

BEASTMEN BEASTLORD



MELEE WEAPONS

Gor Blades

Great Gor Blade

Range

Attacks

To Hit

To Wound

Rend

Damage

1"

6

3+

3+

-1

1

1"

3

4+

3+

-2

2

DESCRIPTION

A Beastmen Beastlord is a single model armed with a pair of Gor Blades or a Great Gor Blade.

BATTLE STANDARD: One Beastlord in an army can carry the army's Battle Standard. Subtract 1 from the Bravery characteristic of enemy units within 10" of a model with a Battle Standard.

ABILITIES

Pair of Gor Blades: You can re-roll hit rolls of 1 for attacks made with a pair of Gor Blades.

Hatred of Heroes: You can re-roll failed wound rolls for attacks made by this model that target a **HERO**.

COMMAND ABILITIES

Grisly Trophy: You can use this command ability in the combat phase if any attacks made by a friendly model with this command ability resulted in an enemy model being slain that phase. If you do so, until the end of that phase, you can re-roll wound rolls for attacks made by friendly **BEASTMEN HERD** units wholly within 18" of that model. If any attacks made by that model resulted in an enemy **HERO** or **MONSTER** being slain that phase, you can re-roll both hit rolls and wound rolls for attacks made by friendly **BEASTMEN HERD** units wholly within 18" of that model instead.

KEYWORDS

BEASTMEN, HERD, HERO, BEASTLORD