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# Regulations of the UEFA Super Cup 2015-18 Cycle

2016

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## Preamble

The following regulations have been adopted on the basis of Articles 49(2)(b) and 50(1) of the *UEFA Statutes*.

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## I – General Provisions

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### Article 1 Scope of application

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- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2016 UEFA Super Cup (hereinafter the competition).

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### Article 2 Definitions

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- 1.01 In the context of these regulations, the following definitions apply:
- a. commercial rights: any and all commercial rights and opportunities in and in relation to the competition (including all matches), including media rights, marketing rights and data rights;
  - b. data rights: the right to compile and exploit statistics and other data in relation to the competition;
  - c. doping: the occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*;
  - d. marketing rights: the right to advertise, promote, endorse and market the competition; to conduct public relations activities in relation to the competition; and to exploit all advertising, sponsorship, hospitality, licensing, merchandising, publishing, betting, gaming, retailing, music and franchising opportunities and all other commercial association rights (including through ticket promotions) in relation to the competition;
  - e. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights;
  - f. non-commercial purposes: activities, without any direct or indirect third party association, necessary for (i) a club to advertise its own matches, (ii) internal archiving purposes and (iii) internal library purposes, but excluding commercial rights and any other activity UEFA considers commercial in nature;
  - g. partner: any party accepted by UEFA under contract to exercise the commercial rights, and thereby participating directly or indirectly in the financing of the competition;
  - h. technical zone: the technical area as defined in the *IFAB Laws of the Game*, plus the fourth official's position, any additional technical seats, the team and referees' dressing rooms, the players' tunnel and the route the players and referees take from their dressing rooms to the pitch.
- 1.02 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.

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## Article 3 Representation

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- 3.01 The competition, in which the winners of the previous season's UEFA Champions League and UEFA Europa League are automatically invited to compete, is organised by UEFA at the start of each season. The winner of the UEFA Champions League is considered as the home team while the winner of the UEFA Europa League is considered as the visiting team. The competition takes place in August.
- 3.02 In order to participate in the competition, clubs must have obtained a licence issued by the competent national body in accordance with the *UEFA Club Licensing and Financial Fair Play Regulations* and be included in the list of licensing decisions to be submitted by this body to the UEFA administration by the given deadline.

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## Article 4 Duties of the clubs

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- 4.01 Participating clubs agree:
- a. to play in accordance with the present regulations and to field their strongest team;
  - b. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter, fax or email);
  - c. to observe the *UEFA Safety and Security Regulations*;
  - d. to comply with the monitoring requirements as set out in the *UEFA Club Licensing and Financial Fair Play Regulations*;
  - e. confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, directives and decisions of UEFA;
  - f. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
  - g. to cooperate with UEFA at any time – and in particular at the end of the match – in the collection of items from the game and players' personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;
  - h. not to represent UEFA or the competition without UEFA's prior written approval.



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- 4.02** The club may use its name and/or logo provided all the following requirements are satisfied:
- a. the name is mentioned in the statutes of the club;
  - b. if required by national law, it is registered with the chamber of commerce or equivalent body;
  - c. it is registered at its association and used in national competitions;
  - d. the name and logo do not refer to the name of a commercial partner. Exceptions to this rule may be granted by the UEFA administration in case of particular hardship (e.g. long-term existing name, etc.) at the reasoned request of the club concerned.

If so requested, the club must provide the UEFA administration with the necessary evidence.

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## **Article 5 Responsibilities of the associations and clubs**

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- 5.01** The clubs are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 5.02** The host association and the local club are responsible for order and security before, during and after the match. The host association and the local club may be called to account for incidents of any kind and may be disciplined.
- 5.03** Clubs undertake not to play any other matches when travelling to and from this match.
- 5.04** One of UEFA's member associations or their clubs will be designated by the UEFA Executive Committee to stage the competition.
- 5.05** The host association and the local club will form, with representatives of the relevant host city authorities, a local organising committee (hereinafter "LOC") who organises the competition on the basis of a staging agreement with UEFA.
- 5.06** The LOC holds UEFA harmless from any and all claims for liability accruing in relation to the staging and organising of the match.
- 5.07** UEFA declines all responsibility in the event of conflicts arising from contracts between a club or any of its players, officials, employees, representatives or agents and any third party (including, without limitation, their sponsors, suppliers, manufacturers, broadcasters, agents and players) on account of the provisions of these regulations and/or any other UEFA regulations and such persons' obligations thereunder.
- 5.08** Each club indemnifies, defends and holds UEFA, its subsidiaries and any LOC and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the club or any of its players, officials, employees, representatives or agents with the present regulations.

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## Article 6 Anti-doping

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- 6.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.
- 6.02 UEFA may test any player at any time.

