

Logistics in Real-Time: Inventory Routing Operations Under Stochastic Demand

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Outline

1. Introduction
2. The On-Line Inventory Routing Problem (OIRP)
3. Solution Approach
4. Real-Time Strategies
5. Simulation Experiments and Results
6. Conclusions



Motivation

- Information & Communication Technologies (ICT)

- ITS for Commercial Vehicle Operations (CVO)

- 2 ways Communication Systems
 - Automatic Vehicle Localization (AVL); GPS

- and Supply Chain Management (SCM)

- EDI; ERP; MRP; RFID

= > Large amounts of **real-time information** on state of system at lower cost

GPS/GPRS
Satellite

POS
Information

Internet
Connection

Integrated Mobile
Communications
Terminal

Source:
Qualcomm.com

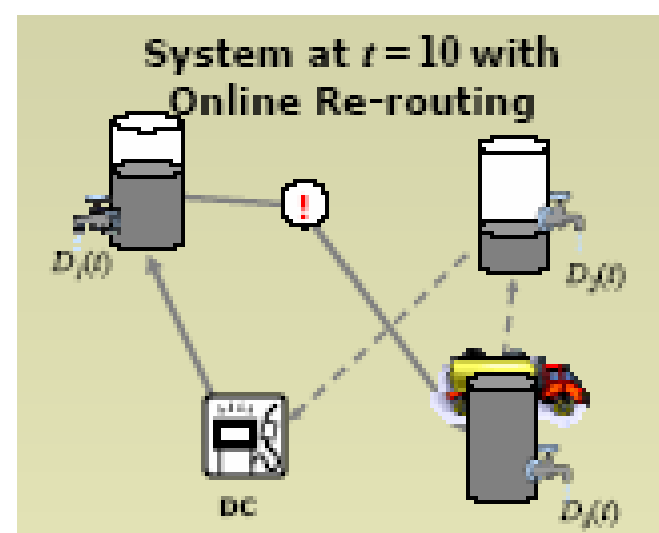
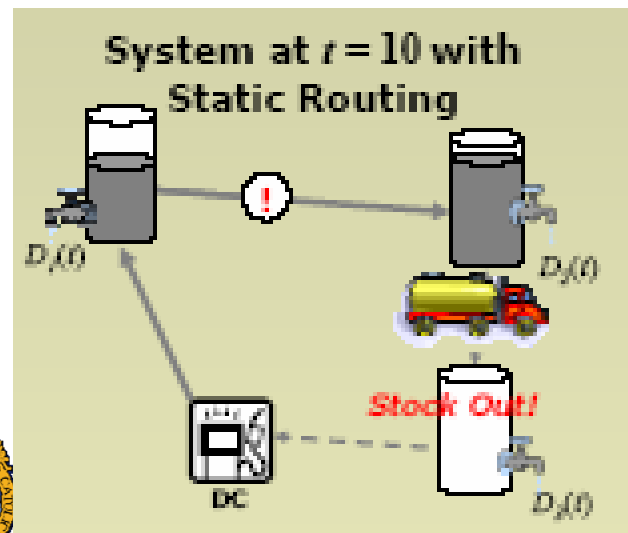
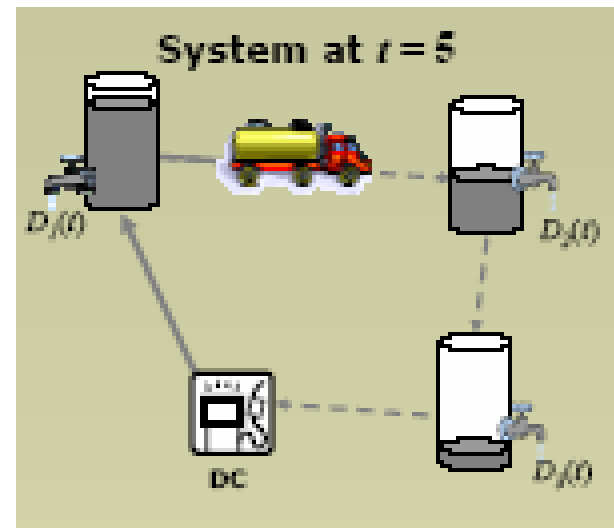
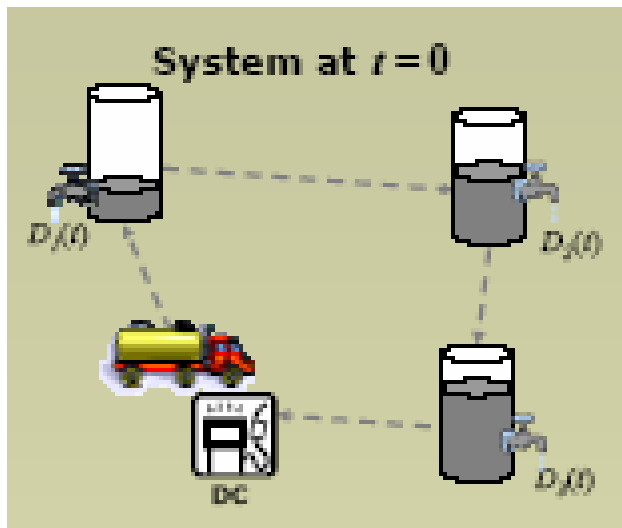


