

Profiling Data-Dependence to Assist Parallelization: Framework, Scope, and Optimization

Alain Ketterlin Philippe Clauss



Motivation

- ▶ Data dependence is central for:
 - ▶ parallelization
 - ▶ locality optimization
 - ▶ ...
- ▶ Compilers have limited capabilities
 - ▶ aliasing
 - ▶ fine grain
- ▶ Parwiz: an empirical approach
 - ▶ uses dynamic information
 - ▶ targeting fine or coarse-grain parallelism
 - ▶ includes several decision/parallelization algorithms
 - ▶ leaves final validation to the programmer

Framework > Core notions

Data-dependence

- ▶ For every access to address a
 - ▶ What was the previous access to a ?
- ▶ A *shadow memory* tracks last accesses

Program structures

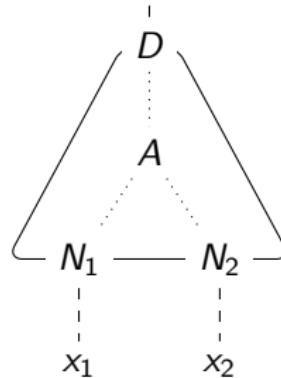
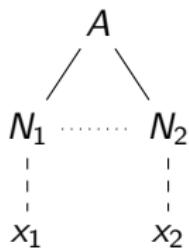
- ▶ Program execution is a hierarchy of calls and loops
- ▶ Correlate accesses (and dependencies) with calls and loops
- ▶ An *execution point* uniquely locates every access

call $\xleftarrow{p_0}$ loop $\xleftarrow{i_0}$ iter $\xleftarrow{p_1}$ call $\xleftarrow{p_3}$ loop $\xleftarrow{i_1}$ iter $\xleftarrow{p_2}$ access

(carries a generalized iteration vector)

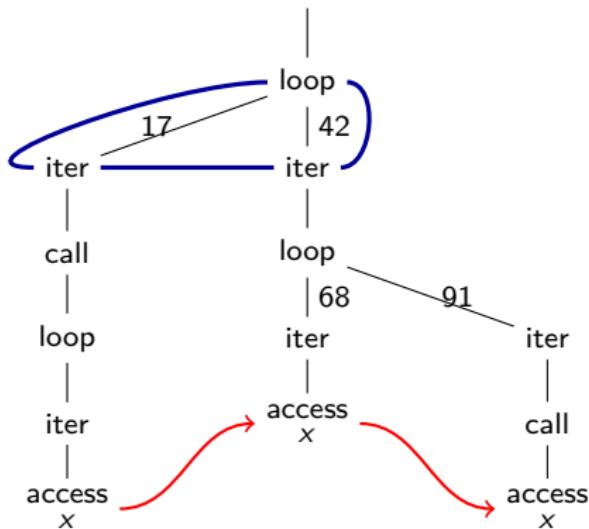
Framework > Dependence domains (1)

- ▶ An *execution tree* keeps “all” execution points (a dynamic call tree, plus nodes for loops and iterations)
- ▶ A dependence is carried by the lowest common ancestor on both execution points
- ▶ A *dependence domain* may span several levels of the tree



Framework > Dependence domains (2)

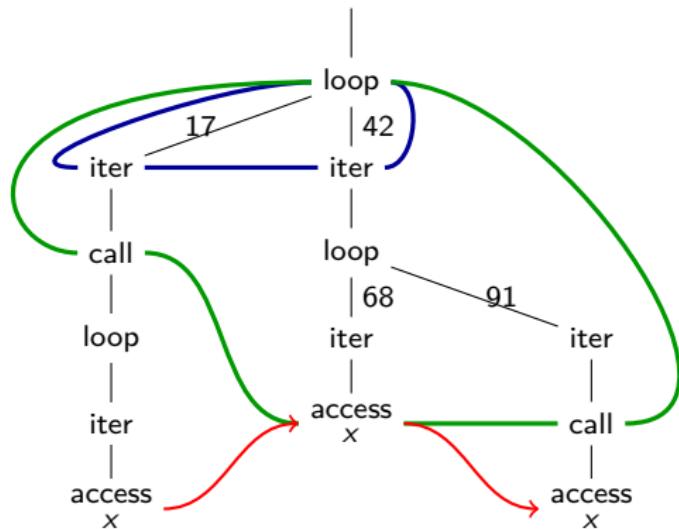
- ▶ Example:



- ▶ □ (17)–(42)

