



BLOODREAVERS

Descending upon their foes in a howling, chanting tide, the barbarous tribes of the Bloodreavers sweep away the enemy with sheer weight of numbers. Each Bloodreaver is a frothing killer, his body thick with slabs of muscle and his fists wrapped around the hafts of heavy weapons that can lop heads and dismember foes with every swing.



MELEE WEAPONS

	Range	Attacks	To Hit	To Wound	Rend	Damage
Reaver Blades	1"	1	4+	4+	-	1
Meatripper Axe	1"	1	4+	4+	-1	1

DESCRIPTION

A unit of Bloodreavers has 10 or more models. Some units of Bloodreavers fight with Reaver Blades, while others prefer to use Meatripper Axes.

CHIEFTAIN

The leader of this unit is a Chieftain. A Chieftain makes 2 attacks rather than 1.

ICON BEARER

Models in this unit may be Icon Bearers. If the unit includes one or more Icon Bearers, add 1 to the Bravery of all its models.

HORNBLOWER

Models in this unit may be Hornblowers. If the unit includes one or more Hornblowers, add 1 to its run and charge rolls.

ABILITIES

Frenzied Devotion: If this unit is within 12" of a model with the **CHAOS** and **TOTEM** keywords when it is selected to attack, then all models in this unit make 2 attacks rather than 1, and the Chieftain makes 3 attacks rather than 2.

Reaver Blades: You can re-roll hit rolls of 1 for models armed with Reaver Blades.

KEYWORDS

CHAOS, MORTAL, KHORNE, BLOODREAVERS