Motivation

- VMI Agreements and Vertically Integrated Distribution Systems
- Extend Dynamic Vehicle Routing Problems to Incorporate Inventory Control
- In all previously studied **Inventory Routing Problems (IRP)** *routes are not modified after leaving the depot* (Baita et al, 1998; Campbell et al, 1998; Kleywegt et al, 2002)



OIRP Instance



Objectives

- Formulate the Online Inventory Routing Problem (OIRP) taking into account explicitly real-time information about state of the system
- Develop efficient operational strategies for coordinating ***Transportation*** and ***Inventory Control*** operations under **real-time information**
- Evaluate the benefits of the proposed strategies and the value of using real-time information



OIRP Definition

- System is composed of:
 - A **Depot**, $i=0$, with infinite capacity where the vehicle is refilled
 - **Set of Customers** , $i=1, 2, \dots, N$
 - Independent and known stochastic demand processes
 - *Compound Poisson* (with parameters λ_i, θ_i)
 - independent across customers
 - Demand during stock-out is lost with a penalty p_i per unit
 - Stock accrue inventory holding cost h_i per unit per unit of time
 - Fixed Capacity, u_i , maximum inventory level.
 - A **Vehicle**, that transports the product between facilities
 - Travel Times are deterministic
 - Moves at Constant Speed according to Euclidean metrics
 - Fixed capacity, Υ



OIRP Definition

- System is operated by a Central decision maker who has:
 - **Real-time information about the state of the system:**
 - Inventory Levels (I_i) at each facility
 - Location and load remaining in the vehicle
 - and **can update truck plans at any time**
 - if a truck is traveling when a decision to update its plan is taken a *time projection* is used
- The **objective** is to **minimize the expected average operating costs** per unit of time
 - **Transportation Costs**, TC [\$/distance]
 - **Inventory Holding Costs**, h_i [\$/units-day]
 - **Stock-out Costs** or Lost Sale Penalties, p_i [\$/units]



Main Decisions in the OIRP

- Truck Plans are specified by
 - **Sequence** of facilities to be visited
 - **Amounts to be delivered** to subsequent facilities in the route
 - **Departure time from the depot**
(only facility where the truck can be idle)
- Main decisions (variables) at any plan update epoch are:
 - **Modify the set** or the sequence of subsequent customers to be visited
 - **Divert** a truck from its current destination to visit a different facility
 - **Adjust amounts** to be delivered to subsequent facilities in the route
 - Modify the amount of **time spent at the depot**



Solution Approach

- Main difficulty are the effects of **short-term decisions on long-run costs**
 - since deliveries can be combined on the same route, transportation costs are not fixed
 - ⇒ **Optimal Policy** to serve each customer would **depend** not only on its inventory level, but also on the **complete state of the system**
- A Hierarchical Rolling Horizon Approach is Proposed:
 1. Optimal Refilling Levels for each facility (long-term impacts)
 2. Routing Problem to Update Plans (short-term impacts)



Solution Approach

- Rolling Horizon Strategies are specified by two main definitions:
 - **When** plans are updated
 - **Event** driven strategies (ex. at tour completions)
 - **Time** driven strategies (ex. every hour or period)
 - **Mixed** (event and time driven) strategies
 - **How** plans are updated
 - Fast Local Online Operations (Insertion Heuristics)
 - Optimization Formulations for Associated Off-Line Problems
 - Stochastic Optimization Formulations



Reorder Quantities in the Off-Line IRP

1. Optimal Refilling Levels (s, S) for each customer

- Assumptions:
 - Truck visits only one customer per route (No pattern of visits)
 - Customers should wait for service, if the truck is serving other facilities
 - Quantities delivered to each customer could be updated upon arrival
- Levels are used as target in (2) to refill in each visit
- Levels are obtain minimizing the total expected cost of the system using a steepest decent numerical procedure



Reorder Quantities in the Off-Line IRP

$$\text{Min } \sum_i AC_i \approx \text{Min } \sum_i \left\{ AC_i \approx \frac{FTC_i + h_i \left(\frac{S_i - s_i}{\mu_i} + L_i \right) \left((s_i - L_i \mu_i) + \frac{1}{2} (S_i - s_i + L_i \mu_i) \right) + p_i \cdot \sigma_i \sqrt{L_i} \cdot G \left(\frac{s_i - L_i \mu_i}{\sigma_i \sqrt{L_i}} \right)}{\left(\frac{S_i - s_i}{\mu_i} + L_i \right)} \right\}$$

