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## **BOOK REPORTS**

The Book Reports section is a regular feature of Computers & Mathematics with Applications. It is an unconventional section. The Editors decided to break with the longstanding custom of publishing either lengthy and discursive reviews of a few books, or just a brief listing of titles. Instead, we decided to publish every important material detail concerning those books submitted to us by publishers, which we judge to be of potential interest to our readers. Hence, breaking with custom, we also publish a complete table of contents for each such book, but no review of it as such. We welcome our readers' comments concerning this enterprise. Publishers should submit books intended for review to the Editor-in-Chief,

> Professor Ervin Y. Rodin Campus Box 1040 Washington University in St. Louis One Brookings Drive St Louis, MO 63130, U.S.A.

<u>Boundary Elements XXIII.</u> Edited by D.E. Beskos, C.A. Brebbia, J.T. Katsikadelis and G.D. Manolis. WIT Press, Southampton, U.K. (2001). 496 pages. \$269.00. Contents:

Preface. Section 1. Fracture mechanics and fatigue. Interaction between elliptic hole and crack in thin plate under uniform bending heat flux (J.J. Han and N. Hasebe). Boundary integral equations for plane elastic problems posed on orientations of principal stresses and displacements (A.N. Galybin). Instabilised crack growths (P. Brož). Singular integral equations in 3-D elastic problems for thread-like defects (A.N. Galybin and A.V. Dyskin). Section 2. Plates and shells. Boundary element analysis of rib-stiffened elastic plates (Masa. Tanaka, T. Matsumoto and S. Oida). Plate analysis using classical or Reissner-Mindlin theories (L. Palermo, Jr.). Integral equation method for conical shell under axisymmetric loads (A. Harb). Green's function for thin plate with elliptic hole under bending heat source (N. Hasebe and J.J. Han). Section 3. Geomechanics. Coupled modeling of an impact in tunnel fact burst (P. Procházka). A direct time domain BEM-FEM scheme for soil-structure interaction problems (D.C. Rizos, J. Wang and D.L. Karabalis). Semi-analytic subsidence prediction (P.A. Fokker). Section 4. Dynamics and vibrations. Transient dynamic response of 3-D elastoplastic structures by the D/BEM (G.D. Hatzigeorgiou and D.E. Beskos). Nonlinear dynamic analysis of heterogeneous orthotropic membranes by the analog method (J.T. Katsikadelis and G.C. Tsiatas). Application of boundary element method in frequency response functions of concrete gravity dams (V. Lotfi). Structural dynamics using Gaussian mass matrix (Y.F. Rashed). Section 5. Electrostatics and electromagnetics. Indirect linear equation solvers for magnetostatics boundary element formulations (Z. Fang, M.S. Ingber and M.J. Martinez). Plane wave coupling to finite length cables buried in a lossy ground (D. Poljak, I. Gizdic and V. Roje). Hybridization of a boundary element method with the finite element method in electromagnetics (C.A. Balanis, A.C. Polycarpou, M.N. Vouvakis and C.R. Birtcher). Section 6. Fluid flow. A field-panel approach for transonic flow calculations about 3D configuration (D. Fokin, L. Gebhardt, Th. Lutz and S. Wagner). A boundary element method for time domain analysis of nonlinear fluid sloshing (Y. Zang, A. Nestegaard and A. Braathen). Time-dependent fundamental solution in Green element calculations of nonlinear unconfined flow (A.E. Taigbenu). Measuring the properties of multiphase fluid using the BEM (A.A. Mammoli). Prediction of radiated noise from a fan over an absorbing surface (P.N. Liang). Section 7. Applications in optimisation. Genetic algorithm for shape optimization of acoustic scattering bodies (E. Divo, M. Ingber and A.J. Kassab). Optimization of an insulating support in three-dimensional gas insulated systems (B. Techaumnat, S. Hamada, T. Takuma and T. Kawamoto). Section 8. Dual reciprocity method and basic functions. Towards a mesh-free computation of transport phenomena (B. Šarler). Dual reciprocity BEM for free vibration analysis of anistropic solids (M. Kögl and L. Gaul). Application of radial basis functions on dual reciporocity BEM for dynamic analysis of pierced shear walls (S. Mehraeen and A. Norzad). DRBEM simulation of radionuclide transport near nuclear waste repository (J. Perko and B. Sarler). MD-DRM mass conservative interpolation for the solution of non-linear viscous flow problems (W.F. Florez and H. Power). BEM-RBF approach for viscoelastic flow analysis (T. Tran-Cong, N. Mai-Duy and N. Phan-Thien). Section 9. Wave propagation problems. A BEM approach to SH-wave motion in a random continuum (G. Manolis and C.Z. Karakostas). Scalar wave propagation in 2-D: A BEM formulation based on the operational quadrature method (A.I. Abreu R., J.A.M. Carrer and W.J. Mansur). 3D wave propagation in the presence of an infinite cylindrical solid submerged in a fluid medium (A. Pereira, A. Tadeu and J. António). Boundary element analysis of large amplitude of water motion of incident waves against permeable submerged breakwaters (M. Kanoh, H. Okuzono, T. Kuroki and H. Power). 3D cross-hole wave scattering via the BEM (A. Tadeau, L. Godhinho and P. Santos). Section 10. Advanced formulations. A meshless local boundary integral equation method in thermoelasticity (J. Sladek and V. Sladek). Estimation of boundary derivatives by Trefftz method and its application to sloshing phenomenon (E. Kita, Y. Ikeda, J. Katsuragawa and N. Kamiya). Domain decomposition approaches to the boundary element method (A.J. Davies). An extension of the boundary element method in orthotropic materials for multiply connected regions (N. Kadioglou and S. Ataoglu). Pickup and stripping nuclear reactions by three-dimensional boundary element method (R. Kawamura and M. Nakano). Section 11. Computational techniques. A simple error indicator and adaptive algorithm for 2D elastic BEM (H.B. Chen and E. Schnack). Gauss quadrature method using wavelet basis as a weighting function for boundary element analysis (K. Abe and K. Koro). Boundary flux reconstruction for narrow band TLC applications (E. Divo and A.J. Kassab). Determination of optimal threshold for matrix compression in wavelet BEM (K. Koro and K. Abe). Definition of two-dimensional condensation via BEM (N. Simões, F. Branco and A. Tadeu). Author index.

