges

- Totin' Chip is taught on the first day of Woodcarving, but offered by the Outdoor Skills area for Scouts not in Woodcarving.
- Basketry requires work outside of the session to complete the baskets.
- Tie-dying for Art merit badge is done during the merit badge. There is open tie-dying for everyone on Wednesday.
- Communications requires paper and writing utensils

Activities

Open Leatherwork: Have you seen other Scouts make cool projects but don't have time to take the merit badge? Are you an adult leader that wants to make use of some of our tools? This is the time for those not in merit badge instruction to learn how to use all of the tools, as well as how to make several different kits.

Tie-Dye: Come with anything and everything white or off-white (make sure it is 100% cotton and NOT stain resistant) and our great instructors will show you how to tie-dye it to perfection.

Hemp Necklaces: Learn how to make a hemp necklace, bracelet, or anklet. – Cost is \$1.50, pay in the Trading Post.

Survival wristband: Learn how to make a wristband perfect for those survival situations. Give yourself a break by having some spare cord. Cost is \$1.50; pay in the Trading Post.

Hours of Operation:

9:00 am – 12:00 noon	Morning Instruction Sessions
1:30 pm – 4:30 pm	Afternoon Instruction Sessions
4:30 pm – 5:15 pm	Scheduled Special Activities
7:00 pm – 8:30 pm	Scheduled Evening Activities

*Times may be subject to change

SHOOTING SPORTS

Shooting Sports is made up of the archery, rifle and shotgun and action archery ranges. All are supervised by trained and nationally certified adult personnel. Youth learn the fundamentals of safe shooting and handling of firearms and bows plus experience the pride of learning a new skill. Shooting sports is an excellent opportunity for youth that may not have other opportunities to enjoy marksmanship.

The shooting sports department offers Archery, Rifle Shooting and Shotgun Shooting merit badges. These merit badges require skill, patience, and a degree of physical maturity.

Which Shooting Sports Merit Badges Should I Take?

- Shooting Sports merit badges are not recommended for first year Scouts. Open shooting is available for everyone in the afternoons.
- It is recommended to only take one shooting merit badge per week because they have different fundamentals and often require extra time to complete the shooting requirements.
- Archery and Shotgun participants should be physically developed in order to have a reasonable chance of success.
- An open block in the afternoon is helpful to complete archery, rifle and shotgun merit badges.

Advancement

MERIT BADGE	Block	Prerequisites	Notes – All prices approximate
Archery	A, B	None	\$4 for arrow kit. Age 14 STRONGLY recommended because of size, strength and stability issues
Rifle	A, B	Hunter Safety Recommended	\$2 - \$4 for bullets, targets and cleaning supplies. *Please do not attempt Rifle and Shotgun MB the same week!
Shotgun	A, B	Hunter Safety Recommended	\$20 for shells, clay birds, and cleaning supplies. Physical size to handle a shotgun for the week *Please do not attempt Rifle and Shotgun MB the same week!

Activities

Open Shoot: Open shooting is available during afternoons on the rifle, shotgun, archery and action archery ranges. Scouts are encouraged to work on the shooting requirements for their merit badges during open shooting. To participate in open shooting Scouts need a ticket from the trading post (rifle: \$0.50 for ten shots; shotgun \$3 for five shots and targets, archery and action archery are free). Adult leaders must also pay for shooting.

Black Powder Muzzleloader Shoot: Our rifle range has a fleet of .50 cal. inline muzzleloaders. The exciting thing about this is you can shoot them, FOR FREE! Every Monday and Thursday evening, the ranges open up for this program, which anyone and everyone can take part in (time allowing, of course). Come see and feel the power packed (literally) into these firearms!

Marksmanship Award Programs: The USA Archery – Junior Olympic Archery Development (JOAD) and the National Rifle Associations (NRA) marksmanship programs are open to all youths and adults. These programs operate during open shooting and are an ideal way for the first year camper to gain valuable experience and confidence at the archery and rifle ranges. Certificates will be awarded for the successful completion of an NRA or JOAD rating and the accompanying medals may be purchased from the trading post.

Action Archery Program: Action Archery is a trail shooting program. A variety of targets, some of them active and some tricky are at shooting stations along the trail. This program will be available throughout the day for small groups and patrols. A special patrol competition will determine which troop has the best Band of Merry Men.

