

ASSASSIN



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Poison-coated Blades	1"	6	3+	3+		1
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DESCRIPTION

An Assassin is a single model. He is armed a pair of Poison-coated Blades for slaying his target.

ABILITIES

Black Lotus Venom: Assassins use their deadliest poisons to slay kings and warlords. If the target of an attack made by an Assassin is a **Hero**, its weapons inflict D3 Damage rather than 1. Hidden Murderer: Instead of setting up the Assassin normally, you can place him to one side and say that he is set up in hiding. If you do so, secretly note down one of your units for this Assassin to hide in. At the start of any combat phase you can reveal the Assassin; set him up within 1" of the unit you picked. The Assassin can then pile in and attack, even if it is your opponent's turn to select a unit to attack with. If the unit hiding the Assassin is destroyed before he is revealed, the Assassin is destroyed as well.