<u>Stream Processor Architecture</u>. By Scott Rixner. Kluwer Academic, Boston. (2002). 120 pages. \$98.00, EUR 107.00, GBP 68.00.

Contents:

Foreword. Acknowledgments. 1. Introduction. 2. Background. 3. Media processing applications. 4. The imagine stream processor. 5. Data bandwidth hierarchy. 6. Memory access scheduling. 7. Conclusions. References. Index.

<u>Beowulf Cluster Computing with Windows</u>. Edited by Thomas Sterling. The MIT Press, Cambridge, MA. (2002). 445 pages. \$39.95.

Contents:

Series foreword. Foreword. Preface. 1. Introduction (Thomas Sterling). I. Enabling technologies. 2. An overview of cluster computing (Thomas Sterling). 3. Node hardware (Thomas Sterling). 4. Windows 2000 (David Solomon). 5. Network hardware (Thomas Sterling). 6. Windows 2000 networking (Mark Russinovich). 7. Setting up clusters:

Installation and configuration (David Lifka). 8. How fast is my Beowulf? (David Bailey). II. Parallel programming. 9. Parallel programming with MPI (William Gropp and Ewing Lusk). 10. Advanced topics in MPI programming (William Gropp and Ewing Lusk). 11. Parallel programming with PVM (Al Geist and Stephen Scott). 12. Fault-tolerant and adaptive programs with PVM (Al Geist and Jim Kohl). III. Managing clusters. 13. Cluster workload management (James Patton). 14. Condor: A distributed job scheduler (Todd Tannenbaum, Derek Wright, Karen Miller and Miron Livny). 15. Maui scheduler: A multifunction cluster scheduler (David B. Jackson). 16. PBS: Portable batch system (James Patton Jones). 17. MPI Software Technology, Inc., Cluster Controller (David Lifka). 18. Cornell Theory Center (David Lifka). 19. Conclusions (Thomas Sterling). A. Glossary of terms. B. Annotated reading list. C. Annotated URLs. References. Index.

<u>Beowulf Cluster Computing with Linux</u>. Edited by Thomas Sterling. The MIT Press, Cambridge, MA. (2002). 496 pages. \$39.95.

