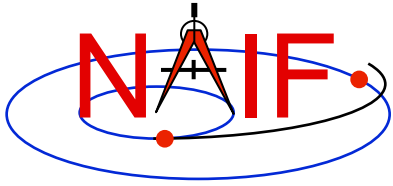




Navigation and Ancillary Information Facility

“High Accuracy” Orientation and Body-fixed Frames for the Moon and Earth

April 2016



Topics

Navigation and Ancillary Information Facility

- **Introduction**
- **Earth binary PCKs**
- **Lunar binary PCKs**
- **Lunar Frames Kernel**
 - Frame specifications
 - Frame alias names
- **Binary PCK file format**
- **Using Binary PCKs**
 - Precedence rules
 - Utilities
- **Backup**
 - Earth and Moon frame association kernels



Introduction-1

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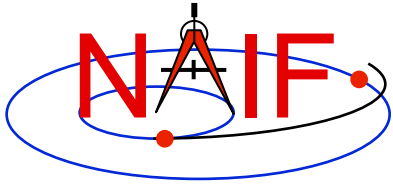
- Having read about “standard” PCKs and FKs in other tutorials you may want to learn about several “special” PCKs and FKs dealing with the earth and the moon.
- While it is ultimately up to you, **in most cases you should use the PCK and FK kernels described here when working with the earth or the moon.**



Introduction-2

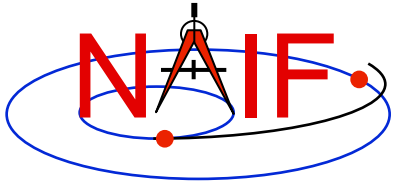
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- **NAIF provides “High accuracy” orientation data for the earth and moon in binary PCKs.**
 - For the earth, three versions are made:
 - » High accuracy, frequently updated file
 - Contains high accuracy historical data and fairly accurate, short-term predict data
 - » High accuracy, infrequently updated historical file
 - » Lower accuracy long term predict file
 - For the moon, a single, long-term file is made each time an official new JPL “Developmental Ephemeris” (DE) is released.
 - » Contains accurate historical and predictive lunar orientation data
- **To use these kernels:**
 - Select binary PCK(s) having properties and time coverage that meet your needs
 - » Unlike text PCKs, the time span covered by binary PCKs is limited
 - Load the PCK(s) using FURNISH
 - For the moon, also load the lunar FK
 - Reference the earth body-fixed frame using the name ‘ITRF93’
 - » **CAUTION:** ‘IAU_EARTH’ **cannot** be used to reference high-accuracy earth orientation data
 - Reference a lunar body-fixed frame using one of these names:
 - » ‘MOON_ME’ (Moon Mean Earth/Rotation axis frame)
 - » ‘MOON_PA’ (Moon Principal Axes frame)
 - » **CAUTION:** ‘IAU_MOON’ **cannot** be used to reference high-accuracy lunar orientation data



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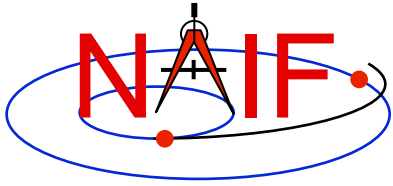
Earth Binary PCKs



