

GIBRALTAR FOOTBALL ASSOCIATION (the "GFA")

SENIOR LEAGUE RULES 2017/2018

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GIBRALTAR

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GIBRALTAR FOOTBALL ASSOCIATION (the "GFA") MENS SENIOR LEAGUE RULES

1. MENS SENIOR LEAGUE

1.1 The Men Senior League is made up of the following divisions:-

i. First Division – The top division consisting of the 10 (ten) Clubs listed in Schedule 1 hereto;

Second Division – The second division consisting of the (nine) Clubs listed in Schedule 2 hereto;

(each a "Division" and together referred to as the "League")

1.2 There will be a Reserve Division consisting of the Clubs listed in Schedule 3 hereto, which for all intents and purposes, will be treated separately to the League.

2. CONTROL OF THE LEAGUES

- 2.1 The organisation, control and management of the League shall be the responsibility of the GFA;
- 2.2 The Governance & Strategy Board of the GFA (as this term is defined in the GFA Statutes) shall have the power to add, alter and/or remove these rules;
- 2.3 All Clubs participating in the League must comply with and shall be bound by these Rules and any other Rules and Regulations of the GFA;
- 2.4 The Governance & Strategy Board has the power to take action and make decisions, orders, rulings and impose such penalties as it deems appropriate in relation to any matter not specifically mentioned in these Rules.
- 2.5 The Gibraltar Football Association has exclusive entitlement and authorisation to use, assign, sell or otherwise exploit all marketing and commercial rights associated with the League.

3. LAWS OF THE GAME

3.1 All Matches (as this term is defined below) in the League will be played in conformity with the Laws of the Game promulgated by the International Football Association Board ("IFAB") as amended from time to time.

4. LEAGUE COMPETITION FACTORS

- 4.1 The League shall commence on the week of 25th September 2017;
- 4.2 The 10 Clubs listed in Schedule x hereto shall participate in the First Division competition consisting of 3 rounds.

- 4.3 The 9 Clubs listed in Schedule x hereto shall participate in the Second Division competition consisting of 2 rounds.
- 4.4 A Fixture Schedule for the League shall be issued by no later than 10th September 2017;
- 4.5 The League shall finalise by no later than 1st June 2018.

5. PARTICIPATION IN LEAGUE

- 5.1 A Club may only participate in the League if it has obtained a Licence under the GFA Domestic Club Licensing Regulations.
- 5.2 A Club may only have one Club in either Division at any given time.
- 5.3 A Club must register its players in accordance with Rule 6 below and must adhere to the Home Grown Player Rules more specifically defined in Schedules 4 & 5 hereinafter contained.
- 5.4 A Club may only acquire and transfer its players in accordance with the Rules and Regulations of the GFA.

6. PLAYER MEMBER REGISTRATION

- 6.1. A Player is only eligible to register and play in the League if he is over the age of 16 years.
- 6.2. During any given season, the maximum number of players registered in a Club is 25.
- 6.3. During any given season, the minimum number of players registered in a Club is 17.
- 6.4. Irrespective of whether a Club consists of 17 or 25 Player Members, a minimum of two players must be registered as goalkeepers.
- 6.5. A Club must have a minimum of 3 Home Grown Players registered at all times.
- 6.6. A Club may not have more than three non-EU nationals registered in its squad at any given time.
- 6.7. The possible combinations that enable Clubs to comply with these requirements are set out in Schedules 5 & 6.
- 6.8. A Club may use players registered with its youth Clubs in accordance with the GFA feeder player policy;
- 6.9. A Club without a team registered in the Under-18 Youth League is free to register a maximum of up to 8 Under-18 Home Grown Players to include in as and when required for its Club.

Home Grown Players registered in the Under-18 Competition as set out above will not form part of the squad quotas outlined in Schedules 5 & 6 below

7. PLAYER REGISTRATION STATUS

7.1 Players must be registered with the GFA in accordance with the GFA Statutes and the Regulations on the Status and Transfer of Players ("RSTP Regulations").