Contents:

Series foreword. Foreword. Preface. 1. Introduction (Thomas Sterling). I. Enabling technologies. 2. An overview of cluster computing (Thomas Sterling). 3. Node hardware (Thomas Sterling). 4. Linux (Peter H. Beckman). 5. Network hardware (Thomas Sterling). 6. Network software (Thomas Sterling). 7. Setting up clusters: Installation and configuration (Thomas Sterling and Daniel Savarese). 8. How fast is my Beowulf? (David Bailey). II. Parallel programming. 9. Parallel programming with MPI (William Gropp and Ewing Lusk). 10. Advanced topics in MPI programming (William Gropp and Ewing Lusk). 11. Parallel programming with PVM (Al Geist and Stephen Scott). 12. Fault-tolerant and adaptive programs with PVM (Al Geist and Jim Kohl). III. Managing clusters. 13. Cluster workload management (James Patton Jones, David Lifka, Bill Nitzberg and Todd Tannenbaum). 14. Condor: A distributed job scheduler (Todd Tannenbaum, Derek Wright, Karen Miller and Miron Livny). 15. Maui scheduler: A multifunction cluster scheduler (David B. Jackson). 16. PBS: Portable batch system (James Patton Jones). 17. PVFS: Parallel virtual file system (Walt Ligon and Rob Ross). 18. Chiba City: The Argonne scalable cluster (Remy Evard). 19. Conclusions (Thomas Sterling). A. Glossary of terms. B. Annotated reading list. C. Annotated URLs. References. Index.

Information Arts: Intersections of Art, Science, and Technology. By Stephen Wilson. The MIT Press, Cambridge, MA. (2002). 945 pages. \$49.95.

Contents:

Selected artists. Selected technologies. Series foreword. Foreword by Joel Slayton. Preface. 1. Introduction, methodology, definitions, and theoretical overview. 2. Biology: Microbiology, animals and plants, ecology, and medicine and the body. 3. Physics, nonlinear systems, nanotechnology, materials science, geology, astronomy, space science, global positioning system, and cosmology. 4. Algorithms, mathematics, fractals, genetic art, and artificial life. 5. Kinetics, sound installations, and robots. 6. Telecommunications. 7. Digital information systems/computers. 8. Resources. Appendixes. A. Methodology. B. Books for further inquiry. Name index. Subject index.

<u>The Origins of Theoretical Population Genetics.</u> By William B. Provine. The University of Chicago Press, Chicago, IL. (1971). 211 pages. \$17.00, £11.00. Contents:

Introduction. 1. Darwin's theory of natural selection: The reaction. Darwin's theory. The reaction. Thomas H. Huxley and "Natura non facit saltum". Francis Galton, regression, and discontinuous evolution. 2. Background to the conflict between Mendelians and biometricians. Karl Pearson: A sketch of his early life. Weldon, Pearson, and biometry. William Bateson and discontinuous evolution. The public controversies. The Cineraria controversy. The struggle over the evolution committee. 3. The conflict between Mendelians and biometricians. The homotyposis controversy. The mutation theory. Inheritance in peas. Heredity in mice. Mendelism and biometry. Meeting of the British association, 1904. Coat color in horses. The effects of the conflict. 4. Darwinian selection: The controversy, 1900-1918. The argument against darwinian selection. Wilhelm Johannsen's pure line theory. Criticism of Johannsen's pure line theory. Herbert Spencer Jennings and pure lines. Raymond Pearl and pure lines. Criticism of the pure line theory. The proof and explanation of the effectiveness of selection. William Ernest Castle and selection theory. The multiple factor theory. Thomas Hunt Morgan and variation for evolution. Oenothera mutants. Pure line theory and selection. Morgan's theory of evolution. Castle and the selection problem. 5. Population genetics: The synthesis of Mendelism, Darwinism, and biometry. Exploration of the mathematical consequences of Mendelian heredity before 1918. Ronald Alymer Fisher. Sewall Wright. J. B. S. Haldane. Conclusions. Appendix: Galton, Pearson, and the law of ancestral heredity. Bibliography. Afterword. Index.

<u>Learning Kernel Classifiers: Theory and Algorithms</u>. By Ralf Herbrich. The MIT Press, Cambridge, MA. (2002). 364 pages. \$40.00.

Contents:

Series Foreword. Preface. 1. Introduction. 1.1. The learning problem and (statistical) inference. 1.1.1. Supervised learning. 1.1.2. Unsupervised learning. 1.1.3. Reinforcement learning. 1.2. Learning kernel classifiers. 1.3. The purposes of learning theory.