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## Article 7 Fair play

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- 7.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the *UEFA Statutes*.
- 7.02 Fair play assessments are conducted at all matches in the competition in accordance with the *UEFA Fair Play Regulations*, in order to establish association fair play rankings at the end of each season.

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## Article 8 Insurance

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- 8.01 UEFA concludes insurance coverage in accordance with its respective responsibilities, as set out in the staging agreement.
- 8.02 All persons involved in the competition are responsible for their own insurance cover.
- 8.03 The participating clubs are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense for the whole duration of the competition.
- 8.04 If the host association or local club is not the owner of the stadium used, then the host association must ensure that the stadium owner and/or tenant in question provides a fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided by the stadium owner and/or tenant in due time, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.
- 8.05 In any case, the host association and the local club must ensure that UEFA is included in all insurance policies as defined in the present Article and must hold UEFA harmless from any and all claims for liability arising in relation to the staging and organising of the competition. UEFA may ask anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmations and/or copies of the policies concerned in one of UEFA's official languages.

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## Article 9 Trophy and medals

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- 9.01 The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA's keeping and ownership at all times. A full-size replica trophy, the UEFA Super Cup winners' trophy, is awarded to the winning club.
- 9.02 Replica trophies awarded to winners of the competition (past and current) must remain within the relevant club's control at all times and may not leave the club's country without UEFA's prior written consent. Clubs must not permit a replica trophy to be used in any context where a third party (including, without limitation, their sponsors and other commercial partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Clubs must comply with any trophy use guidelines that the UEFA administration may issue from time to time.
- 9.03 The winning team is presented with forty gold medals and the runner-up with forty silver medals. Additional medals may not be produced.

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## Article 10 Intellectual property rights

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- 10.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all audio and visual (with or without audio) material of the competition, names, logos, brands, music, mascots, medals, plaques, commemorative items and trophies. Any use of the aforementioned rights requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.
- 10.02 All rights to the fixture, as well as any data and statistics (including databases in which such data is stored) in relation to the match of and players' participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to the venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating clubs, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

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## II – Competition System

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### Article 11 Match system

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- 11.01 The competition is staged as one single match in a neutral venue.
- 11.02 The competition is played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.

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### Article 12 Extra time and kicks from the penalty mark

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- 12.01 If the result stands as a draw at the end of normal playing time, two 15-minute periods of extra time are played. If one of the teams scores more goals than the other during extra time, that team is declared the winner. If the two teams are still equal after extra time, the winner is determined by kicks from the penalty mark (see Paragraph 12.03 to Paragraph 12.05).
- 12.02 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.
- 12.03 Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.
- 12.04 The referee decides which goal will be used for the kicks:
- If either goal could be used for the kicks, then, in the presence of the two captains, the referee tosses a coin to decide which goal will be used.
  - For reasons of safety/security, state of the field of play, lighting or other similar reasons, the referee may decide which goal will be used without tossing a coin. Such decisions are final and require no justification.
- 12.05 To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.
- 12.06 If through the fault of a team, the taking of kicks from the penalty mark cannot be completed, the provisions of Article 18 apply.

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## III – Match Scheduling

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### Article 13 Match date

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- 13.01 The date of the competition is set by the UEFA Executive Committee. The date set is final and binding on all parties concerned.

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### Article 14 Venue and kick-off time

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- 14.01 A neutral venue is chosen by the UEFA Executive Committee.
- 14.02 The kick-off time will be set by the UEFA administration.

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### Article 15 Team arrivals

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- 15.01 The clubs undertake that their teams will arrive at the match venue by the evening before the match at the latest and that they will fulfil their media obligations the day before the match.

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### Article 16 Match abandoned

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- 16.01 If there are fewer than seven players on either of the teams, the match is abandoned. In this case, the UEFA Control, Ethics and Disciplinary Body decides on the consequences.
- 16.02 If the referee decides to abandon the match, for example because the field is not fit for play, the remaining match time must be played either the next day or on another date set by the UEFA administration, unless the case is referred to the UEFA Control, Ethics and Disciplinary Body. The date on which the match will be completed must be decided within two hours of the referee's decision to abandon the match, in consultation with the two clubs and the associations concerned. In case of dispute, the UEFA administration fixes the date and kick-off time of the match. Its decision is final.
- 16.03 If the remaining time of the match has to be played the next day or on another date set by the UEFA administration, the following principles apply:
- The match sheet may contain any of the eligible players who were on lists A and B when the match was abandoned, irrespective of whether they were actually on the match sheet for the abandoned match, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.
  - Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.
  - Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.