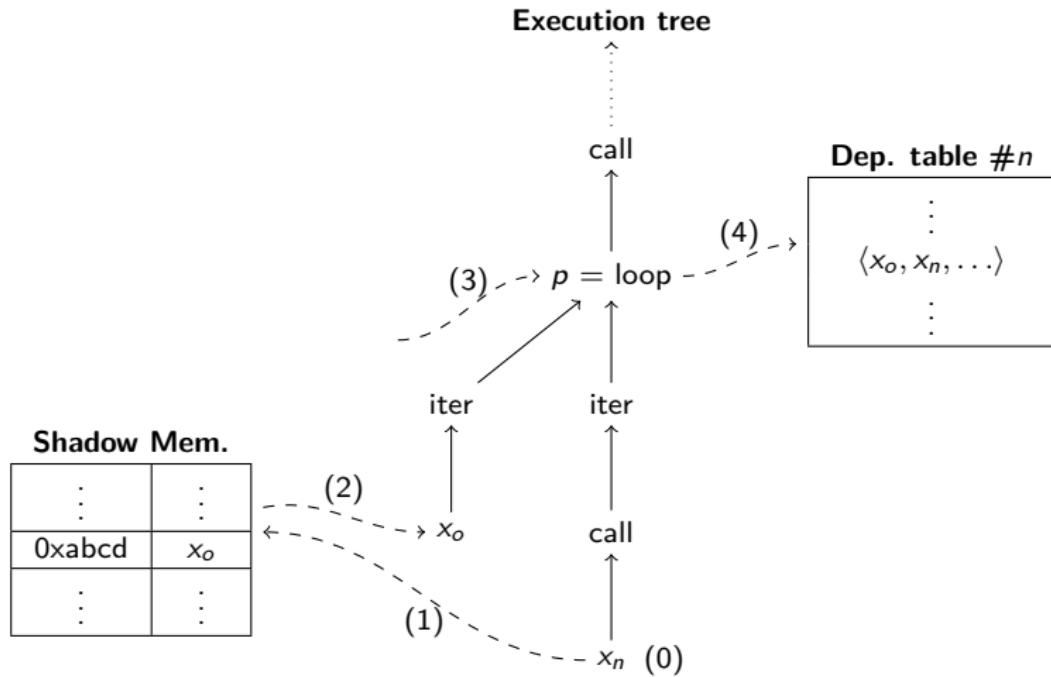
Framework > Dependence domains (2)

- ▶ Example:



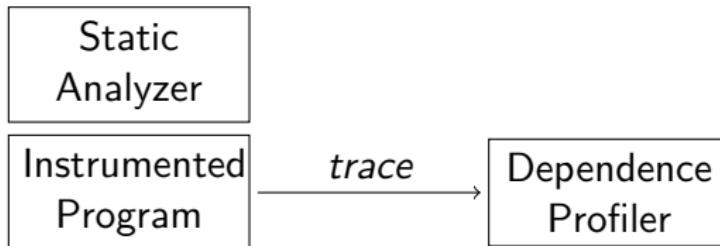
- ▶ (17)–(42)
- ▶ (17, 0) – (42, 68) and (42, 68) – (42, 91)

Framework > Algorithm: Parwiz



Framework > Implementation

- ▶ Tool architecture



- ▶ Static analyzer: computes CFG and loop hierarchies
- ▶ Instrumentation
 - ▶ function call/return
 - ▶ loop entry/iteration/exit
 - ▶ memory accesses
- ▶ Works from x86_64 code, requires no compiler support
- ▶ Instrumentation/tracing done with Pin

Applications > Loop parallelism (1)

- ▶ all loops from the SPEC OMP-2001 programs

Program	Executed	
	#Loops	#Par.
312.swim_m	26	25
314.mgrid_m	58	52
316.applu_m	168	135
318.galgel_m	541	455
320.equake_m	73	67
324.apsi_m	191	147
326.gafort_m	58	43
328.fma3d_m	233	192
330.art_m	79	65
332.ammp_m	76	48

Applications > Loop parallelism (1)

- ▶ all loops from the SPEC OMP-2001 programs

Program	Executed		Slowdown/overhead		
	#Loops	#Par.	Trace (x)	Prof. (x)	Mem. (Mb)
312.swim_m	26	25	33	118	2527
314.mgrid_m	58	52	39	147	1376
316.applu_m	168	135	48	148	1082
318.galgel_m	541	455	42	121	1394
320.equake_m	73	67	43	150	723
324.apsi_m	191	147	44	134	4798
326.gafort_m	58	43	35	93	679
328.fma3d_m	233	192	42	99	2223
330.art_m	79	65	34	92	200
332.ammp_m	76	48	37	97	504