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III. Appendices. A. Theoretical background and basic inequalities. A.1. Notation. A.2. Probability theory. A.2.1. Some results for random variables. A.2.2. Families of probability measures A.3. Functional analysis and linear algebra. A.3.1. Covering, packing and entropy numbers. A.3.2. Matrix algebra. A.4. Ill-posed problems. A.5. Basic inequalities. A.5.1. General (in)equalities. A.5.2. Large deviation bounds. B. Proofs and derivations-Part I. B.1. Functions of kernels. B.2. Efficient computation of the substring kernel. B.2.2. Efficient computation of the subsequence kernel. B.3. Representer theorem. B.4. Convergence of the perceptron B.5. Convex optimization problems of support vector machines. B.5.1. Hard margin SVM. B.5.2. Linear soft margin loss SVM. B.5.3. Quadratic soft margin loss SVM. B.5.4. v-linear margin loss SVM. B.6. Leave-one-out bound for kernel classifiers. B.7. Laplace approximation for Gaussian processes. B.7.1. Maximization of  $\mathbf{f}_{\mathsf{T}^{m+1}|\mathsf{X}=x,\mathsf{Z}^m=z}$ . B.7.2. Computation of  $\Sigma$ . B.7.3. Stabilized Gaussian process classification. B.8. Relevance vector machines. B.8.1. Derivative of the evidence w.r.t.  $\theta$ . B.8.2. Derivative of the evidence w.r.t.  $\sigma_t^2$ . B.8.3. Update algorithms for maximizing the evidence. B.8.4. Computing the log-evidence. B.8.5. Maximization of  $\mathbf{f}_{\mathbf{W}|\mathbb{Z}^m=z}$ . B.9. A derivation of the operation  $\bigoplus_{u}$ . B.10. Fisher linear discriminant. C. Proofs and derivations—Part II. C.1. VC and PAC generalization error bounds. C.1.1. Basic lemmas. C.1.2. Proof of theorem 4.7. C.2. Bound on the growth function. C.3. Luckiness bound. C.4. Empirical VC dimension luckiness. C.5. Bound on the fat shattering dimension. C.6. Margin distribution bound. C.7. The quantifier reversal lemma. C.8. A PAC-Bayesian Marin bound. C.8.1. Balls in version space. C.8.2. Volume ratio theorem. C.8.3. A volume ratio bound. C.8.4. Bollmann's lemma. C.9. Algorithmic stability bounds. C.9.1. Uniform stability of functions minimizing a regularized risk. C.9.2. Algorithmic stability bounds. D. Psuedocodes. D.1. Perceptron algorithm. D.2. Support vector and adaptive margin machines. D.2.1. Standard support vector machines. D.2.2. v-support vector machines. D.2.3. Adaptive margin machines. D.3. Gaussian processes. D.4. Relevance vector machines. D.5. Fisher discriminants. D.6. Bayes point machines. List of symbols. References. Index.

<u>Smart Machines in Education</u>. Edited by Kenneth D. Forbus and Paul J. Feltovich. The MIT Press, Cambridge, MA. (2001). 483 pages. \$37.95, £25.95. Contents:

Introduction: The coming revolution in educational technology (Kenneth D. Forbus and Paul J. Feltovich). 1. Representational and advisory guidance for students learning scientific inquiry (Dan Suthers, John Conelly, Alan Lesgold, Massimo Paolucci, Eva Erdosne Toth, Joe Toth and Arlene Weiner). 2. Motivation and failure in educational stimulation design (Roger Schank and Adam Neaman). 3. Technology support for complex problem solving: From SAD environments to AI (Gautam Biswas, Daniel Schwartz, John Bransford and The Teachable Agents Group at Vanderbilt). 4. Growth and maturity of intelligent tutoring systems: A status report (Beverly Park Woolf, Joseph Beck, Christopher Eliot and Mia Stern). 5. Cognitive tutors as modeling tools and instructional models (Kenneth R. Koedinger). 6. Evaluating tutors that listen: An overview of project LISTEN (Jack Mostow and Gregory Aist). 7. Articulate software for science and engineering education (Kenneth D. Forbus). 8. Animated pedagogical agents in knowledge-based learning environments (James C. Lester, Charles B. Callaway, Joël P. Grégoire, Gary D. Stelling, Stuart G. Towns and Luke S. Zettlemoyer). 9. Exploiting model-based reasoning in educational systems: Illuminating the learner modeling problem (Kees de Koning and Bert Bredeweg). 10. The case for considering cultural entailments and genres of attachment in the design of educational technologies (Lisa M. Bouillion and Louis M. Gomez). 11. Learners' (mis)understanding of important and difficult concepts: A challenge to smart machines (Paul J. Feltovich, Richard L. Coulson and Rand J. Spiro). 12. Building the right stuff: Some reflections on the CAETI program and the challenge of educational technology (Kirstie L. Bellman). Afterword: From this revolution to the next (Kenneth D. Forbus and Paul J. Feltovich). Bibliography. Index.