- d. Players sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.
- e. Players who were suspended following a match played after the abandoned match in question can be included on the match sheet.
- f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.
- g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

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## Article 17 Match cancelled

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- 17.01 If the host association/club finds that the match cannot take place, for example because the field is not fit for play, it must notify the UEFA administration, which will inform the two clubs and the referee before their departure for the venue.
- 17.02 If any doubt arises as to the condition of the field of play after the departure of the two teams for the venue, the referee decides on the spot whether or not it is fit for play.
- 17.03 If the match cannot commence for whatever reason (e.g. condition of the field of play), it must in principle be played the next day, unless, for reasons beyond control, the match cannot take place then. In this case, the UEFA administration will set a new date for the match or, if need be, decide on its cancellation.

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## Article 18 Refusal to play and similar cases

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- 18.01 If a club refuses to play, it is disqualified and replaced by the second finalist in the previous season's UEFA Champions League or UEFA Europa League final respectively. A club which refuses to play also loses all rights to payments from UEFA. Moreover the following fine is imposed: EUR 300,000.
- 18.02 If a club is responsible for the match not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body declares the match forfeited and disqualifies the club concerned.
- 18.03 Exceptionally, the UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the club responsible for the match being abandoned.
- 18.04 If a club is disqualified, it is replaced by the runner-up of the previous season's UEFA Champions League or UEFA Europa League respectively.
- 18.05 In all cases, the UEFA Control, Ethics and Disciplinary Body can take further measures if the circumstances so justify.

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18.06 Upon receipt of a reasoned and well-documented request from the aggrieved club(s), the UEFA administration may set an amount of compensation due for financial loss.

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## IV – Stadium Infrastructure

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### Article 19 Stadium

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- 19.01 Unless stipulated otherwise in these regulations, the match must be played in a stadium which meets the structural criteria of category 3, as defined in the *UEFA Stadium Infrastructure Regulations*.
- 19.02 The UEFA administration may grant an exception to a specific structural criterion for the stadium category in question in cases of particular hardship and upon reasoned request, for instance owing to the current national legislation. Such decisions are final.
- 19.03 The host association is responsible for:
- inspecting the stadium and returning the corresponding online form to the UEFA administration confirming that the stadium meets the structural criteria of the required stadium category;
  - confirming to the UEFA administration that the stadium, including its facilities (emergency lighting system, first aid facilities, type of protection against intrusion by spectators into the playing area, etc.), has been thoroughly inspected by the competent public authorities and meets all the safety requirements laid down by the applicable national law.
- 19.04 The UEFA administration makes decisions on stadiums on the basis of the above form and confirmation, and any other information gathered by UEFA. Such decisions are final.
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### Article 20 Pitches

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- 20.01 The match must be played on natural turf.
- 20.02 All goals must be set up securely and in accordance with the *IFAB Laws of the Game*. No additional structural elements or physical support may be used inside the net or in its immediate surroundings other than bars fixing the goal net to the ground and goal net stanchions behind and outside the net.
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### Article 21 Retractable stadium roofs

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- 21.01 Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather changes, again in consultation with the referee.
- 21.02 If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match, subject to any applicable laws
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issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

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## **Article 22 Floodlights**

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- 22.01** The host association must ensure that the stadium is equipped with floodlights, guaranteeing minimum horizontal and vertical illuminance levels of 1,500 lux and uniform lighting.

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## **Article 23 Clocks**

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- 23.01** Clocks in the stadium showing the amount of time played may run during the match, provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

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## **Article 24 Screens**

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- 24.01** Simultaneous or delayed transmissions on public screens outside the stadium in which the match is played (e.g. in each participating club's stadium or in a public place anywhere) may be authorised subject to:
- a. a licence being granted by UEFA; and
  - b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.

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## V – Match Organisation

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### Article 25 Match equipment

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- 25.01 The balls for the match and the official training sessions prior to the match are supplied by UEFA and must be used to the exclusion of any other balls.
- 25.02 The use of two-sided substitution boards (preferably electronic) is compulsory.
- 25.03 Goal-line technology (GLT) is used in accordance with the *IFAB Laws of the Game* and the *FIFA Quality Programme for Goal-Line Technology Testing Manual* in the competition for the purpose of verifying whether a goal has been scored to support the referee's decision. That decision remains under the sole discretion of the referee and is final. A failure of the goal-line technology system may in no way prejudice the decision of the referee. If necessary, for example in case of a system failure, matches will take place or continue without the use of GLT. Each club authorises UEFA and UEFA's suppliers to install the relevant GLT system approved by UEFA for the competition in their stadium. Each club and any owner/operator of the relevant stadium must, at all times, provide such access to their stadium and stadium facilities as UEFA and UEFA's suppliers reasonably require (including for all purposes related to the FIFA Quality Programme for GLT certification), and must provide such cooperation as UEFA and UEFA's suppliers reasonably require in relation to GLT matters. Clubs must not use or move, and must ensure that no third party (other than UEFA or UEFA's supplier) uses or moves, any of the GLT equipment or cabling installed at their stadium.