8. TRANSFER & REGISTRATION WINDOW

8.1 There will be two transfer windows in each League Season as follows :-

- 8.1.1 The first commences on 9th June 2017 and ends on 31st August 2017 (the "Summer Window")
- 8.1.2 The second transfer window commences on the 2nd January 2018 and ends on the 31 January 2018 (the "Winter Window")
- 8.2 During each Transfer Window, Clubs are able to Register and Transfer players in accordance with the GFA Rules and the RSTP Regulations;
- 8.3 Transfers outside the Transfer Windows will not be allowed except as provided for in the RSTP Regulations.
- 8.4 Players may be registered with a maximum of three Clubs during one season. During this period, the Player is only eligible to play in GFA official matches for a maximum of two Clubs.

9 THE LEAGUE COMPETITION

SCORING SYSTEM

- 9.1 Clubs shall play each other in their respective Divisions (the "League Match");
- 9.2 The winner of each League Match shall score three points. Each Club participating in a League Match which is drawn, shall score 1 point. No points are awarded to the Club that loses a Match;
- 9.3 In the event of a Club being expelled from its respective division during the active season, all points acquired by other Clubs against the expelled Club will be removed.

THE LEAGUE TABLE

- 9.4 The results of the League Matches shall be recorded by the GFA in a table containing in respect of each Club and Division the following information :
 - i. The number of League Matches played in that Season;
 - ii. The number of League Matches won, drawn and lost as a Home Club in that Season;
 - iii. The number of League Matches won, drawn and lost as a Visiting Club in that Season;

- iv. The number of goals scored in League Matches by and by against that Club in that Season;
- v. The number of points scored by the Club in that Season
- 9.5 The position of Clubs in the table shall be determined by the number of points scored in that Season, the Club having scored the highest number of points being at the top of the table, and the Club having scored the lowest number of points being at the bottom
- 9.6 If any two or more Clubs have scored the same number of points their position in the table shall be determined on goal difference, that is to say, the difference between the total number of goals scored by and against a Club in League Matches in that Season, and the higher or highest placed Club shall be the Club with the higher or highest goal difference.
- 9.7 If any two or more Club have scored the same number of points and have the same goal difference, the higher or highest placed Club shall be the Club having scored the most goals in League Matches that Season;
- 9.8 If any two or more Clubs have scored the same number of points, have the same goal difference, have scored and conceded the same number of goals in League Matches in that Season, the higher or highest placed Club shall be the Club having the better head-to-head goal difference in the Season. (As there are three rounds, the away-goal rule shall not apply).
- 9.9 If any two or more Clubs have scored the same number of points, have the same goal difference, have scored and conceded the same number of goals in League Matches in the Season, and have the same head-to-head goal difference in the Season, they shall compete for the highest spot in a round-robin mini-tournament, the rules of which are listed in Schedule 4 hereto.

LEAGUE CHAMPIONSHIP

- 9.10 The Club which is at the top of the table at the end of the Season shall be the League Champions in their respective Divisions, and as such, shall receive a trophy which it shall return to the GFA in good order and condition by no later than 3 weeks prior to the final League Match of the next Season.
- 9.11 Any damage to the trophy will need to be paid by the Club responsible. Failure to do so will result in the GFA deducting the amount payable for the damage from any annual funds given to the Club by the GFA.
- 9.12 The League Champions shall further receive a maximum of 40 commemorative medals to be presented to the Club, its Manager and to such of its Player and officials as the Club thinks fit, provided that any Player who has entered the field of play in a minimum of 5 of its League matches that Season shall receive from the Club a commemorative medal.

PROMOTION AND RELEGATION

- 9.13 In the case of the Second Division, the League Champion shall be promoted to the First Division for the following Season.
- 9.14 In the case of the First Division, the Club that finishes at the bottom of the table at the end of the Season shall be relegated to the Second Division for the following Season.

PLAY OFFS

- 9.15 The Club that finishes second last in the First Division shall play a play-off match against the Club that finishes runner-up in the Second Division. (the "First Division Play-Off") The winner of the play-off shall play in the First Division the next Season, and the loser shall play in the Second Division the next Season;
- 9.16 If at the conclusion of the Season, the League Champion, Promotion and/or Relegation places cannot be determined as a result of 2 or more Clubs being equal on points, goal difference, goals scored, goals conceded or head-to-head goal difference, the Clubs concerned shall play each other in a one off play-off match. The match will consist of two halves of 45 minutes each, with two 15 minute halves of extra time to be played at the end of the 90 minutes should the result be a draw, and with a penalty shootout to be taken if the result is still a draw at the conclusion of the extra time.