High Accuracy Earth Rotation Model

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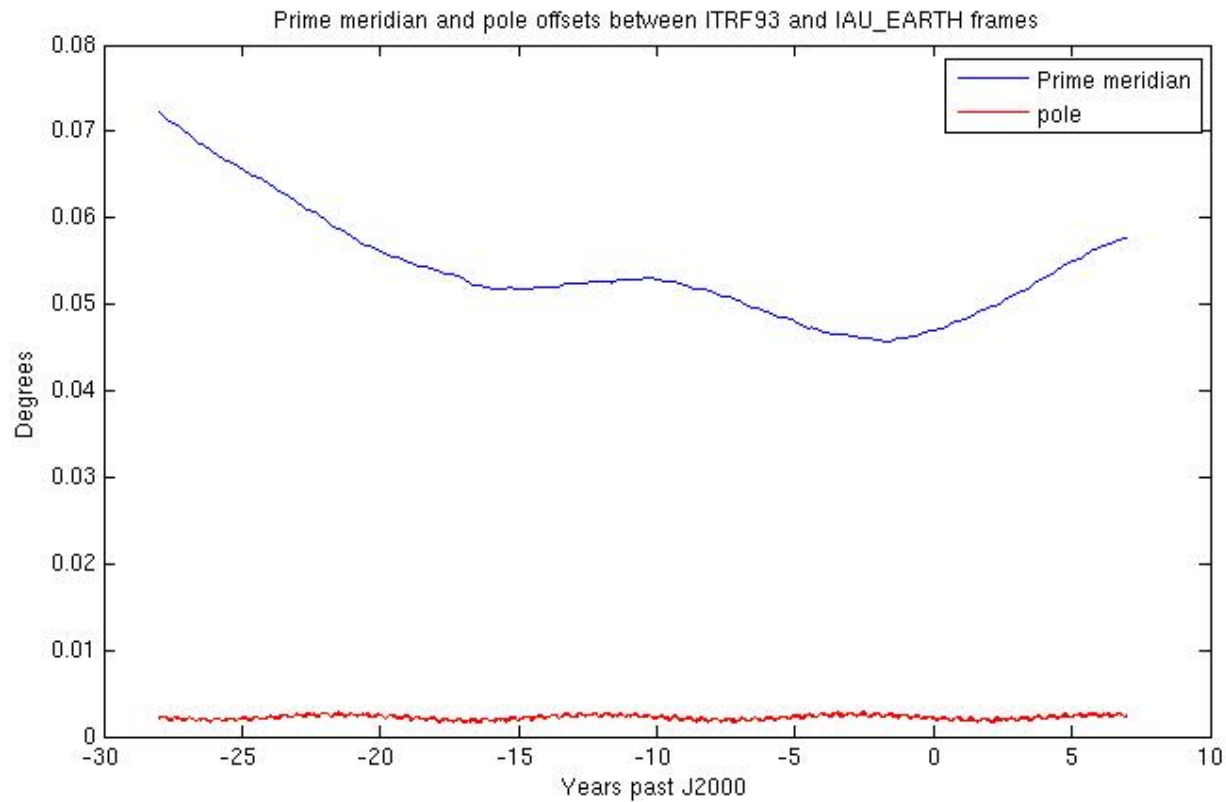
- **The ITRF93 high accuracy earth rotation model takes into account:**
 - Precession: 1976 IAU model due to Lieske.
 - Nutation: 1980 IAU model, with IERS corrections due to Herring et al.
 - True sidereal time using accurate values of TAI-UT1
 - Polar motion
- **It is more accurate than the IAU rotation models found in text PCKs.**
 - See the plot on the next slide comparing orientation of the ITRF93 frame to that of the IAU_EARTH frame.
 - » IAU_EARTH frame orientation error is ~0.06 degrees (~1 milliradian), or ~6km on a great circle!
- **The highest accuracy is obtainable only for past epochs.**
 - Unpredictable variations of UT1-TAI and polar motion limits the accuracy of predicted earth orientation. See plot on page 8.

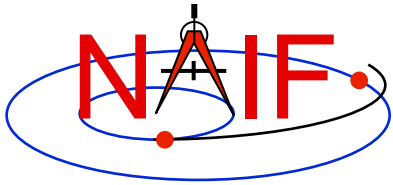


IAU_EARTH vs ITRF93 Comparison Plot

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Difference between the 'IAU_EARTH' frame and the 'ITRF93' frame