Inventory holding cost, per cycle

Expected stockout cost, per cycle

Expected Cycle Length

s.t. $L_i = T + d_{io} + W_i$

Total Lead Time

$$W_i = \sum_{j \neq i} \left\{ \underbrace{\text{Pr}\{\text{cust. } j \text{ is in service}\}}_{\beta_j} \cdot (d_{oj}) + \underbrace{\text{Pr}\{\text{cust. } j \text{ is waiting for service}\}}_{\gamma_j} \cdot (2d_{oj}) \right\}$$

Waiting time

$$\beta_j = \frac{2d_{oj}}{\left(\frac{S_j - s_j}{\mu_j} \right) + L_j} \quad \text{and} \quad \gamma_j = \frac{W_j}{\left(\frac{S_j - s_j}{\mu_j} \right) + L_j}$$

$$\rho = \sum_i (\mu_i / Q_i) \cdot (2d_{oi}) < 1$$



where: the total demand during L is approximated as $N(L\mu, L\sigma^2)$
 $G()$ is the loss function



Mathematical Formulation Off-Line IRP

2. Off-Line IRP used to Update Plans

- Variables: t_i : Arrival time at facility i , for $i \in \mathfrak{I}$
 q_i : Delivery size at facility i , for $i \in \mathfrak{I}$
- Problem:
 - Minimize the sum of:
 - **Total Transportation Costs**
 - Total **distance** required to visit all customers
 - **Incremental Transportation Costs (ITC)** : additional distance due to refills lower than S_i
 - **Expected Lost Sale Penalties (LSP)**
 - Subject to:
 - All customers should be visited once during the planning horizon
 - After a delivery, inventory levels at each facility should exceed s_i and not exceed S_i



Mathematical Formulation Off-Line IRP

Incremental Transportation Costs (*ITC*)

Additional distance associated with refills lower than S

$$ITC(q_i, t_i / l_i) = TC \cdot 2d_{0i} \cdot \left(1 - \frac{q_i}{S_i}\right)$$

where:

$$(s - l + \mu \cdot t) \leq q \leq \max\{S, (S - l + \mu \cdot t)\}$$

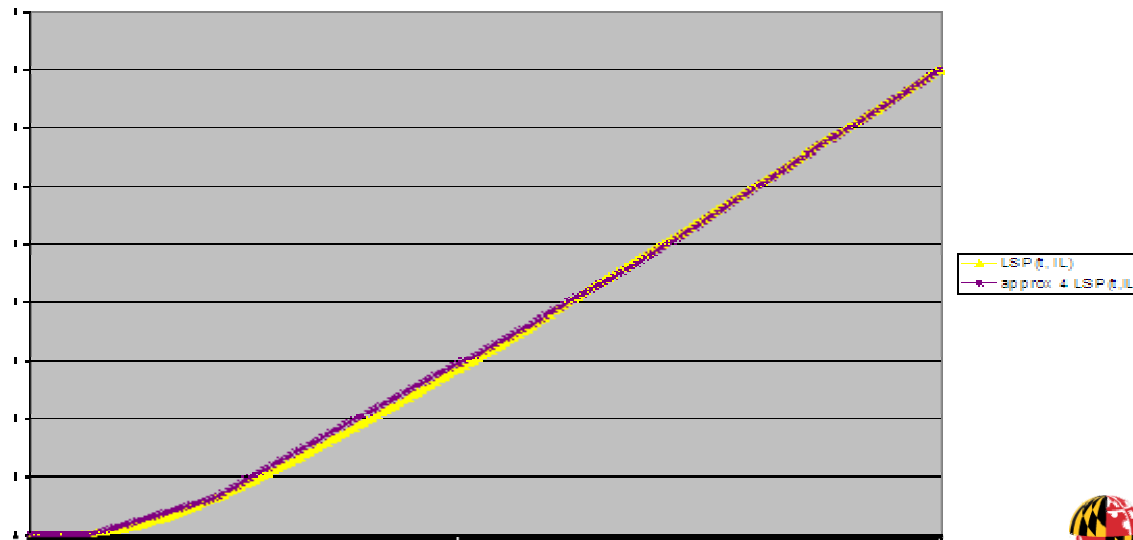


Mathematical Formulation Off-Line IRP

Expected Lost Sale Penalty (*LSP*)

$$LSP(t / \iota) = p \cdot \int_{\iota}^{\infty} (u - \iota) f_{D(t)}(u) du = p \cdot \sigma \sqrt{t} \cdot G\left(\frac{\iota - t\mu}{\sigma \sqrt{t}}\right)$$

, where: the total demand during t is approximated as $N(t\mu, t\sigma^2)$
 $G(\cdot)$ is the loss function



Mathematical Formulation Off-Line IRP

$$\text{Min.} \quad TC \cdot \sum_{i,j \neq i} d_{ij} \cdot \left(\sum_r x_{ij}^r \right) + \sum_{i=1}^N \sum_r ITC_i(q_i^r, t_i / \iota_i) \cdot y_i^r + \sum_{i=1}^N LSP_i(t_i / \iota_i)$$

s. t.

