

Campus Recreation 2012-2013 INTRAMURAL SPORTS HANDBOOK

Intramurals Sports at Indiana University Southeast

Indiana University Southeast Intramural Sports Program is a division of the Department of Athletics that provides a variety of competitive and recreational sport activities. Intramurals provides programs and services in the area of sports, open recreation, equipment check out (dodgeballs, basketballs, ping pong paddles, etc.) and reservation of athletic facilities.

The IM Sports program is truly "YOUR PROGRAM" and welcomes your suggestions and comments regarding activities, facilities, and personnel. A determined effort is made to provide quality services which are responsive to your recreational interests. This handbook contains information regarding all policies and procedures of intramurals.

Mission Statement

To provide quality intercollegiate, intramural and open recreational opportunities for students, staff, faculty and the regional community - opportunities enabling participants to achieve academic and personal fulfillment - opportunities producing life skills, sprit, enthusiasm, campus and community pride.

Service Mission Statement

To create an environment that promotes individual growth and group development, that enhances institutional credibility through a high degree of campus and community pride.

Intramural Sports Contact Information

Tom Dowling Intramural & Fitness Center Coordinator Indiana University Southeast Activities Building (AK) Office Number: (812) 941- 2435

Fax Number: (812) 941-2434 Email Address: tjdowlin@ius.edu

Program Administration

The Athletic Director and Intramural & Fitness Center Coordinator shall be responsible for the proper conduct of the Indiana University Southeast Intramural Sports Program.

Eligibility

1. Enrollment

A.) All students regularly enrolled on Indiana University Southeast campus and all faculty and staff employed at Indiana University Southeast shall be eligible for Intramural Sports participation.

2. Intercollegiate Student-Athletes

Any current or former member of an intercollegiate varsity team is ineligible for intramural sports participation in that sport, and will remain so until one complete season of that sport has ended after his/her participation. A student who has reached professional standing as an athlete is **PERMANENTLY** ineligible in that particular sport at Indiana University Southeast.

3. Number of Teams

Individuals may participate **ONLY** on one men's team, women's team and one co-ed team in the same sport.

4. Gender Restrictions

No male shall be eligible for participation in a female division. Likewise, no female shall be eligible for participation in a male division. Exception: An individual may participate in a division of the opposite gender **ONLY** if the Intramural Sports does not offer a co-ed division or a division for the appropriate gender. Participants will be addressed on an individual basis.

5. Seth B. Transfer Rule

An individual placed on one team roster may not transfer to another team in that sport during that season or tournament.

6. Illegal Participation

If a team uses an ineligible player for tournaments or league play, all games in which the ineligible individual participated in will be forfeited and all tournament or league games and championships will be lost.

7. Rosters

All participants must be listed on the Official Team Roster prior to their participation in any intramural sports activity. Each participant <u>MUST</u> sign the Waiver of Tort liability form before participating in any scheduled intramural sports activity.

8. Player Identification

All participants must show an intramural sports official or scorekeeper their IU Southeast ID card or if not a student a Driver's License prior to participating in any intramural sports activity. Misuse of any type of ID card (transferring, lending or borrowing) will result in both individual being suspended from participating in all intramural sports.

Classification

1. Team Composition

Leagues or tournaments play will be established for men's, women's and coed single or team competition. Team competitions will be all one gender unless the activity allows for co-ed play.

2. Leagues

Leagues for all intramural sports will be divided into two different categories if there are a sufficient number of entries.

- A.) <u>COMP (Competitive):</u> Open to all participants but recommended to those seeking a high level of competition.
- B.) **REC** (**Recreational**): Open to all participants but recommended to those seeking a less competitive and more recreational level of competition.

Defaults

1. Default Policy

Any team knowing in advance that they will be unable to play a regularly scheduled contest is provided the opportunity to default (not play this contest). In order for the contest to be considered a default, the team captain MUST complete a default form and submit it to the Intramural Sports Office by noon of the day of the contest.

