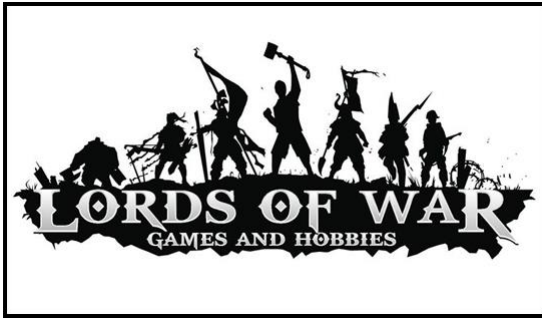


WARHAMMER AGE OF SIGMAR

Lords of War Weekend August 15th 2015

RULES PACK



INTRODUCTION

Welcome to Lords of War Weekend! Thank you for showing up and supporting this event. Please feel free to comment and offer your suggestions so that we can continue to make each event better than the last. Inside this package you will find everything for the **Warhammer: Age of Sigmar** event!

Lords of War Weekend is all about having a great time, playing the game we all love and meeting new players. This package will explain in detail, how this event works. As well what you will need (see the next page for army list building details):

- Up to 15 Warscrolls for Warhammer: Age of Sigmar
- 5 Copies of your Army List (Names of the Warscrolls and how many models the Warscroll contains)
- Gaming materials (Tape measure, dice, Rules Sheet or App)
- Access to the Age of Sigmar App or a printed out PDF of your Warscrolls (The app route is only allowed if you are comfortable sharing your electronic device with your opponent).



OUR MOST IMPORTANT RULE:

In games the size and complexity of ours there are bound to be occasions where a situation is not covered by the rules or you can't seem to find the right page. Even if you know the rule, sometimes it just a really close call and players don't agree on the precise outcome. Nobody wants to waste valuable gaming time on arguing, so be prepared to interpret a rule or come up with a suitable solution for yourselves (in a gentlemanly fashion of course). It is important to remember that the rules are just a framework for an enjoyable game and winning is less important than making sure both players have a good time. If this is not possible there will be judges to help interpret the rules to the best of our ability. To avoid disappointment, send us your questions ahead of time!

GENERAL RULES

- 1) All models must be fully built citadel miniatures. Any scratch built/ conversions using non citadel parts must be pre-approved **before your first game**. Feel free to email us about models in question to be viewed by Weekend officials. Unapproved models cannot be used.
- 2) All models must be painted to a basic standard whereby the whole model is painted with a non-primer basecoat on all its elements. The miniatures must be based. If you have any questions about what constitutes a basic standard please send us an email for more clarification.
- 3) What you see is what you get- No proxying is allowed, all wargear, weapons and equipment that is nonstandard must be represented on the model. In Age of Sigmar there are vastly different rules for the different weapon options so it is only fair to your opponent to have the correct weapons displayed on your models.
- 4) Army list must be submitted to admin@lordsofwartournament.com by Thursday, August 13th 2015.
- 5) **Code of Conduct:** There will be a zero tolerance policy for unsportsmanlike behavior (throwing dice, excessive cursing, yelling or rudeness to your opponent). Any behavior deemed inappropriate (judged by the organizers) may be met with a warning or even a disqualification. You will not be given a refund if you are asked to leave for poor behavior. We are all just trying to have fun with our toy soldiers, lets all try and remember that!

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Round 2: 12- 1:45pm

Primary Mission: *The Watchtower* (Pg. 154)

Secondary Mission: *Blunt* (Sudden Death Table)

Notes: Pick your army before determining the Invader and Guardian.

'Garrisoning' the watchtower will count for the sake of this battle if you have models on the center hill. The player with the most models on the hill in the center at the end of the game wins a major victory.

Army:

W #	WARSCROLL

Round 3: 2:30-4:15pm

Primary Mission: *The Ritual* (Pg. 162)

Secondary Mission: *Seize Ground* (Sudden Death Table)

Notes: Pick your army before determining the Ritualist and Disrupter. Use the Realm Gate provided on each table as the Artifact.

Army:

W #	WARSCROLL

Round 4: 4:30-6:15pm

Primary Mission: *Standard Rules- Battleline* (Rules Sheet)

Secondary Mission: *Assassinate* (Sudden Death Table) only it *MUST* be the opponents General.

Notes: Deploy armies one warscroll at a time taking turns as described in the main rulebook. Do not use the sudden death chart for the purposes of this game. Each player must eliminate the opponents army!

Army:

W #	WARSCROLL

SCORING

Each game will be scored in the following manner:

Major Victory Primary- 12 pts

Minor Victory Primary- 6 pts

Minor Loss Primary- 2 pts

Secondary Objective Achieved- 8 pts

Tournament Points will be awarded in three areas, see section below.

BATTLE	HOBBY	BONUS	Total
80pts	40 pts	5	125 pts

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Hobby Score:

Judges will walk around throughout the day and rate your army based on the following areas:

1. **Theme (5)**- Is the army unified? Does it have a consistent color scheme and faction? Do the units make sense and tell a story?
2. **Technique (20)**- Brushwork; color choice, highlighting techniques used (layering, blending, drybrushing, airbrushing), attention to detail.
3. **Basing (5)**- How do the bases bring the models to life? Layered elements will help your score. Effort is noticed.
4. **Other (10)**- We like to leave this open for 'extra effort' points. Grab these points up for things like conversions, hand painted banners, display boards etc.

Bonus Score (5):

Get these points for submitting your list on time and for bringing all of your required materials.

PRIZES

Trophies will be awarded for the following categories:

1st Overall (Best total score)

2nd Overall (Second best total score)

3rd Overall (Third best total score)

Outstanding Hobby Achievement: Judges Choice

Outstanding Hobby Achievement: Player's Choice

Outstanding Opponent: Player's Choice

Product prizes will also be awarded based on numbers of attendees.

We will also have some really exciting items up for raffle!

We will also be running a side event Painting Contest so bring your models out for that as well!

Weekend Official Contact Information

Lords of War Games and Hobbies: 905-845-9277

Email: admin@lordsofwartournament.com