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### Article 26 Training sessions

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- 26.01 The day before the match, pitch conditions permitting, both teams are allowed to train on the pitch on which the match is to take place. UEFA agrees with the two clubs on the time and length of their training sessions.

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## VI – Match Procedures

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### Article 27 Match sheet

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- 27.01** Before the match, each team shall indicate in the relevant match sheet the numbers, surnames, first names and, if applicable, shirt names of the 18 players in the squad, together with the surnames and first names of the officials seated on the substitutes' bench and on the additional technical seats. The match sheet must be validated by the competent club official.
- 27.02** The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other seven are designated as substitutes. The numbers on the players' shirts must correspond with the numbers indicated on the match sheet. The goalkeepers and team captain must be identified.
- 27.03** Both teams must provide the referee with their validated match sheets at least 75 minutes before kick-off.
- 27.04** Only three of the substitutes listed on the match sheet may take part in the match. A player who has been substituted may take no further part in the match.
- 27.05** After the validated match sheets have been provided to the referee by both teams, and if the match has not yet kicked off, no replacement is allowed except in the following cases:
- If any of the 11 players indicated on the match sheet as forming the starting 11 are not able to start the match due to unexpected physical incapacity, they may only be replaced by any of the seven substitutes listed on the initial match sheet. The substitute(s) in question may then only be replaced by a registered player (players) not listed on the initial match sheet, so that the quota of substitutes is not reduced. During the match, three players may still be substituted.
  - If any of the seven substitutes listed on the match sheet are not able to be fielded due to unexpected physical incapacity, they may only be replaced by a registered player not listed on the initial match sheet.
  - If none of the goalkeepers listed on the match sheet are able to be fielded due to unexpected physical incapacity, they may be replaced by registered goalkeepers not listed on the initial match sheet.

The club concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

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### Article 28 Match protocol

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- 28.01** The UEFA, UEFA Super Cup and Respect flags must be flown at the stadium.
- 28.02** Both teams must be at the stadium at least 75 minutes before kick-off.

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- 28.03** The players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play. National anthems may not be played.

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## Article 29 Rules governing the technical area

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- 29.01** Seven team officials, one of whom must be a team doctor, and seven substitute players are allowed to sit on the substitutes' bench, i.e. a total of 14 persons. The names of all these persons and their functions must be listed on the match sheet.
- 29.02** If space so permits, up to five additional technical seats are allowed for club staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats must be outside the technical area and positioned at least five metres behind or to the side of the benches but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.
- 29.03** During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow up to seven substitutes of each team to warm up simultaneously in the determined area. The team fitness coach (indicated on the match sheet) may join the players warming up and is responsible for the respect of the referee's instructions.
- 29.04** Smoking is not allowed in the technical area during matches.
- 29.05** During matches, players and team officials listed on the match sheet are not allowed access to any TV footage of the match.

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## VII – Player Registration

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### Article 30 Player eligibility

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- 30.01** In order to be eligible to participate in the competition, players must be registered with UEFA by 3 August 2016 (24.00CET) to play for a club and fulfil all the conditions set out in the following provisions. Only players that are duly registered with UEFA by means of list A or B can validly serve pending suspensions.
- 30.02** Players must be duly registered with the association concerned in accordance with the association's own rules and those of FIFA, notably the *FIFA Regulations on the Status and Transfer of Players*.
- 30.03** Each player taking part in the competition must be in possession of a player's registration licence issued by his association or a valid passport or identity card, each containing his photograph and giving full particulars of his date of birth (day, month, year). The referee or a UEFA match officer may ask to see the passports/identity cards of the players listed on the match sheet.
- 30.04** All players must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.
- 30.05** The club bears the legal consequences for fielding a player who is not named on list A or B, or who is otherwise not eligible to play.
- 30.06** A player who participates in the UEFA Super Cup may play in other UEFA club competitions subject to the conditions set forth in the UEFA Champions League, UEFA Europa League and UEFA Youth League regulations.
- 30.07** The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

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### Article 31 Player lists

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- 31.01** Each club is responsible for submitting an A list of players (List A) and a B list of players (List B), duly signed, to its association for verification, validation, signature and forwarding to UEFA. These lists must include the name, date of birth, shirt number and name, nationality and national registration date of all players to be fielded in the competition, as well as the surname and first name of the head coach. In addition, the lists must include the confirmation by the club's doctor that all players have undergone the requested medical examination; the club's doctor is solely responsible for ensuring that the requested players' medical examination has been duly performed.
- 31.02** The player lists may be amended at any time until 24.00CET on the day before the match, provided that the club's association confirms in writing that the new players are eligible to play at domestic level by the date of the competition.