The result of the play-off shall be as follows :-

- i. In the case of a Play Off for the League Championship winner, the winner of the Play Off shall become First Division Champion;
- ii. In the case of a Play Off for the Second Division championship winner, the winner of the Play Off shall become the Second Division Champion;
- iii. In the case of a Play off for Promotion and Relegation, the winner of the match shall play in the First Division the following Season. The loser shall play in the Second Division in the following Season;
- iv. In the case of 9.16 above, the winner of the match shall play the First Division Play-off.

INABILITY TO FIELD A TEAM ON MATCH DAY

- 9.17 In the event that a Club is unable to field a team for any League Match, the following procedure must be followed :
 - i. The Club must write to the GFA by email by no later than 72 hours prior to the respective League Match, explaining the reasons for not being able to field a team and requesting a postponement;
 - ii. The GFA will, in its sole discretion, decide whether or not to re-schedule the League Match in question and communicate the decision to the Club by email within 24 hours of receiving the Club request.
 - iii. The GFA will also communicate its decision to the GFLA and its Fixture Secretary by email within 24 hours of such decision being taken.

- 9.18 The GFA will only consider re-scheduling the League Match in question as per 9.17(ii) below under exceptional circumstances.
- 9.19 The GFA has the discretion to waive the 72 hour time limit set in 9.17(i) above in extraordinary circumstances.
- 9.20 In the event that the GFA decides the League Match should be re-scheduled, the Fixture Secretary will be instructed to provide a new date for the postponed Match and shall inform the GFA within 24 hours of the decision.
- 9.21 In the event that the GFA decides the League Match in question should continue, and the Club does not field a team, the 3 points will be awarded to the opponent Club in the League Match in question. Disciplinary sanctions may also be imposed in accordance with the GFA Disciplinary Rules.

10 ADVERTISING

- 10.1 For the purposes of this Rule, the following words have the following definition and interpretation :
 - i. "Advertising" means any designation, message, logo, trademark, name or emblem of any nature;
 - ii. "Clothing" means the Match clothing of a Player or Club and shall include, without limitation shirts, shorts, socks, undershorts, t-shirts (or any other item of clothing worn under the shirt), sweat-bands, headbands, caps, tracksuits, gloves, waterproofs, sweat tops, sock tie-ups. Also, any outer garments worn by substitutes and Club Officials in the Technical Area at any time.
 - iii. "Football boots" means any footwear worn during the period of a Match by a Player
- 10.2 Save as hereinafter stated, Advertising on Clothing and Football boots is prohibited during the period of a Match. This applies to Players, including substitutes and Club Officials.
- 10.3 The appearance on, or incorporation in, any item of clothing (including Football boots) of any distasteful, threatening, abusive, indecent, insulting, discriminatory or otherwise ethically or morally offensive message, or any political message is prohibited. The advertising of tobacco products is prohibited. A Player Member removing his shirt to reveal slogans, advertising or personal statements will be sanctioned by the GFA.

10.4 Club Emblem and Name:

i. On Football boots – the officially designated Club emblem, name, initials, nickname or trademark registered by the Club Member, or a combination of such, may appear without restriction;

- ii. On all other Clothing The officially designated Club emblem, name, initials, nickname or trademark registered by the Club Member, or a combination of such, may appear :
 - 1. Once only on the front of the shirt, providing it does not exceed an area of 100 square centimetres; and
 - 2. Once only anywhere on the shorts, providing it does not exceed an area of 50 square centimetres; and
 - 3. Once only on each sock, providing it does not exceed an area of 50 square centimetres

10.5 Clothing Manufacturer

- i. On Football boots The established mark, logo, name, or model/style of football boots or their manufacturer, or a combination of the same, may appear without restriction
- ii. On all other Clothing The established mark, logo, name or model/style of a clothing manufacturer, or a combination of the same, may appear once only;
 - 1. On the shirt and on the shorts provided it is an area no greater than 20 square centimetres;
 - 2. On each of the goalkeeper's gloves, and on a goalkeeper's cap, provided such does not exceed an area of 20 square centimetres;
 - 3. On each of an outfield Player's gloves provided such does not exceed an area of 20 square centimetres;
 - 4. On the front and back on any t-shirt or any other item of clothing worn under the shirt provided such does not exceed an area of 20 square centimetres and this is not visible outside the playing shirts during the period of the Match;
 - 5. On undershorts worn under playing shorts provided such does not exceed an area of 20 square centimetres and this is not visible outside the playing shorts during the period in the Match