PERSONAL BOWS/ARROWS AND FIREARMS

For safety and security standards and logistical reasons, youth and leader are **NOT** to bring firearms, ammunition and/or bows and arrows to camp. Camp equipment is more than adequate for merit badge, NRA and USA Archery JOAD qualifying.

Hours of Operation:

9:00 am – 11:55 am	Merit badge instruction only
1:30 pm – 4:30 pm	Open shooting
7:00 pm – 8:30 pm	Open shooting/Black Powder Muzzle loader shoot

*Time may be subject to change

COMMISSARY

There are a number of snack items available from the commissary. We can fulfill most requests if received from the adult leader at the camp office **36 hours in advance**. Available items and prices are listed below:

<u>ITEM</u>	<u>PRICE</u>	<u>SERVINGS</u>	<u>EQUIPMENT NEEDED*</u>
Memphis Molly	\$6.00	6-8	Dutch oven, charcoal
Cobbler (apple, cherry, peach)	\$5.00	6-8	Dutch oven, charcoal
Ice Cream – Hand Cranked	\$6.00	6-8	Ice cream maker**
Ice Cream ½ gallon pre-made	\$5.00 - \$7.00	6-8	
Pudgy Pies	\$2.00	6	Pudgy pie makers

Other snacks available: marshmallows, S'Mores, popcorn, watermelon. If there's anything else you want, ask your Commissioner or at the camp office.

*All necessary equipment is available from the Commissioners. Charcoal should be included on your Commissary Request form (available from your Commissioner). Instructions on preparation are given out with your order.

Ice Cream Makers should be signed up for on **Sunday as supplies are limited.

ADULT LEADER OPPORTUNITIES

The first priority of every adult leader in camp is making sure that youth in the Troop are getting the greatest and safest program possible. However, many adult leaders in camp are looking for activities and opportunities for personal fun and satisfaction. Well, here they are!!

Certifications

We offer a number of training and certification courses during the week at camp. These include:

- Safe Swim Defense (recommended for all leaders)
- Safety Afloat (recommended for all leaders)
- Paddle Craft Safety
- Swimming and Water Rescue
- Climb on Safely
- NAP on Safely
- Trek Safely (backpacking/trekking equivalent of Safety Afloat/Safe Swim Defense)
- Leave No Trace – Outdoor Ethics

Boy Scout Leader Outdoor Specific Skills Training elements will be offered to all adults working to earn the “Trained Leader” status. Final details and how to go about earning these requirements will be available to you when you arrive at camp.

Instructional Help: We can always use help with the instruction of the many skills taught at camp. If you have any special abilities you’re willing to share, please let us know on Sunday. In the past, we’ve had sessions and demonstrations from leaders in art, emergency preparedness, aquatics, wilderness survival, bird study, botany and others. Adults are always welcome to observe any of the merit badge or other instructional sessions.

Supervision: We can also use a hand in our own instructional sessions – we may use you as a coach, a volunteer, or a helping hand to keep things running smoothly. If you have some spare time and a special interest, talk to your commissioner or the appropriate area director on Sunday. We always need assistance in the following areas:

- Aquatics (especially guards during instructional and open swim periods)
- Eagle Challenge
- Outdoor Skills
- Shooting Sports
- Campcraft
- Ecology/Conservation

Awards: A number of special awards are available for adult leaders in camp, including:

- AWASE award
- Mile Swim, Snorkeling, Polar Bear Swim, USA Archery & NRA Marksmanship, and many others.
-

*For more information on these awards, read the appropriate section in this guide and/or contact your Commissioner on Sunday.

Camp Facility Projects: Our Camp Ranger can always use a spare hand or two with various physical camp projects. If you have any mechanical skills (esp. carpentry, electrical and plumbing) and some spare time, speak with the Camp Director.

Meetings:

SUNDAY - One adult leader and SPL from every Troop must attend the program roundtable after the Waterfront demonstration. Following the campfire there will be an SM and SPL meeting with the program staff in the Dining Hall.

MON, TUES - Daily meetings are held with the Commissioners and the Camp Director, for adults at 10:00 am in
THUR, FRI the Program Center. Topics will vary from day to day, but this is generally a “working committee” on camp and it is important to have someone available from your troop to attend each day.