- each customer is visited
- continuity of flows
- Consistency between arrival times at each facility and travel times between them and the initial conditions
- truck capacity is not exceeded
- quantities delivered by current route cannot exceed the load remaining in the vehicle
- inventory level should be greater than R_i after refilling,
 - except at current facility if the load remaining in the truck is insufficient

inventory levels should not exceed the order up to level S_i .



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6. Extensions



Operational Strategies with Real-Time Information

1) **BENCH: Benchmark**

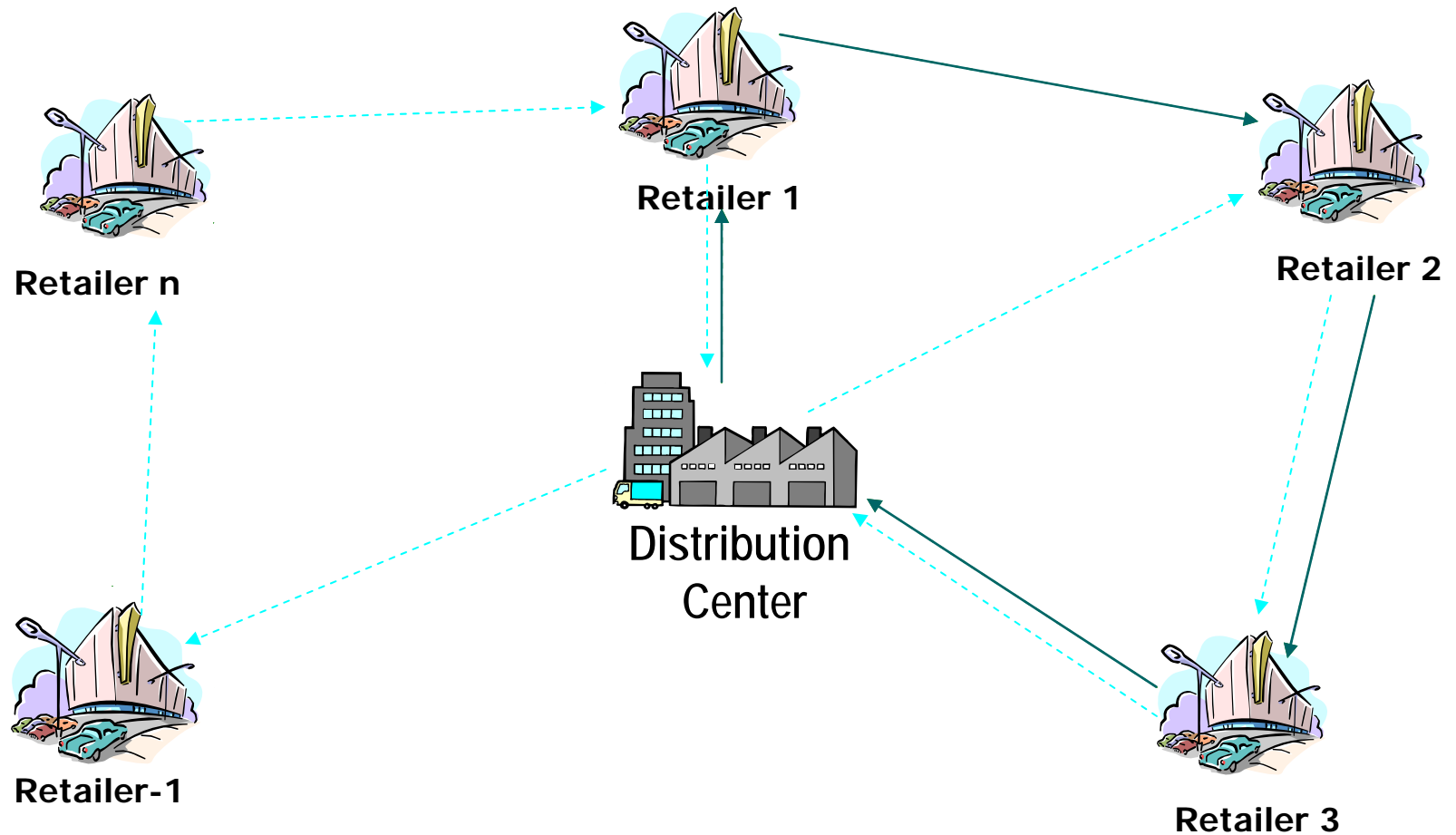
- each retailer manages his own inventory, placing orders to a central supplier that schedules deliveries for previous day orders once a day
 - Each Customer follows an optimal (s, S) policy to control his inventory
 - the supplier creates routes solving a vehicle routing problem (VRP) based on the orders received at the end of each day