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- 31.03** No club may have more than 25 players on List A, two of whom must be goalkeepers. As a minimum, eight places are reserved exclusively for "locally trained players" and no club may have more than four "association-trained players" listed on these eight places on List A. List A must specify the players who qualify as being "locally trained", as well as whether they are "club-trained" or "association-trained". The possible combinations that enable clubs to comply with the List A requirements are set out in Annex A.
- 31.04** A "locally trained player" is either a "club-trained player" or an "association-trained player".
- 31.05** A "club-trained player" is a player who, between the age of 15 (or the start of the season during which he turns 15) and 21 (or the end of the season during which he turns 21), and irrespective of his nationality and age, has been registered with his current club for a period, continuous or not, of three entire seasons (i.e. a period starting with the first official match of the relevant national championship and ending with the last official match of that relevant national championship) or of 36 months.
- 31.06** An "association-trained player" is a player who, between the age of 15 (or the start of the season during which the player turns 15) and 21 (or the end of the season during which the player turns 21), and irrespective of his nationality and age, has been registered with a club or with other clubs affiliated to the same association as that of his current club for a period, continuous or not, of three entire seasons or of 36 months.
- 31.07** If a club has fewer than eight locally trained players in its squad, then the maximum number of players on List A is reduced accordingly.
- 31.08** Each club is entitled to register an unlimited number of players on List B. The list must be submitted by no later than 24.00CET on the day before the match in question.
- 31.09** A player may be registered on List B if he is born on or after 1 January 1995 and has been eligible to play for the club concerned for any uninterrupted period of two years since his 15th birthday by the time he is registered with UEFA. Players aged 16 may be registered on List B if they have been registered with the participating club for the previous two years without interruption.

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## VIII – Refereeing

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### Article 32 Referee team and referee liaison officer

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- 32.01 The *General Terms and Conditions for Referees officiating at UEFA Matches* apply to the referee teams appointed for the competition.
- 32.02 The referee team is composed of the referee, two assistant referees, the fourth official and, if appointed, two additional assistant referees.
- 32.03 The referees are taken care of by a referee liaison officer, who is an official representative of the host association.
- 32.04 Directly after the match, the referee validates the official match report.

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### Article 33 Appointment and replacement of referees

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- 33.01 The Referees Committee appoints the referee team for each match. Only referees whose names appear on the official FIFA list of referees are eligible. The Referees Committee's decision is final.
- 33.02 UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the venue by the evening before the match, UEFA informs both clubs immediately. The Referees Committee takes the appropriate decisions, which are final.
- 33.03 If a referee, assistant referee or additional assistant referee becomes unfit before or during a match and is unable to officiate, he is replaced by another member of the referee team as follows:
- the referee is replaced by an additional assistant referee or the fourth official if the appointed fourth official is a referee;
  - an assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed;
  - an additional assistant referee is replaced by the fourth official.
- If necessary, the match will take place without additional assistant referees and/or without a fourth official.

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### Article 34 Procedure in case of severe injury to players

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- 34.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the *IFAB Laws of the Game*. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

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34.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.



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## IX – Disciplinary Law and Procedures

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### Article 35 UEFA Disciplinary Regulations

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- 35.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by clubs, officials, members or other individuals exercising a function at a match on behalf of an association or club, unless the present regulations stipulate otherwise.

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### Article 36 Yellow and red cards

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- 36.01 As a rule, a player who is sent off the field of play is suspended for the next match in a UEFA club competition (i.e. UEFA Champions League, UEFA Europa League or UEFA Super Cup). In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.
- 36.02 Single yellow cards are cancelled at the end of the match and are not carried forward to another UEFA club competition.

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### Article 37 Protests and appeals

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- 37.01 Participating clubs are entitled to protest against the validity of a match result within 24 hours of the end of the match in question in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*.

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## X – Kit

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### Article 38 Kit approval

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- 38.01 The *UEFA Kit Regulations* apply, unless specified otherwise in these regulations.
- 38.02 Participating clubs must use kit that has been sent to and approved by the UEFA administration beforehand. They must therefore submit the corresponding application form with samples of their first-choice, second-choice kit, including the goalkeeper's (shirt, shorts and socks) to the UEFA administration by 1 July 2016. At a club's request, the UEFA administration may extend the aforementioned deadline as far as the announcement of the shirt sponsor is concerned.

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### Article 39 Colours

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- 39.01 Both teams may wear their first-choice kit announced to the UEFA administration on the entry form. However, if there is a clash, the winners of the previous season's UEFA Europa League must wear alternative colours. The UEFA administration makes proposals for the kits to be worn. The proposals can be changed on request of the clubs provided the alternative solution does not lead to clashes in any part of the kit. If no agreement can be found, the UEFA administration takes a final decision.