10.6 <u>Numbers</u>

- i. On Football boots A Player Member's shirt number may appear on his boots without restriction;
- ii. On all other Clothing the Player Member's shirt number must be clearly legible and positioned in the centre of the back of the shirt;
- iii. The number should be between 20cm and 35cm in height;
- iv. The number may also appear on the front of the shorts which must correspond with the number on the shirt;

- v. The number on the shorts should be between 10cm and 15cm in height;
- vi. The officially designated logo or name of the League Competition or combination of the same may appear once only on each of the Player Member's shirt numbers providing the logo, name or combination does not exceed an area of 20 square centimetres. No other advertising or other marking is allowed on a Player Member's shirt number

10.7 Players' Names

- On Football boots a Player Member's name, including any appropriate nickname or initials, may appear on that Player Member's boots without restriction. Other names, places, appropriate nicknames or numbers of personal significance to that Player may also appear on that Player Member's boots without restriction;
- ii. On all other Clothing the name of the Player Member may appear on the back of shirts or tracksuits. The height of the lettering must not be greater than 7.5 centimetres;

11 SPONSOR DESIGNATIONS

- 11.1 No sponsor advertising is permitted anywhere on the clothing of a Player on the field of play during a Match except as provided for below.
- 11.2 The following sponsorship advertising is permitted :-/
 - i. Playing Kit On the Clothing of a Player on the field of play, the following areas shall be permitted to be used for advertising :-
 - 1. One single area not exceeding 200 square centimetres on the front of the shirt;
 - 2. One single area not exceeding 100 square centimetres on the back of the shirt;
 - 3. One single area not exceeding 100 square centimetres on the back of the shorts;
 - 4. One badge on the right side of the shirt.
 - Tracksuits and other clothing in the Technical Area Advertising may appear on tracksuits, and other items of clothing other than the clothing of a Player, on the field of play during a Match in accordance with the size and locations set out in 12.2(i) above
 - iii. The advertising carried on the tracksuits and other clothing worn by Player and Club Officials in the Technical Area can be either:
 - 1. The same sponsor(s) as worn on the playing kit (home or away strips);
 - 2. Be additional to the sponsors as worn on the playing kit;

- 3. A single sponsor that is an official partner of the relevant Division.
- 11.3 Clubs may conclude sponsorship arrangements with different companies in respect of advertising permitted in 11.2(i) above for both their home and away strips.
- 11.4 One or more companies may be advertised and, in respect of any one company, one or more of their products. The same advertising must appear in the same form on the clothing of all Player Members and Club Officials wherever such advertising appears, throughout the entirety of the Match.

12 PLAYER IDENTIFICATION AND STRIP

- 12.1 Before the commencement of each Season each Club shall allocate a different shirt number to each Player of its Club.
- 12.2 A Club shall likewise allocate a shirt number to any Player joining its Club during the Season.
- 12.3 Save with the prior written consent of the GFA, shirt numbers may only range between 1 and 99. GIBRALTAR
- 12.4 While he remains with the Club, a Player will retain his shirt number throughout the Season for which it was allocated.
- 12.5 Upon a Player leaving a Club, the shirt number allocated to him may be reallocated.
- 12.6 When playing in League Matches each Player shall wear a shirt on the back of which shall be prominently displayed his shirt number and (if so wished) above that his surname or such other name as may be approved in writing by the GFA.
- 12.7 The Player's shirt number shall also appear on the front of his shorts.
- 12.8 The colour and design of the Club's shirt, shorts and socks (together, the "Kit") shall be submitted by the Club to the GFA by no later than 30 days prior to the commencement of the next Season.
- 12.9 The colour and design of the shirt and socks worn by the goalkeeper when playing in League Matches shall be such as to distinguish him from the other Players and from Match Officials.
- 12.10 The Club deemed to be playing at Home (the Club listed first on the fixture list) shall wear its designated Home Kit and the Club deemed to be playing Away (the Club listed second on the fixture list) shall wear its designated Away Kit.
- 12.11 Where the Kit of two competing Clubs are similar, the Club deemed to be playing Away (the Club listed second on the fixture list) must change its Kit unless alternative arrangements are mutually agreed by the two competing Clubs in conjunction with the Match Officials.
- 12.12 The Kit cannot be so similar to the clothing worn by Match Officials that it would cause the colours to clash.

