



# Competition Regulations

**Season 2016-17**

(version 16 September 2016)

## **Contents**

I. GENERAL	3
II. CLUBS	5
III. PLAYERS	7
IV. OFFICIALS	9
V. COMPETITION SYSTEM	11
VI. GAME ORGANISATION	13
VII. TV & MARKETING RIGHTS	16
VIII. MEDIA & COMMUNICATIONS	16
IX. FINANCIAL PROVISIONS	16
ANNEX 1 – CALENDAR 2016-17	20
ANNEX 2 – ADVERTISING ON TEAM UNIFORMS	21
ANNEX 3 – INVENTORY OF BCL SPONSORING RIGHTS	20
ANNEX 4 – MEDIA OPERATIONS AND SERVICES	33
ANNEX 5 – OFFICIATING	38
ANNEX 6 – DISCIPLINARY CODE	43
ANNEX 7 – PAYMENT FORM	54

## **I. GENERAL**

### **1. Introduction**

- 1.1 These Competition Regulations shall govern the Basketball Champions League 2016-2017, along with any other rules, regulations, guidelines and decisions referenced to herein or adopted by the Board of Directors of the Basketball Champions League S.A..
- 1.2 These Competition Regulations were approved on 9 June 2016 and enter into force with immediate effect. They were amended on 27 July 2016, following the Official Draw, and on 14 September 2016, following the expansion to a Regular Season of 40 Clubs.
- 1.3 For administrative purposes, all communications arising from or in relation to the Basketball Champions League and these Competition Regulations shall be in English.
- 1.4 These Competition Regulations apply equally to both genders, and all references in this text to one gender (he, his etc.) shall be considered to apply also to the other gender (e.g. she, her etc.) and shall be read accordingly.

### **2. Definitions**

Article	An article of these Competition Regulations.
BCL	The European Men's Club competition called "Basketball Champions League". Unless otherwise stipulated herein, it shall mean the 2016-17 season's Qualification Round, Regular Season, Play-Offs and Final Four.
BCL Final Four	The semi-finals and the finals of the BCL, as detailed under Article 19 of these Competition Regulations.
BCL Logo	The official logo of the BCL.
BCL Officials	The Technical Delegates, the Organiser Representatives, the Referees, the table officials, the Supervisory Doctor, the Single Judge, the Ad-hoc Judge and persons holding an office within the Organiser.
BCL Regulations	Any and all regulations, rules, circular letters, guidelines, manuals and decisions of the Organiser relating to the BCL.
BCL Sponsor(s)	Any entity entering into a sponsorship agreement with the Organiser concerning the commercial exploitation of some or all of the rights and opportunities connected with the BCL (e.g. BCL Presenting Sponsor, BCL Official Sponsor, BCL Technical Supplier etc.).
Calendar	The official calendar of the 2016-17 season, as set out in Annex 1 of these Competition Regulations.
Club(s)	Any and all clubs participating in the BCL.

Club Official(s)	The Clubs' players, coaches, assistant coaches and Clubs' followers with special responsibilities (including without limitation: manager, doctor, physiotherapist, statistician, interpreter, Club mascots etc.), any accredited members of a Club's delegation, any member of the Club (directors, managers, staff), or any person forming part of a Club or acting on behalf of a Club.
European Club Competitions	The BCL and the FEC.
FEC	The European Men's Club competition called "FIBA Europe Cup". Unless otherwise stipulated, it shall mean the Qualification Round (if any), the Regular Season, the Play-Offs and the Final Four of the 2016-17 season.
NF	A National Federation member of FIBA.
NL	A National or Regional League, whether organised as a separate legal entity or not, recognised by the respective NF(s) and, where required, by FIBA/FIBA Europe.
Official Draw(s)	Any and all BCL official draw ceremonies.
Organiser	The legal entity Basketball Champions League S.A., a joint-stock corporation with legal seat and offices in Mies, Switzerland, owned 50% by FIBA and 50% by National Leagues (Belgium, Czech Republic, France, Germany, Greece, Israel, Italy, Poland, Turkey) and ULEB.
Play-Offs	All games of the play-offs of the BCL, as detailed under Article 18 of these Competition Regulations.
Player(s)	Any and all players registered with a Club.
Qualification Round	All games of the qualification round of the BCL, as detailed under Article 16 of these Competition Regulations.
Regular Season	All games of the regular season of the BCL, as detailed under Article 17 of these Competition Regulations.
Signage	The digital (LED) and static communication and advertising spaces in the Venues as set forth in Annex 3 to these Competition Regulations.
Single Judge	A legally qualified person with experience in sports, appointed by the Organiser and entrusted with the task to decide disciplinary and eligibility matters in accordance with the BCL Regulations.
Venue	The registered basketball hall and basketball facilities of each Club as well as any other basketball hall where a game of the BCL is organised with the approval of the Organiser.

## **II. CLUBS**

### **3. Participation**

- 3.1 The Organiser shall determine the clubs per country that are entitled to participate in the BCL. In future editions, this decision will be based on the ranking of NFs and Clubs (Article 5).
- 3.2 Subject to Article 3.3, the primary criterion for participation in the BCL are the sporting results of clubs in their domestic competitions. Each NL or, in the absence of a NL, the respective NF, shall decide which sporting results (e.g. regular season, play-offs, national cup, etc.) will be taken into account for qualification to the BCL. This decision is subject to the Organiser's approval.
- 3.3 The Organiser may grant access to the BCL through the attribution of up to four (4) invitations.
- 3.4 A total of fifty two (52) clubs will participate in the BCL.
- 3.5 Should one or more clubs not exercise their right to participate in the BCL, the Organiser may decide to allocate the respective place(s) to other clubs of the same or other NF(s).
- 3.6 In order to participate in the BCL, a club shall:
  - a) Have earned the right to participate in BCL through
    - i) its sporting results in the domestic competitions (see Article 3.2); or
    - ii) an invitation (see Article 3.3);
  - b) Have the right to use a basketball hall which
    - i) complies with the FIBA Official Basketball Rules and the regulatory framework of the Organiser;
    - ii) has a seating capacity of minimum 4,000 seats (unless otherwise decided by the Organiser in exceptional circumstances); and
    - iii) is clear of all non-basketball lines and is equipped for competitions FIBA Level I (see Official Rules of Basketball).
  - c) Comply with the requirements of the admission process set out in Article 4.

### **4. Admission Process**

- 4.1 The Organiser will send to the respective NF the documentation which is necessary for its clubs to be considered for admission to the BCL.
- 4.2 The Club and the NF shall ensure that the necessary documentation, duly completed and signed, reaches the offices of the Organiser by email before the given deadline. The original documents must follow by courier.

- 4.3 The Clubs' admission documentation package will contain the following:
- a) the signed Admission Form, which will include, without limitation:
    - i) The agreement to comply with the regulatory framework of the Organiser and with the decisions of the Organiser;
    - ii) The agreement to license to the Organiser certain marketing, media and other intellectual property rights;
    - iii) An arbitration agreement stipulating that any dispute between the Organiser on the one hand and Clubs and/or Club Officials on the other will be submitted exclusively to the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, and will be resolved definitively in accordance with the Code of sports-related arbitration through an expedited proceeding. Recourse to ordinary courts shall be excluded;
  - b) the duly completed Club's information form;
  - c) the duly completed Venue form;
  - d) the plan of the playing hall(s) with the distribution of advertising highlighted, the number of LED boards, the measurement of the advertising boards in metres;
  - e) a digital copy of the Club's logo;
  - f) any other documents required by the Organiser.
- 4.4 Clubs will not be required to pay a registration fee or a deposit at the beginning of the season. The Organiser will retain an amount of EUR 20,000 from the financial benefits that each Club is entitled to receive for their participation in the BCL Regular Season (see Chapter IX – Financial Provisions) as a financial guarantee until the end of the season (e.g. in order to cover player license fees and possible violations by the Club and/or its Officials, in accordance with these Competition Regulations or the BCL Disciplinary Regulations). The NFs will be jointly liable with its Club(s) for any liability caused by or in connection with their Clubs' participation in the BCL.
- 4.5 Non-admission
- The Organiser has the right to not admit to the BCL a club that does not or is not able to fulfil all requirements provided for in these Competition Regulations, in particular when a club is not in good financial standing with the Organiser or is under a ban from participating in international competitions, irrespective if such club would be entitled to participate in the BCL as per Article 3.
5. Ranking
- 5.1 The sporting results of the Clubs in BCL and FEC will be evaluated by the Organiser through a specially designed ranking.
- 5.2 The Clubs and the NFs will be ranked separately.
- 5.3 Upon decision of the Organiser's General Assembly, the ranking will be used to determine the number of places per country in future editions of the Basketball Champions League as well as each Club's seeding, if it so qualifies.

- 5.4 The rankings will be announced publicly by the Organiser following the end of the 2016-17 season.

### **III. PLAYERS**

#### **6. Players' Eligibility**

- 6.1 These Competition Regulations do not impose specific rules on players' eligibility. Each Club shall be bound by the player eligibility rules applicable in its own NL and/or NF during the 2016-17 season.
- 6.2 The Club and its NL and NF are jointly responsible for the eligibility of Club's players at all times and will bear the consequences of any infractions of the BCL Regulations or of the FIBA Internal Regulations governing Eligibility, the National Status, the International Transfer and the Age of Players.
- 6.3 For the purposes of eligibility, the national status of a Player shall remain unchanged throughout the entire BCL season, irrespective if the Player acquired a new legal nationality.

#### **7. Players' Licenses**

- 7.1 The issuance of "B" Licenses (as per the FIBA Internal Regulations) for Players is subject to the following conditions:
- a) the signature of the official BCL entry form; and
  - b) the payment of the player's license fee, as set forth in Article 29.1.
- 7.2 If a Club does not qualify for the next competition phase of the BCL, an "A" Licence for Foreign Players may be requested upon return of the "B" License for Players. This procedure is valid only as long as the Player continues to play with the Club.

#### **8. Players' Lists**

- 8.1 An initial List of Players, accompanied by all necessary documents for the issuance of "B" Licenses for all Players must be submitted by the Clubs to the Organiser by no later than 31 August 2016.
- 8.2 The List of Players is considered as being "Final":
- a) for the Clubs participating in the Qualification Round, on 21 September 2016;
  - b) for the Clubs participating in the Regular Season, on 14 October 2016.
- 8.3 The Final List of Players shall contain a minimum of twelve (12) Players and a maximum of sixteen (16) Players.
- 8.4 Any late document will be considered as a replacement or addition to the Final List of Players in accordance with Article 9.

#### **9. Changes of Players**

- 9.1 Any changes must be made by the Club through its NF.
- 9.2 For the Clubs participating in the Qualification Round, no change will be allowed during the

#### Qualification Round.

- 9.2.1 Clubs qualified for the Regular Season through the Qualification Round may make an unlimited number of changes between the end of the Qualification Round and 14 October 2016.
- 9.3 For the Clubs participating in the Regular Season, up to four (4) Players of any given nationality can be changed on the Final List of Players from 15 October 2016 until 24 February 2017.
- 9.4 Any change (i.e. replacement or addition) on the Final List of Players will be subject to an administrative fee per Player in accordance with Article 29.2.
- 9.5 Any of the four (4) additions/replacements to the Final List of Players must be finalised, i.e. all necessary documentation must have been received by the Organiser, at the latest forty-eight (48) hours before the first game of the additional/replaced Player.
- 9.6 Players who have played for a club in a European Club Competition during the 2016-17 season will be allowed to register with a new Club during the same season only between the Qualification Round and the Regular Season and between the Regular Season and the Play-Offs, as detailed in the table below. This provision can be applied only once per Player per season.

### DEADLINES FOR REGISTRATION OF PLAYERS

	Until 31.08	31.08 to 21.09	22.09 to 07.10	08.10 to 14.10*	15.10 to 26.01**	As of 27.02
<b>QR Clubs</b>	Initial List	Unlimited Changes	No Changes	Unlimited Changes	Up to 4 Changes**	No Changes
<b>RS Clubs</b>	Initial List	Unlimited changes			Up to 4 Changes**	No Changes

\* From 08.10 to 14.10.2016 and from 27.01 to 24.02.2017:  
transfer window for Players who played in a European Club Competition during the same season.

