## The Siege of the Sinmetal Mine

The newly united team prepares to assault, by force or by stealth, the duergar fortress of Avarak Sul.

## So...Tell Us What You Know

The Shield of Gravesford captured one of the Hlan, the deep men, who attacked them.

His name is Phulaar, he is a scout for the Wind That Howls Through The Depths, the Stormmaster of House U'laas. House U'laas is ruled by The Eyes Burned White By The Stars.

House U'laas controls Xanazaar, a nearby Drow city, and The Wind That Howls Through The Depths constantly skirmishes with the duergar of Avarak Sul. She knows the duergar recently have been sending scouting parties into the underdark to recapture escaped slaves, and she dispatches her Hlan skirmishers to attack the duergar scouts to deplete their numbers.

## Apart From That!

I really have no idea what the players are going to do. The Drow hate the Duergar....but not as much as they hate people from the Mundane World! So an alliance with the Drow would be...tricky. Possible, I guess. Depends on how clever their plan is!

## Into Avarak Sul

The adventure I'm running, *Night Below* has an orc outpost here, but the players have already fought a lot of orcs, so I replaced it with the duergar fortress from *The Gates of Firestorm Peak*!

So at this point, my notes end, and I just grab the adventure. You can pick up <u>The Gates of Firestorm</u> <u>Peak</u> on the DM's Guild if you're really keen on following along. :D