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<u>Learning with Kernels: Support Vector Machines, Regularization, Optimization, and Beyond.</u> By Bernhard Schölkopf and Alexander J. Smola. The MIT Press, Cambridge, MA. (2002). 626 pages. \$60.00. Contents:

Series. Foreword. Preface. 1. A tutorial introduction. 1.1. Data representation and similarity. 1.2. A simple pattern recognition algorithm. 1.3. Some insights from statistical learning theory. 1.4. Hyperplane classifiers. 1.5. Support vector classification. 1.6. Support vector regression. 1.7. Kernel principal component analysis. 1.8. Empirical results and implementations.

I. Concepts and tools. 2. Kernels. 2.1. Product features. 2.2. The representation of similarities in linear spaces. 2.3. Examples and properties of kernels. 2.4. The representation of dissimilarities in linear spaces. 2.5. Summary. 2.6. Problems. 3. Risk and loss functions. 3.1. Loss functions. 3.2. Test error and expected risk. 3.3. A statistical perspective. 3.4. Robust estimators. 3.5. Summary. 3.6. Problems. 4. Regularization. 4.1. The regularized risk functional. 4.2. The representer theorem. 4.3. Regularization operators. 4.4. Translation invariant kernels. 4.5. Translation invariant kernels in higher dimensions. 4.6. Dot product kernels. 4.7. Multi-output regularization. 4.8. Semiparametric regularization. 4.9. Coefficient based regularization. 4.10. Summary. 4.11. Problems. 5. Elements of statistical learning theory. 5.1. Introduction. 5.2. The law of large numbers. 5.3. When does learning work: The question of consistency. 5.4. Uniform convergence and consistency. 5.5. How to derive a VC bound. 5.6. A model selection example. 5.7. Summary. 5.8. Problems. 6. Optimization. 6.1. Convex optimization. 6.2. Unconstrained problems. 6.3. Constrained problems. 6.4. Interior point methods. 6.5. Maximum search problems. 6.6. Summary. 6.7. Problems.

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<u>Computational Methods and Experimental Measurements X</u> Edited by Y. Villacampa Esteve, G.M. Carlomagno and C.A. Brebbia. WIT Press, Southampton. 1018 pages. \$449.00.

Section 1. Fluid dynamics. Steady and unsteady flow solutions using velocity singularities for fixed and oscillating aerofoils and wings (D. Mateescu). Numerical simulation of a cylinder far wake (G. Sciortino, M.A. Boniforti and M. Morganti). Experimental analysis of air bubble inside a centrifugal pump (A. Amoresano, G. Langella and C. Noviello). Flow and thermal characteristics of warm plane air jets (measurements and predictions using different k- $\epsilon$  models) (T. Törnström, S. Amiri and B. Moshfegh). Unsteady transonic cascade flows and the effects of turbulence models (Y. Noguchi, S.D. Allison and T. Shiratori). A new hybrid scheme for turbulent flow calculations (Y. Noguchi, M.A. Humayun and T. Shiratori). A comparison of turbulence models for an impinging jet in a crossflow (C. Diaz and J. Tso). Correction of the wall interference effects in wind tunnel experiments (G. Lombardi, M.V. Salvetti and M. Morelli). The gas curtain experimental technique and analysis methodologies (J. Kamm, W. Rider, P. Rightley, K. Prestridge, R. Benjamin and P. Vorobieff). Numerical and experimental investigation of top submerged gas injection system (Y.S. Morsi, W. Yang, D. Achim and A. Acquadro). Numerical and experimental investigation of top submerged gas injection system (Y.W. Morsi, W. Yang, D. Achim and A. Acquadro). Nano-scale studies of the tensile properties of liquids in an atomic force microscope (P.R. Williams, N. Hilal, W.R. Bowen and M. Barrow). Numerical simulation of confined laminar flow over a backward-facing step using a novel viscous-splitting vortex algorithm (R.W. Barber and A. Fonty). Effects of non-reflecting boundary conditions on the convergence rate and the size of solution domain (S. Talebi and E. Shirani). The optimal control applied to diffusion-reaction models (M.J. Pujol and J.A. Sánchez and P. Grimalt). Flow visualisation, pressure measurements and CFD calculations on spike-tipped bodies (J. Srulijes, P. Gnemmi, K. Runne and F. Seiler). Ship flow experimental database for RANSE codes validation (A. Olivieri, F. Pistani and R. Penna). Generalized equation predicts viscosity of heavy oil-solvent mixtures (A. Miadonye and A.J. Britten). Experimental model for casting problems (T.A. Kowalewski, A. Cybulski and T. Sobiecki). Interaction of water waves with a submerged sphere in the ocean of finite depth: Numerical simulation and graphical visualization (M. Rahman and S. Iakovlev). Direct statistical comparison of hydrodynamic mixing experiments and simulations (W. Rider, J. Kamm, P. Rightley, K. Prestridge, R. Benjamin and P. Vorobieff). Experimental and numerical study of shock wave propagation over cylinders and spheres (A. Abe, K. Takayama and K. Itoh). Effect of wave breaking in vertical diffusion coefficient (H. Kim and C. Jang). Evaluating the implementation of shallow water equations within numerical models focusing the propagation of dambreak waves (R. Liem, J. Schramm and J. Köngeter). Interactive effect of shock wave with porous foam (K. Kitagawa, M. Kainuma, K. Takayama and M. Yasuhara). Finite element analysis of transient unsaturated flow: Deterministic vs. stochastic approach (C.G. Aguirre and K. Haghighi). Application of a linear microphone array for noise source detection in the CIRA calibration tunnel #2 (A. Ragni, P. Jordan and J. Fitzpatrick).