12.13 The captain of each Club appearing in a League Match shall wear an armband indicating his status as such.

13 MATCH OFFICIALS

13.1 All League Matches will be administered and refereed by a Gibraltar FA Registered Referee, in accordance with the Gibraltar FA Referee Regulations as amended from time to time.

14 TEAM SHEETS

- 14.1 Each competing Club shall accurately complete the team sheet which can be found in the COMET system, containing a list of Players, substitutes and corresponding shirt numbers (as per 14.2 below) by no later than :
 - i. In the case of the First Division, 1 hour prior to kick-off;
 - ii. In the case of the Second and Reserve divisions, 45 minutes prior to kick-off.
- 14.2 A team sheet must be composed of the following persons :
 - i. A minimum of Seven (7) and a maximum of Eleven (11) starting Players (of which at least 1 must be a Home Grown Player);
 - ii. A maximum of seven (7) substitutes (of which at least 2 must be Home Grown Players; and
 - iii. A maximum of seven (7) Club officials who fulfil the following roles :

a. Head Coach;

- b.Assistant Coach;
- c. Physical Trainer;
- d.Physiotherapist;
- e.Doctor;
- f. Club delegate;
- g. Coaching Staff
- 14.3 Only the persons listed in 14.2 above named in the Club sheet are allowed in the technical area.
- 14.4 No changes will be allowed after the deadlines set at 14.1 and 14.1 above, unless there is an injury to a player in the starting 11 prior to kick-off, in which case, a named substitute can replace the injured player. This will be done by a Match Official.

- 14.5 Save under exceptional circumstances, if team sheets are not completed within the deadlines above, a Club will only be able to submit its starting Players as per 14.2 No named substitutes will be allowed on the bench, and no substitutions will be allowed prior nor during the match.
- 14.6 It is the responsibility of each Club to ensure that the information provided in each team sheet is correct and accurate and that the listed players are eligible to participate.
- 14.7 The Match Officials will check each team Sheet in accordance with the GFA Referee Regulations.

15 CHECKING OF IDENTITY

- 15.1 Players and officials mentioned in the team sheet are obliged to have with them the Gibraltar FA Identity Card.
- 15.2 The Gibraltar FA Identity Card of all persons listed on the team sheet may be checked by the Match Official(s) prior to kick off.
- 15.3 In the case where a player's identity could not be ascertained because he does not produce his Gibraltar FA Identity Card, the player will not be allowed to play. In the case of a Club official, he/she will not be allowed to sit in the technical area.
- 15.4 In the case of a protest, complaint, charge or investigation, the burden of proof as to the identity of a player or official taking part in a match shall rest with the player and his Club.

16 HOME GROWN PLAYER RULE

- 16.1 In any match, a Club must have at least 1 Home Grown Player on the field of play at all times except in the circumstances set out at 16.4 below.
- 16.2 In any match, a Club must have at least 3 Home Grown Players on the team sheet and present on the substitute bench.
- 16.3 If a Club is found not to have complied with 16.1 and 16.2 above, the match will be declared a forfeit against the said Club, in accordance with the GFA Disciplinary Rules.
- 16.4 If during a match, a Club cannot fulfil 16.1 as a result of injury, illness or suspension, and the Club has exhausted its three permitted match substitutions, then rule 16.1 will not apply.

17 COACHING QUALIFICATIONS

- 17.1 The Head Coach of a First Division Club must hold one of the following minimum coaching qualifications :
 - i. A valid UEFA B Coaching Licence;

- ii. Valid UEFA coaching diploma which is equivalent or higher to the one required under 17.1(i) above; or
- Started an education course for the diploma required under 17.1(i) or 17.1(ii) above. Simple registration for the required diploma is not sufficient for the purposes of these Rules.
- 17.2 The Head Coach of a Second Division Club must hold one of the following minimum qualifications :
 - i. A valid UEFA Level 2 award in Coaching Football;
 - ii. Valid UEFA coaching diploma which is equivalent or higher to the one required under 17.2(i) above; or
 - iii. Started an education course for the diploma required under 17.2(i) or
 (ii) above. Simple registration for the required diploma is not sufficient for the purposes of these Rules.