- ▶ massive slowdown, but an unusual use case

Applications > Loop parallelism (2)

- ▶ loops with OpenMP pragmas only

Program	OpenMP-annotated loops			
	#Loops	#Par.	Main cause of failure	#Priv.
312.swim_m	8	7	reduction	7
314.mgrid_m	12	11	reduction	11
316.applu_m	30	17	priv. + reduction	25
318.galgel_m	37	30	priv. required	30
320.eqquake_m	11	3	priv. required	10
324.apsi_m	28	13	priv. + reduction	27
326.gafort_m	9	7	priv. + reduction	7
328.fma3d_m	29	22	reduction	22
330.art_m	5	4	(non-openmp code)	4
332.ammp_m	7	5	priv. required	7

- ▶ #Priv.: WARs ignored (accesses are collected for feedback)
- ▶ very good coverage
- ▶ recognizing reductions is hard in the general case

Applications > Vectorization (1)

- ▶ Allen & Kennedy's *codegen* algorithm
- ▶ can distribute and re-order loops

```
void ak(int * X, int * Y,
        int ** A, int * B, int ** C)
{
    for ( int i=1 ; i<=100 ; i++ ) {
        X[i] = Y[i] + 10;
        for ( int j=1 ; j<=100 ; j++ ) {
            S1:   B[j] = A[j][N];
            S2:   for ( int k=1 ; k<=100 ; k++ )
                  A[j+1][k] = B[j] + C[j][k];
            S3:   Y[i+j] = A[j+1][N];
            S4:   }
    }
}
```

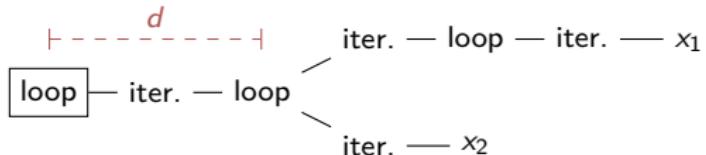
```

    for ( i=1 ; i<=100 ; i++ ) {
        for ( j=1 ; j<=100 ; j++ ) {
            B[j] = A[j][N];
            parfor ( k=1 ; k<=100 ; k++ )
                A[j+1][k] = B[j] + C[j][k];
        }
    }
    parfor ( j=1 ; j<=100 ; j++ )
        Y[i+j] = A[j+1][N];
    parfor ( i=1 ; i<=100 ; i++ )
        X[i] = Y[i] + 10;
}
```

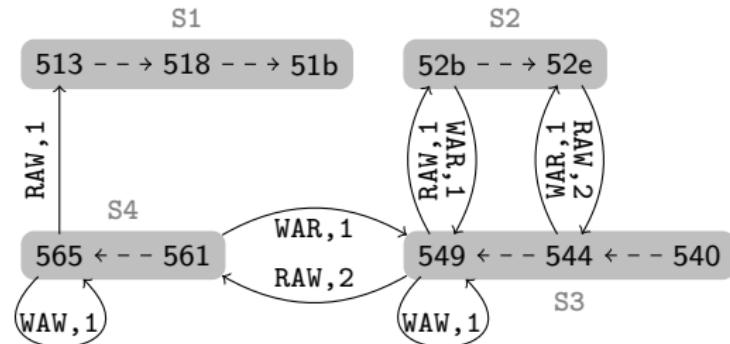
- ▶ needs a dependence graph between statements
- ▶ with dependence levels

Applications > Vectorization (2)

- ▶ Target one specific loop
- ▶ Keeps dependence type + level



- ▶ Resulting dependence graph:



- ▶ Combines memory data-dependencies and register traffic

Applications > Linked data structures

- ▶ Typically: are the links modified during the traversal of a list?
 - ▶ Motivation: inspector/executor, speculative parallelization...
 - ▶ Idea:
 - ▶ select a region of interest (e.g., a loop)
 - ▶ select memory loads that read an address
(can be done conservatively by static slicing)
 - ▶ capture all RAW dependencies involving one of these loads
 - ▶ Yesterday's “*Control-Flow Decoupling*” is based on such a property
- + Bags of tasks (paper), dependence polyhedra for locality optimizations, ...