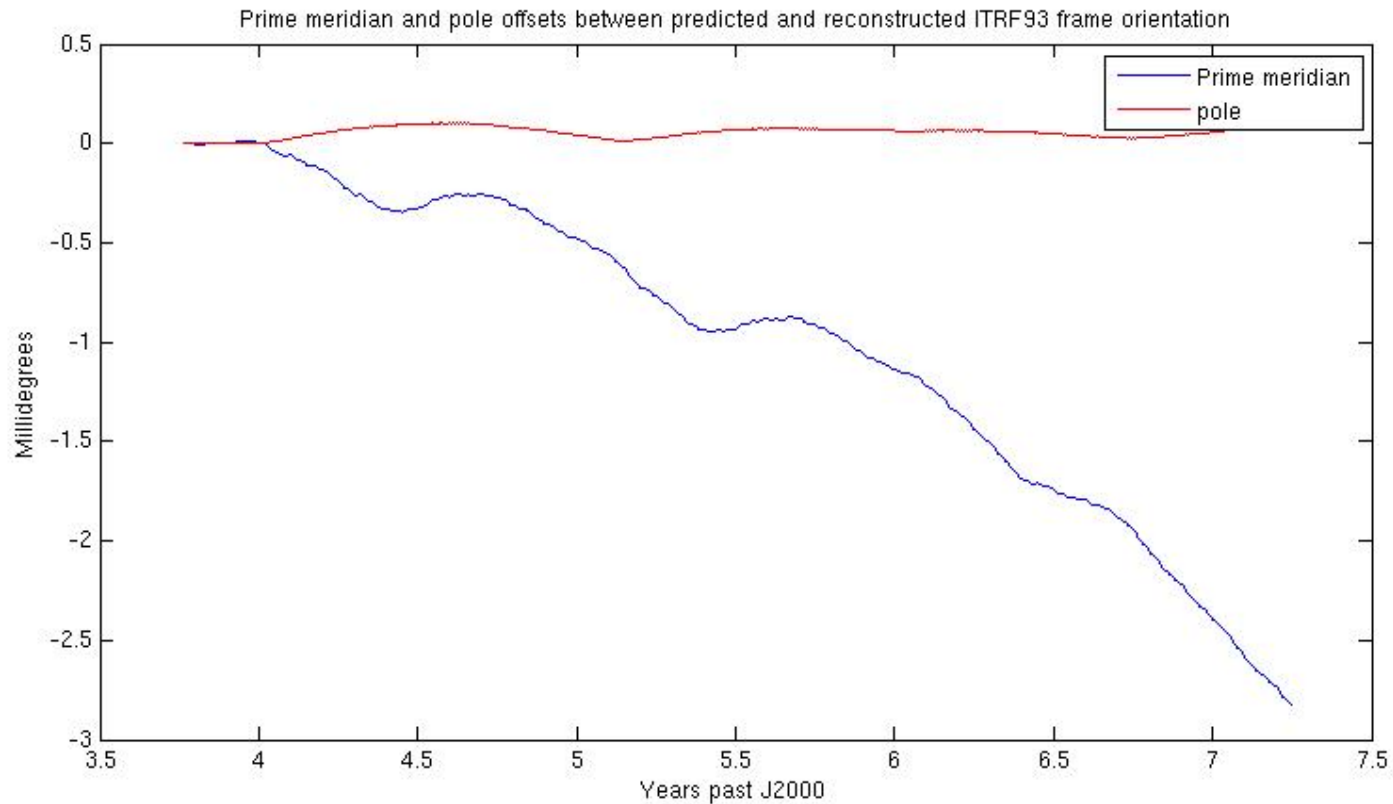




Earth Predicted vs Reconstructed ITRF93 Plot

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Difference between predicted and reconstructed orientation of ITRF93 frame





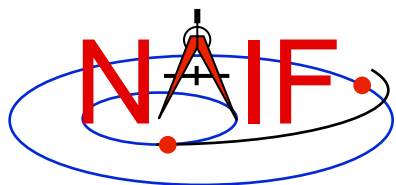
Data Source for Earth High Accuracy Model

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- **Data for the earth come from a JPL Earth Orientation Parameters file (EOP).**
 - **Binary earth PCKs represent the orientation of an earth ITRFxx body-fixed reference frame relative to the ICRF.**
 - » **ITRF frames are defined by the International Earth Rotation Service (IERS).**
 - » **Currently only the ITRF93 frame is supported within SPICE.**

ICRF = International Celestial Reference Frame, often referred to in SPICE as the “J2000” frame, and also often referred to as the EME 2000 frame. This is an inertial frame.

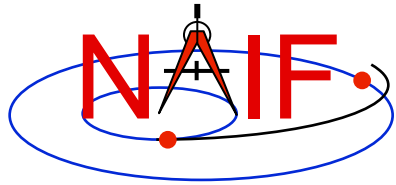
ITRF = International Terrestrial Reference Frame



Earth PCK Production Scheme

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- **Three versions of the high accuracy binary earth PCK are produced**
 - **“The latest,”** using each new release by JPL of a reconstructed EOP file
 - » Covers well into the past and approximately two months into the future beyond the production date
 - » Accuracy of the future data degrades rapidly past the production date
 - » Produced several times per week using an automatic script
 - **Long term predict,** for future uses not requiring high accuracy
 - » Produced infrequently
 - » Covers several years into the past and approximately 30 years into the future
 - » Accuracy at epochs in the future is low compared to that for past epochs, but any of it is far better than what is obtained from the IAU rotation model for the earth (‘IAU_EARTH’) provided in any text PCK
 - **History file,** containing only high accuracy historical data
- **All are in the pck directory under generic_kernels on the NAIF server:** `ftp://naif.jpl.nasa.gov/pub/naif/generic_kernels/pck/`
 - Read the “aareadme” file to see the file naming schema and more details



Accurate Earth Surface Locations

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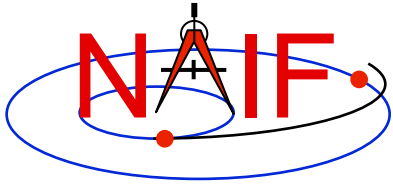
- **High accuracy determination of surface locations relative to an inertial frame involves motions in addition to earth rotation, including:**
 - tectonic plate motion
 - tidal effects
 - relativistic effects
- **From the list of effects above...**
 - Tectonic plate motion is accounted for in NAIF's DSN and some non-DSN station SPK files.
 - The other two non-rotational effects affecting surface locations are not accounted for by any PCK, or by any other SPICE component. But the magnitude of these is under one meter.