18 MATCH BALL REQUIREMENTS

- 18.1 The Gibraltar FA will provide the footballs to be used for each Match (the "Match Ball").
- 18.2 On Match day, the Match Officials will provide a maximum of five (5) Match Balls for any given match.
- 18.3 Both Club delegates shall confirm the number of Match Balls provided prior to kick off, and shall ensure that these are returned to the Gibraltar FA match delegate(s) at the end of the game.
- 18.4 In the event that a Match Ball is lost/destroyed during a match, both Clubs agree to pay the cost of the Match Ball within 7 days of the match in which the ball was lost/destroyed.
- 18.5 If the loss/destruction of a Match Ball arises from a deliberate act by one Club, the Club responsible for such act will pay the cost in full.
- 18.6 The Gibraltar FA will, in its sole discretion, decide whether an act is deliberate for the purposes of 18.5 above.

19 DISPUTES AND COMPLAINTS

19.1 Any dispute or complaint by a Club regarding another Club in relation to any matter applicable to the League, shall be dealt in accordance with the GFA Disciplinary Rules.

20 POLICIES AND REGULATIONS

- 20.1 The following Statutes, Policies and Regulations apply to these Rules and all GFA Members must adhere to them during their participation in the League and as long as they are Members of the GFA :
 - i. Anti-Doping Regulations;
 - ii. Social Media Policy;
 - iii. Referee Regulations;
 - iv. GFA Disciplinary Rules;
 - v. Regulations on the Status and Transfer of Players;

A copy of the above shall be circulated to all Clubs participating in the League, and it is the responsibility of each Club Member to ensure their registered Player Members are fully aware of the repercussions in the event of their breach.