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### Article 40 Numbers and names

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- 40.01 Players must wear numbers between 1 and 99. If the number 1 is used, it must be worn by a goalkeeper.
- 40.02 Player names must be shown on the back of shirts (see Article 11 of the *UEFA Kit Regulations*).

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### Article 41 Shirt sponsor

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- 41.01 According to Article 34 of the *UEFA Kit Regulations*, the choice of shirt sponsor is limited to one of those used simultaneously by the club in one of its official domestic competitions organised under the auspices of its association. This provision applies also to the official training session and any UEFA Super Cup media activities the day before the match.
- 41.02 If the national legislation applicable at the match venue prevents a visiting club from using its approved shirt sponsor (see Paragraph 32.02 of the *UEFA Kit Regulations*), the club may ask UEFA to replace its sponsor with a UEFA-endorsed programme or with a charity in compliance with the UEFA requirements. Alternatively, a club may wear advertising for a product of its sponsor as long as it complies with the applicable national legislation and is approved by UEFA. Such

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requests must be submitted to the UEFA administration at least two days before the match in question. For the avoidance of doubt, clubs are solely responsible for complying with the applicable national legislation.

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## Article 42 Badges

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- 42.01** The UEFA Super Cup competition badge must appear on the free zone of the right shirt sleeve. UEFA will provide the clubs concerned with sufficient badges to cover their needs (as determined by UEFA). The UEFA Super Cup badge may not be used in any other competition.
- 42.02** The UEFA Respect badge must be used on the free zone of the left shirt sleeve. UEFA will provide the clubs with sufficient badges to cover their needs (as determined by UEFA).

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## Article 43 Other team equipment

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- 43.01** All items worn by players and club officials which do not form part of the playing attire (shirt, shorts and socks) must be free of sponsor advertising. Manufacturer identification is allowed in accordance with chapters IX, X and XI of the *UEFA Kit Regulations*. This provision applies:
- during any activities in the stadium on the day before the match;
  - at any official training session before the match;
  - during any media activities (in particular for interviews, press conferences and appearances in the mixed zone) before and after the match;
  - on the day of the match, from arrival at the stadium until departure from the stadium.
- 43.02** All special material used in the stadium, such as kit bags, medical bags, drink containers, etc. must be free of any sponsor advertising and/or manufacturer identification unless instructed otherwise by UEFA in writing. This provision applies:
- during any activities in the stadium on the day before the match;
  - at any official training session before the match;
  - during any media activities (in particular for interviews, press conferences and appearances in the mixed zone) before and after the match;
  - on the day of the match, from arrival at the stadium until departure from the stadium.

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## XI – Financial Provisions

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### Article 44 Financial rules

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- 44.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.
- 44.02 The costs of board and lodging of the referee team, as well as their domestic and international travel expenses and daily allowances are borne by UEFA.
- 44.03 For this match, UEFA owns all rights relating to tickets and decides on the number of tickets to be allocated to the participating clubs (these allocations do not necessarily have to be equal) and to the host association, specifies the size of the various ticket allocations delivered at any one time, and issues special instructions for the distribution of these tickets. Such decisions and instructions are final and binding.
- 44.04 UEFA may issue ticketing terms and conditions, as well as special instructions, guidelines and/or directives for the sale and/or distribution of tickets (including those contained in the UEFA Safety and Security Regulations). Such UEFA decisions and/or requirements are final. Furthermore, the host association and the participating clubs must provide all necessary cooperation to UEFA for enforcing such ticketing terms and conditions in order to ensure that:
- no person may conduct any promotional or commercial activity at the stadium, without the prior written approval of UEFA;
  - tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package, without the prior written approval of UEFA;
  - all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match;
  - no person attending the match may, without UEFA's prior written approval, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.
- 44.05 The Executive Committee decides on the financial distribution model in favour of:
- the two participating clubs
  - the host association
  - UEFA.
- 44.06 Each club is responsible for its own expenses (except for hotel accommodation, which is covered by the LOC).
- 44.07 The accounts of this match must be submitted to the UEFA administration within one month of this match taking place.