Optimization > Motivation

- ▶ Memory (+ control flow) tracing is expensive
 - ▶ instrumentation causes code bloat
 - ▶ large volume of data
- ▶ Impacts both tracing and profiling
- ▶ Sampling does not apply (well)
 - ▶ sample memory accesses
 - ▶ miss dependencies
 - ▶ produces wrong dependencies
- ▶ Use static analysis

Optimization > Static analysis of binary code (1)

- ▶ Goal: reconstruct address computations
- ▶ Static single assignment form (slicing for free)

```
mov eax, 0x603140           rax.8 ←  
...  
sub r13, 0xedb               r13.7 ← r13.6  
...  
---  
...  
lea r11d, [rsi+0x1]          r11.6 ← rsi.9  
movsxd r10, r11d              r10.9 ← r11.6  
lea rdx, [r10+r13*1]          rdx.15 ← (r10.9, r13.7)  
...  
lea r9, [rdx+0x...]           r9.9 ← rdx.15  
...  
movsd xmm0, [rax+r9*8]         xmm0.6 ← (M.22, rax.8, r9.9)  
...  
                                         ↓  
                                         → 0xe28d4b0 + 8*rsi.9 + ...
```

→ derive symbolic expressions

Optimization > Static analysis of binary code (2)

- ▶ Scalar evolution (introduces normalized loop counters I, ...)

```
0x406ad2 mov r13.8, qword ptr[...] ; value unknown
...
0x406afd r11.93 = phi(...) ; value unknown
...
0x406b05 mov rdi.97, r11.93 ; = r11.93 ↗
...
→0x406b10 rdi.98 = phi(rdi.97,rdi.99)
      ; = r11.93 + I*r13.8 ↘
...
0x406b41 add rdi.99/.98, r13.8 ; = rdi.98 + r13.8 ↙
...
0x406b4a j... 0x406b10
```

- ▶ Branch conditions are also parsed (when possible)
 - ▶ loop trip-counts

Optimization > Memory access coalescing (1)

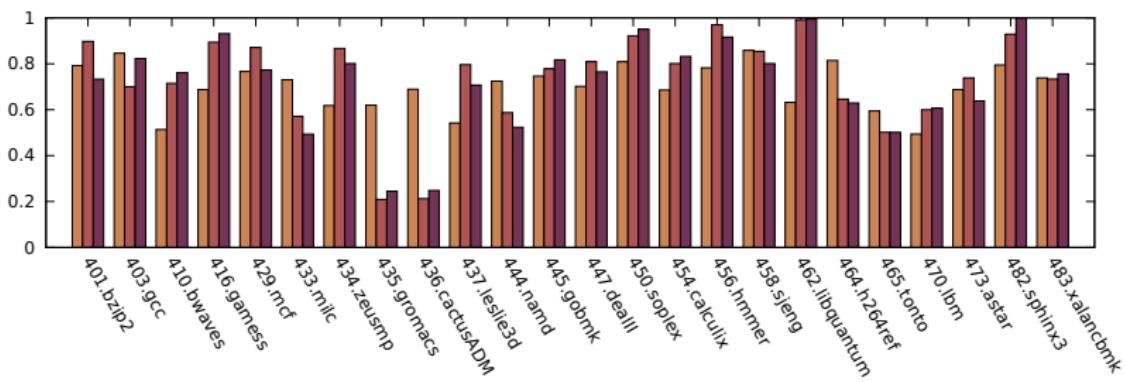
- ▶ Look for accesses to contiguous addresses
 - ▶ structure fields
 - ▶ unrolling
 - ▶ ...
- ▶ Inside a basic block only
- ▶ Use address expressions

```
mov rdx, qword ptr [r13+rdx*8]
; → [-0x10 + r13_7 + 8*rax_29 - 8*I]
...
mov rax, qword ptr [r13+rax*8]
; → [-0x8 + r13_7 + 8*rax_29 - 8*I]
```

- ▶ A single instrumentation point

Optimization > Memory access coalescing (2)

- ▶ 3 quantities to consider
 1. static amount of instrumentation points
 2. number of dynamic events
 3. run time
- ▶ SPEC 2006, train (tracing only)
- ▶ All quantities normalized to the unoptimized case:
- ▶ static dynamic runtime



Optimization > Parametric loop nests (1)

- ▶ Extract static control loops: accesses and control involve
 - ▶ loop invariant parameters
 - ▶ counters
- ▶ Example (436.CactusADM, bench_staggeredleapfrog)