\*\*At the latest 48 hours before the first game of the additional/replacement Player

#### 10. Protests regarding the eligibility of Players

- 10.1 Any Club may submit a protest concerning the eligibility of another Club's Player(s).
- 10.2 Such protest must be received by the Organiser at the latest on the following working day of the alleged occurrence.
- 10.3 A deposit of EUR 1,000 shall accompany the protest. If the deposit or proof thereof has not been received on the following working day of the occurrence, the protest shall be deemed withdrawn.
- 10.4 The Organiser may investigate the eligibility of Players ex officio at any time.
- 10.5 The Single Judge has exclusive competence to rule on violations of the (national or



international) rules applicable to the eligibility of Players, in accordance with the BCL Disciplinary Regulations.

#### **IV. OFFICIALS**

##### **11. General**

- 11.1 The Organiser will appoint BCL Officials for each game of the BCL. Annex 5 (Officiating) to these Competition Regulations shall apply.
- 11.2 The Organiser may mandate a third-party (National Anti-Doping Organisation, doping control service provider etc.) to carry out doping controls during games of the BCL.
- 11.3 A game form with the place and date of the game and name of the Technical Delegate (and, optionally, the Referees) is sent by e-mail to both Clubs, the Technical Delegate and the respective NFs.
- 11.4 The NF of the appointed BCL Officials is responsible for
  - a) conveying all details to the BCL Officials;
  - b) confirming to the Organiser without delay and in writing the BCL Officials' availability;
  - c) providing all necessary assistance to ensure the BCL Officials' timely presence at the Venue.
- 11.5 If a BCL Official cannot accept his appointment for any reason, the NF must inform the Organiser without delay by e-mail or fax. The NF may suggest a possible replacement.
- 11.6 If a BCL Official appointed by the Organiser is prevented at the last moment from executing his duties at the game for reasons beyond his control, he may be replaced by another BCL Official from the country where the game will take place. In this case, the Technical Delegate shall immediately contact the Organiser to obtain its approval for the replacement.

##### **12. Appointments**

- 12.1 **The Organiser Representatives**  
The Organiser may appoint one (1) or more Organiser Representatives for certain games of the BCL, who shall undertake specific supervising duties assigned to them by the Organiser.
- 12.2 **Supervisory Doctor**  
The Organiser may appoint a Supervisory Doctor for certain games of the Competition in order to coordinate and monitor the doping control procedure..
- 12.3 **Technical Delegate**  
The Organiser will appoint one (1) Technical Delegate for each game. The Organiser will endeavour to appoint, particularly for the Regular Season, a Technical Delegate from the same region/country where the game is played.
- 12.4 **Referees**  
The Organiser, through the Referee Committee, will appoint three (3) Referees for each game.

## 12.5 Judges

12.5.1 The Organiser will appoint a Single Judge for the BCL.

12.5.2 If deemed necessary, the Organiser will appoint an Ad-hoc Judge for the BCL Final Four.

## 13. Duties

### 13.1 Duties of the Judges

13.1.1 The Single Judge and the Ad-Hoc Judge shall perform their duties in accordance with the BCL Disciplinary Regulations.

### 13.2 Duties of the Technical Delegate

13.2.1 The Technical Delegate shall

- a) ensure that the BCL games are played under regular conditions and in accordance with the BCL Regulations;
- b) inspect and approve all equipment to be used during the game;
- c) collaborate with the Referees in the exercise of his duties.

The Organiser will provide the necessary guidelines to the Technical Delegates.

13.2.2 The Technical Delegate shall sit at the scorer's table directly between the scorer and the timekeeper.

13.2.3 The Technical Delegate is responsible for sending to the Organiser, by e-mail no later than noon of the day after the game (and the original by courier within three (3) days following the game):

- a) the Scoresheets;
- b) the Official Expenses Sheet;
- c) the Technical Delegate Game Report;
- d) the Referee Reports.

13.2.4 The Technical Delegate must ensure that the hosting Club sends the results and statistics electronically and, if unable to do so, by e-mail to the Organiser within one (1) hour from the end of the game.

13.2.5 All reports shall be written in English and shall contain details on the game according to the respective template. Should any serious incident occur (such as a protest against the result of the game, the disqualification of a Player, bad behaviour of the spectators, etc.) the Technical Delegate must send a detailed report describing the incident within one (1) hour from the end of the game by e-mail to [competition@BasketballCL.com](mailto:competition@BasketballCL.com), using the Organiser's official form.

13.2.6 Any matters which, according to the Technical Delegate's opinion constitute a violation of the BCL Regulations, the Official Basketball Rules of FIBA, the FIBA Internal Regulations governing Betting & Corruption, or of the general rules of behaviour and sportsmanship, must be included in detail in his report.

- 13.3 Duties of the Referees
  - 13.3.1 The Referees shall conduct the game in accordance with the Official Basketball Rules of FIBA and the official FIBA interpretations of these rules.
  - 13.3.2 The appointed Referees shall make their travel arrangements in accordance with the provisions of Annex 5 (Officiating).
  - 13.3.3 Besides taking care of the officiating fees and expenses as described in Article 27, no other involvement or interference (e.g. entertainment program) by a Club in the Referees' and Technical Delegate's schedule and logistics is allowed.
  - 13.3.4 The provisions of Annex 5 (Officiating) apply to the relation between Clubs and Referees / Technical Delegates.

## **V. COMPETITION SYSTEM**

### **14. General Principles**

- 14.1 The BCL shall be organised in accordance with the Calendar approved by the Organiser (Annex 1 to these Competition Regulations), as it may be amended from time to time.
- 14.2 The BCL competition system is determined by decision of the Organiser, based on a proposal of its Competitions Committee.
- 14.3 In principle, the games are played on the following two (2) week days: Tuesday and Wednesday. In exceptional cases, the Organiser may decide that games will also be played on Thursday.
- 14.4 "Home and away" and point difference format
  - 14.4.1 Subject to Article 14.4.3, the winner of the series shall be the Club that has scored at the end of the 2<sup>nd</sup> game the greater number of aggregate points of the two (2) games.
  - 14.4.2 If the score is tied at the end of the 1<sup>st</sup> game, no extra period shall be played.
  - 14.4.2 If the aggregate score of the two (2) games is tied at the end of playing time of the fourth period of the 2<sup>nd</sup> game, this game shall continue with as many extra periods of five (5) minutes as is necessary to break the tie.
  - 14.4.3 A Club that loses by forfeit or by default in the 1<sup>st</sup> or 2<sup>nd</sup> game shall lose the series.

### **15. Pre-season Official Draw and Game Dates**

- 15.1 The pre-season Official Draw will take place at a time and place to be decided and announced by the Organiser. The Organiser will also announce guidelines for the conduct of the pre-season Official Draw.
- 15.2 All Clubs taking part in the competition shall have at least one (1) representative attending the pre-season Official Draw. The presence of each Club's general manager and head coach is strongly recommended.
- 15.3 The exact dates of the Qualification Round games and the Regular Season games shall be confirmed by the Organiser and will be announced within two (2) weeks following the pre-season Official Draw. The negotiations with the broadcasting partners will have a significant bearing on the establishment of the calendar. In addition:

- a) Requests for a date change may be accepted only in exceptional cases and only if filed at least twenty (20) days before a game is scheduled.
- b) For the last “game day” in the Regular Season, the Organiser may decide that games of the same group shall be played on the same day and shall start, where feasible, at the same time.

## 16. Qualification Round

- 16.1 The Clubs participating in the Qualification Round will be categorised, to the extent feasible, by the Organiser into different regional groups prior to the pre-season Official Draw.
- 16.2 Following the results of the pre-season Official Draw, Clubs participating in the Qualification Round will face each other in elimination round(s) played on a “home and away” and point difference format.
- 16.3 The eight (8) Clubs winning the elimination rounds (QR1-QR8) will be qualified for the Regular Season. All other Clubs of the Qualification Round will be qualified for the FIBA Europe Cup regular season.

## 17. Regular Season

- 17.1 A total of forty (40) Clubs will participate in the Regular Season, of which thirty-two (32) Clubs will have a direct place.
- 17.2 The Regular Season will be composed of five (5) groups, A to E, of eight (8) Clubs each. During the pre-season Official Draw, the qualification places will be assigned to specific groups. 17.3 Each Club will play the other Clubs in its own group “home and away” in a round-robin system over fourteen (14) game days.
- 17.4 A total of twenty-four (24) Clubs will qualify for the Play-Offs:
  - The 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> place finishers in each group of the Regular Season, and
  - The four (4) best-ranked 5<sup>th</sup> place finishers.
- 17.5 The remaining 5<sup>th</sup> place finisher, all 6<sup>th</sup> place finishers and the best ranked 7<sup>th</sup> place finishers will be qualified for the FIBA Europe Cup Play-Offs.
- 17.6 The 7<sup>th</sup> and 8<sup>th</sup> place finishers in each group of the Regular Season will be eliminated.
- 17.7 Ranking
 

In determining the ranking of Clubs for the purposes of this Chapter V (Competition System) the following shall apply:

  - Ranking of Clubs within the same group: the Official Basketball Rules, Chapter D “Classification of Teams” shall apply.
  - Ranking of Clubs between different groups: the Official Basketball Rules, Chapter D “Classification of Teams” shall apply, excluding the rules for goals/goal difference in games between the Clubs in question.

## 18. Play-Offs

- 18.1 The Play-Offs will comprise a Round of 16 and the Quarter Finals.

- 18.1.1 The Round of 16 will include two (2) phases, in which the Clubs will square off based on the following principles:
- a) The 1<sup>st</sup> place finishers in each group of the Regular Season as well as the three (3) best-ranked 2<sup>nd</sup> place finishers will qualify directly to the 2<sup>nd</sup> Phase.
  - b) The remaining sixteen (16) Clubs will be drawn, applying a seeding system and the country protection principle, to play against each other in the 1<sup>st</sup> Phase, on a “home and away” and point difference format. The seeded teams will play the second game at home.
  - c) The winners of the 1<sup>st</sup> Phase
    - (i) will be drawn, without applying any seeding system or the country protection principle, to play against the Clubs that have directly qualified in the 2<sup>nd</sup> Phase;
    - (ii) will play the first game at home in the 2<sup>nd</sup> Phase.
- 18.1.2 The 8 winning Clubs from the Round of 16 will participate in the Quarter-Finals and face each other on a “home and away” and point difference format. The pairings will be determined at a separate Quarter-Finals’ Official Draw.
- 18.2 The four (4) winning Clubs of the Quarter-Finals will be qualified for the BCL Final Four.

#### 19. Final Four

- 19.1 The 4 Clubs qualified from the Play-Offs second round (Quarter-Finals) will play the semi-finals on a “direct elimination” format. The pairings will be determined at the Quarter-Finals’ Official Draw or, in the Organiser’s discretion, at a separate BCL Final-Four Official Draw.
- 19.2 The winner of each game will be qualified for the 1<sup>st</sup> place final. The losers will play for the 3<sup>rd</sup> place final.
- 19.3 The four (4) games of the BCL Final Four will be played on Friday (semi-finals) and Sunday (finals).
- 19.4 All European NFs and the Clubs participating in the BCL Quarter-Finals are entitled to submit a candidature to organise the BCL Final Four.
- 19.5 The Organiser will select in its sole discretion the host of the BCL Final Four.
- 19.6 All organisational details regarding the BCL Final Four will be included in a “BCL Final Four Event Manual” issued by the Organiser.
- 19.7 The BCL Final Four is considered as a tournament on its own. Therefore, the four (4) qualified Clubs shall be composed of the same twelve (12) Players for both games of the BCL Final Four.

## **VI. GAME ORGANISATION**

### 20. Venue

- 20.1 The basketball hall of the game shall be the one registered with the Organiser (see Articles 3.6.b and 4.3.c). The Organiser will use its best efforts to visit every Venue before the start of the BCL.
- 20.2 If approved by the Organiser, a game may take place in another basketball hall, in another city

of the same country or even in another country.

