SILVER TOWER WARSCROLLS

Errata, July 2018

The following errata correct errors in the Age of Sigmar warscrolls for the miniatures in *Warhammer Quest Silver Tower*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Blue Horrors of Tzeentch, Brimstone Horrors of Tzeentch, Kairic Acolytes, Ogroid Thaumaturge, Tzaangors
These warscrolls are no longer used. They have been replaced with the warscrolls in *Battletome: Disciples of Tzeentch*.

Knight-Questor
This warscroll is no longer used. It has been replaced with the warscroll in *Battletome: Stormcast Eternals*.

Excelsior Warpriest, Loyal Companion
Change to:
'**Faithful Hound:** The first time this model is set up on the battlefield, you can call a Gryph-hounds unit consisting of a single model to the battlefield and add it to your army. Set up the Gryph-hound wholly within 3" of this model and more than 9" from any enemy units. That Gryph-hound treats this model as a friendly LORD-CASTELLANT for the purposes of its Loyal Companion rule.'

Gryph-hounds
This warscroll is no longer used. It has been replaced with the warscroll in *Battletome: Stormcast Eternals*.

Gaunt Summoner and Chaos Familiars, Description
Change to:
'A Gaunt Summoner of Tzeentch and Chaos Familiars is a single model with four Chaos Familiars: Tweak, Slop, Blot and Pug. The Gaunt Summoner of Tzeentch is armed with a Changestaff and Warptongue Blade. The Gaunt Summoner of Tzeentch and its Chaos Familiars are treated as a single model using the characteristics given above. The Chaos Familiars must remain within 1" of the Gaunt Summoner of Tzeentch's model.'

Gaunt Summoner and Chaos Familiars, Book of Profane Secrets
Change to:
'**Book of Profane Secrets:** *Whispering fell incantations, a Gaunt Summoner can temporarily divert the path of a Realmgate, allowing malefic Chaos entities to manifest on the battlefield.*

Once per battle, at the end of your movement phase, if this model is within 9" of a Realmgate it can use its Book of Profane Secrets. If it does so, you can summon 1 unit from the list below to the battlefield, and add it to your army. The summoned unit must be set up wholly within 9" of a this model and wholly within 9" of the Realmgate, and more than 9" from any enemy units.

Choose a unit from the following list:

• 10 Pink Horrors
• 10 Bloodletters
• 10 Plaguebearers
• 10 Daemonettes'

Gaunt Summoner and Chaos Familiars, Chaos Familiars
Change the first paragraph to:
'If any wounds or mortal wounds are allocated to this model and not negated, you can choose to remove one Chaos Familiar. If you do so, the wound or mortal wound is negated.'

Skaven Deathrunner, Illusory Twin
Change to:
'When this Skaven Deathrunner is set up, place both of its Skaven Deathrunner models on the battlefield. They do not need to be within 1" of each other. When one of these Skaven Deathrunner models attacks or uses an ability, command trait or artefact of power, then the other model is removed from play. If one of these Skaven Deathrunner models is slain, roll a dice. On a 1-3, the other model is removed from play. On a 4+, the other model is not removed from play.'