Kernel Usage Summary: Earth

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- **To use high accuracy earth orientation data**
 - Load one or more binary earth PCKs
 - » If a long-term predict is used, load this kernel ***before*** loading any kernel containing reconstructed data so that the reconstructed data have precedence during the overlap period.
 - If your application uses any of the old, pre-N0062 APIs that make use of the default earth body-fixed frame (see backup slides), load an earth frame association kernel making ITRFxx the default earth body-fixed frame.
 - » **But best to switch to use the “new” APIs that require you to specify which frame to use.**
 - The new APIs are: ILUMIN, SINCPT, SUBPNT, SUBSLR
- **If you’re using SPICE to access earth size and shape information, you’ll also need to load a text PCK file containing these data.**
 - Typically use the latest generic text PCK: pck000xx.tpc



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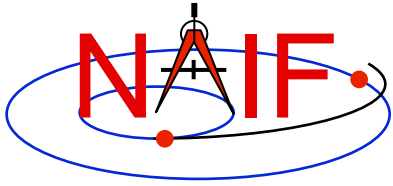
Lunar Binary PCKs



High Accuracy Lunar Rotation Model

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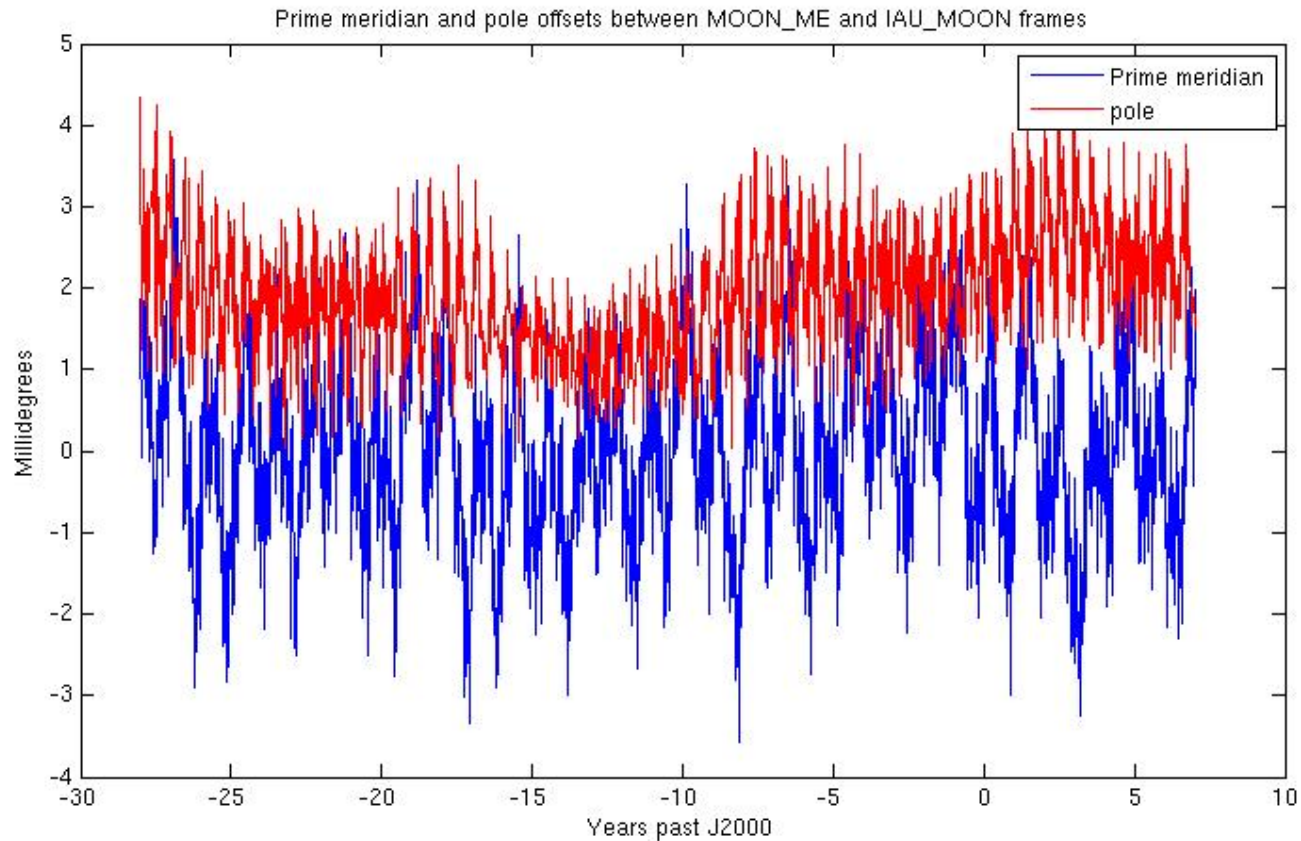
- **The high accuracy lunar rotation models available in binary PCKs are more accurate than the IAU rotation model found in a text PCK ('IAU_MOON').**
 - **For the time period of 2000-2020 the difference is approximately:**
 - » **Worst case: ~0.0051 degrees, or ~155m on a great circle**
 - » **Average: ~0.0025 degrees, or ~76m on a great circle**
 - **The error is due to truncation of the libration series in the IAU model**
 - **See the plot in the following chart comparing the IAU lunar rotation model to the integrated DE-421 model.**

