



BATTLETOME: IDONETH DEEPKIN

Official Errata, July 2018

The following errata correct errors in *Battletome: Idoneth Deepkin*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 88 – Akhelian Artefacts, Ankusha Spur

Change the second sentence to:

'In addition, re-roll wound rolls of 1 for attacks made by the bearer's mount.'

Page 99 – Mor'phann, Warscroll Battalions

Change to:

'A Mor'phann Namarti Corps (pg 122) can include up to 6 units of Namarti Reavers.'

Page 94 – The Ethersea

Change the final paragraph to:

'An Idoneth Deepkin army can include up to 2 Gloomtide Shipwreck terrain features. After territories have been chosen but before armies are set up, you can set up the Gloomtide Shipwrecks anywhere on the battlefield, more than 1" from any other terrain features, more than 6" from any other Gloomtide Shipwrecks, and more than 6" from where any objectives will be located at the start of the first battle round. If both players can set up a terrain feature before armies are set up, they must roll-off, and the winner can choose the order in which the terrain features are set up.'

Page 133 – Akhelian Leviadon, Razorshell

Harpoon Launcher

Change the name to 'Harpoon Launchers'

Change the Attacks characteristic to 6.

Page 135 – Namarti Thralls, Icon Bearer

Change the first sentence to:

'1 in every 10 models in this unit can be icon bearers.'

Page 135 – Namarti Reavers, Icon Bearer

Change the first sentence to:

'1 in every 10 models in this unit can be icon bearers.'