## XII – Exploitation of the Commercial Rights

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### Article 45 Commercial rights for the competition

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- 45.01** For the implementation of the competition, UEFA may appoint third parties to act as brokers or agents on its behalf and/or as service providers.
- 45.02** UEFA is the exclusive, absolute legal and beneficial owner of the commercial rights. UEFA expressly reserves all commercial rights and is exclusively entitled to exploit, retain and distribute all revenues derived from the exploitation of such commercial rights.
- 45.03** Exploitation of commercial rights in and to the competition:
- a. Media rights
    - All media rights in and to the competition are exploited by UEFA.
  - b. All other commercial rights
    - UEFA has the exclusive right to exploit all other commercial rights and to appoint partners for the competition. In accordance with Chapter X of the present regulations and the *UEFA Kit Regulations*, advertising on players' kits is exempt from this exclusivity.
- 45.04** Each club must support and ensure that its players, officials and other employees also support the commercial programme established by UEFA for the exploitation of the commercial rights including the promotional programmes run by UEFA and the partners at the competition (e.g. ball kids, centre circle carriers, flag bearers, player escorts, match ball carrier, referee escorts, man of the match and stadium tours).
- 45.05** All clubs participating in the competition must grant UEFA the right to use and authorise others to use photographic, audio-visual and visual material of the team, players and officials (including their names, relevant statistics, data and images), as well as the club name, logo, emblem, stadium image and team shirt (including references to the shirt sponsors and kit manufacturers) free of charge and worldwide for the full duration of any rights for (i) non-commercial, promotional and/or editorial purposes and/or (ii) as reasonably designated by UEFA. No direct association will be made by UEFA between individual players or clubs and any partner. On request, the clubs must supply UEFA free of charge with all appropriate material as well as the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.
- 45.06** Clubs may not use or authorise any third party to use any of the competition trademarks or music or any graphic material or artistic forms developed in connection with the competition in programmes, promotions, publications or advertising or otherwise (including in connection with the exploitation of commercial rights that they are permitted to exploit by these regulations) without the prior written consent of UEFA if not specifically permitted in these regulations. The clubs taking part in the competition must not develop, produce or distribute any competition related product without the prior written approval of UEFA.

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## XIII – Media Matters

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### Article 46 Media activities on the day before the match

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- 46.01 Both clubs must make their training session on the day before the match fully open to the media in accordance with the schedule agreed in advance with UEFA. These training sessions take place at the match stadium, unless otherwise agreed with UEFA in advance and may be broadcast live.
- 46.02 If a club does not hold a full training session on the day before the match, alternative arrangements must be made in agreement with UEFA to provide the media with access of the team's preparation.
- 46.03 After the training session, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area is accessible only to coaches, players and representatives of the media. All players are obliged to pass through this mixed zone.
- 46.04 Each club must hold a pre-match press conference the day before the match at the match stadium. Each press conference must be attended by at least the head coach/manager of the team plus one or, preferably, two players. If their head coach/manager is suspended for the match, clubs have the option of replacing him at the pre-match press conference with the assistant coach. The two press conferences must be arranged by the two clubs and UEFA together and start between 12.00 and 20.00 local time. Press conferences may be broadcast live.
- 46.05 Both clubs must make their head coach/manager and one player available the day before each match for a short interview, to be recorded by the main audiovisual rights holder from their country. In addition, clubs must use their best efforts to make their head coach/manager or a key player available to the main audiovisual rights holder from the country of the opposing club.

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### Article 47 Matchday media activities

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- 47.01 Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. However, pre-match, half-time and post-match interviews can take place at the stadium under the following circumstances, in pre-determined locations.
- The head coach/manager or a senior representative of the club, to be communicated to UEFA in advance, must be available before the match for a short interview with the main audiovisual rights holder from their country. This interview finishes before the end of the pre-match warm-up.
  - Interviews are allowed with players before the match but no later than the start of the warm-up, subject to their agreement.
  - A half-time interview may be conducted with the head coach/manager or assistant coach, subject to their agreement.

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- d. Post-match super-flash interviews are conducted after the match in a designated area located next to or on the pitch or between the pitch and the dressing rooms. Clubs must make available the head coach/manager or a key player, i.e. a player who had a decisive influence on the result, for a minimum of one super-flash interview with the main audiovisual rights holder from their country. If the main audiovisual rights holder does not request a super-flash interview, then this option passes to another audiovisual rights holder as determined by UEFA.
  - e. Flash interviews and indoor studio interviews are obligatory and take place after the match in a designated area close to the dressing rooms. Clubs must make the head coach/manager and at least two key players available (using their best efforts to make at least four key players available) to satisfy interview requests from audiovisual rights holders. The players made available for post-match interviews must include the UEFA man of the match/best-rated player (if applicable), unless in exceptional circumstances. Players exclusively provided for super-flash interviews are not considered as part of these minimum requirements. Clubs must ensure that the head coach/manager and players are available for such interviews within 15 minutes of the end of the match, unless in exceptional circumstances.
  - f. If the head coach/manager is suspended for the match, or is sent off during the match, the club has the option of replacing him with the assistant coach for the post-match press conference and interviews.
  - g. Players selected for doping controls may conduct post-match interviews if escorted by the UEFA media officer or another designated doping control chaperone.
  - h. Players must fulfil interview requests from audiovisual rights holders before conducting interviews for their club media platforms.