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<u>Moving Boundaries VI: Computational Modelling of Free and Moving Boundary Problems</u>. Edited by B. Šarler and C.A. Brebbia. WIT Press, Southampton. (2001). 252 pages. \$144.00. Contents:

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<u>Highly Parallel Computations: Algorithms and Applications</u> Edited by M.P. Bekakos. Southampton, U.K. (2001). 433 pages. \$245.00.

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The Mind's Arrows: Bayes Nets and Graphical Causal Models in Psychology. By Clark Glymour. The MIT Press, Cambridge, MA. (2001). 222 pages. \$30.00.

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<u>Turing's Connectionism: An Investigation of Neural Network Architectures.</u> By Christof Teuscher. Springer, New York. (2002). 200 pages. \$79.95, sFr 147.66, GBP 49.00. Contents:

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<u>Theoretical Neuroscience: Computational and Mathematical Modling of Neural Systems.</u> By Peter Dayan and L. F. Abbot. The MIT Press, Cambridge, MA. (2001). 460 pages. \$50.00, £34.50. Contents:

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<u>The Moment of Complexity: Emerging Network Culture</u>. By Mark C. Taylor. The University of Chicago Press. Chicago, IL. (2001). 340 pages. \$32.00, £20.50. Contents:

List of figures. Acknowledgements. Introduction. 1. From grid to network. Collapsing walls. The edge of chaos. Grid work. Superficial complexity. Net work. 2. Critical emergency. Politics and criticism. Power and structure. Generational gaps. Digital divide. Decoding the real. 3. Strange loops. True lies. Machines and death. Beauty of organisms. Undecidable openings. 4. Noise in formation. Buzz of information. Information ages. Information and communication. Time and uncertainty. Shifty static. 5. Emerging complexity. Real close. Crystals and smoke. Implications of complexity. E-mergence. Birds and bees. 6. Evolving comlexity. Ant smarts. Complex adaptive systems. E-volution. Species of origin. MOrphing. Punctuation. 7. Screening information. How this book is being written. Channeling experience. Culturing networks. Viral webs. Cybergnosis. Incarnational networks. Coda. The currency of education. Practicing theory. Education business. Useful and useless Education. Critical faculties. Net working enducation. Notes. Bibliography. Index.

<u>The Universal History of Computing: From the abacus to the quantum computer.</u> By Georges Ifrah. John Wiley & Sons, New York. (2001). 410 pages. \$16.95. Contents:

Part one. 1. Historical summary of arithmetic, numerical notation, and writing systems. 2. From the particular to the general: Arithmetic leads to algebra. 3. From calculation to calculus. 4. Binary arithmetic and other non-decimal systems. Part two. 5. From clockwork calculator to computer: The history of automatic calculation. Introduction. 5.1. Human calculation and machine calculation. 5.2. Pre-renaissance obstacles. 5.3. The calculating machine. 5.4. The keyboard comes on the scene. From adding machine to cash register. 5.5. From mechanisation of simple arithmetic to automatic arithmetic on an industrial scale. 5.6. Analogue computation. Origins and development. 5.7. The contribution of automata. 5.8. The development of punched-tape solutions. 5.9. Charles Babbage, his analytical engine, and his followers. 5.10. Developments in electromechanical calculating machines. 5.11. The electronic revolution. 5.12. Fully programmed machines. 5.13. On the road to the computer: Recapitualation. 5.14. The contribution of the mathematical logicians. 5.15. The advent of set theory. 5.16. The contribution of Alan Turing. 5.17. Further progress towards the computer with John von Neumann. 5.18. The first generation of true computers. 5.19. The pocket calculator. 6. What is a computer? Part three. 7. Information, the new universal dimension. Conclusion: Intelligence, science, and the future of mankind. List of abbreviations. Bibliography. Index.