- 20.3 If the game is to take place in another basketball hall than the one registered with the Organiser, the hosting Club must send this information immediately by email to the visiting Club, after having received the approval by the Organiser, as well as to the NFs of all parties involved, the Technical Delegate and the three (3) Referees.
- 20.4 If the game is to take place in a city other than that registered by the hosting Club, this Club must cover all expenses incurred by the Organiser, the visiting Club or any of their contractual partners through this change. If additional travel is involved, this will be made by first-class train/bus or by air, at the expense of the hosting Club.

## 21. Game

- 21.1 All games of the BCL will be played in accordance with the Official Basketball Rules of FIBA in force at the time of the game.
- 21.2 **Technical Equipment**  
The hosting Club shall ensure that all technical equipment conforms to the applicable rules and it is available at the Venue in good working order.
- 21.3 **Table Officials**  
The table officials (scorer, assistant scorer, timekeeper, 24-second operator, statisticians) shall be appointed by the NF of the country where the game is to take place. The NF shall ensure that the table officials are qualified and impartial. The table officials must be dressed in a uniform (shirt, sweater, etc.) provided to the Clubs by the Organiser.
- 21.4 **Digital Scoresheet**  
The Organiser may decide that the use of the Official BCL Digital Scoresheet is mandatory in some or all games of the BCL.
- 21.5 **Scorer's Table**  
The scorer's table must be located near the centre of the side-line. One seat between the timekeeper and the scorer must be reserved for the Technical Delegate. On either side of the scorer's table there shall be seats for the substitutes of the Clubs.
- 21.6 **Players**
- 21.6.1 The playing uniforms must conform to the Official Basketball Rules of FIBA, to the provisions of Annex 2 (Advertising on Team Uniforms) and shall bear the BCL Logo or BCL composite logo as per the Organiser's instructions. The hosting Club's team shall wear light coloured uniforms (e.g. white, yellow) and the visiting Club's team shall wear dark coloured (e.g. red, green, blue, black) uniforms. If the two teams and the Organiser agree, the teams may interchange the colours of the shirts.
- 21.6.2 When introduced at the start of a game, all Players of the same Club must be uniformly dressed (all with track suits, all without track suits, etc.).
- 21.6.3 Players may only wear the uniform of the Club.
- 21.6.4 Coaches and players must be available, where reasonably feasible, for interviews by representatives of the media.

- 21.6.5 Coaches and assistant coaches must be formally dressed during games.
- 21.7 Medical Doctor
- Each hosting Club is responsible for providing a registered medical doctor at each game.
- The medical doctors must identify themselves to the visiting Club before the game and inform the Club representative where they can be easily located.
- 21.8 Doping Controls
- 21.8.1 The FIBA Internal Regulations governing Anti-Doping shall apply.
- 21.8.2 FIBA shall be the results management authority in relation to all doping controls at games of the BCL.
- 21.8.3 Unannounced doping controls may take place at any game of the BCL. The hosting Club is responsible for providing a doping control station which shall be equipped in accordance with the FIBA Internal Regulations governing Anti-Doping.
- 21.8.4 All costs for announced and unannounced doping controls are covered by the Organiser.
- 21.9 Additional Personnel
- Personnel must be available to dry wet spots which may occur on the court during the game. They should kneel or sit so as not to obstruct the television cameras and/or referees.
- 21.10 Club Mascots
- 21.10.1 Club mascots, cheerleaders and other types of entertainment are permitted, but must remain outside the playing court and behind the advertising boards during play.
- 21.10.2 They may only enter the court during time-outs or intervals of play and they must leave the court at least ten (10) seconds before play resumes.
- 21.11 Electronic Transmission of Game Information
- 21.11.1 For all games of the BCL, the official statistics software "FIBA Europe Stats Suite" shall be used. The Organiser will provide this software free of charge to all Clubs.
- 21.11.2 Scouters responsible for collating game statistics shall be seated close to the court. They shall have broadband internet connection available for transmission of live data.
- 21.11.3 During the game the score and statistical data has to be sent to the Organiser's official website [www.basketballcl.com](http://www.basketballcl.com) in real time.
- 21.11.4 Immediately after the end of the game the results and statistics must be sent to the Organiser also via the computer network.
22. Other Requirements

Further requirements for the organisation of BCL games may be communicated by the Organiser.

## **VII. TV & MARKETING RIGHTS**

### **23. Media**

The Organiser is the exclusive owner of any and all media rights to BCL (games, interviews etc.).

### **24. Marketing**

The Organiser and the Clubs shall share the marketing rights to the BCL games as per the provisions of Annex 3 (Inventory of BCL Sponsoring Rights) to these Competition Regulations and the terms of the Admission Form.

## **VIII. MEDIA & COMMUNICATIONS**

### **25. General principles**

- 25.1 Every game organised under the auspices of the Organiser must adhere to the same standards in regards to media operations and services.
- 25.2 The Clubs shall comply with the provisions of Annex 4 (Media Operations & Services) to these Competition Regulations.
- 25.3 All requirements described in Annex 4 may be subject to updates, based on decisions by the Organiser. The Organiser shall inform the Clubs in due time of any such updates.

## **IX. FINANCIAL PROVISIONS**

### **26. Financial Benefits for Clubs**

- 26.1 Subject to Article 27 (Officiating Fees and Expenses), the Organiser will
  - a) cover, directly or through its partners, all TV production costs for all BCL games of the Regular Season, Play-Offs and BCL Final Four, and
  - b) effect the following payments to Clubs on account of expenses incurred by Clubs for their participation in BCL:

(Article 26 continues on next page)



	Amount per Club	Clubs	Total BCL
BCL Regular Season	100,000 €	40	4,000,000 €
BCL Play-Offs: Round of 16 (phase 2)	20,000 €	16	320,000 €
BCL Play-Offs: Quarter Finals	40,000 €	8	320,000 €
BCL Final Four: 4 <sup>th</sup> placed team	60,000 €	1	60,000 €
BCL Final Four: 3 <sup>rd</sup> placed team	80,000 €	1	80,000 €
BCL Final Four: 2 <sup>nd</sup> placed team	100,000 €	1	100,000 €
BCL Winner	340,000 €	1	340,000 €
			<b>5,220,000 €</b>

26.2 Clubs will be responsible for any and all taxes or deductions of any kind on these amounts, as applicable in their country (see also Article 30).

26.3 The above-mentioned payments are conditional upon the Club's full collaboration with the Organiser as regards payment modalities and procurement of necessary documentation, as applicable in the Organiser's country (e.g. forms for avoidance of double taxation etc.).

## 27. Officiating Fees and Expenses

### 27.1 Officiating Fees

The hosting Club shall cover the officiating fees (net of all deductions) for the Referees and the Technical Delegates as follows:

#### Qualification Round

Referee (per game)	EUR	400
Technical Delegate (per game)	EUR	200

#### Regular Season

Referee (per game)	EUR	600
Technical Delegate (per game)	EUR	300

#### Play-Offs

Referee (per game)	EUR	700
Technical Delegate (per game)	EUR	300

#### Final Four

Referee (lump-sum)	EUR	1000
Technical Delegate (lump-sum)	EUR	500

**27.2 Officiating Expenses**

The hosting Club shall cover all logistical expenses (transportation, accommodation, meals) of the Referees and of the Technical Delegate. Annex 5 (Officiating) to these Competition Regulations applies.

**27.3 Payments to Referees and Technical Delegates**

Payments are allowed only via bank transfer and only in the amount of the officiating fees and expenses as per these Competition Regulations.

**28. Other host expenses**

**28.1 Each hosting Club shall cover the following host expenses:**

**28.1.1 All organising expenses, unless otherwise provided for in the BCL Regulations;**

**28.1.2 The expenses of the visiting Clubs, for up to 18 persons, which include:**

- a) Local transportation (including the organisation of such transportation):
  - i. to/from the closest airport (maximum distance 50 km) or railway station of the city of the Venue;
  - ii. to/from the training session(s) and game; and
  - iii. to/from any social activities organised by the hosting Club.
- b) The accommodation, which shall be at least a 4-star hotel; and
- c) The meals, which shall be of adequate quality and in sufficient quantities for professional sportsmen.

**28.2 The visiting Club will cover its own travel expenses (including visa) to the city of the hosting Club. The visiting Club will cover the expenses of the bus/train transfer, if the airport is more than 50 km away from the city of the hosting Club. With regard to visas, as soon as its opponent is known, the Club should contact the NF of the hosting Club.**

**28.3 The Organiser will cover the cost of 2 floor stickers for all participating Clubs in the Regular Season. Any additional set costs EUR 350 plus shipping expenses and will be charged on the hosting Club.**

**29 Player License and Change Fees**

**29.1 For a "B" License for Players, the applicable fee is EUR 300 per Player.**

**29.2 For a permissible change to the Final List of Players, the applicable fee is EUR 500 per Player.**

**30. Terms of Payment to/by the Organiser and/or the entity designated by the Organiser**

**30.1 Each Club entitled to a payment under Article 26 above shall complete, sign and stamp Annex 7 (Payment Form) to these Competition Regulations and send it by email and courier to the Organiser within the deadline set by the Organiser.**

**30.2 Fees, dues, rights, fines or any other amounts invoiced must be paid to the Organiser and/or the entity designated by the Organiser in full, i.e. without any deductions (bank charges, etc.), upon receipt of invoice and only through bank wires. In accordance with the tax regulations in force in Switzerland, invoices may be subject to Swiss Value Added Tax (VAT).**

- 30.3 Any payment by the Organiser will be made in accordance with the applicable Swiss tax regulations. Each individual or legal entity is responsible to declare any income in their respective country as applicable.
- 30.4 The hosting Club is responsible for customs clearance and all related costs of shipments from the Organiser, if any. The hosting Club must also provide the Organiser with all the necessary information and/or documentation for the customs clearance. Any costs relating to missing information or incomplete information/documentation will be charged to the hosting Club.



## **Annex 2 – Advertising on Team Uniforms**

### **1. Introduction**

- 1.1 The present Annex applies to all games of the BCL.
- 1.2 Advertising of the Club's sponsors is permitted in maximum three (3) different advertising spaces of the playing uniform:
  - a) On the front of the playing shirts;
  - b) On the back of the playing shirts; and
  - c) On the right leg of the playing shorts.
- 1.3 A maximum of four (4) Club sponsorship messages are allowed on the playing uniform.
- 1.4 The same sponsor can appear a maximum of two (2) times out of the four (4) available messages' spaces.
- 1.5 At least fifteen (15) days prior to the first game of the Qualification Round of the Competition, all Clubs must submit to the Organiser for approval a drawing/design of the complete uniform set which will be worn during the Competition. Designs can be sent by mail, email or fax. The Organiser may require a pre-production sample to be sent as well for final validation before the uniforms' production starts. The uniforms to be worn by the Club's team during the BCL shall match the submitted drawings or pre-production samples.
- 1.6 Once approved by the Organiser, no changes may be made to the team uniforms, including in regards to any advertising. If a Club wishes to make a change, a written request explaining the exceptional circumstances shall be submitted to the Organiser including a drawing/design of the complete uniform set which that given team wishes to wear during the remaining games of the BCL.
- 1.7 Areas of all applicable markings are measured by multiplying the maximum height by the maximum length of the advertising / manufacturer logo.