2) **RTC: Re-plan at Tour Completions**

- off-line IRP is solved each time the truck returns to the depot
- Implement only the 1st tour of the current solution of the off-line IRP



RTC: Re-plan at Tour Completions



Operational Strategies with Real-Time Information

3) RDE: Re-plan at Delivery Epochs

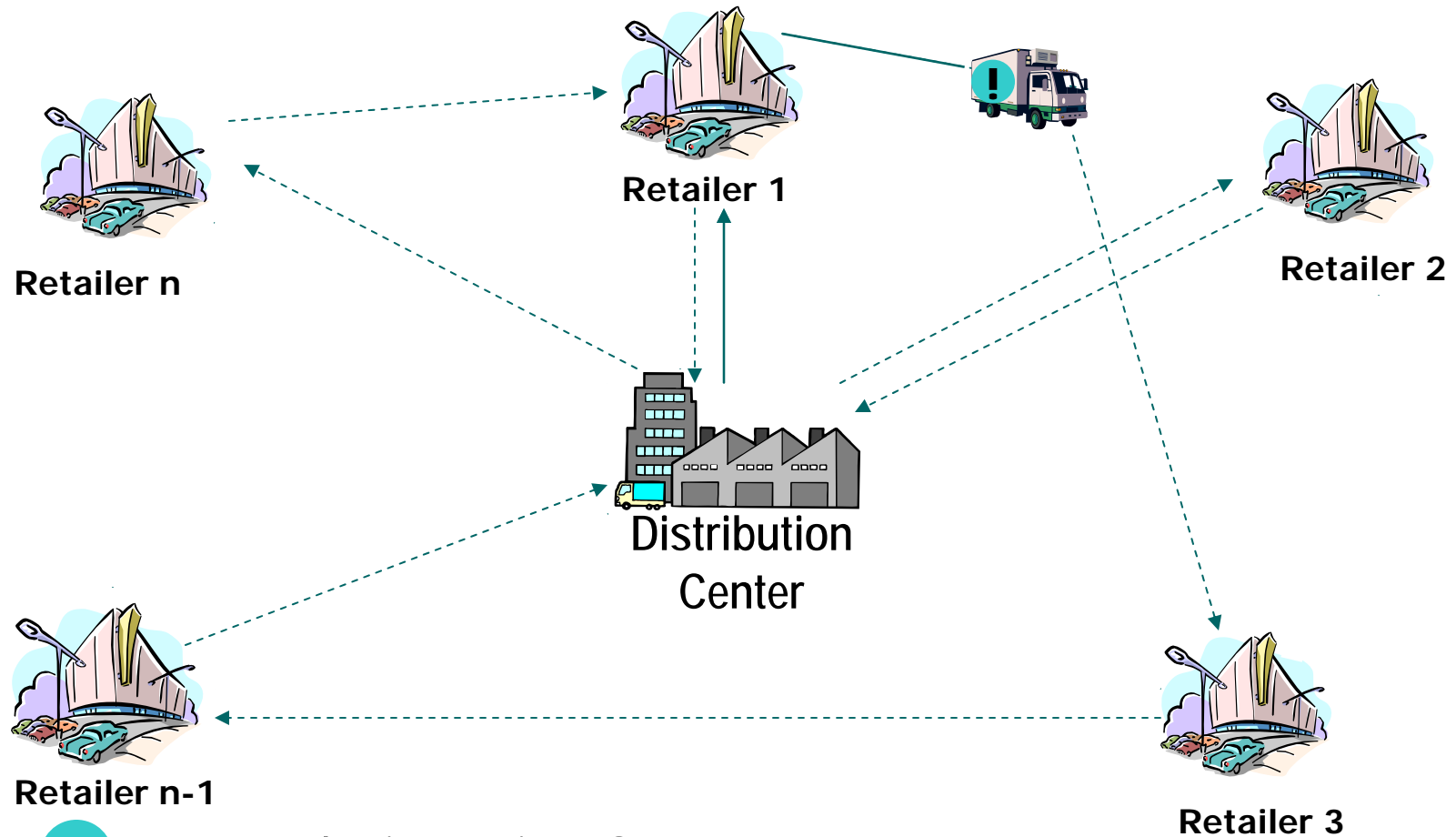
- Solve off-line IRP when truck arrives to a facility, and
- the solution implemented until the next delivery epoch
 - the amount specified by the solution is delivered at the current facility
 - truck is sent to the next facility specified by the solution