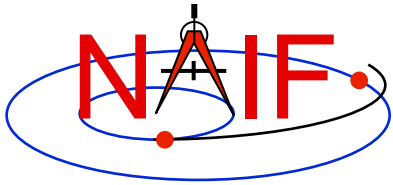


IAU_Moon vs MOON_ME Comparison Plot

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Difference between the IAU_Moon frame and the Moon_ME frame (equivalent to the Moon_ME_DE421 frame)





Lunar Rotation Model Effects

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- **The high accuracy lunar orientation model obtained from the DE421 lunar ephemeris represents the result of a simultaneous numerical integration of lunar rotation and orbit, and of orbits of the planets.**
 - **The DE421 integration model includes*:**
 - » **A “solid moon”**
 - » **Torques on the moon from the static gravity field of degree 2-4. Torque is due to Earth, Sun, Venus, and Jupiter.**
 - » **Torques on the moon and moments of inertia due to (degree 2) tides raised by Earth.**
 - » **Dissipation effects on torques and moments due to tides on the moon.**
 - » **Torques due to earth J2 interacting with moon degree 2 (J2 and C22).**
 - **Lunar quantities fit for DE421 include:**
 - » **Initial conditions for lunar orbit and rotation of body**
 - » **Moment of inertia difference $(C_{axis} - A_{axis})/B_{axis}$ and $(B-A)/C$**
 - » **Third-degree gravity field coefficients**
 - » **Tidal Love numbers and dissipation**
 - » **Locations of four laser retroreflector arrays**
- **It is anticipated that further improvements in the orientation of the moon will become available in new DExxx-based kernels in the future.**

*Description provided by James G. Williams (JPL)



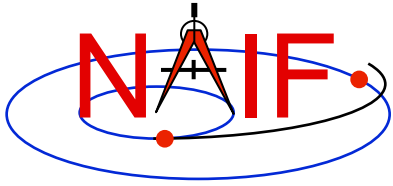
Data Sources for High Accuracy Models

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- **Data for lunar orientation come from JPL's DE/LExxx planet/lunar ephemeris files.**
 - **Binary lunar PCKs represent the orientation of the moon's "principal axis" reference frame, referred to as MOON_PA_DExxx, relative to the ICRF*.**

ICRF = International Celestial Reference Frame, often referred to in SPICE as the "J2000" frame, and also often referred to as the EME 2000 frame. This is an inertial frame.

JPL-produced planet/lunar ephemeris files are sometimes referred to as "DE/LExxx" but more often are referred to as simply "DExxx."



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Lunar Frames Kernel



Lunar Frames Kernel

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- **A lunar frames kernel is maintained and available from NAIF. It has four functions.**
 1. **Make two lunar frames—Principal Axes (PA) and Mean Earth/rotation axis (ME)—known to the SPICE system.**
 - » Within SPICE their names are MOON_PA_DExxx and MOON_ME_DExxx
 - » These frames are unique to a particular JPL-produced planetary and lunar ephemeris (e.g. DE421).
 2. **Connect the MOON_PA_DExxx frame name to the high accuracy lunar orientation PCK data that implement the PA orientation (relative to the ICRF).**
 3. **Provide specifications, in the SPICE context, for implementing the rotation between the PA frame and the ME frame.**
 - » Makes the MOON_ME_DExxx frame available to SPICE.
 4. **Provide generic frame names, aliased to the MOON_PA_DExxx and MOON_ME_DExxx frame names.**
 - » The generic frame names are simply **MOON_PA** and **MOON_ME**.
 - » The generic names need not be changed in your programs when the MOON_PA_DExxx and MOON_ME_DExxx names change due to use of new defining data.
 - » The DE-specific frames to which these aliases “point” will be updated by NAIF whenever a new binary lunar orientation PCK is produced. NAIF will release a new lunar FK at that time.
- **To access the PA or ME frame you must load the lunar FK into your program in addition to the lunar binary PCK that implements the lunar PA frame orientation.**