Financial Engineering and Computation: Principles, Mathematics, Algorithms. By Yuh-Dauh Lyuu. Cambridge University Press, New York. (2002). 627 pages. \$69.95.

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Preface. Useful Abbreviations. 1. Introduction. 1.1. Modern finance: A brief history. 1.2. Financial engineering and computation. 1.3. Financial markets. 1.4. Computer technology. 2. Analysis of algorithms. 2.1. Complexity. 2.2. Analysis of algorithms. 2.3. Description of algorithms. 2.4. Software implementation. 3. Basic financial mathematics. 3.1. Time value of money. 3.2. Annuities. 3.3. Amortization. 3.4. Yields. 3.5. Bonds. 4. Bond Price volatility. 4.1. Price volatility. 4.2. Duration. 4.3. Convexity. 5. Term structure of interest rates. 5.1. Introduction. 5.2. Spot rates. 5.3. Extracting spot rates from yield curves. 5.4. Static spread. 5.5. Spot rate curve and yield curve. 5.6. Forward rates. 5.7. Term structure theories. 5.8. Duration and immunization revisited. 6. Fundamental statistical concepts. 6.1. Basics. 6.2. Regression. 6.3. Correlation. 6.4. Parameter estimation. 7. Option basics. 7.1. Introduction. 7.2. Basics. 7.3. Exchange-traded options. 7.4. 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<u>Periodic Integral and Pseudodifferential Equations with Numerical Applications</u>. By Jukka Saranend and Gennadi Vainikko. Springer, Berlin. (2002). 452 pages. \$89.95. Contents:

Preface. 1. Preliminaries. 1.1. Preliminaries from operator theory. 1.1.2. Linear continuous operators. 1.1.2. Linear compact operators. 1.1.3. Linear compact operators. 1.1.4. Characterization of continuous projectors. 1.1.5. Complementable subspaces. 1.2. Fredholm theorems. 1.2.1. Results involving only the Banach space  $\mathcal{X}$ . 1.2.2. Results involving  $\mathcal{X}$  and its dual  $\mathcal{X} = \mathcal{L}, \mathbb{C}$ ). 1.2.3. Dual systems and dual operators. 1.2.4. Results involving dual systems. 1.3. The Fredholm operators. 1.3.1. Fredholm operators of index 0. 1.3.2. The product of Fredholm operators. 1.3.3. Fredholm operators of nonzero index. 1.3.4. Perturbation of Fredholm operators. 1.4. The regularizers. 1.4.1. Connections to Fredholmness. 1.4.2. Results of Fredholm type. 1.5. Krylov subspace methods. 1.5.1. GMRES. 1.5.2. Another algorithm of GMRES. 1.5.3. Conjugate gradients (CGMR and CGME). 2. Single layer and double layer potentials. 2.1. Classical boundary value problems. 2.2. Fundamental solution.

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<u>Nonlinear Instability Analysis Volume II.</u> Edited by L. Debnath. WIT Press, Southampton. (2001). 351 pages. \$188.00.

## Contents:

Preface. 1. Models for instability in inviscid flows due to resonance between two waves (R. Grimshaw). 2. A new role for vorticity and singular dynamics in turbulence (R. Kerr). 3. Nonlinear surface waves and chaos in magnetohydrodynamics (A. Pusri, M. Singh and S.K. Malik). 4. Internal wave-shear flow resonance and wave breaking in subsurface layer (V.V. Voronovich and V. Shrira). 5. Wavelet analysis of turbulence data:

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<u>Essential Mathematics for Computer Graphics Fast</u>. By John Vince. Springer, London. (2001). 229 pages. \$29.95.

Contents:

1. Mathematics. Is mathematics difficult? Who should read this book? Aims and objectives of this book. Assumptions made in this book. How to use this book. 2. Numbers. Natural numbers. Prime numbers. Integers. Rational numbers. Irrational numbers. Real numbers. The number line. Complex numbers. Summary. 3. Algebra. Notation. Algebraic laws. Associative law. Commutative law. Distributive law. Solving the roots of a quadratic equation. Indices. Laws of indices. Examples. Logarithms. Further notation. Summary. 4. Trigonometry. The trigonometric ratios. Example. Inverse trigonometric ratios. Trigonometric relationships. The sine rule. The cosine rule. Compound angles. Perimeter relationships. Summary. 5. Cartesian coordinates. The Cartesian xy-plane. Function graphs. Geometric shapes. Polygonal shapes. Areas of shapes. Theorem of Pythagoras in 2D. 3D coordinates. Theorem of Pythagoras in 3D. 3D polygons. Euler's rule. Summary. 6. Vectors. 2D vectors. Vector notation. Graphical representation of vectors. Magnitude of a vector. 3D vectors. Vector manipulation. Multiplying a vector by a scalar. Vector addition and subtraction. Position vectors. Unit vectors. Cartesian vectors. Vector multiplication. Scalar product. Example of the dot product. The dot product in lighting calculations. The dot product in back-face detection. The vector product. The right-hand rule. Deriving a unit normal vector for a triangle. Areas. Calculating 2D areas. Summary. 7. Transformations. 2D transformations. Translation. Scaling. Reflection. Matrices. Systems of notation. The determinant of a matrix. Homogeneous coordinates. 2D translation. 2D scaling. 2D reflections. 2D rotation about an arbitrary point. 3D transformations. 3D translation. 3D scaling, 3D rotations. Gimbal lock. Rotating about an axis. 3D reflections. Change of axes. Direction cosines. Positioning the virtual camera. Direction cosines. Euler angles. Quaternions. Adding and subtracting quaternions. Multiplying quaternions. The inverse quaternion. Rotating points about an axis. Roll, pitch and yaw quaternions. Quaternions in matrix form. Frames of reference. Transforming vectors. Determinants. Perspective projection. Summary. 8. Interpolation. Linear interpolant. Non-linear interpolation. Trigonometric interpolation. Cubic interpolation. Interpolating vectors. Interpolating quaternions. Summary. 9. Curves and patches. The circle. The ellipse. Bézier curves. Bernstein polynomials. Quadratic Bézier curves. Cubic Bernstein polynomials. A recursive Bézier formula. Bézier curves using matrices. Linear interpolation. B-splines. Uniform B-splines. Continuity. Non-uniform B-splines. Non-uniform rational B-splines. Surface patches. Planar surface patch. Quadratic Bézier surface patch. Cubic Bézier surface patch. 10. Analytic geometry. Review of geometry. Angles. Intercept theorems. Golden section. Triangles. Center of gravity of a triangle. Isosceles triangle. Equilateral triangle. Right triangle. Theorem of Thales. Theorem of Pythagoras. Quadrilateral. Trapezoid. Parallelogram. Rhombus. Regular polygon (n-gon). Circle. 2D analytic geometry. Equation of a straight line. The Hessian normal form. Space partitioning. The Hessian normal form from two points. Intersection points. Intersection point of two straight lines. Intersection point of two line segments. Point inside a triangle. Area of a triangle. Hessian normal form. Intersection of a circle with a straight line. Point of intersection of two straight lines. Equation of a plane. Space partitioning. Point of intersection of a line and a plane. Point of intersection of a line segment and a plane. Summary. 11. Conclusion. References. Index.

<u>Method of Difference Potentials and Its Applications.</u> By V. S. Ryaben'kii. Springer, Berlin. (2002). 538 pages. \$89.95, EUR 79.95.

Contents:

Preface to the English edition. From the preface to the Russian edition. Introduction. 0.1. Statement of model problems. 0.2. Difference potentials. 0.3. Solution of model problems. I. Justification of algorithms of the method of difference potentials for calculating numerical solutions of interior boundary-value problems for the Laplace equation. 1. Preliminaries. 1.1. Local splines. 1.2. Finite Fourier series. 1.3. Calculation of the solution of a difference analog of the Dirichlet problem for the Poisson equation in a square region. 1.4. Hölder spaces. 1.5. Schauder and Thomee Estimates. 1.6. On the proximity of solutions of the differential and difference Dirichlet problems for the Poisson equation in a square domain. 2. Differential and difference potentials. 2.1. Fundamental solution and Green functions and operators. 2.2. Potentials and their integral and operator representations. 2.3. Definition and calculation of a difference potential. 2.4. Approximation of a differential potential by a difference potential. 3. Reduction of boundary-value problems for the Laplace equation to boundary equations of Calderón-Seeley type. 3.1. Boundary projection and a boundary condition of Calderón-Seeley type. 3.2. Passage from boundary-value problems in a domain to equations on its boundary. 4. Numerical solution of boundary-value problems. 4.1. Intermediate discretization. 4.2. Final discretization. 4.3. Conjugate gradient method. 4.4. Reduction of the discrete problem to a form convenient for the solution by the conjugate gradient method. 4.5. An algorithm for the numerical solution of the discrete problem by the conjugate gradient method.

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