TROOP/PATROL OPPORTUNITIES

Our Friday night water carnival, Wednesday night camp wide games, patrol activities, inter-troop competition, etc. are all activities/events that will continue in full force this year.

The National Standards that guide our programs are emphasizing the patrol; our goal is to use these events to strengthen the patrol method in your troops.

In the meantime, troop leaders are encouraged to work through the patrol method at ALL troop functions including summer camp.

PROVISIONAL CAMP

What if one of your Scouts:

- ❖ Can't come to camp with your Troop?
- ❖ Is going to Philmont, Northern Tier, or Florida Sea Base?
- ❖ Wants to finish work already begun?
- ❖ Wants to have an additional week of camp fun and challenge?

The Bay-Lakes Council and Bear Paw Scout Camp offer a separate week of camp where Provisional Troop 6350 will be formed from those individual Scouts that really want the camp experience but can't make the troop's already established camp week. The date will be the week of July 29 through August 4, and the cost will be \$250 per Scout (if a Scout has already attended a full week of summer camp **at either Bear Paw or Gardner Dam camp** with his troop in 2012, the fee for a second week of camp will be \$175). This discount does NOT include attendance at NYLT or Wolf River Adventures.

The two-deep trained leadership will be provided by the camp. For more information contact the Program Department at the Center for Scouting in Appleton at (920) 734-5705 ext. 142.

2012 Troop Performance Recognition Program

Journey to Excellence, the new performance recognition program, changes the basic way we measure and recognize successes in the Boy Scouts of America by moving away from measuring progress and moving to measuring performance.

One of the criteria for this program includes attendance at any in-council or out-of-council long term summer camp, high adventure experience, jamboree or serving on camp staff. Minimum requirement is that the troop or crew attend a long term camp to earn the bronze level, 60% of youth attendance will earn the silver level, and 70% attendance, the gold level.



PROVISIONAL TROOP 6350 BEAR PAW SCOUT CAMP JULY 29 TO AUGUST 4, 2012

The provisional troop at Bear Paw is a chance for Scouts to spend a week at camp who could not attend with their home troop or a chance to attend an additional week of Summer Camp at a reduced rate. Individual Scouts are placed in a troop of other Scouts from all over the Bay-Lakes Council. Boys in the provisional troop experience camp in a different troop atmosphere while making many new friends.

Multiple members from the same troop are very welcome to join the provisional troop but register and participate as individual members. If numbers reach a certain level, a second troop will be formed. At that point, participants will be randomly split into the two troops.

All leadership for the troop is provided by the Bay-Lakes Council. To provide the maximum continuity, troop leadership is present for the entire week. Questions concerning adult leadership in the troop should be directed to Jim Wellens.

The cost of attending the provisional troop is \$250 for the week.

However, a discounted rate of \$175 is available for any scout who has attended Gardner Dam or Bear Paw during the 2012 summer camp season and will be participating in the provisional troop as a second week.

The following is required at Registration

- 1) A proper and completed BSA medical form signed by a Doctor with current parent signature for 2012.

IT IS THE PARENTS' OBLIGATION TO SUBMIT THIS PROPER AND COMPLETE MEDICAL FORM WITH REGISTRATION. IMPROPER OR INCOMPLETE MEDICAL FORMS WILL PREVENT PARTICIPANTS FROM USING MOST CAMP FACILITIES UNTIL A CORRECT FORM IS SUBMITTED.

IF YOU SUBMITTED A MEDICAL FORM FOR ANOTHER WEEK AT CAMP, AN ADDITIONAL MEDICAL FORM MUST BE SUBMITTED FOR THE PROVISIONAL TROOP WEEK AS WELL.

- 2) BSA medication card signed by a doctor for each medication the Scout is taking. This is State of Wisconsin law not BSA policy.
- 3) Provisional Troop Registration Form.
- 4) Proper fees.

ANY FEES SUBMITTED WITHOUT "ALL" OF THE ABOVE WILL BE RETURNED.

Multiple members of the same troop need to register as individuals and under the above same conditions.

TROOP LEADERS PLEASE NOTE: REGISTRATION TRANSFERS FROM A PREVIOUS WEEK AT CAMP WILL NOT BE ACCEPTED WITHOUT SUBMISSION OF THE ABOVE MATERIALS.