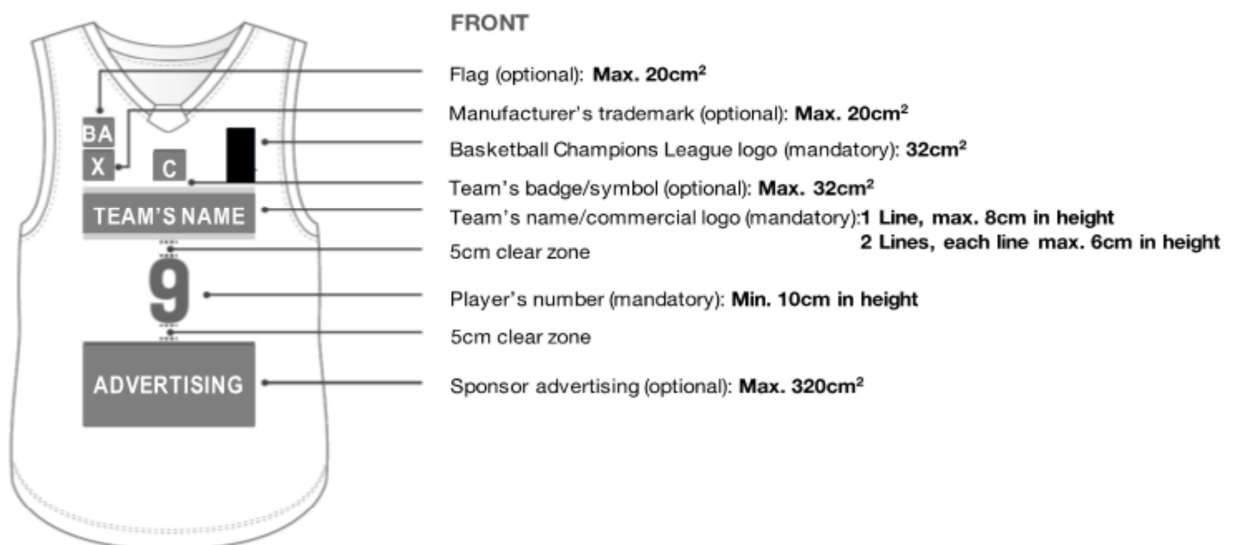
### **2. Playing Shirts**

- 2.1 Playing shirts must conform to article 4.3 of the Official Basketball Rules.
- 2.2 The front of the playing shirt shall conform to the following provisions (see diagram below):
  - a) The manufacturer's trademark (logo) may appear once, provided that it occupies an area of maximum twenty (20) cm<sup>2</sup>.
  - b) The BCL Logo or BCL composite logo (portrait version, as provided to teams by the Organiser) must appear on the front of the playing shirt and be of thirty-two (32) cm<sup>2</sup>.

- c) The Player's number must appear and be clearly visible. It must have a height of minimum ten (10) cm and must be placed below the team's name or badge, at a distance of five (5) cm.

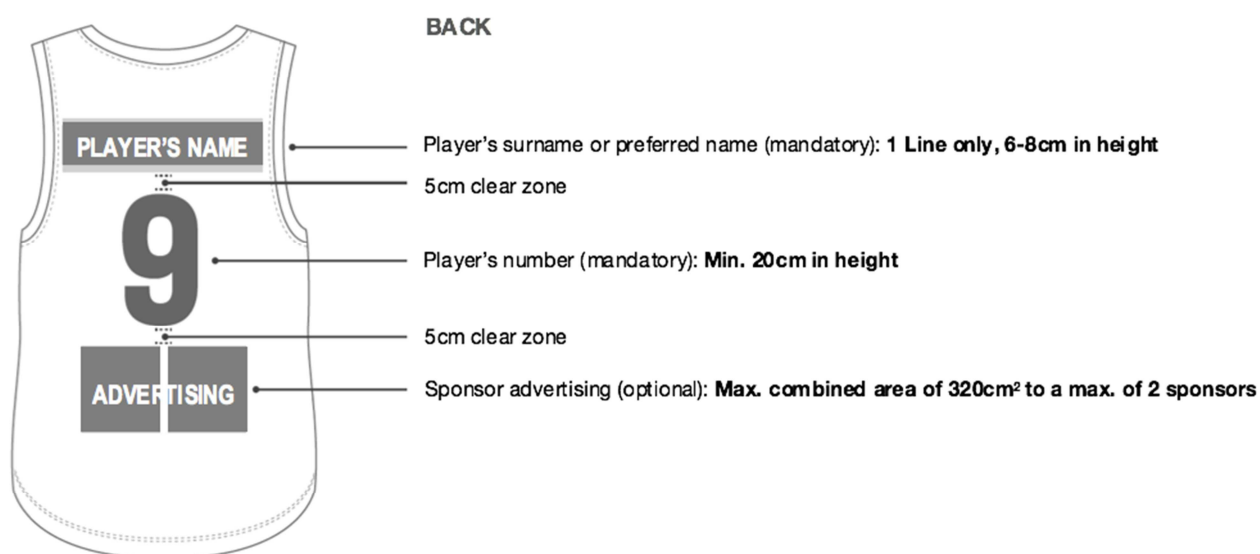
Any other markings on the front of the playing shirt must be at a distance of minimum five (5) cm from the Player's number.

- d) The team's name or its commercial logo must appear, and an additional team's badge/symbol may appear, on the front of the playing shirts as follows:
- i) Above the Player's number;
  - ii) For the team's name or its commercial logo, in case of written text, if the written text comprises one (1) line, the letters shall be of maximum eight (8) cm in height; if the written text comprises two (2) lines, the letters on each line shall be of maximum six (6) cm in height;
  - iii) The team's badge/symbol must occupy an area of maximum twenty (20) cm<sup>2</sup> and shall be placed in the middle of the chest, between the BCL Logo (or BCL composite logo) and the manufacturer logo.
- e) Country flag of the Club may appear, but must occupy an area of maximum twenty (20) cm<sup>2</sup>.
- f) Advertising of one (1) sponsor is permitted as follows:
- i) The written text or the sponsor's logo must occupy an area of maximum three hundred and twenty (320) cm<sup>2</sup>;
  - ii) The advertising must be placed below the Player's number, as per the diagram below.



- 2.3 The back of the playing shirt shall conform to the following provisions (see diagram below):

- a) The Player's name (surname or preferred name) must appear above the Player's number and shall comprise only one (1) line of text. The height of the writing must be of minimum six (6) cm and maximum eight (8) cm.
- b) The Player's number must appear and be clearly visible; it shall have a height of minimum twenty (20) cm. Any other markings on the back of the playing shirt must be at a distance of minimum five (5) cm from the player's number.
- c) Advertising is permitted provided that it occupies an area of maximum three hundred and twenty (320) cm<sup>2</sup>. The advertising space shall be used as follows:
  - i) Option 1: in one (1) block of maximum three hundred and twenty (320) cm<sup>2</sup> with one (1) sponsor's written text or logo;
  - ii) Option 2: split into two (2) different sponsors' written text or logos, provided that the combined total size does not exceed three hundred and twenty (320) cm<sup>2</sup>;
  - iii) Advertising(s) must be placed below the Player's number, as per the diagram below.

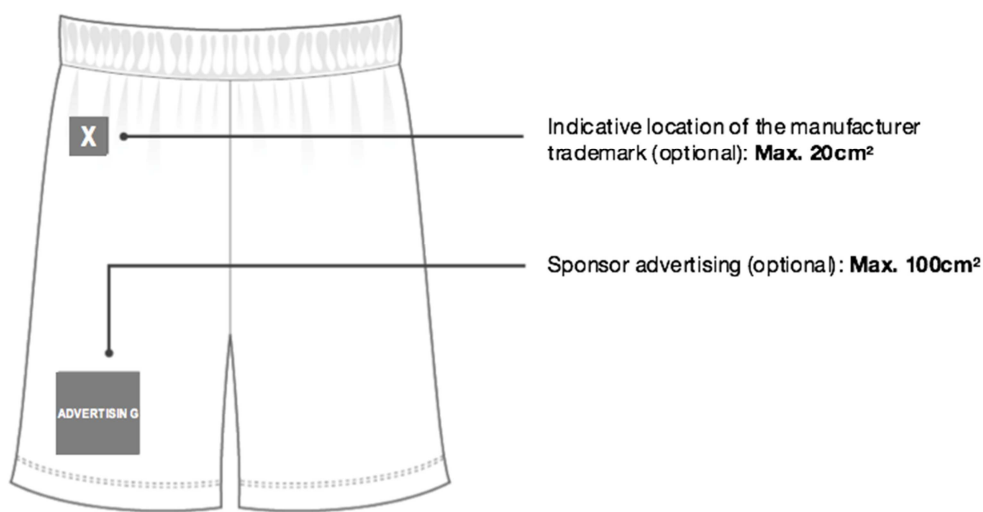


- d) No other marking is permitted on the back of the playing shirt.

### 3. Playing Shorts

- 3.1 Playing Shorts must conform to article 4.3 of the Official Basketball Rules.
- 3.2 Playing Shorts shall conform to the following provisions (see diagram below):
  - a) The manufacturer's trademark (logo) may appear once, provided that it occupies an area of maximum twenty (20) cm<sup>2</sup>.
  - b) Advertising of only one (1) sponsor is permitted on the front of the shorts, on the right leg (see diagram), provided that:

- i) The sponsor's written text or logo occupies an area of maximum one hundred (100) cm<sup>2</sup>,
  - ii) The sponsor advertised may be one of those advertised on the playing shirt or differ from them,
  - iii) No other markings may be placed in this area.
- c) The Player's number is not permitted on the shorts.



#### 4. Playing Socks

4.1 Playing Socks shall conform to the following provisions:

- a) The manufacturer's trademark (logo) may appear, provided that it occupies an area of maximum twenty (20) cm<sup>2</sup>;
- b) Advertising is prohibited.

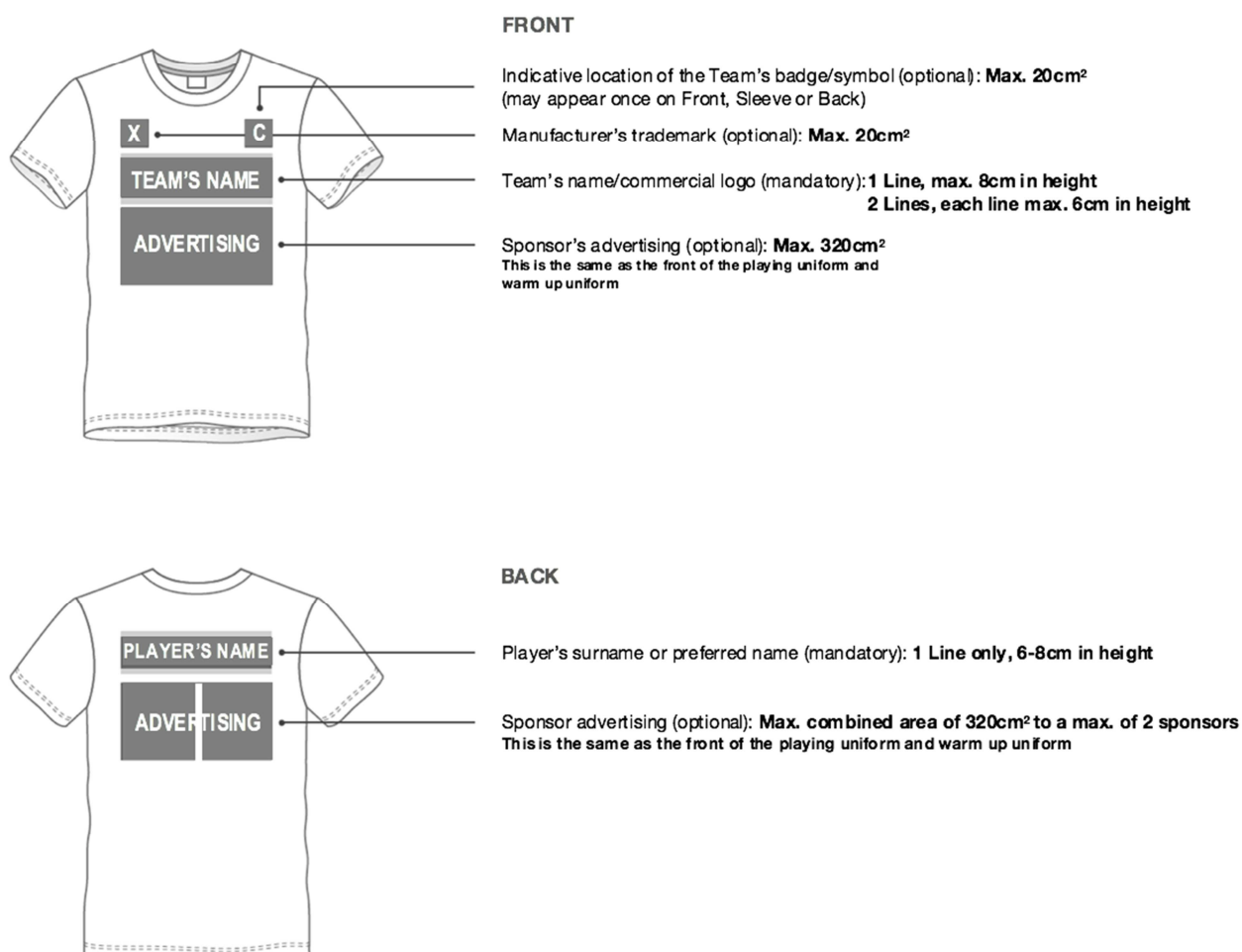
#### 5. Warm-up Shirts

5.1 Warm-up shirts shall conform to the following provisions (see diagrams below):

- a) The manufacturer's trademark (logo) may appear once on the front of the warm-up shirts, provided that it occupies an area of maximum twenty (20) cm<sup>2</sup>.
- b) The team's name or its commercial logo must appear on the front of the warm-up shirts and be identical (same size and same place) to the team's name or its commercial logo on the front of the playing shirt (see article 2.2.d. above).
- c) An additional team's badge/symbol may appear once on the front, sleeves or back of the warm-up shirt and must occupy an area of maximum twenty (20) cm<sup>2</sup>;