2. Default vs. Forfeit

A team that legally defaults will receive a loss in the league standings, not a forfeit.

Default vs. Forfeit What's the Difference???	DEFAULT	FORFEIT
My team cannot play a scheduled game and I notify the IM office by noon the day of the contest; I will receive	YES	NO
My team simply does not show up for a scheduled game and the officials and other team are waiting to play, I will receive a	NO	YES
My team is still eligible for the playoffs provided we meet all other requirements if we	YES	NO
I will be removed from the league if my team receives 2	NO	YES
If I do not have enough players to start a game at game time, my team will receive a	NO	YES
If my team cannot make a game, it is common courtesy to the Intramural Coordinator, officials, and opposing team if I	YES	NO

Forfeits

1. Types of forfeits

- A.) *No-Show:* Team does not have the required number of players to participate as of the scheduled game time.
- B.) *Eligibility:* One or more players are ineligible to participate in the scheduled game. Due to: player being ejected from previous game, and/or did not sign Tort of Wavier Form, etc.
- C.) *Sportsmanship:* Game is ended by IM Coordinator or officials for sportsmanship related issues.

2. Game Time

There will be a 10 minute grace period for all teams. At the start of the game if a team does not have the required number of participants at game time the clock will start. After 10 minutes has elapsed of the clock the game will be declared a forfeit by the team and the other team will be awarded the victory.

3. Winning by Forfeit

To receive a win by forfeit, a team must have the minimum number of players required to begin according to the rules of the sport present at the scheduled location and the scheduled time ready to play.

4. Forfeits and Sportsmanship

Sportsmanship Ratings will be assigned to both teams for games resulting in forfeits.

5. Limit of Forfeits

- A.) *Team Competition*: A team is declared disqualified from participation after 3 forfeits.
- B.) *Individual Competition*: An individual in is declared disqualified from participation after 3 forfeits.

6. Forfeit Fees

- A.) Team/Individual after first forfeit is a 10.00 nonrefundable fee.
- B.) Team/Individual after second forfeit is a **25.00 nonrefundable fee.**
- C.) Team/Individual after third forfeit is dropped from the league or tournament.

Inclement Weather/ Postponements

1. Weather Postponements

Intramural Coordinator or Athletic Director will make all decisions regarding playability and safety of athletic facilities or athletic fields and the postponement or cancellation of games. Regular season games that are cancelled will **NOT** be rescheduled. **All one day tournament/ tournament games will be rescheduled at a later date**. Please check the intramurals webpage for dates. www.ius.edu/Athletics/

2. Mutually Agreed Postponements

A scheduled activity may be postponed by mutual agreement of team captains (or individuals for singles/doubles) and the Intramural Coordinator. This agreement must be submitted to the Intramural Coordinator one day prior to the scheduled activity. If terms for rescheduling cannot be agree upon, the game will be played as originally scheduled.

Sportsmanship

1. Team Names

The Intramural Coordinator reserve the right to change any team name that is deemed inappropriate or offensive to participants (including names involving profanity or of a sexually implicit nature).

2. Captains

The team captain is responsible for the actions of his/her team. Plus, the captain will ensure that his/her team is familiar with the rules of play and all policies and procedures.

3. Unsportsmanlike Conduct

All players shall not commit acts of unsportsmanlike conduct. This includes, but is not limited to, arguments with Intramural Coordinator, sports officials by any player, coach, manage, or spectator (Flagrant fouls, fighting, etc. before, during or after a contest).

No player, coach, or team shall....

- A.) Use foul or derogatory language, threaten, or verbally abuse any other participant or Intramural employee before, during, or after the game.
- B.) Participate in a game for which he/she is ineligible
- C.) Argue or talk back to the game official. Only the captain may address the official and only if done so in a respectful manner.
- D.) Intentionally striking, pushing, tripping, or flagrantly foul another player.
- E.) Mistreat the facility, equipment or supplies of Indiana University Southeast.