**47.02** The post-match press conferences at the venue must start no later than 20 minutes after the final whistle. Both clubs must make their head coach/manager available for their press conference.

**47.03** After the match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media, to offer reporters opportunities to conduct interviews – includes a sectioned-off area reserved for audiovisual rights holders, UEFA.com and club TV channels nearest the dressing rooms. All players from both teams who have participated in the match, either in the starting line-up or as substitutes, are obliged to pass through the entire mixed zone in order to conduct interviews with the media. Clubs are responsible for ensuring that the relevant players pass through the mixed zone.

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## Article 48 Media access

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**48.01** No media representatives are allowed to go on to the field of play before, during or after the match, with the exception of the camera crew covering the team line-ups at the start of the match and up to two cameras of the host broadcaster filming after the end of the match, including extra time and kicks from the penalty

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mark. The same applies to the tunnel and dressing-room area, with the exception of UEFA-approved super-flash and flash interviews, pre- and post-match indoor studio presentations and a camera of the host broadcaster filming the following activities:

- a. team arrivals as far as the dressing-room area (more than one camera may be used for this);
- b. players in the tunnel just before entering the field for the pre-match warm-up and for the start of the first and second halves;
- c. players returning from the field after the pre-match warm-up.

**48.02** A limited number of photographers, cameramen and production staff of the audiovisual rights holders – all equipped with the appropriate pitch-access accreditation – are allowed in the area between the boundaries of the field of play and the spectators.

**48.03** The team dressing rooms are off limits to representatives of the media before, during and after the match. However, subject to the prior agreement of the club, one camera of the host broadcaster, as well as a UEFA photographer, may enter the dressing room of each club before the match to film the players' shirts and equipment. This filming is organised by UEFA and must be completed well before the arrival of the players.

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## Article 49 Photographers

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**49.01** Each photographer must obtain – and sign for – the appropriate UEFA Super Cup photographer's bib before the match and must return it before leaving the stadium. The bib must be worn at all times, with the number clearly visible on the back.

**49.02** Photographs taken by officially accredited photographers may be published online (including internet and mobile) for editorial purposes only, subject to the following conditions:

- a. they must appear as stills and not as moving pictures or quasi-video;
- b. there must be an interval of at least 20 seconds between postings of photographs.



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## XIV – Closing Provisions

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### Article 50 Implementing provisions

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- 50.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations.

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### Article 51 Unforeseen circumstances

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- 51.01 Any matters not provided for in these regulations, such as cases of force majeure, will be decided by the UEFA Emergency Panel or, if not possible due to time constraints, by the UEFA President or, in his absence, by the UEFA General Secretary. Such decisions are final.

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### Article 52 Non-compliance

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- 52.01 Non-compliance with the obligations set out in these regulations may lead to disciplinary measures in accordance with the *UEFA Statutes*, the *UEFA Disciplinary Regulations* and the *Procedural rules governing the UEFA Club Financial Control Body*.

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### Article 53 Court of Arbitration for Sport (CAS)

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- 53.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

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### Article 54 Annexes

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- 54.01 All annexes form an integral part of these regulations.

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### Article 55 Authoritative version

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- 55.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.

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## Article 56 Adoption and entry into force

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56.01 These regulations were adopted by the UEFA Executive Committee at its meeting on 4 March 2016 and come into force on 1 May 2016.

For the UEFA Executive Committee:

Ángel María Villar Llona  
First Vice-President

Theodore Theodoridis  
General Secretary ad interim

Nyon, 4 March 2016

## Annex A – Locally Trained Players

	Potential List A	"Free" players	Club-trained	Association-trained	Actual List A
1	25	17	8	0	25
2	25	17	7	1	25
3	25	17	7	0	24
4	25	17	6	2	25
5	25	17	6	1	24
6	25	17	6	0	23
7	25	17	5	3	25
8	25	17	5	2	24
9	25	17	5	1	23
10	25	17	5	0	22
11	25	17	4	4	25
12	25	17	4	3	24
13	25	17	4	2	23
14	25	17	4	1	22
15	25	17	4	0	21
16	25	17	3	4	24
17	25	17	3	3	23
18	25	17	3	2	22
19	25	17	3	1	21
20	25	17	3	0	20
21	25	17	2	4	23
22	25	17	2	3	22
23	25	17	2	2	21
24	25	17	2	1	20
25	25	17	2	0	19
26	25	17	1	4	22
27	25	17	1	3	21
28	25	17	1	2	20
29	25	17	1	1	19

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30	25	17	1	0	18
31	25	17	0	4	21
32	25	17	0	3	20
33	25	17	0	2	19
34	25	17	0	1	18
35	25	17	0	0	17

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