Kernel Usage Summary: Moon

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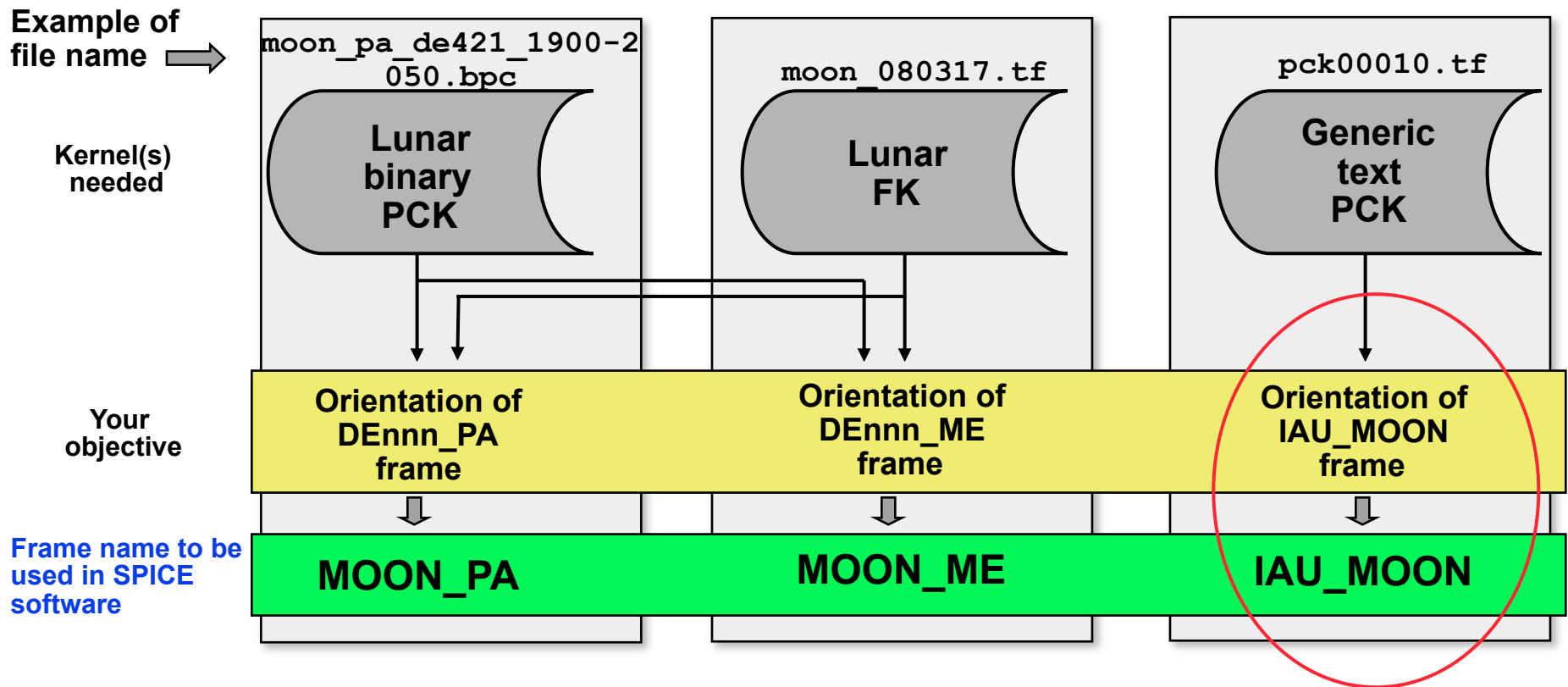
- **To use high accuracy Moon orientation data**
 - Load the current binary lunar PCK
 - Load the current lunar FK
 - If your application uses any of the old, pre-N0062 APIs that make use of the default lunar body-fixed frame (see Backup), load a moon frame association kernel making either MOON_ME or MOON_PA the default lunar body-fixed frame.
 - » **But best to switch to use the “new” APIs that require you to specify which frame to use.**
 - The new APIs are ILUMIN, SINCPT, SUBPNT, SUBSLR
- **If you’re using SPICE to access Moon size and shape information, you’ll also need to load a text PCK file containing these data.**
 - Typically use the latest generic text PCK, such as pck00010.tpc



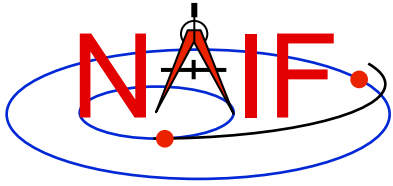
Lunar PCK/FK Summary

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Which kernels are needed to access each of the three lunar body-fixed reference frames providing lunar orientation?

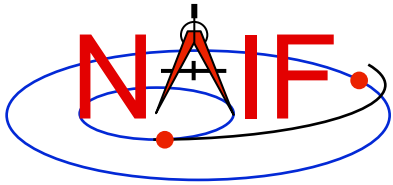


Usually a bad choice for the moon!



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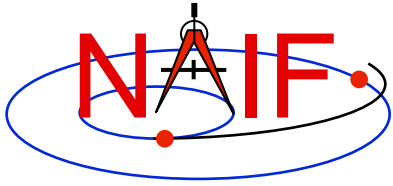
Binary PCK File Format



Binary PCK File Format

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- **SPICE binary PCK files are used to accommodate high accuracy rotation models.**
 - Just as for SPKs and CKs, the data are held in SPICE Double Precision Array files (DAF)
 - Multiple types are supported
 - » **Type 2: Chebyshev polynomials are used to represent Euler angles giving orientation as a function of time. Rates are obtained by differentiating polynomials. Coverage intervals have fixed length.**
 - Used for the earth and the moon
 - » **Type 3: Separate sets of Chebyshev polynomials are used to represent Euler angles and their rates. Coverage intervals have variable length.**
 - Used only for Eros
 - » **Type 20: Chebyshev polynomials representing Euler angle rates**
 - Provided to accurately represent “EPM” orientation data produced by the Russian Institute of Applied Astronomy (Ephemeris of the Planets and Moon)
 - **Binary PCKs include a “comment area” for storing descriptive metadata**
 - » **Access the comment area using the Toolkit’s *commnt* utility program**
 - **Binary PCKs support high-speed direct access**
 - » **Cheby polynomials are fit to source Euler angles; these evaluate very quickly**