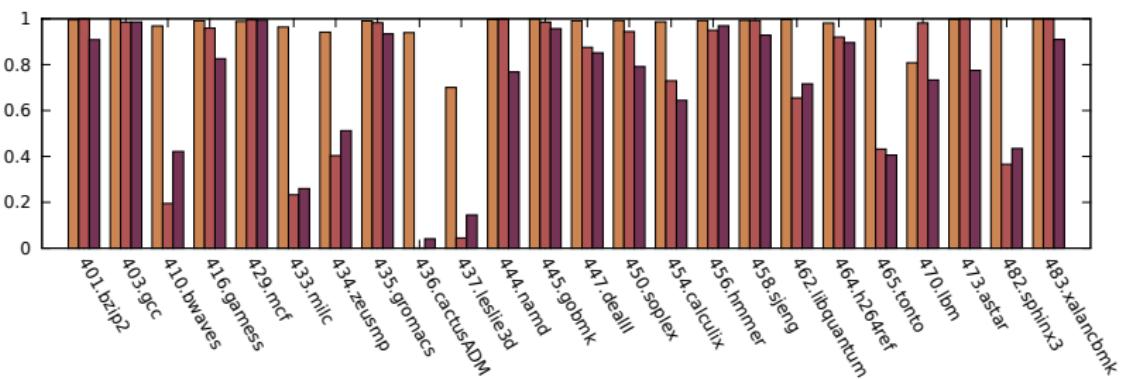
```
void 0x406b10_1(reg_t r15_58, reg_t r9_81, reg_t r11_93, reg_t rbp_2,
                  reg_t r14_7, reg_t r13_8, reg_t rsi_214, reg_t r10_94)
{
    for ( reg_t I=0 ; (-0x1 + r9_81 + -I >= 0) ; I++ ) {
        if ( (rbp_2 > 0) ) {
            for ( reg_t J=0 ; (-0x1 + rbp_2 + -J >= 0) ; J++ ) {
                ACCESS('R', 8, r15_58 + 8*r11_93 + 8*J + 8*r13_8*I);
                ACCESS('W', 8, r14_7 + 8*r10_94 + 8*J + 8*rsi_214*I);
            }
        }
    }
}
```

- ▶ 8 loop-invariant parameters → instrumented
- ▶ no instrumentation on the loop

Optimization > Parametric loop nests (2)

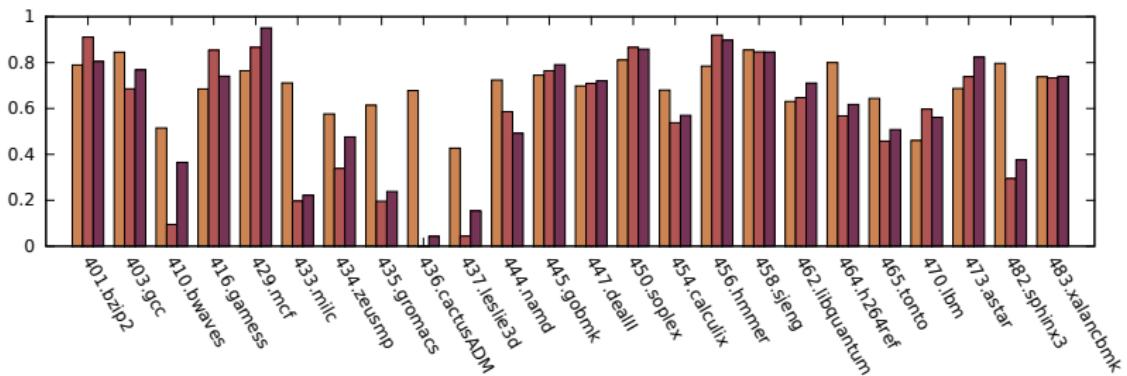
- ▶ the loop is compiled and linked to the profiler: 2 cases
 - ▶ the loop has an analytical footprint
 - ▶ the profiler is responsible for reproducing dependencies

- ▶ static dynamic runtime



Optimization > Overall

- ▶ Both optimizations accumulate nicely
- ▶ Reduce run time by $\approx 35\%$
- ▶ static dynamic runtime



Conclusion

- ▶ A general framework
 - ▶ user-selectable dependence domains
 - ▶ several decision/parallelization strategies
- ▶ A useful tool for (targeted) studies
- ▶ Tracing optimizations
 - ▶ rely on static analysis
 - ▶ applicable to any tracing task