Cryptography Made Easy

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Why Study Cryptography?

- Secrets are intrinsically interesting
- So much real-life drama:
 - Mary Queen of Scots executed for treason
 - primary evidence was an encoded letter
 - they tricked the conspirators with a forgery
- Students enjoy puzzles
- Real world application of mathematics

Start with an Algorithm

- The Spartans used a scytale in the fifth century BC (transposition cipher)
- Card trick
- Caesar cipher (substitution cipher): ABCDEFGHIJKLMNOPQRSTUVWXYZ GHIJKLMNOPQRSTUVWXYZABCDEF

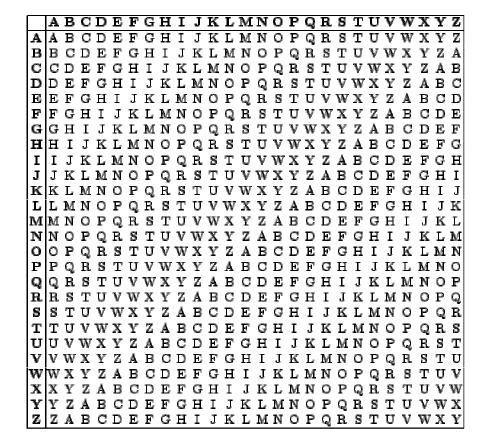
Then add a secret key

- Both parties know that the secret word is "victory": ABCDEFGHIJKLMNOPQRSTUVWXYZ VICTORYABDEFGHJKLMNPQSUWXZ
- "state of the art" for hundreds of years
- Gave birth to cryptanalysis first in the Muslim world, later in Europe

Cryptographers vs Cryptanalysts

- A battle that continues today
- Cryptographers try to devise more clever algorithms and keys
- Cryptanalysts search for vulnerabilities
- Early cryptanalysts were linguists:
 - frequency analysis
 - properties of letters

Vigenère Square (polyalphabetic)



Vigenère Cipher



- More secure than simple substitution
- Confederate cipher disk shown (replica)
- Based on a secret keyword or phrase
- Broken by Charles Babbage

Cipher Machines: Enigma

- Germans thought it was unbreakable
- Highly complex
 - plugboard to swap arbitrary letters
 - multiple scrambler disks
 - reflector for symmetry
- Broken by the British in WW II (Alan Turing)



Public Key Encryption

- Proposed by Diffie, Hellman, Merkle
- First big idea: use a function that cannot be reversed (humpty dumpty)
- Second big idea: use asymmetric keys (sender and receiver use different keys)
- Key benefit: doesn't require the sharing of a secret key

RSA Encryption

- Named for Ron Rivest, Adi Shamir, and Leonard Adleman
- Invented in 1977, still the premier approach
- Based on Fermat's Little Theorem:

 $a^{p-1} \equiv 1 \pmod{p}$ for prime p, gcd(a, p) = 1

• Slight variation:

 $a^{(p-1)(q-1)} \equiv 1 \pmod{pq}$ for distinct primes p and q, gcd(a,pq) = 1

• Requires large primes (100+ digit primes)

Example of RSA

- Pick two primes p and q, compute $n = p \times q$
- Pick two numbers e and d, such that:
 e×d = k(p-1)(q-1) + 1 (for some k)
- Publish n and e (public key), encode with: (original message)^e mod n
- Keep d, p and q secret (private key), decode with:

(encoded message)^d mod n

Why does it work?

• Original message is carried to the e power, then to the d power:

 $(msg^e)^d = msg^{e d}$

- Remember how we picked e and d:
 msg^{ed} = msg^{k(p-1)(q-1) + 1}
- Apply some simple algebra:

 $msg^{ed} = (msg^{(p-1)(q-1)})^k \times msg^1$

Applying Fermat's Little Theorem:
 msg^{ed} = (1)^k × msg¹ = msg

Politics of Cryptography

- British actually discovered RSA first but kept it secret
- Phil Zimmerman tried to bring cryptography to the masses with PGP and ended up being investigated as an arms dealer by the FBI and a grand jury
- The NSA hires more mathematicians than any other organization

Exploring further

- Simon Singh, *The Code Book*
- RSA Factoring Challenge (unfortunately the prizes have been withdrawn)
- Shor's algorithm would break RSA if only we had a quantum computer
- Java's BigInteger class has methods for isProbablePrime, nextProbablePrime, modPow

Card Trick Solution

- Given 5 cards, at least 2 will be of the same suit (pigeon hole principle)
- Pick 2 such cards: one will be hidden, the other will be the first card
- First card tells you the suit
- Hide the card that has a rank that is no more than 6 higher than the other (using modular wrap-around of king to ace)
- Arrange other cards to encode 1 through 6

Encoding 1 through 6

- Figure out the low, middle, and high cards
 - rank (ace < 2 < 3 ... < 10 < jack < queen < king)</p>
 - if ranks are the same, use the name of the suit (clubs < diamonds < hearts < spades)
- Some rule for the 6 arrangements, as in:
- 1: low/mid/hi 3: mid/low/hi 5: hi/low/mid
- 2: low/hi/mid 4: mid/hi/low 6: hi/mid/low