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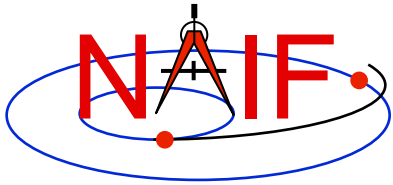
Using Binary PCKs



Precedence Rules for Text and Binary PCKs

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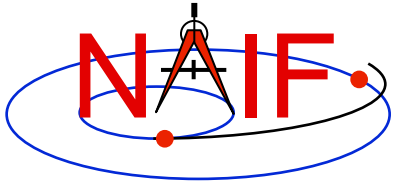
- If two (or more) binary PCKs with functionally equivalent data are loaded, a later loaded file takes precedence.
- Loading one text PCK that supersedes another can lead to errors if data from the “old” PCK remain in the kernel pool.
 - It’s essential to unload the old text PCK before loading the new one.
 - » Use UNLOAD or KCLEAR to unload the old text PCK.
 - This problem doesn’t apply to binary PCKs.
- If both a binary and a text PCK provide orientation for the same frame, data available from the binary PCK **always** take precedence over data available from the text PCK.
 - This is independent of file loading order
 - Note: the binary PCKs discussed in this tutorial define earth-fixed and moon-fixed frames different from those defined by a text PCK (e.g. pck00010.tpc), so there will be no conflict.



Tools for use with Binary PCKs

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- Use the *commnt* utility to access a binary PCK comment area
 - Read, extract or insert metadata
- Use the *brief* or *spacit* utility to summarize a binary PCK
 - *brief* is easier to use; *spacit* provides more information
- Non-native binary PCKs can be read **without** first being converted to the native binary form
 - If you need to write to a non-native binary PCK you must first convert it to native binary form using *bingo* or the pair of *toxfr* and *tobin*
 - » *toxfr* and *tobin* are available in each Toolkit; *bingo* is available only from the NAIF website
 - Converting a non-native binary PCK to native form will also speed up data access somewhat



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Backup

**Association Frames Kernels
for the Earth and the Moon**



Association FKs: Introduction

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- In most SPICE modules that deal with one or more reference frames the name(s) of that/those frame(s) must be provided as input argument(s), for example:
 - CALL SPKEZR (target,time, **frame**, observer, correction, state, lighttime)
- Many years ago the SPICE developers assumed there would be only one body-fixed reference frame associated with each natural body during a program run.
 - Thus a specific body-fixed frame name would rarely be needed as an input to modules dealing with body-fixed frames
 - Instead, SPICE could use the body-fixed frame associated with a given body simply by knowing the body name or ID
 - » For most bodies SPICE associates the body with a body-fixed frame named IAU_<body name> (example: IAU_MOON)
 - » This is known as the default body-fixed frame
- This was a bad assumption... at least for the earth and the moon!
 - Multiple body-fixed frames exist for the earth and the moon
 - The default body-fixed frames for the earth and the moon, for which the defining data are provided in a generic text PCK (taken from an IAU report), are inaccurate (for the moon) and very inaccurate (for the earth) representations of the actual orientations of these bodies



Better Choice for the Default

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- For the earth and the moon there are other choices for body-fixed frame that are almost certainly better than the default body-fixed frame conjured up by SPICE

<u>Body</u>	<u>SPICE Default Body-fixed Frame</u>	<u>Better choice</u>
Earth	IAU_Earth	ITRF93 ITRFxx (in the future)
Moon	IAU_Moon	Moon_PA or Moon_ME



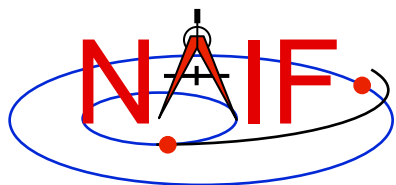
The Problem

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- **The SPICE modules that make use of the default body-fixed reference frame are these**
 - LSPCN, ET2LST, **ILLUM, SRFXPT, SUBPT, SUBSOL** (and their C, Icy and Mice equivalents)
 - Your code might overtly call one of these, or it could call one indirectly through use of a parameterized dynamic frame

← Old: still available, but better to use those noted below
- **NAIF rules regarding stability of our software offerings prevent us from changing the designs of those modules**
 - So we have provided you means to change the default body-fixed frame associated with any solar system body of interest to you. See the next several pages.
- **However, starting with the version N62 Toolkits, a new set of modules is available for those calculations where precision body orientation is important.**
 - These modules require the user to name the desired body-fixed frame, rather than using a default body-fixed frame
 - The new modules are these:
 - » **ILUMIN, SINCPT, SUBPNT, SUBSLR**