4. Sportsmanship Ratings

At the completion of each game the game officials and the Intramural Coordinator present will assign your team a Sportsmanship Grade, using an "A, B, C, D, F" grading scale

- A.) Outstanding sportsmanship will earn a team an "A" grade.
- B.) Poor sportsmanship will result in a grade of "C, D, F" depending on the level of sportsmanship.
- C.) All teams will start the game with a Sportsmanship Rating of a "B"

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- D.) Teams winning by no-shows forfeit will receive no higher than a "B" rating for sportsmanship.
- E.) Team losing by no-shows forfeit will receive no higher than a "D" rating for sportsmanship.
- F.) A game that is defaulted will result in both teams receiving a sportsmanship rating of a "C".

5. Sportsmanship Ratings Points

All sportsmanship rating grades all represents points.

- A.) Outstanding Sportsmanship & Conduct "A" grade: All players cooperate fully with staff, officials and the opposing team throughout the course of competition. Players show courteous and respect towards opposing team. The captain respectfully converses with officials when needed and has full control of his/her team. (4 points)
- B.) Good Sportsmanship and Conduct "B" grade: Team members are in control throughout the contest. Sportsmanship and actions of team members are at acceptable levels. Team does not show any aggressive dissent towards staff or opposing team. No sportsmanship related disciplinary action is taken against any team member. (3 points)
- C.) Average Sportsmanship & Conduct "C" grade: Minor dissent towards officials, staff and/or opponents. Teams that receive a sportsmanship grade no higher than a "C" rating for that contest. Teams with an ineligible participant (registrar ineligibility will be handled on a case by case basis) will receive no higher than a "C". (2points).
- D.) Below Average Sportsmanship & Conduct "D" grade: Team members continually exhibit dissent towards officials, staff and/or opponents ("trash-talking") either on or off the playing field/court and/or sidelines. The team captain shows little control over the actions of his/her teammates or him/herself. Teams that receive sportsmanship-related ejections players or teams would earn no higher than a "D" rating for that contest. (1 point)
- E.) Poor Sportsmanship & Conduct "F" grade: The team is completely uncooperative, out of control or shows no respect for staff and/or opponents. The team captain shows no control over the actions of his/her teammates or him/herself. Any team that receives multiple ejections players or teams will earn no higher than an "F" rating for that contest, and may face disqualification from the remainder of the season. (-1point)

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6. Review of Sportsmanship Grades/Appeal Process

- A.) It is the captain's right and responsibility to view his/her teams
 Sportsmanship Rating after each contest. The game officials will be
 able to provide the captain with this information after the contest.
- B.) A team may appeal a rating by writing a letter containing all relevant information to the Intramural Coordinator. This letter must be submitted to the Intramural Coordinator Office by 1:00 p.m. the day following the game in question. **NO APPEALS** will be heard after that time.

7. Disqualified Players

A player disqualified from the game for unsportsmanlike conduct must see the Intramural Coordinator and then leave the gym area/ field IMMEDIATELY, and will be declared ineligible for play in ANY Intramural Sports activity until he/she has had a reinstatement meeting with the Intramural Coordinator. The player shall be suspended for no less than one game. Failure to leave the gym/field may result in disqualification of the captain, or forfeiture of the game. Any future occurrence of unsportsmanlike conduct by team/players may result in that team/players being eliminated for the remainder of the season.

8. Discipline/Appeal Process

- A.) Players who have been suspended and who wish to again become eligible to participate in Intramural Sports at Indiana University Southeast must meet with the Intramural Coordinator, for a reinstatement meeting. Based on the reinstatement meeting the Intramural Coordinator will decide the punishment.
 - (All ejected players automatic receives a 1 game suspension).
- B.) If a player would like to appeal the decision or punishment after it has been accessed by the Intramural Coordinator, within 48 hours the player can request a meeting with the Intramural Sports Advisory Council (I.S.A.C.) for final review.

Protests

1. Rule Related Protests

Questions pertaining to interpretation of rules on the part of intramural sport officials must be resolved by the Intramural Coordinator at the time the interpretation occurs and prior to the next live ball.