- d) The Player's name (surname or preferred name) may appear on the back of the warm-up shirt, provided that it is identical (same size and same place) to the Player's name on the back of the playing shirt (see article 2.3.a. of this Annex).
- e) Advertising is permitted as follows:
  - i) On the front of the warm-up shirts, provided that it is identical (same sponsor and size) to the advertising on the front of the playing shirts (see article 2.2.f. of this Annex);
  - ii) On the back of the warm-up shirts provided that it is identical (same sponsor(s) and size) to the advertising on the back of the playing shirts (see article 2.3.c. of this Annex).



## 6. Tracksuits

6.1 Tracksuits shall conform to the following provisions (see diagrams below):

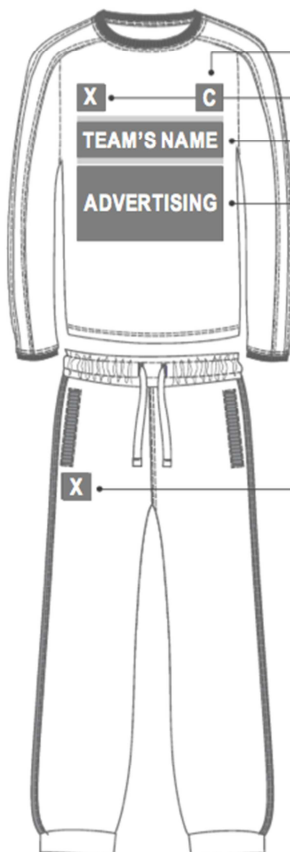
- a) The manufacturer's trademark (logo) may appear once on tracksuit top and once on trousers, provided that it occupies an area of maximum twenty (20) cm<sup>2</sup>

- b) The team's name or its commercial logo must appear on the front of the tracksuits and be identical (same size and same place) to the team's name or its commercial logo on the front of the playing shirt (article 2.2.d. of this Annex).
- c) An additional team's badge/symbol may appear once on the front, sleeves or back of the tracksuit and must occupy an area of maximum twenty (20) cm<sup>2</sup>.
- d) The Player's name (surname or preferred name) may appear on the back of the tracksuit, provided that it is identical (same size and same place) to the Player's name on the back of the playing shirt (article 2.3.a. of this Annex).
- e) Advertising is permitted as follows:
  - i) On the front of the tracksuits, provided that it is identical (same sponsor and size) to the advertising on the front of the playing shirts (see article 2.2.f. of this Annex);
  - ii) On the back of the tracksuits, provided that it is identical (same sponsor(s) and size) to the advertising on the back of the playing shirts (see article 2.3.c. of this Annex).

(article 6.1 continues on next page)



#### FRONT



Indicative location of the Team's badge/symbol (optional): **Max. 20cm<sup>2</sup>**  
(may appear once on Front, Sleeve or Back)

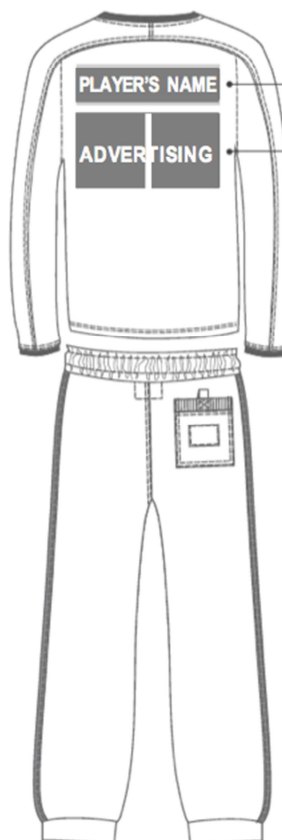
Manufacturer's trademark (optional): **Max. 20cm<sup>2</sup>**

Team's name/commercial logo (mandatory): **1 Line, max. 8cm in height**  
**2 Lines, each line max. 6cm in height**

Sponsor's advertising (optional): **Max. 320cm<sup>2</sup>**  
This is the same as the front of the playing uniform and warm up uniform

Manufacturer's trademark (optional): **Max. 20cm<sup>2</sup>**

#### BACK



Player's surname or preferred name (optional):  
**1 Line only, 6-8cm in height**

Sponsor advertising (optional):  
**Max. combined area of 320cm<sup>2</sup> to a max. of 2 sponsors**  
This is the same as the front of the playing uniform and warm up uniform

## 7. Playing Shoes

7.1 Playing Shoes shall conform to the following provisions:

- a) The manufacturer's trademark (logo) may appear;
- b) Advertising is prohibited.

## 8. Accessories

8.1 All accessories must conform to article 4.4 of the Official Basketball Rules.

8.2 The following provisions shall apply to eyewear, sweatbands, knee and elbow pads:

- a) Advertising is prohibited;
- b) The manufacturer's trademark (logo) is permitted, provided that it occupies an area of maximum twelve (12) cm<sup>2</sup>.

8.3 Both advertising and the manufacturers' trademark (logo) are prohibited on all other accessories.

## 9. Other Provisions

9.1 Advertising on game uniforms, warm-up shirts and tracksuits must be identical for all Players of a team.

9.2 The two sets of uniform (home and away) must differ only in colour and shall bear the same markings, including identical advertising message(s) (size and sponsor).

9.3 The manufacturer's trademark (logo) on uniforms, warm-up shirts, tracksuits and team delegation uniforms (if applicable) must be the same.

9.4 All Club Officials who are entitled access to the team bench during the game must be dressed in a uniform manner (each member of a group – e.g. group of players, group of coaches, groups of physiotherapists, group of accompanying delegation members – shall be uniformly dressed) as follows:

- a) Wearing the same tracksuits of the team, as per article 6 of this Annex; or
- b) Wearing a team delegation uniform that shall conform to the following provisions:
  - i) Subject to Organiser's approval, advertising is permitted, provided that the sponsors' messages are identical as the team's uniforms.
  - ii) The country flag may appear;
  - iii) The manufacturer's trademark (logo) is permitted, provided that it occupies an area of maximum twenty (20) cm<sup>2</sup>;

or

- c) Wearing plain clothes free of any advertising or marks.
- 9.5 Advertising for hard alcohol, tobacco and any substances on the WADA Prohibited List as applicable from time to time (or any product containing such a substance) is prohibited. For the avoidance of any doubt, advertising for a brand of beer or wine is permitted.
- 9.6 Unless expressly provided herein, any advertising (including manufacturers' trademarks (e.g. logo)) applied in any form or manner on the Player, either permanently or temporarily, on the skin (e.g. tattoos) or by wearing any accessories, is prohibited.
- 9.7 The Organiser may impose an administrative fine on a Club that fails to comply with the requirements of the present Annex.

## **Annex 3 – Inventory of BCL Sponsoring Rights**

### **1. Introduction**

- 1.1 The following provisions detail the inventory of the BCL sponsoring rights, i.e. the marketing and sponsoring rights that Clubs grant to the Organiser and which will be centralized and commercialized in exclusivity by the Organiser (hereinafter the “Inventory”).
- 1.2 The Inventory shall be segmented as per the detailed marketing and sponsoring rights set forth in this Annex 3 and based on the following general principles:
  - 1.2.1 All Clubs will follow the same rules, and the same Inventory per Club will be granted to the Organiser.
  - 1.2.2 The Inventory shall be allocated as follows:
    - a) Clubs will own and manage the whole Inventory in the Qualification Rounds for the first BCL season, under the condition that Clubs will limit the visibility on TV during BCL games of brands (with the exception of the main sponsors and brands included in the playing uniform of the Clubs) that could be reasonably deemed direct competitors of BCL and/or of BCL Sponsors with exclusivity granted in their category, as appreciated by the Organiser on a case-by-case basis.
    - b) For the first BCL season, the allocation of sponsoring rights between the Organiser and Clubs will follow the same rules for the Regular Season and the Play-Offs.
    - c) For the BCL Final Four games and the BCL Final Four event itself, all sponsoring rights will be owned and commercialized exclusively by the Organiser, with the exception of the main sponsors and brands included in the playing uniform of the Clubs. In the event that a Club wishes to use a different playing uniform from the one used in the Regular Season and the Play-Offs (including among others colours, number of sponsors, size of logos, brands of the sponsors, etc.), such Club shall request the written approval by the Organiser at least 10 days prior the first game day of the BCL Final Four.
- 1.2.3 The rights granted to the Organiser and listed below, relate only to Regular Season and the Play-Offs.
- 1.2.4 Allocation of rights from Clubs to the Organiser can vary and evolve per season and will be, in principle, agreed upon at the beginning of each season. However, it is expected that sponsoring agreements with the BCL Sponsors could cover a period of at least 3 seasons.
- 1.3 BCL Sponsors will be the primary partners of the Clubs for all the BCL games, with Clubs reserving the right to contract with additional partners. The Clubs shall agree to a minimum level of rights for such Sponsors and shall undertake that the rights offered by Clubs to their additional partners do not compromise the BCL Sponsors’ rights, especially in the use of the allocated inventory and, if agreed, in the category exclusivity.
- 1.4 BCL Sponsors shall have the right to use the Clubs’ name and marks in advertising and promotional campaigns and other intellectual property rights as agreed by the Organiser.

- 1.5 The rights allocated to BCL Sponsors will be granted to BCL Sponsors in generic terms for all the concerned Venues, differentiating per competition phase, and in some cases (e.g. Hospitality) subject to availability in the given venue. Some given rights would generate additional costs to BCL Sponsors, in the event that such BCL Sponsors decided to activate them.

**2. Courtside & bowl branding and advertising rights for the Regular Season & Play-Offs**

- 2.1 600 sole effective game-time seconds of electronic court side Signage within the TV arc, distributed in 5 slots of 30 seconds each period for a total of 150 seconds of effective game-time in each period, or alternatively 25% of the total display time and distributed in slots of 30 seconds.
- 2.1.1 The slots for BCL Sponsors' dedicated advertising content cannot be displayed consecutively. The electronic LED perimeter system shall cover each end line and side-line opposite to main TV camera's side and facing main TV camera, pixel pitch 12mm or below and minimum 80cms height.
- 2.2 120 sole effective game-time seconds of electronic court side signage within the TV arc, distributed in 1 slot of 30 seconds each period, or alternatively 5% of the total display time and distributed in slots of 30 seconds.
- 2.2.1 These slots cannot be displayed immediately before or after the slots mentioned in article 2.1 of this Annex, and will be reserved for displaying any BCL composite logo and/or BCL Presenting Sponsor and/or BCL Logo.
- 2.3 120 sole effective game-time seconds of electronic court side Signage within the TV arc, distributed in 1 slot of 30 seconds each period, or alternatively 5% of the total display time and distributed in slots of 30 seconds. These slots will exclusively display own promotional content of the TV broadcaster directly or indirectly owning the broadcasting rights in the Venue's territory. If this inventory is not used by the corresponding TV broadcaster, that inventory of rights will be reverted to the given Club.
- 2.4 30 sole seconds of electronic court side Signage or equivalent during half time and between end of the regular game time and extra time, being first slot in each of those given phases of the game.
- 2.5 15 sole seconds of electronic court side signage or equivalent during each time-out period, being first slot in each time-out of the game.
- 2.6 Fixed advertising, inside of the playing area, at each half of court, outside of the three-points line, facing main TV camera, up to a maximum of 4 sticker areas per game in this case.
- 2.7 Fixed advertising on the upper side of each end line between the backboards and the furthest side line (from main TV camera).