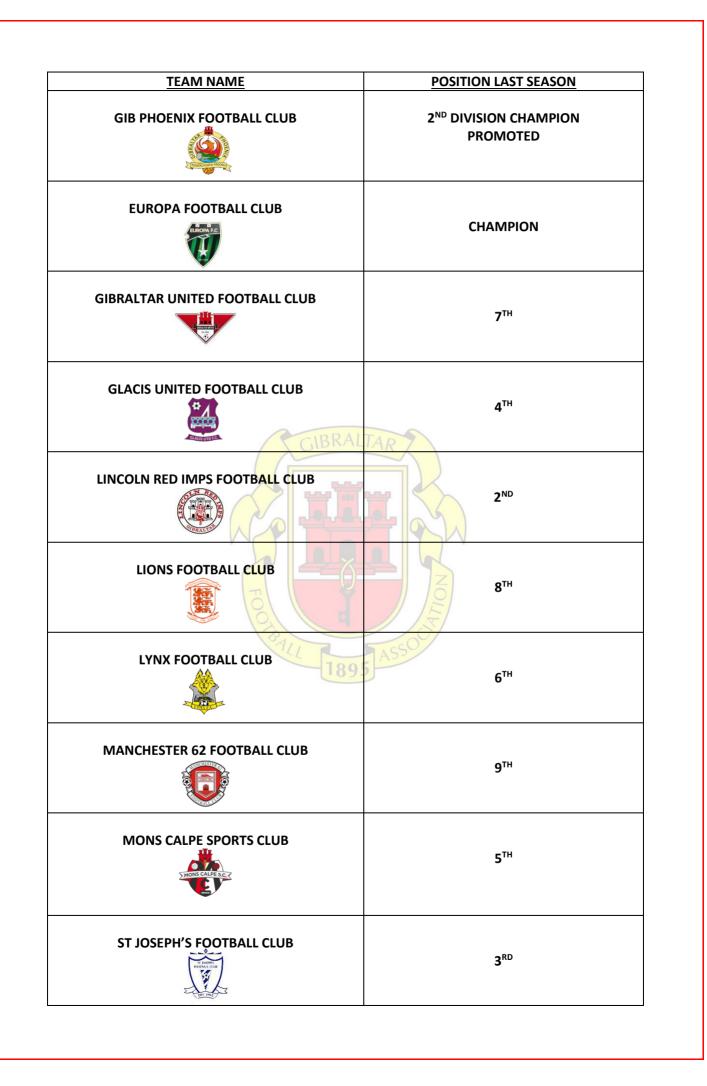
21 BREACH OF RULES

21.1 Any breach of these Rules will be dealt with by the GFA Disciplinary Rules

22 APPLICABILITY OF RULES

22.1 These Rules have been adopted by the Board of Directors to regulate the 2017/2018 League Season.













SCHEDULE 4

ROUND ROBIN MINI TOURNAMENT

- 1. Each Club shall play each other once in a full 90 minute match under the same Rules as the League Rules, except as listed below.
- 2. The following points system shall apply :
 - a. 3 points for a win;
 - b. 1 point for a draw;
 - c. 1 point for each goal scored (penalties scored in Rule 3 below do not apply).
- 3. All matches will end with a penalty shootout (5 penalties each Club as per standard Penalty Shootout Rules) for the purposes of 4d. below.
- 4. If two or more Clubs finish equal on points, the following criteria shall apply:
 - a. better goal difference; <u>GIBRALTAR</u>
 - b. if still level greater number of goals scored;
 - c. if still level fewer goals conceded;
 - **d.** if still level the Club that scores the most penalties in the shootout set at 3 above.



HOME GROWN PLAYER RULES – DEFINITIONS TO BE USED WITH SCHEDULE 5 & 6 BELOW

A Home Grown Player is a Player who is eligible for selection for the Gibraltar National Squad in accordance with the Article 16 of the GFA Rules which states as follows :

- (a) Only a Player Member in possession of a British passport shall be eligible to play for the national squads in any international or other match arranged by the Gibraltar FA.
- (b) In addition to being in possession of a British passport, the Player Member must fulfil at least one of the following conditions:
 - i. He or she was born in Gibraltar.
 - ii. His or her biological mother or biological father was born in Gibraltar.
 - iii. His or her biological grandmother or grandfather was born in Gibraltar; or
 - iv. He or she has engaged in a minimum of five years education under the age of 18 in Gibraltar.



Schedule 5

Quotas for squads with reserves

"FREE" PLAYERS	HOME GROWN PLAYERS "HGP"	TOTAL PERMITTED
23	12	35
23	11	34
23	10	33
23	9	32
23	8	31
23	7	30
23	6	29
23	5	28
23	4	27
23	3	26
22	13	35
22	GIBKAI 12 AR	34
22	11	33
22	10	32
22	9	31
22	8	30
22	7	29
22	6	28
22	5 6	27
22	4	26
22	3	25
21	14 ASS	35
21	18913	34
21	12	33
21	11	32
21	10	31
21	9	30
21	8	29
21	7	28
21	6	27
21	5	26
21	4	25
21	3	24
20	15	35
20	14	34
20	13	33
20	12	32
20	11	31
20	10	30
20	9	29

20	8	28
20	7	27
20	6	26
20	5	25
20	4	24
20	3	23
19	16	35
19	15	34
19	14	33
19	13	32
19	12	31
19	11	30
19	10	29
19	9	28
19	8	27
19	7	26
19	6	25
19		24
19	GIBRALLAR	23
18	17	35
18	16	34
18	15	33
18	14	32
18	13	31
18	12	30
18	11 0	29
18	10	28
18	9	27
18	AL BASS	26
18	1895	25
18	6	24
18	5	23
17	18	35
17	17	34
17	16	33
17	15	32
17	14	31
17	13	30
17	12	29
17	11	28
17	10	27
17	9	26
17	8	25
17	7	24
17	6	23
16	19	35
16	18	34
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16	17	33
16	16	32
16	15	31
16	14	30
16	13	29
16	12	28
16	11	27
16	10	26
16	9	25
16	8	24
16	7	23
15	20	35
15	19	34
15	18	33
15	17	32
15	16	31
15	15	30
15	14	29
15	CIBRALTAR Z	28
15	12	27
15	11	26
15	10	25
15	9	24
15	8	23
14	21	35
14	20	34
14	19	33
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SCHEDULE 6

Quota for Clubs without reserves

"FREE" PLAYERS	HOME GROWN PLAYERS "HGP"	TOTAL PERMITTED
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