The procedure shall be...

- A.) If a team/player feels the official has made a misinterpretation of a rule, the Team Captain shall calmly and immediately request a "time out" and inform the official that he/she wishes to have a ruling on the interpretation by the Intramural Coordinator in charge.
- B.) No protest will be accepted which involves the judgment of the intramural sport official(s). The judgment of the official(s) is final. This also includes Intramural Coordinator when necessary.
- C.) *Example*: One foot in-bounds while in possession of the ball constitutes a legal catch in flag football.
 - **--Case 1:** An official rules a pass incomplete because the "player did not have two feet in-bounds." This is a rule misinterpretation, which can be protested.
 - --Case 2: An official rules a pass incomplete because the "player's first foot landed on the sideline. "This is a judgment call, which is **NOT** able to be protested.
 - **--Case 3:** If corrections are necessary, the Intramural Coordinator shall rule immediately and the team/participant shall not be charged with a time out; however, if the official's interpretation was the correct the team/participant will be charged with a time out. An error in interpretation by the Intramural Coordinator is subject to written protest.
- D.) If the team/participant still does not agree with the decision at the activity area, a protest hearing will be granted by the Intramural Coordinator. Protest hearing will be held in front of the Intramural Sports Advisory Council no later than 48 hours from the time of the event. The game will continue from this point "under protest".

2. Eligibility Protest

Protest involving player eligibility must be called to the immediate attention of the Intramural Coordinator prior to the completion of the contest. An individual participating under Eligibility protest may NOT be made after the completion of the contest. An individual participating under an assumed name (or identification) in the Indiana University Southeast Intramural Sports program is ruled ineligible for the remainder of the academic semester.

Playoff Information

1. Playoff Eligibility

Eligible teams wishing to compete in the playoffs for Campus Championship in their activity must meet all of the following criteria based on their league structure.....

- A.) Any team that forfeits 2 games will not be eligible for playoff competition under ANY league structure.
- B.) Failure to attend playoffs information meetings will not be eligible for playoff competition.
- C.) Team must earn a (2.5) or better Sportsmanship Grade Average to advance to the playoffs. A team not meeting this requirement will not advance, regardless of the regular-season format or record.
- D.) *Four Team Leagues:* All teams will advance to playoffs.
- E.) *Five Team Leagues:* All teams with a cumulative Win-Loss-Tie record shall advance.
- F.) <u>Six Team Leagues:</u> The top two teams, as based on a cumulative Win-Loss-Tie record of .500 or better in their league shall advance.
- G.) <u>League Tiebreakers</u>, the team that will advance to the playoffs will be determined by the following criteria:

The team with the highest sportsmanship rating will advance to the playoffs.

The winner of head-to-head competition during regular season league play will advance to the playoffs.

H.) Due to unforeseen circumstances (weather, late league additions, defaults, etc...) any team given the opportunity to play 50% or more of the regular season games will be eligible for the playoffs. *Note* Games cancelled will not count towards Sportsmanship Rating.

2. Verification Responsibility

It is the responsibility of the team captain to verify team record and sportsmanship **AFTER** their last regular season game and **BEFORE** the playoff captain's meeting.

3. Playoff Captain's Meetings

All eligible team MUST have its captain or team representative present at the playoff meeting in order to compete in the playoffs. Playoff schedules, playoff rules and a printout of each team legal roster will be distributed to team representatives at the meeting.

4. Playoff Brackets

All playoff brackets in each division will be posted inside the Activities Building (AK) an on the Intramural Sports website. They will be updated daily and the site can be reached at www.ius.edu/Athletics/

Awards

1. Team Sports

A championship t-shirt will be presented to each member of a team winning an intramural sports event they participated.

2. Individual Sports

A championship t-shirt will be presented the individual winning an intramural sport event they participated.

3. Grenadier Cup/ All Campus Championship Points

All student organizations Men's & Women's will compete for the All Sports Championship Trophy throughout the year. The student organization with the most points at the end of the year will win the Grenadier Cup.