**3. Internal Signage and branding for the Regular Season & Play-Offs**

- 3.1 Customization of designated corporate/hospitality boxes, to be agreed with each Club.

**4. External Signage and branding for the Regular Season & Play-Offs**

- 4.1 Signage at entrances, to be agreed with each Club.

---

**5. Tickets and hospitality for the Regular Season & Play-Offs**

- 5.1 A total of 10 seats for designated hospitality suites and boxes (if available) per home game shall be dedicated to the BCL Sponsors, requiring 3-week attendance confirmation notice by the BCL Sponsors to the Clubs.
- 5.2 A total of 20 general access tickets for every home game shall be dedicated to the BCL Sponsors. The seats shall be 'best seats' in general access area and BCL Sponsors shall be allocated the same seats for each match.
- 5.3 The BCL Sponsors shall have the option to buy additional tickets for each game (maximum 30 and subject to availability).
- 5.4 In the event of a change of the home Venue, the BCL Sponsors shall receive the same or pro rata ticket allocation in line with the above requirements.
- 5.5 The tickets can be used for promotional purposes in accordance with mutually agreed guidelines.

**6. BCL Sponsors additional access and entitlements for the Regular Season & Play-Offs**

- 6.1 The use of the Clubs' playing uniform (including the shirts, shorts, warming up uniforms etc.), for the BCL Logo or BCL composite logos.
- 6.2 The use of the Clubs' brand marks and images from BCL related events, subject to approval by the Clubs.
- 6.3 Category exclusivity with Club partners for BCL events, with the exception of a) partners in the playing uniform of the Clubs, b) name or denomination of Clubs and c) naming of the given hosting Venue.
- 6.4 The right to appoint BCL's Official Technical Suppliers with category exclusivity as the sole supplier for all games: Official Ball of BCL.
- 6.5 BCL Sponsors and BCL Logo to be included on interview backboards on general press and public relations events relating to BCL as per general layout provided by the Organiser to the Clubs, with BCL Sponsors being allocated at least 25% of the commercial spots.
- 6.6 BCL Sponsors and BCL Logo on on-court flash interview backboards as per general layout provided by the Organiser to the Clubs, with BCL Sponsors being allocated at least 25% of the commercial spots.
- 6.7 BCL Sponsors and BCL Logo on mix areas interview backboards as per general layout provided by the Organiser to the Clubs, with BCL Sponsors being allocated at least 25% of the commercial spots.
- 6.8 BCL Sponsors and BCL Logo on backboards on Press Room as per general layout provided by the Organiser to Clubs, with BCL Sponsors being allocated at least 25% of the commercial spots.
- 6.9 The right to use the Club's Mascot image.



- 6.10 Up to 5 signed Club's shirts from Players and coaches per season, to be delivered to the Organiser before the first game day of the Regular Season.
- 6.11 The right to use the designation "Official BCL Sponsor of the Club", subject to the Club's approval in the use of promotional activities by the BCL Sponsors.
- 6.12 The right to use the designation "Official Sponsor of the BCL".
- 6.13 BCL Sponsors access to the registered fans of each Club with branded product and offers and affinity schemes endorsed by the Club and subject to each Club's approval.
- 6.14 BCL Sponsors' right to display their names/brands on any of the products they supply to the Venue/Club, as agreed by each Club.
- 6.15 The "Face in the Crowd" promotional rights at BCL games, as agreed with each Club.
- 6.16 The Club shall discuss with BCL Sponsors as regards their association with any support activities designed to enhance general entertainment and the game day experience of fans attending the BCL games, provided they are not deemed to encroach on Club's additional sponsors' activities.
- 6.17 BCL Sponsors shall have a designated member of the Club personnel to represent and manage their interests and the efficient activation of all partner entitlement elements relating to the BCL.

#### 7. Other media for the Regular Season & Play-Offs

- 7.1 Prominent presence of BCL Sponsors on Venue/Club's website as BCL Sponsors (e.g. BCL Presenting Sponsor, BCL Official Sponsor, BCL Technical Supplier) including branding, advertising, links, intranet feeds, product sales and sales links, promotional and editorial presence.
- 7.2 Controlled database/social media access to BCL Sponsors when available as part of Clubs' marketing activity, in a total of 2 per season. Includes access to data on Club/Home-Venue database/social-media platforms and licensed usage, subject to applicable data protection laws.
- 7.3 Integrated Branding on all official BCL business correspondence and communications and any additional communications relating to BCL - email newsletters, social media, mobile phone and video messaging, podcasts, downloads etc.
- 7.4 Integrated Branding on game tickets.
- 7.5 Integrated Branding on game accreditations.

## **Annex 4 – Media Operations & Services**

### **1. Introduction**

The following provisions outline the media obligations in terms of Venue operations and content. The Organiser may communicate further requirements regarding the Qualification Round, the Regular Season and the Play-Offs and may produce specific documentation for the BCL Final Four.

### **2. Press officer/Content Editor**

- 2.1 The Clubs shall designate a Press Officer/Media Manager to be responsible for all media operations and a Content/Digital Editor.
- 2.2 The Press officer/Media Manager shall be the main point of contact with the Organiser communications office for all communications and media operations aspects of the games, including club news, roster changes etc. The Press officer/Media Manager shall welcome the journalists, handle all media needs before, during and after each game, including the moderation of the postgame press conference.
- 2.3 The Content/Digital Editor shall be the main point of contact with the Organiser Digital team for all content related issues.

### **3. Pre-season operations**

#### **3.1 Media operations**

- 3.1.1 The duties of the Press Officer/Media Manager and the Content/Digital Editor before the beginning of the BCL season consist in preparing the Venue for the media operations during the BCL season and assisting the Organiser communications office with gathering and providing relevant content. The Press Officer/Media Manager and the Content/Digital Editor shall be in direct and constant communication with the Organiser communications office.
- 3.1.2 In particular, the Press Officer/Media Manager and the Content/Digital Editor shall be responsible for:
  - a) Providing the contacts of the Clubs' regular local media (names; emails; social media accounts);
  - b) Providing the plans of flash interview/mixed zone and press conference areas;
  - c) Providing the exact details of the Venue media areas (media tribune location and capacity, press conference location and capacity; mixed zone; workroom; parking spaces);
  - d) Providing the media services details;

- e) Providing the publications / press kit planning;
- f) Setting up the press conference room for live streaming (see below), including securing adequate streaming bandwidth and a camera operator to that purpose;
- g) Preparing and managing the official Media Days; and
- h) Preparing the media areas of the Venue in accordance with the guidelines issued by the Organiser.

### 3.2 Content/Editorial information

3.2.1 The Content/Digital Editor shall provide the following information to the Organiser communications office before the beginning of the BCL season:

- a) The full contact details of Content/Digital Editor;
- b) The correct logo of the Club in all available formats;
- c) The details about the Venue, including a photo and the correct postal and navigational addresses;
- d) High quality headshots of players and coaches (full bodied) and action pictures;
- e) A pre-season team photo;
- f) Detailed Rosters, biography of players and coaches, social media handles of players and clubs, official club website;
- g) Video footage of various club activities (to be consulted and agreed with the Organiser communications Office);
- h) Update of any major personnel changes after rosters have been submitted and before the season starts; and
- i) Signed balls and jerseys and tickets for promotions purposes as and if requested by the Organiser communications office.

## 4. Operations during the season

### 4.1 Media operations

4.1.1 The Press Officer/Media Manager shall be fully responsible for delivering the media areas of the venue in compliance with the BCL Regulations. In addition he/she is responsible for the following:

#### 4.1.2 Media accreditations

With the exception of the BCL Final Four, all media accreditations for individual games for all local and international media are care of the local Club. The Organiser however reserves the right to advise on or introduce the method used to accredit media for their home games. Clubs must always secure a quota of media credentials for visiting media representatives. For the BCL Final Four, the accreditation process is the responsibility of the Organiser who may or may not pass that on to the Clubs.

#### 4.1.3 Press kits

The Clubs shall prepare and distribute a game-specific press kit to the media, containing a

maximum of information on the competition, the two teams, interesting statistics, the referees, the time of the game and general information concerning the venue and the city. This press kit can be in electronic form. The Organiser will provide guidance and templates on this prior to the season.

#### 4.1.4 Game statistics

Runners must distribute a printout of the game (box score) to the media in the media tribune, at the end of each quarter. Any other printouts (e.g. play-by-play, shot charts, etc.) can but do not have to be distributed.

#### 4.1.5 Internet

Full broadband internet should be available for use by the attending media in all media areas. Upon request a telephone may be installed at a journalist's desk at his costs (rate card). Media requesting this service must get in touch with the press officer of the local club and the local telecoms provider to arrange details.

#### 4.1.6 Media minutes at training sessions

The training sessions are closed to the public and the media unless requested otherwise by a team. Even if a training session is closed to the media the last minutes (last 10 minutes for sessions over 60 minutes and 5 last minutes for sessions under 60 minutes) must be open to photographers and camera crews while the coaches and players must make themselves available for media interviews at the end of each training session.

#### 4.1.7 Post-game press conference

All press conferences are expected to be streamed live on the official channel of the Organiser (to be communicated at a later stage) and shall be organised as follows:

- a) The head coach and a player who played a significant part in the game must attend the post-game press conference no later than fifteen (15) minutes after the game;
- b) The two teams shall attend the press conference separately;
- c) The visiting team should attend first with the hosting team after that;
- d) The press conference must be conducted in English and, if requested, in the language of the home team. It is the home team's responsibility to provide a translator in the correct language to facilitate the press conference. It is the duty of the visiting team to provide a translator to assist their team members who do not speak English.

#### 4.2 Content /Editorial operations

##### 4.2.1 Pre-game information

During the build-up to any home game the Content/Digital Editor shall provide the following information to the Organiser communications office:

- a) Content as requested by the Organiser and in particular digital content including but not limited to video (previews; important news; quotes etc.);
- b) Secure media availability of players and coaches as and when requested by the

Organiser for special promotional cases;

- c) Add live stats widget to club website.

#### 4.2.2 Game photographs

Unless otherwise communicated by the Organiser before the beginning of the BCL season, all Clubs will be responsible for providing pre- and during the game photography for the purposes of the official website and channels of the Organiser. In particular the Clubs shall provide:

- a) A team photo (all players with game jerseys and coaching staff) before the very first official BCL game of the season;
- b) A minimum of 10 photos must be submitted immediately after the end of the game by email ([communications@basketballcl.com](mailto:communications@basketballcl.com)) or through an alternative method specified by the Organiser. They must include players from both the home and visiting clubs and depict game action with both ball and player included in the frame. Good quality pictures of 'off the ball' action are also acceptable. Photos of the press conference, crowd, etc. can be submitted but do not count for the 10 mandatory photos.

#### 4.2.3 Social media

The Clubs and Club Officials shall respect the BCL guidelines and best practices on social media.

### 5. BCL Special days/events

- 5.1 The Press Officer/Media Manager and the Content/Digital Editor shall assist with and deliver the following:

#### 5.1.1 Media Day

A Media Day event shall be organised by every Club before their first home game of the season. The presence of team and coaching staff at the event and their availability to local and international media is mandatory.

#### 5.1.2 TV Game of the Week press conference

If a Club's home game is designated as Game of the Week by the Organiser, then such Club shall organise a press conference on this occasion the day before the game which has been designated Game of the Week.

#### 5.1.3 BCL Final Four awards

The Organiser will honour the BCL season's best performers at a special event during the BCL Final Four. The presence of awarded players/coaches at the event from Clubs that may have not qualified for the BCL Final Four is mandatory.

