## Communication

## Characterization of grid graphs

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## Abstract

Burosch, G. and J.-M. Laborde, Characterization of grid graphs, Discrete Mathematics 87 (1991) 85-88.

In this paper we are mainly interested in the characterization of grid graphs i.e. products of paths.

## Introduction

A graph is called an ( $n$-dimensional) $p_{1}-p_{2} \cdots-p_{n}$-grid if it is the product of $n$ paths $P_{p_{1}}, P_{p_{2}}, \cdots, P_{p_{n}}$. Those graphs are of special interest because they can be used for practical implementation of parallel algorithms. Fig. 1 shows the 3-4 grid $P_{3} \square P_{4}$.

A cycle $C \leqslant G$ is called a gap iff it is an isometric subgraph of $G$, i.e. for any two of its vertices $x, y$ their distances $d_{C}(x, y)$ and $d_{G}(x, y)$ are equal.

Let $\mathscr{I}_{n}(G)$ denote the set of the different subgraphs induced (up to isomorphism) in $G$ by intervals of length $\leqslant n$.

## 2-dimensional grids

Theorem 1. A simple connected graph $G$ is a 2-dimensional grid or a tree iff
(i) $\mathscr{I}_{3}(G) \subseteq$



Fig. 1.
(ii) Any edge in $G$ belongs to at most two 4-cycles in $G$,
(iii) In $G$ are no other gaps $G$ than 4 -cycles.

Sketch of the proof. It starts with easy observations and a lemma:

(b) $K_{2,3} \nsubseteq G$;
(c) every edge of $G$ is contained in at least one 4-cycle;
(d) $\forall x \in V(G) \quad d_{G}(x) \leqslant 4$.

Lemma. If $G$ is a connected graph satisfying (i), (ii) and (iii) then for any cycle $C \subseteq G$ there exist adjacent edges $e, e^{\prime} \subseteq C$ and edges $e^{\prime \prime}, e^{\prime \prime \prime} \in E(G)$ such that $e, e^{\prime}$, $e^{\prime \prime}, e^{\prime \prime \prime}$ form a 4-cycle in G.

The proof of this lemma is rather long, since many cases have to be considered. Now suppose $G$ fulfills the conditions of the theorem and consider a maximal tree $T$ such that there are no adjacent edges $e, e^{\prime}$ from the tree contained in the same 4 -cycle. We prove that either $G=T$ or there are pairwise disjoint isomorphic trees $T=T_{1}, T_{2}, \cdots, T_{r}$ in $G$ with $V(G)=\bigcup V\left(T_{i}\right)$ and $G=T \square P_{n}$ where $P_{n}$ is a path. From (ii) $T$ must be a path too and we are done.

Theorem 2. 2-dimensional grids can be recognized in linear time.
Proof. Assume the graph is given as a list of $n$ records representing the neighbors of successively all vertices. When reading those data we check that there are just 2,3 or 4 neighbors in each record, making the input time at most $4 n$. If no record corresponds to a degree 2 we are done and $G$ cannot be a grid. The procedure consists in a progressive embedding of $G$ in a grid $\subseteq \mathbb{N} \times \mathbb{N}$. We start with a vertex $s$ of degree 2 , which we assign coordinates $(0,0)$. We now determine the unique square $\sigma_{0}$ containing $s$, assigning its other vertices, on a standard way, the coordinates $(1,0),(0,1)$ and $(1,1)$. If such a square does not exist or is not uniquely determined we return the answer NO, unless $G$ turns out to be a path (this of course can be checked in linear time). This leads us to distinguish a horizontal direction along $(0,0) \rightarrow(1,0)$ and a vertical one along $(0,0) \rightarrow(0,1)$. We can now 'translate' $\sigma_{0}$ horizontally-as long as it is possible-and obtain a ladder $\lambda_{0}$ having $p$ 'steps'. In such a translation we assign at each step coordinates
to two new involved vertices of $G$ and check their degrees and adjacency relations with the already embedded vertices. The computation time for $\lambda_{0}$ is bounded by some $k_{1} p+k_{1}^{\prime}$. We now translate the ladder vertically-as long as possibleand obtain a $p-q$-grid. Here coordinates are assigned to $p+1$ new involved vertices and the corresponding degrees and adjacency relations are to be checked. The computation time is $k_{2} q+k_{2}^{\prime}$ where $k_{2}=k p+k^{\prime}$. For the whole computation we do not need more than $\left(k p+k^{\prime}\right) q+k_{2}^{\prime}=k p q+k^{\prime} q+k_{2}^{\prime}<C n+C^{\prime}$. For connectedness we verify $n=(p+1)(q+1)$.

## $\boldsymbol{n}$-dimensional grids

The preceding result can be quite easily extended to 3-dimensional case, giving
Theorem $1^{\prime}$. A connected simple bipartite graph $G$ is a 3-dimensional grid iff:
(i)

(i')

$$
\text { fogi } \in \mathscr{I}_{4}(G) \text {, }
$$

(ii) Any induced square in $G$ 'belongs' to at most two cubes in $G$,
(iii) In $G$ are no other gaps than 4-cycles and 6-cycles.

Various considerations support however the following:
Conjecture. For $n \geqslant 1$ connected simple bipartite graph $G$ is a $n$-dimensional grid iff
(i) $\{n$-cube $\} \subseteq \mathscr{I}_{n+1}(G) \subseteq\{$ grids of diameter $\leqslant n+1$ excluding the $(n+1)$ cube $\}$,
(ii) any ( $n-1$ )-dimensional induced hypercube in $G$ 'belongs' to at most two $n$-dimensional hypercubes in $G$,
(iii) in $G$ are no other gaps than $p$-cycles for $p \in[4,2 n]$.

As suggested by Horst Sachs (ii) may be replaced in the last conjecture by:
(ii') Any edge in $G$ belongs to $p 4$-cycles where $2^{n-2} \leqslant p \leqslant 2^{n-1}$.
Remark 1. 'Grids of diameter $\leqslant n+1$ ' can be obtained from 'grids of diameter $\leqslant$ $n$ ' in adding them to the grids corresponding to the partitions of $n+1$ : when upgrading from 2 to 3 we have to add to the grid
set


and those corresponding to $4=4+0=3+1=2+2=2+1+1$ but not to $1+1+$ $1+1+1$ :


Remark 2. The conjecture holds for $n=1,2,3$.
Remark 3. The procedure presented by the proof of Theorem 2 extends obviously to the $n$-dimensional case:

Theorem 2'. For a given n, there exists a linear algorithm for deciding if a graph is an (at most) n-dimensional grid.