Once your registration material and fee has been submitted, you will receive complete information on the week including merit badge selection. REGISTRATION IS REQUESTED BY JULY 9, 2012.

The provisional troop must submit merit badge requests two weeks prior to July 29. Therefore, it is recommended that you submit your registration as early as possible. Late registrations cause the volunteer leadership of the provisional troop unnecessary last minute adjustments and should be avoided if at all possible.

Questions may be directed to Jim Wellens at: jimwellens@hotmail.com or 920-213-1718, or the Center for Scouting at (920) 734-5705.

Bear Paw Scout Camp

Summer is on the way and so is your week of summer camp fun and opportunities for all of your Scouts and for your leaders, too.

Please pay attention to the newest medical form; it is available on the council website. While it is similar to the older form there are significant differences. You only need parts A, B, and C for Boy Scout summer camp. You do not need to print all 13 pages; save the paper.

The revised Merit Badge Schedule is available online and is also included in this guidebook. The changes are mostly additions! Isn't that nice for a change? It's time to take advantage of them.

The newly revised & upgraded Eagle Challenge Program is now online and included in this guidebook. The program included all of blacks A, B, and C and included one merit badge, serious introductions to most program areas, serious doses of fun, as well as loads of advancement toward First Class. Check it out!

The Northwoods Day Adventures part of the Wolf River Adventures is being hosted at Bear Paw this summer. Your older Scouts have a big reason to come back to camp another year: there is some big fun to be had! Since the program is based out of Bear Paw, your older Scouts will still be providing leadership to your troop this summer. Your younger Scouts will see first hand reasons for getting the basics of the Scouting program hammered in and will see many reasons for remaining in the program for many more years. Check this out, too!

The Adult Leader Outdoor Training portion of Scout Leader Basics will be offered for the new leaders who have not been able to complete their training with the weekend portion of the course. Bring them on up to camp with you! The exact schedule will be worked out on a weekly basis based on the commissioners and other adult leaders in camp that week. Summer camp is for adult advancement too.

Additions to the Shooting Sports program this summer will feature and introduction to the five position trap shooting program. This will be the same as if they were starting a trap program at any other club's trap facility. An introduction here will lead to having experience when they go over there. We will also be offering an introduction to the Venturing Pistol Shooting Program. For Scout to be able to participate in this program they must be registered with a Venture Crew or an Explorer Post and they must be 14 – NO exceptions are possible. Specially certified trainers will be on hand to run the program. It's time to do a little exploring of older Scout program offerings in your local area. There are plenty of year-round opportunities for your older Scouts back home.

The winner of the week-long Scout Disc Golf Tournament, our own Bear Paw Open, will leave camp with his own brand new mid-range disc. While the distances aren't all that long, this course offers more challenge than the sissified city park courses you may have back home. The fairways on our course aren't very fair and the rough really is rough! Try it!!

Leave NO Trace training will be available at a new level this summer. An adult LNT Master Trainer will offer an hour long introductory look at the program for the adults and a youth LNT trainer will be offering a program for the Scouts. Remember, there is a new troop level leadership position for Leave No Trace! It's time to become familiar with the program yourself.

Loads of fun and training are waiting for everyone this summer at Bear Paw Scout Camp. Expand your troop's options for fun in the future by planning your summer camp now.

Opportunity is knocking. Is your troop going to open the door?