## Annex 5 – Officiating

### 1. Referee Committee

The Organiser has appointed a 5-member Referee Committee ("RC") which shall be responsible to establish and maintain an appropriate system of officiating for BCL, under the supervision of the Organiser.

For the 2016-17 season, the RC is composed of:

- Davorin Nakic (CRO) – FIBA Referee Manager Europe
- Roberto Chiari (ITA) – Referee Instructor (in charge of Video Observers)
- Johnny Jacobs (BEL) - Referee Instructor (in charge of Self Evaluations)
- Emin Balci (TUR)
- Kosta Iliev – BCL Representative

### 2. Referees and Technical Delegates

#### 2.1 List of Referees

For the 2016-17 season the RC shall establish a list of eighty (80) referees as follows:

ELITE	20
EXPERIENCED	36
YOUNGER	12
TALENTS	12
<b>TOTAL</b>	<b>80</b>

#### 2.2 Groups of Referees

Referees will be divided into 3 quality groups as follows:

- a) Crew Chief
- b) Umpire 1
- c) Umpire 2

Changes to the groups may apply:

- After the end of the first round (7 games) of the Regular Season

- After the end of the Regular Season: selection for the Play-Offs
- After the Quarter Finals: selection for the Final Four

## 2.3 Video Observers

Video Observers will be appointed by the FIBA Referee Manager Europe.

Their duties are set out in the Video Observers Regulations enacted by FIBA.

## 2.4 Nominations

### 2.4.1 Competence

The FIBA Referee Manager Europe, in consultation with the BCL Representative, shall prepare the nominations of one (1) Technical Delegate ("TD") and three Referees (together with the TD, the "Officials") for each game of the BCL.

### 2.4.2 Non-availability

Officials shall inform the RC without delay about their non-availability and the reasons therefor. In case of reasons that are considered "ordinary" (business, family travel, etc.) an advance notice of at least four (4) weeks is necessary. For reasons that are considered "extraordinary" (e.g. injury), officials must inform the RC as soon as the reason is known to them.

Referees may not officiate a game with an injury or other health problem.

### 2.4.3 Confirmation

Nominations will be sent by email to the respective National Federations of the Officials, in principle three (3) weeks before the game in question. The National Federations have to confirm the nomination or request that it be cancelled, by email within forty-eight (48) hours from receipt.

Nominations for games of the Play-Offs will be made as soon as the games are known.

### 2.4.4 Cancellation

Reasons for the cancellation of a nomination can be an injury, other health problem, non-availability or bad performance of an Official.

In any event, the RC has the discretion to cancel nominations at any time without giving reasons, in particular for bad performance in a previous game. In such case the Organiser shall discuss with the hosting Club any appropriate refund of costs already incurred for the cancelled nomination.

## 2.5 Travel

#### 2.5.1 Travel and Documents

Officials have to use a standard Officials Travel Form that will be provided by the Organiser, in order to inform the TD and the hosting Club about all their travel details. In case of no prepaid ticket the Officials shall not book any tickets before the TD or the hosting Club has authorized the routing and the price.

In case of any disputes or delays, the RC will determine the routing and means of transportation.

#### 2.5.2 Planning the routing

Routing of the officials should be planned in a way that minimizes the total time of absence from work for the Officials and considering the following guidelines:

- Ensuring that the referees arrive rested before the game;
- Amount of the travel expenses;
- Arrival at Officials' accommodation at the latest by midnight before the game;
- Minimising logistics by travelling with own car - 0,30 EUR per km.

#### 2.5.3 Local transportation

The officials will be responsible to arrange their own local transportation.

It is recommended to use public means of transportation (bus, train etc.) for the airport/hotel/airport itinerary.

It is recommended to use a taxi for the hotel/game venue/hotel itinerary.

The hosting Club may – but is not obliged to – provide local transportation for the Officials.

In all cases, the transportation schedule shall allow the referees enough time for their individual game preparation.

#### 2.5.4 Accommodation and meals

The hosting Club is responsible for selecting the Officials' accommodation. Hotels should be situated in the city where the game takes place or immediate vicinity. The selected accommodation shall always include breakfast. It is recommended that Officials have all meals inside the hotel. In case that the hosting Club provides meals outside of the accommodation, the food schedule shall respect the game schedule.

In case that the Hotel has a fitness room, the hosting Club shall ensure that the Referees can use the fitness room free of charge.



## 2.5.5 Travel timeline and document protocol

### Before the game

Within 48 hours from receipt of nomination	Official makes own draft travel plan and sends it to TD
Within 72 hours from receipt of nomination	TD sends Officials Travel Form to hosting Club
Within 48 hours from receipt of Officials Travel Form	Hosting Club provides a prepaid ticket (in case of flights) and/or confirms travel plan
Within 48 hours from confirmation of travel plan (and, where applicable, no later than 7 days before the game)	Official completes Officials Payment Form and sends it to TD together with receipts of expenses (ticket, car, toll, parking, visa) in .pdf form
No later than 5 days before the game	TD sends all Officials Payment Forms and receipts in .pdf form to hosting Club

### After the game

No later than 2 days after the game	Hosting Club effects payment of officiating fees and expenses by bank transfer
No later than 3 days after the game	TD sends all game documents to Organiser

## 2.6 Locker rooms

Locker rooms for referees shall be equipped with showers and be lockable. Female and male referees shall have separate facilities.

The locker room shall be tidied up regularly. Refreshments and fruits shall be made available.

The hosting Club may provide towels for the Referees.

## 3. The Organiser will provide the Officials with the following standard forms:

- BCL Nomination Form
- BCL Cancellation Form

- BCL Officials Travel Form
- BCL Payment Form
- BCL Video Observers' Regulations
- BCL Referees' Self-evaluation Form

#### 4. FIBA Regulations

Any matters not covered herein are regulated by the applicable FIBA and FIBA Europe regulations. In case of discrepancy, the Organiser shall decide.

## **Annex 6 – Disciplinary Code**

### **I. General**

#### **1. Scope**

- 1.1 The present Disciplinary Code (“Code”) forms part of the BCL Competition Regulations.
- 1.2 It applies to all BCL games and official activities, including without limitation the Official Draw(s).

#### **2. Persons subject to the Organiser’s jurisdiction**

- 2.1 The following natural and legal persons are subject to the jurisdiction of the Organiser under the terms herein established:
  - a) Clubs
  - b) Club Officials
  - c) BCL Officials
  - d) Persons having used or in possession of a ticket or accreditation or invitation to BCL games.
- 2.2 The Organiser may provide information at its disposal regarding the behaviour of any person to an authority with jurisdiction over such person (e.g. FIBA, WADA, NF, NL, NADO, public authorities etc.).

#### **3. Governing Principles**

- 3.1 Violations of the BCL Regulations or of the FIBA Internal Regulations may be sanctioned as provided herein. This applies also to acts amounting to attempted offences or to any type of complicity involving an offence or attempted offence.
- 3.2 Violations of the Official Basketball Rules may be sanctioned as provided in such rules but may also constitute a disciplinary offence, sanctionable also under this Code.
- 3.3 Exceptionally, violations of the FIBA Internal Regulations governing Anti-Doping shall be sanctioned exclusively in accordance with said provisions.
- 3.4 Unless otherwise specified, offences are sanctionable regardless of whether they have been committed intentionally or negligently.
- 3.5 Disciplinary proceedings may be initiated at the latest ten (10) years from the date the offence occurred or, in case of continuous offences, from the date the offence ended.

3.6 In addition to personal responsibility, Clubs are strictly liable, and may be sanctioned accordingly, for the conduct of Club Officials as well as of their supporters.

3.7 Disciplinary measures

3.7.1 The following disciplinary measures may be imposed on Clubs:

- a) warning;
- b) reprimand;
- c) fine
  - i) up to EUR 1,000 ("administrative fine")
  - ii) from EUR 1,001 to EUR 300,000 ("disciplinary fine");
- d) ban from selling tickets to supporters for away BCL games;
- e) annulment of the result of a BCL game;
- f) order that a BCL game be replayed;
- g) deduction of points (for the current and/or a future BCL season);
- h) order that a BCL game be forfeited;
- i) playing of a BCL game behind closed doors;
- j) full or partial venue closure;
- k) playing of a BCL game in a third city or country;
- l) withholding of financial benefits from BCL;
- m) prohibition on registering new players in BCL;
- n) restriction on the number of Players that a club may register for participation in BCL;
- o) disqualification from a BCL season in progress and/or exclusion from future BCL season(s);
- p) withdrawal of a title or award;
- q) withdrawal of a licence;
- r) service to the benefit of basketball community;

- s) reimbursement of expenses incurred by the Organiser or opposing Club as a direct result of the violation;
- t) a combination of the above measures.

**3.7.2** The following disciplinary measures may be imposed on individuals:

- a) warning;
- b) reprimand;
- c) fine
  - i) up to EUR 1,000 ("administrative fine")
  - ii) from EUR 1,001 to EUR 100,000 ("disciplinary fine");
- d) suspension for a specified number of BCL games or for a specified period of time;
- e) suspension from carrying out a function for a specified number of BCL games or for a specified period of time;
- f) ban on all BCL-related activities;
- g) withdrawal of a title or award;
- h) service to the benefit of basketball community;
- i) a combination of the above measures.

**3.7.3** Disciplinary measures may be limited to a geographical area or to one or more specific categories of BCL games (e.g. Qualification Round, Play-Offs etc).

**3.7.4** Recidivism

The otherwise applicable disciplinary measure may be increased (up to double) in case of a recurrence of the offence. Recurrence occurs if a disciplinary measure has to be imposed again within five (5) years of a previous offence of a similar nature.

**3.7.5** Provisional suspension

Pending resolution of a disciplinary matter, the competent BCL body may impose a provisional suspension or other provisional disciplinary measure.

**3.7.6** Adopting disciplinary measures imposed by third parties

- a) The Organiser may, either *ex officio* or at the request of an affected person, decide that a disciplinary measure taken by other organizations (e.g. FIBA, NF, NL, NBA, other leagues etc.) is to be applied to BCL. In taking its decision, the Organiser shall

consider whether the affected person's right to be heard has been respected and if the disciplinary measure complies with general principles of law and with the BCL Regulations.

- b) Disciplinary measures imposed under this Code are without prejudice to the disciplinary measures that a third party may impose under its own regulatory framework for the same offence.

#### 4. Implementation of disciplinary measures

##### 4.1 Payment of fines

In the event of a fine, and unless otherwise stipulated in the decision, the applicable amount shall be paid within thirty (30) days from notification of the decision to the bank account of the Organiser without any deductions (e.g. bank charges). Delayed payment shall involve a 5% per annum interest and prohibition from participation until the entire amount has been paid.

##### 4.2 Disqualification of Players and coaches

Unless otherwise stipulated in the decision:

- a) Disqualification must be applied to the BCL game immediately following notification of the decision.
- b) If a coach or Player participates in a BCL game while he is suspended or disqualified, article 7.2 of this Code (forfeiture) shall apply and the sanction on the coach or Player will be doubled or restart, as decided by the body which imposed it.

##### 4.3 Suspension

Unless otherwise stipulated in the decision, a suspension starts from the day after receipt of the written notification of the sanction.

##### 4.4 Unless otherwise stipulated in the decision, the Organiser may issue mandatory directions regarding the implementation of disciplinary measures (e.g. conduct of a BCL game behind closed doors) within the spirit and letter of the decision.

##### 4.5 Forfeiture

##### 4.5.1 In the event that the competent BCL body decides that a Club shall lose a BCL game by forfeit, and unless otherwise stipulated in the decision or in this Code, the following shall apply:

- a) If the BCL game is awarded to the Club that won the same BCL game (or, in case of stoppage, was leading the score at the time of stoppage) by more than twenty (20) points, then said score shall remain valid.
- b) In the event that paragraph (a) above does not apply, then the score shall be recorded as twenty to zero (20-0) against the Club that lost the BCL game by forfeit.
- c) In cases of point classification (e.g. Group Phase), the offending Club shall receive zero (0) points in the classification. In cases of home and away format with point difference (e.g. Play-Offs), Article 14.4.3 of the Competition Regulations shall apply.