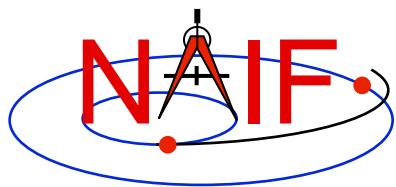
← New: safer to use, and offer improved accuracy in some cases



Changing the Default Body-Fixed Frame Name in the Older APIs

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- **All bodies for which a body-fixed frame is defined by the IAU, and where the defining data are found in a SPICE text PCK file, have an associated default body-fixed frame name within SPICE:**
 - **The name pattern is:** `IAU_<body name>`
 - **Examples:** `IAU_MARS`, `IAU_MOON`, `IAU_EARTH`
- **A different default body-fixed frame name can be assigned within a program by placing the following assignment in any text kernel that is loaded into the program:**
 - `OBJECT_<body name>_FRAME = '<new default frame name>'`
 - **Example:** `OBJECT_MOON_FRAME = 'MOON_ME'`
- **NAIF offers three “association FKs” to accomplish this.**
 - See next page.



Using Association FKs to Change the Default Frame in the Older APIs

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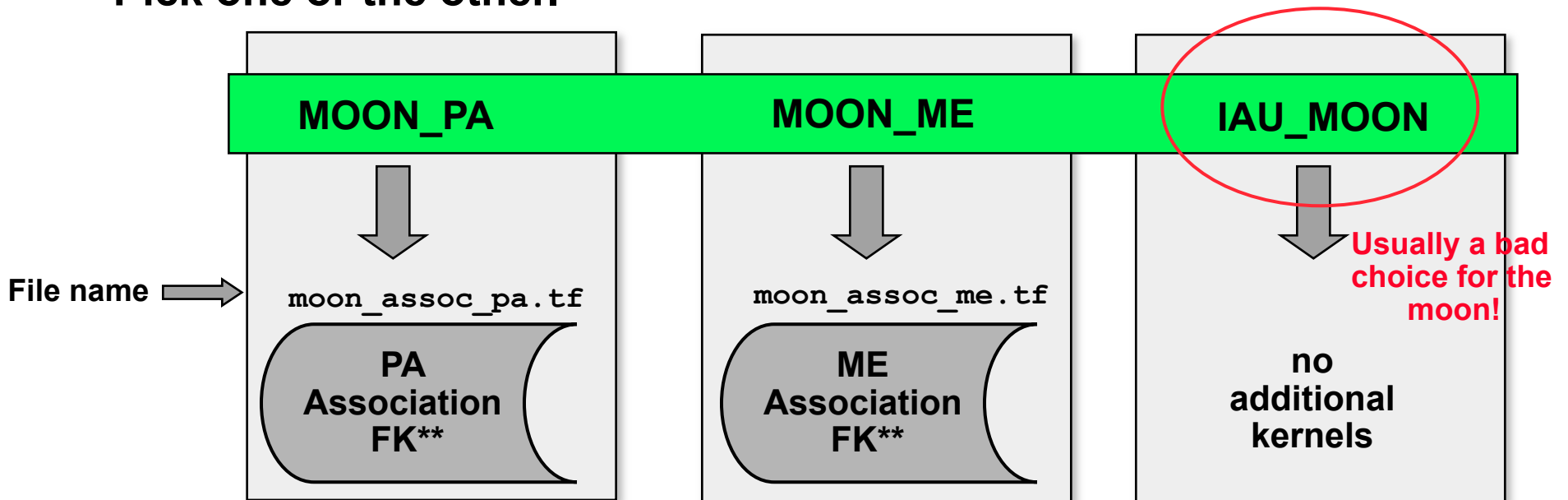
- For the earth and the moon, changing the default body-fixed frame name as described on the previous page can be accomplished by loading the appropriate “association” frame kernel provided by NAIF. The association kernels available are shown below
 - For the earth:
 - » `earth_assoc_itrf93.tf`
 - For the moon: **(pick one or the other—not both)**
 - » `moon_assoc_me.tf`
 - » `moon_assoc_pa.tf`
- These kernels are available on the NAIF server
 - For the earth:
 - » `ftp://naif.jpl.nasa.gov/pub/naif/generic_kernels/fk/planets/`
 - For the moon:
 - » `ftp://naif.jpl.nasa.gov/pub/naif/generic_kernels/fk/satellites/`



Lunar FK/PCK/Association FK Usage

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Which **additional** kernel is needed to use the indicated frame in those (older) SPICE APIs* that use a default (assumed) frame? Pick one or the other.



* LSPCN, ET2LST, **ILLUM, SRFXPT, SUBPT, SUBSOL** (and their C, Icy and Mice equivalents)

**Any version of one or the other of these kernels is good indefinitely; you do not need to use the latest instance offered on the NAIF server.

But best to use the replacements for these four, which don't use a default body-fixed frame:

- ILUMIN
- SINCPT
- SUBPNT
- SUBSLR