4) RDE+div: RDE + Plans are updated when demand disruptions occur. In this strategy, the truck could be diverted

- RDE+
- inventory levels are continuously monitored while the vehicle is traveling
- ***plans are updated*** based on projected state of the system whenever a ***disruption occurs***



div: En-Route Diversion



! Demand Disruption Occurs

Plan is updated based on projected state of the system



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Simulations

Set of **parameters fixed** used in the simulations:

- $N = 5$ (number of customers considered)
- *Vehicle Capacity* = 400 [units]
- $\bar{t} = 100$ [hrs] = 5 [days] length of the planning horizon (off-line problem)
- $h = 5$ [\$/unit-day] customers
- $p = 50$ [\$/unit] customers
- **5 Cases of Facility Locations**
 - Distribution Center (DC) is located at the center for all cases
 - Case 0: Symmetric with all customers at 1.5 hrs. from the DC
 - Cases 1-4: Customers randomly located in a square region of 5X5 hrs



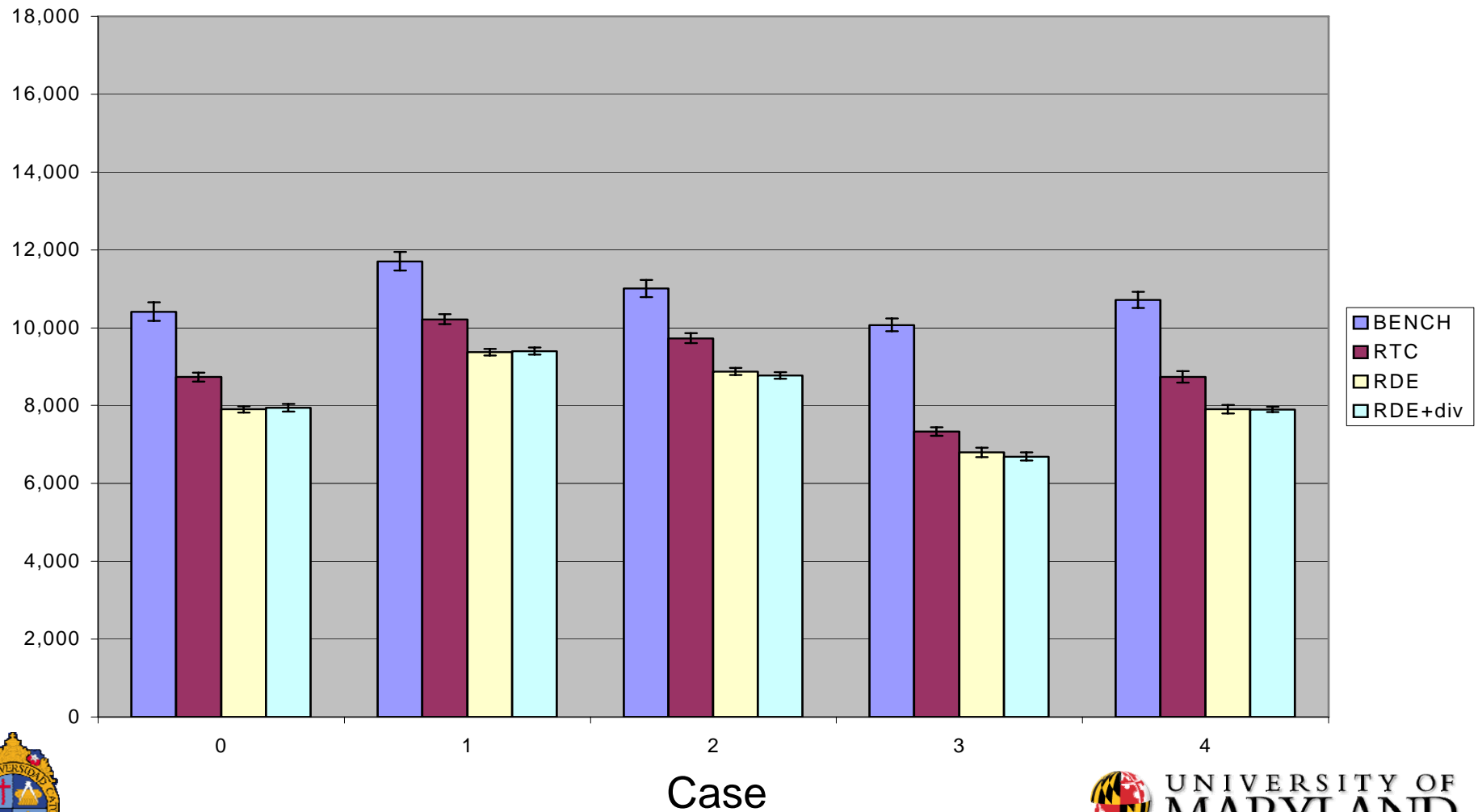
Simulations

Parameter Set	TC [\$/ hr]	λ [arrivals/day]	θ [units]	Approx. $N(\mu, \sigma^2)$
1	50	50	1	$N(50, 10^2)$
2	10	50	1	$N(50, 10^2)$
3	150	50	1	$N(50, 10^2)$
4	50	10.5	4.8	$N(50, 17^2)$
5	50	4.35	11.5	$N(50, 25^2)$
6	50	2.4	20.8	$N(50, 33^2)$