4.5.2 In case the forfeiture of the BCL game is a result of default, the following shall apply:

- a) If the BCL game is awarded to the Club that was at the time of stoppage in the lead, then the score when the BCL game was stopped shall remain valid.
- b) If the game is awarded to the Club that was at the time of stoppage not in the lead, then the score shall be recorded as two to zero (2-0) in that Club's favour.
- c) In cases of point classification (e.g. Group Phase), the offending Club shall receive one (1) point in the classification. In cases of home and away format with point difference (e.g. Play-Offs), Article 14.4.3 of the Competition Regulations shall apply.

#### 4.6 Non-observance of disciplinary measures

Subject to article 4.2 of this Code, non-observance of disciplinary measures imposed hereunder constitutes a separate disciplinary offence and shall be subject to the sanctions provided under article 3 of this Code.

4.7 Disciplinary measures may not be implemented more than five (5) years from the date of the final decision.

4.8 Unless otherwise stipulated in the decision, disciplinary measures are carried over to the following BCL season(s), until they are fully served.

## **II. Offences**

### **5. Administrative Offences**

5.1 The Organiser may impose a warning, a reprimand or an administrative fine on a person that does not act in accordance with the Competition Regulations, including without limitation for the following:

5.1.1 Failing to comply with the various deadlines set in the BCL Regulations, such as late or incomplete submission of documents for the registration of Players.

- 5.1.2 Failing to send the final score, the score at the end of each period and any extra periods within fifteen (15) minutes from the end of the BCL game or to confirm the final score electronically through the FIBA Europe “Stats Suite”.
- 5.1.3 Failing to send the coaches’ and Player quotes within one (1) hour from the end of the BCL game.
- 5.1.4 Failing to send the photos within one (1) hour from the end of the BCL game.
- 5.1.5 Failing to provide data for live scores and statistics to the Organiser’s official website.
- 5.1.6 Failing to follow the BCL Corporate Identity Guidelines (BCL Logo, Court Design, Print Material, Prizes, etc.).
- 5.1.7 Failing to administer the bank transfer payments to BCL Officials within the given deadlines after the end of the game.
- 5.1.8 Failing to participate in a press conference or on-court flash interview after the end of a BCL game.
- 5.1.9 Entering the playing court for the start of the first or third period of a BCL game more than fifteen (15) minutes late (except under circumstances of force majeure).

## 6. Offences relating to the organisation of BCL games

- 6.1 Insufficient organisation of a BCL game by a hosting Club
  - 6.1.1 Venue does not comply with the requirements of the BCL Regulations.
  - 6.1.2 Lack of equipment essential to the organisation of the BCL game.
  - 6.1.3 Equipment does not comply with the requirements of the Official Basketball Rules or BCL Regulations.
  - 6.1.4 Articles 6.1.2 and 6.1.3 of this Code apply mutatis mutandis also to replacement equipment.
  - 6.1.5 Lack of adequate security measures in or around the venue.
  - 6.1.6 Circumstances threatening or violating the safety of Club Officials or BCL Officials or spectators in or around the venue during or immediately before/after the BCL game.
- 6.2 Advertising
  - Use of advertising which does not comply with the requirements of the BCL Regulations.
- 6.3 Music during a BCL game



- 6.3.1 Musical instruments played by a live band during a BCL game in a place of the venue other than the permitted area. The permitted area is behind the end lines and on the side of the playing court opposite the scorer's table and the Club bench areas.
- 6.3.2 Music played over the public announcement system (electronically or by a live band).
- 6.3.3 The use of a microphone in a non-neutral way (e.g. to encourage the Club's team or incite the hosting Club's supporters).

## 7. Offences relating to the participation in BCL games

- 7.1 Team composition
  - 7.1.1 Presenting less than ten (10) Players at the beginning of a BCL game shall incur a disciplinary fine.
- 7.2 Use of unlicensed or ineligible Player(s) shall result in forfeiture of the BCL game. In the event of a second offence, the Club shall be disqualified from the BCL.
- 7.3 Unsportsmanlike behaviour of the public towards Club Officials, BCL Officials or third parties.
  - 7.3.1 Inciting violence towards another Club's Officials or supporters, or BCL officials.
  - 7.3.2 Throwing of objects which may or may not cause injury.
  - 7.3.3 Lighting of fireworks or any other objects.
  - 7.3.4 Otherwise endangering and/or threatening another Club's Officials or BCL Officials (e.g. threatening chants, using laser pens, etc.).
  - 7.3.5 In the event that a violation of this article 7.3 causes the BCL game to be interrupted, it shall be considered an aggravating circumstance.
  - 7.3.6 In the event that a violation of this article 7.3 causes the BCL game to be stopped and for any reason whatsoever not resumed, it shall be considered a particularly aggravating circumstance, incurring as a minimum the forfeiture of the BCL game by the Club which bore sole or higher responsibility for the violation and at least one (1) BCL game behind closed doors.
  - 7.3.7 In the event that a violation of this article 7.3 causes an injury, it shall be considered a particularly aggravating circumstance, incurring as a minimum one (1) BCL game behind closed doors.
  - 7.3.8 Entrance or intrusion of unauthorised persons into the playing court before, during or after a BCL game.

- 7.3.9 Aggression or attempted aggression on or off the playing court against another Club's Officials or supporters, or against BCL Officials.
- 7.3.10 In principle, responsibility for ensuring the proper behaviour of the public lies with the hosting Club. However, disciplinary measures may be imposed on the visiting Club in the event of unsportsmanlike behaviour by its supporters or Club Officials.
- 7.4 Unsportsmanlike behaviour by Club Officials
  - 7.4.1 Any type of unsportsmanlike behaviour or behaviour that tarnishes the image of BCL and/or of basketball, including without limitation threatening, intimidating, insult, verbal or physical abuse, by Club Officials towards another Club's Officials or supporters, BCL Officials, the public or third parties (e.g. media representatives etc.).
  - 7.4.2 Use of gestures, words, objects or any other means to transmit any message that is not fit for a sports event, particularly messages that are of a political, ideological, religious, offensive or provocative nature
  - 7.4.3 Abuse of equipment in the venue or other BCL-related facility (on-court equipment, dressing rooms, hotel, etc.).
  - 7.4.4 Derogatory remarks against another Club's Officials or supporters, BCL Officials, the Organiser, FIBA, a NF, a NL, the public or third parties.
  - 7.4.5 The substantive provisions of the FIBA Code of Ethics and of the FIBA Code of Conduct and Fair Play apply mutatis mutandis.
- 7.5 Betting and Corruption
 

The substantive provisions of the FIBA Internal Regulations governing Betting and Corruption apply mutatis mutandis.

### **III. Procedural Provisions**

#### **8. Competent BCL bodies**

- 8.1 The Organiser, acting through its CEO, is competent to impose a warning, a reprimand or an administrative fine for Administrative Offences only. It may delegate such authority to the Single Judge, in particular when a person is accused of having committed also other offences.
- 8.2 The Single Judge is exclusively competent to impose disciplinary measures in the first instance, subject to the provisions of article 8.3 of this Code.

8.3 The Single Judge's competence extends also to the BCL Final Four, unless an Ad-hoc Judge is appointed by the Organiser, in which case the Ad-hoc Judge shall be exclusively competent to impose disciplinary measures during the BCL Final Four. His competence is limited to the period of the BCL Final Four and he cannot impose disciplinary measures extending further to the end of the BCL Final Four. For this reason, he must transmit to the Single Judge, within three (3) days from the end of the BCL Final Four a detailed report of the facts and circumstances of the offence, together with all the official documents and evidence necessary for a complete evaluation.

8.4 The Court of Arbitration for Sport (CAS) is exclusively competent to impose disciplinary measures in the second and final instance.

## 9. Disciplinary Procedure

9.1 Except for urgent matters and Administrative Offences, a sanction may not be imposed before the person concerned has had the opportunity to be heard and to present his case. The competent BCL body is free to decide whether the right to be heard may be exercised solely in writing (ordinary mail, facsimile, email), or also orally. It may authorize the use of telephone or video conference. Proceedings shall be conducted in English unless otherwise decided by the competent BCL body.

9.2 Evidence in disciplinary proceedings may include official reports and records, the examination of witnesses, the examination of parties, on-site inspections, expert opinions, television and video recordings, personal confessions, and other records and documents.

9.2.1 Facts contained in reports of BCL Officials are presumed to be accurate. Any party may prove their inaccuracy on a balance of probabilities, in which case the burden of proof shall revert to the Organiser.

9.3 Notices shall be accomplished directly to the person concerned. In case of Club Officials, notices may be accomplished by delivery of the notice to the respective Club.

9.4 Any person may provide to the Organiser information relating to a possible violation of this Code by another person. However, unless allowed by the competent BCL body as a witness or expert, no person other than the accused person may participate in disciplinary proceedings under this Code.

9.5 All persons under BCL's jurisdiction are obliged to comply with a summons to appear as a witness. Anyone failing to comply with a summons may be sanctioned in accordance with this Code. The competent BCL body may take due account or even draw adverse inference (the latter only if mentioned together with the summons) of any refusal to appear at a hearing and/or provide evidence on the part of a party, a party's representative or a witness.

- 9.6 Parties shall be responsible for and bear the expenses of their representatives, experts, witnesses, legal counsel, etc.
- 9.7 The competent BCL body shall evaluate the evidence, take into consideration the specific conditions under which the events occurred, the previous conduct of the person(s) concerned and generally all the circumstances in order to determine whether and to what extent a disciplinary measure is required.
- 9.8 Proceedings before the Organiser, the Single Judge and the Ad-hoc Judge shall be free of charge. However, if the competent BCL body decides that a hearing shall be organized under this Code, it may make the organization of such hearing dependent upon one or more of the parties paying to the Organiser reasonable administrative costs.
- 9.9 The competent BCL body will issue a decision which shall include a summary of its findings. The decision will provide sufficient information or a reference to the provisions applicable to the appeal process, if any. Decisions on Administrative Offences may be delivered without reasons.
- 9.10 Decisions issued in accordance with this Code may be published on the BCL official website and/or the official BCL publications.
- 9.11 Members of the competent BCL bodies and the staff of the Organiser are not liable for any actions or failures to act in connection with disciplinary proceedings, except for cases of serious negligence or unlawful intent.

## 10. Appeals

- 10.1 Appeals against decisions of the Single Judge or the Ad-Hoc Judge may be filed only by the person being subject to a disciplinary measure and exclusively before the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, within three (3) days from notification of the decision by email or facsimile.
- 10.1.1 Decisions imposing a reprimand, a warning or a fine of up to EUR 2,500 per person involved or a combination thereof, are final and not subject to appeal before CAS.
- 10.1.2 Decisions on the interpretation or implementation of the Official Basketball Rules by BCL Officials are final and not subject to appeal before CAS.
- 10.2 The CAS shall appoint a Sole Arbitrator who will adjudicate the dispute in accordance with this Code and the Code of Sport-Related Arbitration.
- 10.3 The CAS proceedings shall be conducted in English.
- 10.4 If so requested by the Organiser, the CAS shall establish an expedited procedural calendar in order to ensure the smooth running of the BCL.

- 10.5 The decision of the CAS shall be final and binding.
- 10.6 No person subject to this Code shall institute any claim, arbitration or litigation, or seek any other form of relief, provisional or not, in any other court or tribunal.

## Annex 7 – Payment Form

In accordance with the Club Admission Form and Art. 26 of the BCL Competition Regulations:

<b><u>Name and address of the Club</u></b>	
--	--

### **Bank account details**

<b><u>Beneficiary name</u></b>	
<b><u>IBAN Number</u></b>	
<b><u>BIC Code (Swift)</u></b>	
<b><u>Clearing</u></b>	

### **Details of the receiving Bank**

<b><u>Name of the bank</u></b>	
<b><u>Agency, if applicable</u></b>	
<b><u>City &amp; Postal Code (ZIP code )</u></b>	
<b><u>Country</u></b>	

On behalf of the above-mentioned club, I confirm that the information contained herein is correct.

**Date:** .....

**Full name of signatory:** .....

**Signature and Club stamp:**