2012 Merit Badge Schedule

Bear Paw Scout Camp

Merit Badge	Schedule	Location
Archery	A, B	Shooting Sports
Art	C1, C2	Handicraft
Astronomy	D	Ecology/Conservation
Basketry	A1, A2, B1, B2, D1	Handicraft
Camping*	AB, CD	Outdoor Skills
Canoeing	A, B	Aquatics
Climbing	AB	Adventure
Communications*	A, D	Handicraft
Cycling*	AB	Adventure
Eagle Challenge	ABC	Eagle Challenge
Energy	B	Ecology/Conservation
Environmental Science*	A, B, C, D	Ecology/Conservation
Fingerprinting	7:00 pm M, T, Th	Eagle Challenge
First Aid*	A, B	Outdoor Skills
Fish & Wildlife Management	B	Ecology/Conservation
Fishing	A, B	Outdoor Skills
Forestry	C	Ecology/Conservation
Geocaching	C	Outdoor Skills
Indian Lore	B	Trading Post
Instructional Swim	B, D	Aquatics
Leatherwork	B1, B2, C1, C2, D1	Handicraft
Lifesaving*	AB	Aquatics
Mammal Study	A1, A2, B1, B2	Ecology/Conservation
Motor Boating	C	Aquatics
Nature	C	Ecology/Conservation
Orienteering	CD	Outdoor Skills
Pioneering	AB	Outdoor Skills
Pulp & Paper	C1, C2	Handicraft
Reptile & Amphibian Study	A1, A2	Ecology/Conservation
Rifle Shooting	A, B	Shooting Sports
Rowing	A	Aquatics
Shotgun Shooting	A, B	Shooting Sports
Small Boat Sailing	C, D	Aquatics
Soil & Water Conservation	A	Ecology/Conservation
Space Exploration	A, D	Ecology/Conservation
Swimming*	A, B	Aquatics
Weather	D1, D2	Ecology/Conservation
Wilderness Survival	C, D	Outdoor Skills
Woodcarving	A1, A2, B1, B2, D1, D2	Handicraft
* Eagle requirement		

2012 Bear Paw Scout Camp Merit Badge Schedule

Monday – Tuesday	Thursday - Friday
Block A1 9:00-10:30 MT	Block A2 9:00-10:30 RF
Basketry ¹ Mammal Study ² Reptile & Amphibian Study ² Woodcarving ¹	Basketry ¹ Mammal Study ¹ Reptile & Amphibian Study ² Woodcarving ¹
Block A 9:00-10:30 MTRF	
Archery ³ Canoeing ³ COMMUNICATIONS ³ ENVIRONMENTAL SCIENCE ² FIRST AID ² Fishing ¹	Rifle ³ Rowing ¹ Shotgun ³ Soil & Water Conservation ² Space Exploration ² SWIMMING ²
Block B1 10:30- 12:00 MT	Block B2 10:30-12:00 RF
Basketry ¹ Leatherwork ¹ Mammal Study ¹ Woodcarving ¹	Basketry ¹ Leatherwork ¹ Mammal Study ¹ Woodcarving ¹
Block B 10:30-12:00 MTRF	
Archery ³ Canoeing ³ ENVIRONMENTAL SCIENCE ² Energy ³ FIRST AID ² Fish & Wildlife Management ²	Fishing ¹ Indian Lore ² Instructional Swim Rife ³ Shotgun ³ SWIMMING ²
Block AB 9:00-12:00 MTRF	
CAMPING ² Climbing ³ CYCLING ³	LIFESAVING ³ Pioneering ²
Block C1 1:30-3:00 MT	Block C2 1:30-3:00 RF
Art ¹ Leatherwork ¹ Pulp & Paper	Art Leatherwork ¹ Pulp & Paper
Block C 1:30-3:00 MTRF	
ENVIRONMENTAL SCIENCE ² Forestry ² Motor Boating	Geocaching ¹ Nature ² Small Boat Sailing ³ Wilderness Survival ¹
Block D1 3:00-4:30 MT	Block D2 3:00-4:30 RF
Basketry Leatherwork ¹ Weather ² Woodcarving	Weather ² Woodcarving
Block D 3:00-4:30 MTRF	
Astronomy ² COMMUNICATIONS ³ ENVIRONMENTAL SCIENCE ² Instructional Swim	Small Boat Sailing ³ Space Exploration ² Wilderness Survival ¹
Block CD 1:30-4:30 MTRF	
CAMPING ² Orienteering ²	

Key to using this table

- ¹ – Appropriate for first year and above
- ² – Appropriate for second year and above
- ³ – Experienced Scouts only!

ALL CAPS – Eagle Required MB

A1 – The **1** following the block means the badge meets Monday & Tuesday.

B2 – The **2** following the block means the badge meeting Thursday & Friday.

AB or CD – Badge meets **BOTH** blocks

REMEMBER: Happy Scouts make for happy leaders. Make sure you give your Scouts a block off for free time!

**EAGLE CHALLENGE
MEETS 9:00 – 3:00
ALL OF BLOCKS A, B AND C
(MTRF)**