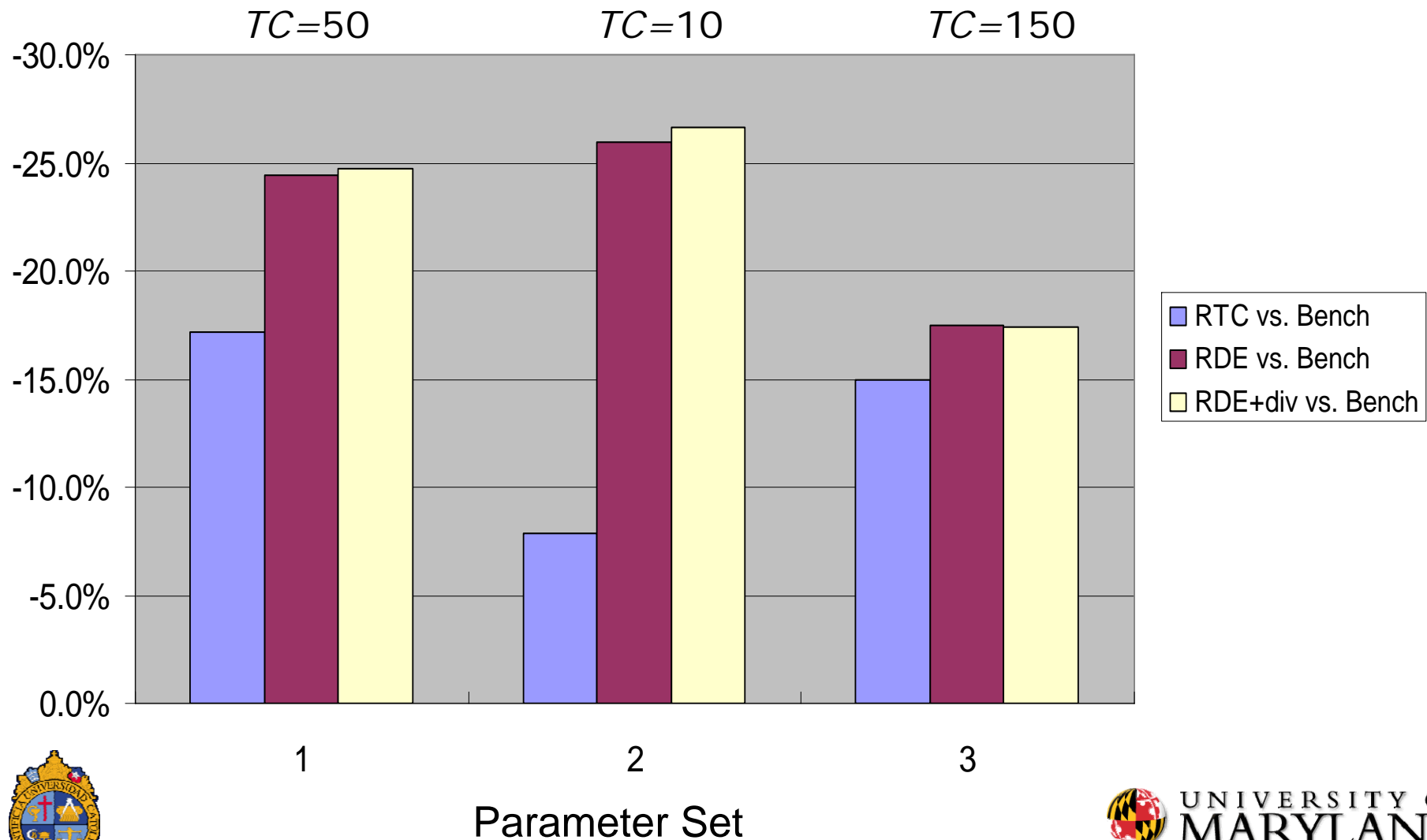


Results: Parameters Set 1 ($TC=50$) $D \sim N(50, 10^2)$

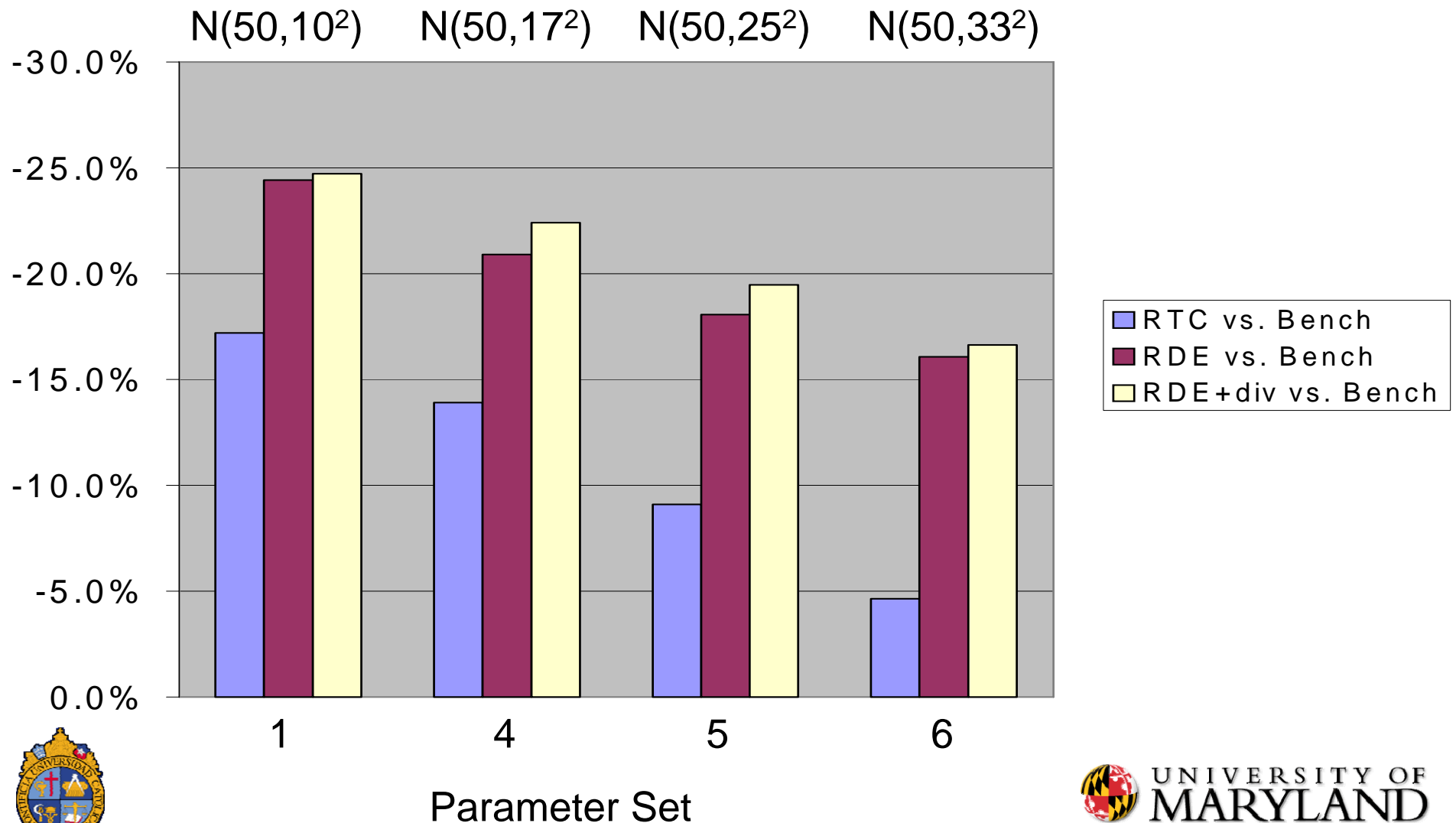
Average Weekly Cost (95% C. I.)



Results: Cost Reductions (%)



Results: Cost Reductions (%)



Results Summary (for scenarios studied)

- On-Line Strategies RDE and RDE+div :
 - **Decrease** Average Total Cost **by 21%** vs. BENCH
 - **Decrease Variability** in Average Cost
 - Benefits tend to be higher when clusters of customers are close to each other and/or near to the depot (case 3)
- Benefits of dynamic strategies tend to increase :
 - with higher inventory costs
 - slightly with greater demand variability
- The possibility of *diversion* does not show significant benefits in these experiments; However lost sales tend to be smaller



Extensions

- Design of A Priori Strategies
- Incorporate uncertainty **in travel times**
 - City Logistics, travel times between 2 points varies significantly depending on time of the day affecting the system performance
 - Incidents such as network congestion and accidents
- Design **strategies for larger size problems**
 - Larger number of customers
 - Multiple Vehicles
 - Multiple Distribution Center

=> Design of simple heuristics that achieve competitive results to the re-planning strategies presented



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Thank You
Q&A

